Reasoning over Evolving Graph-structured Data Under Constraints

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DLs for GSD	Reasoning in Dynamic Systems	DLs for Evolving GSD	Planning	Conclusions
Outline				

- 1 Description Logics for Graph-structured Data
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- Obscription Logics for Evolving Graph Structured Data
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Motivations for this research

Comes from two important "trends" in data and information management:

- Graph databases [Mendelzon and Wood 1995], aka graph-structured data (GSD).
- **2** Dealing with dynamic systems, while properly taking into account data.

What we are going to do here:

- We argue that research in knowledge representation has provided important contributions to both settings.
- We combine the two aspects in a novel setting relying on constraints expressed in Description Logics (DLs) for managing evolving GSD.

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Graph-structured data are everywhere

The data underlying many settings is inherently graph structured:

- Web data
- Social data
- RDF data
- Open linked data
- XML data
- Pointer structure in a program

We need formalisms, techniques, and tools to properly manage GSD:

- modeling languages and constraints
- query languages
- efficient query answering
- dealing with evolving GSD

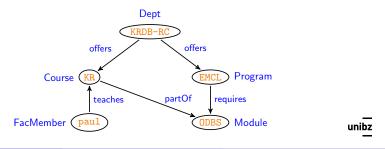


Conclusions

Graph-structured data is not really new

A graph-structured database instance = An edge and node labeled graph = A finite relational structure with unary and binary relations only = A finite Description Logic interpretation

Example:



Path constraints for GSD

The problem of specifying and reasoning over integrity constraints for GSD has been addressed in the database community.

Path constraints [Abiteboul and Vianu 1999; Buneman, Fan, and Weinstein 2000; Grahne and Thomo 2003]

• Make use of regular expressions P, interpreted over GSD instances \mathcal{I} :

 $\llbracket P \rrbracket^{\mathcal{I}} =$ set of **pairs of nodes connected** in \mathcal{I} by a path whose sequence of labels is a word in the language of P.

- Path constraints φ come in two forms: $P_{\ell} \subseteq P_r$ $[P_p](P_{\ell} \subseteq P_r)$
- Semantics: set of nodes satisfying the constraint

$$\begin{split} \llbracket P_{\ell} \subseteq P_{r} \rrbracket^{\mathcal{I}} &= \{n \mid \text{ if } (n, n') \in \llbracket P_{\ell} \rrbracket^{\mathcal{I}} \text{ then } (n, n') \in \llbracket P_{r} \rrbracket^{\mathcal{I}}, \text{ for all } n' \} \\ \llbracket [P_{p}] (P_{\ell} \subseteq P_{r}) \rrbracket^{\mathcal{I}} &= \{n \mid \text{for all } n_{1} \text{ s.t. } (n, n_{1}) \in \llbracket P_{p} \rrbracket^{\mathcal{I}}, \\ & \text{ if } (n_{1}, n') \in \llbracket P_{\ell} \rrbracket^{\mathcal{I}} \text{ then } (n_{1}, n') \in \llbracket P_{r} \rrbracket^{\mathcal{I}}, \text{ for all } n' \} \end{split}$$

Reasoning with path constraints

- Global semantics: $\mathcal{I} \models \varphi$, if every node is in $\llbracket \varphi \rrbracket^{\mathcal{I}}$.
- **Pointed** semantics: $\mathcal{I}, a \models \varphi$, if $a \in \llbracket \varphi \rrbracket^{\mathcal{I}}$, where a is some given node.

Central problem: implication of path constraints

Given a set Γ of path constraints, and a path constraint φ decide:

- Unrestricted implication: Does $\Gamma \models \varphi$? I.e., for every \mathcal{I} , whenever $\mathcal{I} \models \Gamma$ then also $\mathcal{I} \models \varphi$.
- Finite implication: Does $\Gamma \models_{fin} \varphi$? Same as above, but over finite instances.

Similarly for unrestricted and finite implication under pointed semantics.

Implication of path constraint is undecidable

Finite and unrestricted **implication** of path constraints was shown **undecidable** [Buneman, Fan, and Weinstein 2000; Grahne and Thomo 2003]:

- for pointed semantics, and general constraints $[P_p](P_\ell \subseteq P_r)$
- ullet for global semantics, even for prefix-empty, word constraints $w_\ell\subseteq w_r$

 \rightsquigarrow Decidability requires both pointed semantics and empty prefixes.

Recently, undecidability has been tightened to rather simple (word) constraints, of the forms [C., Ortiz, and Simkus 2016]:

 $[r](r_1 \circ r_2 \subseteq r_3) \qquad [r](r_1 \subseteq r_2 \circ r_3) \qquad \text{(for both semantics)}$ or: $r_1 \circ r_2 \subseteq r_3 \qquad r_1 \subseteq r_2 \circ r_3 \qquad \text{(for global semantics)}$

where all r are simple labels (i.e., no ε , no inverse labels).

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Impact on	inference over TG	Ds		

The previous result can easily be rephrased in terms of tuple-generating dependencies (TGDs):

- $r_1 \circ r_2 \subseteq r_3$ is equivalent to
- $r_1 \subseteq r_2 \circ r_3$ is equivalent to

$$\begin{split} r_1(x,y), r_2(y,z) &\to r_3(x,y) \\ r_1(x,y) &\to \exists z.r_2(x,z), r_3(z,y) \end{split}$$

Undecidability of TGD entailment and of query answering under TGDs

(Finite) entailment of TGDs, and (finite) entailment of atomic queries under TGDs are undecidable already for TGDs of the forms:

 $r_1(x,y), r_2(y,z) \rightarrow r_3(x,y) \qquad \qquad r_1(x,y) \rightarrow \exists z.r_2(x,z), r_3(z,y)$

Expressive DLs for constraints on GSD

Expressive DLs are well suited to express constraints on GSD:

- powerful features for structuring the domain into classes (i.e., concepts)
- complex conditions for typing binary relations (i.e., roles)
- when resorting to expressive DLs with regular expressions over roles, we also have a mechanism to navigate the graph

Let us consider one such DL: $ALCOIb_{reg}$,

also known as ZOI.

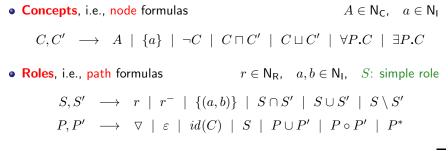
ZOI Is closely related to (positive) regular XPath with nominals [Cate and Segoufin 2008; C., De Giacomo, Lenzerini, et al. 2009] and Propositional Dynamic Logic [Fischer and Ladner 1979].

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DLs for GSD	Reasoning in Dynamic Systems	DLs for Evolving GSD	Planning	Conclusions
The DL	ZOI			

- The vocabulary of \mathcal{ZOI} has three alphabets:
 - N_C: concept names, or node symbols denote unary predicates
 - N_R: role names, or edge symbols denote binary predicates
 - NI: individuals, or node names denote constants

Note: each node and edge can be labeled with a set of symbols.



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Formulas i	in \mathcal{ZOI}			

An **atomic formula** α of ZOI corresponds to a TBox or ABox assertion:

• Inclusions between concepts and between simple roles:

 $C_1 \sqsubseteq C_2 \qquad \qquad S_1 \sqsubseteq S_2$

• Assertions on concepts and on simple roles

C(a) S(a,b)

A *ZOI* knowledge base is a boolean combination of atomic formulas:

 $\mathcal{K} \longrightarrow \alpha \mid \mathcal{K} \land \mathcal{K}' \mid \mathcal{K} \lor \mathcal{K}' \mid \dot{\neg} \mathcal{K}$

Semantics of \mathcal{ZOI}

We have the standard DL semantics, based on (finite) FO interpretations.

- Roles (i.e., paths) are interpreted as binary relations:
 - Regular expressions are analogous to those in path constraints.
 - Inverse role r^- denotes the inverse of the binary relation denoted by r.

• Also: $\begin{array}{rcl} \varepsilon^{\mathcal{I}} &=& \{(o,o) \mid o \in \Delta^{\mathcal{I}}\} \\ \nabla^{\mathcal{I}} &=& \Delta^{\mathcal{I}} \times \Delta^{\mathcal{I}} \\ \{(a,b)\}^{\mathcal{I}} &=& \{(a^{\mathcal{I}},b^{\mathcal{I}})\} \end{array}$

- Concepts are interpreted as unary relations (i.e., sets of objects):
 - The boolean operators \sqcap, \sqcup, \neg are as usual.
 - Nominal $\{a\}$ denotes a singleton, i.e., $\{a\}^{\mathcal{I}} = \{a^{\mathcal{I}}\}$.
 - $\exists P.C$ denotes the starting points of a *P*-path ending in (an instance of) *C*.
 - $\forall P.C$ denotes the objects for which all P-paths starting there end in C.
- Inclusions are interpreted as implications (i.e., as set inclusion):
 - \mathcal{I} satisfies $C_1 \sqsubseteq C_2$ if $C_1^{\mathcal{I}} \subseteq C_2^{\mathcal{I}}$.
 - Analogously for roles.
- Assertions C(a) and S(a, b) are analogous to facts, but can make use of complex concept and role expressions.
- Booleans in a KB have the usual meaning.

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Conclusions

Example of constraints expressible in \mathcal{ZOI}

Complex domain and range restrictions

$\exists offers.Course \sqsubseteq Dept$	$Department \sqsubseteq \forall offers.(Program \sqcup Course)$
\exists requires. $\top \sqsubseteq$ Program	$\top \sqsubseteq \forall requires.(\exists partOf^*.Course)$

Conditions requiring navigation on the graph Course $\sqsubseteq \exists taughtBy.FacMember$ $\exists (partOf^* \circ requires).Program \sqsubseteq \exists offers^-.Department$ Course $\sqcap \exists requires^-.UndergradProgram \sqsubseteq$ $\exists teaches^-.(\exists (memberOf \circ partOf^*).Institute)$

Expressing path constraints in \mathcal{ZOI}

We can encode path constraints in ZOI, for empty prefixes under pointed semantics (for individual *a*):

$$\varphi = P_{\ell} \subseteq P_r \qquad \rightsquigarrow \qquad \mathcal{T}_{\varphi}^a = \{a\} \sqsubseteq \forall P_{\ell}. \exists \mathsf{inv}(P_r). \{a\}$$

(where $inv(P_r)$ denotes the role representing the inverse of path P_r)

Lemma

Let Γ be a set of prefix-empty constraints, φ a prefix-empty constraint, and a an individual. Then:

$$\Gamma, a \models_{(\mathit{fin})} \varphi \qquad \text{iff} \qquad (\bigwedge_{\gamma \in \Gamma} \mathcal{T}^a_\gamma) \land \neg \mathcal{T}^a_\varphi \quad \text{is not (finitely) satisfiable}$$

Complexity of path-constraint implication

Satisfiability of \mathcal{ZOI} is ExpTIME-complete. From this we get:

Theorem ([C., Ortiz, and Simkus 2016])

Implication of prefix-empty path constraints under pointed semantics is decidable in $\underline{\text{ExpTime}}$

Previous known bound: N2ExpTIME

What about finite implication?

- \bullet Finite model reasoning for \mathcal{ZOI} has not been considered so far.
- However, it turns out that ZOI has the **finite model property**. Proof needs ideas from PDL and from 2-variable fragment.

Theorem ([C., Ortiz, and Simkus 2016])

Finite implication of **prefix-empty** path constraints under **pointed semantics** is decidable in **EXPTIME**

Other classes of path constraints

For empty prefixes under pointed semantics, we have used a nominal to encode the inclusion of the left-tail in the right-tail. This does **not** work

- under global semantic, or
- in the presence of a prefix.

To express other path constraints, we need to extend the logic:

We can capture all forms of path constraints in \mathcal{ZOI} extended with role difference for arbitrary (non-simple) roles:

$$\varphi = [P_p](P_\ell \subseteq P_r) \qquad \rightsquigarrow \qquad C_\varphi = \forall P_p.(\forall (P_\ell \setminus P_r).\bot)$$

Lemma

Let Γ be a set of constraints, φ a constraint, and a an individual. Then:

$$\begin{split} &\Gamma, a \models_{(\textit{fin})} \varphi \quad \text{iff} \quad \big(\prod_{\gamma \in \Gamma} C_{\gamma} \sqcap \neg C_{\varphi} \big)(a) \quad \text{is not (finitely) satisfiable} \\ &\Gamma \models_{(\textit{fin})} \varphi \qquad \text{iff} \quad \neg \big(\prod_{\gamma \in \Gamma} C_{\gamma} \sqsubseteq C_{\varphi} \big) \quad \text{is not (finitely) satisfiable} \end{split}$$

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Dynamic systems taking into account data

Traditional approach to model dynamic systems: divide et impera of

- static, data-related aspects
- dynamic, process/interaction-related aspects

These two aspects traditionally treated separately by different communities:

- Data management community: data modeling, constraints, analysis deal mostly with static aspects
- (Business) process management and verification community: data is abstracted away

Reasoning about evolving data and knowledge

However, the knowledge representation community traditionally has paid attention to the combination of static and dynamic aspects:

- The combination in a single logical theory is well-known to be difficult [Wolter and Zakharyaschev 1999; Gabbay et al. 2003]
- Reasoning about actions in the Situation Calculus, cf. [Reiter 2001]
- Automated planning, cf. [Ghallab, Nau, and Traverso 2004]
- DL-based action languages [Baader, Lutz, et al. 2005; Baader and Zarriess 2013]
- Knowledge and Action Bases [Bagheri Hariri, C., Montali, et al. 2013]
- Bounded Situation Calculus [De Giacomo, Lesperance, and Patrizi 2012; C., De Giacomo, Montali, et al. 2016]

Reasoning about evolving data

Actually, there is quite some work also coming from the database community:

- Dynamic relational model [Vianu 1983, 1984]
- Transactional database schemas [Abiteboul and Vianu 1985, 1986, 1987, 1988]
- Temporal deductive databases [Snodgrass 1984; Chomicki and Imielinski 1988]
- Relational and ASM transducers [Abiteboul, Vianu, et al. 1998; Spielmann 2000]
- Data-driven web systems [Deutsch, Sui, and Vianu 2004]
- Business Artifacts [Nigam and Caswell 2003; Bhattacharya et al. 2007]
- Active XML [Abiteboul, Benjelloun, and Milo 2004]
- Artifact systems with arithmetic [Damaggio, Deutsch, and Vianu 2012]
- Data Centric Dynamic Systems [Bagheri Hariri, C., De Giacomo, et al. 2013]

Relevant assumptions about the system behaviour

In the dynamic setting, there is a huge variety of different assumptions made, that deeply affect the inference services of interest and their computational properties:

- System dynamics specified procedurally (e.g., through a finite state machine) vs. declaratively (e.g., through a set of condition-action rules).
- Simple vs. complex actions.
- Actions operate on the single instances (i.e., models), as opposed to adopting the functional approach [Levesque 1984].
- Sompletely specified initial state vs. incomplete initial state.
- **O** Deterministic vs. non-deterministic effects of actions.
- O During system execution, new objects may enter the system or not.
- The intensional knowledge about the system is fixed vs. changes.

The setting we adopt here

In our setting, we specialize the above options as follows:

- We assume to have available a finite set of parametric actions.
- Actions might be complex, and allow for checking conditions.
- Actions operate on the single instances.
- We assume incomplete information in the initial state, i.e., we are interested in reasoning over all possible initial states compliant with the incomplete specification.
- Our actions are deterministic.
- Our actions do not incorporate new objects in the system ... but (when relevant) we allow for arbitrarily extending the domain in the initial state.
- The intensional knowledge might change, since it is affected in complex ways by the extensional knowledge.

Reasoning services of interest

We consider several classical reasoning services that are of relevance in this setting:

- Verification.
- Variants of planning:
 - Existence of a plan.
 - Existence of a plan from a given precondition.
 - Conformant planning.
- Variants of bounded planning, i.e., we impose a priori finites bounds on the length or domain of the plan.

Reasoning services – Verification

Applying an action to a finite DB instance

Let ${\cal K}$ be a KB, ${\cal I}$ a finite DB instance for ${\cal K},$ and α a (possibly complex) action.

Then $\alpha(\mathcal{I})$ denotes the DB instance obtained by applying α to \mathcal{I} .

Verification (V) problem

Given KB \mathcal{K} and action α , is α \mathcal{K} -preserving?

I.e., is it the case that, for every finite DB instance \mathcal{I} , if $\mathcal{I} \models \mathcal{K}$ then $\alpha(\mathcal{I}) \models \mathcal{K}$?

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To make the framework concrete, we consider an update language for GSD that allows for various types of actions:

- Adding the result of a concept to an atomic concept.
- Adding the result of a role to an atomic role.
- **Removing** the result of a concept from an atomic concept.
- **Removing** the result of a role from an atomic role.
- Conditional execution / composition / parameters.

Update Language for GSD – Example

Example

A complex action with input parameters x, y, z that transfers an employee x from a project y to the project z:

Condition

 $\alpha = \left(\mathsf{Employee}(x) \land \mathsf{Project}(y) \land \mathsf{Project}(z) \land \mathsf{worksFor}(x, y)\right) ?$

 $\mathsf{worksFor} \ominus \{(x,y)\} \cdot \mathsf{worksFor} \oplus \{(x,z)\} : \pmb{\varepsilon}$

• α checks if x is an Employee,

y and z are Projects, and

x worksFor y.

- If yes, it removes the worksFor link between x and y, and creates a worksFor link between x and z.
- If no (i.e., any of the checks in the conjunction fails), it does nothing.

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Result of conditional action – Example

Before being executed, the action in grounded.

Example of execution of a grounded action:

Given:

$$\begin{split} \alpha = (\mathsf{Employee}(e) \wedge \mathsf{Project}(p_1) \wedge \mathsf{Project}(p_2) \wedge \mathsf{worksFor}(e, p_1)) ~? \\ \mathsf{worksFor} \ominus \{(e, p_1)\} \cdot \mathsf{worksFor} \oplus \{(e, p_2)\} : \varepsilon \end{split}$$

 $\begin{aligned} \mathcal{I} = \{ \; \mathsf{Employee}(e), \; \mathsf{worksFor}(e, p_1), \\ \mathsf{Project}(p_1), \; \mathsf{Project}(p_2) \; \} \end{aligned}$

Result:

$$\begin{aligned} \alpha(\mathcal{I}) = \{ \ \mathsf{Employee}(e), \ \mathsf{worksFor}(e, p_2), \\ \mathsf{Project}(p_1), \ \mathsf{Project}(p_2) \ \} \end{aligned}$$

Recall: We use $\alpha(\mathcal{I})$ to denote the result of applying α to \mathcal{I} .

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Solving the verification problem

The verification problem can be reduced to finite (un)satisfiability of a \mathcal{ZOI} KB using a form of regression.

Let $\mathcal{K}_{L\leftarrow L'}$ be the KB obtained from \mathcal{K} by replacing each occurrence of L by L'.

Transformation $\mathsf{TR}(\mathcal{K}, \alpha)$ of a KB \mathcal{K} via an action α is defined inductively:

$$TR(\mathcal{K}, \epsilon) = \mathcal{K}$$

$$TR(\mathcal{K}, (A \oplus C) \cdot \alpha) = (TR(\mathcal{K}, \alpha))_{A \leftarrow A \sqcup C}$$

$$TR(\mathcal{K}, (A \oplus C) \cdot \alpha) = (TR(\mathcal{K}, \alpha))_{A \leftarrow A \sqcap \neg C}$$

$$TR(\mathcal{K}, (r \oplus P) \cdot \alpha) = (TR(\mathcal{K}, \alpha))_{r \leftarrow r \cup P}$$

$$TR(\mathcal{K}, (r \oplus P) \cdot \alpha) = (TR(\mathcal{K}, \alpha))_{r \leftarrow r \setminus P}$$

$$TR(\mathcal{K}, (\mathcal{K}_1; \alpha_1 : \alpha_2)) = (\neg \mathcal{K}_1 \lor TR(\mathcal{K}, \alpha_1)) \land (\mathcal{K}_1 \lor TR(\mathcal{K}, \alpha_2))$$

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Transforming a KB via an action – Example

Example $\mathcal{K}_1 =$ $(Project \square ActiveProject \sqcup ConcludedProject) \land$ $(\mathsf{Employee} \sqsubset \mathsf{ProjectEmployee} \sqcup \mathsf{PermanentEmployee}) \land$ $(\exists worksFor.Project \Box ProjectEmployee)$ $\alpha_1 = \mathsf{ActiveProject} \ominus \{\mathsf{optique}\} \cdot$ ConcludedProject \oplus {optique} \cdot $ProjectEmployee \ominus \exists worksFor.{optique}$ $\mathsf{TR}(\mathcal{K}_1, \alpha_1) =$ (Project \Box (ActiveProject $\Box \neg$ {optique})) \sqcup (ConcludedProject \sqcup {optique})) \land (Employee \Box (ProjectEmployee $\Box \neg \exists worksFor.{optique})$) \sqcup PermanentEmployee) \land $(\exists worksFor.Project \Box (ProjectEmployee \Box \neg \exists worksFor.{optique}))$

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Reducing verification to unsatisfiability

For a ground action α and a KB \mathcal{K} , the transformation $\mathsf{TR}(\mathcal{K},\alpha)$ correctly captures the meaning of $\alpha.$

Lemma

For every ground action α and DB instance \mathcal{I} :

$$\alpha(\mathcal{I}) \models \mathcal{K} \quad \text{iff} \quad \mathcal{I} \models \mathsf{TR}(\mathcal{K}, \alpha).$$

Theorem

For every action α and KB ${\cal K}$

α is \mathcal{K} -preserving iff $\mathcal{K} \land \neg \mathsf{TR}(\mathcal{K}, \alpha_a)$ is finitely unsatisfiable

where α_g is obtained from α by replacing each variable with a fresh individual name not occurring in α and $\mathcal{K}.$

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Evolving GSD Under Constraints

Deciding verification

In order to obtain from the previous result decidability of verification, we need to ensure that $TR(\mathcal{K}, \alpha_g)$ is expressible in \mathcal{ZOI} .

Key issue: form of basic actions: $(A\oplus C)\text{, }(A\ominus C)\text{, }(r\oplus P)\text{, }(r\ominus P)$

- We can allow for arbitrary concepts C to be added and removed via $(A\oplus C)$ and $(A\oplus C).$
- Instead, in $(r \oplus P)$ and $(r \oplus P)$, the role P must be simple: i.e., a role name, inverse role name, $\{(a, b)\}$, and their boolean combination, but no concatenation or transitive closure.

Complex actions containing these restricted basic actions are called role-simple.

Examples of role-simple actions: friendOf \ominus (hasAunt \cap sendsCandyCrushInvitation⁻) friendOf \ominus (supports $\downarrow_{\{Berlusconi\}}$) preferredAlCollaborators $\oplus \exists (collaboratesWith \downarrow_{\neg \exists projWith.{Darpa}})^*.ExpertAl$

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Complexit	y of verification			

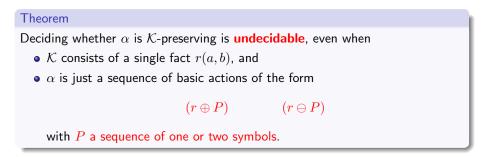
Theorem

For \mathcal{ZOI} KBs and role-simple actions, verification is ExpTIME-complete.

- The lower bound follows from the fact that a KB \mathcal{K} is finitely satisfiable iff $(A' \oplus \{o\})$ is not $(\mathcal{K} \land (A \sqsubseteq \neg A') \land (A(o)))$ -preserving, where A, A', and o are fresh.
- For the upper bound:
 - Observe that the KB $TR(\mathcal{K}, \alpha)$ might be exponential in α , since conditional actions lead to duplication of \mathcal{K} .
 - However, the resulting KB can be put in disjunctive normal form, with exponentially many conjunctions of atoms, each of polynomial size.
 - Hence, once can run an exponential number of checks on polynomial-size KBs, each of which takes at most exponential time.
 - The resulting algorithm runs in single exponential time.

Complexity of verification

When actions are not role-simple, i.e., contain role concatenation, or transitive closure, verification becomes undecidable.



The results relies on the undecidability of implication of path constraints of the simple form seen before.

Lightweight DLs

To simplify verification, we consider a restricted setting based on lightweight DLs of the *DL-Lite* family.

- *DL-Lite* is a family of DLs introduced for the purpose of accessing data through ontologies.
- This family provides a good foundation for ontology-based data access.

Standard DL-Lite_{\mathcal{R}} KBs

- Roles P are names r or inverse roles r^- .
- Concepts B are: names A, or
 - the projection $\exists P$ of role P on the first component, or the projection $\exists P^-$ of role P on the second component.
 - In a KB, we can state: inclusions between concepts and roles, disjointness between concepts and roles ABox assertions B(a) and P(a, b).

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A restricted setting based on *DL-Lite*

We consider a generalization of $DL\text{-}Lite_{\mathcal{R}}$ KBs:

A $\textit{DL-Lite}_{\mathcal{R}}^+$ KB is a KB satisfying the following conditions:

- Concept and role inclusions and disjointness are as in standard DL-Lite_R.
- In concept assertions C(a), the concept C might be a boolean combination of concept names A, projections ∃P, and nominals {a'}.
- $\dot{\neg}$ may occur only in front of ABox assertions (while \wedge and \vee may be applied freely on KBs).

We need to restrict also the form of actions:

Localized actions

A localized action is one where in a conditional action $\mathcal{K}? \alpha_1:\alpha_2$, the KB \mathcal{K} is a boolean combination of ABox assertions (hence, it may not contain concept or role inclusions or disjointness).

Verification for DL-Lite⁺_R KBs and localized actions

Theorem

Verification for DL- $Lite_{\mathcal{R}}^+$ KBs and localized actions can be reduced in linear time to finite unsatisfiability of DL- $Lite_{\mathcal{R}}^+$ KBs.

Intuition:

- Construct as before $\mathcal{K}' = \mathcal{K} \land \neg \mathsf{TR}(\mathcal{K}, \alpha_g)$.
- 2 Push $\dot{\neg}$ inside so that it occurs in front of inclusions and assertions only.
- Replace each $\neg(B_1 \sqsubseteq B_2)$ by $(B_1 \sqcap \neg B_2)(o)$, where o is fresh, and each $\neg(r_1 \sqsubseteq r_2)$ by $(r_1 \setminus r_2)(o, o')$, where o, o' are fresh.

We obtain a $DL-Lite_{\mathcal{R}}^+$ KB that we can check for unsatisfiability.

Complexity of verification in the *DL-Lite* setting

Theorem

Finite satisfiability of $\textit{DL-Lite}_{\mathcal{R}}^+$ KBs is $\operatorname{NP-complete}.$

• NP-hardness is immediate.

 Membership in NP: we define a non-deterministic polynomial time rewriting procedure that transforms a *DL-Lite*⁺_R KB K into a *DL-Lite*_R KB K', s.t., K is satisfiable iff there exists a K' that is satisfiable.

Theorem

Verification for DL-Lite⁺_R KBs and localized actions is coNP-complete.

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Intractability in a very restricted setting

coNP-hardness does **not** depend on intractability of $DL-Lite_{\mathcal{R}}^+$!

Theorem

Verification is coNP-hard already when:

• KBs consist of a conjunction of concept disjointness assertions: $(A_0 \sqsubseteq \neg A'_0) \land \dots \land (A_n \sqsubseteq \neg A'_n)$, and

• actions are localized ground sequences of basic actions of the forms $(A\oplus C)$ and $(A\ominus C)$.

The proof is by a reduction of non-3-colorability.

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Reasoning services – Planning

We are given:

- \bullet a KB $\mathcal{K},$
- \bullet a finite DB instance ${\mathcal I}$ for ${\mathcal K},$ and
- a finite set Act of actions.

Plan

A finite sequence $\alpha_1 \circ \cdots \circ \alpha_n$ of actions in Act is a plan (of length n) for \mathcal{K} from \mathcal{I} , if there exists a finite set Δ of objects such that

$$(\alpha_1 \circ \cdots \circ \alpha_n)(\mathcal{I}') \models \mathcal{K},$$

where \mathcal{I}' is identical to $\mathcal{I},$ except that the domain is extended by $\Delta.$

Note: extending the DB domain, account for new objects that might be needed in the plan to satisfy the goal constraints in \mathcal{K} .

Planning (P) problem and Domain Bounded Planning (PDb) problem

- Given \mathcal{K} , Act, and \mathcal{I} , does there exist a plan for \mathcal{K} from \mathcal{I} .
- Given *K*,, *Act*, *I*, and a bound *k*, does there exist a plan for *K* from *I* where |Δ| is at most *k*.

Reasoning services – Planning under incompleteness

In this variant of planning, we are not given the initial DB instance, but want to check plan existence from some DB instance satisfying a **given precondition**.

Planning Under Incompleteness (PI) and Length Bounded Planning Under Incompleteness (PILb)

- Given Act, \mathcal{I} , \mathcal{K} , and \mathcal{K}_{pre} , does there exist a plan for \mathcal{K} from \mathcal{I} , for some finite DB instance \mathcal{I} such that $\mathcal{I} \models \mathcal{K}_{pre}$.
- Given Act, \mathcal{I} , \mathcal{K} , \mathcal{K}_{pre} , and a bound ℓ , does there exist a plan for \mathcal{K} from \mathcal{I} of length at most ℓ , for some finite DB instance \mathcal{I} such that $\mathcal{I} \models \mathcal{K}_{pre}$.

Undecidability of unbounded planning

Without bounds, planning is undecidable already for the restricted $\textit{DL-Lite}_{\mathcal{R}}^+$ setting.

Theorem (Undecidability of Planning)

Planning (P) and Planning Under Incompleteness (PI) are undecidable already for $DL-Lite_{\mathcal{R}}^+$ KBs and simple actions.

Intuition: we do not have a bound on the number of objects to be added to the domain to satisfy the goal KB.

Decidability of bounded planning

Planning under complete information becomes decidable if we bound the domain.

Theorem (Decidability of Domain Bounded Planning)

Domain Bounded Planning (PDb) is PSPACE-complete for ZOI KBs

Interestingly Planning Under Incompleteness stays undecidable even if we bound the domain.

However, it becomes decidable by bounding the plan length.

Theorem

Length Bounded Planning Under Incompleteness (PILb) is

- $\bullet~\mathrm{ExpTime}\text{-complete}$ for \mathcal{ZOI} KBs, and
- NP-complete for DL-Lite⁺_{\mathcal{R}} KBs and with simple actions.

DLs for GSD	Reasoning in Dynamic Systems	DLs for Evolving GSD	Planning	Conclusions
Outline				

- Description Logics for Graph-structured Data
- 2 Reasoning in Dynamic Systems
- 3 Description Logics for Evolving Graph Structured Data
- 4 Planning
- 5 Conclusions

DLs for GSD	Reasoning in Dynamic Systems	DLs for Evolving GSD	Planning	Conclusions
Summing	g up			

- By exploiting techniques and tools coming from work in DLs, we obtain strong decidability and complexity results for reasoning about evolving GSD under constraints.
- This indicates that DLs are well suited not only to manage the structure of data, but also its dynamics.
- This calls for more interaction between the data management and knowledge representation communities.

DLs for GSD	Reasoning in Dynamic Systems	DLs for Evolving GSD	Planning	Conclusions
Further	work			

- Investigate further useful fragments with lower complexity.
- Can we extend the update language while preserving decidability?
 - while loops
 - richer queries than concepts and roles
- Can we consider other forms of constraints?
 - keys
 - identification constraints

DLs for GSD	Reasoning in Dynamic Systems	DLs for Evolving GSD	Planning	Conclusions

Thank you for your attention!

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