

**Snapping Snap Sync:
Practical Attacks on Go Ethereum Synchronising Nodes**

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What is Ethereum?

- Most popular blockchain for decentralized applications



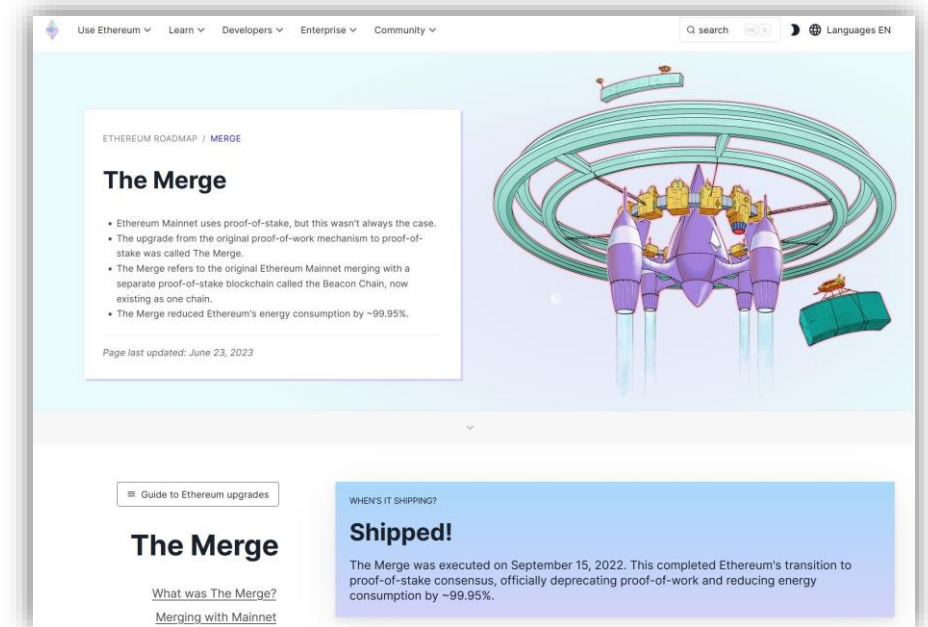
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- Go Ethereum: most widely used Ethereum client
 - 80% of all the nodes, before the Merge
- The Merge: switch from proof-of-work (PoW) to proof-of-stake (PoS)
 - Sept 2022



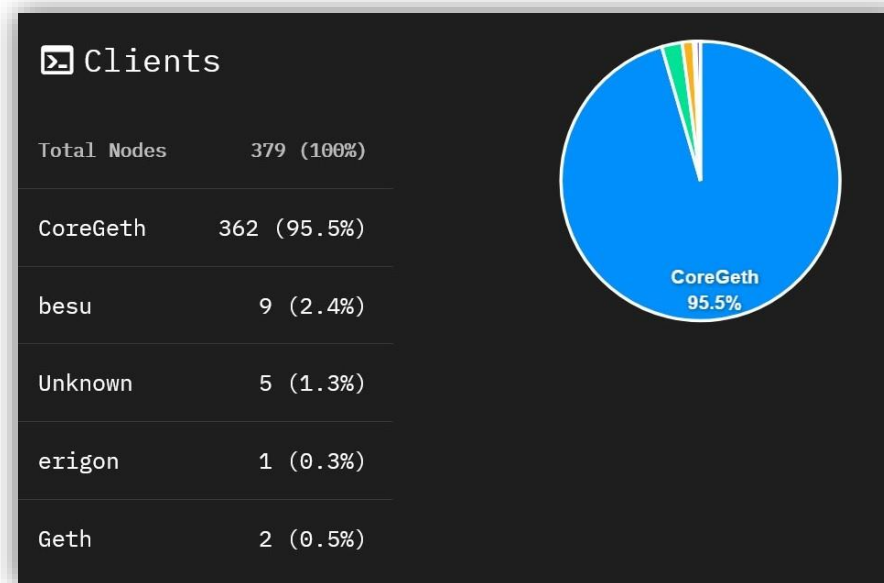
ethereum.org

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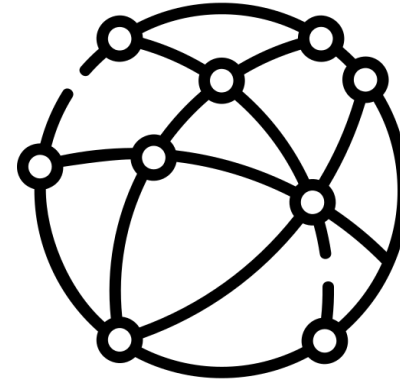
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What is Ethereum?

- PoW still in use:
 - Ethereum Classic (ETC)
 - EthereumPoW (ETHW)
- Go Ethereum even more dominant here
 - 95% of all ETC nodes
- We have found attacks on Go Ethereum nodes which apply to PoW

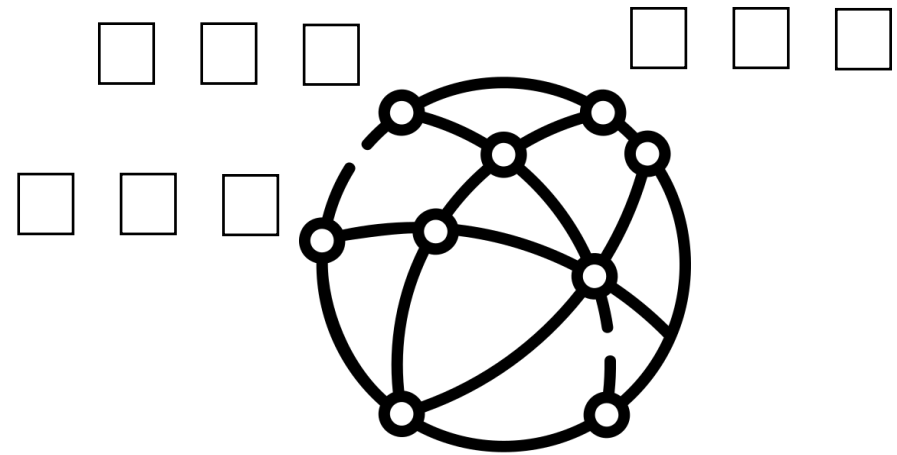
Peer-to-Peer Network

- Distributed system



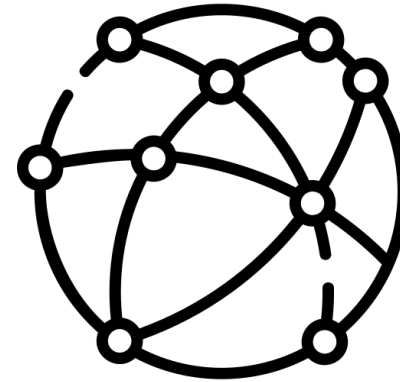
Peer-to-Peer Network

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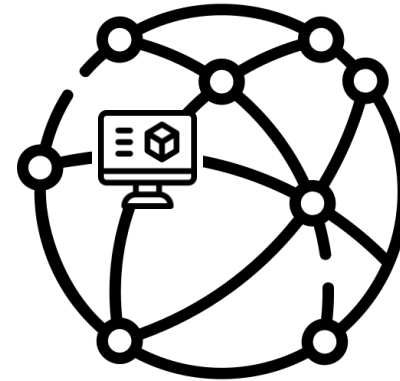
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- The blockchain defines the Ethereum state
 - Account balances
 - Smart contracts



Peer-to-Peer Network

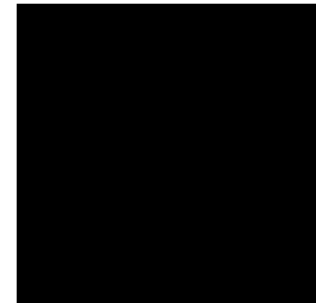
- Distributed system
- Every node has the blockchain
- The blockchain defines the Ethereum state
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 - Smart contracts
- Ethereum client
 - Creates, propagates and verifies blocks
 - Propagates, verifies, executes transactions
 - Overall, manages the Ethereum blockchain and state



Proof of Work

- A block needs a PoW in order to be valid

B



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Proof of Work

- A block needs a PoW in order to be valid
- Goal: find PoW s.t. the block hash satisfies a constraint π
 - EThash is a slow hash function
 - No better strategy than random
- Evidence that computational effort has been put into the block creation

$$\pi(\text{EThash}(B)) = \text{true}$$

B

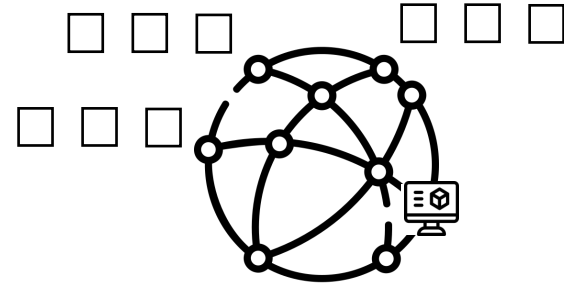


Longest chain rule

- Assumption:
the majority of the computational power is held by honest nodes
- Consequence:
the longest chain is the honest chain

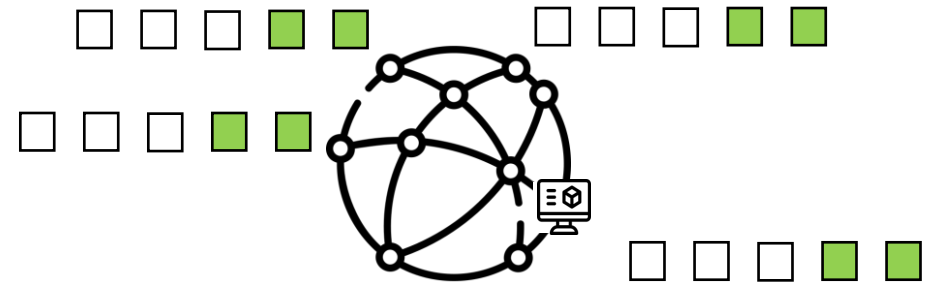
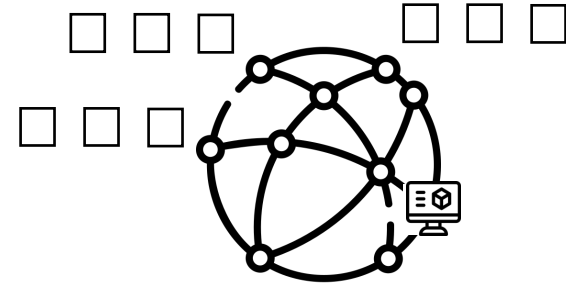
Synchronisation process

- A new node joins the network



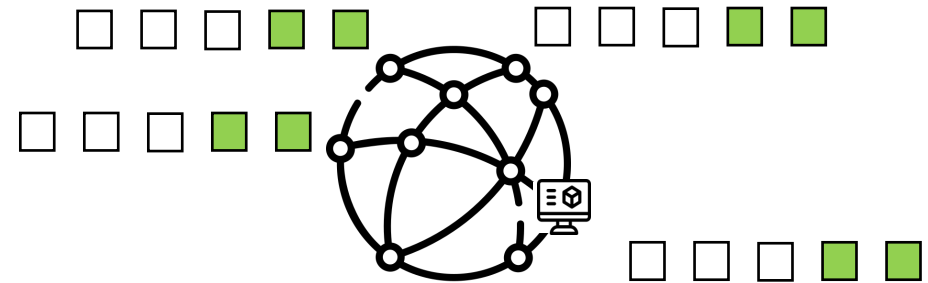
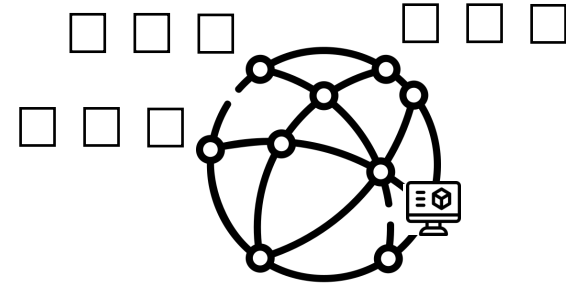
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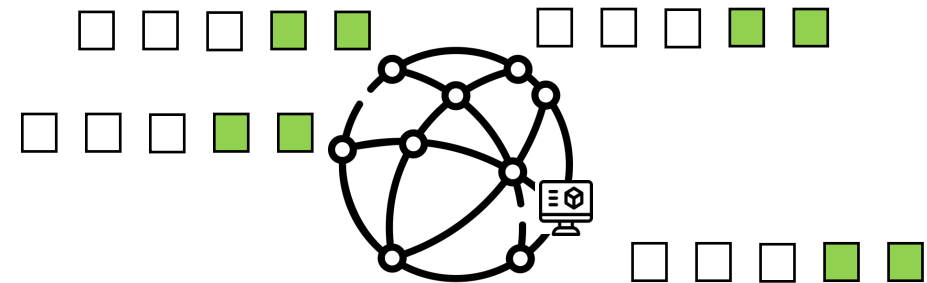
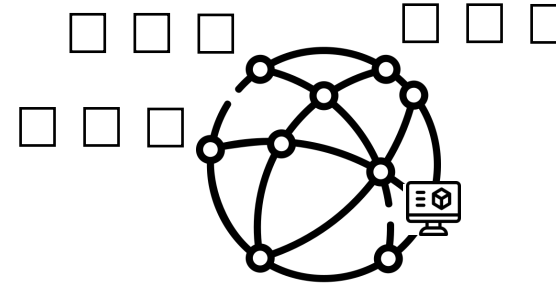
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- A new node joins the network
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 - EThash
- Go Ethereum solution
 - Verify one PoW in every 64 blocks
 - Random choice



Intro to the attacks

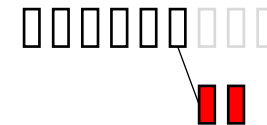
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Intro to the attacks

- Our attacks target synchronising nodes
- Take a victim node onto a malicious fork
- Arbitrarily modify the Ethereum state
 - Account balances
 - Smart contracts



Account	Balance
Alice	20 \$
Eve	10 \$



Account	Balance
Alice	20 \$
Eve	1000 \$

Cashing Out



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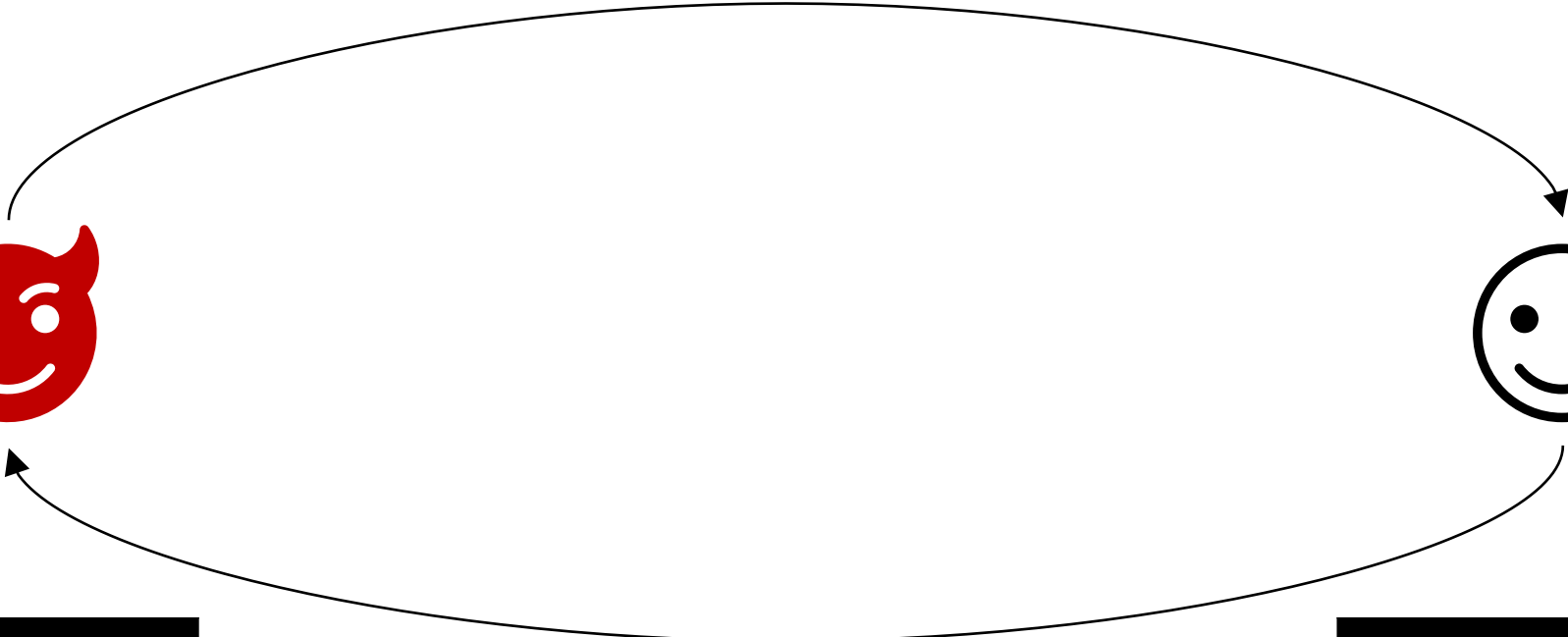
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Attack 1: Adversarial Model

- Fraction of the total mining power: 1.6%
- 2 malicious peers in the victim's peer-set
- Victim still has to sync

Attack 1: Security Issues

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- A synchronising node leaks information about its PRNG's outputs

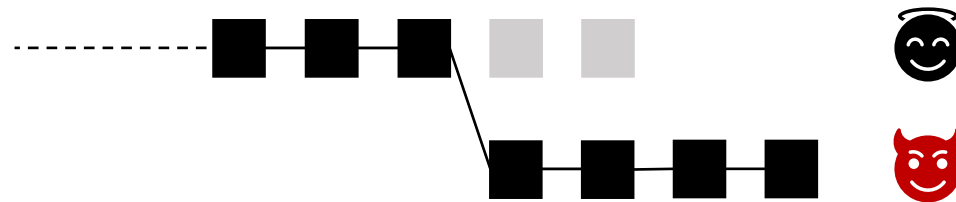
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- `math/rand` internally reduces the seed to a 31-bit integer
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- A synchronising node leaks information about its PRNG's outputs

- Consequence: an attacker can recover the seed and build a longer chain than the honest one

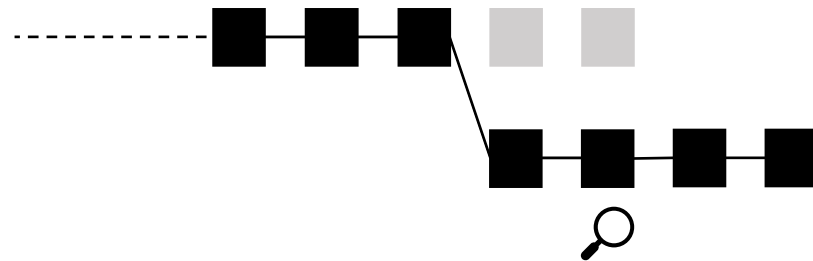
Attack 1: Execution

- While \mathcal{V} downloads blocks, \mathcal{A} creates new ones



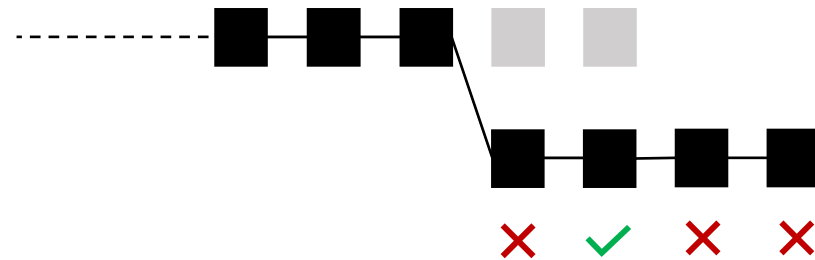
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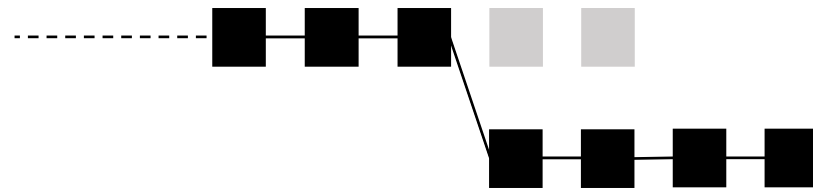
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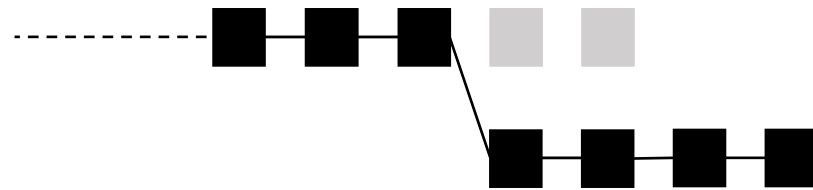
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$$- R_A \geq \frac{R_H}{64} \Rightarrow \frac{R_A}{R_H} \geq \frac{1}{64} \approx 1.6\%$$



Attack 2: Adversarial Model

- Fraction of the total mining power: 0.23%
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Interestingly enough, this attack is enabled by the countermeasure to another attack

Attack 3: Combining both flaws

- We can build a unique attack exploiting both flaws

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- We can build a unique attack exploiting both flaws
- Outcome: divert the victim onto a malicious chain at a surprisingly low cost
 - 5 GPU for Ethereum
 - 1 GPU for Ethereum Classic

Attack 3: Adversarial Model

- Fraction of the total mining power: 5.5×10^{-7}
- 2 malicious peers in the victim's peer-set
- Victim still has to sync

Coordinated Disclosure

- Ethereum
 - Contacted after the Merge
 - Vulnerabilities no longer part of their bug bounty program

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- EthereumPoW
 - No reply despite multiple attempts to contact them

Conclusion: A lack of security awareness

- Usage of a weak PRNG for a security-critical operation
- Closing a vulnerability opens a new one
- Web3 is a new, dynamic environment

Thanks for listening



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