

NATIONAL BASKETBALL ASSOCIATION

OFFICIAL SCORER'S REPORT
FINAL BOX

Friday, October 11, 2024 Chase Center, San Francisco, CA
Officials: #55 Bill Kennedy, #52 Scott Twardoski, #12 CJ Washington

Game Duration: 2:27
Attendance: 18064 (Sellout)

VISITOR: Sacramento Kings (0-2)

	POS	MIN	FG	FGA	3P	3PA	FT	FTA	OR	DR	TOT	A	PF	ST	TO	BS	+/-	PTS	
10 DeMar DeRozan	F	25:37	6	14	1	3	3	4	0	3	3	6	0	1	0	1	19	16	
13 Keegan Murray	F	26:01	5	11	1	5	6	8	0	1	1	2	3	5	1	1	0	17	
11 Domantas Sabonis	C	25:16	5	9	0	3	3	5	5	8	13	4	4	2	2	0	-4	13	
23 Keon Ellis	G	26:41	4	9	3	7	1	1	2	0	2	2	1	2	2	0	11	12	
5 De'Aaron Fox	G	25:41	6	12	4	6	3	4	0	6	6	3	2	0	0	0	15	19	
17 Isaac Jones		17:43	2	7	0	4	0	0	3	2	5	2	3	1	1	0	-27	4	
15 Mason Jones		18:44	1	8	0	6	2	5	2	2	4	1	5	0	1	0	-17	4	
25 Alex Len		12:29	0	1	0	0	0	0	1	4	5	0	1	0	2	0	7	0	
20 Colby Jones		21:25	1	6	0	3	1	4	1	1	2	2	5	0	0	0	-3	3	
24 Isaiah Crawford		18:26	2	6	1	2	0	0	3	0	3	0	4	3	1	0	-9	5	
00 Boogie Ellis		10:15	4	7	3	5	0	0	0	1	1	1	2	1	3	0	-6	11	
7 Jalen McDaniels		04:12	0	1	0	1	0	0	0	1	1	0	1	1	0	0	0	0	
8 Skal Labissiere		03:37	0	0	0	0	2	2	1	0	1	0	1	0	0	0	0	2	
30 Brodrick Thomas		01:20	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-2	0	
32 Terry Taylor		02:33	0	2	0	1	0	0	0	0	0	1	0	0	0	0	1	0	
22 Devin Carter		DNP - Coach's Decision																	
9 Kevin Huerter		DNP - Coach's Decision																	
41 Trey Lyles		DNP - Coach's Decision																	
3 Jordan McLaughlin		DNP - Coach's Decision																	
0 Malik Monk		DNP - Coach's Decision																	
77 Orlando Robinson		DNP - Coach's Decision																	
			240:00	36	93	13	46	21	33	18	29	47	24	32	16	13	2	-3	106
				38.7%		28.3%		63.6%											TM REB: 5
																			TOT TO: 13 (17 PTS)

HOME: GOLDEN STATE WARRIORS (3-0)

	POS	MIN	FG	FGA	3P	3PA	FT	FTA	OR	DR	TOT	A	PF	ST	TO	BS	+/-	PTS	
4 Moses Moody	F	24:47	7	13	2	6	7	8	0	3	3	0	3	0	0	0	0	23	
1 Kyle Anderson	F	18:10	2	4	2	3	0	0	0	4	4	2	0	0	1	0	-5	6	
23 Draymond Green	C	14:10	1	2	1	2	4	4	1	1	2	1	4	0	3	0	-13	7	
0 Gary Payton II	G	12:53	0	2	0	1	0	0	0	1	1	2	1	0	0	1	0	0	
30 Stephen Curry	G	15:48	2	7	1	4	1	1	0	3	3	4	1	0	4	1	-3	6	
00 Jonathan Kuminga		26:34	5	8	3	4	6	10	1	6	7	1	3	0	1	0	1	19	
2 Brandin Podziemski		29:49	3	5	1	2	2	2	0	5	5	2	3	0	6	0	-1	9	
5 Kevon Looney		15:27	1	3	0	0	0	0	0	5	5	2	5	0	1	0	1	2	
7 Buddy Hield		16:53	4	6	2	4	0	0	0	2	2	0	3	0	2	0	-3	10	
32 Trayce Jackson-Davis		16:13	1	1	0	0	0	0	1	3	4	1	4	0	2	2	0	2	
8 De'Anthony Melton		15:17	3	7	1	4	0	0	0	2	2	1	0	2	1	0	-8	7	
43 Lindy Waters III		15:08	1	5	0	3	7	7	0	4	4	1	0	0	1	0	13	9	
61 Pat Spencer		06:03	1	1	0	0	0	0	0	3	3	3	0	0	0	0	6	2	
3 Reece Beekman		04:16	0	0	0	0	4	4	0	0	0	0	1	1	0	0	9	4	
15 Gui Santos		04:16	1	2	0	1	1	1	0	0	0	0	0	0	0	0	9	3	
21 Quinten Post		04:16	0	0	0	0	0	0	0	1	1	0	0	0	1	0	9	0	
26 Blake Hinson		DNP - Coach's Decision																	
31 Kevin Knox II		DNP - Coach's Decision																	
44 Jackson Rowe		DNP - Coach's Decision																	
22 Andrew Wiggins		DNP - Coach's Decision																	
			240:00	32	66	13	34	32	37	3	43	46	20	28	3	23	4	3	109
				48.5%		38.2%		86.5%											TM REB: 10
																			TOT TO: 24 (35 PTS)

SCORE BY PERIOD	1	2	3	4	FINAL
Kings	30	28	26	22	106
WARRIORS	34	21	26	28	109

Inactive: Kings -
Inactive: Warriors -
Points in the Paint: Kings 38 (19/36), WARRIORS 30 (15/26) Biggest Lead: Kings 12, WARRIORS 11
2nd Chance Points: Kings 21 (8/18), WARRIORS 11 (4/5) Lead Changes: 14
Fast Break Points: Kings 26 (10/15), WARRIORS 17 (6/7) Times Tied: 11

MIN = Minutes played; FGM-A = Field Goals Made/Attempted; FG% = Field Goal Percentage; 3PM-A = Three-point Field Goals Made/Attempted; 3P% = Three-point Field Goal Percentage; FTM-A = Free Throws Made/Attempted; FT% = Free Throw Percentage; OR = Offensive Rebounds; DR = Defensive Rebounds; TOT = Total Rebounds; A = Assists; PF = Personal Fouls; ST = Steals; TO = Turnovers; BS = Blocks; PTS = Points; TM REB = Team Rebounds; TOT TO = Total Turnovers; DNP = Did Not Play; DND = Did Not Dress; NWT = Not With Team; +/- = Plus/Minus; FLGx = Flagrant Foul Type x (x=1,2)

Technical fouls - Non-Unsportsmanlike
Kings (1): Ellis 5:10 2nd (Flopping)
WARRIORS (0): NONE