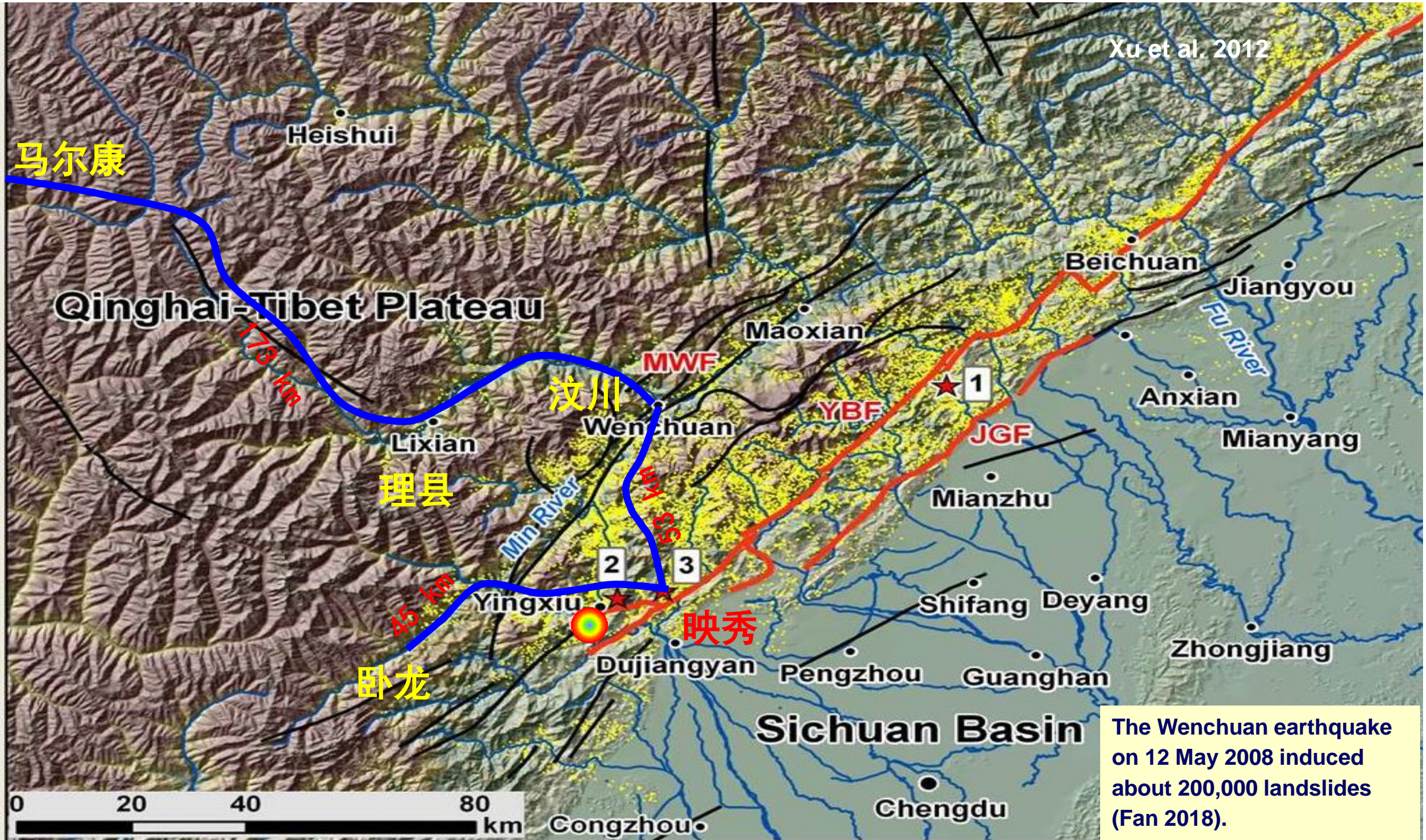


A SLAM-based high-resolution full-character debris-flow channel morphological mapping system

Presenter: **SHEN Ping** (Assistant Professor)

Major Contributor: Mr. **LU Fucheng** (PhD student); Mr. **WANG Tengfei** (PhD student); Prof. **KONG Hui**

State Key Laboratory of Internet of Things for Smart City
University of Macau

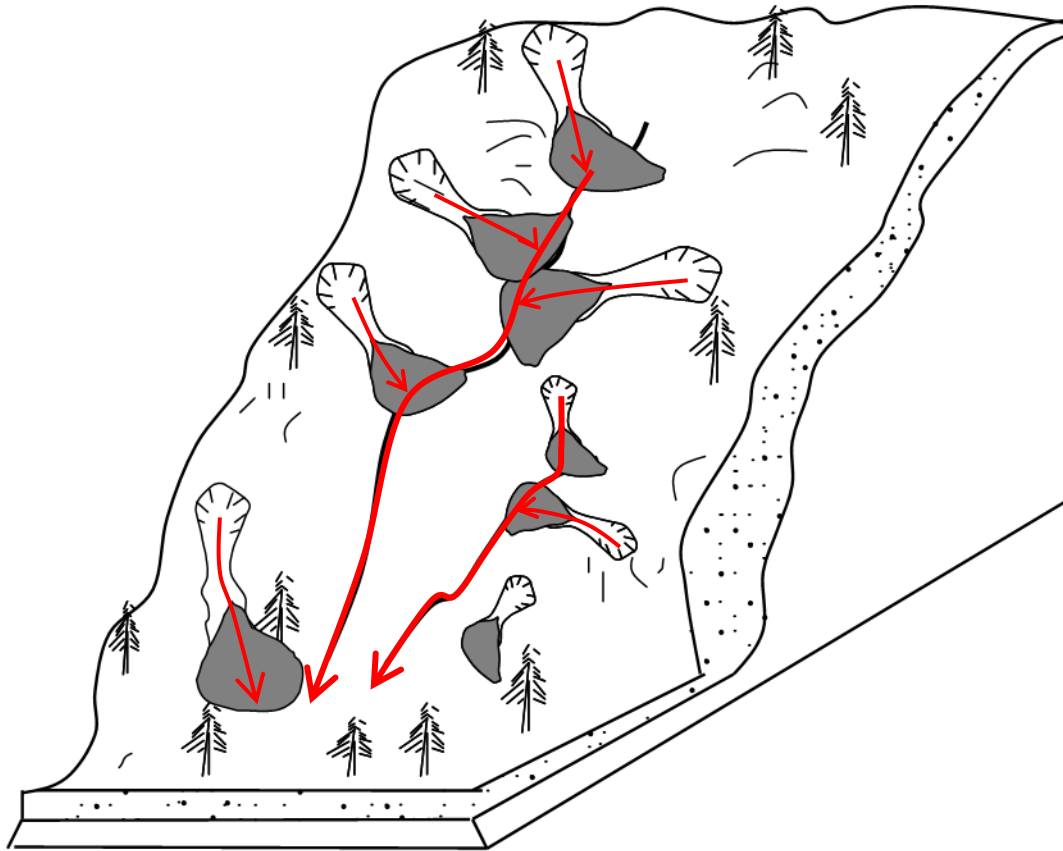


The Wenchuan earthquake on 12 May 2008 induced about 200,000 landslides (Fan 2018).

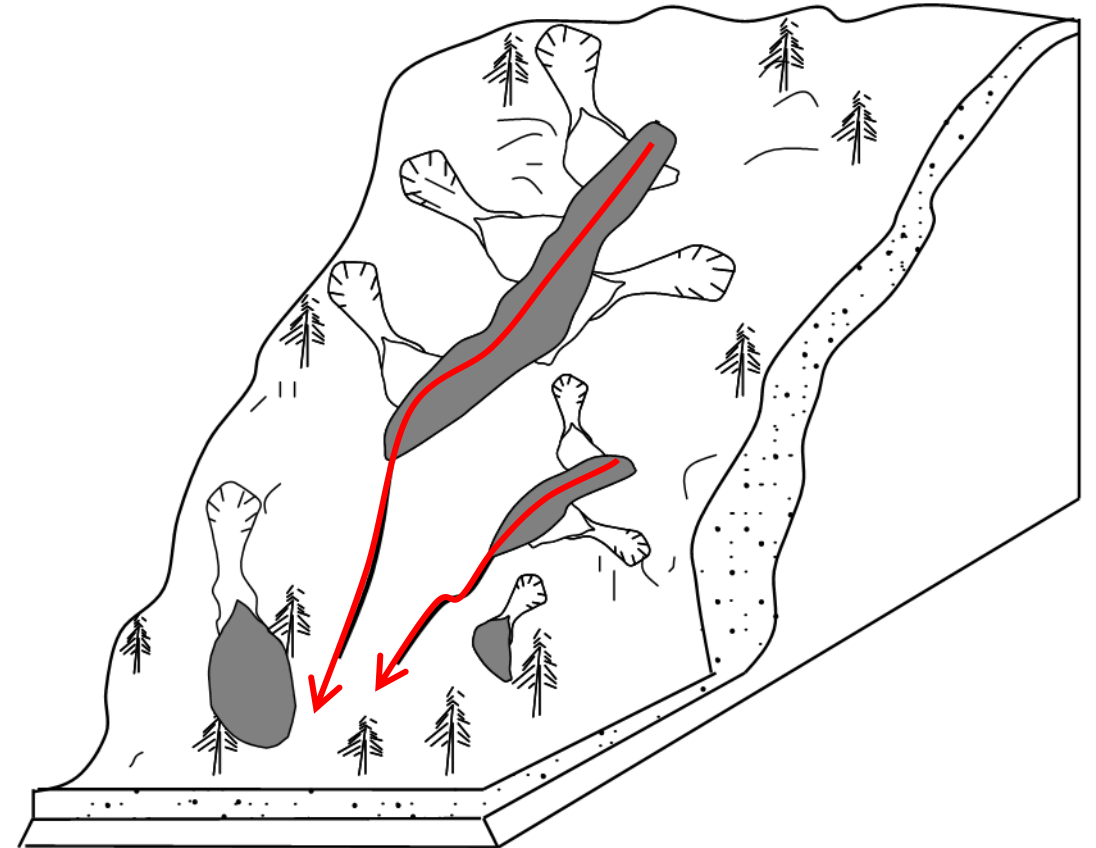
Long-term evolution of debris flow initiation mechanism

Knowing channel interior conditions is imperative for debris flow research and mitigation!

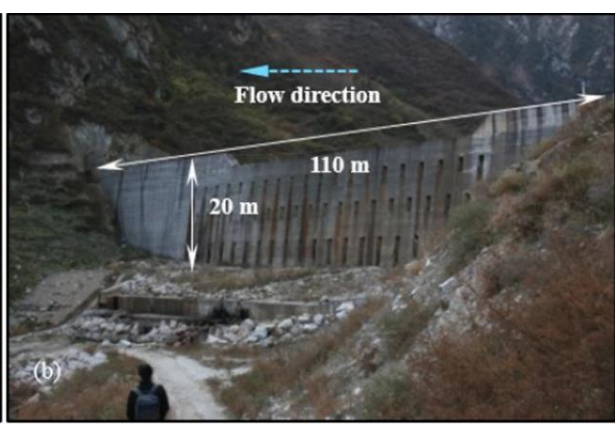
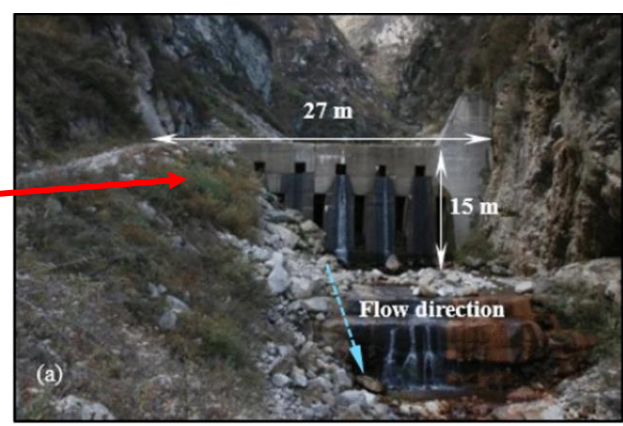
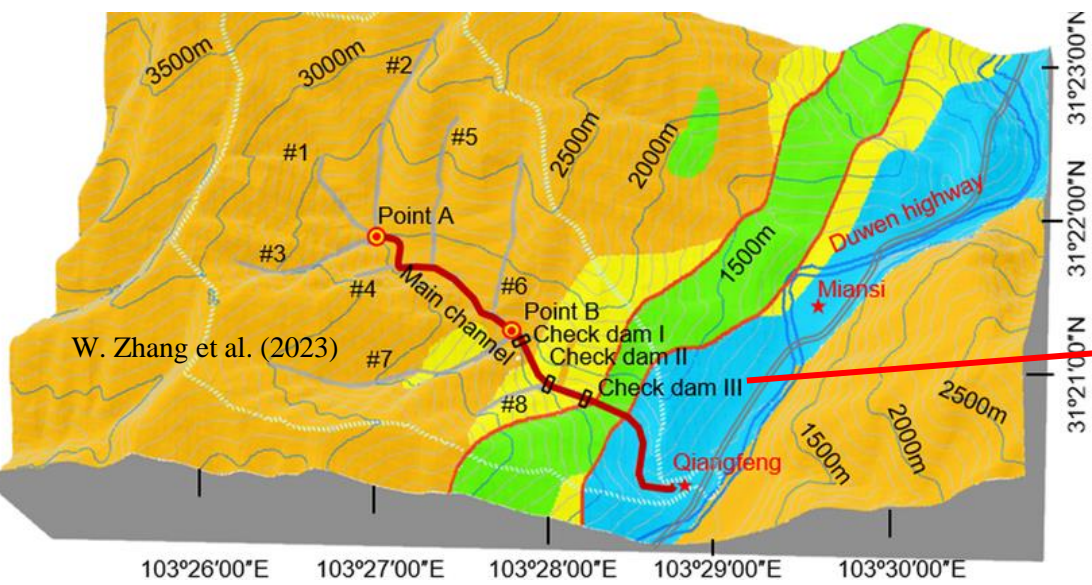
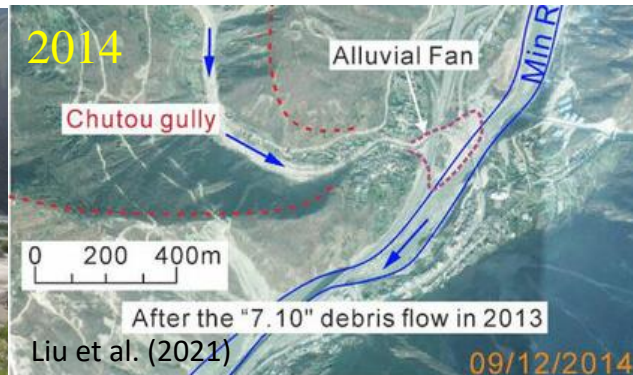
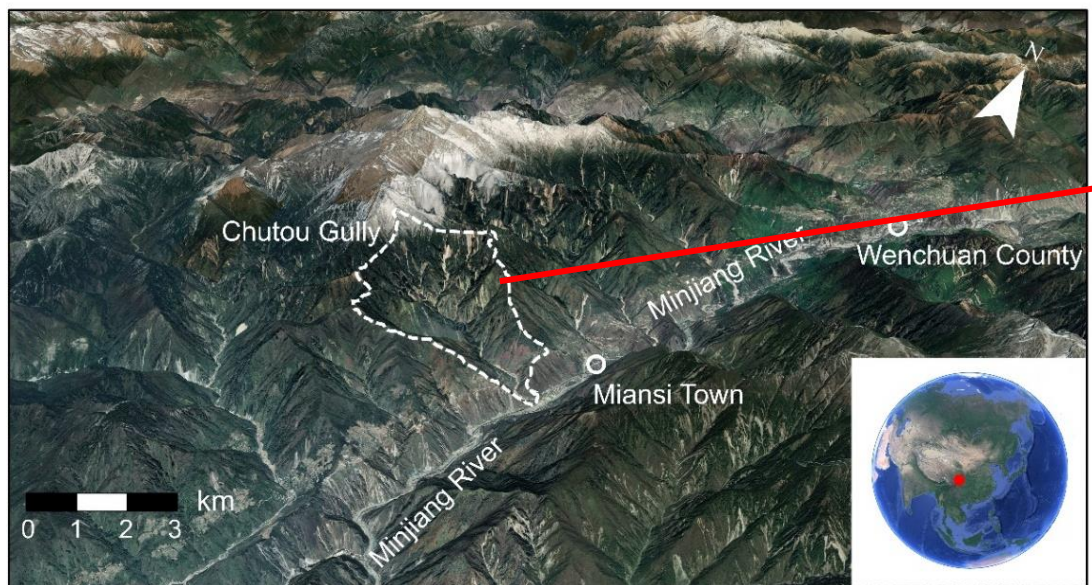
Shortly after earthquake:
Landslide transformation



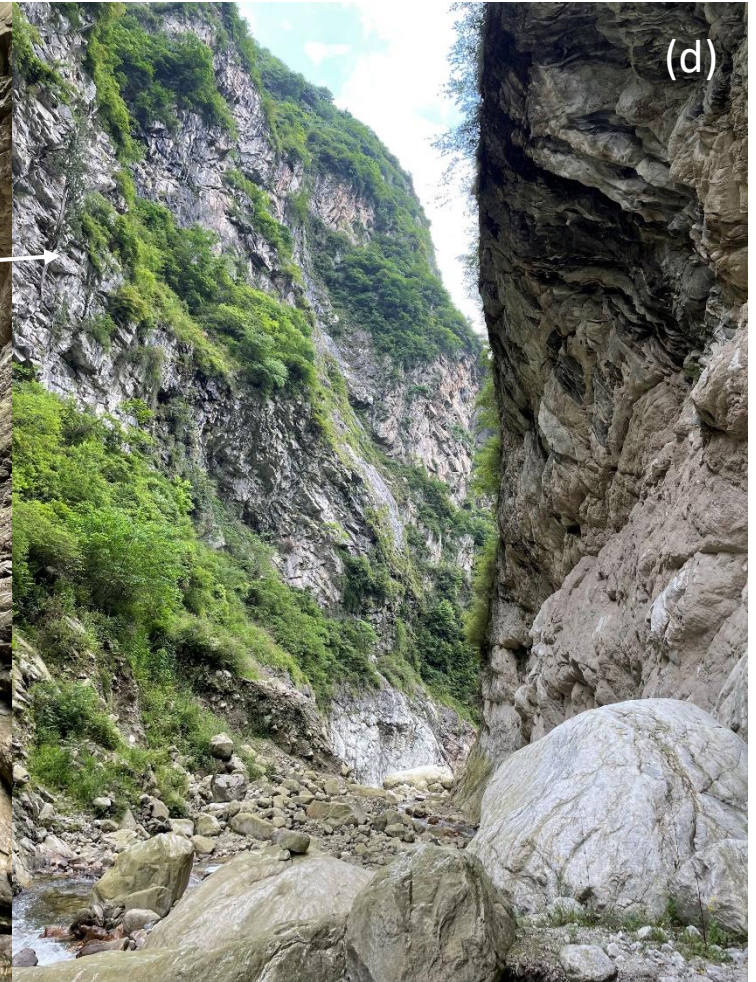
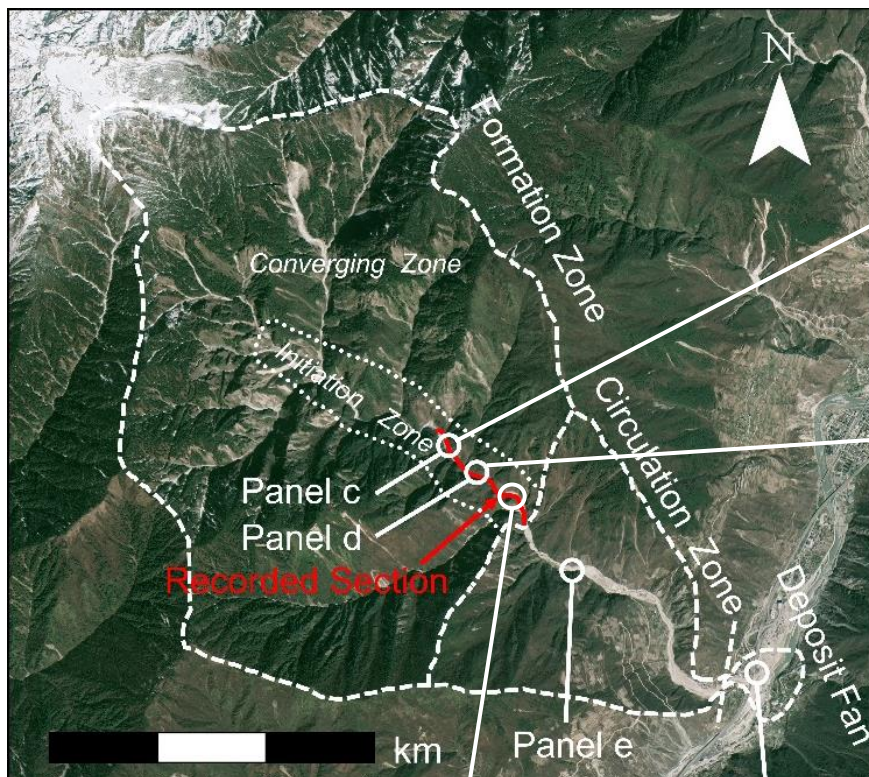
10 years later
Channel erosion & breaching



Channelized debris flows in Chutou Gully



Channel conditions in Chutou Gully



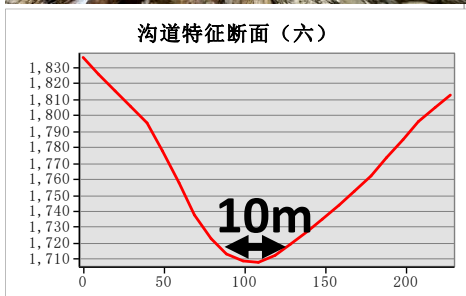
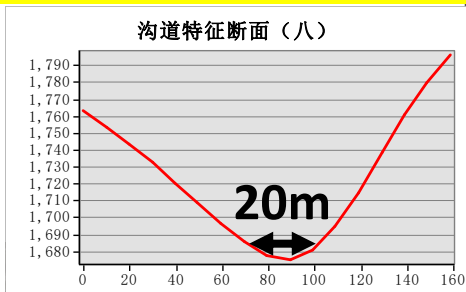
Current challenges

Channel morphology: Overhanging cliff and Narrow channel bed——Large **ERRORs in satellite data**

Deposits: Distribution, volume, erosion pattern——UNKNOWN****

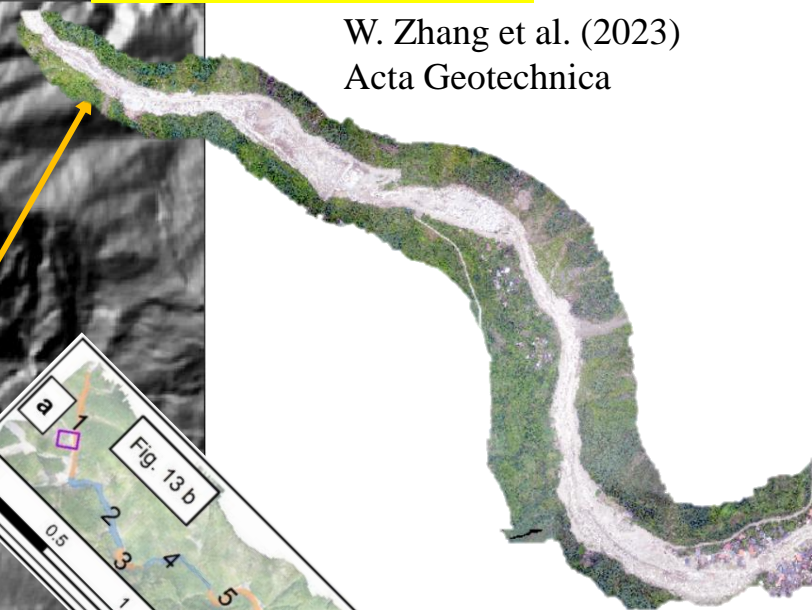
Bottleneck: How to accurately detect this type of channel?

Satellite-derived rough DEM

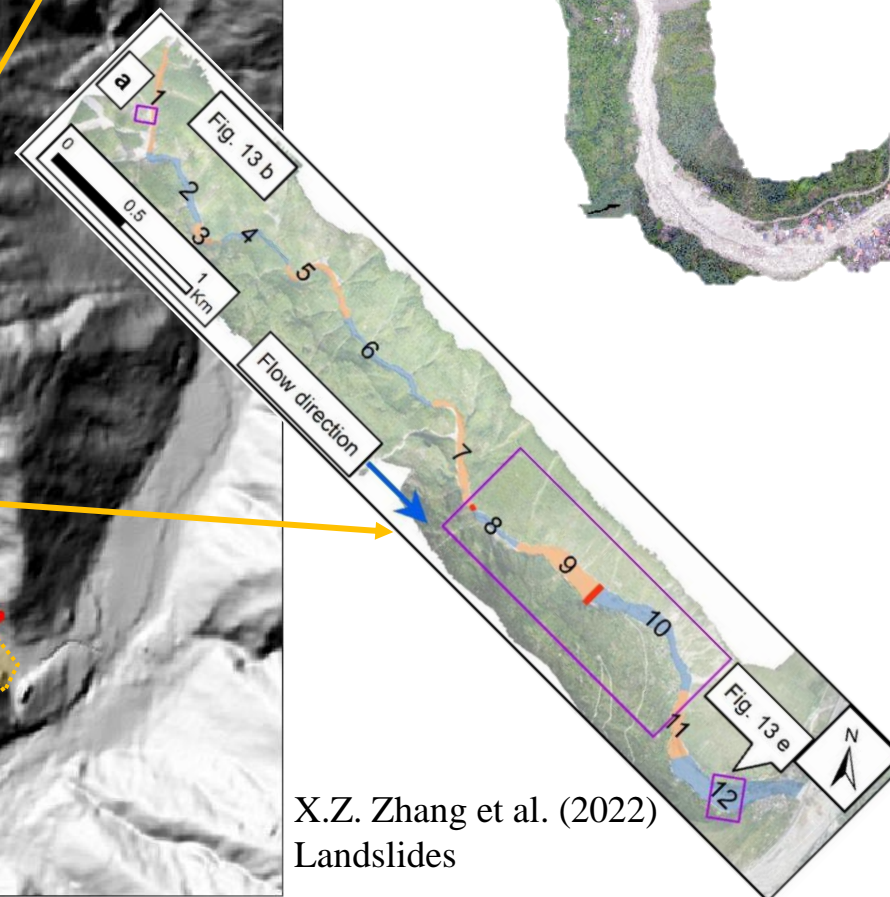


UAV-based accurate DEM

W. Zhang et al. (2023)
Acta Geotechnica



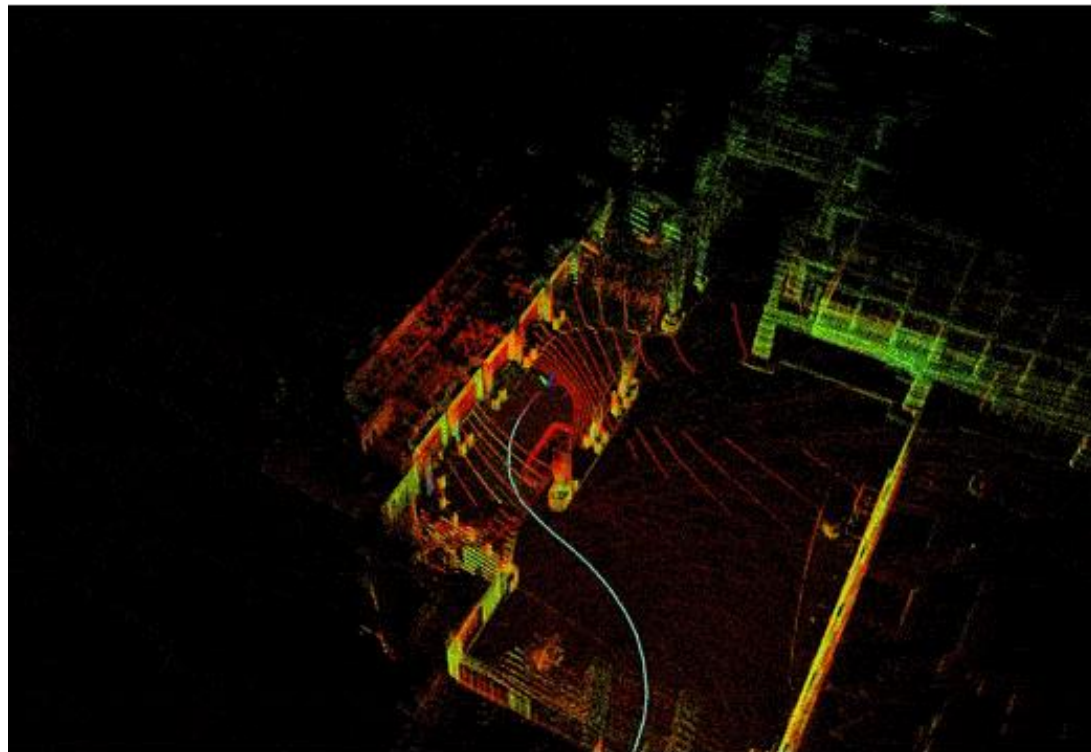
UAV not available



X.Z. Zhang et al. (2022)
Landslides

Proposed solution – based on SLAM technology

- Simultaneous Localization And Mapping
- LIOSAM (Shan et al. 2020): LIOSAM is based on LOAM (J. Zhang and S. Singh. LOAM: Lidar Odometry and Mapping in Real-time)



Suitable for flat, smooth environment such as urbanized area

Technical challenges in EQ-region channels:

Rugged ground, unstable pose – jittering, rotating, jumping



Hardware



LIDAR
Leishen C16



IMU
(Built-in barometer)
Xsens Mti-G-710



CAMERA
Intel RealSense D415

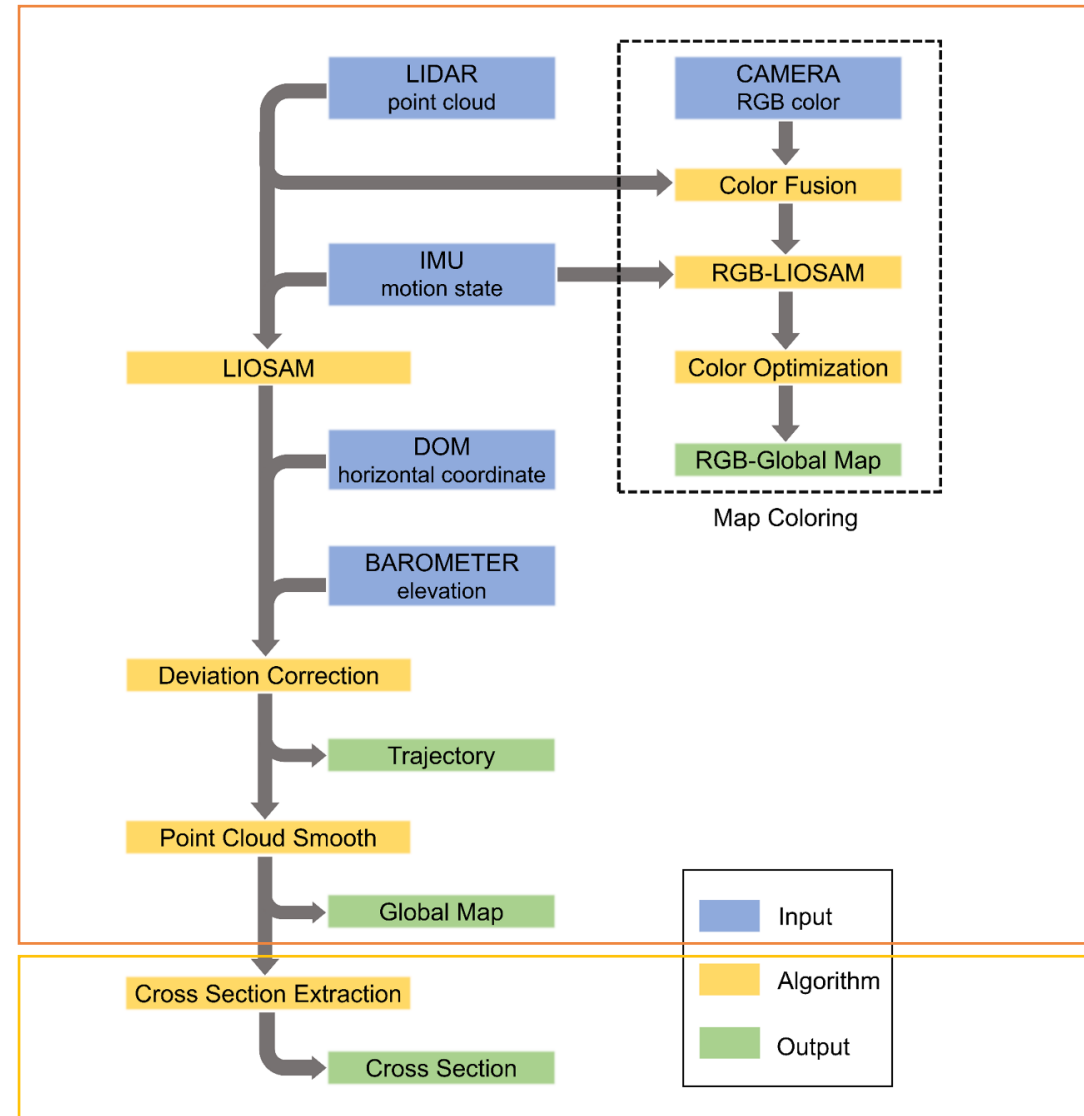


COMPUTER
Intel NUC10FNH

Algorithm

Debris flow channel mapping

Channel information extraction



Algorithm

Debris flow channel mapping

$$f_h = L_h / \Delta L_h \quad \text{Deviation correction} \quad (1)$$

$$f_e = L_e / \Delta L_e \quad (2)$$

$$T' = \hat{L}(\hat{f}[T]) \quad (3)$$

$$t''_j = t'_j \cdot \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \quad (4)$$

$$\check{t}_i = t_i \cdot \begin{bmatrix} f_h & 0 & 0 \\ 0 & f_h & 0 \\ 0 & 0 & f_e \end{bmatrix} \quad (5)$$

$$\check{t}'_j = t'_j \cdot \begin{bmatrix} f_h & 0 & 0 \\ 0 & f_h & 0 \\ 0 & 0 & f_e \end{bmatrix} \quad (6)$$

$$\check{t}''_j = t''_j \cdot \begin{bmatrix} f_h & 0 & 0 \\ 0 & f_h & 0 \\ 0 & 0 & f_e \end{bmatrix} \quad (7)$$

$$A_j = \check{t}'_j - t'_j \quad (8)$$

$$\check{u}_{jm} = u_{jm} - A_j \quad (9)$$

$$\check{G} = \{\check{U}_1, \check{U}_2, \check{U}_3, \dots, \check{U}_j, \dots, \check{U}_j\} \quad (10)$$

Channel information extraction

$$\check{u}''_{jm} = \check{u}'_{jm} - \alpha(\check{t}''_{j+a} - \check{t}''_{j-a}) \quad (1)$$

Terrain extraction

$$\alpha = (\check{u}'_{jm} - \check{t}''_j)(\check{t}''_{j+a} - \check{t}''_{j-a})^T / \|\check{t}''_{j+a} - \check{t}''_{j-a}\| \quad (2)$$

$$\check{U}''_j = \hat{L}(\text{sort}|\hat{w}[\check{U}''_j]|) \quad (3)$$

$$\rho_k = 1/V_k = 1/\{(4/3)\pi\bar{r}_k^3\} = 3/(4\pi\bar{r}_k^3) \quad (1)$$

Point cloud smoothing

$$p_k = \left(\sum_{l=k-N}^{k+N} \rho_l \check{g}_l \right) / \left(\sum_{l=k-N}^{k+N} \rho_l \right) \quad (2)$$

$$\check{G}' = \{\check{g}'_1, \check{g}'_2, \check{g}'_3, \dots, \check{g}'_k, \dots, \check{g}'_K\} = \{p_1, p_2, p_3, \dots, p_k, \dots, p_K\} = \hat{w}[\check{G}] \quad (3)$$

If **color** $|c_i|$ = **blank value**

Find the nearest neighbor of c_i on K_3

If **distance between c_i and its neighbor** \leq **value near enough**

color $|c_i|$ \leftarrow **color value of the neighbor**

Add c_i to C''

End if

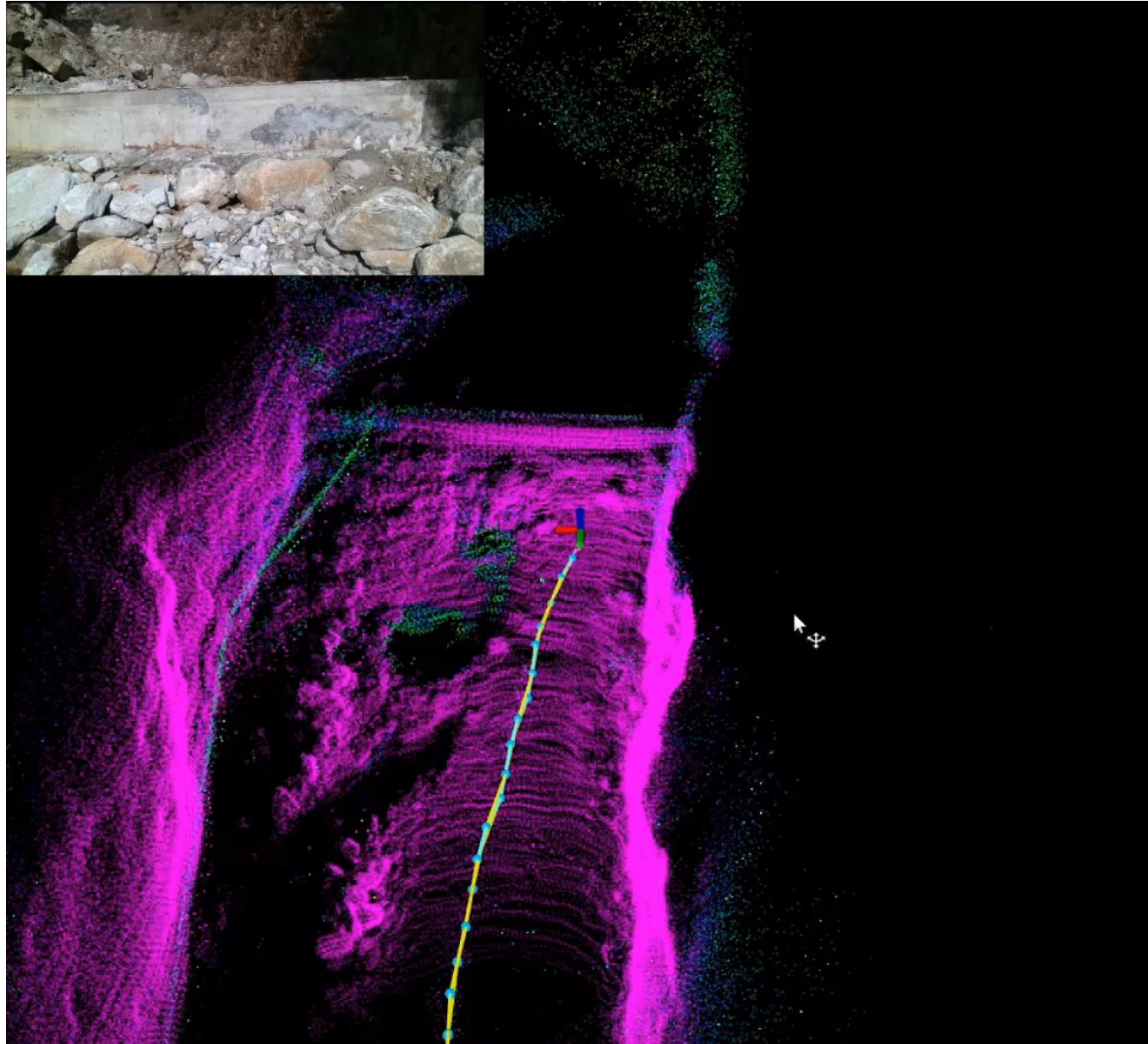
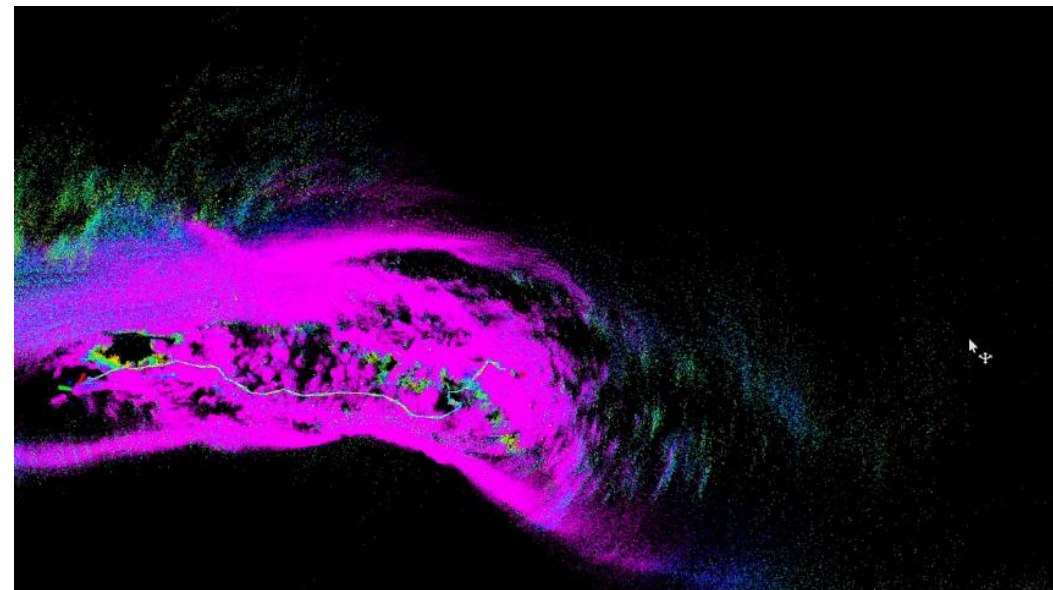
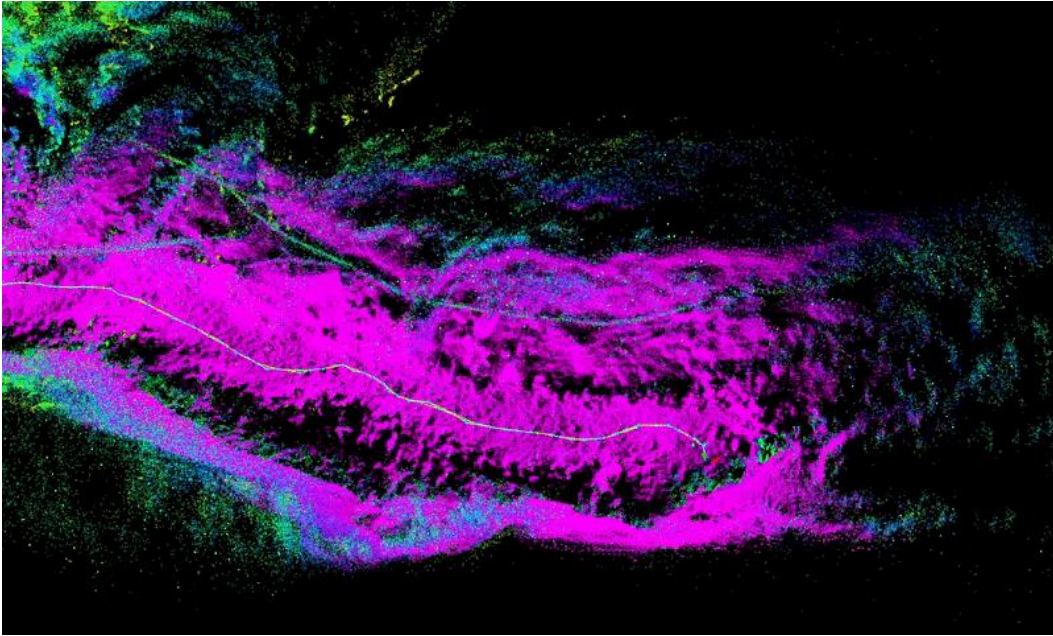
Else

Add c_i to C''

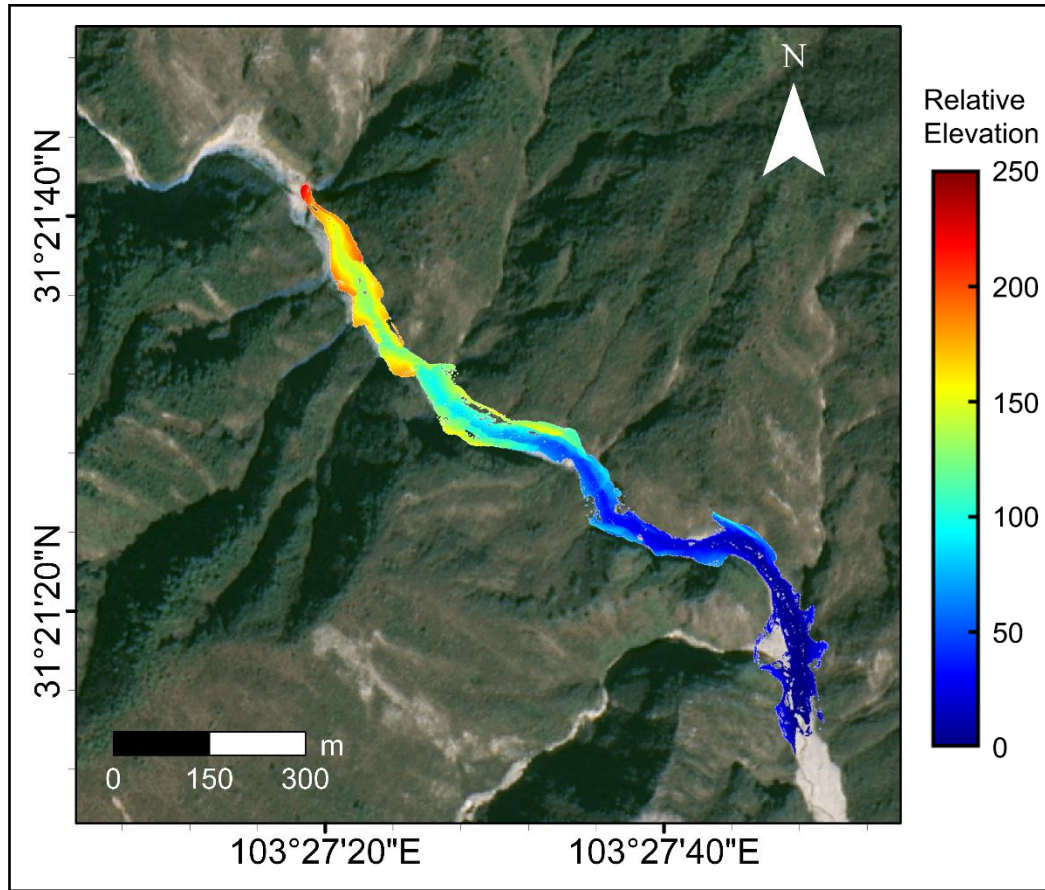
End if

Color optimization

Calculation process



Results

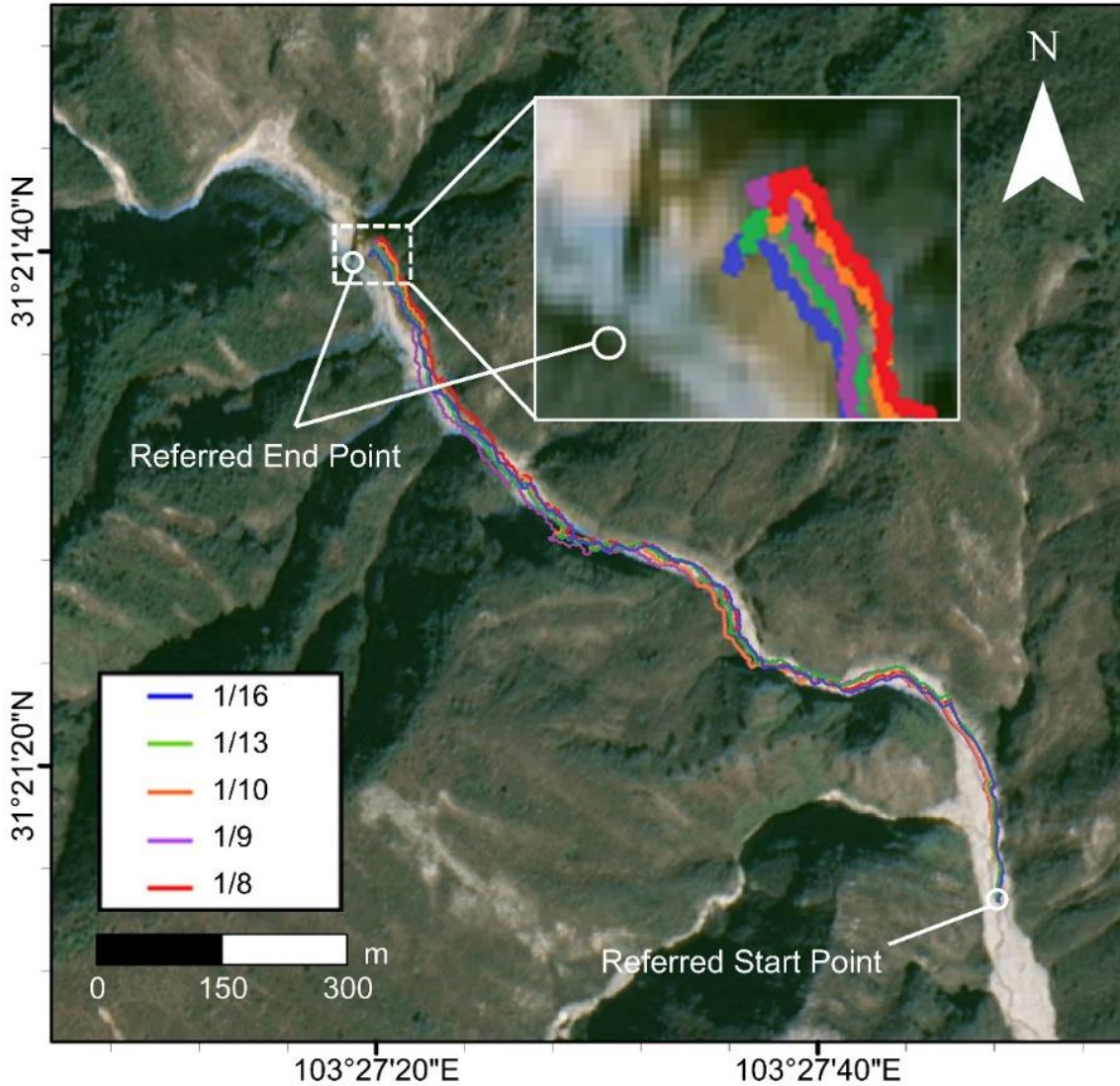


Projection on DOM



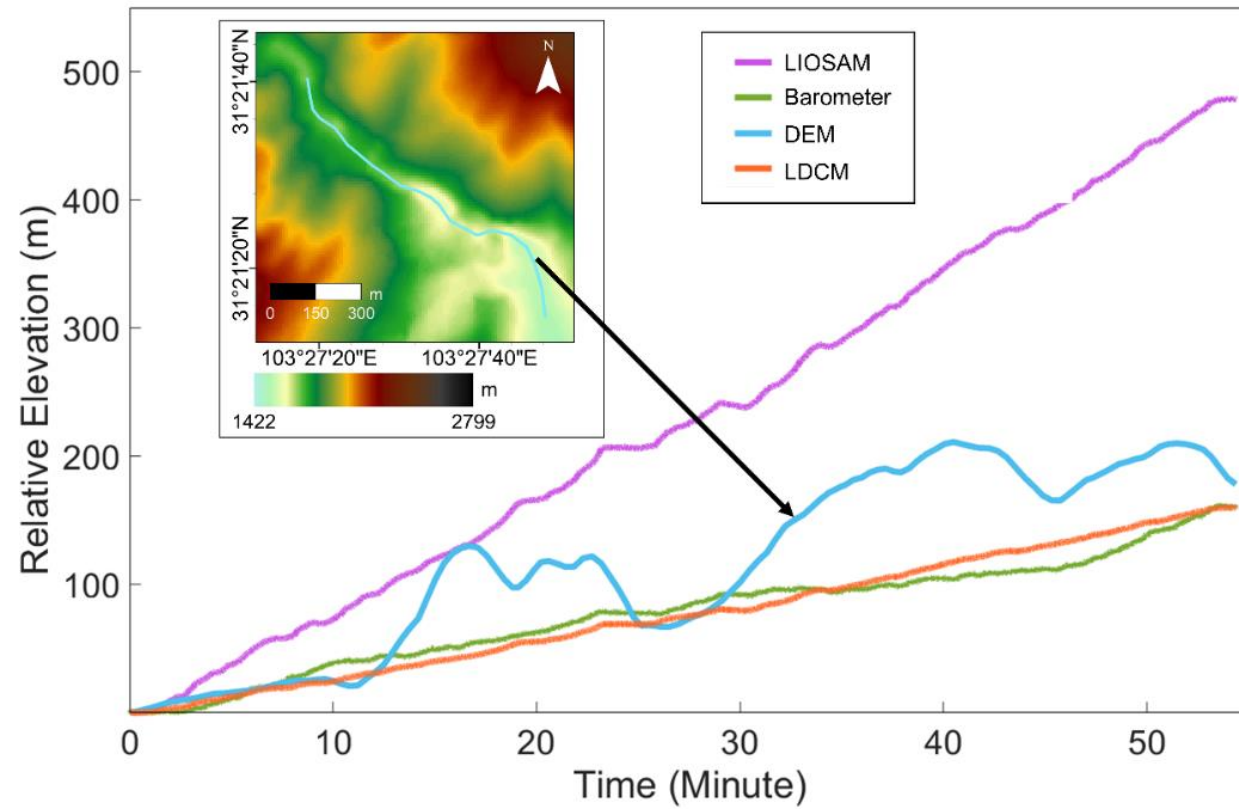
RGB Global Map

Horizontal error



Down-sample Rate	End-point Bias (m)	Displacement Error (%)	Distance Error (%)
1/16	28.66	2.63	2.43
1/13	39.97	3.67	3.39
1/10	41.89	3.84	3.55
1/9	50.91	4.67	4.31
1/8	50.54	4.64	4.28

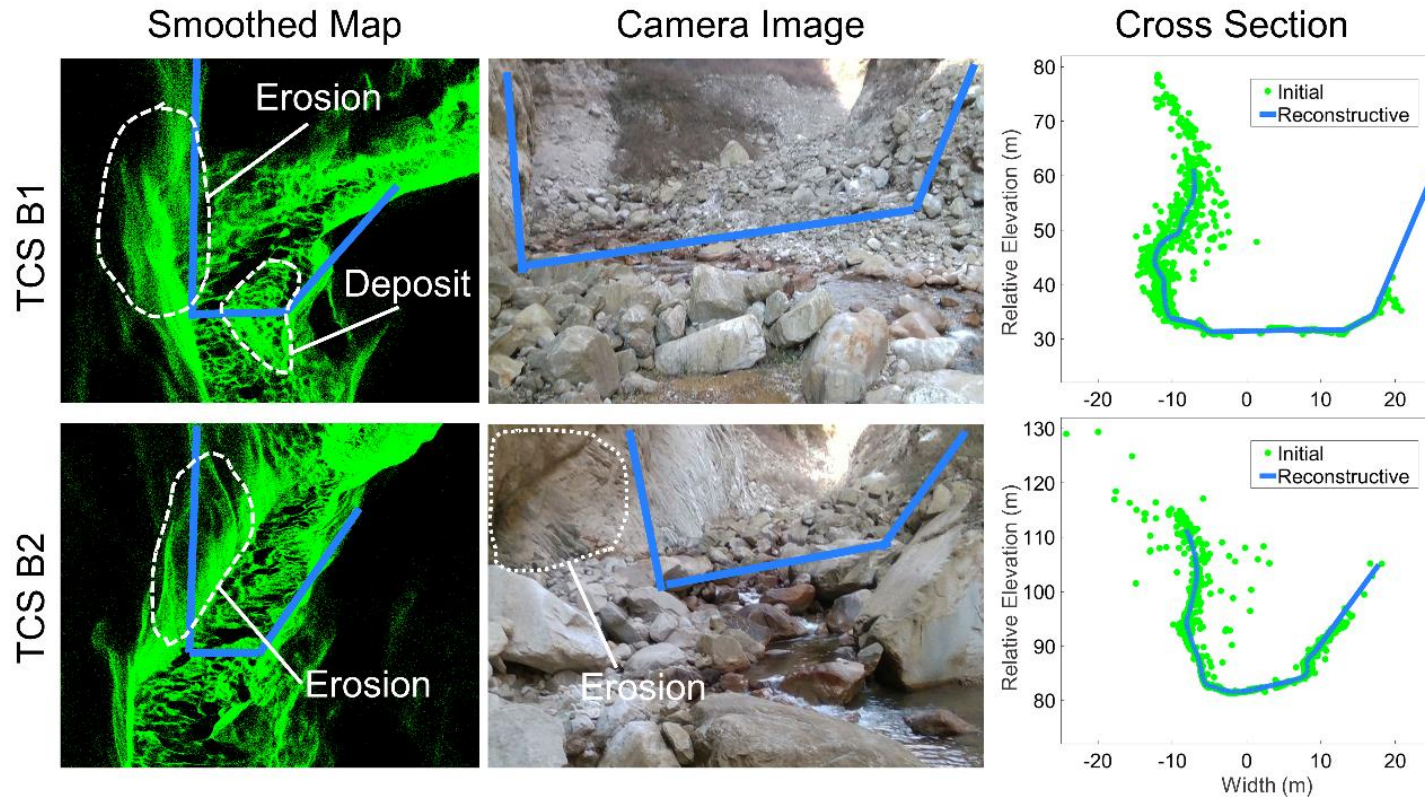
Elevation error



Benchmark: Barometer	LIOSAM	Proposed (LDCM)	DEM (Satellite)
Average Bias (m)	152.76	-0.48	39.25
RMSE (m)	182.43	8.65	46.91

Note: Barometer is taken as benchmark

Channel interior: Morphological characteristics



Challenges solved:

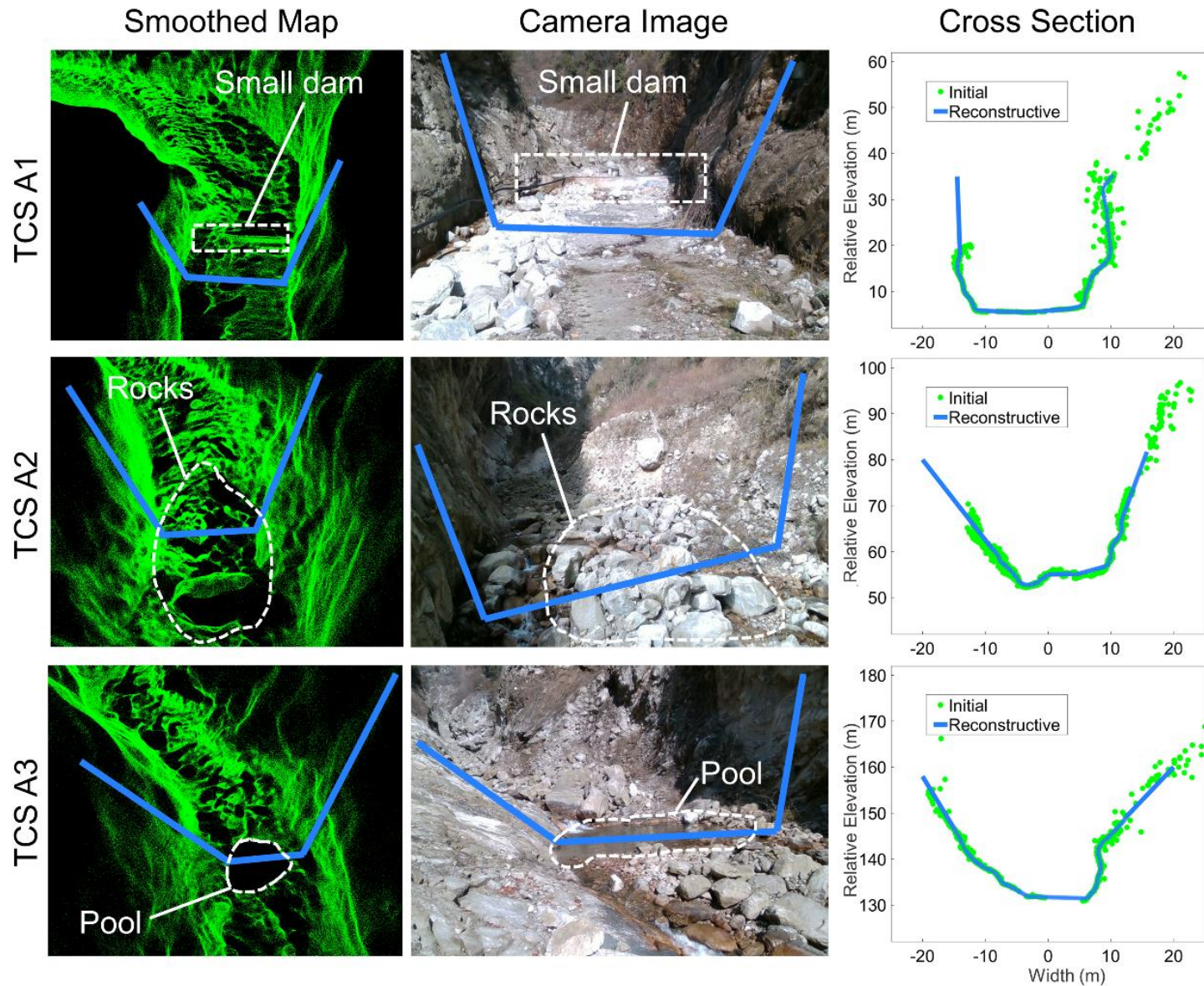
Overhanging cliff ✓

Narrow channel bed

Deposit distribution

Lateral erosion

Channel interior: Morphological characteristics



Challenges solved:

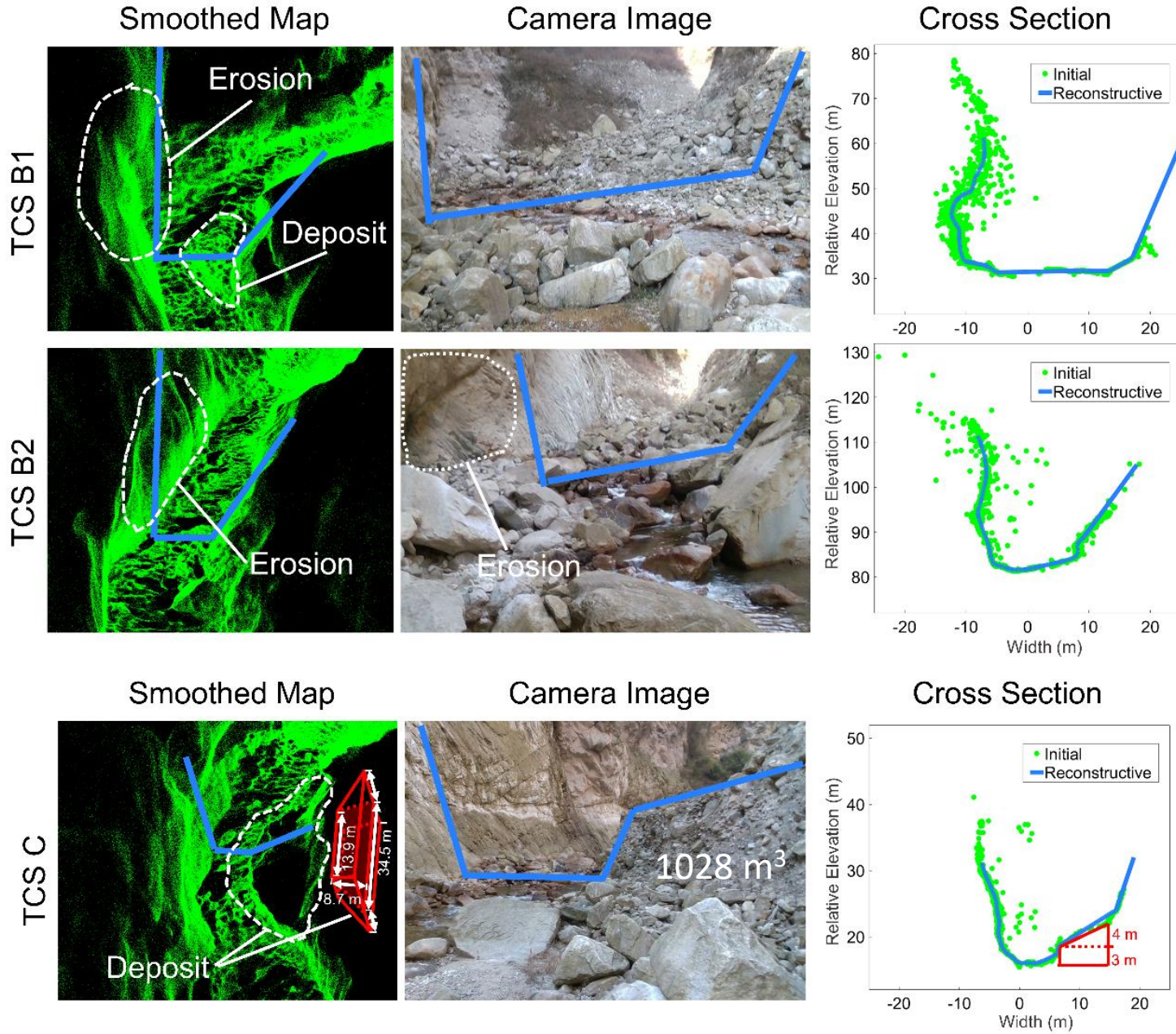
Overhanging cliff ✓

Narrow channel bed ✓

Deposit distribution

Lateral erosion

Channel interior: Deposit characterization



Challenges solved:

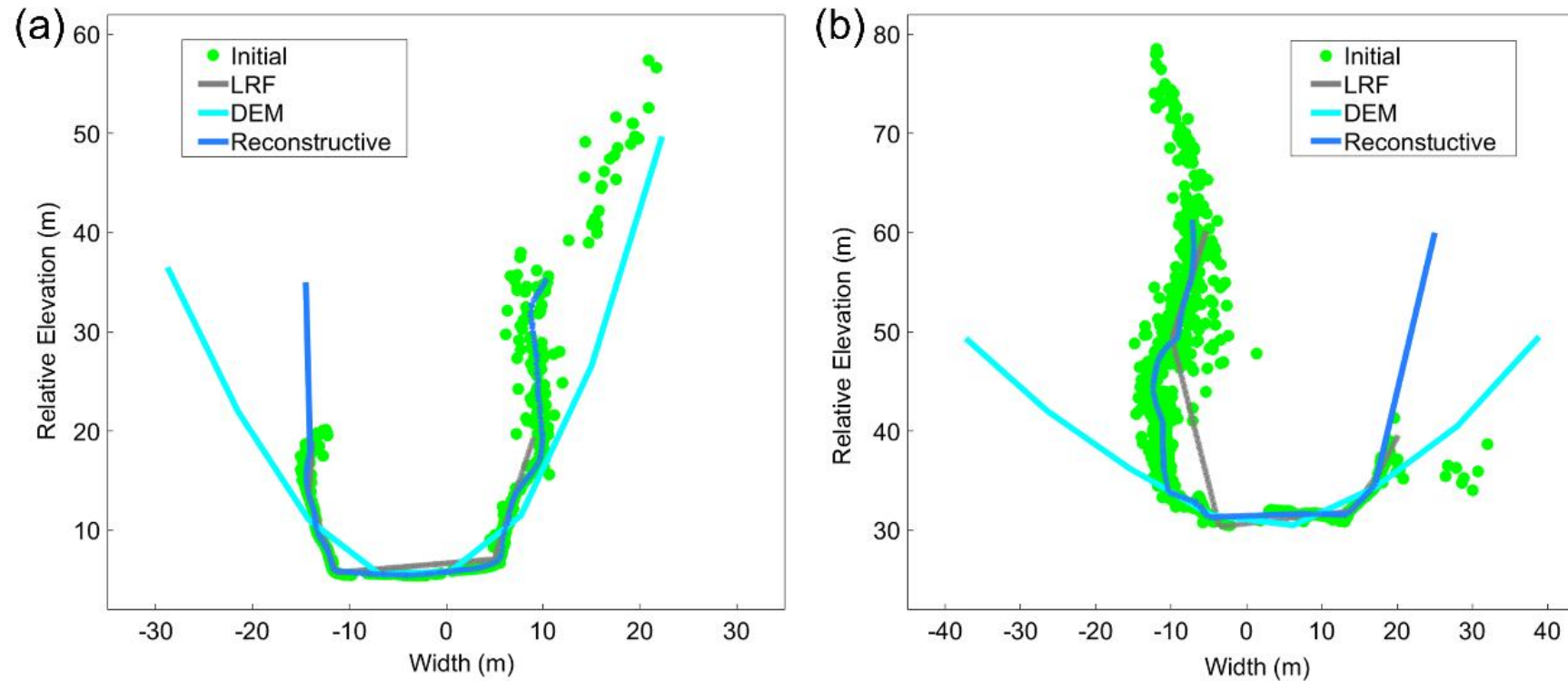
Overhanging cliff ✓

Narrow channel bed ✓

Deposit distribution ✓

Lateral erosion ✓

Channel interior: Comparison of cross section data



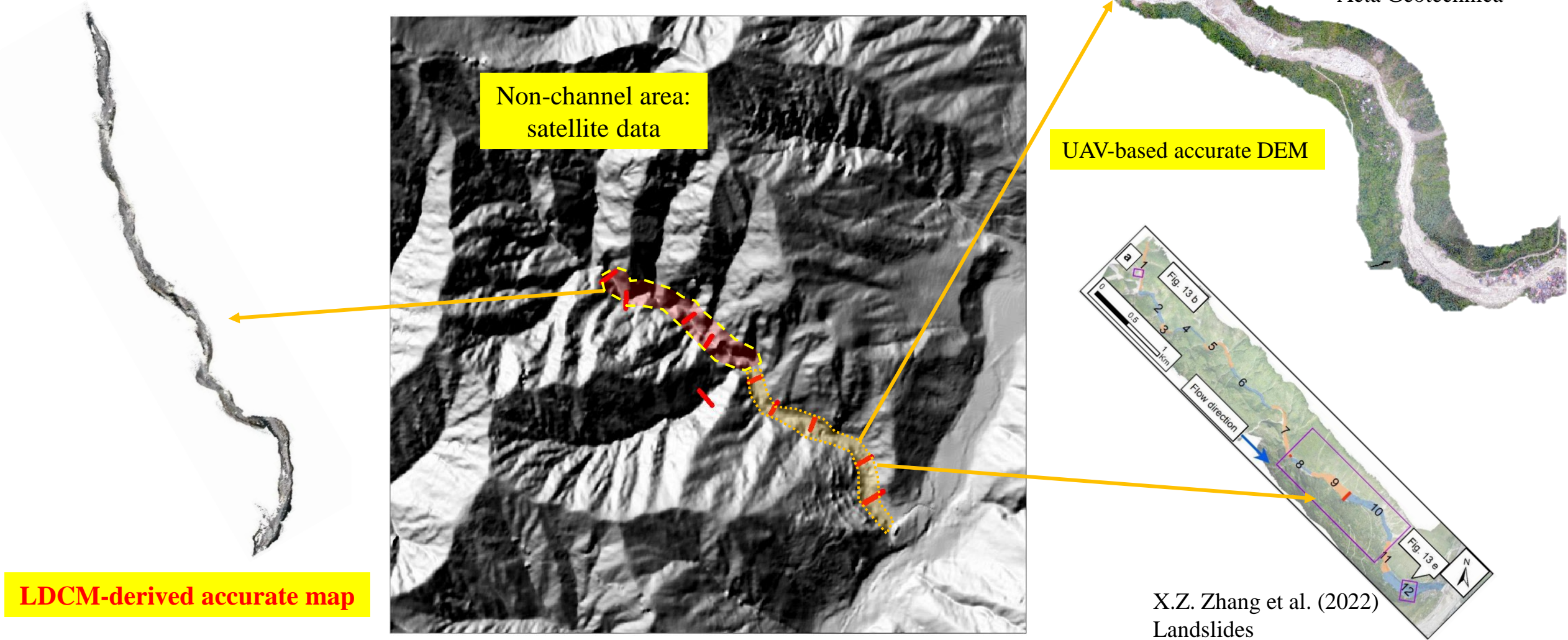
Note

DEM: Satellite-derived DEM

Initial: LIOSAM

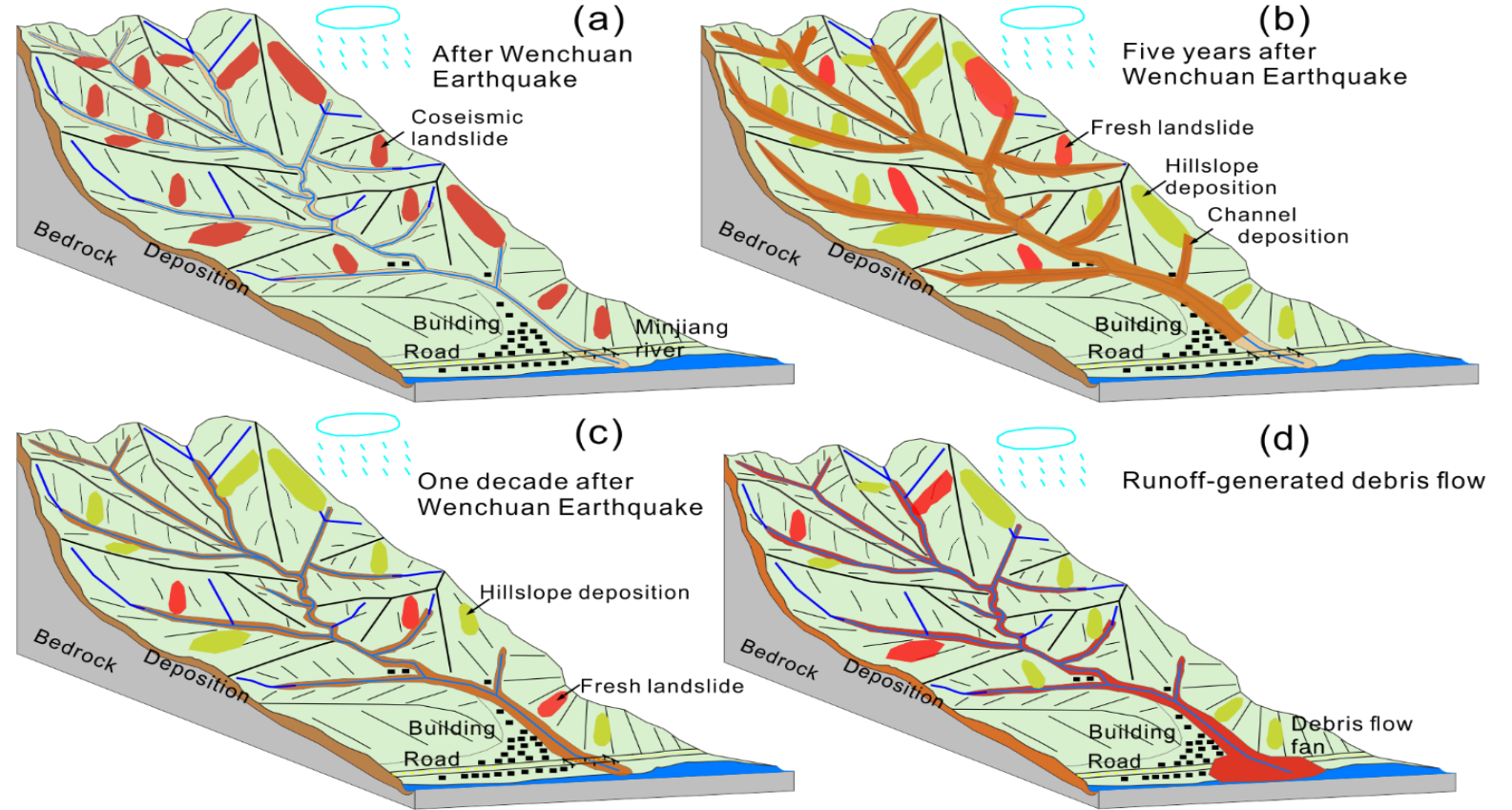
LRF: Laser Range Finder on foot

Imperative supplement for existing techniques



Significance for channelized debris flow research

- Post-seismic evolution
- Initiation mechanisms
- Numerical modelling
- Precise risk assessment
- Precise risk mitigation



- Reach of manpower
- More data for correction

Limitations

Email: pingshen@um.edu.mo

Welcome to any discussion and collaboration!