Complex Event Recognition in Logic and AI

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Disclaimer (shamelessly copied from Cristian and Martin)

This tutorial is NOT

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an overview of existing approaches, logics, formalisms about how to write "things" in 50 different languages about architectures/technologies exhaustive in any way . . . probably not even fun

and definitely with too many slides!

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Siemens Energy Services

- Monitor gas and steam turbines.
- Collect data from 50 remote diagnostic centers around the world.
- Centers linked to a common central DB.
- Turbines are highly complex, with 5 000–50 000 sensors each.
- Engineers compute KPIs, and extract data from maintenance reports using ETL tools.

Objective: retrospective diagnostics

i.e., recognize complex events that are abnormal or potentially dangerous.

Events

- Involve a number of sensor measurements.
- Have a certain temporal duration.
- Occur in a certain temporal sequence.

Recognizing complex patterns

Find the time periods of "Warm up" of the gas turbines deployed in the train with ID T001.

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We need to **model** the dynamic aspects, i.e., the process:

- relations between temporal events
- metric constraints (e.g., at least 1 min)

Modeling static knowledge about the domain

We need also to capture the **static knowledge** about

- machines and their deployment profiles
- component hierarchies
- sensor configurations
- functional profiles

Devices consist of parts, which are monitored by different kinds of sensors (rotation, pressure, . . .).

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- A gas turbine is a turbine.
- A steam turbine is a turbine.
- A power unit is a turbine-part.
- A burner is a turbine-part.
- A temperature sensor is a sensor.
- A rotation-speed sensor is a sensor.
- Turbines are deployed in a train.
- A turbine-part is part-of a turbine.
- A turbine-part is monitored by a sensor.
- \bullet \cdot \cdot

 \bullet \cdots

unibz

Dealing with the data

On the data side

We also need to "connect" the data to the static and dynamic models:

- deal with structural information, fully taking into account the semantics of the data as conveyed by its model;
- deal with temporal information (e.g., through timestamps), again taking into account the temporal/process model.

Dealing with the data

On the data side

- no fixed periodicity,
- different periodicities for different data sources.
- incomplete data (NULLs in the tables).

We also need to "connect" the data to the static and dynamic models:

- deal with structural information, fully taking into account the semantics of the data as conveyed by its model;
- deal with temporal information (e.g., through timestamps), again taking into account the temporal/process model.

The challenge for Complex Event Recognition

CER requires to deal together with

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temporal information / processes data knowledge

We are interested in **modeling** these three components, and **inferring** relevant properties about them.

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Processes and data

They constitute the information assets of an organization:

- data: determine the information of interest
- processes: determine how data change and evolve over time

Conceptual Modeling

Both aspects can be modelled at the conceptual level, but traditionally this is done:

- using different modeling tools,
- by different teams with different competences, and
- their connection is NOT modelled conceptually, but it should!

Consequence

Automated inference (e.g., for verification) combining both processes and data, is not possible!

Conventional data modeling

- Produce a structural model of the domain of interest
- Focus: entities, relations, and static constraints that are relevant for the domain of interest.

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- Formalisms: UML, ER, ORM, . . .
- Result: conceptual model of a database schema

But how do data evolve?

⋂

Conventional process modeling

- Produce a model of the dynamics of the domain of interest
- Focus: control flow of activities realizing the business objectives
- Formalisms: BPMN, UML AD, . . .
- Result: executable process model

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But how are data manipulated?

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Survey by Forrester: Which of the two aspects should be given priority from the point of view of IT management? [Karel et al. [2009\]](#page-94-0):

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- Business process management professionals: view data as subsidiary to processes manipulating them, and neglect importance of data quality.
- Data management experts: consider data as the driver of the organizational processes and are concerned about data quality only.

Dichotomy in the relative perception of importance has a negative impact:

- Little collaboration between the teams
	- running the master data management initiatives, and
	- managing the business processes.

Forrester: 83% . . . no interaction at all

- Little attention on the side of tool vendors to address the combined requirements:
	- Data management tools consider only the processes directly affecting the data in the tools, but not the actual business processes using the data,
	- Business process modeling suites do not allow for direct connection of data.

However, data and processes are tightly coupled together!

Strong need for:

• Suitable modeling formalisms supporting the **integrated management** of processes and data at the conceptual level.

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A clear understanding of semantic and **computational properties** of such formalisms, so as to enable their analysis.

Let us adopt the standard formalism for capturing at the conceptual level the structural aspects of the domain of interest, namely **Description Logics**.

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- Description Logics (DLs) stem from early days (1970') KR formalisms, and assumed their current form in the late 1980's & 1990's.
- Are logics specifically designed to represent and reason on **structured knowledge**.
- Technically they can be considered as well-behaved (i.e., decidable) fragments of first-order logic.
- Semantics given in terms of first-order interpretations.
- Come in hundreds of variations, with different semantic and computational properties.
- Provide the formal foundations for the W3C standard **Web Ontology Language** OWL.

Representing knowledge in Description Logics

The domain of interest is composed of objects and is structured into:

- **concepts**, which correspond to classes, and denote sets of objects
- roles, which correspond to (binary) relationships, and denote binary relations on objects.

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DL language

Each DL is characterized by a **description language**, specifying the constructs to form complex concept and role expressions, starting from concept and role names.

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 (C, D) denote arbitrary concepts and R an arbitrary role)

The above constructs form the basic language AC of the family of AC languages.

Additional concept and role constructs

Many different DL constructs and their combinations have been investigated.

Further examples of DL constructs

- Disjunction: TempSensor \sqcup SpeedSensor
- Qualified existential restriction: ∃isMonitoredBy.Sensor
- Full negation: \neg (TempSensor \Box SpeedSensor)
- Number restrictions: > 3 isMonitoredBy $\Box \leq 6$ isMonitoredBy
- Qualified number restrictions: ≥ 2 isMonitoredBy.TempSensor
- Nominal: ∃isMonitoredBy.{mf05}
- Inverse role: ∀isMonitoredBy−.TurbinePart

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Asserting knowledge in Description Logics

Intensional knowledge about the domain is specified through **inclusion axioms**:

TBox (for "terminological box")

Concept inclusion: $C_1 \sqsubseteq C_2$ $\forall x \cdot C_1(x) \rightarrow C_2(x)$

Role inclusion: $R_1 \sqsubseteq R_2$ $\forall x, y, R_1(x, y) \rightarrow R_2(x, y)$

Extensional knowledge is specified through **membership assertions**, denoting facts involving individuals:

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ABox (for "assertional box")

Concept membership assertion: $A(c)$ TurbinePart(b01), TempSensor(mf05) Role membership assertion: $P(c_1, c_2)$ isMonitoredBy(b01, mf05)

Description Logic knowledge base

Constituted by a TBox and ABox together.

b

DLs capture UML class diagrams

There is a close correspondence between DLs and conceptual modeling formalisms [Lenzerini and Nobili [1990;](#page-94-1) Bergamaschi and Sartori [1992;](#page-94-2) Borgida [1995;](#page-94-3) C., Lenzerini, et al. [1999;](#page-94-4) Borgida and Brachman [2003;](#page-94-5) Berardi et al. [2005;](#page-95-0) Queralt et al. [2012\]](#page-95-1).

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```
TempSensor \Box Sensor
SpeedSensor \Box Sensor
TempSensor \Box ¬SpeedSensor
      Sensor \Box TempSensor \Box SpeedSensor
     Turbine \Box ∀turbineCode.String \Box∃turbineCode u ≤ 1 turbineCode
  ∃isMonBy □ TurbinePart
∃isMonBy<sup>-</sup> \sqsubset Sensor
TurbinePart <del>□</del> ∃isMonBy
      Sensor \square ∃isMonBy<sup>-</sup>
   ∃isPartOf ⊏ TurbinePart
 ∃isPartOf<sup>-</sup> □ Turbine
      (funct isMonBy−)
       (funct isPartOf)
              · · ·
```
DLs capture conceptual modeling formalisms

Virtual Knowledge Graphs – DL ontologies for data access (OBDA)

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Simplifies the access to information, and allows one to abstract away the precise structure of data sources.

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DLs and processes

Description logics have been one of the cornerstones of the Semantic Web

- Formalisms of choice for modeling ontologies, i.e., conceptualizations of the domain of interest.
- Represent statics aspects of knowledge: classes, relationships between classes, ISA, ...

Semantic web services are the other cornerstone of the Semantic Web

- High-level descriptions of computations abstracting from the technological issues of the actual programs that realize them.
- Deal with dynamic aspects: action effects, change, knowledge evolution, ...

Combining data and processes

- Has been considered critical for the Semantic Web enterprise.
- Many attempts in mid 2000: OWL-S, SWSO, WSMO, ...
- But resisted automated reasoning ... for good reasons.

(A partial) history of DLs and processes

- Early 1990s: Starting point
	- [Baader [1991\]](#page-95-2): Extends ALC with regular expressions on roles (ALC_{req}) .
	- [Schild [1991\]](#page-95-3): DLs \leftrightarrow PDLs/Modal Logic: $\mathcal{ALC}_{req} =$ PDL.
- Mid 1990s: High hopes
	- [Schild [1993\]](#page-95-4): $D\text{Ls}$ + temporal logics (for processes point based).
	- [De Giacomo and Lenzerini [1994a;](#page-95-5) Schild [1994\]](#page-96-0): DLs $\leftrightarrow \mu$ -calculus.
	- [De Giacomo and Lenzerini [1994a,](#page-95-5)[b,](#page-96-1) [1995a,](#page-96-2) [1996;](#page-96-3) C., De Giacomo, and Lenzerini [1995\]](#page-96-4): DLs as rich modal logics, ExpTime-complete.
	- [De Giacomo and Lenzerini [1995b\]](#page-97-0): Use knowledge in DLs to capture Reiter's Propositional Situation Calculus.

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- End of 1990: Everything collapses
	- [Baader and Laux [1995\]](#page-97-1): D_{Ls} +modal logics = Multi-Dimensional Modal Log.
	- [Wolter and Zakharyaschev [1998,](#page-97-2) [1999a,](#page-97-3)[b,](#page-97-4)[c;](#page-97-5) Gabbay et al. [2003\]](#page-98-0): Multi-Dimensional Modal Logics are computationally nasty.

Satisfiability of a KB where a role extension persists is undecidable!

Multi-dimensional (Description) Logics

Example: We want to express that a potential customer (for a car salesman) is an adult who eventually wants to own a car:

PotentialCustomer ≡ Adult ⁿ ∃eventually-wants-own.Car

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- The role eventually-wants-own is a new role different from own and wants-own.
- But then there is no interaction between these roles, which intuitively misses something (e.g., wants-own should imply eventually-wants-own).

Proposal by [Baader and Ohlbach [1995\]](#page-98-1):

- Use modal operators with an appropriate modal theory of time (or other modalities): PotentialCustomer \equiv Adult $\Box \exists ($ (future)[wants]own).Car
- Note that ordinary DL roles are just one of the modalities, namely the one operating on objects, while others operate on time-points, intentional worlds, etc.
- In fact, each modal operator is equipped with a dimension \sim **Multi-dimensional** logic M-ALC.

Semantics of M-ALC

• Similar to the Kripke style possible worlds semantics for many-dimensional modal logic.

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- One carrier set Δ_i^L for each dimension i . The domain is $\Delta_1^L \times \cdots \times \Delta_n^L$.
- Concepts are subsets of the domain, i.e., n -tuples of elements.
- A role of dimension i is a function $\Delta_1^{\mathcal{I}} \times \cdots \times \Delta_n^{\mathcal{I}} \to 2^{\Delta_i^{\mathcal{I}}}$.
- Semantics of complex concept and role expressions:
	- concepts: standard DL semantics (where $\langle p \rangle C$ is as $\exists p.C$, and $[p]C$ as $\forall p.C$).
	- complex role terms:

Reasoning in $M-ALC$ [Baader and Ohlbach [1995\]](#page-98-1)

M - ALC is a rather complex logic!

Theorem

Concept satisfiability in $M-\text{ALC}$ is decidable, under the restriction that no $[\cdots]$ -operator occurs in role terms.

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Note: The algorithm is based on constraint propagation (i.e., it is a tableaux algorithm).

Independence of some dimensions:

- Consider a role future with dimension time, and an object dimension.
- A interpretation $\cal I$ may interpret future as an arbitrary function future $^{\cal I}$: $\Delta_{\rm object}^{\cal I}\times\Delta_{\rm time}^{\cal I}\to 2^{\Delta_{\rm time}^{\cal I}}$
- \bullet Hence, for john and mary in $\Delta_{\rm object}^\mathcal{I}$, and t_0 in $\Delta_{\rm time}^\mathcal{I}$, the future time points reached by (\textsf{john},t_0) may be different from those reached by (mary, t_0) .
- If the role future is independent of the object dimension, this may not happen.

Theorem

Concept satisfiability is **undecidable** in $M-\text{ALC}$ extended with the possibility of declaring some roles to be independent of some dimensions.

To see which is the source of undecidability when enriching DLs with a temporal dimention, and how profound this is, let's combine DL KBs and Situation Calculus action theories into a single logical theory.

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- SitCalc is possibly the best known formalism for Reasoning about Actions [McCarthy 1963], [McCarthy and Hayes [1969;](#page-98-2) Reiter [2001\]](#page-98-3).
- DL KB describing an ontology can be seen as FOL "static constraints" in SitCalc.
- We use the single theory obtained by combining the DL KB and the SitCalc action theory to represent and reason on actions over the ontology.

Situation Calculus

SitCalc (Reiter's Basic Action Theories) [Reiter [2001\]](#page-98-3)

- First-Order multi sorted language but over inductively defined situations (i.e., situations are defined in **Second-Order** Logic). Sorts:
	- Objects: represent data.
	- Situations: denote the current state and the history that leads to that state.
	- Actions: progress the system finite action types, but with infinitely many possible object parameters
	- Fluents: assert properties of objects in situations.
- Precondition axioms: define when (in which situations) actions (with parameters) can be executed

 $Poss(a(\vec{x}), s) \equiv \Phi(\vec{x}, s)$

• Successor state axioms: define the effects of action execution – include solution to the frame problem

 $F(\vec{x}, \text{do}(a, s)) \equiv \Phi_F^+(\vec{x}, a, s) \ \lor \ (F(\vec{x}, s) \land \neg \Phi_F^-(\vec{x}, a, s))$

• Initial situation S_0 : description of the initial state of the system

SitCalc: Reasoning

Key feature: Regression

Regression allows for reducing reasoning about a given future situation to reasoning about the initial situation — Greatly simplifies reasoning as progression/executability.

However, more sophisticated temporal properties are also of interest:

- There exists a future situation such that α
- For all (future) situations α holds
- Eventually whatever actions we do we have α
- Always when α then eventually β

 \bullet \cdot \cdot \cdot

When we deal with such properties virtually all decidability results are based on assuming a **finite** number of states:

- Propositional SitCalc
- Assume finite object domain

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ALC KBs + SitCalc BAT

However, the combination of DLs and SitCalc is problematic! [C., De Giacomo, and Soutchanski [2015\]](#page-98-4)

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We use a reduction from quadrant tiling problem.

-
- Can one tile the first quadrant respecting adjacency conditions?

• Given

- finite set of tile (or domino) types: D_1, \ldots, D_m
- \bullet horizontal adjacency relation: H
- vertical adjacency relation: V
- A tiling is a total function $T : \mathbb{N} \times \mathbb{N} \longrightarrow \{D_1, \ldots, D_m\}$
- A tiling is correct if $(T(i, j), T(i + 1, j)) \in H$ $(T(i, j), T(i, j + 1)) \in V$

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Theorem

Satisfiability of ALC + SitCalc is undecidable.

Proof: Reduction from quadrant tiling problem

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Theorem

Satisfiability of $ALC + \text{SitCalc}$ is undecidable.

Proof: Reduction from quadrant tiling problem

• Origin of the grid: $G(0, S_0)$ (or $\{G(0)\}\)$) $\sqrt{ }$

 $\int G \sqsubseteq \exists$ right $\sqcap \forall$ right.G

• Grid propagation:

$$
\begin{cases} G(x, \text{do}(up, s)) \equiv G(x, s) \\ \text{right}(x, y, \text{do}(up, s)) \equiv \text{right}(x, y, s) \end{cases}
$$

• Tiling of the whole grid: $\left\{\begin{array}{ll} D_{\alpha} \sqsubseteq \neg D_{\beta}, & \text{for each } \alpha, \beta \in \{1, \ldots, m\}, \ \alpha \neq \beta, \\ C \sqsubset \square, & \square \end{array}\right.$ $\mathsf{G}\sqsubseteq\bigsqcup_{\alpha\in\{1,...,m\}}\mathsf{D}_{\alpha}$

- $\bullet\,$ For horizontal adjacency relation: $\mathsf{D}_{\alpha}\sqsubseteq \bigsqcup_{\beta: (D_{\alpha},D_{\beta})\in H} \forall$ right. D_{β}
- For vertical adjacency relation: $\left\{\begin{array}{l} \mathsf{PD}_{\beta}(x,\mathsf{do}(\mathsf{up},s)) \equiv \bigvee_{\alpha: (D_{\alpha},D_{\beta}) \in V} \mathsf{D}_{\alpha}(x,s) \end{array}\right.$ $D_\beta \sqsubseteq \mathsf{PD}_\beta$

Deep undecidability of $D\mathsf{Ls}$ + Actions Theory

$D\mathsf{Ls}$ + SitCalc undecidability result can be strengthened to:

- The simplest kind of DLs:
	- DL-Lite_{care} (i.e., OWL 2 QL profile of OWL 2)
	- \mathcal{EL} (i.e., OWL 2 EL profile of OWL 2)
- The simplest kind of SitCalc Basic Action Theories, those satisfying these 2 properties:
	- "Local Effect", where successor state axioms change only the properties of objects mentioned explicitly in the action parameters"

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• "Context Free", where successor state axioms changes do not depend on properties holding in the current situation

Theorem

Satisfiability of DL-Lite_{core} $\mathcal{E}\mathcal{L}$ KBs + SitCalc "Local Effect" and "Context Free" BATs is undecidable.

Rationale

 $D\mathsf{Ls}$ + Action theories are undecidable even in the simplest cases.

How to regain decidability?

• Allow changes only of concepts (not roles) e.g., [Gabbay et al. [2003;](#page-98-0) Artale and Franconi [1999;](#page-98-1) Gutiérrez-Basulto et al. [2012;](#page-99-0) Jamroga [2012\]](#page-99-1)

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- Drop TBox (or make it acyclic) e.g., [Baader, Lutz, et al. [2005;](#page-99-2) Gu and Soutchanski [2007\]](#page-99-3)
- Drop persistence of TBox (ontology is not maintained by actions) e.g., [Gu and Soutchanski [2010\]](#page-99-4)

All these restrictions are unsuitable for conceptual models of data $+$ processes!

Are there other options? YES: as we will see next

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Integrating DLs with action formalisms

Proposal by [Milicic [2008\]](#page-99-5) (and different co-authors).

- Approach is not restricted to a particular DL.
- Hence, they study a very expressive DL: $ALCOIO$
	- TBox is a set of concept definitions (i.e., $A \equiv C$), assumed to be acyclic.
	- ABox consists of positive and negative instance assertions on (possibly complex) concepts and roles.

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- An atomic **action** has the form $\alpha = (pre, occ, post)$, where:
	- pre is a finite set of pre-conditions, each being an ABox assertion;
		- specify the conditions for the application of the action;
	- \bullet occ is a finite set of occlusions, each being an ABox assertion of the form $A(c)$ or $P(c, c^{\prime})$ (with A a concept name, P a role name, and $c,\,c^\prime$ constants);
		- the literals in the occlusion may change arbitrarily;
	- post is a finite set of conditional post-conditions, each of the form φ/ψ , where φ is an ABox assertion and ψ has the form $A(c)$, $\neg A(c)$, $P(c, c')$, or $\neg P(c, c')$;
		- if φ holds before applying the action, then ψ holds after its application;
		- the law of inertia applies;

A **complex action** is a finite sequence of atomic actions.

Conditional actions – Example

Opening a bank account: $openBA = (pre, occ, post)$

• The pre-condition is that the customer c is eligible for a bank account and holds a proof of address:

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pre : { EligibleBAcc(c), \exists holds.ProofAddress(c) }

• If a letter from the employer is available, then the bank account comes with a credit card, otherwise not:

$$
\text{post}: \{ \begin{array}{l} \top(c)/\text{holds}(c,a), \\ \exists \text{holds}.\text{Letter}(c)/\text{BAccCredit}(a), \\ \neg \exists \text{holds}.\text{Letter}(a)/\text{BAccNocRedit}(a) \end{array} \}
$$

• Nothing is free to change:

 $occ: \{\}$

The meaning of the concepts is defined in an acyclic TBox:

EligibleBAcc ≡ ∃permanentResident.{UK} ProofAddress ≡ ElectricityContract

Semantics of actions and reasoning

Semantics of actions

- States of the world correspond to interpretations.
- Thus, the semantics of actions can be defined by means of a transition relation on interpretations.

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- The transition relation ensures that what is specified in the conditional post-condition holds.
- Since the TBox is acyclic, defined concepts can be ignored in the definition, and actions with empty occlusion are deterministic.
- When there are conflicting post-conditions for $\mathcal I$ (i.e., φ_1/ψ and $\varphi_2/\neg\psi$, and both φ_1 and φ_2 hold in \mathcal{I}), then $\mathcal I$ has no successor interpretation.

Reasoning problems: Given an acyclic TBox \mathcal{T} , an ABox \mathcal{A} , and a composite action $\alpha_1 \cdots \alpha_k$ Executability: all models of $\langle T, A \rangle$ satisfy pre₁, and at each step i, the reached models satisfy pre_{i+1}. Projection: φ is consequence of applying $\alpha_1 \cdots \alpha_k$ in A and T, if for each model I of $\langle \tau, \mathcal{A} \rangle$, the models reached from $\mathcal I$ satisfy φ .

Results on reasoning

Theorem

For all languages L between ALC and $ALCOIO$, executability and projection in L can be polynomially reduced to non-satisfiability in LO of an ABox relative to an acyclic TBox.

Theorem

Projection and executability are

- PSPACE-complete for ALC, ALCO, ALCO, ALCOO;
- EXPTIME-complete for *ACCI*, *ACCIO*;
- coNEXPTIME-complete for ALCQI, ALCQIO.

Notes:

- The additional complexity caused by the introduction of nominals in the reduction of projection to ABox inconsistency cannot be avoided.
- Removing the restriction on acyclic TBoxes, or on possibly negated atomic concepts in post-conditions, leads to semantics and computational problems (notably, undecidability).
- For actions without occlusions, the approach is an instance of Reiter's Situation Calculus.

Combining LTL and DLs

We are in a case of logics with a two-dimensional semantics (objects and time).

The problem has different **dimensions**:

• temporal operators applied to concept expressions and/or TBox axioms and/or ABox assertions;

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• no rigid symbols vs. rigid concepts and/or rigid roles

Already many results on the combinations of DLs and LTL:

- Rich settings, combining (extensions of) ALC with LTL, with rigid concepts, but no rigid roles:
	- temporal operators on concepts only: satisfiability is EXPTIME-complete [Schild [1993\]](#page-95-0)
	- temporal operators on concept expressions and $(TBox + ABox)$ axioms: satisfiability is ExpSpace-complete [Wolter and Zakharyaschev [1999a;](#page-97-0) Gabbay et al. [2003\]](#page-98-0).

Satisfiability becomes undecidable with rigid roles [Gabbay et al. [2003\]](#page-98-0).

- With rigid roles, decidability can be obtained by strongly restricting:
	- the temporal component (S5, instead of LTL) [Artale, Lutz, et al. [2007\]](#page-99-6), or
	- the DL component (*DL-Lite*, instead of ALC) [Artale, Kontchakov, et al. [2007\]](#page-100-0)

LTL over ALC axioms [Baader, Ghilardi, et al. [2012\]](#page-100-1)

They propose to consider a different way of combining LTL and \cal{ALC} : temporal operators only on $(TBox + ABox)$ axioms, but not on concept constructors.

Theorem

Satisfiability in ALC-LTL, where temporal operators are applied only on $(TBox + ABox)$ axioms is

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- 2EXPTIME-complete with rigid roles;
- NEXPTIME-complete with rigid concepts, but no rigid roles;
- EXPTIME-complete without rigid symbols.

Idea for decidability and complexity:

- Build **propositional abstraction** of an ALC -LTL formula, by replacing each ALC axiom by a propositional variable.
- Encode in LTL that at each time-point some (guessed) subset of the set of \cal{ALC} axioms holds.
- Do some additional checks to account for rigid concepts and roles.

Runtime verification

In model checking, one wants to check whether all possible traces of a transition system describing a system's behavior satisfy a given formula.

Runtime verification

- One observes the system behavior, having at any time point a finite prefix u of a trace.
- The task is to check whether all continuations of u to a trace satisfy/violate an LTL formula φ .
- Given (u, φ) , the monitor might return three possible answers:
	- \top , if all continuations of u to an infinite trace satisfy φ ;
	- \perp , if all continuations of u to an infinite trace violate φ ;
	- ?, if none of the above holds, i.e., there is a continuation satisfying φ , and one violating φ .

Example: $\varphi_{tv} = \Box(\text{turnOff} \rightarrow \mathbf{X}(\text{off} \land (\mathbf{Xoff}) \mathbf{U} \text{turnOn}))$

- For prefix $u_1 = \{\text{on}, \neg \text{turnOn}, \text{turnOff}\}\$, the answer to (u_1, φ_{tu}) is ?.
- For prefix $u_2 := \{\text{on}, \neg \text{turnOn}, \text{turnOff}\}\$ $\{\text{on}, \neg \text{turnOn}, \neg \text{turnOff}\}\$, the answer to (u_2, φ_{tw}) is \perp .

Runtime verification in ALC-LTL

In the ALC -LTL setting:

- the LTL formula is built over ALC axioms, and
- \bullet the prefix describing the system's behavior is a sequence of ALC ABoxex.

Hence:

• We have incomplete information also in the prefix, since neither an axiom nor its negation may follow from an ABox.

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• We have another source of uncertainty, which may cause the monitor to answer ?.

Results by [Baader and Lippmann [2014\]](#page-100-2)

- How to construct Büchi automata for checking satisfiability of ALC -LTL formulae.
- How to construct a monitor (which is a deterministic Moore automaton) for an ALC -LTL specification and a formula φ .
- Tight complexity bounds for various monitoring tasks (e.g., 2EXPTIME for liveness and for deciding monitorability).

Temporalizing ontology-mediated query answering

In many settings, the query capabilities provided by DLs are not sufficient. E.g., to extract complex patterns from the data, one may want to use database-inspired queries.

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Setting inspired by an application of situation awareness [Baader, Borgwardt, et al. [2013\]](#page-100-3):

• A DL TBox $\mathcal T$ describes the structural properties of the domain of interest that always hold. Example:

> ∃systolicPressure.HighPressure □ ∃finding.Hypertension ∃finding.Hypertension n ∃history.Hypertension \Box ∃risk.MyocardialInfarction

- A finite sequence $\mathcal{A}_0, \ldots, \mathcal{A}_n$ of ABoxes (partially) describe the n previous states of the world.
- Queries are expressed in LTL, in which atoms are conjunctive queries over the TBox vocabulary. Example: male patients with a history of hypertension:

 $\mathsf{Male}(x) \land \bigcirc^-\Diamond^-(\exists y.\mathsf{finding}(x,y) \land \mathsf{Hypertension}(y))$

Temporalizing ontology-mediated query answering – Results

In this setting, it makes sense to distinguish

- data complexity, i.e., the complexity measured in the size of the ABoxes only, and
- combined complexity, i.e., the complexity measured in the size of the whole input.

Results for LTL conjunctive query entailment for ALC [Baader, Borgwardt, et al. [2013\]](#page-100-3):

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Note: the tight upper bounds for data complexity and combined complexity, require different algorithms.

Temporalizing ontology-mediated query answering – More results

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The previous results have been extended to many more DLs [Baader, Borgwardt, et al. [2015\]](#page-100-4):

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Adopt a radical solution: assume a **functional view of ontologies** [Levesque [1984\]](#page-100-5):

Levesque's functional approach

View KB as systems that allow for two kinds of operations

• ASK (q, s) , which returns the answers to a query q that are logically implied by the ontology s,

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 \bullet $\text{\sc TELL}(a, s)$, which produces a new ontology s' as a result of the application of an action a to the ontology s.

Note:

- **1** Essentially, this amounts to applying actions/temporal operators to DL axioms only.
- ² Also related to update.

But result of TELL remains in the same language as the original ontology.

Levesque's functional approach – Pros and Cons

Major advantage:

• Strong decoupling of reasoning on the static knowledge from reasoning on the dynamics of the computations over such knowledge.

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• As a result, we can lift to DLs many notions and results developed over the years in Reasoning about Actions, Process Modeling, and Verification.

Disadvantages:

- We don't have a single theory anymore for representing and reasoning on actions over ontologies:
	- The ontology represents what is known.
	- The actions change what is known (i.e., the ontology), but they are not represented in the (same) ontology.
- We lose the possibility of distinguishing between "knowledge" and "truth".

unibz

Knowledge and Action Base (KAB)

[Bagheri Hariri, C., De Giacomo, et al. 2013; Bagheri Hariri, C., Montali, et al. [2013\]](#page-101-1) Representing both structural and behavioral aspects: Representing both structural and behavioral aspects

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KAB

- Data Layer: Description logic KB
	- \bullet Data schema: TBox
	- \mathbf{v} In the state state control over control over condition; $\mathcal{L}(\mathcal{L})$ • Data instance: ABox
- Process Layer:
	- \bullet Atomic actions: access and update data;
	- Process: finite state control over conditional action invocation:
	- \bullet External calls: communication with external environment
		- Insert new data objects possibly depending on already present objects.

Actions

- Have input parameters.
- Action execution results in a new KB: ABox changes while TBox remains fixed.
- Resulting KBs may contain new objects that come from the environment outside the system.

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Processes

A process over a KAB is a specification of when actions can be executed.

- Must be based on querying the current ontology.
- With additional non-deterministic finite control state programs.

KAB transition system

KAB behavior captured by the infinite-state transition system Υ , defined as follows:

- **1** Start from the given initial state A_0 .
- 2 Use process specification to choose instantiated action $\rho\sigma$ to execute.
- **3** If resulting state/ABox is **consistent w.r.t. TBox**, it becomes a new state.
- **4** Repeat forever.

Sources of infinity:

- \bullet Infinite branching infinitely many parameter instantiations.
- Infinite runs usage of values obtained from action steps.
- Unbounded Aboxes accumulation of such values.

Verification of KABs

Check sophisticated temporal properties over KABs.

Example

- Eventually all people in this room will be sleeping.
- From now on all people in this room will be interested in KABs.
- There exists a possible future situation where all people in this room will be interested in KABs.
- Always, when a presentation starts, it eventually ends.

Verification logics

We are interested in checking very powerful dynamic/temporal properties. \rightsquigarrow FOL variants of LTL and μ -calculus.

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FOL variant of μ -calculus

$$
\Phi ::= Q \mid \neg\Phi \mid \Phi_1 \land \Phi_2 \mid \exists x . \Phi \mid [-] \Phi \mid \langle - \rangle \Phi \mid \mu Z . \Phi \mid \nu Z . \Phi \mid Z
$$

- Q is an ECQ (first-order like syntax, but with restricted quantification) [C., De Giacomo, Lembo, Lenzerini, et al. [2007\]](#page-101-2)
- Existential quantification ranges over terms in the current KB.
- Fixpoint operators are fully general.

Example

- $\forall x. PeopleInRoom(x) \rightarrow \mu Z. (Sleeping(x) \vee [-|Z])$ Eventually all people in this room will be sleeping (liveness).
- $\forall x. PeopleInRoom(x) \rightarrow \nu Z. (Interested InKABs(x) \wedge [-|Z])$ From now on all people in this room wil be interested in KABs (safety).
- $\forall x. PeopleInRoom(x) \rightarrow \mu Z. (Interested InKABs(x) \vee \langle \rangle Z)$ There exists a possible future situation where all people in this room will be interested in KABs.

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Verification of KABs – Undecidability

Model checking

Given a KAB, and a verification formula Φ , check whether Φ holds in the KAB Transition System Υ , denoted by $\Upsilon \models \Phi$.

- KABs transition system has infinitely many states since the number of different KBs that can be obtained by executing actions according to the process is unbounded.
- The usual techniques, e.g., model checking, used for finite-state systems don't work off-the-shelf.

Theorem

Model checking verification formulas on KABs is **undecidable**. (Even for trivial eventualities with no quantification across on a KAB with empty TBox, no equality, and actions without negation).

Proof: By reduction from answering boolean UCQs in relational DBs under a set of TGDs [Beeri and Vardi [1981\]](#page-101-3).

Technical challenges in verification

Challenge 1: Combining DLs and actions

- Adopt Levesque's functional view of KBs: KBs are objects that can be:
	- queried through logical reasoning, returning certain answers;
	- updated through an extra-logical mechanism, generating a new KB.
- Actions make system transit from the current KB to the next one, specified according to the effects of actions.

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Challenge 2: Dealing with infinite state transition systems

- External calls insert new objects in the KB.
- Even under Levesque's functional view, the number of KBs to be considered in the system evolution is in general infinite.
- Getting a solution to this is the crux of success.

Challenge 3: Allowing quantification across in the verification logic

- Verification properties query the current state/KB through certain answers.
- Quantifying across: we retrieve objects in one state and check their properties in future states.

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History-preserving and persistence-preserving μ -calculus

We introduce two extensions of the modal μ -calculus / LTL with (controlled) forms of first order quantification.

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Bisimulation between transition systems

The local condition of the bisimulation is isomorphism between states.

History-preserving bisimilarity

History-preserving bisimilarity requires that isomorphism in the new states extends old ones.

Persistence-preserving bisimilarity

Persistence-preserving bisimilarity requires that isomorphism in the new states extends old ones only on objects in the active domain.

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Theorem (bisimulation invariance)

- History-preserving bisimilar transition systems satisfy the same $\mu\mathcal{L}_A$ (history-preserving) formulas.
- Persistence-preserving bisimilar transition systems satisfy the same μL_P (persistence-preserving) formulas.

Two key semantical conditions for decidability

Run-boundedness

Runs cannot accumulate more than a fixed number of different values.

- Transition system accumulates finite information along a run.
- But accumulates infinite information through infinite branching.
- This is a semantic condition, whose checking is undecidable. \rightsquigarrow Easy to check syntactic conditions needed: Weak-acyclicity.

State-boundedness

States cannot contain more than a fixed number of different values.

- Relaxation of run-boundedness
- Infinite accumulation of information along each run is possible.
- This is a semantic condition, whose checking is undecidable.
	- \rightsquigarrow Easy to check syntactic conditions needed: GR-acyclicity.

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Theorem

Verification of $\mu\mathcal{L}_A$ over run-bounded KABs is decidable and can be reduced to model checking of propositional μ -calculus over a finite transition system.

Idea: use *isomorphic types* instead of actual values.

Remember: runs are bounded!

Decidability results for state-bounded KABs

Theorem

Verification of $\mu\mathcal{L}_P$ over state-bounded KABs is decidable and can be reduced to model checking of propositional μ -calculus over a finite transition system.

Steps:

- **1 Prune** infinite branching (isomorphic types).
- **2** Finite abstraction along the runs:
	- μL_P looses track of previous values that do not exist anymore.
	- New values can be replaced with old, non-persisting ones.
	- This eventually leads to recycle the old values without generating new ones.

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Semantically-Governed Artifact Systems (SGASs)

The data layer in a dynamic system constituted of evolving artifacts might be very complex, and difficult to interact with

Hence we can resort to ontology-based technology and ontology-based data access techniques to support users:

- We install "on top" of an artifact system an ontology, capturing the domain of interest at a higher level of abstraction.
- We connect the ontology to the underlying system via declarative mappings.

Such a setting gives rise to a very rich and still largely unexplored framework, in which we have various choices for:

- the language used to express the ontology;
- the form of the mappings, and the language used to express them;
- the assumptions we make about the dynamics of the system;
- the kind of analysis tasks we want to perform.

Initial results reported in [C., De Giacomo, Lembo, Montali, et al. [2012\]](#page-101-4).

Semantically-Governed Artifact Systems (SGASs)

The system's conceptual schema (TBox) composed of semantic constraints that define the "data boundaries" of the underlying artifact system.

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Semantic layer and snapshots

Actual data are concretely maintained at the artifact layer. Snapshot: database instances of the involved artifacts.

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Each snapshot is conceptualized in the ontology as instance data. Mappings define how to obtain the virtual ABox from the source data.

Action execution to evolve the system

The system evolves due to actions/process executed over the artifact layer, invoking external services to inject new data.

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Understanding the evolution

Semantic layer used to **understand** the evolution at the conceptual level, by posing queries over the ontology.

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Semantic governance

Semantic layer used to regulate the execution of actions at the artifact layer by rejecting actions that lead to violations of constraints in the ontology.

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Temporal verification over semantic layer

Temporal properties expressed as:

- queries over the ontology combined with
- temporal operators to talk about the dynamics of the system.

System evolves at the Artifact Layer.

Rewriting of temporal properties

- The temporal part is maintained unaltered, because the system evolves at the Artifact Layer.
- Faithful transformation of a temporal property over Semantic Layer: **1** Rewriting of ontology queries to compile away the TBox. **2** Unfolding of temporal property wrt mappings to obtain a corresponding temporal property over the Artifact Layer.

Hence, verification of temporal properties expressed over the ontology is reduced to verification of temporal properties over the artifacts.

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Decidability of verification over SGASs

We obtain that the verification of (restricted first-order) temporal properties is decidable, provided the transition system at the Artifact Layer satisfies suitable boundedness conditions.

Results

The following are decidable, and can be reduced to model checking of propositional LTL/ μ -calculus over a finite transition system:

- Verification of LTL-FO $_A/\mu\mathcal{L}_A$ properties over run-bounded SGASs with deterministic services.
- Verification of LTL-FO $P/\mu\mathcal{L}_P$ properties over state-bounded SGASs (both with deterministic and with non-deterministic services).

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Modeling static domain knowledge using an ontology

We can model the static domain knowledge using one of the standard ontology languages, e.g., OWL 2 QL.

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Modeling complex patterns

We can model this temporal pattern, e.g., with metric temporal rules:

LowRotorSpeed $(tb) \leftarrow$ rotorSpeed $(tb, rs) \wedge rs < 1000$. HighRotorSpeed(tb) ← rotorSpeed(tb, rs) \land rs > 1260. MainFlameOn(tb) ← mainflame(tb, $m f$) $\wedge m f > 1$. WarmUpFinished(tb) ← \Box _[0s,10s]MainFlameOn(tb) ∧ $\overline{\mathcal{L}_{(0,10m]}}\bigl(\boxminus_{(0,30s]} \textsf{HighRotorSpeed}({\it tb}) \; \wedge \;$ $\overline{\mathbb{E}_{(0, 1m]} \mathbb{H}_{(0, 1m]} }$ LowRotorSpeed $(\textit{tb}))$

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We use DatalogMTL

DatalogMTL is a Horn fragment of Metric Temporal Logic (MTL).

A DatalogMTL program is a finite set of rules of the form

 $A^+ \leftarrow A_1 \wedge \cdots \wedge A_k$ or $\perp \leftarrow A_1 \wedge \cdots \wedge A_k$

where

• each
$$
A_i
$$
 is either $\tau \neq \tau'$, or defined by the grammar

$$
A \ ::= \ P(\tau_1,\ldots,\tau_m) \ | \ \boxplus_{\varrho} A \ | \ \boxplus_{\varrho} A \ | \ \Phi_{\varrho} A \ | \ \Phi_{\varrho} A
$$

where ρ denotes a (left/right open or closed) interval with non-negative endpoints,

• A^+ does not contain \bigoplus_{α} or \bigoplus_{α} (since this would lead to undecidability).

Query evaluation in DatalogMTL

[Brandt, Kalayci, et al. [2017;](#page-102-0) Brandt, Güzel Kalayci, et al. [2018\]](#page-102-1)

Theorem

Answering DatalogMTL queries is ExpSpace-complete in combined complexity.

We consider the **nonrecursive fragment Datalog**_{nr} MTL of *DatalogMTL*:

- sufficient expressive power for many real-world situations
- computationally well-behaved

Answering $Database_{nr}MTL$ queries:

- Is PSPACE-complete in combined complexity.
- Is in AC^0 in data complexity.
- Can be reduced to SQL query evaluation.

Hence, Datalog_{nr}MTL is well suited as a temporal rule language for OBDA.

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Data sources: schema and data

Data sources often contain temporal information in the form of time-stamps.

Example data schema S for the Siemens data

It includes time-stamped sensor measurements and deployment details:

tb measurement (timestamp, sensor id, value), tb_sensors(sensor_id,sensor_type, mnted_part, mnted_tb), tb_components(turbine_id, component_id, component_type).

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A corresponding data instance \mathcal{D}_0 :

Static mapping assertions: $\Phi(\vec{x}) \rightsquigarrow \Psi(\vec{x})$

- $\Phi(\vec{x})$ is a query over the source schema S
- $\Psi(\vec{x})$ is an atom with predicate in Σ_s

Example

```
SELECT sensor id AS X FROM tb sensors
WHERE sensor_type = 1 \rightarrow TemperatureSensor(X)
SELECT component id AS X FROM tb components
WHERE component type = 1 \rightarrow Burner(X)
SELECT mnted part AS X, sensor id AS Y FROM tb sensors \rightsquigarrow isMonitoredBy(X, Y)
```
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These mappings retrieve from the database ordinary facts.

Burner(b01), TemperatureSensor(mf01), isMonitoredBy(pt01, rs01), isMonitoredBy(b01, mf01).

Temporal mapping assertions in \mathcal{M}_t

Temporal mapping assertions: $\Phi(\vec{x}, \text{begin}, \text{end}) \rightsquigarrow \Psi(\vec{x}) \textcircled{a} \langle t_{\text{begin}}, t_{\text{end}} \rangle$

- begin and end are variables returning a date/time.
- ' \langle ' is either '(' or '[', and similarly for ')'.
- $\Psi(\vec{x})$ is an atom with predicate in Σ_t .
- t_{begin} is either begin or a date-time constant, and similarly for t_{end} .

Example

```
SELECT * FROM (
 SELECT sensor_id, value, timestamp AS begin,
       LEAD(timestamp,1) OVER W AS end
 FROM tb_measurement, tb_sensors
 WINDOW W AS (PARTITION BY sensor_id ORDER BY timestamp)
 WHERE tb measurement.sensor_id = tb_sensors.sensor_id AND sensor_type = 0
 ) SUBQ WHERE value > 1260 HighRotorSpeed(sensor_id)@[begin,end)
```
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These mappings retrieve from the database temporal facts.

HighRotorSpeed(rs01)@[2017-06-06 12:22:50, 2017-06-06 12:23:40)

b

Concrete syntax for temporal OBDA specifications

Temporal OBDA specification $\mathcal{P}_t = \langle \Sigma_s, \Sigma_t, \mathcal{O}, \mathcal{R}_s, \mathcal{R}_t, \mathcal{M}_s, \mathcal{M}_t, \mathcal{S} \rangle$

- Σ_{s} is a static vocabulary,
- \bullet \circ is an ontology,
- \mathcal{R}_s is a set of static rules,
- M_s is a set of static mapping assertions,
- S is a database schema.
- Σ_t is a temporal vocabulary,
- \mathcal{R}_t is a set of temporal rules,
- \mathcal{M}_t is a set of temporal mapping assertions,

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A temporal OBDA instance is a pair $\mathcal{J} = \langle \mathcal{P}_t, \mathcal{D} \rangle$

- P_t is a temporal OBDA specification,
- \mathcal{D} is a database instance compliant with the database schema \mathcal{S} in \mathcal{P}_t .

To represent the facts generated by \mathcal{J} , we use **RDF Datasets**.

```
(We follow the model proposed by the W3C RSP Community Group.)
```
The temporal fact HighRotorSpeed(rs01)@[2017-06-06 12:22:50, 2017-06-06 12:23:40) is modeled as the **named graph** GRAPH q_0 {(rs01, a, HighRotorSpeed)} and a set of triples in the default graph, to model the time interval:

```
(q_0, a, \texttt{time:Interval}).(q_0, \texttt{time:isBeginningInclusive, true}), (q_0, \texttt{time:isEndInclusive, false}),(g_0, \texttt{time:hasBeginning}, b_0), (g_0, \texttt{time:hasEnd}, e_0),(b_0, \texttt{time:in}XSDDateTimeStamp, '2017-06-06 12:22:50'),
(e_0, \text{time:in}XSDDateTimeStamp, '2017-06-06 12:23:40').
```
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Example query

"Find the time periods of "Warm up" of the gas turbines deployed in the train with ID T001 ".

This corresponds to the query: $Q(tb)@i$, where $Q(tb)$ is defined as

 $Q(tb) \leftarrow$ Train(T001), GasTurbine(tb), isDeployedIn(tb , T001), WarmupFinished(tb).

In "temporal" SPARQL syntax:

```
PREFIX ss: <http://siemens.com/ns#>
PREFIX st: <http://siemens.com/temporal/ns#>
SELECT ? tb ? left_edge ? begin ? end ? right_edge
WHERE {
  ? tb a ss: GasTurbine :
      ss : isDeployedIn ss : train_T001 .
  {? tb a st : PurgingIsOver }@ <? left_edge ,? begin ,? end ,? right_edge >
}
```
Equivalent standard SPARQL query

```
PREFIX ss: <http://siemens.com/ns#>
PREFIX st: <http://siemens.com/temporal/ns#>
SELECT ?tb ? left edge ? begin ? end ? right edge
WHERE {
  ? tb a ss : GasTurbine ; ss : isDeployedIn ss : train_T001 .
  {? tb a st : WarmupFinished }@ <? left_edge ,? begin ,? end ,? right_edge >
}
```
... is translated into the following standard SPARQL querv:

```
PREFIX time : < http :// www . w3 . org /2006/ time #>
...
SELECT ? tb ? left_edge ? begin ? end ? right_edge
WHERE {
  ?tb a ss: GasTurbine ; ss: isDeployedIn ss: train_T001 .
  GRAPH ?g { ? tb a st : WarmupFinished . }
  ?g a time : Interval ;
     time: isBeginningInclusive ? left edge ;
     time : hasBeginning [ time : inXSDDateTimeStamp ? begin ] ;
     time : hasEnd [ time : inXSDDateTimeStamp ? end ] ;
     time: isEndInclusive ?right_edge .
}
```
We have implemented the temporal OBDA framework in the **Ontop-temporal** system [Güzel Kalayci et al. [2018\]](#page-102-2), as an extension of the OBDA system Ontop.

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- There is a huge amount of work in knowledge representation and in database theory, using a variety of techniques, that is **potentially relevant** to Complex Event Recognition.
- The problem space has several dimensions that partly interact. \rightsquigarrow Thorough systematization of the area is still missing.
- Many of the works are based on specific restrictions and assumptions that make them difficult to compare.
- Some of the assumptions made would need validation also from the practical point of view, in real-world use-cases.

 \rightsquigarrow Requires making frameworks more robust.

- Moreover, the positive results on reasoning and verification appear rather fragile.
- I am curious to see which of the works/results/techniques find your interest, and concrete application in CER.

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Thank you for your attention!

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