## NATIONAL BASKETBALL ASSOCIATION

Saturday, November 2, 2024 Scotiabank Arena, Toronto, ON Officials: #45 Brian Forte, #64 Justin Van Duyne, #91 Che Flores

## VISITOR: Sacramento Kings (3-3)

## **OFFICIAL SCORER'S REPORT FINAL BOX**

Game Duration: 2:58 Attendance: 19815 (Sellout)

VISITOR: Sacramento Kings (3	3-3)																	
	POS	MIN	FG	FGA	3P	3PA	FΤ	FTA	OR	DR	тот	Α	PF	ST	то	BS	+/-	PTS
10 DeMar DeRozan	F	42:53	12	27	2	7	7	7	0	3	3	4	1	3	6	0	6	33
13 Keegan Murray	F	38:36	6	12	2	6	2	4	3	7	10	2	6	1	1	1	12	16
11 Domantas Sabonis	Ċ	42:48	5	10	0	1	7	8	7	13	20	10	-	1	3	Ō	2	17
7 Doug McDermott	Ğ	14:51	1	2	1	2	1	2	Ō	1	1	0	2	Ō	Ō	Ō	-8	4
5 De'Aaron Fox	Ğ	43:14	8	22	0	11	8	10	3	3	6	1	2	5	5	Õ	-5	24
o Bo Adion i ox	ŭ	10111	Ū		Ŭ	••	Ŭ	10	Ŭ	Ū	Ŭ	•	-	Ŭ	Ŭ	Ũ	Ŭ	
0 Malik Monk		38:22	9	16	3	7	0	0	0	4	4	4	3	2	1	0	3	21
23 Keon Ellis		26:31	3	6	1	4	1	1	1	0	1	0	2	2	0	2	-13	8
41 Trey Lyles		12:33	2	5	1	2	0	0	1	3	4	0	1	0	1	0	-13	5
3 Jordan McLaughlin		05:12	0	Õ	Ō	ō	Ō	Ō	Ō	Ō	Ō	Ō	Ō	2	1	Ō	1	Õ
20 Colby Jones		DNP - C	-	-	-	-	•	•	•	•	•	·	•	-	•	·	•	•
17 Isaac Jones DNP - Coach's Decision																		
25 Alex Len DNP - Coach's Decision																		
		265:00		100	10	40	26	32	15	34	49	21	22	16	18	3	-3	128
		205.00	-	5%		5%		.2%		I REE		21				(26 P		120
			Т		2	0/0	01	.2 /0	1 14				10	10	. 10	(201	10)	
HOME: TORONTO RAPTORS					~ -				~-					~-			,	
	POS	MIN	FG	FGA	3P	3PA	FT	FTA		DR	тот		PF	-	то		+/-	PTS
9 RJ Barrett	F	39:54	10	26	3	9	8	11	2	7	9	6	1	1	2	0	5	31
30 Ochai Agbaji	F	35:36	9	12	4	5	0	0	0	5	5	2	3	2	1	1	1	22
19 Jakob Poeltl	С	33:49	5	8	0	0	3	4	3	6	9	2	6	2	4	1	-16	13
1 Gradey Dick	G	37:32	6	17	3	8	7	7	0	5	5	2	0	2	3	0	-3	22
45 Davion Mitchell	G	37:05	2	6	0	2	0	0	0	4	4	7	4	5	5	0	0	4
			-		_	-	-	-			-		-	-	-	-	-	-
14 Ja'Kobe Walter		10:20	0	1	0	0	0	2	1	1	2	1	2	0	0	0	-6	0
25 Chris Boucher		24:57	9	13	4	6	2	3	0	5	5	1	1	0	0	0	13	24
77 Jamison Battle		15:28	3	6	3	6	0	0	1	0	1	3	0	0	0	0	6	9
2 Jonathan Mogbo		16:15	2	3	0	0	2	4	5	1	6	1	6	1	3	1	17	6
23 Jamal Shead		14:04	0	3	0	1	0	0	0	0	0	6	2	0	1	0	-2	0
3 D.J. Carton	Carton DNP - Coach's Decision																	
24 Bruno Fernando		DNP - C	cacl	h's De	cisio	on												
17 Garrett Temple		DNP - C	coacl	h's De	cisio	on												
		265:00	46	95	17	37	22	31	12	34	46	31	25	13	19	3	3	131
			48	.4%	45	.9%	71% TM REB: 14						TOT TO: 19 (25 PTS)					
SCORE BY PERIOD 1 2 3																		
	4	OT1		11														
	4 34	OT1 8	FINA															
Kings 29 34 23 RAPTORS 37 29 30	4 34 24	OT1 8 11	FINA 128 131	3														

Inactive: Kings - Carter (Injury/Illness - Left Shoulder; Surgery), Crawford (G League - Two-Way), Huerter (Injury/Illness - N/a; Illness), Jones (G League - Two-

 Inactive: Kings - Carter (injury/illness - Left Shoulder; Surgery), Crawford (G League - Two-way), Huerter (injury/illness - N/a; filness), Jones (G League Way), Robinson (Injury/illness - Left MCL; Sprain)

 Inactive: Raptors - Barnes (Injury/illness - Right Oribital; Fracture), Brown (Injury/Illness - Right Knee; Arthroscopic Surgical Procedure), Chomche (G League - Two-Way), Olynyk (Injury/Illness - Right Oribital; Fracture), Brown (Injury/Illness - Right Knee; Arthroscopic Surgical Procedure), Chomche (G League - Two-Way), Olynyk (Injury/Illness - Back; Lumbar; Strain), Quickley (Injury/Illness - Right Pelvic; Contusion)

 Points in the Paint: Kings 54 (27/43), RAPTORS 50 (25/47)
 Biggest Lead: Kings 2, RAPTORS 13

 2nd Chance Points: Kings 12 (4/12), RAPTORS 16 (7/12)
 Lead Changes: 16

 Fast Break Points: Kings 17 (8/11), RAPTORS 27 (10/15)
 Times Tied: 5

MIN = Minutes played; FGM-A = Field Goals Made/Attempted; FG% = Field Goal Percentage; **3PM-A** = Three-point Field Goals Made/Attempted; **3P%** = Three-point Field Goal Percentage; **FTM-A** = Free Throws Made/Attempted; **FT%** = Free Throw Percentage; **OR** = Offensive Rebounds; **DR** = Defensive Rebounds; **TOT** = Total Rebounds; **A** = Assists; **PF** = Personal Fouls; **ST** = Steals; **TO** = Turnovers; **BS** = Blocks; **PTS** = Points; **TM REB** = Team Rebounds; **TOT TO** = Total Turnovers; **DNP** = Did Not Play; **DND** = Did Not Dress; **NWT** = Not With Team; +/- = Plus/Minus; **FLGx** = Flagrant Foul Type x (x=1,2)