Online Particle Detection by Neural Networks Based on Topologic Calorimetry Information



Agenda



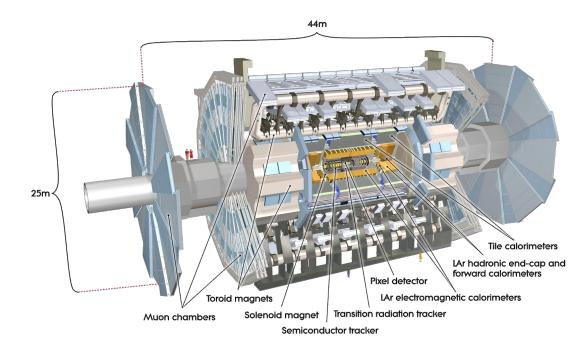
- Introduction
- The Ringer algorithm
- Methodology
- Results
- Conclusions

Introduction - ATLAS



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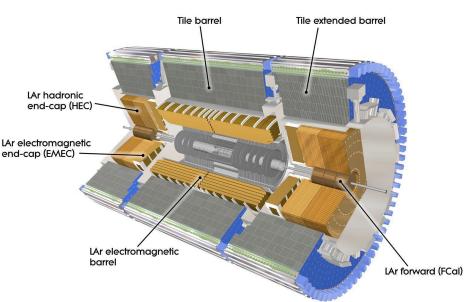
- The ATLAS detector
 - Physics operation in the LHC beam line
 - Large amount of data from pp collisions
 - ► Currently, √s = 7 TeV
 - Subdetectors
 - Inner tracker
 - Calorimeters
 - Muon detectors



Introduction - Calorimeters



- Several technologies, multiple layers
- Lead / liquid argon electromagnetic (e.m.) calorimeters
 - ➡ 3 layers plus presampler
- Copper / liquid argon and iron scintillator hadronic calorimeters
 - 3 layers
- Tungsten rods / liquid argon as forward calorimeters to complete the detector
- Fine granularity for precise energy measurements
 - Improve particle identification
 - Heavy load for the data acquisition system



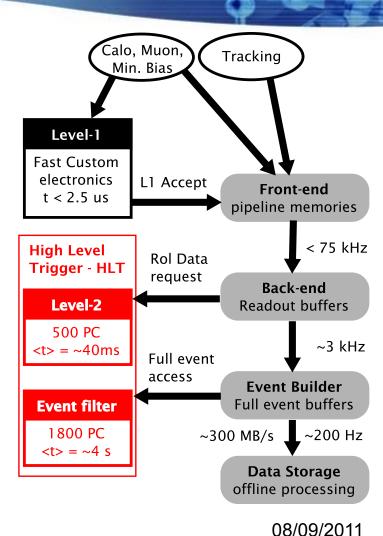
Introduction - Trigger System

Level -1 (L1)

LPS

COPPE/Poli/UFRJ

- Based on hardware
- Maximum of 2.5 us latency
- Define Regions of Interest Rol's
- Level 2 (HLT)
 - Based on software (PC farm)
 - Mean processing time: 40 ms
 - Full granularity data within Rol
 - Specialized algorithms
- Event filter (HLT)
 - Based on software (PC farm)
 - Mean processing time: 4 s
 - Full event access
 - Adapted offline reconstruction algorithms



Introduction - Online Trigger

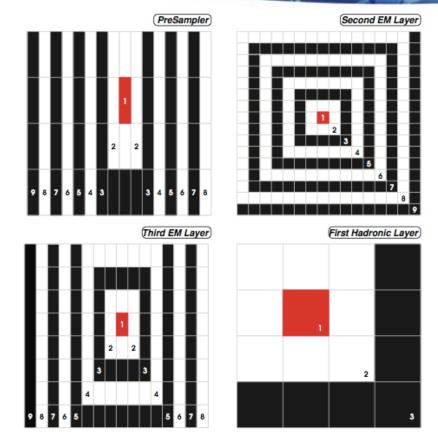


- Trigger Chain: sequence of reconstruction and selection algorithm
- Trigger Menu
 - Collection of trigger chains (and prescale factors)
 - Flexibility: menus and prescales evolve with LHC luminosity and physics requirements
- HLT Calo Algorithms
 - Set of algorithms running on HLT that use only calorimeter information
 - Common structures and designs (Feature Extraction FeX and Hypothesis test - hypo)
- Calorimetry plays an important role on electron identification
- L2 Neural Ringer alternative trigger algorithm
 - FeX by ring concentric sums
 - Artificial Neural Network for hypothesis testing

The Ringer Algorithm



- Operates over the Rol's identified by L1
- Feature extraction (FeX)
 - Rings built for each calorimeter layer
 - e.m. presampler + 3 e.m. layers + 3 hadronic layers
 - Forward calorimeter is not considered
 - Most energetic cell (layer based) is the first ring
 - Outer cells form the consecutive rings
- Hypothesis test (HYPO)
 - Feedforward MLP neural network

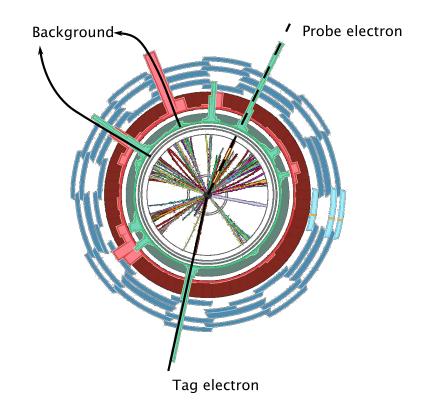




- Simulated Monte Carlo data
 - Z->ee as signal
 - Jet as background
 - Pileup is also simulated
 - Nearly 10k events for each class
- Ringer implementation on HLT for collision operation
 - Detailed Valgrind analysis
 - Increase algorithm speed
 - Reduce total amount of data



- Tag-and-Probe
 - Data-driven method for efficiency estimation
 - Performance: "Probe-like" objects within a properly "tagged" sample of events
 - Suitable for physics processes characterized by a double-object final state signature
 - Electron pairs must be considered by offline algorithms and the reconstructed mass should match the Z boson's





- Neural Network design
 - EM Rol's matched to simulated electrons from Z boson
 - ► Jet: all fake EM Rol's (L1 approved as EM) considered as background
 - Normalization: total energy as the factor
 - Two sets: development (train) and generalization (test), 50%-50%
 - Architecture
 - One hidden layer with 10 neurons (from previous works)
 - Hyperbolic tangent as activation function
 - Training targets: electron (1), jets (-1)
 - Training method: resilient back-propagation
 - Considers only the variation of the gradient descent sign
 - 100 different initializations: avoid local minima



- SP index
 - Balanced design with respect to electrons (P_e) and a jet (P_j) identification probabilities

$$SP = \sqrt{\sqrt{P_e \times P_j} \times \left(\frac{P_e + P_j}{2}\right)}$$

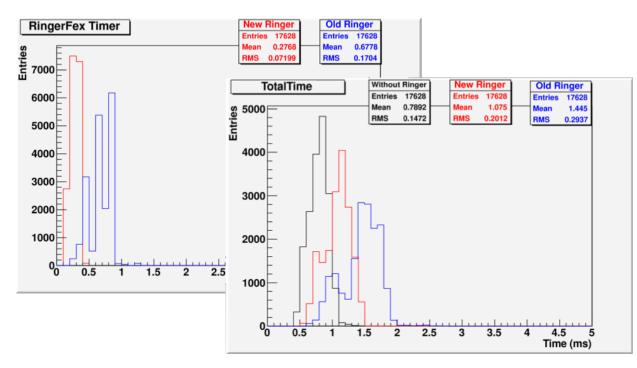
- Discrimination threshold selected to maximize the SP index
- Relevance mapping: how much a ring is relevant for discrimination
 - Measured from the relative variation of the maximum SP index achieved when a given input is fixed to its mean value

$$R_i = \frac{SP_{full} - SP_i}{SP_{full}}$$

Algorithm Implementation



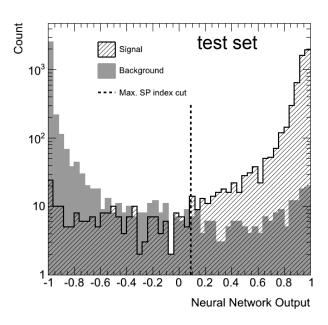
- Optimization led to a ~59% faster execution time (FeX)
 - Overhead of 0.3 ms/Rol
- Represents 6.2% of the total payload for electron/photon HLT algorithms

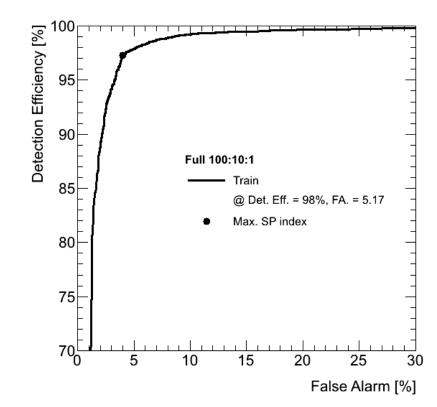


Neural Network Training

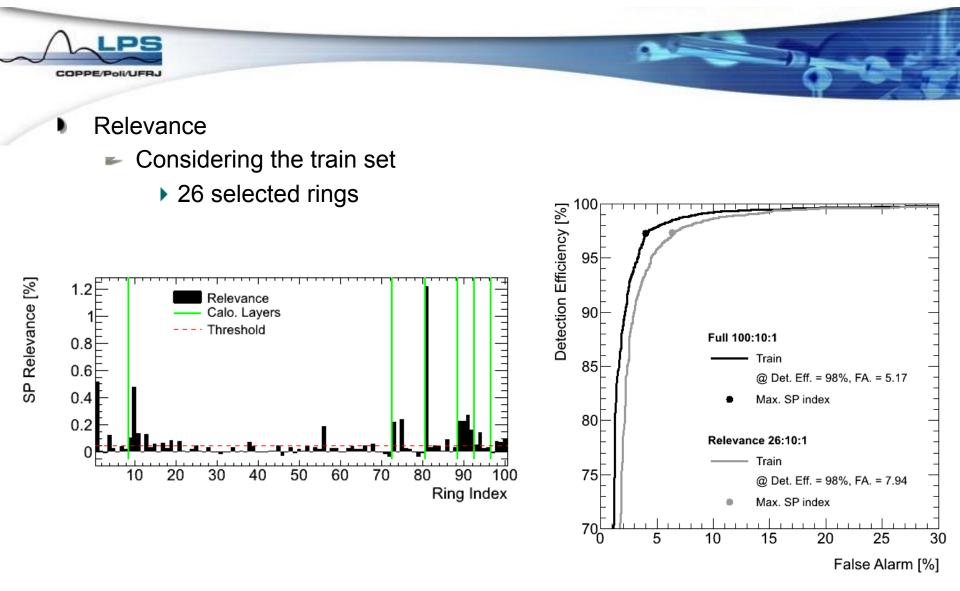


- ROC: receiver operating characteristic
 - Electron detection efficiency and jet false alarm (jet misclassified as electron) behavior as a function of the discrimination threshold, for all Rol's





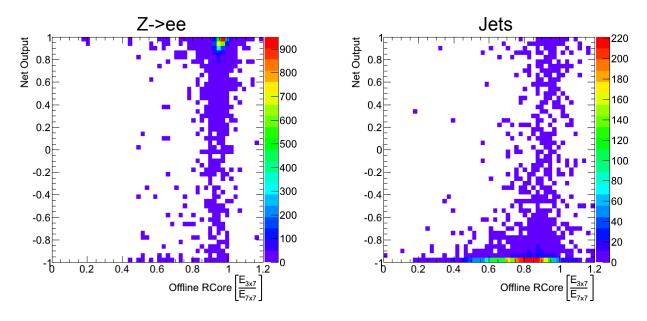
Neural Network Training



Neural Network Training



- Network output against one of the offline discriminant variable (test set)
 - Energy ratio (RCore): energy sum, at the second e.m. layer, in a 3x7 window on the ηxφ plane, divided by energy sum in a 7x7 window (both centered at the most energetic cell)
 - Close to unity for electrons (narrow electronic cascade)



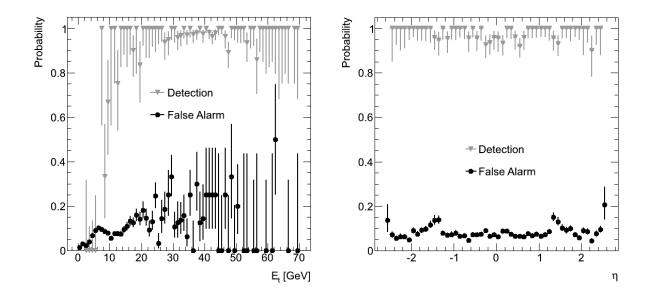
ACAT - Uxbridge, UK

Tag-and-Probe Evaluation



Z->ee detection

- Tag is the standard algorithm with strong criteria for electron selection
- Probe is the neural network and its threshold maximizes SP index
- Jet false alarm: EM Rol's which have passed the neural network threshold



Conclusions



- Ringer implementation
 - Code optimization and architecture remodeling reduced the total algorithm execution time to 59% faster
 - Data payload represents 6% of total used by electron/photon algorithms at L2
- Algorithm performance with Monte Carlo simulations and pileup
 - Ringer is able to identify electrons with high performance
 - Trained neural networks could be used with collision data
 - Tag-and-Probe over the test set showed good performance
 - Relevance study reduced in 74% the neural network input dimension, with small impact on detection performance
- Guidance from offline quantity RCore shows good agreement with the neural network response for electrons and jets