

Lecture 17 - Treewidth

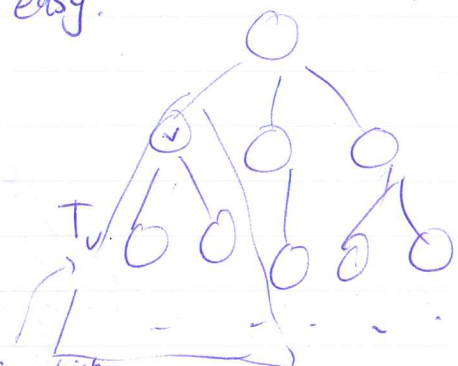
[Scribe - slides by Marx, Bodlaender]

On trees, NP-hard probs often easy.

eg ①: Max [-weighted]-Indep.-Set

[set of non-adjacent vts]

[How?] Recursion/dynamic prog.



Let $MIS^+[v] = \text{max indep set in } T_v \text{ which includes } v$
 $MIS^-[v] = \text{max indep set in } T_v \text{ which doesn't include } v$

If v has kids $w_1, \dots, w_d$,
 $MIS^+[v] = 1 + \sum_{i=1}^d MIS^-[w_i]$
 $MIS^-[v] = \sum_{i=1}^d \max\{MIS^+[w_i], MIS^-[w_i]\}$

[Leaves are trivial.]

[End up doing post-order trav. of tree.]

$O(n)$ time
 $\sqrt{|V|}$

eg. ②: Given CSP inst, ^(Gutfman) "primal graph" : vts = vts
 (Q, Ψ) $(u,v) \in E$ if u,v together in some const. [scope]

Sps primal graph is a tree ($\Rightarrow \Psi$ arities ≤ 2)

[a bit restrictive, though ~~bad~~
 3 col. is a nice eg.]

Then Satisfiability $\in P$.

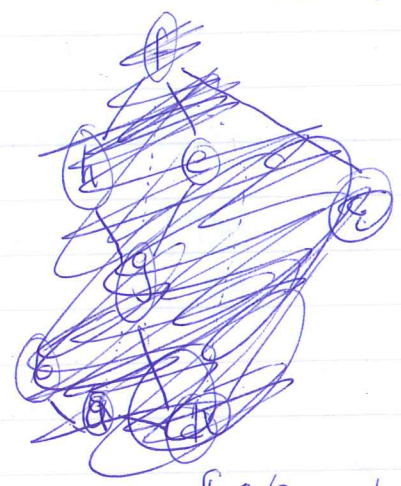
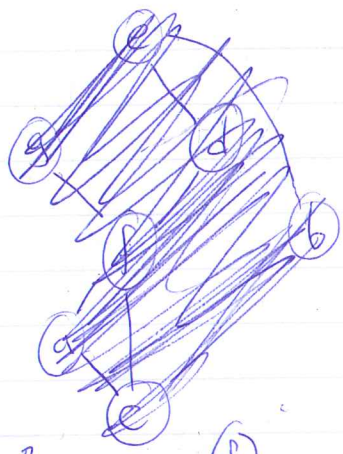
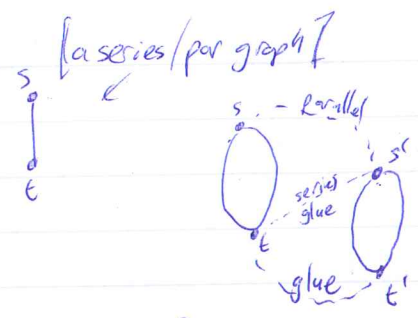
D.P.: Let $\mathbb{A}[v, a] = \begin{cases} \text{true if } \exists \text{ partial/satisfying asgn. to } T_v \text{ with } v \leftarrow a \\ \text{false else} \end{cases}$

[Leaves triv. (true unless unary const. forbids). If you have ~~IE~~
 for v 's children it's easy...]

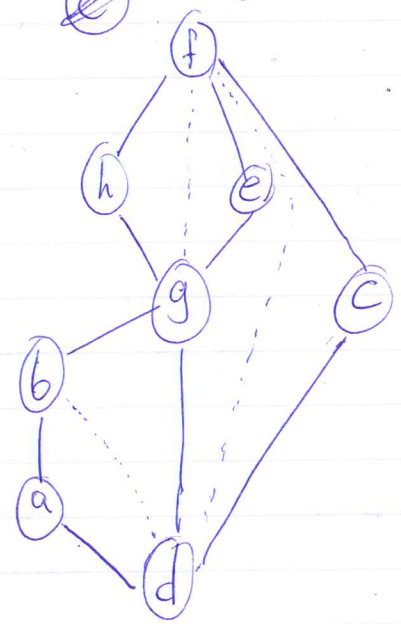
Q: More gen. class of graphs? [In poly time?]

NTB, W

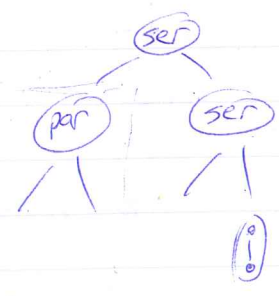
"70s: "Series parallel graphs":
[Recursive defn - ...]



[Leave up!]

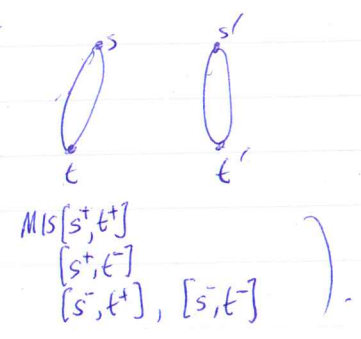


[S/P graphs have
a kind of tree
decomp. II]

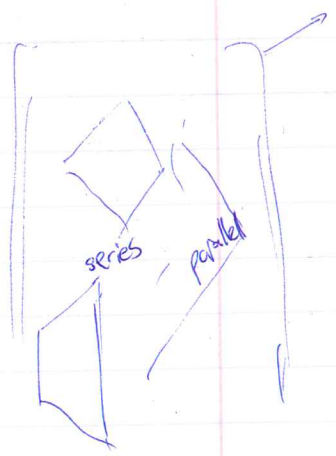
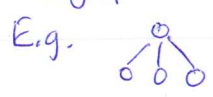


ex: MIS on SP graphs in $O(n)$
time by D.P.

(Hint



[Rem: also works for
subgraphs of S/P graphs]



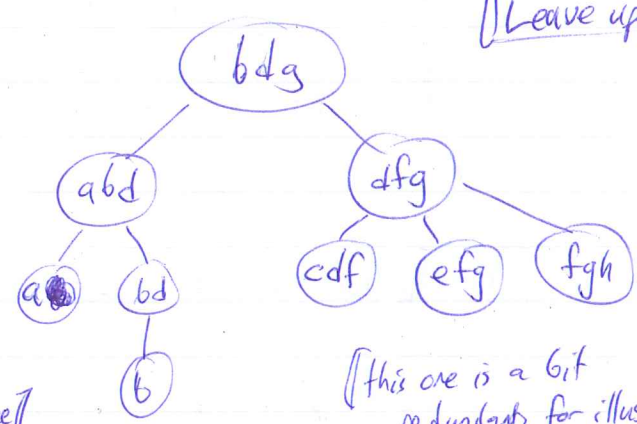
80's: several groups of researchers extended to even more "weakly tree-like" graphs, w/ some "tree decomp"

def: Tree decomposition of $G=(V,E)$:

A tree T of "bags" X

s.t.:

- ① if $(u,v) \in E$ then u,v together in some bag
- ② $\forall v \in V$ the bags containing v are connected in T (form a subtree)



Leave up

(this one is a bit redundant for illustr. purposes)

Do example of 6, d

D.P. will work w/ bags, want them small. Could just shove everything in 1 bag!

Width: (max bag size) - 1.

-1 is so that trees will have tw 1. E.g. has width 2.

Treewidth of G : least width of a tree decomp.

Introduced in 80's by zillions of indep groups.

Halin '72, Amberg-Proskuravski, Robertson-Seymour, ...

Also, $\exists$ zillions of equivalent definitions.

fact: Trees have t.w. 1. $\rightarrow$ bags are edges

$tw(G)=1 \iff G$ is a forest (easy)

$tw(G)=2 \iff G$ is subgraph of a series/par. graph. (not as easy)

"trees: recursive gluing together single vertices

s/p: $\sim$ 2 " won't make precise
tw k: $\sim$ k vtes"

• deleting edges cannot inc. tw. [Same with contracting, actually.]

facts: • ~~Any clique in G must be in a bag.~~ Any clique in G must be ~~in~~ in a bag.
 $\Rightarrow tw(K_n) = n-1$

def: "G is chordal if every cycle of len ≥ 4 has a "chord"
[Example graph not chordal.]

• adding edges to get a chordal graph $\equiv$ triangulation

fact: $tw(G) \leq k \iff G$ has triangulation w/ max clique size $\leq k+1$

[Example graph: Can you triangulate so no 4-cliques?]

["Chordal graphs are like maximal treewidth graphs"]

fact: G chordal $\iff$ has tree decomp w/ each bag a clique
 $\iff \exists$ "perfect elim. ordering" [abc...h in eg.]
[for each u_i , higher #d' nodes form a clique]
[start with $k+1$ clique, keep tacking on cliques]

~~Chordal graphs are like maximal treewidth graphs~~

ex: any tree decomp easily transformed to a smooth one



all bags have $k+1$ vtes
nbring bags have size-k intersection

[in example, just contract up junk on bottom left;
sometimes you need to split edges]

con: smooth tree decomp have $n - tw(G)$ edges

[clear from picture. Less than n , in partic.]

[One more fun characterization...]

[Seymour-Thomson]: $tw(G) \leq k \Leftrightarrow k+1$ cops can win the Cops & Robber game.

[Explain game in words Robber has great speed, can walk along edges orbit. fast. Cops can be on nodes or hovering in helicopters. Cops decide to land at v , robber can see them coming, run.]

[2 cops rec. & suff. on a tree is easy.]
[Illustrate 3 cops winning on eg. graph. Uses smoothness.]

($\Rightarrow$) easy. ($\Leftarrow$) hard.

cor: $m \times m$ grid has $tw \geq m-1$ ($m-1$ cops can't win)

hint: $\exists$ a cop-free row, col.

ex: $tw(m \times n \text{ grid}) = m$ [need slightly better robber stat.]

[Rem: shows that even a deg. 4 planar graph can have Ω tw .]

[In a second we'll see that $O(1) tw \Rightarrow$ fast algs for NP-hard probs. These typically req. the tree decomp itself... How to find?]

[Tree Decomp algs when $tw(G) = k$.]

[ACP'87]: exact in time $n^{k+O(1)} \stackrel{(2)}{\Leftarrow}$

[Bod'98]: $2^{\tilde{O}(k^3)} n$

Hint: only n^{k+1} cop locales
[can enum. all strats...]

[Horrible consts. Also, not great for $k = O(\log n)$, a case we'll care about.]
[Cool, $O(k)$ approx is fine.]

[BDDFLP'13]: with sketch in time $2^{O(k)} n$.

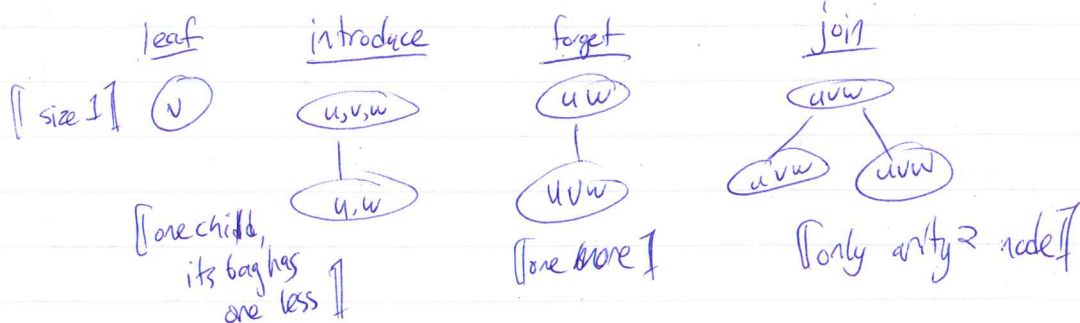
[PHL'08]: $O(k \sqrt{\log k})$ in time $\text{poly}(n)$.

Finally, algs on bdd treewidth graphs.

thm: [easy] If the primal graph of a CSP inst. has treewidth $\leq k$, sat'ability decidable in $n^{k+O(1)}$ time.
 [E.g. 3Sat on $O(1)$ -tw graphs $\rightarrow$ n.p.] [Rem: every constr $\rightarrow$ clique $\rightarrow$ in single bag]
 thm: ~~Also~~ Also solvable in poly-time when $tw(G) \leq O(1)$:
 • ~~colorability~~ colorability, Ham-Cycle/TSP, Clique, ...
 • vtx-disj. paths.
 [not edge]

Courcelle Thm: Let F be formula in extended monadic 2nd-order logic, like " $\exists C \subseteq V \forall v \in C \exists u_1, u_2 \in C. (u_1 \neq u_2 \wedge \text{adj}(u_1, v) \wedge \text{adj}(u_2, v))$ "
 [quantif. over sets of edges, and "incident(e,v)" OK too] //
 Then deciding F on G with $tw(G) \leq k$ in $f(k, F) \cdot O(n)$ time [G=(V,E) has a cycle, constr. is truly horrible!]

Basic illustration ① [Not strictly nec., but helpful]
 Convert to "nice" tree decomp:
 rooted $\leq$ binary tree,
 4 types of node:



ex: convertible to $O(kn)$ -node decomp in $O(k^2n)$ time.

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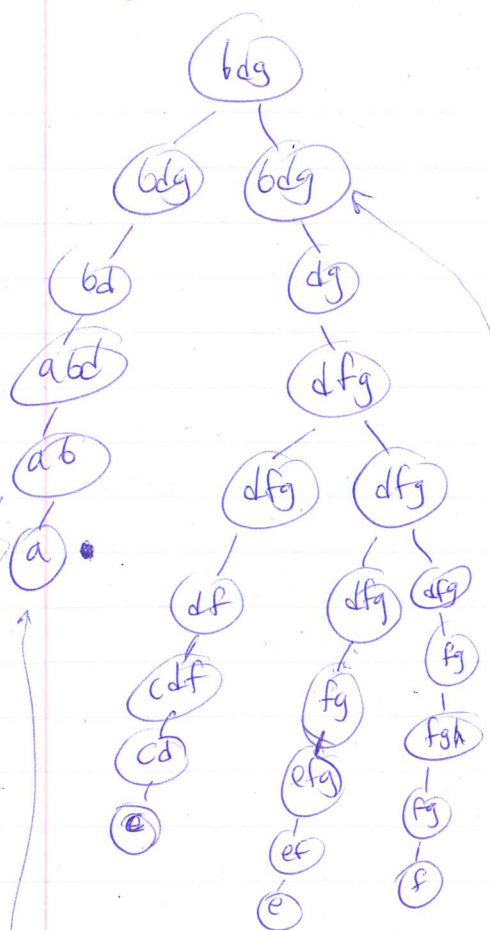
2 **D.P.**

3-Colorability ~~Ex~~ Example.

For ~~bag~~ X , coloring $c: X \rightarrow \{R, G, B\}$

Let ~~$E[X, c]$~~ $E[X, c] = \begin{cases} \text{true if } c \text{ can be extended to a proper col. of } \\ \end{cases}$

$V_X :=$ vtes in X and descendant bags



leaf (easy): $a \rightarrow R, \text{TRUE}$
 $a \rightarrow G \quad \checkmark$
 $a \rightarrow B \quad \checkmark$

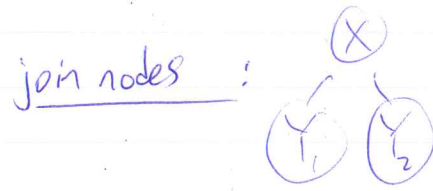
intro nodes: Say $X \leftarrow$ introducing v .



$b \rightarrow R$
 $d \rightarrow G \quad \checkmark$
 $g \rightarrow R$
 $b \rightarrow R$
 $d \rightarrow B ?$ $\checkmark$ degs
 $g \rightarrow G$ $\checkmark$ if
 $d \rightarrow B$
 $g \rightarrow G$ okay

$$E[X, c] = \begin{cases} E[X, c|_Y] & \text{if } c(v) \neq c(u) \text{ } \forall \text{ nbrs } u \text{ of } v. \\ \text{else FALSE.} \end{cases}$$

forget nodes: $E[X, c] = \text{true}$ iff $E[Y, c']$ true for ≥ 1 of the three exts c' of c .



$$E[X, c] = E[Y_1, c] \wedge E[Y_2, c]$$

TIME: $O(3^k) \cdot n$

Finally, although planar graphs can have huge treewidth
can often upgrade treewidth algs to planar PTASes.

thm: [Epstein] A planar graph w/ diam D has $tw \leq 3D - 2$.

thm: Let G be planar. ^(higher genus version) Let $k \geq 2$,
In $\text{poly}(n)$ time can partition G 's edges
into k sets such that when any
1 set is $\rightarrow$ deleted [Brenda Baker '94]
 $\rightarrow$ contracted [DHM '03]
the result has $tw. O(k)$

$\rightarrow$ Set $k = O(\frac{1}{\epsilon}) \rightarrow$ "neglog."

eg cor: Can find $(1-\epsilon)$ -approx. max-indep.-set.
in planar graph in time $2^{O(1/\epsilon)} \cdot \text{poly}(n)$
 $\uparrow$ in fact, 1.