Contents

List List	t of Figures t of Tables t of Abbreviations t of Contributors	vii xv xvii xix
	INTRODUCTION	
1.	Why Simulate Roman Economies? Tom Brughmans	3
	CASE STUDIES	
2.	Simulating Roman Maritime Trade: Modelling Sailing Times and Shipping Routes <i>Pascal Warnking</i>	39
3.	The Antonine Plague: Evaluation of its Impact through Epidemiological Modelling Marek Vlach	69
4.	Settlement Scale and Economic Networks in the Roman Empire J. W. Hanson and Tom Brughmans	109
5.	Copying of Economic Strategies in Eastern Mediterranean Inter-regional Tableware Trade Simon Carrignon, Tom Brughmans, and Iza Romanowska	144
6.	New Approaches to Old Questions: The Exploration of Large-scale Trade Dynamics Using Hypothesis-testing Frameworks <i>Xavier Rubio-Campillo and María Coto-Sarmiento</i>	167
7.	A Model of Grain Production and Trade for the Roman World Brian J. Dermody, Alexander Chiu-Smit, and Rens (L. P. H.) van Beek	196
8.	The Economic and Social Evolution of the Iberian Peninsula as Revealed through Analysis of Roman Transport Infrastructure Pau de Soto and César Carreras	226

## Contents

vi

9. Evaluating Hypotheses about Local Transport Systems through Spatial and Network Analysis: The Dutch Part of the Lower Rhine <i>Limes</i> and its Hinterland <i>Mark R. Groenhuijzen</i>	254
10. Modelling the Basics of Roman Demography: The Case of the Dutch <i>Limes</i> <i>Philip Verhagen</i>	271
DISCUSSION	
11. Mapping the Landscape of our Ignorance Shawn Graham	293
12. Positioning Computational Modelling in Roman Studies Andrew Wilson	308
Index	325
maining Roman Manitime Trade: Modelling Spling Times and sipping Romas and Warnking	