

API Documentation

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1 Package matplotlib

This is a matlab(TM) style functional interface the matplotlib.

The following matlab(TM) compatible commands are provided by

```
>>> from pylab import *
```

Plotting commands

```
axes      - Create a new axes
axhline   - draw a horizontal line across axes
axvline   - draw a vertical line across axes
axhspan   - draw a horizontal bar across axes
axvspan   - draw a vertical bar across axes
axis      - Set or return the current axis limits
bar        - make a bar chart
barh      - a horizontal bar chart
boxplot   - make a box and whisker plot
cla       - clear current axes
clf       - clear a figure window
close     - close a figure window
colorbar  - add a colorbar to the current figure
cohere    - make a plot of coherence
contour   - make a contour plot
csd       - make a plot of cross spectral density
draw      - Force a redraw of the current figure
errorbar  - make an errorbar graph
figlegend - make legend on the figure rather than the axes
figimage  - make a figure image
figtext   - add text in figure coords
figure    - create or change active figure
fill      - make filled polygons
gca       - return the current axes
gcf       - return the current figure
gci       - get the current image, or None
get       - get a handle graphics property
gray      - set the current colormap to gray
jet       - set the current colormap to jet
hist      - make a histogram
hold      - set the axes hold state
legend    - make an axes legend
loglog    - a log log plot
imread    - load image file into array
imshow    - plot image data
pcolor    - make a pseudocolor plot
plot      - make a line plot
psd       - make a plot of power spectral density
```

rc - control the default params
savefig - save the current figure
scatter - make a scatter plot
set - set a handle graphics property
semilogx - log x axis
semilogy - log y axis
show - show the figures
specgram - a spectrogram plot
stem - make a stem plot
subplot - make a subplot (numrows, numcols, axesnum)
table - add a table to the plot
text - add some text at location x,y to the current axes
title - add a title to the current axes
xlim - set/get the xlims
ylim - set/get the ylims
xticks - set/get the xticks
yticks - set/get the yticks
xlabel - add an xlabel to the current axes
ylabel - add a ylabel to the current axes

Matrix commands

cumprod - the cumulative product along a dimension
cumsum - the cumulative sum along a dimension
detrend - remove the mean or besdt fit line from an array
diag - the k-th diagonal of matrix
diff - the n-th differnce of an array
eig - the eigenvalues and eigen vectors of v
eye - a matrix where the k-th diagonal is ones, else zero
find - return the indices where a condition is nonzero
fliplr - flip the rows of a matrix up/down
flipud - flip the columns of a matrix left/right
linspace - a linear spaced vector of N values from min to max inclusive
ones - an array of ones
rand - an array from the uniform distribution [0,1]
randn - an array from the normal distribution
rot90 - rotate matrix k*90 degress counterclockwise
squeeze - squeeze an array removing any dimensions of length 1
tri - a triangular matrix
tril - a lower triangular matrix
triu - an upper triangular matrix
vander - the Vandermonde matrix of vector x
svd - singular value decomposition
zeros - a matrix of zeros

Probability

levypdf - The levy probability density function from the char. func.

normpdf - The Gaussian probability density function
rand - random numbers from the uniform distribution
randn - random numbers from the normal distribution

Statistics

corrcoef - correlation coefficient
cov - covariance matrix
max - the maximum along dimension m
mean - the mean along dimension m
median - the median along dimension m
min - the minimum along dimension m
norm - the norm of vector x
prod - the product along dimension m
ptp - the max-min along dimension m
std - the standard deviation along dimension m
sum - the sum along dimension m

Time series analysis

bartlett - M-point Bartlett window
blackman - M-point Blackman window
cohere - the coherence using average periodiogram
csd - the cross spectral density using average periodiogram
fft - the fast Fourier transform of vector x
hamming - M-point Hamming window
hanning - M-point Hanning window
hist - compute the histogram of x
kaiser - M length Kaiser window
psd - the power spectral density using average periodiogram
sinc - the sinc function of array x

Other

angle - the angle of a complex array
polyfit - fit x, y to an n-th order polynomial
polyval - evaluate an n-th order polynomial
roots - the roots of the polynomial coefficients in p
trapz - trapezoidal integration

Credits: The plotting commands were provided by
John D. Hunter <jdhunter@ace.bsd.uhicago.edu>

Most of the other commands are from the Numeric, MLab and FFT, with
the exception of those in mlab.py provided by matplotlib.

1.1 Modules

- **afm**: This is a python interface to Adobe Font Metrics Files.
(Section 2, p. 33)
- **agg** (Section 3, p. 36)
- **art3d**: Wrap 2D artists so that they can pretend to be 3D
(Section 4, p. 83)
- **artist** (Section 5, p. 91)
- **axes** (Section 6, p. 99)
- **axes3d**: 3D projection glued onto 2D Axes.
(Section 7, p. 173)
- **axis**: Classes for the ticks and x and y axis
(Section 8, p. 183)
- **axis3d** (Section 9, p. 194)
- **backend_bases**: Abstract base classes define the primitives that renderers and graphics contexts must implement to serve as a matplotlib backend
(Section 10, p. 196)
- **cbook**: A collection of utility functions and classes.
(Section 11, p. 214)
- **cm**: This module contains the instantiations of color mapping classes
(Section 12, p. 223)
- **collections**: Classes for the efficient drawing of large collections of objects that share most properties, eg a large number of line segments or polygons
(Section 13, p. 225)
- **colorbar**: Colorbar toolkit with two classes and a function:
ColorbarBase is the base class with full colorbar drawing functionality.
(Section 14, p. 239)
- **colors**: A class for converting color arguments to RGB or RGBA
This class instantiates a single instance colorConverter that is used to convert matlab color strings to RGB.
(Section 15, p. 242)
- **contour**: These are classes to support contour plotting and labelling for the axes class
(Section 16, p. 249)
- **dates**: Matplotlib provides sophisticated date plotting capabilities, standing on the shoulders of python datetime, the add-on modules pytz and dateutils.
(Section 17, p. 252)
- **dviread**: An experimental module for reading single-page dvi files output by TeX.
(Section 18, p. 264)
- **figure**: Figure class – add docstring here!
(Section 19, p. 267)
- **finance**: A collection of modules for collecting, analyzing and plotting financial data.
(Section 20, p. 282)
- **font_manager**: A module for finding, managing, and using fonts across-platforms.
(Section 21, p. 285)
- **image**: The image module supports basic image loading, rescaling and display operations.
(Section 22, p. 292)
- **legend**: Place a legend on the axes at location loc.
(Section 23, p. 298)
- **lines**: This module contains all the 2D line class which can draw with a variety of line styles, markers

and colors

(Section 24, p. 301)

- **mathtext**: OVERVIEW

mathtext is a module for parsing TeX expressions and drawing them into a matplotlib.ft2font image buffer.

(Section 25, p. 308)

- **mathtext2**: Supported commands: `_____` * `—`, `^`, to any depth * commands for typesetting functions (`\sin`, `\cos` etc.), * commands for changing the current font (`\rm`, `\cal` etc.), * Space/kern commands `"\ "`, `\thinspace` * `\frac`

Small TO-DO's: `_____` * Display braces etc.

(Section 26, p. 326)

- **mlab**: Numerical python functions written for compatibility with matlab(TM) commands with the same names.

(Section 27, p. 333)

- **nxutils** (Section 28, p. 352)

- **patches** (Section 29, p. 353)

- **proj3d**: Various transforms used for by the 3D code

(Section 30, p. 374)

- **pylab**: This is a matlab(TM) style interface to matplotlib.

(Section 31, p. 376)

- **yparsing**: yyparsing module - Classes and methods to define and execute parsing grammars

(Section 32, p. 448)

- **quiver**: Support for plotting fields of arrows.

(Section 33, p. 495)

- **table**: Place a table below the x-axis at location loc.

(Section 34, p. 501)

- **texmanager**: This module supports embedded TeX expressions in matplotlib via dvipng and dvips for the raster and postscript backends.

(Section 35, p. 505)

- **text**: Figure and Axes text

(Section 36, p. 508)

- **ticker**: Tick locating and formatting =====

This module contains classes to support completely configurable tick locating and formatting.

(Section 37, p. 521)

- **transforms**: The transforms module is broken into two parts, a collection of classes written in the extension module `_transforms` to handle efficient transformation of data, and some helper functions in `transforms` to make it easy to instantiate and use those objects.

(Section 38, p. 538)

- **units**: The classes here provide support for using custom classes with matplotlib, eg those that do not expose the array interface but know how to converter themselves to arrays.

(Section 39, p. 547)

- **widgets**: GUI Neutral widgets

(Section 40, p. 550)

1.2 Functions

checkdep_dvipng()

checkdep_ghostscript()

checkdep_pdftops()

checkdep_tex()

compare_versions(*a*, *b*)

return True if *a* is greater than *b*

get_backend()

get_configdir(args*, ***kwargs*)**

Return the string representing the configuration dir. If *s* is the special string `_default_`, use `HOME/.matplotlib`. *s* must be writable

get_data_path(args*, ***kwargs*)**

get the path to matplotlib data

get_home(args*, ***kwargs*)**

Find user's home directory if possible. Otherwise raise error.
:see: <http://mail.python.org/pipermail/python-list/2005-February/263921.html>

get_py2exe_datafiles()

interactive(*b*)

Set interactive mode to boolean *b*.
If *b* is True, then draw after every plotting command, eg, after `xlabel`

is_interactive()

Return true if plot mode is interactive

is_string_like(*obj*)

matplotlib_fname()

Return the path to the rc file

Search order:

- * current working dir
- * environ var MATPLOTLIBRC
- * HOME/.matplotlib/matplotlibrc
- * MATPLOTLIBDATA/matplotlibrc

```
rc(group, **kwargs)
```

Set the current rc params. Group is the grouping for the rc, eg for lines.linewidth the group is 'lines', for axes.facecolor, the group is 'axes', and so on. Group may also be a list or tuple of group names, eg ('xtick','ytick'). kwargs is a list of attribute name/value pairs, eg

```
rc('lines', linewidth=2, color='r')
```

sets the current rc params and is equivalent to

```
rcParams['lines.linewidth'] = 2
rcParams['lines.color'] = 'r'
```

The following aliases are available to save typing for interactive users

```
'lw' : 'linewidth'
'ls' : 'linestyle'
'c'  : 'color'
'fc' : 'facecolor'
'ec' : 'edgecolor'
'mew' : 'markeredgewidth'
'aa' : 'antialiased'
```

Thus you could abbreviate the above rc command as

```
rc('lines', lw=2, c='r')
```

Note you can use python's kwargs dictionary facility to store dictionaries of default parameters. Eg, you can customize the font rc as follows

```
font = {'family' : 'monospace',
        'weight' : 'bold',
        'size'   : 'larger',
        }
```

```
rc('font', **font) # pass in the font dict as kwargs
```

This enables you to easily switch between several configurations. Use rcdefaults to restore the default rc params after changes.

```
rc_params(failOn_error=False)
```

Return the default params updated from the values in the rc file

rcdefaults()

Restore the default rc params - the ones that were created at matplotlib load time

tk_window_focus()

Return true if focus maintenance under TkAgg on win32 is on. This currently works only for python.exe and IPython.exe. Both IDLE and Pythonwin.exe fail badly when tk_window_focus is on.

use(*arg*)

Set the matplotlib backend to one of the known backends

validate_aspect(*s*)**validate_backend(*s*, *fail_on_err*=True)****validate_bool(*b*)**

Convert *b* to a boolean or raise

validate_color(*s*)

return a valid color arg

validate_comma_sep_str(*s*)

return a list

validate_float(*s*)

convert *s* to float or raise

validate_fontsize(*s*)**validate_int(*s*)**

convert *s* to int or raise

validate_key(*key*, *val*, *line*, *cnt*, *fname*, *fail_on_error*)**validate_numerix(*s*)**

return "Numeric" or "numarray" or "numpy" or raise

validate_path_exists(*s*)

If *s* is a path, return *s*, else False

<code>validate_ps_distiller(s)</code>

<code>validate_toolbar(s)</code>

return toolbar string 'None', 'classic', 'toolbar2'

<code>validate_usetex(s)</code>

<code>validate_verbose(s)</code>

<code>validate_verbose_fileo(s)</code>
--

1.3 Class ExampleInfo

1.4 Class ExampleManager

1.4.1 Methods

<code>get_examples(self)</code>

<code>get_info(self, s)</code>

return an ExampleInfo instance from s, the string content of an example

1.4.2 Class Variables

Name	Description
baseurl	Value: 'http://matplotlib.sf.net' (<i>type=str</i>)
subdir	Value: 'examples/widgets' (<i>type=str</i>)
urls	Value: ['http://matplotlib.sf.net/examples', 'http://m-atplotlib.sf.net/examples/widg... (<i>type=list</i>)

1.5 Class validate_nseq_float

1.5.1 Methods

<code>__init__(self, n)</code>

<code>__call__(self, s)</code>

return a seq of n floats or raise

1.6 Class validate_nseq_int

1.6.1 Methods

<code>__init__(self, n)</code>

<code>__call__(self, s)</code>

return a seq of n ints or raise

1.7 Class ValidateInStrings

1.7.1 Methods

<code>__init__(self, valid, ignorecase=False)</code>
--

valid is a list of legal strings

<code>__call__(self, s)</code>

1.8 Class ValidateInterval

Value must be in interval

1.8.1 Methods

<code>__init__(self, vmin, vmax, closedmin=True, closedmax=True)</code>

<code>__call__(self, s)</code>

1.9 Class Verbose

A class to handle reporting. Set the fileo attribute to any file instance to handle the output. Default is sys.stdout

1.9.1 Methods

<code>__init__(self, level)</code>

<code>ge(self, level)</code>

return true if self.level is >= level

report(*self*, *s*, *level*='helpful')

print message *s* to *self*.fileo if *self*.level>=*level*. Return value indicates whether a message was issued

set_level(*self*, *level*)

set the verbosity to one of the Verbose.levels strings

wrap(*self*, *fmt*, *func*, *level*='helpful', *always*=True)

return a callable function that wraps *func* and reports it output through the verbose handler if current verbosity level is higher than *level*

if *always* is True, the report will occur on every function call; otherwise only on the first time the function is called

1.9.2 Class Variables

Name	Description
i	Value: 3 (<i>type=int</i>)
level	Value: 'debug-annoying' (<i>type=str</i>)
levels	Value: ('silent', 'helpful', 'debug', 'debug-annoying') (<i>type=tuple</i>)
vald	Value: { 'debug': 2, 'debug-annoying': 3, 'silent': 0, - 'helpful': 1 } (<i>type=dict</i>)

2 Module *matplotlib.afm*

This is a python interface to Adobe Font Metrics Files. Although a number of other python implementations exist (and may be more complete than mine) I decided not to go with them because either they were either

- 1) copyrighted or used a non-BSD compatible license
- 2) had too many dependencies and I wanted a free standing lib
- 3) Did more than I needed and it was easier to write my own than figure out how to just get what I needed from theirs

It is pretty easy to use, and requires only built-in python libs

```
>>> from afm import AFM
>>> fh = file('ptmr8a.afm')
>>> afm = AFM(fh)
>>> afm.string_width_height('What the heck?')
(6220.0, 683)
>>> afm.get_fontname()
'Times-Roman'
>>> afm.get_kern_dist('A', 'f')
0
>>> afm.get_kern_dist('A', 'y')
-92.0
>>> afm.get_bbox_char('!')
[130, -9, 238, 676]
>>> afm.get_bbox_font()
[-168, -218, 1000, 898]
```

AUTHOR:

John D. Hunter <jdhunter@ace.bsd.uchicago.edu>

2.1 Functions

parse_afm(fh)

Parse the Adobe Font Metrics file in file handle fh Return value is a (dhead, dcmetrics, dkernpairs, dcomposite) tuple where
dhead : a parse_header dict dcmetrics : a parse_composites dict dkernpairs : a parse_kern_pairs dict,
possibly {} dcomposite : a parse_composites dict , possibly {}

2.2 Class AFM

2.2.1 Methods

`__init__(self, fh)`

Parse the AFM file in file object fh

`get_angle(self)`

Return the fontangle as float

`get_bbox_char(self, c, isord=False)`

`get_familyname(self)`

Return the font family name, eg, Times

`get_fontname(self)`

Return the font name, eg, Times-Roman

`get_fullname(self)`

Return the font full name, eg, Times-Roman

`get_height_char(self, c, isord=False)`

Get the height of character c from the bounding box. This is the ink height (space is 0)

`get_kern_dist(self, c1, c2)`

Return the kerning pair distance (possibly 0) for chars c1 and c2

`get_name_char(self, c)`

Get the name of the character, ie, ';' is 'semicolon'

`get_str_bbox(self, s)`

Return the string bounding box

`get_weight(self)`

Return the font weight, eg, 'Bold' or 'Roman'

get_width_char(*self*, *c*, *isord=False*)

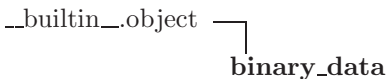
Get the width of the character from the character metric WX field

string_width_height(*self*, *s*)

Return the string width (including kerning) and string height as a w,h tuple

3 Module matplotlib.agg

3.1 Class binary_data



3.1.1 Methods

__init__ (<i>self</i> , * <i>args</i>) Overrides: <code>__builtin__.object.__init__</code>
--

__del__ (<i>self</i>)

__getattr__ (<i>self</i> , <i>name</i>)
--

__setattr__ (<i>self</i> , <i>name</i> , <i>value</i>)

Inherited from object: `__delattr__`, `__getattr__`, `__getattribute__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

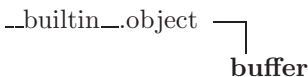
3.1.2 Properties

Name	Description
data	
size	

3.1.3 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {'data': <built-in function binary_data.data.get->, 'size': <built-in function...> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {'data': <built-in function binary_data.data.set->, 'size': <built-in function...> (<i>type=dict</i>)

3.2 Class buffer



3.2.1 Methods

<code>__init__(self, *args)</code> Overrides: <code>__builtin__.object.__init__</code>

<code>__del__(self)</code>

<code>__getattr__(self, name)</code>

<code>__setattr__(self, name, value)</code>

<code>to_string(*args)</code>

Inherited from `object`: `_delattr__`, `_getattr__`, `_hash__`, `_new__`, `_reduce__`, `_reduce_ex__`, `_str__`

3.2.2 Properties

Name	Description
<code>data</code>	
<code>freemem</code>	
<code>height</code>	
<code>stride</code>	
<code>width</code>	

3.2.3 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{'width': <built-in function buffer_width_get>, 'stride': <built-in function ...>}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{'data': <built-in function buffer_data_set>, 'freemem': <built-in function b...>}</code> (<i>type=dict</i>)

3.3 Class `conv_adaptor_vcgen_curve`

`__builtin__.object` └─┬─ `conv_adaptor_vcgen_curve`

Known Subclasses: `conv_stroke_curve`

3.3.1 Methods

`__init__(self, *args)`
 Overrides: `__builtin__.object.__init__`

`__del__(self)`

`__getattr__(self, name)`

`__setattr__(self, name, value)`

`generator(*args)`

`markers(*args)`

`rewind(*args)`

`set_source(*args)`

`vertex(*args)`

Inherited from object: `_delattr_`, `_getattrattribute_`, `_hash_`, `_new_`, `_reduce_`, `_reduce_ex_`, `_str_`

3.3.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.4 Class `conv_adaptor_vcgen_curvetrans`

`__builtin__.object` — `conv_adaptor_vcgen_curvetrans`

3.4.1 Methods

`__init__(self, *args)`
 Overrides: `__builtin__.object.__init__`

`__del__(self)`

`__getattr__(self, name)`

`__setattr__(self, name, value)``generator(*args)``markers(*args)``rewind(*args)``set_source(*args)``vertex(*args)`Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.4.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.5 Class `conv_adaptor_vcgen_path`

Known Subclasses: `conv_stroke_path`

3.5.1 Methods

`__init__(self, *args)`Overrides: `__builtin__.object.__init__``__del__(self)``__getattr__(self, name)``__setattr__(self, name, value)``generator(*args)``markers(*args)``rewind(*args)`

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)

3.7 Class `conv_adaptor_vcgen_transpath`



Known Subclasses: `conv_stroke_transpath`

3.7.1 Methods

<code>__init__(self, *args)</code> Overrides: <code>__builtin__.object.__init__</code>
<code>__del__(self)</code>
<code>__getattr__(self, name)</code>
<code>__setattr__(self, name, value)</code>
<code>generator(*args)</code>
<code>markers(*args)</code>
<code>rewind(*args)</code>
<code>set_source(*args)</code>
<code>vertex(*args)</code>

Inherited from object: `__delattr__`, `__getattr__`, `__getattribute__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.7.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)

3.8 Class `conv_curve_path`



3.8.1 Methods

<code>__init__(self, *args)</code> Overrides: <code>__builtin__.object.__init__</code>

<code>__del__(self)</code>

<code>__getattr__(self, name)</code>

<code>__setattr__(self, name, value)</code>

<code>approximation_scale(*args)</code>

<code>rewind(*args)</code>

<code>set_source(*args)</code>

<code>vertex(*args)</code>

Inherited from object: `__delattr__`, `__getattr__`, `__getattribute__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.8.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.9 Class `conv_curve_trans`



3.9.1 Methods

<code>__init__(self, *args)</code> Overrides: <code>__builtin__.object.__init__</code>

`__del__(self)``__getattr__(self, name)``__setattr__(self, name, value)``approximation_scale(*args)``rewind(*args)``set_source(*args)``vertex(*args)`Inherited from object: `_delattr__`, `_getattrattribute__`, `_hash__`, `_new__`, `_reduce__`, `_reduce_ex__`, `_str__`

3.9.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.10 Class `conv_stroke_curve`

`__builtin__.object` └`matplotlib.agg.conv_adaptor_vcgen_curve` └
`conv_stroke_curve`

3.10.1 Methods

`__init__(self, *args)`Overrides: `matplotlib.agg.conv_adaptor_vcgen_curve.__init__``__del__(self)``__getattr__(self, name)``__setattr__(self, name, value)``approximation_scale(*args)`

`inner_line_join(*args)``inner_miter_limit(*args)``line_cap(*args)``line_join(*args)``miter_limit(*args)``miter_limit_theta(*args)``shorten(*args)``width(*args)`

Inherited from object: `_delattr_`, `_getattrattribute_`, `_hash_`, `_new_`, `_reduce_`, `_reduce_ex_`, `_str_`

Inherited from `conv_adaptor_vcgen_curve`: `generator`, `markers`, `rewind`, `set_source`, `vertex`

3.10.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)

3.11 Class `conv_stroke_curvetrans`

```

__builtin__.object ┌
                    │
                    └─ conv_stroke_curvetrans
  
```

3.11.1 Methods

`__init__(self, *args)`

Overrides: `__builtin__.object.__init__`

`__del__(self)``__getattr__(self, name)``__setattr__(self, name, value)``approximation_scale(*args)`

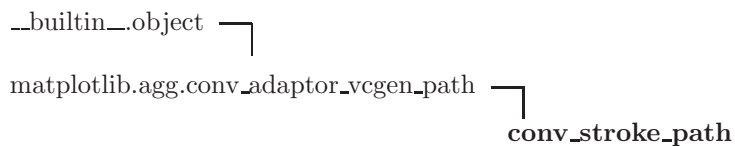
- `inner_line_join(*args)`
- `inner_miter_limit(*args)`
- `line_cap(*args)`
- `line_join(*args)`
- `miter_limit(*args)`
- `miter_limit_theta(*args)`
- `shorten(*args)`
- `width(*args)`

Inherited from object: `_delattr_`, `_getattrattribute_`, `_hash_`, `_new_`, `_reduce_`, `_reduce_ex_`, `_str_`

3.11.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)

3.12 Class `conv_stroke_path`



3.12.1 Methods

- `__init__(self, *args)`
Overrides: `matplotlib.agg.conv_adaptor_vcgen_path.__init__`
- `__del__(self)`
- `__getattr__(self, name)`
- `__setattr__(self, name, value)`

`approximation_scale(*args)``inner_line_join(*args)``inner_miter_limit(*args)``line_cap(*args)``line_join(*args)``miter_limit(*args)``miter_limit_theta(*args)``shorten(*args)``width(*args)`

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`
 Inherited from `conv_adaptor_vcgen_path`: `generator`, `markers`, `rewind`, `set_source`, `vertex`

3.12.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.13 Class `conv_stroke_transcurve`

```

__builtin__.object ┌
                   │
                   └─ conv_stroke_transcurve
  
```

3.13.1 Methods

`__init__(self, *args)`
 Overrides: `__builtin__.object.__init__`

`__del__(self)``__getattr__(self, name)``__setattr__(self, name, value)`

approximation_scale(*args)**inner_line_join**(*args)**inner_miter_limit**(*args)**line_cap**(*args)**line_join**(*args)**miter_limit**(*args)**miter_limit_theta**(*args)**shorten**(*args)**width**(*args)Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.13.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)

3.14 Class *conv_stroke_transpath*

`__builtin__.object` └─`matplotlib.agg.conv_adaptor_vcgen_transpath` └─
conv_stroke_transpath

3.14.1 Methods

__init__(*self*, *args)Overrides: `matplotlib.agg.conv_adaptor_vcgen_transpath.__init__`**__del__**(*self*)**__getattr__**(*self*, *name*)

`__setattr__(self, name, value)``approximation_scale(*args)``inner_line_join(*args)``inner_miter_limit(*args)``line_cap(*args)``line_join(*args)``miter_limit(*args)``miter_limit_theta(*args)``shorten(*args)``width(*args)`

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

Inherited from `conv_adapter_vcgen_transpath`: `generator`, `markers`, `rewind`, `set_source`, `vertex`

3.14.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.15 Class `conv_transform_curve`

```

__builtin__.object ┌
                    │
                    └─ conv_transform_curve
  
```

3.15.1 Methods

`__init__(self, *args)`Overrides: `__builtin__.object.__init__``__del__(self)``__getattr__(self, name)`

`__setattr__(self, name, value)``rewind(*args)``set_source(*args)``transformer(*args)``vertex(*args)`Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.15.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)

3.16 Class `conv_transform_path`



3.16.1 Methods

`__init__(self, *args)`Overrides: `__builtin__.object.__init__``__del__(self)``__getattr__(self, name)``__setattr__(self, name, value)``rewind(*args)``set_source(*args)``transformer(*args)``vertex(*args)`Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.16.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)

3.17 Class `null_markers`

```

__builtin__.object └─
                    null_markers

```

3.17.1 Methods

```

__init__(self, *args)
Overrides: __builtin__.object.__init__

```

```

__del__(self)

```

```

__getattr__(self, name)

```

```

__setattr__(self, name, value)

```

```

add_vertex(*args)

```

```

prepare_src(*args)

```

```

remove_all(*args)

```

```

rewind(*args)

```

```

vertex(*args)

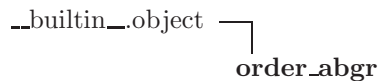
```

Inherited from `object`: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.17.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)

3.18 Class `order_abgr`



3.18.1 Methods

<code>__init__(self, *args)</code> Overrides: <code>__builtin__.object.__init__</code>

<code>__del__(self)</code>

<code>__getattr__(self, name)</code>

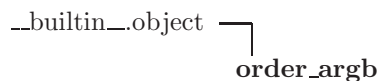
<code>__setattr__(self, name, value)</code>

Inherited from `object`: `__delattr__`, `__getattribute__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.18.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>A</code>	Value: <code>0</code> (<i>type=int</i>)
<code>B</code>	Value: <code>1</code> (<i>type=int</i>)
<code>G</code>	Value: <code>2</code> (<i>type=int</i>)
<code>R</code>	Value: <code>3</code> (<i>type=int</i>)
<code>rgba_tag</code>	Value: <code>4</code> (<i>type=int</i>)

3.19 Class `order_argb`



3.19.1 Methods

<code>__init__(self, *args)</code> Overrides: <code>__builtin__.object.__init__</code>

<code>__del__(self)</code>

<code>__getattr__(self, name)</code>

```
__setattr__(self, name, value)
```

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.19.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)
A	Value: 0 (<i>type=int</i>)
B	Value: 3 (<i>type=int</i>)
G	Value: 2 (<i>type=int</i>)
R	Value: 1 (<i>type=int</i>)
<code>rgba_tag</code>	Value: 4 (<i>type=int</i>)

3.20 Class `order_bgr`

```

__builtin__.object ┌
                   │
                   └─ order_bgr

```

3.20.1 Methods

```
__init__(self, *args)
```

Overrides: `__builtin__.object.__init__`

```
__del__(self)
```

```
__getattr__(self, name)
```

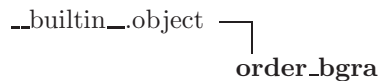
```
__setattr__(self, name, value)
```

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.20.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)
B	Value: 0 (<i>type=int</i>)
G	Value: 1 (<i>type=int</i>)
R	Value: 2 (<i>type=int</i>)
<code>rgb_tag</code>	Value: 3 (<i>type=int</i>)

3.21 Class order_bgra



3.21.1 Methods

__init__(self, *args) Overrides: <code>__builtin__.object.__init__</code>

__del__(self)

__getattr__(self, name)

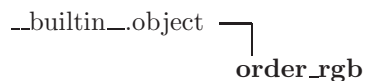
__setattr__(self, name, value)

Inherited from object: `__delattr__`, `__getattribute__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.21.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)
A	Value: 3 (<i>type=int</i>)
B	Value: 0 (<i>type=int</i>)
G	Value: 1 (<i>type=int</i>)
R	Value: 2 (<i>type=int</i>)
<code>rgba_tag</code>	Value: 4 (<i>type=int</i>)

3.22 Class order_rgb



3.22.1 Methods

__init__(self, *args) Overrides: <code>__builtin__.object.__init__</code>

__del__(self)

__getattr__(self, name)

<code>__setattr__(self, name, value)</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.22.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)
B	Value: 2 (<i>type=int</i>)
G	Value: 1 (<i>type=int</i>)
R	Value: 0 (<i>type=int</i>)
<code>rgb_tag</code>	Value: 3 (<i>type=int</i>)

3.23 Class `order_rgba`

```

__builtin__.object ┌
                   │
                   └─ order_rgba
  
```

3.23.1 Methods

<code>__init__(self, *args)</code>

Overrides: `__builtin__.object.__init__`

<code>__del__(self)</code>

<code>__getattr__(self, name)</code>

<code>__setattr__(self, name, value)</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.23.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)
A	Value: 3 (<i>type=int</i>)
B	Value: 2 (<i>type=int</i>)
G	Value: 1 (<i>type=int</i>)
R	Value: 0 (<i>type=int</i>)
<code>rgba_tag</code>	Value: 4 (<i>type=int</i>)

3.24 Class `path_storage`

```

__builtin__.object ┌
                   │
                   └─ path_storage
  
```

3.24.1 Methods

```

__init__(self, *args)
Overrides: __builtin__.object.__init__
  
```

```

__del__(self)
  
```

```

__getattr__(self, name)
  
```

```

__setattr__(self, name, value)
  
```

```

add_poly(*args)
  
```

```

add_vertex(*args)
  
```

```

arc_rel(*args)
  
```

```

arc_to(*args)
  
```

```

arrange_orientations(*args)
  
```

```

arrange_orientations_all_paths(*args)
  
```

```

close_polygon(*args)
  
```

```

command(*args)
  
```

```

copy_from(*args)
  
```

```

curve3(*args)
  
```

```

curve3_rel(*args)
  
```

```

curve4(*args)
  
```

```

curve4_rel(*args)
  
```

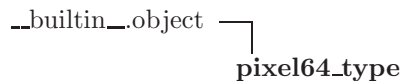
`end_poly(*args)``flip_x(*args)``flip_y(*args)``last_vertex(*args)``line_rel(*args)``line_to(*args)``modify_command(*args)``modify_vertex(*args)``move_rel(*args)``move_to(*args)``prev_vertex(*args)``rel_to_abs(*args)``remove_all(*args)``rewind(*args)``start_new_path(*args)``total_vertices(*args)``vertex(*args)`

Inherited from object: `_delattr_`, `_getattrattribute_`, `_hash_`, `_new_`, `_reduce_`, `_reduce_ex_`, `_str_`

3.24.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.25 Class `pixel64_type`



3.25.1 Methods

<code>__init__(self, *args)</code> Overrides: <code>__builtin__.object.__init__</code>
--

<code>__del__(self)</code>

<code>__getattr__(self, name)</code>

<code>__setattr__(self, name, value)</code>
--

Inherited from `object`: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

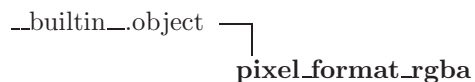
3.25.2 Properties

Name	Description
<code>c</code>	

3.25.3 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{'c': <built-in function pixel64_type.c_get>}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{'c': <built-in function pixel64_type.c_set>}</code> (<i>type=dict</i>)

3.26 Class `pixel_format_rgba`



3.26.1 Methods

<code>__init__(self, *args)</code> Overrides: <code>__builtin__.object.__init__</code>
--

`__del__(self)``__getattr__(self, name)``__setattr__(self, name, value)``attach(*args)``blend_color_hspan(*args)``blend_color_vspan(*args)``blend_hline(*args)``blend_pixel(*args)``blend_solid_hspan(*args)``blend_solid_vspan(*args)``blend_vline(*args)``copy_color_hspan(*args)``copy_from(*args)``copy_hline(*args)``copy_pixel(*args)``copy_vline(*args)``demultiply(*args)``height(*args)``pixel(*args)``premultiply(*args)``row(*args)``span(*args)`

<code>width(*args)</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.26.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>base_mask</code>	Value: <code>255</code> (<i>type=int</i>)
<code>base_shift</code>	Value: <code>8</code> (<i>type=int</i>)
<code>base_size</code>	Value: <code>256</code> (<i>type=int</i>)

3.27 Class `point_type`

```

__builtin__.object ┌
                   │
                   └─ point_type

```

3.27.1 Methods

<code>__init__(self, *args)</code>

Overrides: `__builtin__.object.__init__`

<code>__del__(self)</code>

<code>__getattr__(self, name)</code>

<code>__setattr__(self, name, value)</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.27.2 Properties

Name	Description
<code>x</code>	
<code>y</code>	

3.27.3 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {'y': <built-in function point_type_y_get>, 'x': <built-in function point_type_y_get>... (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {'y': <built-in function point_type_y_set>, 'x': <built-in function point_type_y_set>... (<i>type=dict</i>)

3.28 Class `rasterizer_scanline_aa`



3.28.1 Methods

`__init__(self, *args)`
 Overrides: `__builtin__.object.__init__`

`__del__(self)`

`__getattr__(self, name)`

`__setattr__(self, name, value)`

`add_path(*args)`

`add_vertex(*args)`

`apply_gamma(*args)`

`calculate_alpha(*args)`

`clip_box(*args)`

`close_polygon(*args)`

`filling_rule(*args)`

`hit_test(*args)`

`line_to(*args)`

`line_to_d(*args)`

`max_x(*args)``max_y(*args)``min_x(*args)``min_y(*args)``move_to(*args)``move_to_d(*args)``reset(*args)``reset_clipping(*args)``rewind_scanlines(*args)``sort(*args)`

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.28.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.29 Class `rect`

```

__builtin__.object ─┐
                    │
                    └─ rect

```

3.29.1 Methods

`__init__(self, *args)`Overrides: `__builtin__.object.__init__``__del__(self)``__getattr__(self, name)`

<code>__setattr__(self, name, value)</code>
<code>clip(*args)</code>
<code>is_valid(*args)</code>
<code>normalize(*args)</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

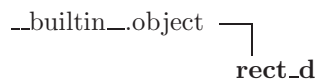
3.29.2 Properties

Name	Description
<code>x1</code>	
<code>x2</code>	
<code>y1</code>	
<code>y2</code>	

3.29.3 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {'y1': <built-in function <code>rect.y1_get</code> >, 'x2': -<built-in function <code>rect.x2_get</code> >... (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {'y1': <built-in function <code>rect.y1_set</code> >, 'x2': -<built-in function <code>rect.x2_set</code> >... (<i>type=dict</i>)

3.30 Class `rect_d`



3.30.1 Methods

<code>__init__(self, *args)</code> Overrides: <code>__builtin__.object.__init__</code>
<code>__del__(self)</code>
<code>__getattr__(self, name)</code>

`__setattr__(self, name, value)``clip(*args)``is_valid(*args)``normalize(*args)`Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.30.2 Properties

Name	Description
<code>x1</code>	
<code>x2</code>	
<code>y1</code>	
<code>y2</code>	

3.30.3 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{'y1': <built-in function rect_d_y1_get>, 'x2':-
<built-in function rect_d_x2...
(type=dict)</code>
<code>__swig_setmethods__</code>	Value: <code>{'y1': <built-in function rect_d_y1_set>, 'x2':-
<built-in function rect_d_x2...
(type=dict)</code>

3.31 Class `renderer_base_rgba`

```

__builtin__.object ┌
                    │
                    └─> renderer_base_rgba

```

3.31.1 Methods

`__init__(self, *args)`
Overrides: `__builtin__.object.__init__``__del__(self)``__getattr__(self, name)`

`__setattr__(self, name, value)``attach(*args)``blend_bar(*args)``blend_color_hspan(*args)``blend_color_hspan_no_clip(*args)``blend_color_vspan(*args)``blend_color_vspan_no_clip(*args)``blend_hline(*args)``blend_pixel(*args)``blend_solid_hspan(*args)``blend_solid_vspan(*args)``blend_vline(*args)``bounding_clip_box(*args)``bounding_xmax(*args)``bounding_xmin(*args)``bounding_ymax(*args)``bounding_ymin(*args)``clear(*args)``clear_rgba(*args)``clear_rgba8(*args)``clip_box(*args)``clip_box_naked(*args)`

`clip_rect_area(*args)``copy_bar(*args)``copy_color_hspan(*args)``copy_color_hspan_no_clip(*args)``copy_from(*args)``copy_hline(*args)``copy_pixel(*args)``copy_vline(*args)``first_clip_box(*args)``height(*args)``inbox(*args)``next_clip_box(*args)``pixel(*args)``ren(*args)``reset_clipping(*args)``span(*args)``width(*args)``xmax(*args)``xmin(*args)``ymax(*args)``ymin(*args)`

Inherited from object: `_delattr_`, `_getattr_`, `_hash_`, `_new_`, `_reduce_`, `_reduce_ex_`, `_str_`

3.31.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)

3.32 Class `renderer_scanline_aa_solid_rgba`

`__builtin__.object` └─
 `renderer_scanline_aa_solid_rgba`

3.32.1 Methods

<code>__init__(self, *args)</code> Overrides: <code>__builtin__.object.__init__</code>

<code>__del__(self)</code>

<code>__getattr__(self, name)</code>

<code>__setattr__(self, name, value)</code>

<code>attach(*args)</code>

<code>color(*args)</code>

<code>color_rgba(*args)</code>

<code>color_rgba8(*args)</code>

<code>prepare(*args)</code>

Inherited from object: `__delattr__`, `__getattr__`, `__getattribute__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.32.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)

3.33 Class `renderer_scanline_bin_solid_rgba`

```
__builtin__.object ┌
                   │
                   └─> renderer_scanline_bin_solid_rgba
```

3.33.1 Methods

```
__init__(self, *args)  
Overrides: __builtin__.object.__init__
```

```
__del__(self)
```

```
__getattr__(self, name)
```

```
__setattr__(self, name, value)
```

```
attach(*args)
```

```
color(*args)
```

```
color_rgba(*args)
```

```
color_rgba8(*args)
```

```
prepare(*args)
```

Inherited from object: `_delattr__`, `_getattrattribute__`, `_hash__`, `_new__`, `_reduce__`, `_reduce_ex__`, `_str__`

3.33.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.34 Class `rendering_buffer`

```
__builtin__.object ┌
                   │
                   └─> rendering_buffer
```

3.34.1 Methods

<code>__init__(self, *args)</code> Overrides: <code>__builtin__.object.__init__</code>

<code>__del__(self)</code>

<code>__getattr__(self, name)</code>

<code>__setattr__(self, name, value)</code>

<code>attach(*args)</code>

<code>attachb(*args)</code>

<code>buf(*args)</code>

<code>clear(*args)</code>

<code>copy_from(*args)</code>

<code>height(*args)</code>

<code>next_row(*args)</code>

<code>row(*args)</code>

<code>rows(*args)</code>

<code>stride(*args)</code>

<code>stride_abs(*args)</code>

<code>width(*args)</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.34.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.35 Class `rgba`

```
__builtin__.object ┌
                   │
                   └─ rgba
```

3.35.1 Methods

```
__init__(self, *args)  
Overrides: __builtin__.object.__init__
```

```
__del__(self)
```

```
__getattr__(self, name)
```

```
__setattr__(self, name, value)
```

```
clear(*args)
```

```
demultiply(*args)
```

```
gradient(*args)
```

```
opacity(*args)
```

```
premultiply(*args)
```

```
transparent(*args)
```

Inherited from object: `_delattr__`, `_getattr__`, `_setattr__`, `__delattr__`, `__getattribute__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.35.2 Static Methods

```
from_wavelength(...)
```

```
no_color(...)
```

3.35.3 Properties

Name	Description
<code>a</code>	
<code>b</code>	
<code>g</code>	

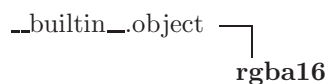
continued on next page

Name	Description
r	

3.35.4 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {'a': <built-in function rgba_a_get>, 'b': <built-in function rgba_b_get>, 'g... (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {'a': <built-in function rgba_a_set>, 'r': <built-in function rgba_r_set>, 'b... (<i>type=dict</i>)

3.36 Class rgba16



3.36.1 Methods

<code>__init__(self, *args)</code> Overrides: <code>__builtin__.object.__init__</code>

<code>__del__(self)</code>

<code>__getattr__(self, name)</code>

<code>__setattr__(self, name, value)</code>

<code>clear(*args)</code>

<code>demultiply(*args)</code>

<code>gradient(*args)</code>

<code>opacity(*args)</code>

<code>premultiply(*args)</code>

<code>transparent(*args)</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.36.2 Static Methods

<code>from_wavelength(...)</code>

<code>no_color(...)</code>

3.36.3 Properties

Name	Description
<code>a</code>	
<code>b</code>	
<code>g</code>	
<code>r</code>	

3.36.4 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {'a': <built-in function rgba16_a_get>, 'b': <built-in function rgba16_b_get>... (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {'a': <built-in function rgba16_a_set>, 'r': <built-in function rgba16_r_set>... (<i>type=dict</i>)
<code>base_mask</code>	Value: 65535 (<i>type=int</i>)
<code>base_shift</code>	Value: 16 (<i>type=int</i>)
<code>base_size</code>	Value: 65536 (<i>type=int</i>)

3.37 Class `rgba8`

```

__builtin__.object ┌
                    │
                    └─ rgba8
  
```

3.37.1 Methods

<code>__init__(self, *args)</code> Overrides: <code>__builtin__.object.__init__</code>

<code>__del__(self)</code>

<code>__getattr__(self, name)</code>

<code>__setattr__(self, name, value)</code>

`clear(*args)``demultiply(*args)``gradient(*args)``opacity(*args)``premultiply(*args)``transparent(*args)`Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.37.2 Static Methods

`from_wavelength(...)``no_color(...)`

3.37.3 Properties

Name	Description
<code>a</code>	
<code>b</code>	
<code>g</code>	
<code>r</code>	

3.37.4 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{'a': <built-in function rgba8.a_get>, 'b': <built-in function rgba8.b_get>, ...}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{'a': <built-in function rgba8.a_set>, 'r': <built-in function rgba8.r_set>, ...}</code> (<i>type=dict</i>)
<code>base_mask</code>	Value: <code>255</code> (<i>type=int</i>)
<code>base_shift</code>	Value: <code>8</code> (<i>type=int</i>)
<code>base_size</code>	Value: <code>256</code> (<i>type=int</i>)

3.38 Class `scanline32_bin`

```

__builtin__.object ┌
                   │
                   └─ scanline32_bin
  
```

3.38.1 Methods

```
__init__(self, *args)
```

Overrides: `__builtin__.object.__init__`

```
__del__(self)
```

```
__getattr__(self, name)
```

```
__setattr__(self, name, value)
```

```
add_cell(*args)
```

```
add_cells(*args)
```

```
add_span(*args)
```

```
finalize(*args)
```

```
num_spans(*args)
```

```
reset(*args)
```

```
reset_spans(*args)
```

```
y(*args)
```

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.38.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.39 Class `scanline_bin`

```

__builtin__.object ┌
                   │
                   └─ scanline_bin
  
```

3.39.1 Methods

```
__init__(self, *args)
Overrides: __builtin__.object.__init__
```

```
__del__(self)
```

```
__getattr__(self, name)
```

```
__setattr__(self, name, value)
```

```
add_cell(*args)
```

```
add_cells(*args)
```

```
add_span(*args)
```

```
finalize(*args)
```

```
num_spans(*args)
```

```
reset(*args)
```

```
reset_spans(*args)
```

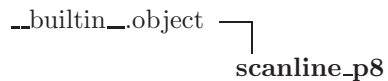
```
y(*args)
```

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.39.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.40 Class `scanline_p8`



3.40.1 Methods

`__init__(self, *args)`
 Overrides: `__builtin__.object.__init__`

`__del__(self)`

`__getattr__(self, name)`

`__setattr__(self, name, value)`

`add_cell(*args)`

`add_cells(*args)`

`add_span(*args)`

`begin(*args)`

`finalize(*args)`

`num_spans(*args)`

`reset(*args)`

`reset_spans(*args)`

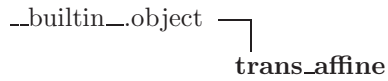
`y(*args)`

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.40.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.41 Class `trans_affine`



Known Subclasses: `trans_affine_rotation`, `trans_affine_scaling`, `trans_affine_skewing`, `trans_affine_translation`

3.41.1 Methods

`__init__(self, *args)`
 Overrides: `__builtin__.object.__init__`

`__del__(self)`

`__eq__(*args)`

`__getattr__(self, name)`

`__imul__(*args)`

`__invert__(*args)`

`__mul__(*args)`

`__ne__(*args)`

`__setattr__(self, name, value)`

`as_vec6(*args)`

`determinant(*args)`

`flip_x(*args)`

`flip_y(*args)`

`get_rotation(*args)`

`get_scaling(*args)`

`get_translation(*args)`

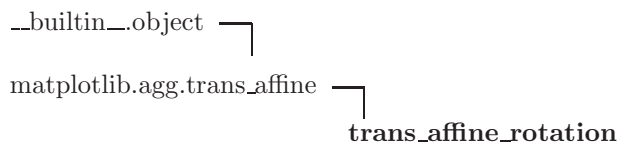
`inverse_transform(*args)`

`invert(*args)``is_equal(*args)``is_identity(*args)``load_from(*args)``multiply(*args)``parl_to_parl(*args)``parl_to_rect(*args)``premultiply(*args)``rect_to_parl(*args)``reset(*args)``scale(*args)``transform(*args)`Inherited from object: `_delattr_`, `_getattr_`, `_hash_`, `_new_`, `_reduce_`, `_reduce_ex_`, `_str_`

3.41.2 Class Variables

Name	Description
<code>--swig_getmethods--</code>	Value: {} (<i>type=dict</i>)
<code>--swig_setmethods--</code>	Value: {} (<i>type=dict</i>)

3.42 Class `trans_affine_rotation`



3.42.1 Methods

`__init__(self, *args)`Overrides: `matplotlib.agg.trans_affine.__init__``__del__(self)``__getattr__(self, name)``__setattr__(self, name, value)`**Inherited from object:** `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`**Inherited from `trans_affine`:** `__eq__`, `__imul__`, `__invert__`, `__mul__`, `__ne__`, `as_vec6`, `determinant`, `flip_x`, `flip_y`, `get_rotation`, `get_scaling`, `get_translation`, `inverse_transform`, `invert`, `is_equal`, `is_identity`, `load_from`, `multiply`, `parl_to_parl`, `parl_to_rect`, `premultiply`, `rect_to_parl`, `reset`, `scale`, `transform`

3.42.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.43 Class `trans_affine_scaling`

`__builtin__.object` └─`matplotlib.agg.trans_affine` └─
`trans_affine_scaling`

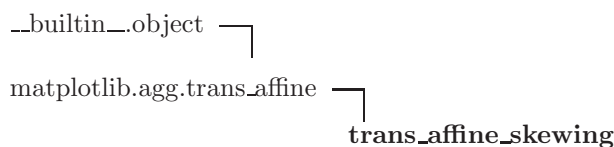
3.43.1 Methods

`__init__(self, *args)`Overrides: `matplotlib.agg.trans_affine.__init__``__del__(self)``__getattr__(self, name)``__setattr__(self, name, value)`**Inherited from object:** `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`**Inherited from `trans_affine`:** `__eq__`, `__imul__`, `__invert__`, `__mul__`, `__ne__`, `as_vec6`, `determinant`, `flip_x`, `flip_y`, `get_rotation`, `get_scaling`, `get_translation`, `inverse_transform`, `invert`, `is_equal`, `is_identity`, `load_from`, `multiply`, `parl_to_parl`, `parl_to_rect`, `premultiply`, `rect_to_parl`, `reset`, `scale`, `transform`

3.43.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)

3.44 Class `trans_affine_skewing`



3.44.1 Methods

<code>__init__(self, *args)</code> Overrides: <code>matplotlib.agg.trans_affine.__init__</code>

<code>__del__(self)</code>

<code>__getattr__(self, name)</code>

<code>__setattr__(self, name, value)</code>
--

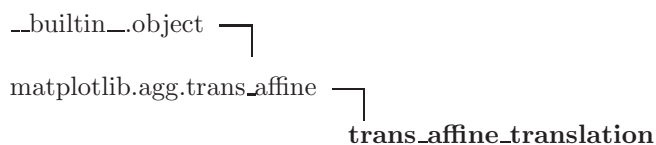
Inherited from `object`: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

Inherited from `trans_affine`: `__eq__`, `__imul__`, `__invert__`, `__mul__`, `__ne__`, `as_vec6`, `determinant`, `flip_x`, `flip_y`, `get_rotation`, `get_scaling`, `get_translation`, `inverse_transform`, `invert`, `is_equal`, `is_identity`, `load_from`, `multiply`, `parl_to_parl`, `parl_to_rect`, `premultiply`, `rect_to_parl`, `reset`, `scale`, `transform`

3.44.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {} (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: {} (<i>type=dict</i>)

3.45 Class `trans_affine_translation`



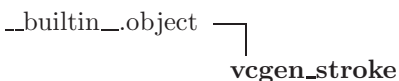
3.45.1 Methods

`__init__(self, *args)`Overrides: `matplotlib.agg.trans_affine.__init__``__del__(self)``__getattr__(self, name)``__setattr__(self, name, value)`**Inherited from object:** `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`**Inherited from `trans_affine`:** `__eq__`, `__imul__`, `__invert__`, `__mul__`, `__ne__`, `as_vec6`, `determinant`, `flip_x`, `flip_y`, `get_rotation`, `get_scaling`, `get_translation`, `inverse_transform`, `invert`, `is_equal`, `is_identity`, `load_from`, `multiply`, `parl_to_parl`, `parl_to_rect`, `premultiply`, `rect_to_parl`, `reset`, `scale`, `transform`

3.45.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.46 Class `vcgen_stroke`



3.46.1 Methods

`__init__(self, *args)`Overrides: `__builtin__.object.__init__``__del__(self)``__getattr__(self, name)``__setattr__(self, name, value)``add_vertex(*args)``approximation_scale(*args)`

`inner_line_join(*args)``inner_miter_limit(*args)``line_cap(*args)``line_join(*args)``miter_limit(*args)``miter_limit_theta(*args)``remove_all(*args)``rewind(*args)``shorten(*args)``vertex(*args)``width(*args)`

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.46.2 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>__swig_setmethods__</code>	Value: <code>{}</code> (<i>type=dict</i>)

3.47 Class `vertex_type`

```

__builtin__.object ┌
                   │
                   └ vertex_type

```

3.47.1 Methods

`__init__(self, *args)`Overrides: `__builtin__.object.__init__``__del__(self)`

<code>__getattr__(self, name)</code>

<code>__setattr__(self, name, value)</code>

Inherited from object: `__delattr__`, `__getattribute__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__str__`

3.47.2 Properties

Name	Description
<code>cmd</code>	
<code>x</code>	
<code>y</code>	

3.47.3 Class Variables

Name	Description
<code>__swig_getmethods__</code>	Value: {'y': <built-in function vertex_type.y_get>, 'x': <built-in function vertex_t... (type=dict)
<code>__swig_setmethods__</code>	Value: {'y': <built-in function vertex_type.y_set>, 'x': <built-in function vertex_t... (type=dict)

4 Module `matplotlib.art3d`

Wrap 2D artists so that they can pretend to be 3D

4.1 Functions

`draw(text, renderer)`

`draw_linec(self, renderer)`

`draw_polyc(self, renderer)`

`get_colors(c, num)`

Stretch the color argument to provide the required number num

`image_draw(image, renderer)`

`iscolor(c)`

`juggle_axes(xs, ys, zs, dir)`

Depending on the direction of the plot re-order the axis
This is so that 2d plots can be plotted along any direction.

`line_draw(self, renderer)`

Draw a 2D line as a 3D line

`owrap(text)`

`patch_draw(self, renderer)`

`set_line_data(line, xs, ys, zs)`

`set_text_data(text, x, y, z)`

`text_draw(self, renderer)`

`wrap_2d_fn(patch, zs, dir='z', fn=<function patch_draw at 0x856a7d4>)`

`wrap_image(image, extent)`

<code>wrap_line(line, zs, dir='z')</code>

Wrap a 2D line so that it draws as a 3D line
--

<code>wrap_patch(patch, zs, dir='z')</code>

<code>wrap_text(text, zs, dir='z')</code>

<code>zalpha(colors, zs)</code>

Modify the alphas of the color list according to depth
--

4.2 Class `Line2DCollectionW`

```
matplotlib.art3d.Wrap2D └─
                        Line2DCollectionW
```

4.2.1 Methods

<code>__init__(self, inst, z=0, dir='z')</code>

Overrides: <code>matplotlib.art3d.Wrap2D.__init__</code>
--

<code>draw3d(self, renderer)</code>

Overrides: <code>matplotlib.art3d.Wrap2D.draw3d</code>
--

Inherited from `Wrap2D`: `__getattr__`, `__setattr__`, `call_draw3d`, `remember`

4.3 Class `Line2DW`

```
matplotlib.art3d.Wrap2D └─
                        Line2DW
```

4.3.1 Methods

<code>__init__(self, inst, z=0, dir='z')</code>

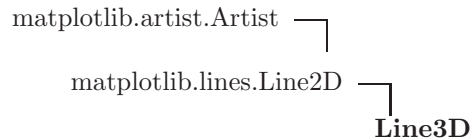
Overrides: <code>matplotlib.art3d.Wrap2D.__init__</code>
--

<code>draw3d(self, renderer)</code>

Overrides: <code>matplotlib.art3d.Wrap2D.draw3d</code>
--

Inherited from `Wrap2D`: `__getattr__`, `__setattr__`, `call_draw3d`, `remember`

4.4 Class `Line3D`



Make a 2D line pretend to be 3D

4.4.1 Methods

<code>__init__(self, xs, ys, zs, *args, **kwargs)</code> Overrides: <code>matplotlib.lines.Line2D.__init__</code>
--

<code>draw(self, renderer)</code> Overrides: <code>matplotlib.lines.Line2D.draw</code>

Inherited from `Artist`: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`

Inherited from `Line2D`: `get_aa`, `get_antialiased`, `get_c`, `get_color`, `get_dash_capstyle`, `get_dash_joinstyle`, `get_linestyle`, `get_linewidth`, `get_ls`, `get_lw`, `get_marker`, `get_marceredgewidth`, `get_marceredgewidth`, `get_markerfacecolor`, `get_markersize`, `get_mec`, `get_mew`, `get_mfc`, `get_ms`, `get_solid_capstyle`, `get_solid_joinstyle`, `get_window_extent`, `get_xdata`, `get_ydata`, `is_dashed`, `pick`, `recache`, `set_aa`, `set_antialiased`, `set_axes`, `set_c`, `set_color`, `set_dash_capstyle`, `set_dash_joinstyle`, `set_dashes`, `set_data`, `set_linestyle`, `set_linewidth`, `set_ls`, `set_lw`, `set_marker`, `set_marceredgewidth`, `set_marceredgewidth`, `set_markerfacecolor`, `set_markersize`, `set_mec`, `set_mew`, `set_mfc`, `set_ms`, `set_solid_capstyle`, `set_solid_joinstyle`, `set_xdata`, `set_ydata`, `update_from`

4.4.2 Class Variables

Name	Description
Inherited from <code>Artist</code>: <code>aname</code> (<i>p. 92</i>)	
Inherited from <code>Line2D</code>: <code>filled_markers</code> (<i>p. 301</i>), <code>validCap</code> (<i>p. 301</i>), <code>validJoin</code> (<i>p. 301</i>), <code>zorder</code> (<i>p. 301</i>)	

4.5 Class `Line3DCollection`



4.5.1 Methods

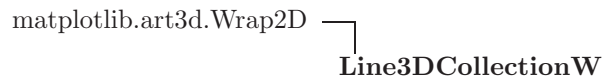
```
__init__(self, segments, *args, **kwargs)  

Overrides: matplotlib.art3d.Line3DCollectionW.__init__
```

Inherited from **Line3DCollectionW**: `draw3d`

Inherited from **Wrap2D**: `__getattr__`, `__setattr__`, `call_draw3d`, `remember`

4.6 Class `Line3DCollectionW`



Known Subclasses: `Line3DCollection`

4.6.1 Methods

```
__init__(self, inst, segments)  

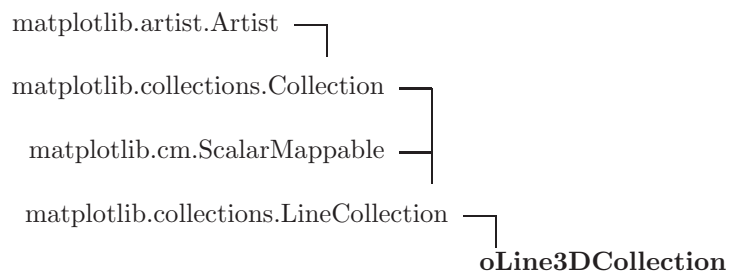
Overrides: matplotlib.art3d.Wrap2D.__init__
```

```
draw3d(self, renderer)  

Overrides: matplotlib.art3d.Wrap2D.draw3d
```

Inherited from **Wrap2D**: `__getattr__`, `__setattr__`, `call_draw3d`, `remember`

4.7 Class `oLine3DCollection`



4.7.1 Methods

```
__init__(self, segments, *args, **kwargs)  

Overrides: matplotlib.collections.LineCollection.__init__
```

```
draw(self, renderer)  

Overrides: matplotlib.collections.LineCollection.draw
```

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pick`, `pickable`, `remove_callback`, `set`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

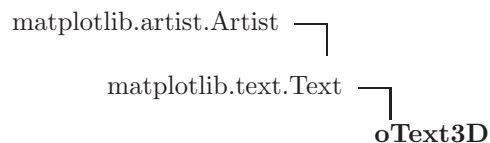
Inherited from ScalarMappable: `add_observer`, `autoscale`, `autoscale_None`, `changed`, `get_array`, `get_clim`, `notify`, `set_array`, `set_clim`, `set_cmap`, `set_colorbar`, `set_norm`, `to_rgba`

Inherited from LineCollection: `color`, `get_colors`, `get_dashes`, `get_linestyle`, `get_linewidth`, `get_transoffset`, `get_verts`, `set_alpha`, `set_color`, `set_linestyle`, `set_linewidth`, `set_segments`, `set_verts`, `update_scalarmappable`

4.7.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	
Inherited from LineCollection: <code>zorder</code> (<i>p. 227</i>)	

4.8 Class `oText3D`



4.8.1 Methods

<code>__init__</code> (<i>self</i> , <i>x</i> =0, <i>y</i> =0, <i>z</i> =0, <i>text</i> ='', <i>dir</i> ='z', * <i>args</i> , ** <i>kwargs</i>) Overrides: <code>matplotlib.text.Text.__init__</code>

<code>draw</code> (<i>self</i> , <i>renderer</i>) Overrides: <code>matplotlib.text.Text.draw</code>

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`

Inherited from Text: `get_color`, `get_font_properties`, `get_fontname`, `get_fontsize`, `get_fontstyle`, `get_fontweight`, `get_ha`, `get_horizontalalignment`, `get_name`, `get_position`, `get_prop_tup`, `get_rotation`, `get_rotation_matrix`, `get_size`, `get_style`, `get_text`, `get_va`, `get_verticalalignment`, `get_weight`, `get_window_extent`, `is_math_text`, `pick`, `set_backgroundcolor`, `set_bbox`, `set_color`, `set_family`, `set_fontname`, `set_fontproperties`, `set_fontsize`, `set_fontstyle`, `set_fontweight`, `set_ha`, `set_horizontalalignment`, `set_ma`, `set_multialignment`, `set_name`, `set_position`, `set_rotation`, `set_size`, `set_style`, `set_text`, `set_va`, `set_variant`, `set_verticalalignment`, `set_weight`, `set_x`, `set_y`, `update_from`

4.8.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (p. 92)	
Inherited from Text: <code>zorder</code> (p. 511)	

4.9 Class `Patch3D`



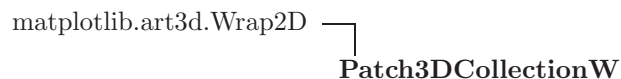
4.9.1 Methods

<code>__init__</code> (<i>self</i> , <i>inst</i> , <i>zs</i> , <i>dir</i> ='z') Overrides: <code>matplotlib.art3d.Wrap2D.__init__</code>

<code>draw3d</code> (<i>self</i> , <i>renderer</i>) Overrides: <code>matplotlib.art3d.Wrap2D.draw3d</code>
--

Inherited from `Wrap2D`: `__getattr__`, `__setattr__`, `call_draw3d`, `remember`

4.10 Class `Patch3DCollectionW`



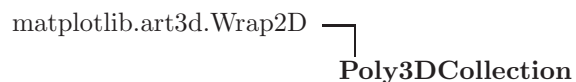
4.10.1 Methods

<code>__init__</code> (<i>self</i> , <i>inst</i> , <i>zs</i> , <i>dir</i> ='z') Overrides: <code>matplotlib.art3d.Wrap2D.__init__</code>

<code>draw3d</code> (<i>self</i> , <i>renderer</i>) Overrides: <code>matplotlib.art3d.Wrap2D.draw3d</code>
--

Inherited from `Wrap2D`: `__getattr__`, `__setattr__`, `call_draw3d`, `remember`

4.11 Class `Poly3DCollection`



4.11.1 Methods

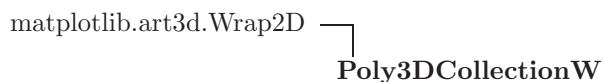
__init__ (<i>self</i> , <i>segments</i> , * <i>args</i> , ** <i>kwargs</i>) Overrides: <code>matplotlib.art3d.Wrap2D.__init__</code>
--

draw3d (<i>self</i> , <i>renderer</i>) Overrides: <code>matplotlib.art3d.Wrap2D.draw3d</code>

get_vector (<i>self</i>) optimise points for projection

Inherited from **Wrap2D**: `__getattr__`, `__setattr__`, `call_draw3d`, `remember`

4.12 Class *Poly3DCollectionW*



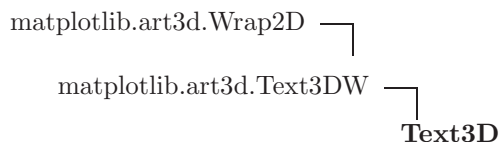
4.12.1 Methods

__init__ (<i>self</i> , <i>inst</i> , <i>zs=None</i> , <i>dir='z'</i>) Overrides: <code>matplotlib.art3d.Wrap2D.__init__</code>

draw3d (<i>self</i> , <i>renderer</i>) Overrides: <code>matplotlib.art3d.Wrap2D.draw3d</code>

Inherited from **Wrap2D**: `__getattr__`, `__setattr__`, `call_draw3d`, `remember`

4.13 Class *Text3D*



4.13.1 Methods

__init__ (<i>self</i> , <i>x=0</i> , <i>y=0</i> , <i>z=0</i> , <i>text=''</i> , <i>dir='z'</i>) Overrides: <code>matplotlib.art3d.Text3DW.__init__</code>

Inherited from **Text3DW**: `draw3d`

Inherited from **Wrap2D**: `__getattr__`, `__setattr__`, `call_draw3d`, `remember`

4.14 Class `Text3DW`

```
matplotlib.art3d.Wrap2D └─┬─
                          Text3DW
```

Known Subclasses: `Text3D`

Wrap a 2D text object and make it look vaguely 3D

4.14.1 Methods

```
__init__(self, inst, z=0, dir='z')  
Overrides: matplotlib.art3d.Wrap2D.__init__
```

```
draw3d(self, renderer)  
Overrides: matplotlib.art3d.Wrap2D.draw3d
```

Inherited from `Wrap2D`: `__getattr__`, `__setattr__`, `call_draw3d`, `remember`

4.15 Class `Wrap2D`

Known Subclasses: `Line2DCollectionW`, `Line2DW`, `Line3DCollectionW`, `Patch3D`, `Patch3DCollectionW`, `Poly3DCollection`, `Poly3DCollectionW`, `Text3DW`

Wrapper which wraps a 2D object and makes it 3D

Artists are normally rendered by calling the `draw` method, this class causes `call_draw3d` to be called instead. This in turn calls `draw3d` which should play with the 2D coordinates and eventually call the original `self.draw` method through `self.orig_draw`.

overrides the `draw` method with `draw3d` remembers the original `draw` method of the wrapped 2d instance

4.15.1 Methods

```
__init__(self, inst2d)
```

```
__getattr__(self, k)
```

```
__setattr__(self, k, v)
```

```
call_draw3d(self, renderer)
```

```
draw3d(self, renderer)
```

```
remember(self, *attrs)
```

Remember some attributes in the wrapped class

5 Module `matplotlib.artist`

5.1 Functions

`get(o, *args, **kwargs)`

Return the value of handle property `s`

`h` is an instance of a class, eg a `Line2D` or an `Axes` or `Text`.
if `s` is 'somename', this function returns

```
o.get_somename()
```

`getp` can be used to query all the gettable properties with `getp(o)`
Many properties have aliases for shorter typing, eg 'lw' is an alias for 'linewidth'. In the output, aliases and full property names will be listed as

```
property or alias = value
```

eg

```
linewidth or lw = 2
```

`getp(o, *args)`

Return the value of handle property `s`

`h` is an instance of a class, eg a `Line2D` or an `Axes` or `Text`.
if `s` is 'somename', this function returns

```
o.get_somename()
```

`getp` can be used to query all the gettable properties with `getp(o)`
Many properties have aliases for shorter typing, eg 'lw' is an alias for 'linewidth'. In the output, aliases and full property names will be listed as

```
property or alias = value
```

eg

```
linewidth or lw = 2
```

`kwdoc(a)`

```
setp(h, *args, **kwargs)
```

matplotlib supports the use of `setp` ("set property") and `getp` to set and get object properties, as well as to do introspection on the object. For example, to set the `linestyle` of a line to be dashed, you can do

```
>>> line, = plot([1,2,3])
>>> setp(line, linestyle='--')
```

If you want to know the valid types of arguments, you can provide the name of the property you want to set without a value

```
>>> setp(line, 'linestyle')
linestyle: [ '-' | '--' | '-.' | ':' | 'steps' | 'None' ]
```

If you want to see all the properties that can be set, and their possible values, you can do

```
>>> setp(line)
... long output listing omitted'
```

`setp` operates on a single instance or a list of instances. If you are in query mode introspecting the possible values, only the first instance in the sequence is used. When actually setting values, all the instances will be set. Eg, suppose you have a list of two lines, the following will make both lines thicker and red

```
>>> x = arange(0,1.0,0.01)
>>> y1 = sin(2*pi*x)
>>> y2 = sin(4*pi*x)
>>> lines = plot(x, y1, x, y2)
>>> setp(lines, linewidth=2, color='r')
```

`setp` works with the matlab(TM) style string/value pairs or with python kwargs. For example, the following are equivalent

```
>>> setp(lines, 'linewidth', 2, 'color', 'r') # matlab style
>>> setp(lines, linewidth=2, color='r')      # python style
```

5.2 Class Artist

Known Subclasses: `Axes`, `AxesImage`, `Axis`, `Collection`, `Figure`, `FigureImage`, `Legend`, `Line2D`, `Patch`, `QuiverKey`, `Table`, `Text`, `Tick`

Abstract base class for someone who renders into a `FigureCanvas`

5.2.1 Methods

```
__init__(self)
```

```
add_callback(self, func)
```

```
convert_xunits(self, x)
```

for artists in an axes, if the xaxis as units support, convert x using xaxis unit type

```
convert_yunits(self, y)
```

for artists in an axes, if the yaxis as units support, convert y using yaxis unit type

`draw(self, renderer, *args, **kwargs)`

Derived classes drawing method

`get_alpha(self)`

Return the alpha value used for blending - not supported on all backends

`get_animated(self)`

return the artist's animated state

`get_axes(self)`

return the axes instance the artist resides in, or None

`get_clip_box(self)`

Return artist clipbox

`get_clip_on(self)`

Return whether artist uses clipping

`get_clip_path(self)`

Return artist clip path

`get_figure(self)`

return the figure instance

`get_label(self)`

`get_picker(self)`

return the Pickeraion instance used by this artist

`get_transform(self)`

return the Transformation instance used by this artist

`get_visible(self)`

return the artist's visibility

`get_zorder(self)`

have_units(*self*)

return True if units are set on the x or y axes

is_figure_set(*self*)**is_transform_set**(*self*)

Artist has transform explicitly set

pchanged(*self*)

fire event when property changed

pick(*self*, *mouseevent*)

the user picked location x,y; if this Artist is within picker "pick epsilon" of x,y fire off a pick event

pickable(*self*)

return True if self is pickable

remove_callback(*self*, *oid*)**set**(*self*, ***kwargs*)

A tkstyle set command, pass kwargs to set properties

set_alpha(*self*, *alpha*)Set the alpha value used for blending - not supported on all backends
ACCEPTS: float**set_animated**(*self*, *b*)set the artist's animation state
ACCEPTS: [True | False]**set_axes**(*self*, *axes*)set the axes instance the artist resides in, if any
ACCEPTS: an axes instance**set_clip_box**(*self*, *clipbox*)Set the artist's clip Bbox
ACCEPTS: a `matplotlib.transform.Bbox` instance

set_clip_on(*self*, *b*)

Set whether artist uses clipping
ACCEPTS: [True | False]

set_clip_path(*self*, *path*)

Set the artist's clip path
ACCEPTS: an `agg.path_storage` instance

set_figure(*self*, *fig*)

Set the figure instance the artist belong to
ACCEPTS: a `matplotlib.figure.Figure` instance

set_label(*self*, *s*)

Set the line label to *s* for auto legend
ACCEPTS: any string

set_lod(*self*, *on*)

Set Level of Detail on or off. If on, the artists may examine things like the pixel width of the axes and draw a subset of their contents accordingly
ACCEPTS: [True | False]

set_picker(*self*, *picker*)

set the epsilon for picking used by this artist

picker can be one of the following:

None - picking is disabled for this artist (default)

boolean - if True then picking will be enabled and the artist will fire a pick event if the mouse event is over the artist

float - if *picker* is a number it is interpreted as an epsilon tolerance in points and the the artist will fire off an event if it's data is within epsilon of the mouse event. For some artists like lines and patch collections, the artist may provide additional data to the pick event that is generated, eg the indices of the data within epsilon of the pick event

function - if *picker* is callable, it is a user supplied function which determines whether the artist is hit by the mouse event.

```
hit, props = picker(artist, mouseevent)
```

to determine the hit test. if the mouse event is over the artist, return `hit=True` and `props` is a dictionary of properties you want added to the `PickEvent` attributes

ACCEPTS: [None|float|boolean|callable]

set_transform(*self*, *t*)

set the Transformation instance used by this artist

ACCEPTS: a `matplotlib.transform` transformation instance

set_visible(*self*, *b*)

set the artist's visibility

ACCEPTS: [True | False]

set_zorder(*self*, *level*)

Set the zorder for the artist

ACCEPTS: any number

update(*self*, *props*)

update_from (<i>self</i> , <i>other</i>)

copy properties from other to self

5.2.2 Class Variables

Name	Description
<code>aname</code>	Value: <code>'Artist'</code> (<i>type=</i> <code>str</code>)
<code>zorder</code>	Value: <code>0</code> (<i>type=</i> <code>int</code>)

5.3 Class `ArtistInspector`

A helper class to inspect an `Artist` and return information about its settable properties and their current values

5.3.1 Methods

__init__ (<i>self</i> , <i>o</i>)
--

Initialize the artist inspector with an artist or sequence of artists. If a sequence is used, we assume it is a homogeneous sequence (all <code>Artists</code> are of the same type) and it is your responsibility to make sure this is so.

aliased_name (<i>self</i> , <i>s</i>)
--

return <code>'PROPNAME</code> or alias' if <i>s</i> has an alias, else return <code>PROPNAME</code> . Eg for the <code>line.markerfacecolor</code> property, which has an alias, return <code>'markerfacecolor</code> or <code>mfc</code> ' and for the <code>transform</code> property, which does not, return <code>'transform'</code>

get_aliases (<i>self</i>)

get a dict mapping <code>fullname</code> -> <code>alias</code> for each alias in <i>o</i> . Eg for <code>lines</code> : <pre>{'markerfacecolor': 'mfc', 'linewidth' : 'lw', }</pre>

get_setters (<i>self</i>)

Get the attribute strings with setters for object <i>h</i> . Eg, for a line, return <code>['markerfacecolor', 'linewidth', ...]</code>
--

get_valid_values (<i>self</i> , <i>attr</i>)

get the legal arguments for the setter associated with <i>attr</i> . This is done by querying the doc string of the function <code>set_attr</code> for a line that begins with <code>ACCEPTS</code> : Eg, for a line <code>linestyle</code> , return <code>['-', ' ', '-.', ':', 'steps', 'None']</code>
--

is_alias(*self*, *o*)

return true if method object *o* is an alias for another function

pprint_getters(*self*)

return the getters and actual values as list of strings'

pprint_setters(*self*, *prop=None*, *leadingspace=2*)

if *prop* is None, return a list of strings of all settable properties and their valid values

if *prop* is not None, it is a valid property name and that property will be returned as a string of property
: valid values

6 Module `matplotlib.axes`

6.1 Functions

`delete_masked_points(*args)`

Find all masked points in a set of arguments, and return the arguments with only the unmasked points remaining.

The overall mask is calculated from any masks that are present. If a mask is found, any argument that does not have the same dimensions is left unchanged; therefore the argument list may include arguments that can take string or array values, for example.

Array arguments must have the same length; masked arguments must be one-dimensional.

Written as a helper for `scatter`, but may be more generally useful.

`makeValue(v)`

6.2 Class `Axes`

```
matplotlib.artist.Artist ┌
                          │
                          └ Axes
```

Known Subclasses: `Axes3D`, `PolarAxes`, `Subplot`

The `Axes` contains most of the figure elements: `Axis`, `Tick`, `Line2D`, `Text`, `Polygon` etc, and sets the coordinate system

6.2.1 Methods

`__init__(self, fig, rect, axisbg=None, frameon=True, sharex=None, sharey=None, label='', **kwargs)`

Build an `Axes` instance in `Figure` with `rect`=[left, bottom, width,height in `Figure` coords
`adjustable`: ['box' | 'datalim'] `alpha`: the alpha transparency `anchor`: ['C', 'SW', 'S', 'SE', 'E', 'NE', 'N', 'NW', 'W'] `aspect`: ['auto' | 'equal' | `aspect_ratio`] `autoscale_on`: boolean - whether or not to autoscale the viewlim `axis_bgcolor`: any `matplotlib` color - see `help(colors)` `axisbelow`: draw the grids and ticks below the other artists `cursor_props`: a (float, color) tuple `figure`: a `Figure` instance `frame_on`: a boolean - draw the axes frame `label`: the axes label `navigate`: True|False `navigate_mode`: the navigation toolbar button status: 'PAN', 'ZOOM', or None `position`: [left, bottom, width,height in `Figure` coords `sharex` : an `Axes` instance to share the x-axis with `sharey` : an `Axes` instance to share the y-axis with `title`: the title string `visible`: a boolean - whether the axes is visible `xlabel`: the xlabel `xlim`: (xmin, xmax) view limits `xscale`: ['log' | 'linear'] `xticklabels`: sequence of strings `xticks`: sequence of floats `ylabel`: the ylabel strings `yylim`: (ymin, ymax) view limits `yscale`: ['log' | 'linear'] `yticklabels`: sequence of strings `yticks`: sequence of floats
 Overrides: `matplotlib.artist.Artist.__init__`

acorr(*self*, *x*, ***kwargs*)ACORR(*x*, *normed=False*, *detrend=detrend_none*, *usevlines=False*,
maxlags=None, ***kwargs*)Plot the autocorrelation of *x*. If *normed=True*, normalize the data but the autocorrelation at 0-th lag. *x* is detrended by the *detrend* callable (default no normalization).data are plotted as `plot(lags, c, **kwargs)`return value is `lags, c, line` where *lags* are a length $2 \cdot \text{maxlags} + 1$ lag vector, *c* is the $2 \cdot \text{maxlags} + 1$ auto correlationvector, and *line* is a `Line2D` instance returned by `plot`. Thedefault *linestyle* is `None` and the default *marker* is `'o'`,

though these can be overridden with keyword args. The cross

correlation is performed with `numerix.cross_correlate` with`mode=2`.If *usevlines* is `True`, `Axes.vlines` rather than `Axes.plot` is usedto draw vertical lines from the origin to the `acorr`.Otherwise the *plotstyle* is determined by the *kwargs*, which are`Line2D` properties. If *usevlines*, the return value is `lags, c,``linecol, b` where *linecol* is the `LineCollection` and *b* is the x-axisif *usevlines=True*, *kwargs* are passed onto `Axes.vlines`if *usevlines=False*, *kwargs* are passed onto `Axes.plot`*maxlags* is a positive integer detailing the number of lags to show.The default value of `None` will return all $(2 \cdot \text{len}(x) - 1)$ lags.See the respective function for documentation on valid *kwargs***add_artist**(*self*, *a*)

Add any artist to the axes

add_collection(*self*, *collection*, *autolim=False*)add a `Collection` instance to `Axes`**add_line**(*self*, *line*)

Add a line to the list of plot lines

add_patch(*self*, *p*)Add a patch to the list of `Axes` patches; the clipbox will be set to the `Axes` clipping box. If the transform is not set, it will be set to `self.transData`.**add_table**(*self*, *tab*)

Add a table instance to the list of axes tables

annotate(*self*, *args, **kwargs)

```

annotate(self, s, xy, textloc,
          xycoords='data', textcoords='data',
          lineprops=None,
          markerprops=None
          **props)
alpha: float
animated: [True | False]
axes: an axes instance
backgroundcolor: any matplotlib color
bbox: rectangle prop dict plus key 'pad' which is a pad in points
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color: any matplotlib color
family: [ 'serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace' ]
figure: a matplotlib.figure.Figure instance
fontproperties: a matplotlib.font_manager.FontProperties instance
horizontalalignment or ha: [ 'center' | 'right' | 'left' ]
label: any string
lod: [True | False]
multialignment: ['left' | 'right' | 'center' ]
name or fontname: string eg, ['Sans' | 'Courier' | 'Helvetica' ...]
picker: [None|float|boolean|callable]
position: (x,y)
rotation: [ angle in degrees 'vertical' | 'horizontal'
size or fontsize: [ size in points | relative size eg 'smaller', 'x-large' ]
style or fontstyle: [ 'normal' | 'italic' | 'oblique' ]
text: string or anything printable with '%s' conversion
transform: a matplotlib.transform.transformation instance
variant: [ 'normal' | 'small-caps' ]
verticalalignment or va: [ 'center' | 'top' | 'bottom' ]
visible: [True | False]
weight or fontweight: [ 'normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight' ]
x: float
y: float
zorder: any number

```

apply_aspect(*self*, data_ratio=None)

Use `self._aspect` and `self._adjustable` to modify the axes box or the view limits. The `data_ratio` kwarg is set to 1 for polar axes. It is used only when `_adjustable` is 'box'.

`arrow`(*self*, *x*, *y*, *dx*, *dy*, *****kwargs***)

Draws arrow on specified axis from (x,y) to (x+dx,y+dy).

Optional kwargs control the arrow properties:

- `alpha`: float
- `animated`: [True | False]
- `antialiased` or `aa`: [True | False]
- `axes`: an axes instance
- `clip_box`: a `matplotlib.transform.Bbox` instance
- `clip_on`: [True | False]
- `clip_path`: an `agg.path_storage` instance
- `edgecolor` or `ec`: any matplotlib color
- `facecolor` or `fc`: any matplotlib color
- `figure`: a `matplotlib.figure.Figure` instance
- `fill`: [True | False]
- `hatch`: unknown
- `label`: any string
- `linewidth` or `lw`: float
- `lod`: [True | False]
- `picker`: [None|float|boolean|callable]
- `transform`: a `matplotlib.transform` transformation instance
- `visible`: [True | False]
- `zorder`: any number

`autoscale_view`(*self*, *tight*=False, *scalex*=True, *scaley*=True)

autoscale the view limits using the data limits. You can selectively autoscale only a single axis, eg, the xaxis by setting `scaley` to False. The autoscaling preserves any axis direction reversal that has already been done.

```
axhline(self, y=0, xmin=0, xmax=1, **kwargs)
```

```
AXHLINE(y=0, xmin=0, xmax=1, **kwargs)
```

```
Axis Horizontal Line
```

Draw a horizontal line at `y` from `xmin` to `xmax`. With the default values of `xmin=0` and `xmax=1`, this line will always span the horizontal extent of the axes, regardless of the `xlim` settings, even if you change them, eg with the `xlim` command. That is, the horizontal extent is in axes coords: 0=left, 0.5=middle, 1.0=right but the `y` location is in data coordinates.

Return value is the `Line2D` instance. `kwargs` are the same as `kwargs` to `plot`, and can be used to control the line properties. Eg

```
# draw a thick red hline at y=0 that spans the xrange
axhline(linewidth=4, color='r')
# draw a default hline at y=1 that spans the xrange
axhline(y=1)
# draw a default hline at y=.5 that spans the the middle half of
# the xrange
axhline(y=.5, xmin=0.25, xmax=0.75)
```

Valid `kwargs` are `Line2D` properties

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-.' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markedgecolor or mec: any matplotlib color
markedgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number
```

```
axhspan(self, ymin, ymax, xmin=0, xmax=1, **kwargs)
```

```
AXHSPAN(ymin, ymax, xmin=0, xmax=1, **kwargs)
```

Axis Horizontal Span. ycoords are in data units and xcoords are in axes (relative 0-1) units

Draw a horizontal span (rectangle) from ymin to ymax. With the default values of xmin=0 and xmax=1, this always span the xrange, regardless of the xlim settings, even if you change them, eg with the xlim command. That is, the horizontal extent is in axes coords: 0=left, 0.5=middle, 1.0=right but the y location is in data coordinates.

kwargs are the kwargs to Patch, eg

```
antialiased, aa
linewidth, lw
edgecolor, ec
facecolor, fc
```

the terms on the right are aliases

Return value is the patches.Polygon instance.

```
#draws a gray rectangle from y=0.25-0.75 that spans the horizontal
#extent of the axes
axhspan(0.25, 0.75, facecolor='0.5', alpha=0.5)
```

Valid kwargs are Polygon properties

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: an axes instance
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
edgecolor or ec: any matplotlib color
facecolor or fc: any matplotlib color
figure: a matplotlib.figure.Figure instance
fill: [True | False]
hatch: unknown
label: any string
linewidth or lw: float
lod: [True | False]
picker: [None|float|boolean|callable]
transform: a matplotlib.transform transformation instance
visible: [True | False]
zorder: any number
```

```
axis(self, *v, **kwargs)
```

Convenience method for manipulating the x and y view limits and the aspect ratio of the plot. kwargs are passed on to `set_xlim` and `set_ylim` – see their docstrings for details


```
axvline(self, x=0, ymin=0, ymax=1, **kwargs)
```

```
AXVLINE(x=0, ymin=0, ymax=1, **kwargs)
```

```
Axis Vertical Line
```

Draw a vertical line at `x` from `ymin` to `ymax`. With the default values of `ymin=0` and `ymax=1`, this line will always span the vertical extent of the axes, regardless of the `xlim` settings, even if you change them, eg with the `xlim` command. That is, the vertical extent is in axes coords: 0=bottom, 0.5=middle, 1.0=top but the `x` location is in data coordinates.

Return value is the `Line2D` instance. `kwargs` are the same as `kwargs` to `plot`, and can be used to control the line properties. Eg

```
# draw a thick red vline at x=0 that spans the yrange
l = axvline(linewidth=4, color='r')
# draw a default vline at x=1 that spans the yrange
l = axvline(x=1)
# draw a default vline at x=.5 that spans the the middle half of
# the yrange
axvline(x=.5, ymin=0.25, ymax=0.75)
```

Valid `kwargs` are `Line2D` properties

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markeredgecolor or mec: any matplotlib color
markeredgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform.transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number
```

```

axvspan(self, xmin, xmax, ymin=0, ymax=1, **kwargs)
AXVSPAN(xmin, xmax, ymin=0, ymax=1, **kwargs)
axvspan : Axis Vertical Span.  xcoords are in data units and y coords
are in axes (relative 0-1) units
Draw a vertical span (rectangle) from xmin to xmax.  With the default
values of ymin=0 and ymax=1, this always span the yrange, regardless
of the ylim settings, even if you change them, eg with the ylim
command.  That is, the vertical extent is in axes coords: 0=bottom,
0.5=middle, 1.0=top but the y location is in data coordinates.
kwargs are the kwargs to Patch, eg
    antialiased, aa
    linewidth,   lw
    edgecolor,   ec
    facecolor,   fc
the terms on the right are aliases
return value is the patches.Polygon instance.
    # draw a vertical green translucent rectangle from x=1.25 to 1.55 that
    # spans the yrange of the axes
    axvspan(1.25, 1.55, facecolor='g', alpha=0.5)
Valid kwargs are Polygon properties
    alpha: float
    animated: [True | False]
    antialiased or aa: [True | False]
    axes: an axes instance
    clip_box: a matplotlib.transform.Bbox instance
    clip_on: [True | False]
    clip_path: an agg.path_storage instance
    edgecolor or ec: any matplotlib color
    facecolor or fc: any matplotlib color
    figure: a matplotlib.figure.Figure instance
    fill: [True | False]
    hatch: unknown
    label: any string
    linewidth or lw: float
    lod: [True | False]
    picker: [None|float|boolean|callable]
    transform: a matplotlib.transform transformation instance
    visible: [True | False]
    zorder: any number

```

```
bar(self, left, height, width=0.8000000000000004, bottom=None, color=None, edgecolor=None,
linewidth=None, yerr=None, xerr=None, ecolor=None, capsize=3, align='edge',
orientation='vertical', log=False, **kwargs)
```

```
BAR(left, height, width=0.8, bottom=0,
color=None, edgecolor=None, linewidth=None,
yerr=None, xerr=None, ecolor=None, capsize=3,
align='edge', orientation='vertical', log=False)
```

Make a bar plot with rectangles bounded by

```
left, left+width, bottom, bottom+height
(left, right, bottom and top edges)
```

left, height, width, and bottom can be either scalars or sequences

Return value is a list of Rectangle patch instances

```
left - the x coordinates of the left sides of the bars
height - the heights of the bars
```

Optional arguments:

```
width - the widths of the bars
bottom - the y coordinates of the bottom edges of the bars
color - the colors of the bars
edgecolor - the colors of the bar edges
linewidth - width of bar edges; None means use default
linewidth; 0 means don't draw edges.
xerr and yerr, if not None, will be used to generate errorbars
on the bar chart
ecolor specifies the color of any errorbar
capsize (default 3) determines the length in points of the error
bar caps
align = 'edge' (default) | 'center'
orientation = 'vertical' | 'horizontal'
log = False | True - False (default) leaves the orientation
axis as-is; True sets it to log scale
```

For vertical bars, align='edge' aligns bars by their left edges in left, while 'center' interprets these values as the x coordinates of the bar centers. For horizontal bars, 'edge' aligns bars by their bottom edges in bottom, while 'center' interprets these values as the y coordinates of the bar centers.

The optional arguments color, edgecolor, linewidth, xerr, and yerr can be either scalars or sequences of length equal to the number of bars.

This enables you to use bar as the basis for stacked bar charts, or candlestick plots.

Optional kwargs:

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: an axes instance
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
edgecolor or ec: any matplotlib color
facecolor or fc: any matplotlib color
figure: a matplotlib.figure.Figure instance
fill: [True | False]
hatch: unknown
label: any string
linewidth or lw: float
lod: [True | False]
picker: [None|float|boolean|callable]
transform: a matplotlib.transform.transformation instance
```

```

barh(self, bottom, width, height=0.8000000000000004, left=None, **kwargs)
BARH(bottom, width, height=0.8, left=0, **kwargs)
Make a horizontal bar plot with rectangles bounded by
    left, left+width, bottom, bottom+height
    (left, right, bottom and top edges)
bottom, width, height, and left can be either scalars or sequences
Return value is a list of Rectangle patch instances
    bottom - the vertical positions of the bottom edges of the bars
    width - the lengths of the bars
Optional arguments:
    height - the heights (thicknesses) of the bars
    left - the x coordinates of the left edges of the bars
    color - the colors of the bars
    edgecolor - the colors of the bar edges
    linewidth - width of bar edges; None means use default
        linewidth; 0 means don't draw edges.
    xerr and yerr, if not None, will be used to generate errorbars
    on the bar chart
    ecolord specifies the color of any errorbar
    capsize (default 3) determines the length in points of the error
    bar caps
    align = 'edge' (default) | 'center'
    log = False | True - False (default) leaves the horizontal
        axis as-is; True sets it to log scale
Setting align='edge' aligns bars by their bottom edges in bottom,
while 'center' interprets these values as the y coordinates of the bar
centers.
The optional arguments color, edgecolor, linewidth, xerr, and yerr can
be either scalars or sequences of length equal to the number of bars.
This enables you to use barh as the basis for stacked bar charts, or
candlestick plots.
Optional kwargs:
    alpha: float
    animated: [True | False]
    antialiased or aa: [True | False]
    axes: an axes instance
    clip_box: a matplotlib.transform.Bbox instance
    clip_on: [True | False]
    clip_path: an agg.path_storage instance
    edgecolor or ec: any matplotlib color
    facecolor or fc: any matplotlib color
    figure: a matplotlib.figure.Figure instance
    fill: [True | False]
    hatch: unknown
    label: any string
    linewidth or lw: float
    lod: [True | False]
    picker: [None|float|boolean|callable]
    transform: a matplotlib.transform transformation instance
    visible: [True | False]
    zorder: any number

```

```
boxplot(self, x, notch=0, sym='b+', vert=1, whis=1.5, positions=None, widths=None)
```

```
boxplot(x, notch=0, sym='+', vert=1, whis=1.5,  
        positions=None, widths=None)
```

Make a box and whisker plot for each column of *x* or each vector in sequence *x*.

The box extends from the lower to upper quartile values of the data, with a line at the median. The whiskers extend from the box to show the range of the data. Flier points are those past the end of the whiskers.

notch = 0 (default) produces a rectangular box plot.
notch = 1 will produce a notched box plot

sym (default 'b+') is the default symbol for flier points. Enter an empty string ('') if you don't want to show fliers.

vert = 1 (default) makes the boxes vertical.
vert = 0 makes horizontal boxes. This seems goofy, but that's how Matlab did it.

whis (default 1.5) defines the length of the whiskers as a function of the inner quartile range. They extend to the most extreme data point within (*whis**(75%-25%)) data range.

positions (default 1,2,...,n) sets the horizontal positions of the boxes. The ticks and limits are automatically set to match the positions.

widths is either a scalar or a vector and sets the width of each box. The default is 0.5, or 0.15*(distance between extreme positions) if that is smaller.

x is an array or a sequence of vectors.

Returns a list of the lines added.

broken_barh(*self*, *xranges*, *yrange*, ***kwargs*)

A collection of horizontal bars spanning *yrange* with a sequence of

xranges

xranges : sequence of (xmin, xwidth)

yrange : (ymin, ywidth)

kwargs are collections.BrokenBarHCollection properties

alpha: float

animated: [True | False]

array: unknown

axes: an axes instance

clim: a length 2 sequence of floats

clip_box: a matplotlib.transform.Bbox instance

clip_on: [True | False]

clip_path: an agg.path_storage instance

cmap: a colormap

color: matplotlib color arg or sequence of rgba tuples

colorbar: unknown

edgecolor: matplotlib color arg or sequence of rgba tuples

facecolor: matplotlib color arg or sequence of rgba tuples

figure: a matplotlib.figure.Figure instance

label: any string

linewidth: float or sequence of floats

lod: [True | False]

norm: unknown

picker: [None|float|boolean|callable]

transform: a matplotlib.transform transformation instance

visible: [True | False]

zorder: any number

these can either be a single argument, ie `facecolors='black'`

or a sequence of arguments for the various bars, ie

`facecolors='black', 'red', 'green'`

cla(*self*)

Clear the current axes

`clabel(self, CS, *args, **kwargs)`

`clabel(CS, **kwargs)` - add labels to line contours in CS,
where CS is a `ContourSet` object returned by `contour`.

`clabel(CS, V, **kwargs)` - only label contours listed in V

keyword arguments:

* `fontsize = None`: as described in <http://matplotlib.sf.net/fonts.html>

* `colors = None`:

- a tuple of matplotlib color args (string, float, rgb, etc),
different labels will be plotted in different colors in the order
specified
- one string color, e.g. `colors = 'r'` or `colors = 'red'`, all labels
will be plotted in this color
- if `colors == None`, the color of each label matches the color
of the corresponding contour

* `inline = True`: controls whether the underlying contour is removed
(`inline = True`) or not (`False`)

* `fmt = '%1.3f'`: a format string for the label

`clear(self)`

clear the axes

```
cohere(self, x, y, NFFT=256, Fs=2, detrend=<function detrend_none at 0x8413b1c>,
window=<function window_hanning at 0x8413a04>, noverlap=0, **kwargs)
```

```
COHERE(x, y, NFFT=256, Fs=2, detrend=detrend_none,
        window=window_hanning, noverlap=0, **kwargs)
```

cohere the coherence between x and y. Coherence is the normalized cross spectral density

$$C_{xy} = |P_{xy}|^2 / (P_{xx} * P_{yy})$$

The return value is (Cxy, f), where f are the frequencies of the coherence vector.

See the PSD help for a description of the optional parameters.

kwargs are applied to the lines

Returns the tuple Cxy, freqs

Refs: Bendat & Piersol -- Random Data: Analysis and Measurement Procedures, John Wiley & Sons (1986)

kwargs control the Line2D properties of the coherence plot:

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-.' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markedgecolor or mec: any matplotlib color
markedgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number
```


`connect(self, s, func)`

Register observers to be notified when certain events occur. Register with callback functions with the following signatures. The function has the following signature

```
func(ax) # where ax is the instance making the callback.
```

The following events can be connected to:

```
'xlim_changed', 'ylim_changed'
```

The connection id is returned - you can use this with `disconnect` to disconnect from the axes event

`contour`(*self*, **args*, ***kwargs*)

`contour` and `contourf` draw contour lines and filled contours, respectively. Except as noted, function signatures and return values are the same for both versions.

`contourf` differs from the Matlab (TM) version in that it does not draw the polygon edges, because the contouring engine yields simply connected regions with branch cuts. To draw the edges, add line contours with calls to `contour`.

Function signatures

`contour`(*Z*) - make a contour plot of an array *Z*. The level values are chosen automatically.

`contour`(*X*,*Y*,*Z*) - *X*,*Y* specify the (x,y) coordinates of the surface

`contour`(*Z*,*N*) and `contour`(*X*,*Y*,*Z*,*N*) - contour *N* automatically-chosen levels.

`contour`(*Z*,*V*) and `contour`(*X*,*Y*,*Z*,*V*) - draw `len(V)` contour lines, at the values specified in sequence *V*

`contourf`(..., *V*) - fill the (`len(V)-1`) regions between the values in *V*

`contour`(*Z*, ***kwargs*) - Use keyword args to control colors, linewidth, origin, `cmap` ... see below

X, *Y*, and *Z* must be arrays with the same dimensions.

Z may be a masked array, but filled contouring may not handle internal masked regions correctly.

C = `contour`(...) returns a `ContourSet` object.

Optional keyword args are shown with their defaults below (you must use `kwargs` for these):

- * `colors` = `None`; or one of the following:
 - a tuple of matplotlib color args (string, float, rgb, etc), different levels will be plotted in different colors in the order specified
 - one string color, e.g. `colors = 'r'` or `colors = 'red'`, all levels will be plotted in this color
 - if `colors == None`, the colormap specified by `cmap` will be used
- * `alpha=1.0` : the alpha blending value ¹¹⁴
- * `cmap` = `None`: a `cm Colormap` instance from `matplotlib.cm`.
 - if `cmap == None` and `colors == None`, a default `Colormap` is used.
- * `norm` = `None`: a `matplotlib.colors.Normalize` instance for scaling data values to colors

`contourf(self, *args, **kwargs)`

`contour` and `contourf` draw contour lines and filled contours, respectively. Except as noted, function signatures and return values are the same for both versions.

`contourf` differs from the Matlab (TM) version in that it does not draw the polygon edges, because the contouring engine yields simply connected regions with branch cuts. To draw the edges, add line contours with calls to `contour`.

Function signatures

`contour(Z)` - make a contour plot of an array `Z`. The level values are chosen automatically.

`contour(X,Y,Z)` - `X,Y` specify the (x,y) coordinates of the surface

`contour(Z,N)` and `contour(X,Y,Z,N)` - contour `N` automatically-chosen levels.

`contour(Z,V)` and `contour(X,Y,Z,V)` - draw `len(V)` contour lines, at the values specified in sequence `V`

`contourf(..., V)` - fill the `(len(V)-1)` regions between the values in `V`

`contour(Z, **kwargs)` - Use keyword args to control colors, linewidth, origin, `cmap` ... see below

`X`, `Y`, and `Z` must be arrays with the same dimensions.

`Z` may be a masked array, but filled contouring may not handle internal masked regions correctly.

`C = contour(...)` returns a `ContourSet` object.

Optional keyword args are shown with their defaults below (you must use `kwargs` for these):

- * `colors = None`; or one of the following:
 - a tuple of matplotlib color args (string, float, rgb, etc), different levels will be plotted in different colors in the order specified
 - one string color, e.g. `colors = 'r'` or `colors = 'red'`, all levels will be plotted in this color
 - if `colors == None`, the colormap specified by `cmap` will be used
- * `alpha=1.0` : the alpha blending value ¹¹⁵
- * `cmap = None`: a `cm Colormap` instance from `matplotlib.cm`.
 - if `cmap == None` and `colors == None`, a default `Colormap` is used.
- * `norm = None`: a `matplotlib.colors.Normalize` instance for scaling data values to colors

```
csd(self, x, y, NFFT=256, Fs=2, detrend=<function detrend_none at 0x8413b1c>,
     window=<function window_hanning at 0x8413a04>, noverlap=0, **kwargs)
```

```
CSD(x, y, NFFT=256, Fs=2, detrend=detrend_none,
     window=window_hanning, noverlap=0, **kwargs)
```

The cross spectral density P_{xy} by Welch's average periodogram method. The vectors x and y are divided into $NFFT$ length segments. Each segment is detrended by function `detrend` and windowed by function `window`. The product of the direct FFTs of x and y are averaged over each segment to compute P_{xy} , with a scaling to correct for power loss due to windowing.

See the PSD help for a description of the optional parameters.

Returns the tuple P_{xy} , `freqs`. P_{xy} is the cross spectrum (complex valued), and $10 \cdot \log_{10}(|P_{xy}|)$ is plotted

Refs:

Bendat & Piersol -- Random Data: Analysis and Measurement Procedures, John Wiley & Sons (1986)

`kwargs` control the `Line2D` properties:

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-.' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markedgecolor or mec: any matplotlib color
markedgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform.transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number
```

`disconnect(self, cid)`

disconnect from the Axes event.

`draw(self, renderer=None, inframe=False)`

Draw everything (plot lines, axes, labels)

Overrides: `matplotlib.artist.Artist.draw`

`draw_artist(self, a)`

This method can only be used after an initial draw which caches the renderer. It is used to efficiently update Axes data (axis ticks, labels, etc are not updated)

```
errorbar(self, x, y, yerr=None, xerr=None, fmt='b-', ecolor=None, capsize=3, barsabove=False,
**kwargs)
```

```
ERRORBAR(x, y, yerr=None, xerr=None,
          fmt='b-', ecolor=None, capsize=3, barsabove=False)
```

Plot x versus y with error deltas in yerr and xerr.

Vertical errorbars are plotted if yerr is not None

Horizontal errorbars are plotted if xerr is not None

xerr and yerr may be any of:

a rank-0, Nx1 Numpy array - symmetric errorbars +/- value

an N-element list or tuple - symmetric errorbars +/- value

a rank-1, Nx2 Numpy array - asymmetric errorbars -column1/+column2

Alternatively, x, y, xerr, and yerr can all be scalars, which

plots a single error bar at x, y.

fmt is the plot format symbol for y. if fmt is None, just plot the errorbars with no line symbols. This can be useful for creating a bar plot with errorbars

ecolor is a matplotlib color arg which gives the color the errorbar lines; if None, use the marker color.

capsize is the size of the error bar caps in points

barsabove, if True, will plot the errorbars above the plot symbols - default is below

kwargs are passed on to the plot command for the markers.

So you can add additional key=value pairs to control the errorbar markers. For example, this code makes big red squares with thick green edges

```
>>> x,y,yerr = rand(3,10)
```

```
>>> errorbar(x, y, yerr, marker='s',
             mfc='red', mec='green', ms=20, mew=4)
```

mfc, mec, ms and mew are aliases for the longer property names, markerfacecolor, markeredgecolor, markersize and markeredgewidth.

valid kwargs for the marker properties are

alpha: float

animated: [True | False]

antialiased or aa: [True | False]

axes: unknown

clip_box: a matplotlib.transform.Bbox instance

clip_on: [True | False]

clip_path: an agg.path_storage instance

color or c: any matplotlib color

dash_capstyle: ['butt' | 'round' | 'projecting']

dash_joinstyle: ['miter' | 'round' | 'bevel']

dashes: sequence of on/off ink in points

data: (array xdata, array ydata)

figure: a matplotlib.figure.Figure instance

label: any string

linestyle or ls: ['-' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '']

linewidth or lw: float value in points

lod: [True | False]

marker: ['+' | ',' | '.' | '1' | '2' | '3' | '4'

markeredgecolor or mec: any matplotlib color

markeredgewidth or mew: float value in points

markerfacecolor or mfc: any matplotlib color

markersize or ms: float

picker: [None|float|boolean|callable]

solid_capstyle: ['butt' | 'round' | 'projecting']

solid_joinstyle: ['miter' | 'round' | 'bevel']

fill(*self*, **args*, ***kwargs*)

FILL(**args*, ***kwargs*)

plot filled polygons. **args* is a variable length argument, allowing for multiple x,y pairs with an optional color format string; see plot for details on the argument parsing. For example, all of the following are legal, assuming ax is an Axes instance:

```
ax.fill(x,y)           # plot polygon with vertices at x,y
ax.fill(x,y, 'b' )     # plot polygon with vertices at x,y in blue
```

An arbitrary number of x, y, color groups can be specified, as in

```
ax.fill(x1, y1, 'g', x2, y2, 'r')
```

Return value is a list of patches that were added

The same color strings that plot supports are supported by the fill format string.

kwargs control the Polygon properties:

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: an axes instance
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
edgecolor or ec: any matplotlib color
facecolor or fc: any matplotlib color
figure: a matplotlib.figure.Figure instance
fill: [True | False]
hatch: unknown
label: any string
linewidth or lw: float
lod: [True | False]
picker: [None|float|boolean|callable]
transform: a matplotlib.transform transformation instance
visible: [True | False]
zorder: any number
```

format_coord(*self*, *x*, *y*)

return a format string formatting the x, y coord

format_xdata(*self*, *x*)

Return x string formatted. This function will use the attribute *self.fmt_xdata* if it is callable, else will fall back on the xaxis major formatter

format_ydata(*self*, *y*)

Return y string formatted. This function will use the attribute *self.fmt_ydata* if it is callable, else will fall back on the yaxis major formatter

get_adjustable(*self*)

get_anchor(*self*)

get_aspect(*self*)

get_autoscale_on(*self*)

Get whether autoscaling is applied on plot commands

get_axis_bgcolor(*self*)

Return the axis background color

get_axisbelow(*self*)

Get whether axis below is true or not

get_child_artists(*self*)

Return a list of artists the axes contains. Deprecated

get_children(*self*)

return a list of child artists

get_cursor_props(*self*)

return the cursor props as a linewidth, color tuple where linewidth is a float and color is an RGBA tuple

get_frame(*self*)

Return the axes Rectangle frame

get_frame_on(*self*)

Get whether the axes rectangle patch is drawn

get_images(*self*)

return a list of Axes images contained by the Axes

get_legend(*self*)

Return the Legend instance, or None if no legend is defined

get_lines(*self*)

Return a list of lines contained by the Axes

get_navigate(*self*)

Get whether the axes responds to navigation commands

get_navigate_mode(*self*)

Get the navigation toolbar button status: 'PAN', 'ZOOM', or None

get_position(*self*, *original=False*)

Return the axes rectangle left, bottom, width, height

get_renderer_cache(*self*)**get_window_extent(*self*, **args*, ***kwargs*)**

get the axes bounding box in display space; args and kwargs are empty

get_xaxis(*self*)

Return the XAxis instance

get_xgridlines(*self*)

Get the x grid lines as a list of Line2D instances

get_xlim(*self*)

Get the x axis range [xmin, xmax]

get_xscale(*self*)

return the xaxis scale string: log or linear

get_xticklabels(*self*)

Get the xtick labels as a list of Text instances

get_xticklines(*self*)

Get the xtick lines as a list of Line2D instances

get_xticks(*self*)

Return the x ticks as a list of locations

get_yaxis(*self*)

Return the YAxis instance

get_ygridlines(*self*)

Get the y grid lines as a list of Line2D instances

get_ylim(*self*)

Get the y axis range [ymin, ymax]

get_yscale(*self*)

return the yaxis scale string: log or linear

get_yticklabels(*self*)

Get the ytick labels as a list of Text instances

get_yticklines(*self*)

Get the ytick lines as a list of Line2D instances

get_yticks(*self*)

Return the y ticks as a list of locations

grid(*self*, *b*=None, ****kwargs**)

GRID(*self*, *b*=None, ****kwargs**)

Set the axes grids on or off; *b* is a boolean

if *b* is None and `len(kwargs)==0`, toggle the grid state. if `kwargs` are supplied, it is assumed that you want a grid and *b* is thus set to True

`kwargs` are used to set the grid line properties, eg

```
ax.grid(color='r', linestyle='-', linewidth=2)
```

Valid Line2D `kwargs` are

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-.' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markedgecolor or mec: any matplotlib color
markedgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number
```

has_data(*self*)

Return true if any artists have been added to axes.

This should not be used to determine whether the dataLim need to be updated, and may not actually be useful for anything.

```
hist(self, x, bins=10, normed=0, bottom=None, align='edge', orientation='vertical', width=None,
log=False, **kwargs)
```

```
HIST(x, bins=10, normed=0, bottom=None,
      align='edge', orientation='vertical', width=None,
      log=False, **kwargs)
```

Compute the histogram of *x*. *bins* is either an integer number of bins or a sequence giving the bins. *x* are the data to be binned.

The return values is (n, bins, patches)

If *normed* is true, the first element of the return tuple will be the counts normalized to form a probability density, ie, $n/(\text{len}(x)*\text{dbin})$. In a probability density, the integral of the histogram should be one (we assume equally spaced bins);

you can verify that with

```
# trapezoidal integration of the probability density function
from matplotlib.mlab import trapz
pdf, bins, patches = ax.hist(...)
print trapz(bins, pdf)
```

align = 'edge' | 'center'. Interprets bins either as edge or center values

orientation = 'horizontal' | 'vertical'. If horizontal, *barh* will be used and the "bottom" kwarg will be the left edges.

width: the width of the bars. If None, automatically compute the width.

log: if True, the histogram axis will be set to a log scale

kwargs are used to update the properties of the

hist Rectangles:

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: an axes instance
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
edgecolor or ec: any matplotlib color
facecolor or fc: any matplotlib color
figure: a matplotlib.figure.Figure instance
fill: [True | False]
hatch: unknown
label: any string
linewidth or lw: float
lod: [True | False]
picker: [None|float|boolean|callable]
transform: a matplotlib.transform transformation instance
visible: [True | False]
zorder: any number
```

```
hlines(self, y, xmin, xmax, colors='k', linestyle='solid', label='', **kwargs)
```

`HLINES(y, xmin, xmax, colors='k', linestyle='solid', **kwargs)` plot horizontal lines at each `y` from `xmin` to `xmax`. `xmin` or `xmax` can be scalars or `len(x)` numpy arrays. If they are scalars, then the respective values are constant, else the widths of the lines are determined by `xmin` and `xmax` `colors` is a line collections color args, either a single color or a `len(x)` list of colors `linestyle` is one of `solid|dashed|dashdot|dotted` Returns the `LineCollection` that was added

```
hold(self, b=None)
```

```
HOLD(b=None)
```

Set the hold state. If `hold` is `None` (default), toggle the hold state. Else set the hold state to boolean value `b`.

Eg

```
hold()      # toggle hold
hold(True)  # hold is on
hold(False) # hold is off
```

When `hold` is `True`, subsequent plot commands will be added to the current axes. When `hold` is `False`, the current axes and figure will be cleared on the next plot command

```
imshow(self, X, cmap=None, norm=None, aspect=None, interpolation=None, alpha=1.0, vmin=None,
vmax=None, origin=None, extent=None, shape=None, filternorm=1, filterrad=4.0, imlim=None,
**kwargs)
```

```
IMSHOW(X, cmap=None, norm=None, aspect=None, interpolation=None,
alpha=1.0, vmin=None, vmax=None, origin=None, extent=None)
```

IMSHOW(X) - plot image X to current axes, resampling to scale to axes size (X may be ndarray/Numeric array or PIL image)

IMSHOW(X, **kwargs) - Use keyword args to control image scaling, colormapping etc. See below for details

Display the image in X to current axes. X may be a float array, a UInt8 array or a PIL image. If X is an array, X can have the following shapes:

MxN : luminance (grayscale, float array only)

MxNx3 : RGB (float or UInt8 array)

MxNx4 : RGBA (float or UInt8 array)

The value for each component of MxNx3 and MxNx4 float arrays should be in the range 0.0 to 1.0; MxN float arrays may be normalised.

A `matplotlib.image.AxesImage` instance is returned

The following kwargs are allowed:

- * `cmap` is a `cm.colormap` instance, eg `cm.jet`. If `None`, default to `rc.image.cmap` value (Ignored when X has RGB(A) information)

- * `aspect` is one of: `auto`, `equal`, or a number. If `None`, default to `rc.image.aspect` value

- * `interpolation` is one of:

```
'nearest', 'bilinear', 'bicubic', 'spline16', 'spline36',
'hanning', 'hamming', 'hermite', 'kaiser', 'quadric',
'catrom', 'gaussian', 'bessel', 'mitchell', 'sinc',
'lanczos', 'blackman'
```

if `interpolation` is `None`, default to `rc.image.interpolation`. See also th the `filternorm` and `filterrad` parameters

- * `norm` is a `matplotlib.colors.Normalize` instance; default is `normalization()`. This scales luminance -> 0-1 (only used for an MxN float array).

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- * `vmin` and `vmax` are used to scale a luminance image to 0-1. If either is `None`, the min and max of the luminance values will be used. Note if you pass a `norm` instance, the settings for `vmin` and `vmax` will be ignored.

- * `alpha = 1.0` : the alpha blending value

`in_axes`(*self*, *xwin*, *ywin*)return True is the point *xwin*, *ywin* (display coords) are in the Axes**`ishold`**(*self*)

return the HOLD status of the axes

```
legend(self, *args, **kwargs)
```

```
LEGEND(*args, **kwargs)
```

Place a legend on the current axes at location *loc*. Labels are a sequence of strings and *loc* can be a string or an integer specifying the legend location

USAGE:

Make a legend with existing lines

```
>>> legend()
```

`legend` by itself will try and build a legend using the `label` property of the lines/patches/collections. You can set the label of a line by doing `plot(x, y, label='my data')` or `line.set_label('my data')`. If `label` is set to `'nolegend_'`, the item will not be shown in legend.

```
# automatically generate the legend from labels
legend( ('label1', 'label2', 'label3') )

# Make a legend for a list of lines and labels
legend( (line1, line2, line3), ('label1', 'label2', 'label3') )

# Make a legend at a given location, using a location argument
# legend( LABELS, LOC ) or
# legend( LINES, LABELS, LOC )
legend( ('label1', 'label2', 'label3'), loc='upper left')
legend( (line1, line2, line3), ('label1', 'label2', 'label3'), loc=2)
```

The location codes are

```
'best' : 0,
'upper right' : 1, (default)
'upper left' : 2,
'lower left' : 3,
'lower right' : 4,
'right' : 5,
'center left' : 6,
'center right' : 7,
'lower center' : 8,
'upper center' : 9,
'center' : 10,
```

If none of these are suitable, *loc* can be a 2-tuple giving *x,y* in axes coords, ie,

```
loc = 0, 1 is left top
loc = 0.5, 0.5 is center, center
```

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and so on. The following kwargs are supported:

```
isaxes=True          # whether this is an axes legend
numpoints = 4        # the number of points in the legend line
prop = FontProperties(size='smaller') # the font property
pad = 0.2            # the fractional whitespace inside the legend border
```


loglog(*self*, **args*, *kwargs*)**LOGLOG(**args*, ***kwargs*)

Make a loglog plot with log scaling on the x and y axis. The *args* to `semilog x` are the same as the *args* to `plot`. See `help plot` for more info.

Optional keyword *args* supported are any of the *kwargs* supported by `plot` or `set_xscale` or `set_yscale`. Notable, for log scaling:

- * *basex*: base of the x logarithm
- * *subsx*: the location of the minor ticks; None defaults to `autosubs`, which depend on the number of decades in the plot; see `set_xscale` for details
- * *basey*: base of the y logarithm
- * *subsy*: the location of the minor yticks; None defaults to `autosubs`, which depend on the number of decades in the plot; see `set_yscale` for details

The remaining valid *kwargs* are `Line2D` properties:

- alpha*: float
- animated*: [True | False]
- antialiased* or *aa*: [True | False]
- axes*: unknown
- clip_box*: a `matplotlib.transform.Bbox` instance
- clip_on*: [True | False]
- clip_path*: an `agg.path_storage` instance
- color* or *c*: any `matplotlib` color
- dash_capstyle*: ['butt' | 'round' | 'projecting']
- dash_joinstyle*: ['miter' | 'round' | 'bevel']
- dashes*: sequence of on/off ink in points
- data*: (array *xdata*, array *ydata*)
- figure*: a `matplotlib.figure.Figure` instance
- label*: any string
- linestyle* or *ls*: ['-.' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '']
- linewidth* or *lw*: float value in points
- lod*: [True | False]
- marker*: ['+' | ',' | '.' | '1' | '2' | '3' | '4']
- markeredgecolor* or *mec*: any `matplotlib` color
- markeredgewidth* or *mew*: float value in points
- markerfacecolor* or *mfc*: any `matplotlib` color
- markersize* or *ms*: float
- picker*: [None|float|boolean|callable]
- solid_capstyle*: ['butt' | 'round' | 'projecting']
- solid_joinstyle*: ['miter' | 'round' | 'bevel']
- transform*: a `matplotlib.transform` transformation instance
- visible*: [True | False]
- xdata*: array
- ydata*: array
- zorder*: any number

matshow(*self*, *Z*, ***kwargs*)

Plot a matrix as an image.

The matrix will be shown the way it would be printed, with the first row at the top. Row and column numbering is zero-based.

Argument:

Z anything that can be interpreted as a 2-D array

kwargs: all are passed to `imshow`. `matshow` sets defaults for extent, origin, interpolation, and aspect; use care in overriding the extent and origin *kwargs*, because they interact. (Also, if you want to change them, you probably should be using `imshow` directly in your own version of `matshow`.)

Returns: an `AxesImage` instance

panx(*self*, *numsteps*)

Pan the x axis *numsteps* (plus pan right, minus pan left)

pany(*self*, *numsteps*)

Pan the y axis *numsteps* (plus pan up, minus pan down)

`pcolor(self, *args, **kwargs)`

`pcolor(*args, **kwargs)`: pseudocolor plot of a 2-D array

Function signatures

`pcolor(C, **kwargs)`

`pcolor(X, Y, C, **kwargs)`

`C` is the array of color values

`X` and `Y`, if given, specify the (x,y) coordinates of the colored

quadrilaterals; the quadrilateral for `C[i,j]` has corners at

`(X[i,j],Y[i,j])`, `(X[i,j+1],Y[i,j+1])`, `(X[i+1,j],Y[i+1,j])`,

`(X[i+1,j+1],Y[i+1,j+1])`. Ideally the dimensions of `X` and `Y`

should be one greater than those of `C`; if the dimensions are the

same, then the last row and column of `C` will be ignored.

Note that the the column index corresponds to the x-coordinate,

and the row index corresponds to y; for details, see

the "Grid Orientation" section below.

If either or both of `X` and `Y` are 1-D arrays or column vectors,

they will be expanded as needed into the appropriate 2-D arrays,

making a rectangular grid.

`X`, `Y` and `C` may be masked arrays. If either `C[i,j]`, or one

of the vertices surrounding `C[i,j]` (`X` or `Y` at `[i,j]`, `[i+1,j]`,

`[i,j+1]`, `[i+1,j+1]`) is masked, nothing is plotted.

Optional keyword args are shown with their defaults below (you must

use `kwargs` for these):

- * `cmap = cm.jet` : a `cm.Colormap` instance from `matplotlib.cm`.
defaults to `cm.jet`

- * `norm = Normalize()` : `matplotlib.colors.Normalize` instance
is used to scale luminance data to 0,1.

- * `vmin=None` and `vmax=None` : `vmin` and `vmax` are used in conjunction
with `norm` to normalize luminance data. If either are `None`, the
min and max of the color array `C` is used. If you pass a `norm`
instance, `vmin` and `vmax` will be `None`

- * `shading = 'flat'` : or `'faceted'`. If `'faceted'`, a black grid is
drawn around each rectangle; if `'flat'`, edges are not drawn

- * `alpha=1.0` : the alpha blending value

Return value is a `matplotlib.collections.PatchCollection`

object

Grid Orientation

The orientation follows the Matlab(TM) convention: an

array `C` with shape (nrows, ncolumns) is plotted with

the column number as `X` and the row number as `Y`, increasing

up; hence it is plotted the way the array would be printed,

except that the `Y` axis is reversed. That is, `C` is taken

as `C(y,x)`.

Similarly for `meshgrid`:

```
x = arange(5)
```

```
y = arange(3)
```

```
X, Y = meshgrid(x,y)
```

is equivalent to

```
X = array([[0, 1, 2, 3, 4],
```

```
          [0, 1, 2, 3, 4],
```

```
          [0, 1, 2, 3, 4]])
```

```
Y = array([[0, 0, 0, 0, 0],
```

```
          [1, 1, 1, 1, 1],
```

```
          [2, 2, 2, 2, 2]])
```

so if you have

```
C = rand( len(x), len(y))
```

then you need

pcolor_classic(*self*, **args*)

pcolor_classic is no longer available; please use pcolor, which is a drop-in replacement.

```
pcolormesh(self, *args, **kwargs)
```

```
PCOLORMESH(*args, **kwargs)
```

Function signatures

```
PCOLORMESH(C) - make a pseudocolor plot of matrix C
```

```
PCOLORMESH(X, Y, C) - a pseudo color plot of C on the matrices X and Y
```

```
PCOLORMESH(C, **kwargs) - Use keyword args to control colormap and
                             scaling; see below
```

C may be a masked array, but X and Y may not. Masked array support is implemented via `cmap` and `norm`; in contrast, `pcolor` simply does not draw quadrilaterals with masked colors or vertices.

Optional keyword args are shown with their defaults below (you must use `kwargs` for these):

```
* cmap = cm.jet : a cm Colormap instance from matplotlib.cm.
  defaults to cm.jet
```

```
* norm = Normalize() : matplotlib.colors.Normalize instance
  is used to scale luminance data to 0,1. Instantiate it
  with clip=False if C is a masked array.
```

```
* vmin=None and vmax=None : vmin and vmax are used in conjunction
  with norm to normalize luminance data. If either are None, the
  min and max of the color array C is used.
```

```
* shading = 'flat' : or 'faceted'. If 'faceted', a black grid is
  drawn around each rectangle; if 'flat', edge colors are same as
  face colors
```

```
* alpha=1.0 : the alpha blending value
```

Return value is a `matplotlib.collections.PatchCollection` object

See `pcolor` for an explanation of the grid orientation and the expansion of 1-D X and/or Y to 2-D arrays.

`kwargs` can be used to control the `QuadMesh` polygon collection properties:

```
alpha: float
```

```
animated: [True | False]
```

```
array: unknown
```

```
axes: an axes instance
```

```
clim: a length 2 sequence of floats
```

```
clip_box: a matplotlib.transform.Bbox instance
```

```
clip_on: [True | False]
```

```
clip_path: an agg.path_storage instance
```

```
cmap: a colormap
```

```
color: matplotlib color arg or sequence of rgba tuples
```

```
colorbar: unknown
```

```
edgecolor: matplotlib color arg or sequence of rgba tuples
```

```
facecolor: matplotlib color arg or sequence of rgba tuples
```

```
figure: a matplotlib.figure.Figure instance
```

```
label: any string
```

```
linewidth: float or sequence of floats
```

```
lod: [True | False]
```

```
norm: unknown
```

```
picker: [None|float|boolean|callable]
```

```
transform: a matplotlib.transform.transformation instance
```

```
visible: [True | False]
```

```
zorder: any number
```

pick(*self*, **args*)

pick(mouseevent)

each child artist will fire a pick event if mouseevent is over the artist and the artist has picker set

Overrides: matplotlib.artist.Artist.pick

```
pie(self, x, explode=None, labels=None, colors=None, autopct=None, pctdistance=0.5999999999999998, shadow=False)
```

```
PIE(x, explode=None, labels=None, colors=('b', 'g', 'r', 'c', 'm', 'y', 'k', 'w'), autopct=None, pctdistance=0.6, shadow=False)
```

Make a pie chart of array `x`. The fractional area of each wedge is given by `x/sum(x)`. If `sum(x)<=1`, then the values of `x` give the fractional area directly and the array will not be normalized.

- `explode`, if not `None`, is a `len(x)` array which specifies the fraction of the radius to offset that wedge.
- `colors` is a sequence of matplotlib color args that the pie chart will cycle.
- `labels`, if not `None`, is a `len(x)` list of labels.
- `autopct`, if not `None`, is a string or function used to label the wedges with their numeric value. The label will be placed inside the wedge. If it is a format string, the label will be `fmt%pct`. If it is a function, it will be called
- `pctdistance` is the ratio between the center of each pie slice and the start of the text generated by `autopct`. Ignored if `autopct` is `None`; default is 0.6.
- `shadow`, if `True`, will draw a shadow beneath the pie.

The pie chart will probably look best if the figure and axes are square. Eg,

```
figure(figsize=(8,8))
ax = axes([0.1, 0.1, 0.8, 0.8])
```

Return value:

If `autopct` is `None`, return a list of (`patches`, `texts`), where `patches` is a sequence of `matplotlib.patches.Wedge` instances and `texts` is a list of the label `Text` instances

If `autopct` is not `None`, return (`patches`, `texts`, `autotexts`), where `patches` and `texts` are as above, and `autotexts` is a list of `Text` instances for the numeric labels

```
plot(self, *args, **kwargs)
```

```
PLOT(*args, **kwargs)
```

Plot lines and/or markers to the Axes. `*args` is a variable length argument, allowing for multiple x,y pairs with an optional format string. For example, each of the following is legal

```
plot(x,y)           # plot x and y using the default line style and color
plot(x,y, 'bo')     # plot x and y using blue circle markers
plot(y)             # plot y using x as index array 0..N-1
plot(y, 'r+')       # ditto, but with red plusses
```

If x and/or y is 2-Dimensional, then the corresponding columns will be plotted.

An arbitrary number of x, y, fmt groups can be specified, as in `a.plot(x1, y1, 'g^', x2, y2, 'g-')`

Return value is a list of lines that were added.

The following line styles are supported:

```
-      : solid line
--     : dashed line
- .    : dash-dot line
:      : dotted line
.      : points
,      : pixels
o      : circle symbols
^      : triangle up symbols
v      : triangle down symbols
<      : triangle left symbols
>      : triangle right symbols
s      : square symbols
+      : plus symbols
x      : cross symbols
D      : diamond symbols
d      : thin diamond symbols
1      : tripod down symbols
2      : tripod up symbols
3      : tripod left symbols
4      : tripod right symbols
h      : hexagon symbols
H      : rotated hexagon symbols
p      : pentagon symbols
|      : vertical line symbols
_      : horizontal line symbols
steps : use gnuplot style 'steps' # kwarg only
```

The following color abbreviations are supported

```
b : blue
g : green
r : red
c : cyan
m : magenta
y : yellow
k : black
w : white
```

In addition, you can specify colors in many weird and wonderful ways, including full names 'green', hex strings '#008000', RGB or RGBA tuples (0,1,0,1) or grayscale intensities as a string '0.8'.

Line styles and colors are combined in a single format string, as in 'bo' for blue circles.

The `**kwargs` can be used to set line properties (any property that has


```
plot_date(self, x, y, fmt='bo', tz=None, xdate=True, ydate=False, **kwargs)
```

```
PLOT_DATE(x, y, fmt='bo', tz=None, xdate=True, ydate=False, **kwargs)
```

Similar to the `plot()` command, except the x or y (or both) data is considered to be dates, and the axis is labeled accordingly.

x or y (or both) can be a sequence of dates represented as float days since 0001-01-01 UTC.

`fmt` is a plot format string.

`tz` is the time zone to use in labelling dates. Defaults to rc value.

If `xdate` is True, the x-axis will be labeled with dates.

If `ydate` is True, the y-axis will be labeled with dates.

Note if you are using custom date tickers and formatters, it may be necessary to set the formatters/locators after the call to `plot_date` since `plot_date` will set the default tick locator to `AutoDateLocator` (if the tick locator is not already set to a `DateLocator` instance) and the default tick formatter to `AutoDateFormatter` (if the tick formatter is not already set to a `DateFormatter` instance).

Valid `kwargs` are `Line2D` properties:

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-.' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markedgecolor or mec: any matplotlib color
markedgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number
```

See `matplotlib.dates` for helper functions `date2num`, `num2date` and `drange` for help on creating the required floating point dates

```
psd(self, x, NFFT=256, Fs=2, detrend=<function detrend_none at 0x8413b1c>,
     window=<function window_hanning at 0x8413a04>, noverlap=0, **kwargs)
```

```
PSD(x, NFFT=256, Fs=2, detrend=detrend_none,
     window=window_hanning, noverlap=0, **kwargs)
```

The power spectral density by Welch's average periodogram method. The vector `x` is divided into NFFT length segments. Each segment is detrended by function `detrend` and windowed by function `window`. `noverlap` gives the length of the overlap between segments. The absolute(`fft(segment)`)*2 of each segment are averaged to compute `Pxx`, with a scaling to correct for power loss due to windowing. `Fs` is the sampling frequency.

NFFT is the length of the fft segment; must be a power of 2

`Fs` is the sampling frequency.

`detrend` - the function applied to each segment before fft-ing, designed to remove the mean or linear trend. Unlike in matlab, where the `detrend` parameter is a vector, in matplotlib it is a function. The mlab module defines `detrend_none`, `detrend_mean`, `detrend_linear`, but you can use a custom function as well.

`window` - the function used to window the segments. `window` is a function, unlike in matlab(TM) where it is a vector. mlab defines `window_none`, `window_hanning`, but you can use a custom function as well.

`noverlap` gives the length of the overlap between segments.

Returns the tuple `Pxx`, `freqs`

For plotting, the power is plotted as `10*log10(pxx)` for decibels, though `pxx` itself is returned

Refs:

Bendat & Piersol -- Random Data: Analysis and Measurement Procedures, John Wiley & Sons (1986)

`kwargs` control the Line2D properties:

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-.' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markeredgecolor or mec: any matplotlib color
markeredgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform.transformation instance
visible: [True | False]
```

```
quiver(self, *args, **kw)
```

Plot a 2-D field of arrows.

Function signatures:

```
quiver(U, V, **kw)
quiver(U, V, C, **kw)
quiver(X, Y, U, V, **kw)
quiver(X, Y, U, V, C, **kw)
```

Arguments:

X, Y give the x and y coordinates of the arrow locations
(default is tail of arrow; see 'pivot' kwarg)
U, V give the x and y components of the arrow vectors
C is an optional array used to map colors to the arrows

All arguments may be 1-D or 2-D arrays or sequences.
If X and Y are absent, they will be generated as a uniform grid.
If U and V are 2-D arrays but X and Y are 1-D, and if
len(X) and len(Y) match the column and row dimensions
of U, then X and Y will be expanded with `meshgrid`.

Keyword arguments (default given first):

```
* units = 'width' | 'height' | 'dots' | 'inches' | 'x' | 'y'
    arrow units; the arrow dimensions *except for length*
    are in multiples of this unit.
* scale = None | float
    data units per arrow unit, e.g. m/s per plot width;
    a smaller scale parameter makes the arrow longer.
    If None, a simple autoscaling algorithm is used, based
    on the average vector length and the number of vectors.
```

Arrow dimensions and scales can be in any of several units:

```
'width' or 'height': the width or height of the axes
'dots' or 'inches': pixels or inches, based on the figure dpi
'x' or 'y': X or Y data units
```

In all cases the arrow aspect ratio is 1, so that if $U=V$ the angle of the arrow on the plot is 45 degrees CCW from the X-axis.

The arrows scale differently depending on the units, however.
For 'x' or 'y', the arrows get larger as one zooms in; for other units, the arrow size is independent of the zoom state. For 'width' or 'height', the arrow size increases with the width and height of the axes, respectively, when the the window is resized; for 'dots' or 'inches', resizing does not change the arrows.

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```
* width = ?      shaft width in arrow units; default depends on
                  choice of units, above, and number of vectors;
                  a typical starting value is about
                  0.005 times the width of the plot.
* headwidth = 3  head width as multiple of shaft width
* headlength = 5 head length as multiple of shaft width
```

```
quiver2(self, *args, **kw)
```

Plot a 2-D field of arrows.

Function signatures:

```
quiver(U, V, **kw)
quiver(U, V, C, **kw)
quiver(X, Y, U, V, **kw)
quiver(X, Y, U, V, C, **kw)
```

Arguments:

X, Y give the x and y coordinates of the arrow locations
(default is tail of arrow; see 'pivot' kwarg)
U, V give the x and y components of the arrow vectors
C is an optional array used to map colors to the arrows

All arguments may be 1-D or 2-D arrays or sequences.
If X and Y are absent, they will be generated as a uniform grid.
If U and V are 2-D arrays but X and Y are 1-D, and if
len(X) and len(Y) match the column and row dimensions
of U, then X and Y will be expanded with `meshgrid`.

Keyword arguments (default given first):

```
* units = 'width' | 'height' | 'dots' | 'inches' | 'x' | 'y'
    arrow units; the arrow dimensions *except for length*
    are in multiples of this unit.
* scale = None | float
    data units per arrow unit, e.g. m/s per plot width;
    a smaller scale parameter makes the arrow longer.
    If None, a simple autoscaling algorithm is used, based
    on the average vector length and the number of vectors.
```

Arrow dimensions and scales can be in any of several units:

```
'width' or 'height': the width or height of the axes
'dots' or 'inches': pixels or inches, based on the figure dpi
'x' or 'y': X or Y data units
```

In all cases the arrow aspect ratio is 1, so that if $U=V$ the angle of the arrow on the plot is 45 degrees CCW from the X-axis.

The arrows scale differently depending on the units, however.
For 'x' or 'y', the arrows get larger as one zooms in; for other units, the arrow size is independent of the zoom state. For 'width' or 'height', the arrow size increases with the width and height of the axes, respectively, when the the window is resized; for 'dots' or 'inches', resizing does not change the arrows.

140

```
* width = ?      shaft width in arrow units; default depends on
                  choice of units, above, and number of vectors;
                  a typical starting value is about
                  0.005 times the width of the plot.
* headwidth = 3  head width as multiple of shaft width
* headlength = 5  head length as multiple of shaft width
```

`quiver_classic`(*self*, *U*, *V*, **args*, ***kwargs*)

`QUIVER(X, Y, U, V) QUIVER(U, V) QUIVER(X, Y, U, V, S) QUIVER(U, V, S) QUIVER(..., color=None, width=1.0, cmap=None, norm=None)`

Make a vector plot (*U*, *V*) with arrows on a grid (*X*, *Y*)

If *X* and *Y* are not specified, *U* and *V* must be 2D arrays. Equally spaced *X* and *Y* grids are then generated using the `meshgrid` command.

color can be a color value or an array of colors, so that the arrows can be colored according to another dataset. If *cmap* is specified and *color* is 'length', the colormap is used to give a color according to the vector's length.

If *color* is a scalar field, the colormap is used to map the scalar to a color. If a colormap is specified and *color* is an array of color triplets, then the colormap is ignored.

width is a scalar that controls the width of the arrows.

if *S* is specified it is used to scale the vectors. Use *S*=0 to disable automatic scaling. If *S*!=0, vectors are scaled to fit within the grid and then are multiplied by *S*.

`quiverkey`(*self*, *args, **kw)

Add a key to a quiver plot.

Function signature:

```
quiverkey(Q, X, Y, U, label, **kw)
```

Arguments:

Q is the Quiver instance returned by a call to `quiver`.
X, Y give the location of the key; additional explanation follows.
U is the length of the key
label is a string with the length and units of the key

Keyword arguments (default given first):

- * `coordinates = 'axes' | 'figure' | 'data' | 'inches'`
Coordinate system and units for X, Y: 'axes' and 'figure' are normalized coordinate systems with 0,0 in the lower left and 1,1 in the upper right; 'data' are the axes data coordinates (used for the locations of the vectors in the quiver plot itself); 'inches' is position in the figure in inches, with 0,0 at the lower left corner.
- * `color` overrides face and edge colors from Q.
- * `labelpos = 'N' | 'S' | 'E' | 'W'`
Position the label above, below, to the right, to the left of the arrow, respectively.
- * `labelsep = 0.1` inches distance between the arrow and the label
- * `labelcolor` (defaults to default Text color)
- * `fontproperties` is a dictionary with keyword arguments accepted by the `FontProperties` initializer: family, style, variant, size, weight

Any additional keyword arguments are used to override vector properties taken from Q.

The positioning of the key depends on X, Y, coordinates, and labelpos. If labelpos is 'N' or 'S', X,Y give the position of the middle of the key arrow. If labelpos is 'E', X,Y positions the head, and if labelpos is 'W', X,Y positions the tail; in either of these two cases, X,Y is somewhere in the middle of the arrow+label key object.

`redraw_in_frame`(*self*)

This method can only be used after an initial draw which caches the renderer. It is used to efficiently update Axes data (axis ticks, labels, etc are not updated)

relim(*self*)

recompute the datalimits based on current artists

```
scatter(self, x, y, s=20, c='b', marker='o', cmap=None, norm=None, vmin=None, vmax=None,
alpha=1.0, linewidths=None, faceted=True, verts=None, **kwargs)
```

```
SCATTER(x, y, s=20, c='b', marker='o', cmap=None, norm=None,
vmin=None, vmax=None, alpha=1.0, linewidths=None,
faceted=True, **kwargs)
```

Supported function signatures:

```
SCATTER(x, y, **kwargs)
SCATTER(x, y, s, **kwargs)
SCATTER(x, y, s, c, **kwargs)
```

Make a scatter plot of `x` versus `y`, where `x`, `y` are 1-D sequences of the same length, `N`.

Arguments `s` and `c` can also be given as `kwargs`; this is encouraged for readability.

`s` is a size in points². It is a scalar or an array of the same length as `x` and `y`.

`c` is a color and can be a single color format string, or a sequence of color specifications of length `N`, or a sequence of `N` numbers to be mapped to colors using the `cmap` and `norm` specified via `kwargs` (see below). Note that `c` should not be a single numeric RGB or RGBA sequence because that is indistinguishable from an array of values to be colormapped. `c` can be a 2-D array in which the rows are RGB or RGBA, however.

The marker can be one of

```
's' : square
'o' : circle
'^' : triangle up
'>' : triangle right
'v' : triangle down
'<' : triangle left
'd' : diamond
'p' : pentagram
'h' : hexagon
'8' : octagon
```

If `marker` is `None` and `verts` is not `None`, `verts` is a sequence of `(x,y)` vertices for a custom scatter symbol.

`s` is a size argument in points squared.

Any or all of `x`, `y`, `s`, and `c` may be masked arrays, in which case all masks will be combined and only unmasked points will be plotted.

Other keyword args; the color mapping and normalization arguments will on be used if `c` is an array of floats

- * `cmap = cm.jet` : a `colors.Colormap` instance from `matplotlib.cm`. defaults to `rc image.cmap`
- * `norm = Normalize()` : `matplotlib.colors.Normalize` instance is used to scale luminance data to 0,1.
- * `vmin=None` and `vmax=None` : `vmin` and `vmax` are used in conjunction with `norm` to normalize luminance data. If either are `None`, the min and max of the color array `C` is used. Note if you pass a `norm` instance, your settings for `vmin` and `vmax` will be ignored
- * `alpha =1.0` : the alpha value for the patches
- * `linewidths`, if `None`, defaults to `(lines.linewidth,)`. Note that this is a tuple, and if you set the `linewidths` argument you must set it as a sequence of floats, as required by `RegularPolyCollection` -- see `matplotlib.collections.RegularPolyCollection` for details
- * `faceted`: if `True`, will use the default `edgecolor` for the


```
scatter_classic(self, x, y, s=None, c='b')
```

`scatter_classic` is no longer available; please use `scatter`. To help in porting, for comparison to the `scatter` docstring, here is the `scatter_classic` docstring:

```
SCATTER_CLASSIC(x, y, s=None, c='b')
```

Make a scatter plot of *x* versus *y*. *s* is a size (in data coords) and can be either a scalar or an array of the same length as *x* or *y*. *c* is a color and can be a single color format string or an `length(x)` array of intensities which will be mapped by the colormap `jet`.

If *size* is `None` a default size will be used

```
semilogx(self, *args, **kwargs)
```

```
SEMILOGX(*args, **kwargs)
```

Make a semilog plot with log scaling on the x axis. The args to `semilog x` are the same as the args to `plot`. See help `plot` for more info.

Optional keyword args supported are any of the kwargs supported by `plot` or `set_xscale`. Notable, for log scaling:

- * `basex`: base of the logarithm
- * `subsx`: the location of the minor ticks; None defaults to `autosubs`, which depend on the number of decades in the plot; see `set_xscale` for details

The remaining valid kwargs are `Line2D` properties:

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-.' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markeredgecolor or mec: any matplotlib color
markeredgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number
```

`semilogy`(*self*, *args, **kwargs)

SEMILOGY(*args, **kwargs):

Make a semilog plot with log scaling on the y axis. The args to `semilogy` are the same as the args to `plot`. See help `plot` for more info.

Optional keyword args supported are any of the kwargs supported by `plot` or `set_yscale`. Notable, for log scaling:

- * `basey`: base of the logarithm
- * `subsy`: a sequence of the location of the minor ticks; None defaults to `autosubs`, which depend on the number of decades in the plot; see `set_yscale` for details

The remaining valid kwargs are `Line2D` properties:

```

alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-.' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markeredgecolor or mec: any matplotlib color
markeredgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number

```

`set_adjustable`(*self*, *adjustable*)

ACCEPTS: ['box' | 'datalim']

set_anchor(*self*, *anchor*)

ACCEPTS: ['C', 'SW', 'S', 'SE', 'E', 'NE', 'N', 'NW', 'W']

set_aspect(*self*, *aspect*, *adjustable=None*, *anchor=None*)

aspect:

- 'auto' - automatic; fill position rectangle with data
- 'normal' - same as 'auto'; deprecated
- 'equal' - same scaling from data to plot units for x and y
- num - a circle will be stretched such that the height is num times the width. aspect=1 is the same as aspect='equal'.

adjustable:

- 'box' - change physical size of axes
- 'datalim' - change xlim or ylim

anchor:

- 'C' - centered
- 'SW' - lower left corner
- 'S' - middle of bottom edge
- 'SE' - lower right corner

etc.

ACCEPTS: ['auto' | 'equal' | aspect_ratio]

set_autoscale_on(*self*, *b*)

Set whether autoscaling is applied on plot commands

ACCEPTS: True|False

set_axis_bgcolor(*self*, *color*)

set the axes background color

ACCEPTS: any matplotlib color - see help(colors)

set_axis_off(*self*)

turn off the axis

ACCEPTS: void

set_axis_on(*self*)

turn on the axis

ACCEPTS: void

set_axisbelow(*self*, *b*)

Set whether the axis ticks and gridlines are above or below most artists
ACCEPTS: True|False

set_cursor_props(*self*, **args*)

Set the cursor property as `ax.set_cursor_props(linewidth, color)` OR `ax.set_cursor_props((linewidth, color))`
ACCEPTS: a (float, color) tuple

set_figure(*self*, *fig*)

Set the Axes figure
ACCEPTS: a Figure instance
Overrides: `matplotlib.artist.Artist.set_figure`

set_frame_on(*self*, *b*)

Set whether the axes rectangle patch is drawn
ACCEPTS: True|False

set_navigate(*self*, *b*)

Set whether the axes responds to navigation toolbar commands
ACCEPTS: True|False

set_navigate_mode(*self*, *b*)

Set the navigation toolbar button status; this is not a user-API function.

set_position(*self*, *pos*, *which*='both')

Set the axes position with `pos = [left, bottom, width, height]`
in relative 0,1 coords

There are two position variables: one which is ultimately used, but which may be modified by `apply_aspect`, and a second which is the starting point for `apply_aspect`.

`which = 'active'` to change the first;
 `'original'` to change the second;
 `'both'` to change both

ACCEPTS: len(4) sequence of floats

```
set_title(self, label, fontdict=None, **kwargs)
```

```
SET_TITLE(label, fontdict=None, **kwargs):
```

Set the title for the axes. See the text docstring for information of how override and the optional args work

kwargs are Text properties:

```

    alpha: float
    animated: [True | False]
    axes: an axes instance
    backgroundcolor: any matplotlib color
    bbox: rectangle prop dict plus key 'pad' which is a pad in points
    clip_box: a matplotlib.transform.Bbox instance
    clip_on: [True | False]
    clip_path: an agg.path_storage instance
    color: any matplotlib color
    family: [ 'serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace' ]
    figure: a matplotlib.figure.Figure instance
    fontproperties: a matplotlib.font_manager.FontProperties instance
    horizontalalignment or ha: [ 'center' | 'right' | 'left' ]
    label: any string
    lod: [True | False]
    multialignment: ['left' | 'right' | 'center' ]
    name or fontname: string eg, ['Sans' | 'Courier' | 'Helvetica' ...]
    picker: [None|float|boolean|callable]
    position: (x,y)
    rotation: [ angle in degrees 'vertical' | 'horizontal'
    size or fontsize: [ size in points | relative size eg 'smaller', 'x-large' ]
    style or fontstyle: [ 'normal' | 'italic' | 'oblique' ]
    text: string or anything printable with '%s' conversion
    transform: a matplotlib.transform transformation instance
    variant: [ 'normal' | 'small-caps' ]
    verticalalignment or va: [ 'center' | 'top' | 'bottom' ]
    visible: [True | False]
    weight or fontweight: [ 'normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight' ]
    x: float
    y: float
    zorder: any number

```

```
ACCEPTS: str
```

```
set_xlabel(self, xlabel, fontdict=None, **kwargs)
```

```
SET_XLABEL(xlabel, fontdict=None, **kwargs)
```

Set the label for the xaxis. See the text docstring for information of how override and the optional args work.

Valid kwargs are Text properties:

```

    alpha: float
    animated: [True | False]
    axes: an axes instance
    backgroundcolor: any matplotlib color
    bbox: rectangle prop dict plus key 'pad' which is a pad in points
    clip_box: a matplotlib.transform.Bbox instance
    clip_on: [True | False]
    clip_path: an agg.path_storage instance
    color: any matplotlib color
    family: [ 'serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace' ]
    figure: a matplotlib.figure.Figure instance
    fontproperties: a matplotlib.font_manager.FontProperties instance
    horizontalalignment or ha: [ 'center' | 'right' | 'left' ]
    label: any string
    lod: [True | False]
    multialignment: ['left' | 'right' | 'center' ]
    name or fontname: string eg, ['Sans' | 'Courier' | 'Helvetica' ...]
    picker: [None|float|boolean|callable]
    position: (x,y)
    rotation: [ angle in degrees 'vertical' | 'horizontal'
    size or fontsize: [ size in points | relative size eg 'smaller', 'x-large' ]
    style or fontstyle: [ 'normal' | 'italic' | 'oblique' ]
    text: string or anything printable with '%s' conversion
    transform: a matplotlib.transform transformation instance
    variant: [ 'normal' | 'small-caps' ]
    verticalalignment or va: [ 'center' | 'top' | 'bottom' ]
    visible: [True | False]
    weight or fontweight: [ 'normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight' ]
    x: float
    y: float
    zorder: any number

```

```
ACCEPTS: str
```

```
set_xlim(self, xmin=None, xmax=None, emit=False, **kwargs)
```

```
set_xlim(self, *args, **kwargs):
```

```
Set the limits for the xaxis; v = [xmin, xmax]
```

```
set_xlim((valmin, valmax)) set_xlim(valmin, valmax) set_xlim(xmin=1) # xmax unchanged
```

```
set_xlim(xmax=1) # xmin unchanged
```

```
Valid kwargs:
```

```
xmin : the min of the xlim  xmax : the max of the xlim  emit : notify observers of lim change
```

```
Returns the current xlims as a length 2 tuple
```

```
ACCEPTS: len(2) sequence of floats
```

```
set_xscale(self, value, basex=10, subsx=None)
```

```
SET_XSCALE(value, basex=10, subsx=None)
```

```
Set the xscaling: 'log' or 'linear'
```

```
If value is 'log', the additional kwargs have the following meaning
```

```
* basex: base of the logarithm
```

```
* subsx: a sequence of the location of the minor ticks;  
None defaults to autosubs, which depend on the number of  
decades in the plot. Eg for base 10, subsx=(1,2,5) will  
put minor ticks on 1,2,5,11,12,15,21, ... To turn off  
minor ticking, set subsx=[]
```

```
ACCEPTS: ['log' | 'linear' ]
```



```
set_xticklabels(self, labels, fontdict=None, **kwargs)
```

```
SET_XTICKLABELS(labels, fontdict=None, **kwargs)
```

Set the xtick labels with list of strings *labels* Return a list of axis text instances.

kwargs set the Text properties. Valid properties are

```

alpha: float
animated: [True | False]
axes: an axes instance
backgroundcolor: any matplotlib color
bbox: rectangle prop dict plus key 'pad' which is a pad in points
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color: any matplotlib color
family: [ 'serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace' ]
figure: a matplotlib.figure.Figure instance
fontproperties: a matplotlib.font_manager.FontProperties instance
horizontalalignment or ha: [ 'center' | 'right' | 'left' ]
label: any string
lod: [True | False]
multialignment: ['left' | 'right' | 'center' ]
name or fontname: string eg, ['Sans' | 'Courier' | 'Helvetica' ...]
picker: [None|float|boolean|callable]
position: (x,y)
rotation: [ angle in degrees 'vertical' | 'horizontal'
size or fontsize: [ size in points | relative size eg 'smaller', 'x-large' ]
style or fontstyle: [ 'normal' | 'italic' | 'oblique' ]
text: string or anything printable with '%s' conversion
transform: a matplotlib.transform transformation instance
variant: [ 'normal' | 'small-caps' ]
verticalalignment or va: [ 'center' | 'top' | 'bottom' ]
visible: [True | False]
weight or fontweight: [ 'normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight' ]
x: float
y: float
zorder: any number

```

ACCEPTS: sequence of strings

```
set_xticks(self, ticks)
```

Set the x ticks with list of ticks

ACCEPTS: sequence of floats

```

set_ylabel(self, ylabel, fontdict=None, **kwargs)
SET_YLABEL(ylabel, fontdict=None, **kwargs)
Set the label for the yaxis
See the text docstring for information of how override and
the optional args work
Valid kwargs are Text properties:
    alpha: float
    animated: [True | False]
    axes: an axes instance
    backgroundcolor: any matplotlib color
    bbox: rectangle prop dict plus key 'pad' which is a pad in points
    clip_box: a matplotlib.transform.Bbox instance
    clip_on: [True | False]
    clip_path: an agg.path_storage instance
    color: any matplotlib color
    family: [ 'serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace' ]
    figure: a matplotlib.figure.Figure instance
    fontproperties: a matplotlib.font_manager.FontProperties instance
    horizontalalignment or ha: [ 'center' | 'right' | 'left' ]
    label: any string
    lod: [True | False]
    multialignment: ['left' | 'right' | 'center' ]
    name or fontname: string eg, ['Sans' | 'Courier' | 'Helvetica' ...]
    picker: [None|float|boolean|callable]
    position: (x,y)
    rotation: [ angle in degrees 'vertical' | 'horizontal'
    size or fontsize: [ size in points | relative size eg 'smaller', 'x-large' ]
    style or fontstyle: [ 'normal' | 'italic' | 'oblique' ]
    text: string or anything printable with '%s' conversion
    transform: a matplotlib.transform transformation instance
    variant: [ 'normal' | 'small-caps' ]
    verticalalignment or va: [ 'center' | 'top' | 'bottom' ]
    visible: [True | False]
    weight or fontweight: [ 'normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight' ]
    x: float
    y: float
    zorder: any number
ACCEPTS: str

```

```
set_ylim(self, ymin=None, ymax=None, emit=False, **kwargs)
```

```
set_ylim(self, *args, **kwargs):
```

```
Set the limits for the yaxis; v = [ymin, ymax]
```

```
set_ylim((valmin, valmax)) set_ylim(valmin, valmax) set_ylim(ymin=1) # ymax unchanged
```

```
set_ylim(ymax=1) # ymin unchanged
```

```
Valid kwargs:
```

```
ymin : the min of the ylim  ymax : the max of the ylim  emit : notify observers of lim change
```

```
Returns the current ylims as a length 2 tuple
```

```
ACCEPTS: len(2) sequence of floats
```

```
set_yscale(self, value, basey=10, subsy=None)
```

```
SET_YSCALE(value, basey=10, subsy=None)
```

```
Set the yscaling: 'log' or 'linear'
```

```
If value is 'log', the additional kwargs have the following meaning
```

```
* basey: base of the logarithm
```

```
* subsy: a sequence of the location of the minor ticks;  
None defaults to autosubs, which depend on the number of  
decades in the plot. Eg for base 10, subsy=(1,2,5) will  
put minor ticks on 1,2,5,11,12,15, 21, ....To turn off  
minor ticking, set subsy=[]
```

```
ACCEPTS: ['log' | 'linear']
```

```
set_yticklabels(self, labels, fontdict=None, **kwargs)
```

```
SET_YTICKLABELS(labels, fontdict=None, **kwargs)
```

Set the ytick labels with list of strings labels. Return a list of Text instances.

kwargs set Text properties for the labels. Valid properties are

```

alpha: float
animated: [True | False]
axes: an axes instance
backgroundcolor: any matplotlib color
bbox: rectangle prop dict plus key 'pad' which is a pad in points
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color: any matplotlib color
family: [ 'serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace' ]
figure: a matplotlib.figure.Figure instance
fontproperties: a matplotlib.font_manager.FontProperties instance
horizontalalignment or ha: [ 'center' | 'right' | 'left' ]
label: any string
lod: [True | False]
multialignment: ['left' | 'right' | 'center' ]
name or fontname: string eg, ['Sans' | 'Courier' | 'Helvetica' ...]
picker: [None|float|boolean|callable]
position: (x,y)
rotation: [ angle in degrees 'vertical' | 'horizontal'
size or fontsize: [ size in points | relative size eg 'smaller', 'x-large' ]
style or fontstyle: [ 'normal' | 'italic' | 'oblique' ]
text: string or anything printable with '%s' conversion
transform: a matplotlib.transform transformation instance
variant: [ 'normal' | 'small-caps' ]
verticalalignment or va: [ 'center' | 'top' | 'bottom' ]
visible: [True | False]
weight or fontweight: [ 'normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight' ]
x: float
y: float
zorder: any number

```

ACCEPTS: sequence of strings

```
set_yticks(self, ticks)
```

Set the y ticks with list of ticks

ACCEPTS: sequence of floats

```
specgram(self, x, NFFT=256, Fs=2, detrend=<function detrend_none at 0x8413b1c>,
window=<function window_hanning at 0x8413a04>, noverlap=128, cmap=None, xextent=None)
```

```
SPECGRAM(x, NFFT=256, Fs=2, detrend=detrend_none,
window=window_hanning, noverlap=128,
cmap=None, xextent=None)
```

Compute a spectrogram of data in `x`. Data are split into NFFT length segments and the PSD of each section is computed. The windowing function `window` is applied to each segment, and the amount of overlap of each segment is specified with `noverlap`.

- * `cmap` is a colormap; if None use default determined by rc
- * `xextent` is the image extent in the xaxes `xextent=xmin, xmax - default 0, max(bins), 0, max(freqs)` where `bins` is the return value from `matplotlib.matplotlib.mlab.specgram`
- * See `help(psd)` for information on the other keyword arguments.

Return value is `(Pxx, freqs, bins, im)`, where

`bins` are the time points the spectrogram is calculated over

`freqs` is an array of frequencies

`Pxx` is a `len(times) x len(freqs)` array of power

`im` is a `matplotlib.image.AxesImage`.

Note: If `x` is real (i.e. non-complex) only the positive spectrum is shown. If `x` is complex both positive and negative parts of the spectrum are shown.

```
spy(self, Z, precision=None, marker=None, markersize=None, aspect='equal', **kwargs)
```

`spy(Z)` plots the sparsity pattern of the 2-D array `Z`

If `precision` is `None`, any non-zero value will be plotted; else, values of `absolute(Z)>precision` will be plotted.

The array will be plotted as it would be printed, with the first index (row) increasing down and the second index (column) increasing to the right.

By default `aspect` is `'equal'` so that each array element occupies a square space; set the `aspect` kwarg to `'auto'` to allow the plot to fill the plot box, or to any scalar number to specify the aspect ratio of an array element directly.

Two plotting styles are available: `image` or `marker`. Both are available for full arrays, but only the `marker` style works for `scipy.sparse.spmatrix` instances.

If `marker` and `markersize` are `None`, an image will be returned and any remaining kwargs are passed to `imshow`; else, a `Line2D` object will be returned with the value of `marker` determining the marker type, and any remaining kwargs passed to the axes plot method.

If `marker` and `markersize` are `None`, useful kwargs include:

- `cmap`
- `alpha`

See documentation for `imshow()` for details.

For controlling colors, e.g. cyan background and red marks, use:

```
cmap = matplotlib.colors.ListedColormap(['c','r'])
```

If `marker` or `markersize` is not `None`, useful kwargs include:

- `marker`
- `markersize`
- `color`

See documentation for `plot()` for details.

Useful values for `marker` include:

- `'s'` square (default)
- `'o'` circle
- `'.'` point
- `','` pixel

```
stem(self, x, y, linefmt='b-', markerfmt='bo', basefmt='r-')
```

```
STEM(x, y, linefmt='b-', markerfmt='bo', basefmt='r-')
```

A stem plot plots vertical lines (using `linefmt`) at each `x` location from the baseline to `y`, and places a marker there using `markerfmt`. A horizontal line at 0 is plotted using `basefmt`.

Return value is (`markerline`, `stemlines`, `baseline`).

See <http://www.mathworks.com/access/helpdesk/help/techdoc/ref/stem.html> for details and [examples/stem_plot.py](#) for a demo.

```
table(self, **kwargs)
```

```
TABLE(cellText=None, cellColours=None,
       cellLoc='right', colWidths=None,
       rowLabels=None, rowColours=None, rowLoc='left',
       colLabels=None, colColours=None, colLoc='center',
       loc='bottom', bbox=None):
```

Add a table to the current axes. Returns a table instance. For finer grained control over tables, use the `Table` class and add it to the axes with `add_table`.

Thanks to John Gill for providing the class and table.

`kwargs` control the `Table` properties:

```
alpha: float
animated: [True | False]
axes: an axes instance
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
figure: a matplotlib.figure.Figure instance
fontsize: a float in points
label: any string
lod: [True | False]
picker: [None|float|boolean|callable]
transform: a matplotlib.transform.transformation instance
visible: [True | False]
zorder: any number
```

```
text(self, x, y, s, fontdict=None, withdash=False, **kwargs)
```

```
TEXT(x, y, s, fontdict=None, **kwargs)
```

Add text in string `s` to axis at location `x,y` (data coords)

`fontdict` is a dictionary to override the default text properties.

If `fontdict` is `None`, the defaults are determined by your `rc` parameters.

`withdash=True` will create a `TextWithDash` instance instead of a `Text` instance.

Individual keyword arguments can be used to override any given parameter

```
text(x, y, s, fontsize=12)
```

The default transform specifies that text is in data coords, alternatively, you can specify text in axis coords (0,0 lower left and 1,1 upper right). The example below places text in the center of the axes

```
text(0.5, 0.5, 'matplotlib',
     horizontalalignment='center',
     verticalalignment='center',
     transform = ax.transAxes,
 )
```

You can put a rectangular box around the text instance (eg to set a background color) by using the keyword `bbox`. `bbox` is a dictionary of `matplotlib.patches.Rectangle` properties (see help for `Rectangle` for a list of these). For example

```
text(x, y, s, bbox=dict(facecolor='red', alpha=0.5))
```

Valid `kwargs` are `Text` properties

```
alpha: float
animated: [True | False]
axes: an axes instance
backgroundcolor: any matplotlib color
bbox: rectangle prop dict plus key 'pad' which is a pad in points
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color: any matplotlib color
family: [ 'serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace' ]
figure: a matplotlib.figure.Figure instance
fontproperties: a matplotlib.font_manager.FontProperties instance
horizontalalignment or ha: [ 'center' | 'right' | 'left' ]
label: any string
lod: [True | False]
multialignment: [ 'left' | 'right' | 'center' ]
name or fontname: string eg, [ 'Sans' | 'Courier' | 'Helvetica' ... ]
picker: [None|float|boolean|callable]
position: (x,y)
rotation: [ angle in degrees 'vertical' | 'horizontal' ]
size or fontsize: [ size in points | relative size eg 'smaller', 'x-large' ]
style or fontstyle: [ 'normal' | 'italic' | 'oblique' ]
text: string or anything printable with '%s' conversion
transform: a matplotlib.transform.transformation instance
variant: [ 'normal' | 'small-caps' ]60
verticalalignment or va: [ 'center' | 'top' | 'bottom' ]
visible: [True | False]
weight or fontweight: [ 'normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight' ]
x: float
y: float
zorder: any number
```


ticklabel_format(*self*, ***kwargs*)

Convenience method for manipulating the ScalarFormatter used by default for linear axes.

kwargs:

```
style = 'sci' (or 'scientific') or 'plain';
        plain turns off scientific notation
axis = 'x', 'y', or 'both'
```

Only the major ticks are affected.

If the method is called when the ScalarFormatter is not the one being used, an AttributeError will be raised with no additional error message.

Additional capabilities and/or friendlier error checking may be added.

toggle_log_lineary(*self*)

toggle between log and linear on the y axis

update_datalim(*self*, *xy*)

Update the data lim bbox with seq of xy tups or equiv. 2-D array

update_datalim_numerix(*self*, *x*, *y*)

Update the data lim bbox with seq of xy tups

```
vlines(self, x, ymin, ymax, colors='k', linestyle='solid', label='', **kwargs)
```

```
VLines(x, ymin, ymax, color='k')
```

Plot vertical lines at each *x* from *ymin* to *ymax*. *ymin* or *ymax* can be scalars or `len(x)` numpy arrays. If they are scalars, then the respective values are constant, else the heights of the lines are determined by *ymin* and *ymax*

colors is a line collections color args, either a single color or a `len(x)` list of colors

linestyle is one of `solid|dashed|dashdot|dotted`

Returns the `LineCollection` that was added

kwargs are `LineCollection` properties:

alpha: float or sequence of floats

animated: [True | False]

array: unknown

axes: an axes instance

clim: a length 2 sequence of floats

clip_box: a `matplotlib.transform.Bbox` instance

clip_on: [True | False]

clip_path: an `agg.path_storage` instance

cmap: a `colormap`

color: `matplotlib` color arg or sequence of `rgba` tuples

colorbar: unknown

figure: a `matplotlib.figure.Figure` instance

label: any string

linestyle: ['solid' | 'dashed', 'dashdot', 'dotted' | (offset, on-off-dash-seq)]

linewidth: float or sequence of floats

lod: [True | False]

norm: unknown

picker: [None|float|boolean|callable]

segments: unknown

transform: a `matplotlib.transform` transformation instance

verts: unknown

visible: [True | False]

zorder: any number

```
xaxis_date(self, tz=None)
```

Sets up x-axis ticks and labels that treat the x data as dates.

tz is the time zone to use in labeling dates. Defaults to `rc` value.

xcorr(*self*, *x*, *y*, *normed*=False, *detrend*=<function `detrend_none` at 0x8413b1c>, *usevlines*=False, *maxlags*=None, ****kwargs**)

XCORR(*x*, *y*, *normed*=False, *detrend*=`detrend_none`, *usevlines*=False, ****kwargs**): Plot the cross correlation between *x* and *y*. If *normed*=True, normalize the data but the cross correlation at 0-th lag. *x* and *y* are detrended by the *detrend* callable (default no normalization). *x* and *y* must be equal length data are plotted as `plot(lags, c, **kwargs)` return value is *lags*, *c*, *line* where *lags* are a length $2*\text{maxlags}+1$ lag vector, *c* is the $2*\text{maxlags}+1$ auto correlation vector, and *line* is a `Line2D` instance returned by `plot`. The default *linestyle* is `None` and the default *marker* is `'o'`, though these can be overridden with keyword args. The cross correlation is performed with `numerix.cross_correlate` with *mode*=2. If *usevlines* is True, `Axes.vlines` rather than `Axes.plot` is used to draw vertical lines from the origin to the *acorr*. Otherwise the *plotstyle* is determined by the *kwargs*, which are `Line2D` properties. If *usevlines*, the return value is *lags*, *c*, *linecol*, *b* where *linecol* is the `LineCollection` and *b* is the x-axis if *usevlines*=True, *kwargs* are passed onto `Axes.vlines` if *usevlines*=False, *kwargs* are passed onto `Axes.plot` *maxlags* is a positive integer detailing the number of lags to show. The default value of `None` will return all $(2*\text{len}(x)-1)$ lags. See the respective function for documentation on valid *kwargs*

yaxis_date(*self*, *tz*=None)

Sets up y-axis ticks and labels that treat the y data as dates. *tz* is the time zone to use in labeling dates. Defaults to `rc` value.

zoomx(*self*, *numsteps*)

Zoom in on the x axis *numsteps* (plus for zoom in, minus for zoom out)

zoomy(*self*, *numsteps*)

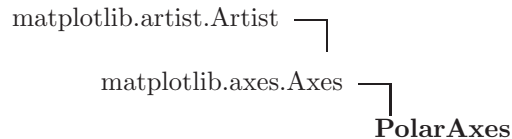
Zoom in on the x axis *numsteps* (plus for zoom in, minus for zoom out)

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

6.2.2 Class Variables

Name	Description
<code>scaled</code>	Value: {0: 'linear', 1: 'log'} (<i>type=dict</i>)
Inherited from Artist: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	

6.3 Class `PolarAxes`



Known Subclasses: `PolarSubplot`

Make a `PolarAxes`. The rectangular bounding box of the axes is given by

```
PolarAxes(position=[left, bottom, width, height])
```

where all the arguments are fractions in `[0,1]` which specify the fraction of the total figure window.

`axisbg` is the color of the axis background

Attributes:

```

thetagridlines : a list of Line2D for the theta grids
rgridlines     : a list of Line2D for the radial grids
thetagridlabels : a list of Text for the theta grid labels
rgridlabels    : a list of Text for the theta grid labels
  
```

6.3.1 Methods

```
__init__(self, *args, **kwargs)
```

See `Axes` base class for args and kwargs documentation

Overrides: `matplotlib.axes.Axes.__init__`

```
autoscale_view(self, scalex=True, scaley=True)
```

set the view limits to include all the data in the axes

Overrides: `matplotlib.axes.Axes.autoscale_view`

```
cla(self)
```

Clear the current axes

Overrides: `matplotlib.axes.Axes.cla`

```
draw(self, renderer)
```

Overrides: `matplotlib.axes.Axes.draw`

`format_coord(self, theta, r)`

return a format string formatting the coordinate

Overrides: `matplotlib.axes.Axes.format_coord`**`get_children(self)`**

return a list of child artists

Overrides: `matplotlib.axes.Axes.get_children`**`get_rmax(self)`**

get the maximum radius in the view limits dimension

`get_xscale(self)`

return the xaxis scale string

Overrides: `matplotlib.axes.Axes.get_xscale`**`get_yscale(self)`**

return the yaxis scale string

Overrides: `matplotlib.axes.Axes.get_yscale`**`grid(self, b)`**Set the axes grids on or off; `b` is a booleanOverrides: `matplotlib.axes.Axes.grid`**`has_data(self)`**

return true if any artists have been added to axes

Overrides: `matplotlib.axes.Axes.has_data`**`regrid(self, rmax)`**

```
set_rgrids(self, radii, labels=None, angle=22.5, rpad=0.050000000000000003, **kwargs)
```

set the radial locations and labels of the r grids
 The labels will appear at radial distances radii at angle labels, if not None, is a len(radii) list of strings of the labels to use at each angle.
 if labels is None, the self.rformatter will be used
 rpad is a fraction of the max of radii which will pad each of the radial labels in the radial direction.

Return value is a list of lines, labels where the lines are matplotlib.Line2D instances and the labels are matplotlib.Text instances

kwargs control the rgrid Text label properties:

```
alpha: float
animated: [True | False]
axes: an axes instance
backgroundcolor: any matplotlib color
bbox: rectangle prop dict plus key 'pad' which is a pad in points
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color: any matplotlib color
family: [ 'serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace' ]
figure: a matplotlib.figure.Figure instance
fontproperties: a matplotlib.font_manager.FontProperties instance
horizontalalignment or ha: [ 'center' | 'right' | 'left' ]
label: any string
lod: [True | False]
multialignment: ['left' | 'right' | 'center' ]
name or fontname: string eg, ['Sans' | 'Courier' | 'Helvetica' ...]
picker: [None|float|boolean|callable]
position: (x,y)
rotation: [ angle in degrees 'vertical' | 'horizontal'
size or fontsize: [ size in points | relative size eg 'smaller', 'x-large' ]
style or fontstyle: [ 'normal' | 'italic' | 'oblique']
text: string or anything printable with '%s' conversion
transform: a matplotlib.transform transformation instance
variant: [ 'normal' | 'small-caps' ]
verticalalignment or va: [ 'center' | 'top' | 'bottom' ]
visible: [True | False]
weight or fontweight: [ 'normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight']
x: float
y: float
zorder: any number
```

ACCEPTS: sequence of floats

```
set_rmax(self, rmax)
```

```
set_theta grids(self, angles, labels=None, fmt='%d', frac=1.1000000000000001, **kwargs)
```

set the angles at which to place the theta grids (these gridlines are equal along the theta dimension). `angles` is in degrees

`labels`, if not `None`, is a `len(angles)` list of strings of the labels to use at each angle.

if `labels` is `None`, the labels will be `fmt%angle`

`frac` is the fraction of the polar axes radius at which to place the label (1 is the edge). Eg 1.05 is outside the axes and 0.95 is inside the axes

Return value is a list of lines, labels where the lines are `matplotlib.Line2D` instances and the labels are `matplotlib.Text` instances:

`kwargs` are optional text properties for the labels

`alpha`: float

`animated`: [True | False]

`axes`: an axes instance

`backgroundcolor`: any matplotlib color

`bbox`: rectangle prop dict plus key 'pad' which is a pad in points

`clip_box`: a `matplotlib.transform.Bbox` instance

`clip_on`: [True | False]

`clip_path`: an `agg.path_storage` instance

`color`: any matplotlib color

`family`: ['serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace']

`figure`: a `matplotlib.figure.Figure` instance

`fontproperties`: a `matplotlib.font_manager.FontProperties` instance

`horizontalalignment` or `ha`: ['center' | 'right' | 'left']

`label`: any string

`lod`: [True | False]

`multialignment`: ['left' | 'right' | 'center']

`name` or `fontname`: string eg, ['Sans' | 'Courier' | 'Helvetica' ...]

`picker`: [None|float|boolean|callable]

`position`: (x,y)

`rotation`: [angle in degrees 'vertical' | 'horizontal']

`size` or `fontsize`: [size in points | relative size eg 'smaller', 'x-large']

`style` or `fontstyle`: ['normal' | 'italic' | 'oblique']

`text`: string or anything printable with '%s' conversion

`transform`: a `matplotlib.transform` transformation instance

`variant`: ['normal' | 'small-caps']

`verticalalignment` or `va`: ['center' | 'top' | 'bottom']

`visible`: [True | False]

`weight` or `fontweight`: ['normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight']

`x`: float

`y`: float

`zorder`: any number

ACCEPTS: sequence of floats

set_xlabel (<i>self</i> , <i>xlabel</i> , <i>fontdict</i> =None, <i>**kwargs</i>)
--

xlabel not implemented

Overrides: matplotlib.axes.Axes.set_xlabel
--

set_xlim (<i>self</i> , <i>xmin</i> =None, <i>xmax</i> =None, <i>emit</i> =True)
--

set the xlims ACCEPTS: len(2) sequence of floats
--

Overrides: matplotlib.axes.Axes.set_xlim
--

set_ylabel (<i>self</i> , <i>ylabel</i> , <i>fontdict</i> =None, <i>**kwargs</i>)
--

ylabel not implemented

Overrides: matplotlib.axes.Axes.set_ylabel
--

set_ylim (<i>self</i> , <i>ymin</i> =None, <i>ymax</i> =None, <i>emit</i> =True)
--

set the ylims ACCEPTS: len(2) sequence of floats
--

Overrides: matplotlib.axes.Axes.set_ylim
--

table (<i>self</i> , <i>*args</i> , <i>**kwargs</i>)

TABLE(*args, **kwargs) Not implemented for polar axes

Overrides: matplotlib.axes.Axes.table

toggle_log_lineary (<i>self</i>)

toggle between log and linear axes ignored for polar
--

Overrides: matplotlib.axes.Axes.toggle_log_lineary
--

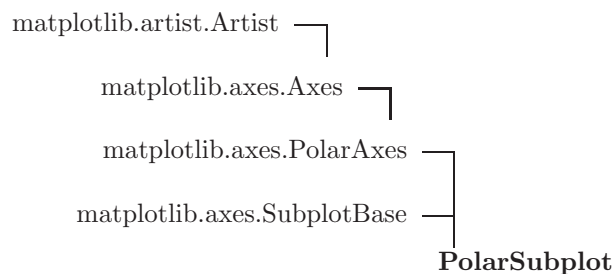
Inherited from Artist: add_callback, convert_xunits, convert_yunits, get_alpha, get_animated, get_axes, get_clip_box, get_clip_on, get_clip_path, get_figure, get_label, get_picker, get_transform, get_visible, get_zorder, have_units, is_figure_set, is_transform_set, pchanged, pickable, remove_callback, set, set_alpha, set_animated, set_axes, set_clip_box, set_clip_on, set_clip_path, set_label, set_lod, set_picker, set_transform, set_visible, set_zorder, update, update_from

Inherited from Axes: acorr, add_artist, add_collection, add_line, add_patch, add_table, annotate, apply_aspect, arrow, axhline, axhspan, axis, axvline, axvspan, bar, barh, boxplot, broken_barh, clabel, clear, cohere, connect, contour, contourf, csd, disconnect, draw_artist, errorbar, fill, format_xdata, format_ydata, get_adjustable, get_anchor, get_aspect, get_autoscale_on, get_axis_bgcolor, get_axisbelow, get_child_artists, get_cursor_props, get_frame, get_frame_on, get_images, get_legend, get_lines, get_navigate, get_navigate_mode, get_position, get_renderer_cache, get_window_extent, get_xaxis, get_xgridlines, get_xlim, get_xticklabels, get_xticklines, get_xticks, get_yaxis, get_ygridlines, get_ylim, get_yticklabels, get_yticklines, get_yticks, hist, hlines, hold, imshow, in_axes, ishold, legend, loglog, matshow, panx, pany, pcolor, pcolor_classic, pcolormesh, pick, pie, plot, plot_date, psd, quiver, quiver2, quiver_classic, quiverkey, redraw_in_frame, relim, scatter, scatter_classic, semilogx, semilogy, set_adjustable, set_anchor, set_aspect, set_autoscale_on, set_axis_bgcolor, set_axis_off, set_axis_on, set_axisbelow, set_cursor_props, set_figure, set_frame_on, set_navigate, set_navigate_mode, set_position, set_title, set_xscale, set_xticklabels, set_xticks, set_yscale, set_yticklabels, set_yticks, specgram, spy, stem, text, ticklabel_format, update_datalim, update_datalim_numerix, vlines, xaxis_date, xcorr, yaxis_date, zoomx, zoomy

6.3.2 Class Variables

Name	Description
RESOLUTION	Value: 100 (<i>type=int</i>)
Inherited from Artist: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	
Inherited from Axes: <code>scaled</code> (<i>p. 99</i>)	

6.4 Class `PolarSubplot`



Create a polar subplot with

```
PolarSubplot(numRows, numCols, plotNum)
```

where `plotNum=1` is the first plot number and increasing `plotNums` fill rows first. `max(plotNum)==numRows*numCols`

You can leave out the commas if `numRows<=numCols<=plotNum<10`, as in

```
Subplot(211) # 2 rows, 1 column, first (upper) plot
```

6.4.1 Methods

<code>__init__(self, fig, *args, **kwargs)</code>
fig is a figure instance
args is a varargs to specify the subplot
Overrides: <code>matplotlib.axes.SubplotBase.__init__</code> <code>extit</code> (inherited documentation)

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

Inherited from Axes: `acorr`, `add_artist`, `add_collection`, `add_line`, `add_patch`, `add_table`, `annotate`, `apply_aspect`, `arrow`, `axhline`, `axhspan`, `axis`, `axvline`, `axvspan`, `bar`, `barh`, `boxplot`, `broken_barh`, `clabel`, `clear`, `cohere`, `connect`, `contour`, `contourf`, `csd`, `disconnect`, `draw_artist`, `errorbar`, `fill`, `format_xdata`, `format_ydata`,

`get_adjustable`, `get_anchor`, `get_aspect`, `get_autoscale_on`, `get_axis_bgcolor`, `get_axisbelow`, `get_child_artists`,
`get_cursor_props`, `get_frame`, `get_frame_on`, `get_images`, `get_legend`, `get_lines`, `get_navigate`, `get_navigate_mode`,
`get_position`, `get_renderer_cache`, `get_window_extent`, `get_xaxis`, `get_xgridlines`, `get_xlim`, `get_xticklabels`, `get_xticklines`,
`get_xticks`, `get_yaxis`, `get_ygridlines`, `get_ylim`, `get_yticklabels`, `get_yticklines`, `get_yticks`, `hist`, `hlines`, `hold`,
`imshow`, `in_axes`, `ishold`, `legend`, `loglog`, `matshow`, `panx`, `pany`, `pcolor`, `pcolor_classic`, `pcolormesh`, `pick`, `pie`,
`plot`, `plot_date`, `psd`, `quiver`, `quiver2`, `quiver_classic`, `quiverkey`, `redraw_in_frame`, `relim`, `scatter`, `scatter_classic`,
`semilogx`, `semilogy`, `set_adjustable`, `set_anchor`, `set_aspect`, `set_autoscale_on`, `set_axis_bgcolor`, `set_axis_off`,
`set_axis_on`, `set_axisbelow`, `set_cursor_props`, `set_figure`, `set_frame_on`, `set_navigate`, `set_navigate_mode`, `set_position`,
`set_title`, `set_xscale`, `set_xticklabels`, `set_xticks`, `set_yscale`, `set_yticklabels`, `set_yticks`, `specgram`, `spy`, `stem`,
`text`, `ticklabel_format`, `update_datalim`, `update_datalim_numerix`, `vlines`, `xaxis_date`, `xcorr`, `yaxis_date`, `zoomx`,
`zoomy`

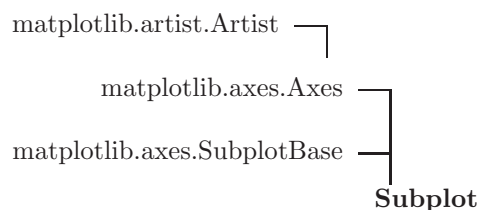
Inherited from `PolarAxes`: `autoscale_view`, `cla`, `draw`, `format_coord`, `get_children`, `get_rmax`, `get_xscale`,
`get_yscale`, `grid`, `has_data`, `regrid`, `set_rgrids`, `set_rmax`, `set_thetaoffset`, `set_thetaoffsets`, `set_xlabel`, `set_xlim`, `set_ylabel`, `set_ylim`,
`table`, `toggle_log_lineary`

Inherited from `SubplotBase`: `change_geometry`, `get_geometry`, `is_first_col`, `is_first_row`, `is_last_col`, `is_last_row`,
`label_outer`, `update_params`

6.4.2 Class Variables

Name	Description
Inherited from <code>Artist</code>: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	
Inherited from <code>Axes</code>: <code>scaled</code> (<i>p. 99</i>)	
Inherited from <code>PolarAxes</code>: <code>RESOLUTION</code> (<i>p. 164</i>)	

6.5 Class `Subplot`



Emulate matlab's(TM) subplot command, creating axes with

```
Subplot(numRows, numCols, plotNum)
```

where `plotNum=1` is the first plot number and increasing `plotNums` fill rows first. `max(plotNum)==numRows*numCols`

You can leave out the commas if `numRows<=numCols<=plotNum<10`, as in

```
Subplot(211) # 2 rows, 1 column, first (upper) plot
```

6.5.1 Methods

<code>__init__(self, fig, *args, **kwargs)</code>

See Axes base class documentation for args and kwargs

Overrides: `matplotlib.axes.SubplotBase.__init__`

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

Inherited from Axes: `acorr`, `add_artist`, `add_collection`, `add_line`, `add_patch`, `add_table`, `annotate`, `apply_aspect`, `arrow`, `autoscale_view`, `axhline`, `axhspan`, `axis`, `axvline`, `axvspan`, `bar`, `barh`, `boxplot`, `broken_barh`, `cla`, `clabel`, `clear`, `cohere`, `connect`, `contour`, `contourf`, `csd`, `disconnect`, `draw`, `draw_artist`, `errorbar`, `fill`, `format_coord`, `format_xdata`, `format_ydata`, `get_adjustable`, `get_anchor`, `get_aspect`, `get_autoscale_on`, `get_axis_bgcolor`, `get_axisbelow`, `get_child_artists`, `get_children`, `get_cursor_props`, `get_frame`, `get_frame_on`, `get_images`, `get_legend`, `get_lines`, `get_navigate`, `get_navigate_mode`, `get_position`, `get_renderer_cache`, `get_window_extent`, `get_xaxis`, `get_xgridlines`, `get_xlim`, `get_xscale`, `get_xticklabels`, `get_xticklines`, `get_xticks`, `get_yaxis`, `get_ygridlines`, `get_ylim`, `get_yscale`, `get_yticklabels`, `get_yticklines`, `get_yticks`, `grid`, `has_data`, `hist`, `hlines`, `hold`, `imshow`, `in_axes`, `ishold`, `legend`, `loglog`, `matshow`, `panx`, `pany`, `pcolor`, `pcolor_classic`, `pcolormesh`, `pick`, `pie`, `plot`, `plot_date`, `psd`, `quiver`, `quiver2`, `quiver_classic`, `quiverkey`, `redraw_in_frame`, `relim`, `scatter`, `scatter_classic`, `semilogx`, `semilogy`, `set_adjustable`, `set_anchor`, `set_aspect`, `set_autoscale_on`, `set_axis_bgcolor`, `set_axis_off`, `set_axis_on`, `set_axisbelow`, `set_cursor_props`, `set_figure`, `set_frame_on`, `set_navigate`, `set_navigate_mode`, `set_position`, `set_title`, `set_xlabel`, `set_xlim`, `set_xscale`, `set_xticklabels`, `set_xticks`, `set_ylabel`, `set_ylim`, `set_yscale`, `set_yticklabels`, `set_yticks`, `specgram`, `spy`, `stem`, `table`, `text`, `ticklabel_format`, `toggle_log_lineary`, `update_datalim`, `update_datalim_numerix`, `vlines`, `xaxis_date`, `xcorr`, `yaxis_date`, `zoomx`, `zoomy`

Inherited from SubplotBase: `change_geometry`, `get_geometry`, `is_first_col`, `is_first_row`, `is_last_col`, `is_last_row`, `label_outer`, `update_params`

6.5.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	
Inherited from Axes: <code>scaled</code> (<i>p. 99</i>)	

6.6 Class `SubplotBase`

Known Subclasses: `PolarSubplot`, `Subplot`

Emulate matlab's(TM) subplot command, creating axes with

```
Subplot(numRows, numCols, plotNum)
```

where `plotNum=1` is the first plot number and increasing `plotNums` fill rows first. `max(plotNum)==numRows*numCols`

You can leave out the commas if `numRows<=numCols<=plotNum<10`, as in

```
Subplot(211)    # 2 rows, 1 column, first (upper) plot
```

6.6.1 Methods

`__init__(self, fig, *args)`

`fig` is a figure instance
`args` is a varargs to specify the subplot

`change_geometry(self, numrows, numcols, num)`

change subplot geometry, eg from 1,1,1 to 2,2,3

`get_geometry(self)`

get the subplot geometry, eg 2,2,3

`is_first_col(self)`

`is_first_row(self)`

`is_last_col(self)`

`is_last_row(self)`

`label_outer(self)`

set the visible property on ticklabels so xticklabels are visible only if the subplot is in the last row and yticklabels are visible only if the subplot is in the first column

`update_params(self)`

update the subplot position from `fig.subplotspars`

7 Module `matplotlib.axes3d`

3D projection glued onto 2D Axes.

Axes3D

7.1 Functions

```
get_test_data(delta=0.050000000000000003)
```

```
sensible_format_data(self, value)
```

Used to generate more comprehensible numbers in status bar

```
test_bar2D()
```

```
test_contour()
```

```
test_plot()
```

```
test_polys()
```

```
test_scatter()
```

```
test_scatter2D()
```

```
test_surface()
```

```
test_wire()
```

7.2 Class `Axes3D`

Wrapper for `Axes3DI`

Provides `set_xlim`, `set_ylim` etc.

2D functions can be caught here and mapped to their 3D approximations.

This should probably be the case for `plot` etc...

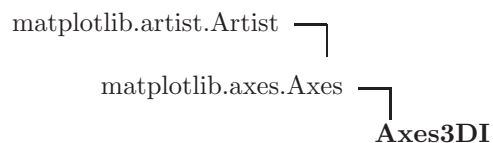
7.2.1 Methods

```
__init__(self, fig, *args, **kwargs)
```

```
__getattr__(self, k)
```

`__setattr__(self, k, v)``add_3DCollection(self, patches)``add_collection(self, polys, zs=None, dir='z')``bar(self, left, height, z=0, dir='z', *args, **kwargs)``scatter(self, xs, ys, zs=None, dir='z', *args, **kwargs)``set_xlim(self, *args, **kwargs)``set_ylim(self, *args, **kwargs)``set_zlim(self, *args, **kwargs)``text(self, x, y, text, *args, **kwargs)`

7.3 Class `Axes3DI`



Wrap an `Axes` object

The `x,y` data coordinates, which are manipulated by `set_xlim` and `set_ylim` are used as the target view coordinates by the 3D transformations. These coordinates are mostly invisible to the outside world.

`set_w_xlim`, `set_w_ylim` and `set_w_zlim` manipulate the 3D world coordinates which are scaled to represent the data and are stored in the `xy_dataLim`, `zz_dataLim` bboxes.

The axes representing the `x,y,z` world dimensions are `self.w_xaxis`, `self.w_yaxis` and `self.w_zaxis`. They can probably be controlled in more or less the normal ways.

7.3.1 Methods

`__init__(self, fig, rect=[0.0, 0.0, 1.0, 1.0], *args, **kwargs)`

Overrides: `matplotlib.axes.Axes.__init__`

`add_lines(self, lines, *args, **kwargs)``ahvline(self, x, y)`

ahvxplane(*self*, *x*)

ahvyplane(*self*, *y*)

auto_scale_xyz(*self*, *X*, *Y*, *Z=None*, *had_data=None*)

autoscale_view(*self*, *scalex=True*, *scaley=True*, *scalez=True*)

Overrides: `matplotlib.axes.Axes.autoscale_view`

button_press(*self*, *event*)

button_release(*self*, *event*)

clabel(*self*, **args*, ***kwargs*)

Overrides: `matplotlib.axes.Axes.clabel`

contour3D(*self*, *X*, *Y*, *Z*, **args*, ***kwargs*)

contourf3D(*self*, *X*, *Y*, *Z*, **args*, ***kwargs*)

create_axes(*self*)

draw(*self*, *renderer*)

Overrides: `matplotlib.axes.Axes.draw`

format_coord(*self*, *xd*, *yd*)

Given the 2D view coordinates attempt to guess a 3D coordinate

Looks for the nearest edge to the point and then assumes that the point is at the same z location as the nearest point on the edge.

Overrides: `matplotlib.axes.Axes.format_coord`

format_xdata(*self*, *x*)

Return x string formatted. This function will use the attribute `self.fmt_xdata` if it is callable, else will fall back on the xaxis major formatter

Overrides: `matplotlib.axes.Axes.format_xdata`

format_ydata(*self*, *y*)

Return y string formatted. This function will use the attribute `self.fmt_ydata` if it is callable, else will fall back on the yaxis major formatter

Overrides: `matplotlib.axes.Axes.format_ydata`

`format_zdata(self, z)`

Return `z` string formatted. This function will use the attribute `self.fmt_zdata` if it is callable, else will fall back on the `yaxis` major formatter

`get_axis_position(self)`**`get_proj(self)`**

Create the projection matrix from the current viewing position.
`elev` stores the elevation angle in the `z` plane `azim` stores the azimuth angle in the `x,y` plane
`dist` is the distance of the eye viewing point from the object point.

`get_w_lims(self)`**`get_w_xlim(self)`****`get_w_ylim(self)`****`get_w_zlim(self)`****`mouse_init(self)`****`nset_xlim(self, *args)`****`nset_ylim(self, *args)`****`on_move(self, event)`**

Mouse moving
button-1 rotates button-3 zooms

`panx(self, numsteps)`

Pan the `x` axis `numsteps` (plus pan right, minus pan left)
Overrides: `matplotlib.axes.Axes.panx` extit(inherited documentation)

`pany(self, numsteps)`

Pan the `y` axis `numsteps` (plus pan up, minus pan down)
Overrides: `matplotlib.axes.Axes.pany` extit(inherited documentation)

`plot(self, *args, **kwargs)`

`PLOT(*args, **kwargs)`

Plot lines and/or markers to the Axes. `*args` is a variable length argument, allowing for multiple x,y pairs with an optional format string. For example, each of the following is legal

```
plot(x,y)           # plot x and y using the default line style and color
plot(x,y, 'bo')     # plot x and y using blue circle markers
plot(y)             # plot y using x as index array 0..N-1
plot(y, 'r+')       # ditto, but with red plusses
```

If x and/or y is 2-Dimensional, then the corresponding columns will be plotted.

An arbitrary number of x, y, fmt groups can be specified, as in `a.plot(x1, y1, 'g^', x2, y2, 'g-')`

Return value is a list of lines that were added.

The following line styles are supported:

```
-      : solid line
--     : dashed line
- .    : dash-dot line
:      : dotted line
.      : points
,      : pixels
o      : circle symbols
^      : triangle up symbols
v      : triangle down symbols
<      : triangle left symbols
>      : triangle right symbols
s      : square symbols
+      : plus symbols
x      : cross symbols
D      : diamond symbols
d      : thin diamond symbols
1      : tripod down symbols
2      : tripod up symbols
3      : tripod left symbols
4      : tripod right symbols
h      : hexagon symbols
H      : rotated hexagon symbols
p      : pentagon symbols
|      : vertical line symbols
_      : horizontal line symbols
steps : use gnuplot style 'steps' # kwarg only
```

The following color abbreviations are supported

```
b : blue
g : green
r : red
c : cyan
m : magenta
y : yellow
k : black
w : white
```

In addition, you can specify colors in many¹⁷⁷ weird and wonderful ways, including full names 'green', hex strings '#008000', RGB or RGBA tuples (0,1,0,1) or grayscale intensities as a string '0.8'.

Line styles and colors are combined in a single format string, as in 'bo' for blue circles.

The `**kwargs` can be used to set line properties (any property that has

```
plot3D(self, xs, ys, zs, *args, **kwargs)
```

```
plot3d(self, xs, ys, zs, *args, **kwargs)
```

```
plot_surface(self, X, Y, Z, *args, **kwargs)
```

```
plot_wireframe(self, X, Y, Z, *args, **kwargs)
```

```
really_set_xlim(self, vmin, vmax)
```

```
really_set_ylim(self, vmin, vmax)
```

```
scatter3D(self, xs, ys, zs, *args, **kwargs)
```

```
scatter3d(self, xs, ys, zs, *args, **kwargs)
```

```
set_top_view(self)
```

```
set_w_xlim(self, *args, **kwargs)
```

```
set_w_ylim(self, *args, **kwargs)
```

```
set_w_zlim(self, *args, **kwargs)
```

```
set_xlabel(self, xlabel, fontdict=None, **kwargs)
```

```
SET_XLABEL(xlabel, fontdict=None, **kwargs)
```

Set the label for the xaxis. See the text docstring for information of how override and the optional args work.

Valid kwargs are Text properties:

```

    alpha: float
    animated: [True | False]
    axes: an axes instance
    backgroundcolor: any matplotlib color
    bbox: rectangle prop dict plus key 'pad' which is a pad in points
    clip_box: a matplotlib.transform.Bbox instance
    clip_on: [True | False]
    clip_path: an agg.path_storage instance
    color: any matplotlib color
    family: [ 'serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace' ]
    figure: a matplotlib.figure.Figure instance
    fontproperties: a matplotlib.font_manager.FontProperties instance
    horizontalalignment or ha: [ 'center' | 'right' | 'left' ]
    label: any string
    lod: [True | False]
    multialignment: ['left' | 'right' | 'center' ]
    name or fontname: string eg, ['Sans' | 'Courier' | 'Helvetica' ...]
    picker: [None|float|boolean|callable]
    position: (x,y)
    rotation: [ angle in degrees 'vertical' | 'horizontal'
    size or fontsize: [ size in points | relative size eg 'smaller', 'x-large' ]
    style or fontstyle: [ 'normal' | 'italic' | 'oblique' ]
    text: string or anything printable with '%s' conversion
    transform: a matplotlib.transform transformation instance
    variant: [ 'normal' | 'small-caps' ]
    verticalalignment or va: [ 'center' | 'top' | 'bottom' ]
    visible: [True | False]
    weight or fontweight: [ 'normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight' ]
    x: float
    y: float
    zorder: any number

```

ACCEPTS: str

Overrides: `matplotlib.axes.Axes.set_xlabel` `exitit`(inherited documentation)

```
set_ylabel(self, ylabel, fontdict=None, **kwargs)
```

```
SET_YLABEL(ylabel, fontdict=None, **kwargs)
```

Set the label for the yaxis

See the text docstring for information of how override and the optional args work

Valid kwargs are Text properties:

```

    alpha: float
    animated: [True | False]
    axes: an axes instance
    backgroundcolor: any matplotlib color
    bbox: rectangle prop dict plus key 'pad' which is a pad in points
    clip_box: a matplotlib.transform.Bbox instance
    clip_on: [True | False]
    clip_path: an agg.path_storage instance
    color: any matplotlib color
    family: [ 'serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace' ]
    figure: a matplotlib.figure.Figure instance
    fontproperties: a matplotlib.font_manager.FontProperties instance
    horizontalalignment or ha: [ 'center' | 'right' | 'left' ]
    label: any string
    lod: [True | False]
    multialignment: ['left' | 'right' | 'center' ]
    name or fontname: string eg, ['Sans' | 'Courier' | 'Helvetica' ...]
    picker: [None|float|boolean|callable]
    position: (x,y)
    rotation: [ angle in degrees 'vertical' | 'horizontal'
    size or fontsize: [ size in points | relative size eg 'smaller', 'x-large' ]
    style or fontstyle: [ 'normal' | 'italic' | 'oblique' ]
    text: string or anything printable with '%s' conversion
    transform: a matplotlib.transform transformation instance
    variant: [ 'normal' | 'small-caps' ]
    verticalalignment or va: [ 'center' | 'top' | 'bottom' ]
    visible: [True | False]
    weight or fontweight: [ 'normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight' ]
    x: float
    y: float
    zorder: any number

```

ACCEPTS: str

Overrides: `matplotlib.axes.Axes.set_ylabel` `exitit`(inherited documentation)

```
set_zlabel(self, zlabel, fontdict=None, **kwargs)
```

```
text3D(self, x, y, z, s, *args, **kwargs)
```

```
tunit_cube(self, vals=None, M=None)
```

<code>tunit_edges(self, vals=None, M=None)</code>

<code>unit_cube(self, vals=None)</code>

<code>update_datalim(self, xys)</code>
--

Update the data lim bbox with seq of xy tups or equiv. 2-D array

Overrides: `matplotlib.axes.Axes.update_datalim` extit(inherited documentation)

<code>update_datalim_numerix(self, x, y)</code>

Update the data lim bbox with seq of xy tups

Overrides: `matplotlib.axes.Axes.update_datalim_numerix` extit(inherited documentation)

<code>view_init(self, elev, azim)</code>
--

<code>vlim_argument(self, get_lim, *args)</code>
--

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

Inherited from Axes: `acorr`, `add_artist`, `add_collection`, `add_line`, `add_patch`, `add_table`, `annotate`, `apply_aspect`, `arrow`, `axhline`, `axhspan`, `axis`, `axvline`, `axvspan`, `bar`, `barh`, `boxplot`, `broken_barh`, `cla`, `clear`, `cohere`, `connect`, `contour`, `contourf`, `csd`, `disconnect`, `draw_artist`, `errorbar`, `fill`, `get_adjustable`, `get_anchor`, `get_aspect`, `get_autoscale_on`, `get_axis_bgcolor`, `get_axisbelow`, `get_child_artists`, `get_children`, `get_cursor_props`, `get_frame`, `get_frame_on`, `get_images`, `get_legend`, `get_lines`, `get_navigate`, `get_navigate_mode`, `get_position`, `get_renderer_cache`, `get_window_extent`, `get_xaxis`, `get_xgridlines`, `get_xlim`, `get_xscale`, `get_xticklabels`, `get_xticklines`, `get_xticks`, `get_yaxis`, `get_ygridlines`, `get_ylim`, `get_yscale`, `get_yticklabels`, `get_yticklines`, `get_yticks`, `grid`, `has_data`, `hist`, `hlines`, `hold`, `imshow`, `in_axes`, `ishold`, `legend`, `loglog`, `matshow`, `pcolor`, `pcolor_classic`, `pcolormesh`, `pick`, `pie`, `plot_date`, `psd`, `quiver`, `quiver2`, `quiver_classic`, `quiverkey`, `redraw_in_frame`, `relim`, `scatter`, `scatter_classic`, `semilogx`, `semilogy`, `set_adjustable`, `set_anchor`, `set_aspect`, `set_autoscale_on`, `set_axis_bgcolor`, `set_axis_off`, `set_axis_on`, `set_axisbelow`, `set_cursor_props`, `set_figure`, `set_frame_on`, `set_navigate`, `set_navigate_mode`, `set_position`, `set_title`, `set_xlim`, `set_xscale`, `set_xticklabels`, `set_xticks`, `set_ylim`, `set_yscale`, `set_yticklabels`, `set_yticks`, `specgram`, `spy`, `stem`, `table`, `text`, `ticklabel_format`, `toggle_log_lineary`, `vlines`, `xaxis_date`, `xcorr`, `yaxis_date`, `zoomx`, `zoomy`

7.3.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	
Inherited from Axes: <code>scaled</code> (<i>p. 99</i>)	

7.4 Class `Scaler`

7.4.1 Methods

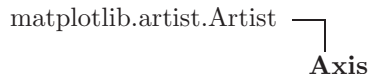
<code>__init__(self, points)</code>

<code>update(self, lims)</code>

8 Module `matplotlib.axis`

Classes for the ticks and x and y axis

8.1 Class `Axis`



Known Subclasses: `XAxis`, `YAxis`

Public attributes

- `transData` - transform data coords to display coords
- `transAxis` - transform axis coords to display coords

8.1.1 Methods

<code>__init__(self, axes)</code>
Init the axis with the parent <code>Axes</code> instance Overrides: <code>matplotlib.artist.Artist.__init__</code>
<code>cla(self)</code>
clear the current axis
<code>convert_units(self, x)</code>
<code>draw(self, renderer, *args, **kwargs)</code>
Draw the axis lines, grid lines, tick lines and labels Overrides: <code>matplotlib.artist.Artist.draw</code>
<code>get_children(self)</code>
<code>get_data_interval(self)</code>
return the <code>Interval</code> instance for this axis data limits
<code>get_gridlines(self)</code>
Return the grid lines as a list of <code>Line2D</code> instance
<code>get_label(self)</code>
Return the axis label as a <code>Text</code> instance Overrides: <code>matplotlib.artist.Artist.get_label</code>

get_major_formatter(*self*)

Get the formatter of the major ticker

get_major_locator(*self*)

Get the locator of the major ticker

get_major_ticks(*self*)

get the tick instances; grow as necessary

get_minor_formatter(*self*)

Get the formatter of the minor ticker

get_minor_locator(*self*)

Get the locator of the minor ticker

get_minor_ticks(*self*)

get the minor tick instances; grow as necessary

get_offset_text(*self*)

Return the axis offsetText as a Text instance

get_ticklabels(*self*)

Return a list of Text instances for ticklabels

get_ticklines(*self*)

Return the ticklines lines as a list of Line2D instance

get_ticklocs(*self*)

Get the tick locations in data coordinates as a Numeric array

get_units(*self*)

return the units for axis

get_view_interval(*self*)

return the Interval instance for this axis view limits

grid(*self*, *b*=None, *which*='major', ***kwargs*)

Set the axis grid on or off; *b* is a boolean use *which* = 'major' | 'minor' to set the grid for major or minor ticks

if *b* is None and `len(kwargs)==0`, toggle the grid state. If *kwargs* are supplied, it is assumed you want the grid on and *b* will be set to True

kwargs are used to set the line properties of the grids, eg,

```
xax.grid(color='r', linestyle='-', linewidth=2)
```

have_units(*self*)

return True if units are set on the x or y axes

Overrides: `matplotlib.artist.Artist.have_units` `exitit`(inherited documentation)

pan(*self*, *numsteps*)

Pan numticks (can be positive or negative)

pick(*self*, *mouseevent*)

`pick(mouseevent)`

each child artist will fire a pick event if *mouseevent* is over the artist and the artist has `picker` set

Overrides: `matplotlib.artist.Artist.pick`

set_major_formatter(*self*, *formatter*)

Set the formatter of the major ticker

ACCEPTS: A Formatter instance

set_major_locator(*self*, *locator*)

Set the locator of the major ticker

ACCEPTS: a Locator instance

set_minor_formatter(*self*, *formatter*)

Set the formatter of the minor ticker

ACCEPTS: A Formatter instance

set_minor_locator(*self*, *locator*)

Set the locator of the minor ticker

ACCEPTS: a Locator instance

set_ticklabels(*self*, *ticklabels*, **args*, ***kwargs*)

Set the text values of the tick labels. Return a list of Text instances.
ACCEPTS: sequence of strings

set_ticks(*self*, *ticks*)

Set the locations of the tick marks from sequence ticks
ACCEPTS: sequence of floats

set_units(*self*, *u*)

set the units for axis
ACCEPTS: a units tag

update_units(*self*, *data*)

introspect data for units converter and update the axis.converter instance if necessary. Return true is data is registered for unit conversion

zoom(*self*, *direction*)


Zoom in/out on axis; if direction is >0 zoom in, else zoom out

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

8.1.2 Class Variables

Name	Description
<code>LABELPAD</code>	Value: 5 (<i>type=int</i>)
<code>OFFSETTEXTPAD</code>	Value: 3 (<i>type=int</i>)
Inherited from Artist: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	

8.2 Class Tick

matplotlib.artist.Artist  Tick

Known Subclasses: XTick, YTick

Abstract base class for the axis ticks, grid lines and labels

1 refers to the bottom of the plot for xticks and the left for yticks

2 refers to the top of the plot for xticks and the right for yticks

Publicly accessible attributes

```

tick1line : a Line2D instance
tick2line : a Line2D instance
gridline  : a Line2D instance
label1    : a Text instance
label2    : a Text instance
gridOn    : a boolean which determines whether to draw the tickline
tick1On   : a boolean which determines whether to draw the 1st tickline
tick2On   : a boolean which determines whether to draw the 2nd tickline
label1On  : a boolean which determines whether to draw tick label
label2On  : a boolean which determines whether to draw tick label

```

8.2.1 Methods

`__init__(self, axes, loc, label, size=None, gridOn=None, tick1On=True, tick2On=True, label1On=True, label2On=False, major=True)`

`bbox` is the `Bound2D` bounding box in display coords of the Axes `loc` is the tick location in data coords
`size` is the tick size in relative, axes coords

Overrides: `matplotlib.artist.Artist.__init__`

`draw(self, renderer)`

Overrides: `matplotlib.artist.Artist.draw`

`get_children(self)`

`get_loc(self)`

Return the tick location (data coords) as a scalar

`get_pad(self, val)`

Get the value of the tick label pad in points

`get_view_interval(self)`

return the view `Interval` instance for the axis tjs tick is ticking

`pick(self, mouseevent)`

`pick(mouseevent)`

each child artist will fire a pick event if `mouseevent` is over the artist and the artist has picker set

Overrides: `matplotlib.artist.Artist.pick`

set_label(*self*, *s*)

Set the text of ticklabel

ACCEPTS: str

Overrides: `matplotlib.artist.Artist.set_label`**set_label1**(*self*, *s*)

Set the text of ticklabel

ACCEPTS: str

set_label2(*self*, *s*)

Set the text of ticklabel2

ACCEPTS: str

set_pad(*self*, *val*)

Set the tick label pad in points

ACCEPTS: float

set_xy(*self*, *loc*)

Set the location of tick in data coords with scalar loc

ACCEPTS: float

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

8.2.2 Class Variables

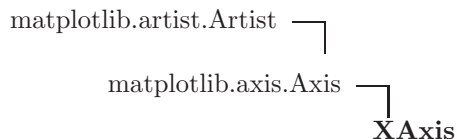
Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	

8.3 Class Ticker

8.3.1 Class Variables

Name	Description
<code>formatter</code>	Value: None (<i>type=NoneType</i>)
<code>locator</code>	Value: None (<i>type=NoneType</i>)

8.4 Class `XAxis`



Known Subclasses: `Axis`

8.4.1 Methods

`get_data_interval(self)`

return the Interval instance for this axis data limits

Overrides: `matplotlib.axis.Axis.get_data_interval`

`get_label_position(self)`

Return the label position (top or bottom)

`get_ticks_position(self)`

Return the ticks position (top, bottom, default or unknown)

`get_view_interval(self)`

return the Interval instance for this axis view limits

Overrides: `matplotlib.axis.Axis.get_view_interval`

`set_label_position(self, position)`

Set the label position (top or bottom)

ACCEPTS: ['top' | 'bottom']

`set_ticks_position(self, position)`

Set the ticks position (top, bottom, both or default) both sets the ticks to appear on both positions, but does not change the tick labels. default resets the tick positions to the default: ticks on both positions, labels at bottom.

ACCEPTS: ['top' | 'bottom' | 'both' | 'default']

`tick_bottom(self)`

use ticks only on bottom

tick_top (<i>self</i>)

use ticks only on top

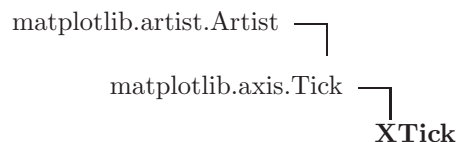
Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

Inherited from Axis: `__init__`, `cla`, `convert_units`, `draw`, `get_children`, `get_gridlines`, `get_label`, `get_major_formatter`, `get_major_locator`, `get_major_ticks`, `get_minor_formatter`, `get_minor_locator`, `get_minor_ticks`, `get_offset_text`, `get_ticklabels`, `get_ticklines`, `get_ticklocs`, `get_units`, `grid`, `have_units`, `pan`, `pick`, `set_major_formatter`, `set_major_locator`, `set_minor_formatter`, `set_minor_locator`, `set_ticklabels`, `set_ticks`, `set_units`, `update_units`, `zoom`

8.4.2 Class Variables

Name	Description
<code>__name__</code>	Value: <code>'XAxis'</code> (<i>type=</i> <code>str</code>)
Inherited from Artist: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	
Inherited from Axis: <code>LABELPAD</code> (<i>p. 183</i>), <code>OFFSETPAD</code> (<i>p. 183</i>)	

8.5 Class `XTick`



Contains all the Artists needed to make an x tick - the tick line, the label text and the grid line

8.5.1 Methods

get_data_interval (<i>self</i>)
--

return the Interval instance for this axis data limits
--

get_view_interval (<i>self</i>)
--

return the Interval instance for this axis view limits
--

Overrides: <code>matplotlib.axis.Tick.get_view_interval</code>
--

update_position (<i>self</i> , <i>loc</i>)

Set the location of tick in data coords with scalar <i>loc</i>
--

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`,

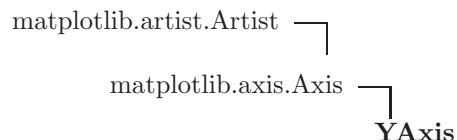
have_units, is_figure_set, is_transform_set, pchanged, pickable, remove_callback, set, set_alpha, set_animated, set_axes, set_clip_box, set_clip_on, set_clip_path, set_figure, set_lod, set_picker, set_transform, set_visible, set_zorder, update, update_from

Inherited from `Tick`: `__init__`, `draw`, `get_children`, `get_loc`, `get_pad`, `pick`, `set_label`, `set_label1`, `set_label2`, `set_pad`, `set_xy`

8.5.2 Class Variables

Name	Description
<code>__name__</code>	Value: <code>'XTick'</code> (<i>type=</i> <code>str</code>)
Inherited from <code>Artist</code>: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	

8.6 Class `YAxis`



8.6.1 Methods

<code>get_data_interval(self)</code>
return the Interval instance for this axis data limits Overrides: <code>matplotlib.axis.Axis.get_data_interval</code>
<code>get_label_position(self)</code>
Return the label position (left or right)
<code>get_ticks_position(self)</code>
Return the ticks position (left, right, both or unknown)
<code>get_view_interval(self)</code>
return the Interval instance for this axis view limits Overrides: <code>matplotlib.axis.Axis.get_view_interval</code>
<code>set_label_position(self, position)</code>
Set the label position (left or right) ACCEPTS: [<code>'left'</code> <code>'right'</code>]

<code>set_offset_position(self, position)</code>
--

<code>set_ticks_position(self, position)</code>

Set the ticks position (left, right, both or default) both sets the ticks to appear on both positions, but does not change the tick labels. default resets the tick positions to the default: ticks on both positions, labels on the left.

ACCEPTS: ['left' | 'right' | 'both' | 'default']

<code>tick_left(self)</code>

use ticks only on left

<code>tick_right(self)</code>

use ticks only on right

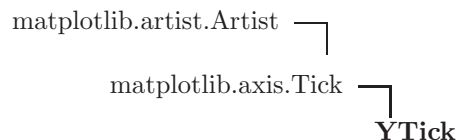
Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

Inherited from Axis: `_init__`, `cla`, `convert_units`, `draw`, `get_children`, `get_gridlines`, `get_label`, `get_major_formatter`, `get_major_locator`, `get_major_ticks`, `get_minor_formatter`, `get_minor_locator`, `get_minor_ticks`, `get_offset_text`, `get_ticklabels`, `get_ticklines`, `get_ticklocs`, `get_units`, `grid`, `have_units`, `pan`, `pick`, `set_major_formatter`, `set_major_locator`, `set_minor_formatter`, `set_minor_locator`, `set_ticklabels`, `set_ticks`, `set_units`, `update_units`, `zoom`

8.6.2 Class Variables

Name	Description
<code>__name__</code>	Value: <code>'YAxis'</code> (<i>type=</i> <code>str</code>)
Inherited from Artist: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	
Inherited from Axis: <code>LABELPAD</code> (<i>p. 183</i>), <code>OFFSETTEKTPAD</code> (<i>p. 183</i>)	

8.7 Class `YTick`



Contains all the Artists needed to make a Y tick - the tick line, the label text and the grid line

8.7.1 Methods

<code>get_data_interval(self)</code>

return the Interval instance for this axis data limits
--

<code>get_view_interval(self)</code>

return the Interval instance for this axis view limits
--

Overrides: <code>matplotlib.axis.Tick.get_view_interval</code>
--

<code>update_position(self, loc)</code>

Set the location of tick in data coords with scalar loc

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

Inherited from Tick: `__init__`, `draw`, `get_children`, `get_loc`, `get_pad`, `pick`, `set_label`, `set_label1`, `set_label2`, `set_pad`, `set_xy`

8.7.2 Class Variables

Name	Description
<code>__name__</code>	Value: <code>'YTick'</code> (<i>type=</i> <code>str</code>)
Inherited from Artist: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	

9 Module `matplotlib.axis3d`

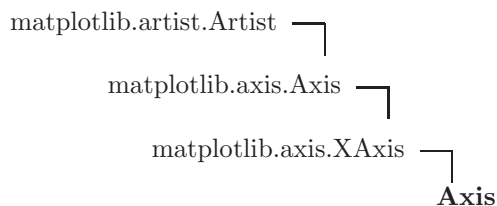
9.1 Functions

<code>norm_angle(a)</code>
Return angle between -180 and +180

<code>text_update_coords(self, renderer)</code>
Modified method <code>update_coords</code> from <code>TextWithDash</code> I could not understand the original text offset calculations and it gave bad results for the angles I was using. This looks better, although the text bounding boxes look a little inconsistent

<code>tick_update_position(tick, x, y, z, angle)</code>
--

9.2 Class `Axis`



9.2.1 Methods

<code>__init__(self, adir, v_intervalx, d_intervalx, axes, *args, **kwargs)</code>
Overrides: <code>matplotlib.axis.Axis.__init__</code>

<code>draw(self, renderer)</code>
Overrides: <code>matplotlib.axis.Axis.draw</code>

<code>get_data_interval(self)</code>
return the <code>Interval</code> instance for this axis data limits
Overrides: <code>matplotlib.axis.XAxis.get_data_interval</code>

<code>get_major_ticks(self)</code>
get the tick instances; grow as necessary
Overrides: <code>matplotlib.axis.Axis.get_major_ticks</code> <code>exitit</code> (inherited documentation)

<code>get_tick_positions(self)</code>
--

<code>get_view_interval(self)</code>

return the Interval instance for this axis view limits
--

Overrides: <code>matplotlib.axis.XAxis.get_view_interval</code>

<code>set_pane_bg(self, xys)</code>

<code>set_pane_fg(self, xys)</code>

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

Inherited from Axis: `cla`, `convert_units`, `get_children`, `get_gridlines`, `get_label`, `get_major_formatter`, `get_major_locator`, `get_minor_formatter`, `get_minor_locator`, `get_minor_ticks`, `get_offset_text`, `get_ticklabels`, `get_ticklines`, `get_ticklocs`, `get_units`, `grid`, `have_units`, `pan`, `pick`, `set_major_formatter`, `set_major_locator`, `set_minor_formatter`, `set_minor_locator`, `set_ticklabels`, `set_ticks`, `set_units`, `update_units`, `zoom`

Inherited from XAxis: `get_label_position`, `get_ticks_position`, `set_label_position`, `set_ticks_position`, `tick_bottom`, `tick_top`

9.2.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	
Inherited from Axis: <code>LABELPAD</code> (<i>p. 183</i>), <code>OFFSETEXTTPAD</code> (<i>p. 183</i>)	
Inherited from XAxis: <code>_name_</code> (<i>p. 189</i>)	

10 Module `matplotlib.backend_bases`

Abstract base classes define the primitives that renderers and graphics contexts must implement to serve as a matplotlib backend

10.1 Class `Cursors`

10.1.1 Class Variables

Name	Description
HAND	Value: 0 (<i>type=int</i>)
MOVE	Value: 3 (<i>type=int</i>)
POINTER	Value: 1 (<i>type=int</i>)
SELECT_REGION	Value: 2 (<i>type=int</i>)

10.2 Class `DrawEvent`

`matplotlib.backend_bases.Event`  **DrawEvent**

An event triggered by a draw operation on the canvas

Attributes are

- `name`
- `canvas`
- `renderer` - the `Renderer` instance

10.2.1 Methods

`__init__(self, name, canvas, renderer)`
 Overrides: `matplotlib.backend_bases.Event.__init__`

10.3 Class `Event`

Known Subclasses: `DrawEvent`, `LocationEvent`, `PickEvent`, `ResizeEvent`

A matplotlib event. Attach additional attributes as defined in `FigureCanvas.connect`. The following attributes are defined and shown with their default values `name #` the event name `canvas #` the `FigureCanvas` instance generating the event

10.3.1 Methods

`__init__(self, name, canvas, guiEvent=None)`

10.4 Class `FigureCanvasBase`

Known Subclasses: `FigureCanvasAgg`, `FigureCanvasQT`

The canvas the figure renders into.

Public attribute

`figure` - A `Figure` instance

10.4.1 Methods

`__init__(self, figure)`

`blit(self, bbox=None)`

blit the canvas in `bbox` (default entire canvas)

`button_press_event(self, x, y, button, guiEvent=None)`

Backend derived classes should call this function on any mouse button press. `x,y` are the canvas coords: 0,0 is lower, left. `button` and `key` are as defined in `MouseEvent`

`button_release_event(self, x, y, button, guiEvent=None)`

Backend derived classes should call this function on any mouse button release. `x,y` are the canvas coords: 0,0 is lower, left. `button` and `key` are as defined in `MouseEvent`

`draw(self, *args, **kwargs)`

Render the figure

`draw_cursor(self, event)`

Draw a cursor in the `event.axes` if `inaxes` is not `None`. Use native GUI drawing for efficiency if possible

`draw_event(self, renderer)`

`draw_idle(self, *args, **kwargs)`

draw only if idle; defaults to draw but backends can override

`get_width_height(self)`

return the figure width and height in points or pixels (depending on the backend), truncated to integers

`key_press_event(self, key, guiEvent=None)`

`key_release_event(self, key, guiEvent=None)`

`motion_notify_event(self, x, y, guiEvent=None)`

Backend derived classes should call this function on any motion-notify-event. `x,y` are the canvas coords: 0,0 is lower, left. `button` and `key` are as defined in `MouseEvent`

`mpl_connect(self, s, func)`

Connect event with string `s` to `func`. The signature of `func` is

```
def func(event)
```

where `event` is a `MplEvent`. The following events are recognized

```
'resize_event',  
'draw_event',  
'key_press_event',  
'key_release_event',  
'button_press_event',  
'button_release_event',  
'motion_notify_event',  
'pick_event',
```

For the three events above, if the mouse is over the axes, the variable `event.inaxes` will be set to the axes it is over, and additionally, the variables `event.xdata` and `event.ydata` will be defined. This is the mouse location in data coords. See `backend_bases.MplEvent`.

return value is a connection id that can be used with `mpl_disconnect`

`mpl_disconnect(self, cid)`

disconnect callback id `cid`

`pick_event(self, mouseevent, artist, **kwargs)`

This method will be called by artists who are picked and will fire off `PickEvent` callbacks registered listeners

```
print_figure(self, filename, dpi=None, facecolor='w', edgecolor='w', orientation='portrait',
**kwargs)
```

Render the figure to hardcopy. Set the figure patch face and edge colors. This is useful because some of the GUIs have a gray figure face color background and you'll probably want to override this on hardcopy. filename - can also be a file object on image backends orientation - only currently applies to PostScript printing. dpi - the dots per inch to save the figure in; if None, use `savefig.dpi` facecolor - the facecolor of the figure edgecolor - the edgecolor of the figure orientation - 'landscape' | 'portrait' (not supported on all backends)

```
resize(self, w, h)
```

set the canvas size in pixels

```
resize_event(self)
```

```
switch_backends(self, FigureCanvasClass)
```

instantiate an instance of `FigureCanvasClass`

This is used for backend switching, eg, to instantiate a `FigureCanvasPS` from a `FigureCanvasGTK`. Note, deep copying is not done, so any changes to one of the instances (eg, setting figure size or line props), will be reflected in the other

10.4.2 Class Variables

Name	Description
events	Value: ('resize_event', 'draw_event', 'key_press_event', 'key_release_event', 'butto... (type=tuple)

10.5 Class `FigureManagerBase`

Known Subclasses: `FigureManagerQT`

Helper class for matlab mode, wraps everything up into a neat bundle

Public attributes canvas - A `FigureCanvas` instance num - The figure number

10.5.1 Methods

```
__init__(self, canvas, num)
```

```
destroy(self)
```

```
full_screen_toggle(self)
```

<code>key_press(self, event)</code>

<code>resize(self, w, h)</code>

For gui backends: resize window in pixels

<code>show_popup(self, msg)</code>

Display message in a popup – GUI only

10.6 Class `GraphicsContextBase`

An abstract base class that provides color, line styles, etc...

10.6.1 Methods

<code>__init__(self)</code>

<code>copy_properties(self, gc)</code>
--

Copy properties from gc to self

<code>get_alpha(self)</code>

Return the alpha value used for blending - not supported on all backends
--

<code>get_antialiased(self)</code>

Return true if the object should try to do antialiased rendering
--

<code>get_capstyle(self)</code>

Return the capstyle as a string in ('butt', 'round', 'projecting')
--

<code>get_clip_path(self)</code>

Return the clip path

<code>get_clip_rectangle(self)</code>

Return the clip rectangle as (left, bottom, width, height)
--

get_dashes(*self*)

Return the dash information as an offset dashlist tuple The dash list is a even size list that gives the ink on, ink off in pixels. See p107 of to postscript BLUEBOOK for more info
Default value is None

get_hatch(*self*)

Gets the current hatch style

get_joinstyle(*self*)

Return the line join style as one of ('miter', 'round', 'bevel')

get_linestyle(*self*, *style*)

Return the linestyle: one of ('solid', 'dashed', 'dashdot', 'dotted').

get_linewidth(*self*)

Return the line width in points as a scalar

get_rgb(*self*)

returns a tuple of three floats from 0-1. color can be a matlab format string, a html hex color string, or a rgb tuple

set_alpha(*self*, *alpha*)

Set the alpha value used for blending - not supported on all backends

set_antialiased(*self*, *b*)

True if object should be drawn with antialiased rendering

set_capstyle(*self*, *cs*)

Set the capstyle as a string in ('butt', 'round', 'projecting')

set_clip_path(*self*, *path*)

Set the clip path

set_clip_rectangle(*self*, *rectangle*)

Set the clip rectangle with sequence (left, bottom, width, height)

set_dashes(*self*, *dash_offset*, *dash_list*)

Set the dash style for the gc. *dash_offset* is the offset (usually 0). *dash_list* specifies the on-off sequence as points (None, None) specifies a solid line

set_foreground(*self*, *fg*, *isRGB=False*)

Set the foreground color. *fg* can be a matlab format string, a html hex color string, an rgb unit tuple, or a float between 0 and 1. In the latter case, grayscale is used.
The GraphicsContext converts colors to rgb internally. If you know the color is rgb already, you can set *isRGB* to True to avoid the performance hit of the conversion

set_graylevel(*self*, *frac*)

Set the foreground color to be a gray level with *frac* *frac*

set_hatch(*self*, *hatch*)

Sets the hatch style for filling

set_joinstyle(*self*, *js*)

Set the join style to be one of ('miter', 'round', 'bevel')

set_linestyle(*self*, *style*)

Set the linestyle to be one of ('solid', 'dashed', 'dashdot', 'dotted').

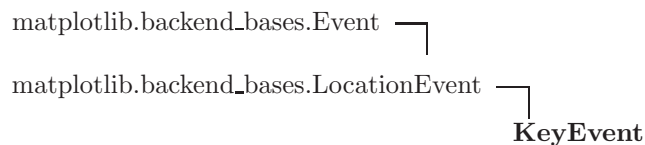
set_linewidth(*self*, *w*)

Set the linewidth in points

10.6.2 Class Variables

Name	Description
<code>dashd</code>	Value: {'solid': (None, None), 'dashed': (0, (6.0, 6.0-)), 'dotted': (0, (1.0, 3.0)),... (<i>type=dict</i>)

10.7 Class `KeyEvent`



A key event (key press, key release).

Attach additional attributes as defined in `FigureCanvas.connect`.

The following attributes are defined and shown with their default values

```
x = None # x position - pixels from left of canvas
y = None # y position - pixels from bottom of canvas
key = None # the key pressed: None, chr(range(255)), shift, win, or control
inaxes = None # the Axes instance if mouse us over axes
xdata = None # x coord of mouse in data coords
ydata = None # y coord of mouse in data coords
```

This interface may change slightly when better support for modifier keys is included

10.7.1 Methods

```
__init__(self, name, canvas, key, x=0, y=0, guiEvent=None)  

Overrides: matplotlib.backend_bases.LocationEvent.__init__
```

10.7.2 Class Variables

Name	Description
Inherited from <code>LocationEvent</code>:	<code>button</code> (<i>p. 203</i>), <code>inaxes</code> (<i>p. 203</i>), <code>x</code> (<i>p. 203</i>), <code>xdata</code> (<i>p. 203</i>), <code>y</code> (<i>p. 203</i>), <code>ydata</code> (<i>p. 203</i>)

10.8 Class `LocationEvent`



Known Subclasses: `KeyEvent`, `MouseEvent`

A event that has a screen location

The following additional attributes are defined and shown with their default values

```
x = None # x position - pixels from left of canvas
y = None # y position - pixels from bottom of canvas
inaxes = None # the Axes instance if mouse us over axes
xdata = None # x coord of mouse in data coords
ydata = None # y coord of mouse in data coords
```

10.8.1 Methods

```
__init__(self, name, canvas, x, y, guiEvent=None)  

x, y in figure coords, 0,0 = bottom, left  

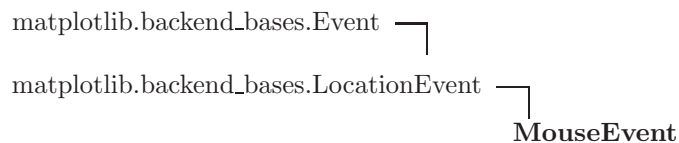
button pressed None, 1, 2, 3  

Overrides: matplotlib.backend_bases.Event.__init__
```

10.8.2 Class Variables

Name	Description
<code>button</code>	Value: None (<i>type=NoneType</i>)
<code>inaxes</code>	Value: None (<i>type=NoneType</i>)
<code>x</code>	Value: None (<i>type=NoneType</i>)
<code>xdata</code>	Value: None (<i>type=NoneType</i>)
<code>y</code>	Value: None (<i>type=NoneType</i>)
<code>ydata</code>	Value: None (<i>type=NoneType</i>)

10.9 Class MouseEvent



A mouse event (`button_press_event`, `button_release_event`, `motion_notify_event`).

The following attributes are defined and shown with their default values

`x` = None # x position - pixels from left of canvas
`y` = None # y position - pixels from bottom of canvas
`button` = None # button pressed
None, 1, 2, 3
`key` = None # the key pressed: None, chr(range(255)), shift, win, or control
`inaxes` = None # the Axes instance if mouse us over axes
`xdata` = None # x coord of mouse in data coords
`ydata` = None # y coord of mouse in data coords

10.9.1 Methods

<code>__init__(self, name, canvas, x, y, button=None, key=None, guiEvent=None)</code>
<code>x, y</code> in figure coords, 0,0 = bottom, left <code>button</code> pressed None, 1, 2, 3
Overrides: <code>matplotlib.backend_bases.LocationEvent.__init__</code>

10.9.2 Class Variables

Name	Description
<code>button</code>	Value: None (<i>type=NoneType</i>)
<code>inaxes</code>	Value: None (<i>type=NoneType</i>)
<code>x</code>	Value: None (<i>type=NoneType</i>)
<code>xdata</code>	Value: None (<i>type=NoneType</i>)
<code>y</code>	Value: None (<i>type=NoneType</i>)
<code>ydata</code>	Value: None (<i>type=NoneType</i>)

10.10 Class NavigationToolbar2

Known Subclasses: `NavigationToolbar2QT`

Base class for the navigation cursor, version 2

backends must implement a canvas that handles connections for 'button_press_event' and 'button_release_event'. See `FigureCanvas.connect` for more information

They must also define

- * `save_figure` - save the current figure
- * `set_cursor` - if you want the pointer icon to change
- * `_init_toolbar` - create your toolbar widget
- * `draw_rubberband` (optional) : draw the zoom to rect "rubberband" rectangle
- * `press` : (optional) whenever a mouse button is pressed, you'll be notified with the event
- * `release` : (optional) whenever a mouse button is released, you'll be notified with the event
- * `dynamic_update` (optional) dynamically update the window while navigating
- * `set_message` (optional) - display message
- * `set_history_buttons` (optional) - you can change the history back / forward buttons to indicate disabled / enabled state.

That's it, we'll do the rest!

10.10.1 Methods

<code>__init__(self, canvas)</code>
<code>back(self, *args)</code> move back up the view lim stack
<code>drag_pan(self, event)</code> the drag callback in pan/zoom mode

draw(*self*)

redraw the canvases, update the locators

draw_rubberband(*self*, *event*, *x0*, *y0*, *x1*, *y1*)

draw a rectangle rubberband to indicate zoom limits

dynamic_update(*self*)**forward**(*self*, **args*)

move forward in the view lim stack

home(*self*, **args*)

restore the original view

mouse_move(*self*, *event*)**pan**(*self*, **args*)

Activate the pan/zoom tool. pan with left button, zoom with right

press(*self*, *event*)

this will be called whenever a mouse button is pressed

press_pan(*self*, *event*)

the press mouse button in pan/zoom mode callback

press_zoom(*self*, *event*)

the press mouse button in zoom to rect mode callback

push_current(*self*)

push the current view limits and position onto the stack

release(*self*, *event*)

this will be called whenever mouse button is released

release_pan(*self*, *event*)

the release mouse button callback in pan/zoom mode

release_zoom (<i>self</i> , <i>event</i>)
--

the release mouse button callback in zoom to rect mode
--

save_figure (<i>self</i> , * <i>args</i>)
--

save the current figure

set_cursor (<i>self</i> , <i>cursor</i>)

Set the current cursor to one of the <code>backend_bases.Cursors</code> enums values
--

set_history_buttons (<i>self</i>)
--

enable or disable back/forward button

set_message (<i>self</i> , <i>s</i>)

display a message on toolbar or in status bar

update (<i>self</i>)

reset the axes stack

zoom (<i>self</i> , * <i>args</i>)

activate zoom to rect mode

10.11 Class `PickEvent`

```
matplotlib.backend_bases.Event ┌
                                │
                                └─ PickEvent
```

a pick event, fired when the user picks a location on the canvas sufficiently close to an artist.

Attrs: all the `Event` attrs plus `mouseevent` : the `MouseEvent` that generated the pick
`artist` : the artist picked

extra class dependent attrs – eg a `Line2D` pick may define different extra attributes than a `PatchCollection` pick event

10.11.1 Methods

__init__ (<i>self</i> , <i>name</i> , <i>canvas</i> , <i>mouseevent</i> , <i>artist</i> , <i>guiEvent=None</i> , ** <i>kwargs</i>)

Overrides: <code>matplotlib.backend_bases.Event.__init__</code>

10.12 Class `RendererBase`

An abstract base class to handle drawing/rendering operations

10.12.1 Methods

`__init__(self)`

`close_group(self, s)`

close a grouping element with label *s* Is only currently used by `backend_svg`

`draw_arc(self, gc, rgbFace, x, y, width, height, angle1, angle2, rotation)`

Draw an arc using `GraphicsContext` instance `gcEdge`, centered at *x,y*, with *width* and *height* and angles from 0.0 to 360.0 0 degrees is at 3-o'clock positive angles are anti-clockwise draw rotated '*rotation*' degrees anti-clockwise about *x,y*
If the color `rgbFace` is not `None`, fill the arc with it.

`draw_image(self, x, y, im, bbox)`

Draw the `Image` instance into the current axes; *x* is the distance in pixels from the left hand side of the canvas. *y* is the distance from the origin. That is, if origin is upper, *y* is the distance from top. If origin is lower, *y* is the distance from bottom
bbox is a `matplotlib.transforms.BBox` instance for clipping, or `None`

`draw_line(self, gc, x1, y1, x2, y2)`

Draw a single line from *x1,y1* to *x2,y2*

draw_line_collection(*self, segments, transform, clipbox, colors, linewidths, linestyle, antialiaseds, offsets, transOffset*)

This is a function for optimized line drawing. If you need to draw many line segments with similar properties, it is faster to avoid the overhead of all the object creation etc. The lack of total configurability is compensated for with efficiency. Hence we don't use a GC and many of the line props it supports. See *matplotlib.collections* for more details.

segments is a sequence of (*line0, line1, line2*), where *linen* = is an Mx2 array with columns x, y. Each line can be a different length

transform is used to Transform the lines

clipbox is a xmin, ymin, width, height clip rect

colors is a tuple of RGBA tuples

linewidths is a tuple of linewidths *** really should be called 'dashes' not 'linestyle', since we call *gc.set_dashes()* not *gc.set_linestyle()* ***

linestyle is an (offset, onoffseq) tuple or None, None for solid

antialiaseds is a tuple of ones or zeros indicating whether the segment should be aa or not

offsets, if not None, is an Nx2 array of x,y offsets to translate the lines by after transform is used to transform the offset coords

This function could be overridden in the backend to possibly implement faster drawing, but it is already much faster than using *draw_lines()* by itself.

draw_lines(*self, gc, x, y, transform=None*)

x and *y* are equal length arrays, draw lines connecting each point in *x, y*

draw_point(*self, gc, x, y*)

Draw a single point at *x,y* Where 'point' is a device-unit point (or pixel), not a *matplotlib* point

draw_poly_collection(*self, verts, transform, clipbox, facecolors, edgcolors, linewidths, antialiaseds, offsets, transOffset*)

Draw a polygon collection

verts are a sequence of polygon vectors, where each polygon vector is a sequence of x,y tuples of vertices

facecolors and *edgcolors* are a sequence of RGBA tuples *linewidths* are a sequence of linewidths

antialiaseds are a sequence of 0,1 integers whether to use aa

If a linewidth is zero or an edgecolor alpha is zero, the line will be omitted; similarly, the fill will be omitted if the facecolor alpha is zero.

draw_polygon(*self, gc, rgbFace, points*)

Draw a polygon using the GraphicsContext instance *gc*. *points* is a len vertices tuple, each element giving the x,y coords a vertex

If the color *rgbFace* is not None, fill the polygon with it

draw_quad_mesh(*self*, *meshWidth*, *meshHeight*, *colors*, *xCoords*, *yCoords*, *clipbox*, *transform*, *offsets*, *transOffset*, *showedges*)

Draw a quadrilateral mesh See documentation in `QuadMesh` class in `collections.py` for details

draw_rectangle(*self*, *gcEdge*, *rgbFace*, *x*, *y*, *width*, *height*)

Draw a non-filled rectangle using the `GraphicsContext` instance `gcEdge`, with lower left at `x,y` with width and height.

If `rgbFace` is not `None`, fill the rectangle with it.

draw_regpoly_collection(*self*, *clipbox*, *offsets*, *transOffset*, *verts*, *sizes*, *facecolors*, *edgcolors*, *linewidths*, *antialiaseds*)

Draw a regular poly collection

`offsets` - is a sequence of `x,y` tuples `transOffset` - maps this to display coords

`verts` - are the vertices of the regular polygon at the origin

`sizes` are the area of the circle that circumscribes the polygon in `points^2`

`facecolors` and `edgcolors` are a sequence of `RGBA` tuples `linewidths` are a sequence of `linewidths`

`antialiaseds` are a sequence of `0,1` integers whether to use `aa`

draw_tex(*self*, *gc*, *x*, *y*, *s*, *prop*, *angle*, *ismath*='TeX!')

draw_text(*self*, *gc*, *x*, *y*, *s*, *prop*, *angle*, *ismath*=False)

Draw the `Text` instance `s` at `x,y` (display coords) with font properties instance `prop` at `angle` in degrees, using `GraphicsContext` `gc`

****backend implementers note****

When you are trying to determine if you have gotten your bounding box right (which is what enables the text layout/alignment to work properly), it helps to change the line in `text.py`

```
    if 0: bbox_artist(self, renderer)
```

to `if 1`, and then the actual bounding box will be blotted along with your text.

flipy(*self*)

return true if `y` small numbers are top for renderer Is used for drawing text (`text.py`) and images (`image.py`) only

get_canvas_width_height(*self*)

return the canvas width and height in display coords

get_image_magnification(*self*)

Get the factor by which to magnify images passed to `draw_image`. Allows a backend to have images at a different resolution to other artists.

get_texmanager(*self*)**get_text_extent**(*self*, *text*)

Get the text extent in window coords

get_text_width_height(*self*, *s*, *prop*, *ismath*)

get the width and height in display coords of the string *s* with `FontProperty` *prop*

new_gc(*self*)

Return an instance of a `GraphicsContextBase`

open_group(*self*, *s*)

open a grouping element with label *s* Is only currently used by `backend_svg`

option_image_nocomposite(*self*)

overwrite this method for renderers that do not necessarily want to rescale and composite raster images. (like SVG)

points_to_pixels(*self*, *points*)

Convert points to display units *points* - a float or a numerix array of float return points converted to pixels

You need to override this function (unless your backend doesn't have a `dpi`, eg, `postscript` or `svg`). Some imaging systems assume some value for pixels per inch. `points to pixels = points * pixels_per_inch / 72.0 * dpi / 72.0`

strip_math(*self*, *s*)

10.13 Class `ResizeEvent`

```
matplotlib.backend_bases.Event ┌
                                │
                                └ ResizeEvent
```

An event triggered by a canvas resize

Attributes are

`name`

```
canvas
width   # width of the canvas in pixels
height  # height of the canvas in pixels
```

10.13.1 Methods

<pre>__init__(<i>self</i>, <i>name</i>, <i>canvas</i>) Overrides: matplotlib.backend_bases.Event.__init__</pre>
--

11 Module `matplotlib.cbook`

A collection of utility functions and classes. Many (but not all) from the Python Cookbook – hence the name `cbook`

11.1 Functions

`allequal(seq)`

return true if all elements of `seq` compare equal. If `seq` is 0 or 1 length, return True

`allpairs(x)`

return all possible pairs in sequence `x`

Condensed by Alex Martelli from this thread on `c.l.python`

http://groups.google.com/groups?q=all+pairs+group:*python*&hl=en&lr=&ie=UTF-8&selm=mailman.4028.1096403649.5135.python-list%40python.org&rnum=1

`alltrue(seq)`

`dedent(s)`

Remove excess indentation from docstrings.

Discards any leading blank lines, then removes up to `n` whitespace characters from each line, where `n` is the number of leading whitespace characters in the first line. It differs from `textwrap.dedent` in its deletion of leading blank lines and its use of the first non-blank line to determine the indentation.

`dict_delall(d, keys)`

delete all of the keys from the dict `d`

`exception_to_str(s=None)`

`finddir(o, match, case=False)`

return all attributes of `o` which match string in `match`. if `case` is True require an exact case match.

`flatten(seq, scalarp=<function is_scalar at 0x83b38b4>)`

this generator flattens nested containers such as

```
>>> l=( 'John', 'Hunter'), (1,23), [[[[42,(5,23)]]]])
```

so that

```
>>> for i in flatten(l): print i,
```

```
John Hunter 1 23 42 5 23
```

By: Composite of Holger Krekel and Luther Blissett From:

<http://aspn.activestate.com/ASPN/Cookbook/Python/Recipe/121294> and Recipe 1.12 in cookbook

get_recursive_filelist(*args*)Recurs all the files and dirs in *args* ignoring symbolic links and return the files as a list of strings**get_split_ind**(*seq, N*)*seq* is a list of words. Return the index into *seq* such that `len(' '.join(seq[:ind])) <= N`**is_file_like**(*obj*)**is_numlike**(*obj*)**is_scalar**(*obj*)**is_string_like**(*obj*)**iterable**(*obj*)**listFiles**(*root, patterns='*', recurse=1, return_folders=0*)

Recursively list files from Parmar and Martelli in the Python Cookbook

makedirs(*newdir, mode=511*)**onetrue**(*seq*)**pieces**(*seq, num=2*)Break up the *seq* into *num* tuples**popall**(*seq*)

empty a list

popd(*d, *args*)Should behave like python2.3 pop method; *d* is a dict# returns value for key and deletes item; raises a KeyError if key # is not in dict `val = popd(d, key)`# returns value for key if key exists, else default. Delete key, # val item if it exists. Will not raise a
KeyError `val = popd(d, key, default)`**report_memory**(*i=0*)

return the memory consumed by process

```
reverse_dict(d)
```

reverse the dictionary – may lose data if values are not uniq!

```
soundex(name, len=4)
```

soundex module conforming to Odell-Russell algorithm

```
strip_math(s)
```

remove latex formatting from mathtext

```
unique(x)
```

Return a list of unique elements of *x*

```
wrap(prefix, text, cols)
```

wrap text with prefix at length *cols*

11.2 Class Bunch

Often we want to just collect a bunch of stuff together, naming each item of the bunch; a dictionary's OK for that, but a small do-nothing class is even handier, and prettier to use. Whenever you want to group a few variables:

```
>>> point = Bunch(datum=2, squared=4, coord=12)
>>> point.datum
```

By: Alex Martelli

From: <http://aspn.activestate.com/ASPN/Cookbook/Python/Recipe/52308>

11.2.1 Methods

```
__init__(self, **kws)
```

11.3 Class CallbackRegistry

Handle registering and disconnecting for a set of signals and callbacks

```
signals = 'eat', 'drink', 'be merry'

def oneat(x):
    print 'eat', x
```



```

def ondrink(x):
    print 'drink', x

callbacks = CallbackRegistry(signals)

ideat = callbacks.connect('eat', oneat)
iddrink = callbacks.connect('drink', ondrink)

#tmp = callbacks.connect('drunk', ondrink) # this will raise a ValueError

callbacks.process('drink', 123) # will call oneat
callbacks.process('eat', 456) # will call ondrink
callbacks.process('be merry', 456) # nothing will be called
callbacks.disconnect(ideat) # disconnect oneat
callbacks.process('eat', 456) # nothing will be called

```

11.3.1 Methods

<code>__init__(self, signals)</code>

signals is a sequence of valid signals
--

<code>connect(self, s, func)</code>

register func to be called when a signal s is generated func will be called with args and kwargs
--

<code>disconnect(self, cid)</code>

disconnect the callback registered with callback id cid

<code>process(self, s, *args, **kwargs)</code>
--

process signal s. All of the functions registered to receive callbacks on s will be called with *args and **kwargs
--

11.4 Class `maxdict`

```

__builtin__.object └─┬─
                    │
                    └─┬─ __builtin__.dict └─┬─
                                                │
                                                └─ maxdict

```

A dictionary with a maximum size; this doesn't override all the relevant methods to constrain size, just `setitem`, so use with caution

11.4.1 Methods

```
__init__(self, maxsize)
Overrides: __builtin__.dict.__init__
```

```
__setitem__(self, k, v)
Overrides: __builtin__.dict.__setitem__
```

Inherited from dict: `__cmp__`, `__contains__`, `__delitem__`, `__eq__`, `__ge__`, `__getattr__`, `__getitem__`, `__gt__`, `__hash__`, `__iter__`, `__le__`, `__len__`, `__lt__`, `__ne__`, `__new__`, `__repr__`, `clear`, `copy`, `get`, `has_key`, `items`, `iteritems`, `iterkeys`, `itervalues`, `keys`, `pop`, `popitem`, `setdefault`, `update`, `values`

Inherited from object: `__delattr__`, `__reduce__`, `__reduce_ex__`, `__setattr__`, `__str__`

Inherited from type: `fromkeys`

11.5 Class `MemoryMonitor`

11.5.1 Methods

```
__init__(self, nmax=20000)
```

```
__call__(self)
```

```
clear(self)
```

```
plot(self, i0=0, isub=1)
```

```
report(self, segments=4)
```

```
xy(self, i0=0, isub=1)
```

11.6 Class `Null`

Null objects always and reliably "do nothing."

11.6.1 Methods

```
__init__(self, *args, **kwargs)
```

```
__call__(self, *args, **kwargs)
```

```
__delattr__(self, name)
```

```
__getattr__(self, name)
```

`__nonzero__(self)``__repr__(self)``__setattr__(self, name, value)``__str__(self)`

11.7 Class `RingBuffer`

class that implements a not-yet-full buffer

11.7.1 Methods

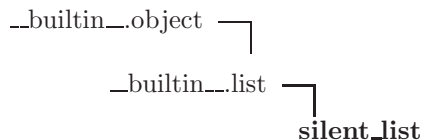
`__init__(self, size_max)``__getitem__(self, i)``append(self, x)`

append an element at the end of the buffer

`get(self)`

Return a list of elements from the oldest to the newest.

11.8 Class `silent_list`



override `repr` when returning a list of matplotlib artists to prevent long, meaningless output. This is meant to be used for a homogeneous list of a give type

11.8.1 Methods

`__init__(self, type, seq=None)`

Overrides: `__builtin__.list.__init__`

`__repr__(self)`

Overrides: `__builtin__.list.__repr__`

```
__str__(self)
```

```
Overrides: __builtin__.object.__str__
```

Inherited from list: `__add__`, `__contains__`, `__delitem__`, `__delslice__`, `__eq__`, `__ge__`, `__getattr__`, `__getitem__`, `__getslice__`, `__gt__`, `__hash__`, `__iadd__`, `__imul__`, `__iter__`, `__le__`, `__len__`, `__lt__`, `__mul__`, `__ne__`, `__new__`, `__reversed__`, `__rmul__`, `__setitem__`, `__setslice__`, `append`, `count`, `extend`, `index`, `insert`, `pop`, `remove`, `reverse`, `sort`

Inherited from object: `__delattr__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

11.9 Class Sorter

Sort by attribute or item

Example usage: `sort = Sorter()`

```
list = [(1, 2), (4, 8), (0, 3)] dict = [{'a': 3, 'b': 4}, {'a': 5, 'b': 2}, {'a': 0, 'b': 0}, {'a': 9, 'b': 9}]
```

```
sort(list) # default sort sort(list, 1) # sort by index 1 sort(dict, 'a') # sort a list of dicts by key 'a'
```

11.9.1 Methods

```
__call__(self, data, itemindex=None, inplace=1)
```

```
byAttribute(self, data, attributename, inplace=1)
```

```
byItem(self, data, itemindex=None, inplace=1)
```

```
sort(self, data, itemindex=None, inplace=1)
```

11.10 Class Stack

Implement a stack where elements can be pushed on and you can move back and forth. But no pop. Should mimic home / back / forward in a browser

11.10.1 Methods

```
__init__(self, default=None)
```

```
__call__(self)
```

```
return the current element, or None
```

```
back(self)
```

```
move the position back and return the current element
```


11.11.1 Methods

<code>__call__(self, match)</code>
Handler invoked for each regex match

<code>xlat(self, text)</code>
Translate text, returns the modified text.

Inherited from dict: `__init__`, `__cmp__`, `__contains__`, `__delitem__`, `__eq__`, `__ge__`, `__getattr__`, `__getitem__`, `__gt__`, `__hash__`, `__iter__`, `__le__`, `__len__`, `__lt__`, `__ne__`, `__new__`, `__repr__`, `__setitem__`, `clear`, `copy`, `get`, `has_key`, `items`, `iteritems`, `iterkeys`, `itervalues`, `keys`, `pop`, `popitem`, `setdefault`, `update`, `values`

Inherited from object: `__delattr__`, `__reduce__`, `__reduce_ex__`, `__setattr__`, `__str__`

Inherited from type: `fromkeys`

12 Module *matplotlib.cm*

This module contains the instantiations of color mapping classes

12.1 Functions

get_cmap (<i>name=None, lut=None</i>)
Get a colormap instance, defaulting to rc values if name is None

12.2 Class *ScalarMappable*

Known Subclasses: *AxesImage*, *ColorbarBase*, *ContourSet*, *FigureImage*, *LineCollection*, *PatchCollection*

This is a mixin class to support scalar -> RGBA mapping. Handles normalization and colormapping

12.2.1 Methods

__init__ (<i>self, norm=None, cmap=None</i>)
<i>norm</i> is a <i>colors.Normalize</i> instance to map luminance to 0-1 <i>cmap</i> is a <i>cm</i> colormap instance

add_observer (<i>self, mappable</i>)
whenever the <i>norm</i> , <i>clim</i> or <i>cmap</i> is set, call the <i>notify</i> instance of the <i>mappable</i> observer with <i>self</i> . This is designed to allow one image to follow changes in the <i>cmap</i> of another image

autoscale (<i>self</i>)
Autoscale the scalar limits on the <i>norm</i> instance using the current array

autoscale_None (<i>self</i>)
Autoscale the scalar limits on the <i>norm</i> instance using the current array, changing only limits that are <i>None</i>

changed (<i>self</i>)
Call this whenever the <i>mappable</i> is changed so observers can update state

get_array (<i>self</i>)
Return the array

get_clim(*self*)

return the min, max of the color limits for image scaling

notify(*self*, *mappable*)

If this is called then we are pegged to another mappable. Update our cmap, norm, alpha from the other mappable.

set_array(*self*, *A*)

Set the image array from numeric/numarray A

set_clim(*self*, *vmin*=None, *vmax*=None)set the norm limits for image scaling; if *vmin* is a length2 sequence, interpret it as (*vmin*, *vmax*) which is used to support setp

ACCEPTS: a length 2 sequence of floats

set_cmap(*self*, *cmap*)

set the colormap for luminance data

ACCEPTS: a colormap

set_colorbar(*self*, *im*, *ax*)

set the colorbar image and axes associated with mappable

set_norm(*self*, *norm*)

set the normalization instance

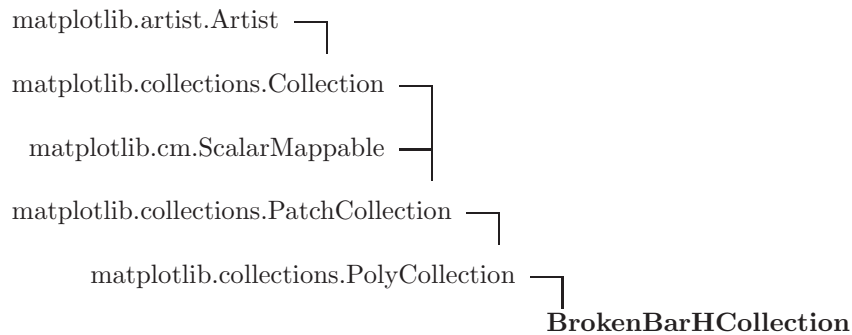
to_rgba(*self*, *x*, *alpha*=1.0)Return a normalized rgba array corresponding to *x*. If *x* is already an rgb or rgba array, return it unchanged.

13 Module `matplotlib.collections`

Classes for the efficient drawing of large collections of objects that share most properties, eg a large number of line segments or polygons

The classes are not meant to be as flexible as their single element counterparts (eg you may not be able to select all line styles) but they are meant to be fast for common use cases (eg a bunch of solid line segments)

13.1 Class `BrokenBarHCollection`



A collection of horizontal bars spanning `yrange` with a sequence of `xranges`

13.1.1 Methods

```

__init__(self, xranges, yrange, **kwargs)
xranges : sequence of (xmin, xwidth)
yrange  : ymin, ywidth
Valid PatchCollection kwargs are:

    edgecolors=None,
    facecolors=None,
    linewidths=None,
    antialiaseds = None,
    offsets = None,
    transOffset = identity_transform(),
    norm = None, # optional for ScalarMappable
    cmap = None, # ditto

offsets and transOffset are used to translate the patch after
rendering (default no offsets)

If any of edgecolors, facecolors, linewidths, antialiaseds are
None, they default to their patch.* rc params setting, in sequence
form.

Overrides: matplotlib.collections.PolyCollection.__init__
  
```

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

Inherited from ScalarMappable: `add_observer`, `autoscale`, `autoscale_None`, `changed`, `get_array`, `get_clim`, `notify`, `set_array`, `set_clim`, `set_cmap`, `set_colorbar`, `set_norm`, `to_rgba`

Inherited from PatchCollection: `get_transformed_patches`, `get_transoffset`, `pick`, `set_alpha`, `set_color`, `set_edgecolor`, `set_facecolor`, `set_linewidth`, `update_scalarmappable`

Inherited from PolyCollection: `draw`, `get_verts`, `set_verts`

13.1.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	
Inherited from PatchCollection: <code>zorder</code> (<i>p. 230</i>)	

13.2 Class Collection

`matplotlib.artist.Artist` —
└─
Collection

Known Subclasses: `LineCollection`, `PatchCollection`

All properties in a collection must be sequences. The property of the `i`th element of the collection is the

```
prop[i % len(props)].
```

This implies that the properties cycle if the len of props is less than the number of elements of the collection. A length 1 property is shared by all the elements of the collection

All color args to a collection are sequences of rgba tuples

13.2.1 Methods

<code>__init__(self)</code> Overrides: <code>matplotlib.artist.Artist.__init__</code>
<code>get_verts(self)</code> return seq of (x,y) in collection

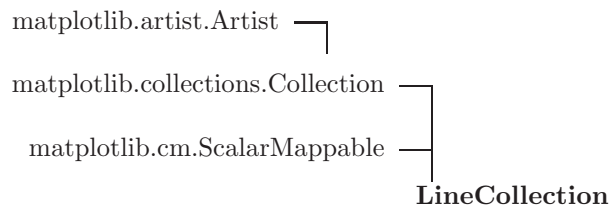
Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `draw`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`,

`get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pick`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

13.2.2 Class Variables

Name	Description
Inherited from Artist:	<code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)

13.3 Class `LineCollection`



Known Subclasses: `oLine3DCollection`

All parameters must be sequences. The property of the *i*th line segment is the `prop[i % len(props)]`, ie the properties cycle if the len of props is less than the number of segments

13.3.1 Methods

```
__init__(self, segments, linewidths=None, colors=None, antialiaseds=None, linestyle='solid',
         offsets=None, transOffset=None, norm=None, cmap=None, **kwargs)
```

`segments` is a sequence of (`line0`, `line1`, `line2`), where `linen` = (`x0`, `y0`), (`x1`, `y1`), ... (`xm`, `ym`), or the equivalent numerix array with two columns. Each line can be a different length.

`colors` must be a tuple of RGBA tuples (eg arbitrary color strings, etc, not allowed).

`antialiaseds` must be a sequence of ones or zeros

`linestyles` is a string or dash tuple. Legal string values are `solid|dashed|dashdot|dotted`. The dash tuple is (`offset`, `onoffseq`) where `onoffseq` is an even length tuple of on and off ink in points.

If `linewidths`, `colors`, or `antialiaseds` is `None`, they default to their rc params setting, in sequence form.

If `offsets` and `transOffset` are not `None`, then `offsets` are transformed by `transOffset` and applied after the `segments` have been transformed to display coordinates.

If `offsets` is not `None` but `transOffset` is `None`, then the `offsets` are added to the `segments` before any transformation. In this case, a single offset can be specified as `offsets=(xo,yo)`, and this value will be added cumulatively to each successive segment, so as to produce a set of successively offset curves.

```
norm = None, # optional for ScalarMappable
cmap = None, # ditto
```

The use of `ScalarMappable` is optional. If the `ScalarMappable` matrix `_A` is not `None` (ie a call to `set_array` has been made), at draw time a call to `scalar mappable` will be made to set the colors.

Overrides: `matplotlib.collections.Collection.__init__`

```
color(self, c)
```

Set the color(s) of the line collection. `c` can be a matplotlib color arg (all patches have same color), or a a sequence or rgba tuples; if it is a sequence the patches will cycle through the sequence
ACCEPTS: matplotlib color arg or sequence of rgba tuples

draw(*self*, *renderer*)Overrides: `matplotlib.artist.Artist.draw`**get_colors**(*self*)**get_dashes**(*self*)**get_linestyle**(*self*)**get_linewidth**(*self*)**get_transoffset**(*self*)**get_verts**(*self*, *dataTrans=None*)

Return vertices in data coordinates. The calculation is incomplete in general; it is based on the segments or the offsets, whichever is using `dataTrans` as its transformation, so it does not take into account the combined effect of segments and offsets.

Overrides: `matplotlib.collections.Collection.get_verts`**set_alpha**(*self*, *alpha*)

Set the alpha transparencies of the collection. Alpha can be a float, in which case it is applied to the entire collection, or a sequence of floats

ACCEPTS: float or sequence of floats

Overrides: `matplotlib.artist.Artist.set_alpha`**set_color**(*self*, *c*)

Set the color(s) of the line collection. *c* can be a matplotlib color arg (all patches have same color), or a sequence or rgba tuples; if it is a sequence the patches will cycle through the sequence

ACCEPTS: matplotlib color arg or sequence of rgba tuples

set_linestyle(*self*, *ls*)

Set the linestyles(s) for the collection. ACCEPTS: ['solid' | 'dashed', 'dashdot', 'dotted' | (offset, on-off-dash-seq)]

set_linewidth(*self*, *lw*)

Set the linewidth(s) for the collection. *lw* can be a scalar or a sequence; if it is a sequence the patches will cycle through the sequence

ACCEPTS: float or sequence of floats

set_segments(*self*, *segments*)

<code>set_verts(self, segments)</code>
--

<code>update_scalarmappable(self)</code>
--

If the scalar mappable array is not none, update colors from scalar data
--

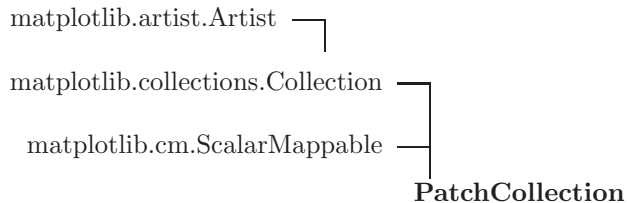
Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pick`, `pickable`, `remove_callback`, `set`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

Inherited from ScalarMappable: `add_observer`, `autoscale`, `autoscale_None`, `changed`, `get_array`, `get_clim`, `notify`, `set_array`, `set_clim`, `set_cmap`, `set_colorbar`, `set_norm`, `to_rgba`

13.3.2 Class Variables

Name	Description
<code>zorder</code>	Value: 2 (<i>type=int</i>)
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	

13.4 Class `PatchCollection`



Known Subclasses: `PolyCollection`, `QuadMesh`, `RegularPolyCollection`

Base class for filled regions such as `PolyCollection` etc.
It must be subclassed to be usable.

kwargs are:

```

edgecolors=None,
facecolors=None,
linewidths=None,
antialiaseds = None,
offsets = None,
transOffset = identity_transform(),
norm = None, # optional for ScalarMappable
cmap = None, # ditto

```

`offsets` and `transOffset` are used to translate the patch after rendering (default no offsets)

If any of `edgecolors`, `facecolors`, `linewidths`, `antialiaseds` are `None`, they default to their `patch.* rc` params setting, in sequence form.

The use of `ScalarMappable` is optional. If the `ScalarMappable` matrix `_A` is not `None` (ie a call to `set_array` has been made), at draw time a call to scalar mappable will be made to set the face colors.

13.4.1 Methods

```
__init__(self, edgecolors=None, facecolors=None, linewidths=None, antialiaseds=None, offsets=None, transOffset=None, norm=None, cmap=None)
```

Create a `PatchCollection`

Valid `PatchCollection` kwargs are:

```
edgecolors=None,
facecolors=None,
linewidths=None,
antialiaseds = None,
offsets = None,
transOffset = identity_transform(),
norm = None, # optional for ScalarMappable
cmap = None, # ditto
```

`offsets` and `transOffset` are used to translate the patch after rendering (default no offsets)

If any of `edgecolors`, `facecolors`, `linewidths`, `antialiaseds` are `None`, they default to their `patch.* rc` params setting, in sequence form.

Overrides: `matplotlib.collections.Collection.__init__`

```
get_transformed_patches(self)
```

get a sequence of the polygons in the collection in display (transformed) space
The `i`th element in the returned sequence is a list of `x,y` vertices defining the `i`th polygon

```
get_transoffset(self)
```

```
pick(self, mouseevent)
```

fire a pick event with the index into the data if the mouse click is within the patch

Overrides: `matplotlib.artist.Artist.pick`

set_alpha(*self*, *alpha*)

Set the alpha tranparancies of the collection. Alpha must be a float.

ACCEPTS: float

Overrides: `matplotlib.artist.Artist.set_alpha`

set_color(*self*, *c*)

Set both the edgcolor and the facecolor. See `set_facecolor` and `set_edgcolor`.

ACCEPTS: `matplotlib` color arg or sequence of rgba tuples

set_edgcolor(*self*, *c*)

Set the facecolor(s) of the collection. *c* can be a `matplotlib` color arg (all patches have same color), or a a sequence or rgba tuples; if it is a sequence the patches will cycle through the sequence

ACCEPTS: `matplotlib` color arg or sequence of rgba tuples

set_facecolor(*self*, *c*)

Set the facecolor(s) of the collection. *c* can be a `matplotlib` color arg (all patches have same color), or a a sequence or rgba tuples; if it is a sequence the patches will cycle through the sequence

ACCEPTS: `matplotlib` color arg or sequence of rgba tuples

set_linewidth(*self*, *lw*)

Set the linewidth(s) for the collection. *lw* can be a scalar or a sequence; if it is a sequence the patches will cycle through the sequence

ACCEPTS: float or sequence of floats

update_scalarmappable(*self*)

If the scalar mappable array is not none, update facecolors from scalar data

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `draw`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

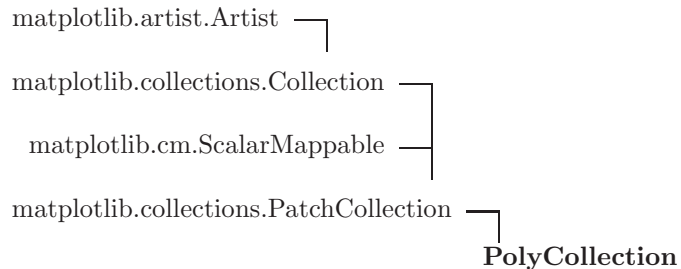
Inherited from ScalarMappable: `add_observer`, `autoscale`, `autoscale_None`, `changed`, `get_array`, `get_clim`, `notify`, `set_array`, `set_clim`, `set_cmap`, `set_colorbar`, `set_norm`, `to_rgba`

Inherited from Collection: `get_verts`

13.4.2 Class Variables

Name	Description
<code>zorder</code>	Value: 1 (<i>type=int</i>)
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	

13.5 Class `PolyCollection`



Known Subclasses: `BrokenBarHCollection`, `Quiver`

13.5.1 Methods

```

__init__(self, verts, **kwargs)

```

`verts` is a sequence of (`verts0`, `verts1`, ...) where `vertsi` is a sequence of xy tuples of vertices, or an equivalent numerix array of shape `(nv,2)`.

Valid `PatchCollection` kwargs are:

```

    edgecolors=None,
    facecolors=None,
    linewidths=None,
    antialiaseds = None,
    offsets = None,
    transOffset = identity_transform(),
    norm = None, # optional for ScalarMappable
    cmap = None, # ditto

```

`offsets` and `transOffset` are used to translate the patch after rendering (default no offsets)

If any of `edgecolors`, `facecolors`, `linewidths`, `antialiaseds` are `None`, they default to their patch.* rc params setting, in sequence form.

Overrides: `matplotlib.collections.PatchCollection.__init__`

```

draw(self, renderer)

```

Overrides: `matplotlib.artist.Artist.draw`

get_verts(*self*, *dataTrans=None*)

Return vertices in data coordinates. The calculation is incomplete in general; it is based on the vertices or the offsets, whichever is using `dataTrans` as its transformation, so it does not take into account the combined effect of segments and offsets.

Overrides: `matplotlib.collections.Collection.get_verts`

set_verts(*self*, *verts*)

This allows one to delay initialization of the vertices.

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

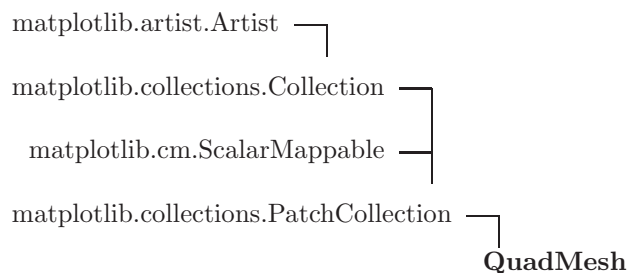
Inherited from ScalarMappable: `add_observer`, `autoscale`, `autoscale_None`, `changed`, `get_array`, `get_clim`, `notify`, `set_array`, `set_clim`, `set_cmap`, `set_colorbar`, `set_norm`, `to_rgba`

Inherited from PatchCollection: `get_transformed_patches`, `get_transoffset`, `pick`, `set_alpha`, `set_color`, `set_edgecolor`, `set_facecolor`, `set_linewidth`, `update_scalarmappable`

13.5.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	
Inherited from PatchCollection: <code>zorder</code> (<i>p. 230</i>)	

13.6 Class `QuadMesh`



Class for the efficient drawing of a quadrilateral mesh. A quadrilateral mesh consists of a grid of vertices. The dimensions of this array are $(\text{meshWidth}+1, \text{meshHeight}+1)$. Each vertex in the mesh has a different set of "mesh coordinates" representing its position in the topology of the mesh. For any values (m, n) such that $0 \leq m \leq \text{meshWidth}$ and $0 \leq n \leq \text{meshHeight}$, the vertices at mesh coordinates (m, n) , $(m, n+1)$, $(m+1, n+1)$, and $(m+1, n)$ form one of the quadrilaterals in the mesh. There are thus $(\text{meshWidth} * \text{meshHeight})$ quadrilaterals in the mesh. The mesh need not be regular and the polygons need not be convex. A quadrilateral mesh is represented by a $(2 \times ((\text{meshWidth} + 1) * (\text{meshHeight} + 1)))$ Numeric array 'coordinates' where each row is the X and Y coordinates of one of the vertices. To define the function

that maps from a data point to its corresponding color, use the `set_cmap()` function. Each of these arrays is indexed in row-major order by the mesh coordinates of the vertex (or the mesh coordinates of the lower left vertex, in the case of the colors). For example, the first entry in `coordinates` is the coordinates of the vertex at mesh coordinates (0, 0), then the one at (0, 1), then at (0, 2) .. (0, `meshWidth`), (1, 0), (1, 1), and so on.

13.6.1 Methods

`__init__(self, meshWidth, meshHeight, coordinates, showedges)`

Overrides: `matplotlib.collections.PatchCollection.__init__`

`draw(self, renderer)`

Overrides: `matplotlib.artist.Artist.draw`

`get_verts(self, dataTrans=None)`

return seq of (x,y) in collection

Overrides: `matplotlib.collections.Collection.get_verts` `exitit`(inherited documentation)

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

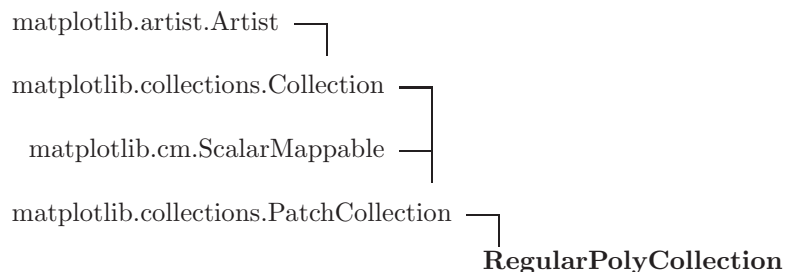
Inherited from ScalarMappable: `add_observer`, `autoscale`, `autoscale_None`, `changed`, `get_array`, `get_clim`, `notify`, `set_array`, `set_clim`, `set_cmap`, `set_colorbar`, `set_norm`, `to_rgba`

Inherited from PatchCollection: `get_transformed_patches`, `get_transoffset`, `pick`, `set_alpha`, `set_color`, `set_edgecolor`, `set_facecolor`, `set_linewidth`, `update_scalarmappable`

13.6.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	
Inherited from PatchCollection: <code>zorder</code> (<i>p. 230</i>)	

13.7 Class `RegularPolyCollection`



Known Subclasses: `StarPolygonCollection`

13.7.1 Methods

```
__init__(self, dpi, numsides, rotation=0, sizes=(1,), **kwargs)
```

Draw a regular polygon with `numsides`.

* `dpi` is the figure dpi instance, and is required to do the area scaling.

* `numsides`: the number of sides of the polygon

* `sizes` gives the area of the circle circumscribing the regular polygon in points²

* `rotation` is the rotation of the polygon in radians

Valid `PatchCollection` kwargs are:

```
    edgecolors=None,
    facecolors=None,
    linewidths=None,
    antialiaseds = None,
    offsets = None,
    transOffset = identity_transform(),
    norm = None, # optional for ScalarMappable
    cmap = None, # ditto
```

`offsets` and `transOffset` are used to translate the patch after rendering (default no offsets)

If any of `edgecolors`, `facecolors`, `linewidths`, `antialiaseds` are `None`, they default to their patch.* rc params setting, in sequence form.

Example: see `examples/dynamic_collection.py` for complete example

```
offsets = nx.mlab.rand(20,2)
facecolors = [cm.jet(x) for x in nx.mlab.rand(20)]
black = (0,0,0,1)
collection = RegularPolyCollection(
    fig.dpi,
    numsides=5, # a pentagon
    rotation=0,
    sizes=(50,),
    facecolors = facecolors,
    edgecolors = (black,),
    linewidths = (1,),
    offsets = offsets,
    transOffset = ax.transData,
)
```

Overrides: `matplotlib.collections.PatchCollection.__init__`

draw (<i>self</i> , <i>renderer</i>) Overrides: <code>matplotlib.artist.Artist.draw</code>
--

get_transformed_patches (<i>self</i>) <hr/> get a sequence of the polygons in the collection in display (transformed) space The <i>ith</i> element in the returned sequence is a list of <i>x,y</i> vertices defining the <i>ith</i> polygon Overrides: <code>matplotlib.collections.PatchCollection.get_transformed_patches</code> <code>extit</code> (inherited documentation)
--

get_verts (<i>self</i> , <i>dataTrans=None</i>) <hr/> Return vertices in data coordinates. The calculation is incomplete; it uses only the offsets, and only if <code>_transOffset</code> is <code>dataTrans</code> . Overrides: <code>matplotlib.collections.Collection.get_verts</code>
--

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

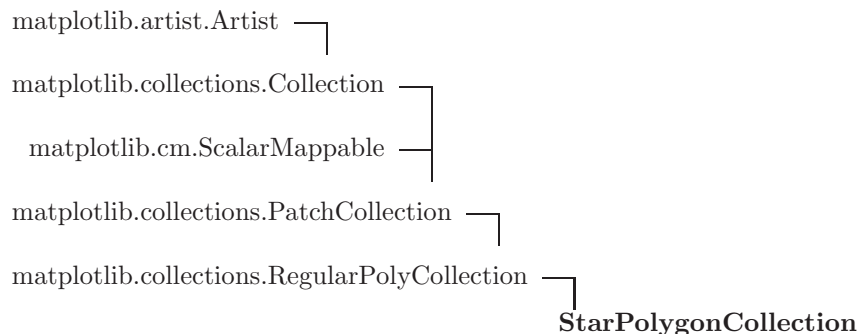
Inherited from ScalarMappable: `add_observer`, `autoscale`, `autoscale_None`, `changed`, `get_array`, `get_clim`, `notify`, `set_array`, `set_clim`, `set_cmap`, `set_colorbar`, `set_norm`, `to_rgba`

Inherited from PatchCollection: `get_transoffset`, `pick`, `set_alpha`, `set_color`, `set_edgecolor`, `set_facecolor`, `set_linewidth`, `update_scalarmappable`

13.7.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	
Inherited from PatchCollection: <code>zorder</code> (<i>p. 230</i>)	

13.8 Class `StarPolygonCollection`



13.8.1 Methods

```

__init__(self, dpi, numsides, rotation=0, sizes=(1,), **kwargs)

```

Draw a regular star like Polygone with `numsides`.

- * `dpi` is the figure dpi instance, and is required to do the area scaling.
- * `numsides`: the number of sides of the polygon
- * `sizes` gives the area of the circle circumscribing the regular polygon in `points^2`
- * `rotation` is the rotation of the polygon in radians

Valid `PatchCollection` kwargs are:

```

    edgecolors=None,
    facecolors=None,
    linewidths=None,
    antialiaseds = None,
    offsets = None,
    transOffset = identity_transform(),
    norm = None, # optional for ScalarMappable
    cmap = None, # ditto

```

`offsets` and `transOffset` are used to translate the patch after rendering (default no offsets)

If any of `edgecolors`, `facecolors`, `linewidths`, `antialiaseds` are `None`, they default to their patch.* rc params setting, in sequence form.

Overrides: `matplotlib.collections.RegularPolyCollection.__init__`

Inherited from `Artist`: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

Inherited from `ScalarMappable`: `add_observer`, `autoscale`, `autoscale_None`, `changed`, `get_array`, `get_clim`, `notify`, `set_array`, `set_clim`, `set_cmap`, `set_colorbar`, `set_norm`, `to_rgba`

Inherited from `PatchCollection`: `get_transoffset`, `pick`, `set_alpha`, `set_color`, `set_edgecolor`, `set_facecolor`, `set_linewidth`, `update_scalarmappable`

Inherited from `RegularPolyCollection`: `draw`, `get_transformed_patches`, `get_verts`

13.8.2 Class Variables

Name	Description
Inherited from <code>Artist</code> : <code>aname</code> (<i>p. 92</i>)	
Inherited from <code>PatchCollection</code> : <code>zorder</code> (<i>p. 230</i>)	

14 Module `matplotlib.colorbar`

Colorbar toolkit with two classes and a function:

`ColorbarBase` is the base class with full colorbar drawing functionality. It can be used as-is to make a colorbar for a given colormap; a mappable object (e.g., image) is not needed.

`Colorbar` is the derived class for use with images or contour plots.

`make_axes` is a function for resizing an axes and adding a second axes suitable for a colorbar

The `Figure.colorbar()` method uses `make_axes` and `Colorbar`; the `pylab.colorbar()` function is a thin wrapper over `Figure.colorbar()`.

14.1 Functions

`make_axes`(*parent*, ***kw*)

Resize and reposition a parent axes, and return a child axes suitable for a colorbar.

```
cax, kw = make_axes(parent, **kw)
```

Keyword arguments may include the following (with defaults):

`orientation` = 'vertical' or 'horizontal'

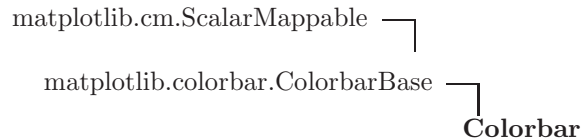
`fraction` = 0.15; fraction of original axes to use for colorbar
`pad` = 0.05 if vertical, 0.15 if horizontal; fraction of original axes between colorbar and new image axes

`shrink` = 1.0; fraction by which to shrink the colorbar
`aspect` = 20; ratio of long to short dimensions

All but the first of these are stripped from the input kw set.

Returns (cax, kw), the child axes and the reduced kw dictionary.

14.2 Class `Colorbar`



14.2.1 Methods

`__init__(self, ax, mappable, **kw)`

Overrides: `matplotlib.colorbar.ColorbarBase.__init__`

`add_lines(self, CS)`

Add the lines from a non-filled `ContourSet` to the colorbar.

Overrides: `matplotlib.colorbar.ColorbarBase.add_lines`

`notify(self, mappable)`

Manually change any contour line colors. This is called when the image or contour plot to which this colorbar belongs is changed.

Overrides: `matplotlib.cm.ScalarMappable.notify`

Inherited from `ScalarMappable`: `add_observer`, `autoscale`, `autoscale_None`, `changed`, `get_array`, `get_clim`, `set_array`, `set_clim`, `set_cmap`, `set_colorbar`, `set_norm`, `to_rgba`

Inherited from `ColorbarBase`: `draw_all`, `set_alpha`, `set_label`

14.3 Class `ColorbarBase`



Known Subclasses: `Colorbar`

14.3.1 Methods

`__init__(self, ax, cmap=None, norm=None, alpha=1.0, values=None, boundaries=None, orientation='vertical', extend='neither', spacing='uniform', ticks=None, format=None, drawedges=False, filled=True)`

Overrides: `matplotlib.cm.ScalarMappable.__init__`

`add_lines(self, levels, colors, linewidths)`

Draw lines on the colorbar.

draw_all(*self*)Calculate any free parameters based on the current `cmap` and `norm`, and do all the drawing.**set_alpha**(*self*, *alpha*)**set_label**(*self*, *label*, ***kw*)

Inherited from `ScalarMappable`: `add_observer`, `autoscale`, `autoscale_None`, `changed`, `get_array`, `get_clim`, `notify`, `set_array`, `set_clim`, `set_cmap`, `set_colorbar`, `set_norm`, `to_rgba`

15 Module `matplotlib.colors`

A class for converting color arguments to RGB or RGBA

This class instantiates a single instance `colorConverter` that is used to convert matlab color strings to RGB. RGB is a tuple of float RGB values in the range 0-1.

Commands which take color arguments can use several formats to specify the colors. For the basic builtin colors, you can use a single letter

```
b : blue
g : green
r : red
c : cyan
m : magenta
y : yellow
k : black
w : white
```

Gray shades can be given as a string encoding a float in the 0-1 range, e.g.,

```
color = '0.75'
```

For a greater range of colors, you have two options. You can specify the color using an html hex string, as in

```
color = '#eeefff'
```

or you can pass an R,G,B tuple, where each of R,G,B are in the range [0,1].

Finally, legal html names for colors, like 'red', 'burlywood' and 'chartreuse' are supported.

15.1 Functions

hex2color (<i>s</i>)

Take a hex string ' <i>s</i> ' and return the corresponding rgb 3-tuple Example: <code>#efefef</code> -> (0.93725, 0.93725, 0.93725)
--

is_color_like (<i>c</i>)

makeMappingArray(*N*, *data*)

Create an *N*-element 1-d lookup table

data represented by a list of *x*,*y*₀,*y*₁ mapping correspondences. Each element in this list represents how a value between 0 and 1 (inclusive) represented by *x* is mapped to a corresponding value between 0 and 1 (inclusive). The two values of *y* are to allow for discontinuous mapping functions (say as might be found in a sawtooth) where *y*₀ represents the value of *y* for values of *x* ≤ to that given, and *y*₁ is the value to be used for *x* > than that given). The list must start with *x*=0, end with *x*=1, and all values of *x* must be in increasing order. Values between the given mapping points are determined by simple linear interpolation.

The function returns an array "result" where result[*x**(*N*-1)] gives the closest value for values of *x* between 0 and 1.

rgb2hex(*rgb*)

Given a len 3 *rgb* tuple of 0-1 floats, return the hex string

15.2 Class `ColorConverter`

15.2.1 Methods

to_rgb(*self*, *arg*)

Returns an RGB tuple of three floats from 0-1.

arg can be an RGB or RGBA sequence or a string in any of several forms:

- 1) a letter from the set 'rgbcmykw'
- 2) a hex color string, like '#00FFFF'
- 3) a standard name, like 'aqua'
- 4) a float, like '0.4', indicating gray on a 0-1 scale

if *arg* is RGBA, the A will simply be discarded.

to_rgba(*self*, *arg*, *alpha*=None)

Returns an RGBA tuple of four floats from 0-1.

For acceptable values of *arg*, see to_rgb. If *arg* is an RGBA sequence and *alpha* is not None, *alpha* will replace the original A.

to_rgba_list(*self*, *c*, *alpha*=None)

Returns a list of rgba tuples.

Accepts a single mpl color spec or a sequence of specs. If the sequence is a list, the list items are changed in place.

15.2.2 Class Variables

Name	Description
<code>cache</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>colors</code>	Value: <code>{'c': (0.0, 0.75, 0.75), 'b': (0.0, 0.0, 1.0), 'g': (0.0, 0.5, 0.0), 'k': (0....</code> (<i>type=dict</i>)

15.3 Class `Colormap`

Known Subclasses: `LinearSegmentedColormap`

Base class for all scalar to rgb mappings

Important methods:

```
set_bad()
set_under()
set_over()
```

15.3.1 Methods

`__init__(self, name, N=256)`

Public class attributes: `self.N`: number of rgb quantization levels `self.name`: name of colormap

`__call__(self, X, alpha=1.0)`

`X` is either a scalar or an array (of any dimension). If scalar, a tuple of rgba values is returned, otherwise an array with the new shape = `oldshape+(4,)`. If the `X`-values are integers, then they are used as indices into the array. If they are floating point, then they must be in the interval (0.0, 1.0). `Alpha` must be a scalar.

`is_gray(self)`

`set_bad(self, color='k', alpha=1.0)`

Set color to be used for masked values.

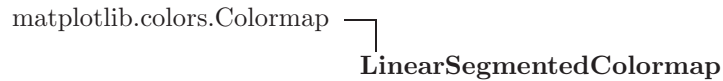
`set_over(self, color='k', alpha=1.0)`

Set color to be used for high out-of-range values. Requires `norm.clip = False`

`set_under(self, color='k', alpha=1.0)`

Set color to be used for low out-of-range values. Requires `norm.clip = False`

15.4 Class `LinearSegmentedColormap`



Known Subclasses: `ListedColormap`

`Colormap` objects based on lookup tables using linear segments.

The lookup transfer function is a simple linear function between defined intensities. There is no limit to the number of segments that may be defined. Though as the segment intervals start containing fewer and fewer array locations, there will be inevitable quantization errors

15.4.1 Methods

<code>__init__(self, name, segmentdata, N=256)</code> Create color map from linear mapping segments <code>segmentdata</code> argument is a dictionary with a red, green and blue entries. Each entry should be a list of x, y0, y1 tuples. See <code>makeMappingArray</code> for details Overrides: <code>matplotlib.colors.Colormap.__init__</code>
--

Inherited from `Colormap`: `_call_`, `is_gray`, `set_bad`, `set_over`, `set_under`

15.5 Class `ListedColormap`



`Colormap` object generated from a list of colors.


Color boundaries are evenly spaced. This is intended for simulating indexed color selection, but may be useful for generating special colormaps also.

15.5.1 Methods

<code>__init__(self, colors, name='from_list', N=None)</code> Overrides: <code>matplotlib.colors.LinearSegmentedColormap.__init__</code>
--

Inherited from `Colormap`: `_call_`, `is_gray`, `set_bad`, `set_over`, `set_under`

15.6 Class `LogNorm`

`matplotlib.colors.Normalize` 
LogNorm

Normalize a given value to the 0-1 range on a log scale


15.6.1 Methods

<code>__call__(self, value, clip=None)</code> Overrides: <code>matplotlib.colors.Normalize.__call__</code>

<code>inverse(self, value)</code> Overrides: <code>matplotlib.colors.Normalize.inverse</code>
--

Inherited from `Normalize`: `__init__`, `autoscale`, `autoscale_None`, `scaled`

15.7 Class `NoNorm`

`matplotlib.colors.Normalize` 
NoNorm

Dummy replacement for `Normalize`, for the case where we want to use indices directly in a `ScalarMappable`.


15.7.1 Methods

<code>__call__(self, value, clip=None)</code> Overrides: <code>matplotlib.colors.Normalize.__call__</code>

<code>inverse(self, value)</code> Overrides: <code>matplotlib.colors.Normalize.inverse</code>
--

Inherited from `Normalize`: `__init__`, `autoscale`, `autoscale_None`, `scaled`

15.8 Class `NoNorm`

`matplotlib.colors.Normalize` 
NoNorm

Dummy replacement for `Normalize`, for the case where we want to use indices directly in a `ScalarMappable`.

15.8.1 Methods

<code>__call__(self, value, clip=None)</code> Overrides: <code>matplotlib.colors.Normalize.__call__</code>

<code>inverse(self, value)</code> Overrides: <code>matplotlib.colors.Normalize.inverse</code>
--

Inherited from `Normalize`: `__init__`, `autoscale`, `autoscale_None`, `scaled`

15.9 Class `Normalize`

Known Subclasses: `LogNorm`, `NoNorm`

Normalize a given value to the 0-1 range

15.9.1 Methods

<code>__init__(self, vmin=None, vmax=None, clip=True)</code>
--

If `vmin` or `vmax` is not given, they are taken from the input's minimum and maximum value respectively. If `clip` is `True` and the given value falls outside the range, the returned value will be 0 or 1, whichever is closer. Returns 0 if `vmin==vmax`. Works with scalars or arrays, including masked arrays. If `clip` is `True`, masked values are set to 1; otherwise they remain masked.

<code>__call__(self, value, clip=None)</code>

<code>autoscale(self, A)</code>

Set `vmin`, `vmax` to `min`, `max` of `A`.

<code>autoscale_None(self, A)</code>

autoscale only `None`-valued `vmin` or `vmax`

<code>inverse(self, value)</code>

<code>scaled(self)</code>

return true if `vmin` and `vmax` set

15.10 Class `Normalize`

Known Subclasses: `LogNorm`, `NoNorm`

Normalize a given value to the 0-1 range

15.10.1 Methods

`__init__(self, vmin=None, vmax=None, clip=True)`

If `vmin` or `vmax` is not given, they are taken from the input's minimum and maximum value respectively. If `clip` is `True` and the given value falls outside the range, the returned value will be 0 or 1, whichever is closer. Returns 0 if `vmin==vmax`. Works with scalars or arrays, including masked arrays. If `clip` is `True`, masked values are set to 1; otherwise they remain masked.

`__call__(self, value, clip=None)`

`autoscale(self, A)`

Set `vmin`, `vmax` to `min`, `max` of `A`.

`autoscale_None(self, A)`

autoscale only `None`-valued `vmin` or `vmax`

`inverse(self, value)`

`scaled(self)`

return true if `vmin` and `vmax` set

16 Module `matplotlib.contour`

These are classes to support contour plotting and labelling for the axes class

16.1 Class `ContourLabeler`

Known Subclasses: `ContourSet`

Mixin to provide labelling capability to `ContourSet`

16.1.1 Methods

`break_linecontour`(*self*, *linecontour*, *rot*, *labelwidth*, *ind*)

break a contour in two contours at the location of the label

`clabel`(*self*, **args*, ***kwargs*)

`clabel`(CS, ***kwargs*) - add labels to line contours in CS,
where CS is a `ContourSet` object returned by `contour`.

`clabel`(CS, V, ***kwargs*) - only label contours listed in V

keyword arguments:

* `fontsize` = None: as described in <http://matplotlib.sf.net/fonts.html>

* `colors` = None:

- a tuple of matplotlib color args (string, float, rgb, etc),
different labels will be plotted in different colors in the order
specified

- one string color, e.g. `colors = 'r'` or `colors = 'red'`, all labels
will be plotted in this color

- if `colors == None`, the color of each label matches the color
of the corresponding contour

* `inline` = True: controls whether the underlying contour is removed
(`inline = True`) or not (`False`)

* `fmt` = '%1.3f': a format string for the label

get_label_coords(*self*, *distances*, *XX*, *YY*, *ysize*, *lw*)

labels are plotted at a location with the smallest dispersion of the contour from a straight line unless there's another label nearby, in which case the second best place on the contour is picked up if there's no good place a label is plotted at the beginning of the contour

get_label_width(*self*, *lev*, *fmt*, *fsize*)

get the width of the label in points

get_text(*self*, *lev*, *fmt*)

get the text of the label

labels(*self*, *inline*)

locate_label(*self*, *linecontour*, *labelwidth*)

find a good place to plot a label (relatively flat part of the contour) and the angle of rotation for the text object

print_label(*self*, *linecontour*, *labelwidth*)

if contours are too short, don't plot a label

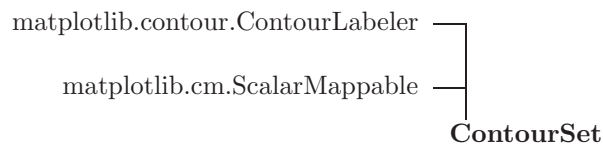
set_label_props(*self*, *label*, *text*, *color*)

set the label properties - color, fontsize, text

too_close(*self*, *x*, *y*, *lw*)

if there's a label already nearby, find a better place

16.2 Class `ContourSet`



Create and store a set of contour lines or filled regions.

User-callable method: `clabel`

Useful attributes:

- `ax` - the axes object in which the contours are drawn
- `collections` - a `silent_list` of `LineCollections` or `PolyCollections`

`levels` - contour levels
`layers` - same as `levels` for line contours; half-way between levels for filled contours. See `_process_colors` method.

16.2.1 Methods

`__init__(self, ax, *args, **kwargs)`

Draw contour lines or filled regions, depending on whether keyword arg 'filled' is False (default) or True. The first argument of the initializer must be an axes object. The remaining arguments and keyword arguments are described in `ContourSet.contour_doc`.

Overrides: `matplotlib.cm.ScalarMappable.__init__`

`changed(self)`

Call this whenever the mappable is changed so observers can update state

Overrides: `matplotlib.cm.ScalarMappable.changed` `exitit` (inherited documentation)

`get_alpha(self)`

For compatibility with artists, return `self.alpha`

`set_alpha(self, alpha)`

For compatibility with artists, set `self.alpha`

Inherited from `ScalarMappable`: `add_observer`, `autoscale`, `autoscale_None`, `get_array`, `get_clim`, `notify`, `set_array`, `set_clim`, `set_cmap`, `set_colorbar`, `set_norm`, `to_rgba`

Inherited from `ContourLabeler`: `break_linecontour`, `clabel`, `get_label_coords`, `get_label_width`, `get_text`, `labels`, `locate_label`, `print_label`, `set_label_props`, `too_close`

16.2.2 Class Variables

Name	Description
<code>contour_doc</code>	Value: "\n contour and contourf draw contour lines and filled contours,\n ... <i>(type=str)</i>

17 Module `matplotlib.dates`

Matplotlib provides sophisticated date plotting capabilities, standing on the shoulders of python `datetime`, the add-on modules `pytz` and `dateutils`. `datetime` objects are converted to floating point numbers which represent the number of days since 0001-01-01 UTC. The helper functions `date2num`, `num2date` and `drange` are used to facilitate easy conversion to and from `datetime` and numeric ranges.

A wide range of specific and general purpose date tick locators and formatters are provided in this module. See `matplotlib.tickers` for general information on tick locators and formatters. These are described below.

All the matplotlib date converters, tickers and formatters are timezone aware, and the default timezone is given by the `timezone` parameter in your `matplotlibrc` file. If you leave out a `tz` timezone instance, the default from your rc file will be assumed. If you want to use a custom time zone, pass a `matplotlib.pytz.timezone` instance with the `tz` keyword argument to `num2date`, `plot_date`, and any custom date tickers or locators you create. See <http://pytz.sourceforge.net> for information on `pytz` and timezone handling.

`dateutils` <https://moin.conectiva.com.br/DateUtil> the code to handle date ticking, making it easy to place ticks on any kinds of dates - see examples below.

Date tickers -

Most of the date tickers can locate single or multiple values. Eg

```
# tick on mondays every week
loc = WeekdayLocator(byweekday=MO, tz=tz)

# tick on mondays and saturdays
loc = WeekdayLocator(byweekday=(MO, SA))
```

In addition, most of the constructors take an `interval` argument.

```
# tick on mondays every second week
loc = WeekdayLocator(byweekday=MO, interval=2)
```

The `rrule` locator allows completely general date ticking

```
# tick every 5th easter
rule = rrulewrapper(YEARLY, byeaster=1, interval=5)
loc = RRuleLocator(rule)
```

Here are all the date tickers

- * MinuteLocator - locate minutes
- * HourLocator - locate hours
- * DayLocator - locate specified days of the month
- * WeekdayLocator - Locate days of the week, eg MO, TU
- * MonthLocator - locate months, eg 7 for july
- * YearLocator - locate years that are multiples of base
- * RRuleLocator - locate using a `matplotlib.dates.rrulewrapper`.
The `rrulewrapper` is a simple wrapper around a `dateutils.rrule`
<https://moin.conectiva.com.br/DateUtil> which allow almost
arbitrary date tick specifications. See
`examples/date_demo_rrule.py`

Date formatters

- DateFormatter - use strftime format strings
- DateIndexFormatter - date plots with implicit x indexing.

17.1 Functions

date2num(*d*)

d is either a datetime instance or a sequence of datetimes
return value is a floating point number (or sequence of floats) which gives number of days (fraction part represents hours, minutes, seconds) since 0001-01-01 00:00:00 UTC

drange(*dstart*, *dend*, *delta*)

Return a date range as float gregorian ordinals. *dstart* and *dend* are datetime instances. *delta* is a `datetime.timedelta` instance

epoch2num(*e*)

convert an epoch or sequence of epochs to the new date format, days since 0001

hours(*h*)

return hours as days

<code>__call__(self, x, pos=0)</code>

Return the format for tick val <code>x</code> at position <code>pos</code> ; <code>pos=None</code> indicated unspecified
--

Overrides: <code>matplotlib.ticker.Formatter.__call__</code> extit(inherited documentation)

<code>set_tzinfo(self, tz)</code>

<code>strftime(self, dt, fmt)</code>

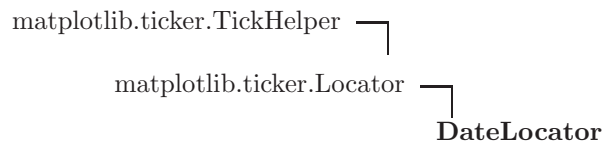
Inherited from `Formatter`: `format_data`, `format_data_short`, `get_offset`, `set_locs`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

17.2.2 Class Variables

Name	Description
<code>illegals</code>	Value: <code><_sre.SRE_Pattern object at 0x85fc458></code> (<i>type=SRE_Pattern</i>)
Inherited from <code>Formatter</code>: <code>locs</code> (<i>p. 525</i>)	
Inherited from <code>TickHelper</code>: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

17.3 Class `DateLocator`



Known Subclasses: `RRuleLocator`, `YearLocator`, `AutoDateLocator`

17.3.1 Methods

<code>__init__(self, tz=None)</code>

<code>tz</code> is the <code>tzinfo</code> instance

<code>datalim_to_dt(self)</code>

<code>nonsingular(self, vmin, vmax)</code>
--

<code>set_tzinfo(self, tz)</code>

<code>viewlim_to_dt(self)</code>

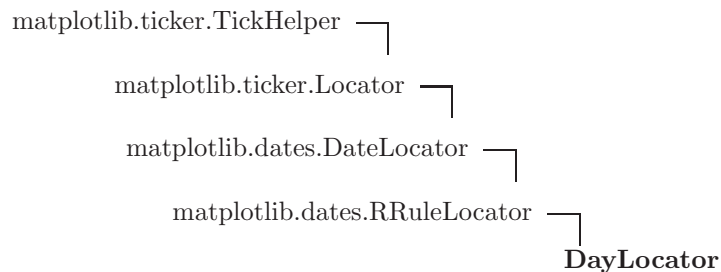
Inherited from `Locator`: `_call_`, `autoscale`, `pan`, `refresh`, `zoom`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

17.3.2 Class Variables

Name	Description
<code>hms0d</code>	Value: <code>{'byminute': 0, 'byhour': 0, 'bysecond': 0}</code> (<i>type=dict</i>)
Inherited from TickHelper: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

17.4 Class DayLocator



Make ticks on occurrences of each day of the month, eg 1, 15, 30

17.4.1 Methods

<code>__init__(self, bymonthday=None, interval=1, tz=None)</code>
mark every day in <code>bymonthday</code> ; <code>bymonthday</code> can be an int or sequence Default is to tick every day of the month - <code>bymonthday=range(1,32)</code>
Overrides: <code>matplotlib.dates.RRuleLocator.__init__</code>

Inherited from DateLocator: `datalim_to_dt`, `nonsingular`, `set_tzinfo`, `viewlim_to_dt`

Inherited from RRuleLocator: `__call__`, `autoscale`

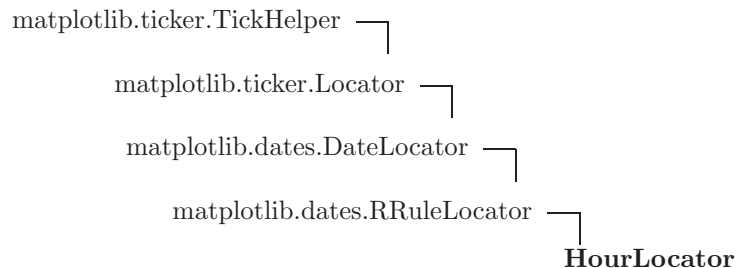
Inherited from Locator: `pan`, `refresh`, `zoom`

Inherited from TickHelper: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

17.4.2 Class Variables

Name	Description
Inherited from DateLocator: <code>hms0d</code> (<i>p. 255</i>)	
Inherited from TickHelper: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

17.5 Class `HourLocator`



Make ticks on occurrences of each hour

17.5.1 Methods

<code>__init__(self, byhour=None, interval=1, tz=None)</code>
mark every hour in <code>byhour</code> ; <code>byhour</code> can be an int or sequence. Default is to tick every hour - <code>byhour=range(24)</code>
<code>interval</code> is the interval between each iteration. Eg, if <code>interval=2</code> , mark every second occurrence
Overrides: <code>matplotlib.dates.RRuleLocator.__init__</code>

Inherited from `DateLocator`: `datalim_to_dt`, `nonsingular`, `set_tzinfo`, `viewlim_to_dt`

Inherited from `RRuleLocator`: `_call_`, `autoscale`

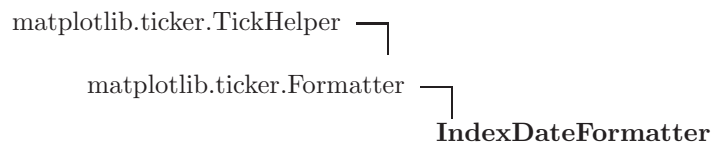
Inherited from `Locator`: `pan`, `refresh`, `zoom`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

17.5.2 Class Variables

Name	Description
Inherited from <code>DateLocator</code>: <code>hms0d</code> (<i>p. 255</i>)	
Inherited from <code>TickHelper</code>: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

17.6 Class `IndexDateFormatter`



Use with `IndexLocator` to cycle format strings by index.

17.6.1 Methods

<code>__init__(self, t, fmt, tz=None)</code>
t is a sequence of dates floating point days). <code>fmt</code> is a strftime format string

<code>__call__(self, x, pos=0)</code>
Return the label for time <code>x</code> at position <code>pos</code>
Overrides: <code>matplotlib.ticker.Formatter.__call__</code>

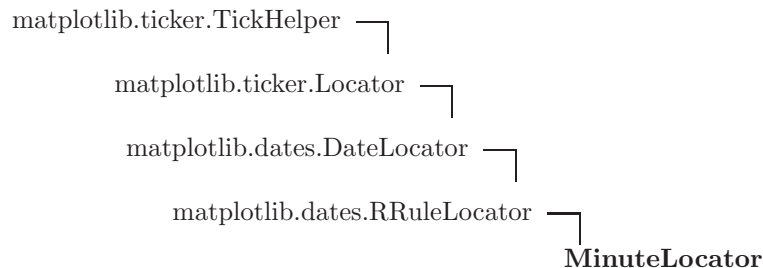
Inherited from `Formatter`: `format_data`, `format_data_short`, `get_offset`, `set_locs`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

17.6.2 Class Variables

Name	Description
Inherited from <code>Formatter</code>: <code>locs</code> (<i>p. 525</i>)	
Inherited from <code>TickHelper</code>: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

17.7 Class `MinuteLocator`



Make ticks on occurrences of each minute

17.7.1 Methods

<code>__init__(self, byminute=None, interval=1, tz=None)</code>
mark every minute in <code>byminute</code> ; <code>byminute</code> can be an int or sequence. default is to tick every minute - <code>byminute=range(60)</code>
<code>interval</code> is the interval between each iteration. Eg, if <code>interval=2</code> , mark every second occurrence
Overrides: <code>matplotlib.dates.RRuleLocator.__init__</code>

Inherited from `DateLocator`: `datalim_to_dt`, `nonsingular`, `set_tzinfo`, `viewlim_to_dt`

Inherited from `RRuleLocator`: `__call__`, `autoscale`

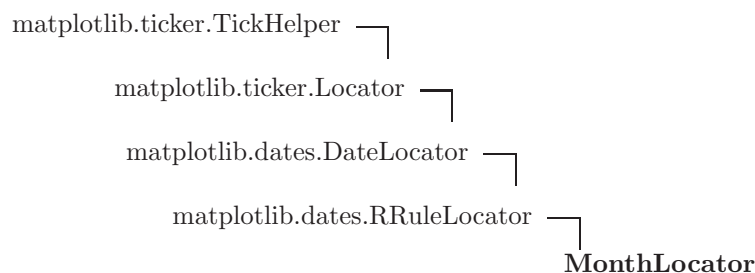
Inherited from `Locator`: `pan`, `refresh`, `zoom`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

17.7.2 Class Variables

Name	Description
Inherited from DateLocator: <code>hms0d</code> (<i>p. 255</i>)	
Inherited from TickHelper: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

17.8 Class *MonthLocator*



Make ticks on occurrences of each month month, eg 1, 3, 12

17.8.1 Methods

<code>__init__</code> (<i>self</i> , <i>bymonth</i> =None, <i>bymonthday</i> =1, <i>interval</i> =1, <i>tz</i> =None)
mark every month in <i>bymonth</i> ; <i>bymonth</i> can be an int or sequence. default is range(1,13), ie every month interval is the interval between each iteration. Eg, if <i>interval</i> =2, mark every second occurrence
Overrides: <code>matplotlib.dates.RRuleLocator.__init__</code>

Inherited from DateLocator: `datalim_to_dt`, `nonsingular`, `set_tzinfo`, `viewlim_to_dt`

Inherited from RRuleLocator: `_call__`, `autoscale`

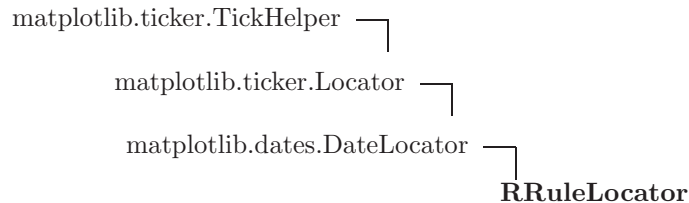
Inherited from Locator: `pan`, `refresh`, `zoom`

Inherited from TickHelper: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

17.8.2 Class Variables

Name	Description
Inherited from DateLocator: <code>hms0d</code> (<i>p. 255</i>)	
Inherited from TickHelper: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

17.9 Class *RRuleLocator*



Known Subclasses: *DayLocator*, *HourLocator*, *MinuteLocator*, *MonthLocator*, *SecondLocator*, *WeekdayLocator*

17.9.1 Methods

<code>__init__(self, o, tz=None)</code> Overrides: <i>matplotlib.dates.DateLocator.__init__</i>

<code>__call__(self)</code> Return the locations of the ticks Overrides: <i>matplotlib.ticker.Locator.__call__</i> extit(inherited documentation)
--

<code>autoscale(self)</code> Set the view limits to include the data range Overrides: <i>matplotlib.ticker.Locator.autoscale</i>

Inherited from *DateLocator*: *datalim_to_dt*, *nonsingular*, *set_tzinfo*, *viewlim_to_dt*

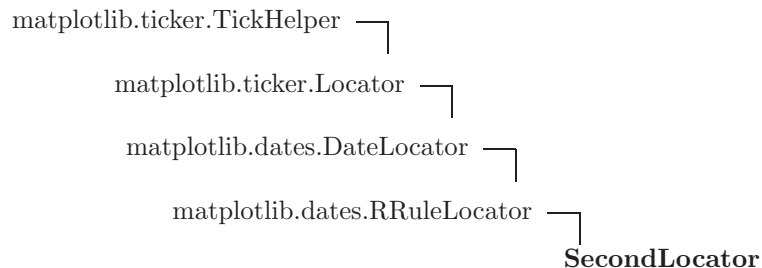
Inherited from *Locator*: *pan*, *refresh*, *zoom*

Inherited from *TickHelper*: *set_bounds*, *set_data_interval*, *set_view_interval*, *verify_intervals*

17.9.2 Class Variables

Name	Description
Inherited from <i>DateLocator</i>: <i>hms0d</i> (<i>p. 255</i>)	
Inherited from <i>TickHelper</i>: <i>dataInterval</i> (<i>p. 537</i>), <i>viewInterval</i> (<i>p. 537</i>)	

17.10 Class `SecondLocator`



Make ticks on occurrences of each second

17.10.1 Methods

<code>__init__(self, bysecond=None, interval=1, tz=None)</code>
mark every second in <code>bysecond</code> ; <code>bysecond</code> can be an int or sequence. Default is to tick every second <code>bysecond = range(60)</code> <code>interval</code> is the interval between each iteration. Eg, if <code>interval=2</code> , mark every second occurrence Overrides: <code>matplotlib.dates.RRuleLocator.__init__</code>

Inherited from `DateLocator`: `datalim_to_dt`, `nonsingular`, `set_tzinfo`, `viewlim_to_dt`

Inherited from `RRuleLocator`: `_call_`, `autoscale`

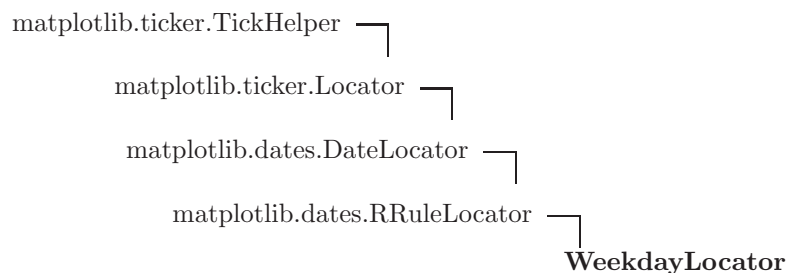
Inherited from `Locator`: `pan`, `refresh`, `zoom`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

17.10.2 Class Variables

Name	Description
Inherited from <code>DateLocator</code>: <code>hms0d</code> (<i>p. 255</i>)	
Inherited from <code>TickHelper</code>: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

17.11 Class `WeekdayLocator`



Make ticks on occurrences of each weekday

17.11.1 Methods

`__init__(self, byweekday=1, interval=1, tz=None)`

mark every weekday in `byweekday`; `byweekday` can be a number or sequence
 elements of `byweekday` must be one of MO, TU, WE, TH, FR, SA, SU, the constants from `dateutils.rrule`
`interval` specifies the number of weeks to skip. Ie `interval=2` plots every second week

Overrides: `matplotlib.dates.RRuleLocator.__init__`

Inherited from `DateLocator`: `datalim_to_dt`, `nonsingular`, `set_tzinfo`, `viewlim_to_dt`

Inherited from `RRuleLocator`: `__call__`, `autoscale`

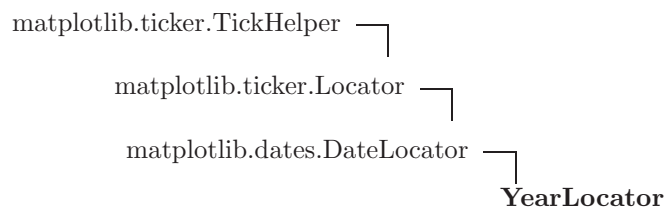
Inherited from `Locator`: `pan`, `refresh`, `zoom`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

17.11.2 Class Variables

Name	Description
Inherited from <code>DateLocator</code>: <code>hms0d</code> (<i>p. 255</i>)	
Inherited from <code>TickHelper</code>: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

17.12 Class `YearLocator`



Make ticks on a given day of each year that is a multiple of base.

Examples: # Tick every year on Jan 1st `locator = YearLocator()`

Tick every 5 years on July 4th `locator = YearLocator(5, month=7, day=4)`

17.12.1 Methods

`__init__(self, base=1, month=1, day=1, tz=None)`

mark years that are multiple of `base` on a given month and day (default jan 1)

Overrides: `matplotlib.dates.DateLocator.__init__`

`__call__(self)`

Return the locations of the ticks

Overrides: `matplotlib.ticker.Locator.__call__` `exitit`(inherited documentation)

autoscale(*self*)

Set the view limits to include the data range

Overrides: `matplotlib.ticker.Locator.autoscale`**Inherited from DateLocator:** `dataLim_to_dt`, `nonsingular`, `set_tzinfo`, `viewlim_to_dt`**Inherited from Locator:** `pan`, `refresh`, `zoom`**Inherited from TickHelper:** `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`**17.12.2 Class Variables**

Name	Description
Inherited from DateLocator: <code>hms0d</code> (<i>p. 255</i>)	
Inherited from TickHelper: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

18 Module `matplotlib.dviread`

An experimental module for reading single-page dvi files output by TeX. Several limitations make this not (currently) useful as a general-purpose dvi preprocessor. The idea is that the file has a single page with only a single formula or other piece of text.

Interface:

```
dvi = Dvi(filename)
dvi.read()
text, boxes = dvi.output(72)
for x,y,font,glyph in text:
    fontname, pointsize = dvi.fontinfo(font)
    ...
for x,y,height,width in boxes:
    ...
```

18.1 Class `Dvi`

```
__builtin__.object ┌
                   │
                   └ Dvi
```

18.1.1 Methods

<code>__init__(self, filename)</code> Overrides: <code>__builtin__.object.__init__</code>
--

<code>arg(self, nbytes, signed=False)</code>
--

<code>bop(self, c0, c1, c2, c3, c4, c5, c6, c7, c8, c9, p)</code>

<code>dispatch(self, byte)</code>

<code>down(self, a)</code>

<code>down_y(self, new_y)</code>

<code>down_z(self, new_z)</code>

<code>eop(self)</code>

<code>fnt_def(self, k, c, s, d, a, l, n)</code>

fnt_num(*self*, *k*)**fontinfo**(*self*, *f*)

Name and size in (Adobe) points.

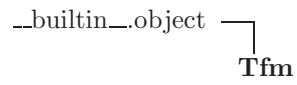
nop(*self*)**output**(*self*, *dpi*)

Return lists of text and box objects transformed into a standard Cartesian coordinate system at the given dpi value. The coordinates are floating point numbers, but otherwise precision is not lost and coordinate values are not clipped to integers.

pop(*self*)**post**(*self*)**post_post**(*self*)**pre**(*self*, *i*, *num*, *den*, *mag*, *comment*)**push**(*self*)**put_char**(*self*, *char*)**put_rule**(*self*, *a*, *b*)**read**(*self*, *debug=False*)**right**(*self*, *b*)**right_w**(*self*, *new_w*)**right_x**(*self*, *new_x*)**set_char**(*self*, *char*)**set_rule**(*self*, *a*, *b*)**xxx**(*self*, *special*)

Inherited from object: `_delattr_`, `_getattr_`, `_hash_`, `_new_`, `_reduce_`, `_reduce_ex_`, `_repr_`, `_setattr_`, `_str_`

18.2 Class *Tfm*



18.2.1 Methods

<code>__init__(self, filename)</code> Overrides: <code>__builtin__.object.__init__</code>
--

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__repr__`, `__setattr__`, `__str__`

19 Module `matplotlib.figure`

Figure class – add docstring here!

19.1 Functions

`figaspect(arg)`

Create a figure with specified aspect ratio. If `arg` is a number, use that aspect ratio. If `arg` is an array, `figaspect` will determine the width and height for a figure that would fit array preserving aspect ratio. The figure width, height in inches are returned. Be sure to create an axes with equal width and height, eg

Example usage:

```
# make a figure twice as tall as it is wide
w, h = figaspect(2.)
fig = Figure(figsize=(w,h))
ax = fig.add_axes([0.1, 0.1, 0.8, 0.8])
ax.imshow(A, **kwargs)

# make a figure with the proper aspect for an array
A = rand(5,3)
w, h = figaspect(A)
fig = Figure(figsize=(w,h))
ax = fig.add_axes([0.1, 0.1, 0.8, 0.8])
ax.imshow(A, **kwargs)
```

Thanks to Fernando Perez for this function

19.2 Class Figure

```
matplotlib.artist.Artist ┌
                          │
                          └ Figure
```

19.2.1 Methods

```
__init__(self, figsize=None, dpi=None, facecolor=None, edgecolor=None, linewidth=1.0, frameon=True, subplotpars=None)
```

`figsize` is a `w,h` tuple in inches `dpi` is dots per inch `subplotpars` is a `SubplotParams` instance, defaults to `rc`
Overrides: `matplotlib.artist.Artist.__init__`

```
add_axes(self, *args, **kwargs)
```

Add an axes with axes rect [left, bottom, width, height] where all quantities are in fractions of figure width and height. kwargs are legal Axes kwargs plus "polar" which sets whether to create a polar axes

```
rect = l,b,w,h
add_axes(rect)
add_axes(rect, frameon=False, axisbg='g')
add_axes(rect, polar=True)
add_axes(ax) # add an Axes instance
```

If the figure already has an axes with key *args, *kwargs then it will simply make that axes current and return it. If you do not want this behavior, eg you want to force the creation of a new axes, you must use a unique set of args and kwargs. The artist "label" attribute has been exposed for this purpose. Eg, if you want two axes that are otherwise identical to be added to the figure, make sure you give them unique labels:

```
add_axes(rect, label='axes1')
add_axes(rect, label='axes2')
```

The Axes instance will be returned

The following kwargs are supported:

```
adjustable: ['box' | 'datalim']
alpha: float
anchor: ['C', 'SW', 'S', 'SE', 'E', 'NE', 'N', 'NW', 'W']
animated: [True | False]
aspect: ['auto' | 'equal' | aspect_ratio]
autoscale_on: True|False
axes: an axes instance
axis_bgcolor: any matplotlib color - see help(colors)
axis_off: void
axis_on: void
axisbelow: True|False
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
cursor_props: a (float, color) tuple
figure: a Figure instance
frame_on: True|False
label: any string
lod: [True | False]
navigate: True|False
navigate_mode: unknown
picker: [None|float|boolean|callable]
position: len(4) sequence of floats
title: str
transform: a matplotlib.transform.transformation instance
visible: [True | False]
xlabel: str
xlim: len(2) sequence of floats
xscale: ['log' | 'linear' ]
xticklabels: sequence of strings
xticks: sequence of floats
ylabel: str
ylim: len(2) sequence of floats
yscale: ['log' | 'linear']
yticklabels: sequence of strings
yticks: sequence of floats
zorder: any number
```

add_axobserver(*self*, *func*)

whenever the axes state change, `func(self)` will be called

```
add_subplot(self, *args, **kwargs)
```

Add a subplot. Examples

```
add_subplot(111)
add_subplot(212, axisbg='r') # add subplot with red background
add_subplot(111, polar=True) # add a polar subplot
add_subplot(sub)             # add Subplot instance sub
```

kwargs are legal Axes kwargs plus "polar" which sets whether to create a polar axes. The Axes instance will be returned.

If the figure already has a subplot with key `*args`, `*kwargs` then it will simply make that subplot current and return it

The following kwargs are supported:

```
adjustable: ['box' | 'datalim']
alpha: float
anchor: ['C', 'SW', 'S', 'SE', 'E', 'NE', 'N', 'NW', 'W']
animated: [True | False]
aspect: ['auto' | 'equal' | aspect_ratio]
autoscale_on: True|False
axes: an axes instance
axis_bgcolor: any matplotlib color - see help(colors)
axis_off: void
axis_on: void
axisbelow: True|False
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
cursor_props: a (float, color) tuple
figure: a Figure instance
frame_on: True|False
label: any string
lod: [True | False]
navigate: True|False
navigate_mode: unknown
picker: [None|float|boolean|callable]
position: len(4) sequence of floats
title: str
transform: a matplotlib.transform.transformation instance
visible: [True | False]
xlabel: str
xlim: len(2) sequence of floats
xscale: ['log' | 'linear' ]
xticklabels: sequence of strings
xticks: sequence of floats
ylabel: str
ylim: len(2) sequence of floats
yscale: ['log' | 'linear']
yticklabels: sequence of strings
yticks: sequence of floats
zorder: any number
```

`autofmt_xdate`(*self*, *bottom*=0.20000000000000001, *rotation*=30, *ha*='right')

A common use case is a number of subplots with shared xaxes where the x-axis is date data. The ticklabels are often long, and it helps to rotate them on the bottom subplot and turn them off on other subplots. This function will raise a `RuntimeError` if any of the Axes are not Subplots.

bottom : the bottom of the subplots for `subplots_adjust` *rotation*: the rotation of the xtick labels *ha* : the horizontal alignment of the xticklabels

`clear`(*self*)

Clear the figure

`clf`(*self*)

Clear the figure

```
colorbar(self, mappable, cax=None, **kw)
```

Create a colorbar for a `ScalarMappable` instance.

Documentation for the pylab thin wrapper:
Add a colorbar to a plot.

Function signatures:

```
colorbar(**kwargs)

colorbar(mappable, **kwargs)

colorbar(mappable, cax, **kwargs)
```

The optional arguments `mappable` and `cax` may be included in the `kwargs`; they are image, `ContourSet`, etc. to which the colorbar applies, and the axes object in which the colorbar will be drawn. Defaults are the current image and a new axes object created next to that image after resizing the image.

`kwargs` are in two groups:

axes properties:

```
fraction    = 0.15; fraction of original axes to use for colorbar
pad        = 0.05 if vertical, 0.15 if horizontal; fraction
              of original axes between colorbar and
              new image axes
shrink     = 1.0; fraction by which to shrink the colorbar
aspect     = 20; ratio of long to short dimensions
```

colorbar properties:

```
extend='neither', 'both', 'min', 'max'
      If not 'neither', make pointed end(s) for out-of-range
      values. These are set for a given colormap using the
      colormap set_under and set_over methods.
spacing='uniform', 'proportional'
      Uniform spacing gives each discrete color the same space;
      proportional makes the space proportional to the data interval.
ticks=None, list of ticks, Locator object
      If None, ticks are determined automatically from the input.
format=None, format string, Formatter object
      If none, the ScalarFormatter is used.
      If a format string is given, e.g. '%.3f', that is used.
      An alternative Formatter object may be given instead.
drawedges=False, True
      If true, draw lines at color boundaries.
```

The following will probably be useful only in the context of indexed colors (that is, when the `mappable` has `norm=NoNorm()`), or other unusual circumstances.

```
boundaries=None or a sequence
values=None or a sequence which must be of length 1 less than the
sequence of boundaries.
```

For each region delimited by adjacent entries in

`delaxes(self, a)`remove `a` from the figure and update the current axes

`draw(self, renderer)`Render the figure using `Renderer` instance `renderer`Overrides: `matplotlib.artist.Artist.draw`

`draw_artist(self, a)`

draw artist only – this is available only after the figure is drawn

```
figimage(self, X, xo=0, yo=0, alpha=1.0, norm=None, cmap=None, vmin=None, vmax=None, origin=None)
```

```
FIGIMAGE(X) # add non-resampled array to figure
```

```
FIGIMAGE(X, xo, yo) # with pixel offsets
```

```
FIGIMAGE(X, **kwargs) # control interpolation ,scaling, etc
```

Add a nonresampled figure to the figure from array X. xo and yo are offsets in pixels

X must be a float array

If X is MxN, assume luminance (grayscale)

If X is MxNx3, assume RGB

If X is MxNx4, assume RGBA

The following kwargs are allowed:

- * `cmap` is a `cm` colormap instance, eg `cm.jet`. If `None`, default to the `rc` `image.cmap` value
- * `norm` is a `matplotlib.colors.Normalize` instance; default is `normalization()`. This scales luminance -> 0-1
- * `vmin` and `vmax` are used to scale a luminance image to 0-1. If either is `None`, the min and max of the luminance values will be used. Note if you pass a `norm` instance, the settings for `vmin` and `vmax` will be ignored.
- * `alpha = 1.0` : the alpha blending value
- * `origin` is either `'upper'` or `'lower'`, which indicates where the `[0,0]` index of the array is in the upper left or lower left corner of the axes. Defaults to the `rc` `image.origin` value

This complements the axes image (`Axes.imshow`) which will be resampled to fit the current axes. If you want a resampled image to fill the entire figure, you can define an `Axes` with size `[0,1,0,1]`.

A `image.FigureImage` instance is returned.

`gca(self, **kwargs)`

Return the current axes, creating one if necessary

The following kwargs are supported

```
adjustable: ['box' | 'datalim']
alpha: float
anchor: ['C', 'SW', 'S', 'SE', 'E', 'NE', 'N', 'NW', 'W']
animated: [True | False]
aspect: ['auto' | 'equal' | aspect_ratio]
autoscale_on: True|False
axes: an axes instance
axis_bgcolor: any matplotlib color - see help(colors)
axis_off: void
axis_on: void
axisbelow: True|False
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
cursor_props: a (float, color) tuple
figure: a Figure instance
frame_on: True|False
label: any string
lod: [True | False]
navigate: True|False
navigate_mode: unknown
picker: [None|float|boolean|callable]
position: len(4) sequence of floats
title: str
transform: a matplotlib.transform.transformation instance
visible: [True | False]
xlabel: str
xlim: len(2) sequence of floats
xscale: ['log' | 'linear' ]
xticklabels: sequence of strings
xticks: sequence of floats
ylabel: str
ylim: len(2) sequence of floats
yscale: ['log' | 'linear']
yticklabels: sequence of strings
yticks: sequence of floats
zorder: any number
```

`get_axes(self)`

return the axes instance the artist resides in, or None

Overrides: `matplotlib.artist.Artist.get_axes` extit(inherited documentation)

get_children(*self*)

get a list of artists contained in the figure

get_dpi(*self*)

Return the dpi as a float

get_edgecolor(*self*)

Get the edge color of the Figure rectangle

get_facecolor(*self*)

Get the face color of the Figure rectangle

get_figheight(*self*)

Return the figheight as a float

get_figwidth(*self*)

Return the figwidth as a float

get_frameon(*self*)

get the boolean indicating frameon

get_size_inches(*self*)**get_window_extent**(*self*, *args, **kwargs)

get the figure bounding box in display space; kwargs are void

hold(*self*, *b=None*)

Set the hold state. If hold is None (default), toggle the hold state. Else set the hold state to boolean value b.

Eg hold() # toggle hold hold(True) # hold is on hold(False) # hold is off

legend(*self*, *handles*, *labels*, *loc*, ***kwargs*)

Place a legend in the figure. Labels are a sequence of strings, handles is a sequence of line or patch instances, and loc can be a string or an integer specifying the legend location

USAGE:

```
legend( (line1, line2, line3),
        ('label1', 'label2', 'label3'),
        'upper right')
```

The LOC location codes are

```
'best' : 0,          (currently not supported, defaults to upper right)
'upper right' : 1,   (default)
'upper left'  : 2,
'lower left'  : 3,
'lower right' : 4,
'right'       : 5,
'center left' : 6,
'center right': 7,
'lower center': 8,
'upper center': 9,
'center'      : 10,
```

loc can also be an (x,y) tuple in figure coords, which specifies the lower left of the legend box. figure coords are (0,0) is the left, bottom of the figure and 1,1 is the right, top.

The legend instance is returned. The following kwargs are supported:

```
isaxes=True          # whether this is an axes legend
numpoints = 4        # the number of points in the legend line
prop = FontProperties(size='smaller') # the font property
pad = 0.2            # the fractional whitespace inside the legend border
markerscale = 0.6    # the relative size of legend markers vs. original
shadow               # if True, draw a shadow behind legend
labelsep = 0.005     # the vertical space between the legend entries
handlelen = 0.05     # the length of the legend lines
handletextsep = 0.02 # the space between the legend line and legend text
axespad = 0.02       # the border between the axes and legend edge
```

pick(*self*, *mouseevent*)

the user picked location x,y; if this Artist is within picker "pick epsilon" of x,y fire off a pick event

Overrides: `matplotlib.artist.Artist.pick` `exitit`(inherited documentation)

savefig(*self*, *args, **kwargs)

SAVEFIG(fname, dpi=None, facecolor='w', edgecolor='w', orientation='portrait', papertype=None, format=None):

Save the current figure.

fname - the filename to save the current figure to. The output formats supported depend on the backend being used. and are deduced by the extension to fname. Possibilities are eps, jpeg, pdf, png, ps, svg. fname can also be a file or file-like object - cairo backend only. dpi - is the resolution in dots per inch. If None it will default to the value `savefig.dpi` in the `matplotlibrc` file

facecolor and edgecolor are the colors of the figure rectangle

orientation is either 'landscape' or 'portrait' - not supported on all backends; currently only on postscript output

papertype is is one of 'letter', 'legal', 'executive', 'ledger', 'a0' through 'a10', or 'b0' through 'b10' - only supported for postscript output

format - one of 'pdf', 'png', 'ps', 'svg'. It is used to specify the output when fname is a file or file-like object - cairo backend only.

sca(*self*, a)

Set the current axes to be a and return a

set_canvas(*self*, canvas)

Set the canvas the contains the figure
ACCEPTS: a FigureCanvas instance

set_dpi(*self*, val)

Set the dots-per-inch of the figure
ACCEPTS: float

set_edgecolor(*self*, color)

Set the edge color of the Figure rectangle
ACCEPTS: any matplotlib color - see `help(colors)`

`set_facecolor(self, color)`

Set the face color of the Figure rectangle
 ACCEPTS: any matplotlib color - see `help(colors)`

`set_figheight(self, val)`

Set the height of the figure in inches
 ACCEPTS: float

`set_figsize_inches(self, *args, **kwargs)`

`set_figwidth(self, val)`

Set the width of the figure in inches
 ACCEPTS: float

`set_frameon(self, b)`

Set whether the figure frame (background) is displayed or invisible
 ACCEPTS: boolean

`set_size_inches(self, *args, **kwargs)`

`set_size_inches(w,h, forward=False)`

Set the figure size in inches

Usage: `set_size_inches(self, w,h)` OR
`set_size_inches(self, (w,h))`

optional kwarg `forward=True` will cause the canvas size to be automatically updated; eg you can resize the figure window from the shell

WARNING: `forward=True` is broken on all backends except GTK*

ACCEPTS: a `w,h` tuple with `w,h` in inches

`subplots_adjust(self, *args, **kwargs)`

`subplots_adjust(self, left=None, bottom=None, right=None, top=None, wspace=None, hspace=None)`

`fig.subplots_adjust(left=None, bottom=None, right=None, wspace=None, hspace=None):`
 Update the `SubplotParams` with `kwargs` (defaulting to `rc` where `None`) and update the subplot locations

```
text(self, x, y, s, *args, **kwargs)
```

Add text to figure at location x,y (relative 0-1 coords) See the help for `Axis text` for the meaning of the other arguments

kwargs control the Text properties:

```

alpha: float
animated: [True | False]
axes: an axes instance
backgroundcolor: any matplotlib color
bbox: rectangle prop dict plus key 'pad' which is a pad in points
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color: any matplotlib color
family: [ 'serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace' ]
figure: a matplotlib.figure.Figure instance
fontproperties: a matplotlib.font_manager.FontProperties instance
horizontalalignment or ha: [ 'center' | 'right' | 'left' ]
label: any string
lod: [True | False]
multialignment: ['left' | 'right' | 'center' ]
name or fontname: string eg, ['Sans' | 'Courier' | 'Helvetica' ...]
picker: [None|float|boolean|callable]
position: (x,y)
rotation: [ angle in degrees 'vertical' | 'horizontal'
size or fontsize: [ size in points | relative size eg 'smaller', 'x-large' ]
style or fontstyle: [ 'normal' | 'italic' | 'oblique' ]
text: string or anything printable with '%s' conversion
transform: a matplotlib.transform transformation instance
variant: [ 'normal' | 'small-caps' ]
verticalalignment or va: [ 'center' | 'top' | 'bottom' ]
visible: [True | False]
weight or fontweight: [ 'normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight' ]
x: float
y: float
zorder: any number

```

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

19.2.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	

19.3 Class `SubplotParams`

A class to hold the parameters for a subplot

19.3.1 Methods

`__init__(self, left=None, bottom=None, right=None, top=None, wspace=None, hspace=None)`

All dimensions are fraction of the figure width or height. All values default to their rc params

The following attributes are available:

`left` : the left side of the subplots of the figure
`right` : the right side of the subplots of the figure
`bottom` : the bottom of the subplots of the figure
`top` : the top of the subplots of the figure
`wspace` : the amount of width reserved for blank space between subplots
`hspace` : the amount of height reserved for white space between subplots

`validate` : make sure the params are in a legal state (`left < right`, etc)

`update(self, left=None, bottom=None, right=None, top=None, wspace=None, hspace=None)`

Update the current values. If any kwarg is None, default to the current value, if set, otherwise to rc

20 Module `matplotlib.finance`

A collection of modules for collecting, analyzing and plotting financial data. User contributions welcome!

20.1 Functions

`candlestick`(*ax*, *quotes*, *width*=0.20000000000000001, *colorup*='k', *colordown*='r', *alpha*=1.0)

quotes is a list of (time, open, close, high, low, ...) tuples. As long as the first 5 elements of the tuples are these values, the tuple can be as long as you want (eg it may store volume).

time must be in float days format - see `date2num`

Plot the time, open, close, high, low as a vertical line ranging from low to high. Use a rectangular bar to represent the open-close span. If close >= open, use *colorup* to color the bar, otherwise use *colordown*

ax : an Axes instance to plot to *width* : fraction of a day for the rectangle width *colorup* : the color of the rectangle where close >= open *colordown* : the color of the rectangle where close < open *alpha* : the rectangle alpha level

return value is lines, patches where lines is a list of lines added and patches is a list of the rectangle patches added

`candlestick2`(*ax*, *opens*, *closes*, *highs*, *lows*, *width*=4, *colorup*='k', *colordown*='r', *alpha*=0.75)

Represent the open, close as a bar line and high low range as a vertical line.

ax : an Axes instance to plot to *width* : the bar width in points *colorup* : the color of the lines where close >= open *colordown* : the color of the lines where close < open *alpha* : bar transparency

return value is lineCollection, barCollection

`fetch_historical_yahoo`(*ticker*, *date1*, *date2*, *cachename*=None)

Fetch historical data for ticker between date1 and date2. date1 and date2 are datetime instances

Ex: `fh = fetch_historical_yahoo('^GSPC', d1, d2)`

cachename is the name of the local file cache. If None, will default to the md5 hash or the url (which incorporates the ticker and date range)

a file handle is returned

`index_bar`(*ax*, *vals*, *facecolor*='b', *edgecolor*='l', *width*=4, *alpha*=1.0)

Add a bar collection graph with height vals (-1 is missing).

ax : an Axes instance to plot to *width* : the bar width in points *alpha* : bar transparency

`parse_yahoo_historical`(*fh*, *asobject*=False, *adjusted*=True)

Parse the historical data in file handle *fh* from yahoo finance and return results as a list of

d, open, close, high, low, volume

where *d* is a floating point representation of date, as returned by `date2num`

if *adjusted*=True, use adjusted prices

```
plot_day_summary(ax, quotes, ticksize=3, colorup='k', colordown='r')
```

quotes is a list of (time, open, close, high, low, ...) tuples

Represent the time, open, close, high, low as a vertical line ranging from low to high. The left tick is the open and the right tick is the close.

time must be in float date format - see `date2num`

ax : an Axes instance to plot to
 ticksize : open/close tick marker in points
 colorup : the color of the lines where close >= open
 colordown : the color of the lines where close < open
 return value is a list of lines added

```
plot_day_summary2(ax, opens, closes, highs, lows, ticksize=4, colorup='k', colordown='r')
```

Represent the time, open, close, high, low as a vertical line ranging from low to high. The left tick is the open and the right tick is the close.

ax : an Axes instance to plot to
 ticksize : size of open and close ticks in points
 colorup : the color of the lines where close >= open
 colordown : the color of the lines where close < open
 return value is a list of lines added

```
quotes_historical_yahoo(ticker, date1, date2, asobject=False, adjusted=True, cachename=None)
```

Get historical data for ticker between date1 and date2. date1 and date2 are datetime instances

results are a list of tuples

```
(d, open, close, high, low, volume)
```

where d is a floating point representation of date, as returned by `date2num`

if `asobject` is True, the return val is an object with attrs `date`, `open`, `close`, `high`, `low`, `volume`, which are equal length arrays

if `adjusted=True`, use adjusted prices

Ex:

```
sp = f.quotes_historical_yahoo('^GSPC', d1, d2, asobject=True, adjusted=True)
```

```
returns = (sp.open[1:] - sp.open[:-1])/sp.open[1:]
```

```
[n,bins,patches] = hist(returns, 100)
```

```
mu = mean(returns)
```

```
sigma = std(returns)
```

```
x = normpdf(bins, mu, sigma)
```

```
plot(bins, x, color='red', lw=2)
```

`cachename` is the name of the local file cache. If None, will default to the md5 hash or the url (which incorporates the ticker and date range)

volume_overlay(*ax*, *opens*, *closes*, *volumes*, *colorup*='k', *colordown*='r', *width*=4, *alpha*=1.0)

Add a volume overlay to the current axes. The opens and closes are used to determine the color of the bar. -1 is missing. If a value is missing on one it must be missing on all

ax : an Axes instance to plot to *width* : the bar width in points *colorup* : the color of the lines where close >= open *colordown* : the color of the lines where close < open *alpha* : bar transparency

volume_overlay2(*ax*, *closes*, *volumes*, *colorup*='k', *colordown*='r', *width*=4, *alpha*=1.0)

Add a volume overlay to the current axes. The closes are used to determine the color of the bar. -1 is missing. If a value is missing on one it must be missing on all

ax : an Axes instance to plot to *width* : the bar width in points *colorup* : the color of the lines where close >= open *colordown* : the color of the lines where close < open *alpha* : bar transparency
nb: first point is not displayed - it is used only for choosing the right color

volume_overlay3(*ax*, *quotes*, *colorup*='k', *colordown*='r', *width*=4, *alpha*=1.0)

Add a volume overlay to the current axes. *quotes* is a list of (d, open, close, high, low, volume) and close-open is used to determine the color of the bar

kwarg width : the bar width in points *colorup* : the color of the lines where close1 >= close0 *colordown* : the color of the lines where close1 < close0 *alpha* : bar transparency

21 Module `matplotlib.font_manager`

A module for finding, managing, and using fonts across-platforms.

This module provides a single `FontManager` that can be shared across backends and platforms. The `findfont()` method returns the best TrueType (TTF) font file in the local or system font path that matches the specified `FontProperties`. The `FontManager` also handles Adobe Font Metrics (AFM) font files for use by the PostScript backend.

The design is based on the W3C Cascading Style Sheet, Level 1 (CSS1) font specification (<http://www.w3.org/TR/1998/REC-CSS2-19980512/>). Future versions may implement the Level 2 or 2.1 specifications.

KNOWN ISSUES

- documentation
- font variant is untested
- font stretch is incomplete
- font size is incomplete
- font size_adjust is incomplete
- default font algorithm needs improvement and testing
- setWeights function needs improvement
- 'light' is an invalid weight value, remove it.
- update_fonts not implemented

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Copyright : John Hunter (2004,2005), Paul Barrett (2004,2005)
License : matplotlib license (PSF compatible)
The font directory code is from `ttfquery`,
see `license/LICENSE_TTFQUERY`.

21.1 Functions

add_filename (<i>fontdict</i> , <i>prop</i> , <i>fname</i>)
--

A function to add a font file name to the font dictionary using the <code>FontKey</code> properties. If a font property has no dictionary, then create it.
--

afmFontProperty (<i>font</i>)
--

A function for populating the <code>FontKey</code> by extracting information from the AFM font file.
--

createFontDict(*fontfiles*, *fontext*='ttf')

A function to create a dictionary of font file paths. The default is to create a dictionary for TrueType fonts. An AFM font dictionary can optionally be created.

findSystemFonts(*fontpaths*=None, *fontext*='ttf')

Search for fonts in the specified font paths, or use the system paths if none given. A list of TrueType fonts are returned by default with AFM fonts as an option.

OSXFontDirectory()

Return the system font directories for OS X.

OSXInstalledFonts(*directory*=None, *fontext*=None)

Get list of font files on OS X - ignores font suffix by default

pickle_dump(*data*, *filename*)

Equivalent to `pickle.dump(data, open(filename, 'w'))` but closes the file to prevent filehandle leakage.

pickle_load(*filename*)

Equivalent to `pickle.load(open(filename, 'r'))` but closes the file to prevent filehandle leakage.

setWeights(*font*)

A function to populate missing values in a font weight dictionary. This procedure is necessary since the font finding algorithm always matches on the weight property.

ttfdict_to_fnames(*d*)

flatten a ttfdict to all the filenames it contains

ttfFontProperty(*font*)

A function for populating the FontKey by extracting information from the TrueType font file.

weight_as_number(*weight*)

Return the weight property as a numeric value. String values are converted to their corresponding numeric value.

win32FontDirectory()

Return the user-specified font directory for Win32.

```
win32InstalledFonts(directory=None, fontext='ttf')
```

Search for fonts in the specified font directory, or use the system directories if none given. A list of TrueType fonts are returned by default with AFM fonts as an option.

```
x11FontDirectory()
```

Return the system font directories for X11.

21.2 Class `FontKey`

```
__builtin__.object ┌
                   │
                   └─ FontKey
```

A class for storing Font properties. It is used when populating the font dictionary.

21.2.1 Methods

```
__init__(self, name='', style='normal', variant='normal', weight='normal', stretch='normal',
         size='medium')
```

Overrides: `__builtin__.object.__init__`

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__repr__`, `__setattr__`, `__str__`

21.3 Class `FontManager`

On import, the `FontManager` creates a dictionary of TrueType fonts based on the font properties: name, style, variant, weight, stretch, and size. The `findfont()` method searches this dictionary for a font file name that exactly matches the font properties of the specified text. If none is found, a default font is returned. By updating the dictionary with the properties of the found font, the font dictionary can act like a font cache.

21.3.1 Methods

```
__init__(self, size=None, weight='normal')
```

```
findfont(self, prop, fontext='ttf')
```

Search the font dictionary for a font that exactly or closely matches the specified font properties. See the `FontProperties` class for a description.

The properties are searched in the following order: name, style, variant, weight, stretch, and size. The font weight always matches returning the closest weight, and the font size always matches for scalable fonts. An oblique style font will be used in place of a missing italic style font if present. See the W3C Cascading Style Sheet, Level 1 (CSS1; <http://www.w3.org/TR/1998/REC-CSS2-19980512/>) documentation for a description of the font finding algorithm.

<code>get_default_size(self)</code>

Return the default font size.

<code>get_default_weight(self)</code>

Return the default font weight.

<code>set_default_size(self, size)</code>

Set the default font size in points. The initial value is set by <code>font.size</code> in rc.
--

<code>set_default_weight(self, weight)</code>

Set the default font weight. The initial value is 'normal'.

<code>update_fonts(self, filenames)</code>
--

Update the font dictionary with new font files. Currently not implemented.
--

21.4 Class `FontProperties`

A class for storing and manipulating font properties.

The font properties are those described in the W3C Cascading Style Sheet, Level 1 (CSS1; <http://www.w3.org/TR/1998/REC-CSS2-19980512/>) font specification. The six properties are:

- `family` - A list of font names in decreasing order of priority. The last item is the default font name and is given the name of the font family, either serif, sans-serif, cursive, fantasy, and monospace.
- `style` - Either normal, italic or oblique.
- `variant` - Either normal or small-caps.
- `stretch` - Either an absolute value of ultra-condensed, extra-condensed, condensed, semi-condensed, normal, semi-expanded, expanded, extra-expanded or ultra-expanded; or a relative value of narrower or wider. This property is currently not implemented and is set to normal.
- `weight` - A numeric value in the range 100, 200, 300, ..., 900.
- `size` - Either an absolute value of xx-small, x-small, small, medium, large, x-large, xx-large; or a relative value of smaller or larger; or an absolute font size, e.g. 12; or scalable.

The default font property for TrueType fonts is: sans-serif, normal, normal, normal, 400, scalable.

The preferred usage of font sizes is to use the absolute values, e.g. `large`, instead of absolute font sizes, e.g. `12`. This approach allows all text sizes to be made larger or smaller based on the font manager's default font size, i.e. by using the `set_default_size()` method of the font manager.

Examples:

```
# Load default font properties
>>> p = FontProperties()
>>> p.get_family()
['Bitstream Vera Sans', 'Lucida Grande', 'Verdana', 'Geneva', 'Lucida', 'Arial', 'Helvetica', 'sans-serif']

# Change font family to 'fantasy'
>>> p.set_family('fantasy')
>>> p.get_family()
['Comic Sans MS', 'Chicago', 'Charcoal', 'Impact', 'Western', 'fantasy']

# Make these fonts highest priority in font family
>>> p.set_name(['foo', 'fantasy', 'bar', 'baz'])
Font name 'fantasy' is a font family. It is being deleted from the list.
>>> p.get_family()
['foo', 'bar', 'baz', 'Comic Sans MS', 'Chicago', 'Charcoal', 'Impact', 'Western', 'fantasy']
```

21.4.1 Methods

<code>__init__(self, family=None, style=None, variant=None, weight=None, stretch=None, size=None, fname=None)</code>
--

<code>__hash__(self)</code>

<code>__str__(self)</code>

<code>copy(self)</code>

Return a deep copy of self

<code>get_family(self)</code>

Return a list of font names that comprise the font family.
--

<code>get_name(self)</code>

Return the name of the font that best matches the font properties.
--

get_size(*self*)

Return the font size.

get_size_in_points(*self*, *parent_size=None*)

Return the size property as a numeric value. String values are converted to their corresponding numeric value.

get_stretch(*self*)

Return the font stretch or width. Options are: normal, narrow, condensed, or wide.

get_style(*self*)

Return the font style. Values are: normal, italic or oblique.

get_variant(*self*)

Return the font variant. Values are: normal or small-caps.

get_weight(*self*)Return the font weight. See the `FontProperties` class for a a list of possible values.**set_family**(*self*, *family*)

Change the font family. Options are: serif, sans-serif, cursive, fantasy, or monospace.

set_name(*self*, *names*)Add one or more font names to the font family list. If the font name is already in the list, then the font is given a higher priority in the font family list. To change the font family, use the `set_family()` method.**set_size**(*self*, *size*)

Set the font size.

set_stretch(*self*, *stretch*)

Set the font stretch or width. Options are: normal, narrow, condensed, or wide.

set_style(*self*, *style*)

Set the font style. Values are: normal, italic or oblique.

set_variant(*self*, *variant*)

Set the font variant. Values are: normal or small-caps.

set_weight(*self*, *weight*)

Set the font weight. See the `FontProperties` class for a list of possible values.

get_extent(*self*)

get the image extent: left, right, bottom, top

get_filtnorm(*self*)

return the filtnorm setting

get_filtrrad(*self*)

return the filtrrad setting

get_interpolation(*self*)

Return the interpolation method the image uses when resizing.

One of

'bicubic', 'bilinear', 'blackman100', 'blackman256', 'blackman64', 'nearest', 'sinc144', 'sinc256', 'sinc64', 'spline16', 'spline36'

get_size(*self*)

Get the numRows, numcols of the input image

make_image(*self*, *magnification=1.0*)**pick**(*self*, *mouseevent*)

return true if the data coords of mouse click are within the extent of the image

Overrides: `matplotlib.artist.Artist.pick`**set_alpha**(*self*, *alpha*)

Set the alpha value used for blending - not supported on all backends

ACCEPTS: float

Overrides: `matplotlib.artist.Artist.set_alpha`**set_array**(*self*, *A*)retained for backwards compatibility - use `set_data` insteadACCEPTS: numeric/numarray/PIL Image *A*Overrides: `matplotlib.cm.ScalarMappable.set_array`**set_data**(*self*, *A*, *shape=None*)

Set the image array

ACCEPTS: numpy/PIL Image *A*

set_filternorm(*self*, *filternorm*)

Set whether the resize filter norms the weights – see help for `imshow`

ACCEPTS: 0 or 1

set_filterrad(*self*, *filterrad*)

Set the resize filter radius only applicable to some interpolation schemes – see help for `imshow`

ACCEPTS: positive float

set_interpolation(*self*, *s*)

Set the interpolation method the image uses when resizing.

ACCEPTS: ['bicubic' | 'bilinear' | 'blackman100' | 'blackman256' | 'blackman64', 'nearest' | 'sinc144' | 'sinc256' | 'sinc64' | 'spline16' | 'spline36']

write_png(*self*, *fname*, *noscale=False*)

Write the image to png file with *fname*

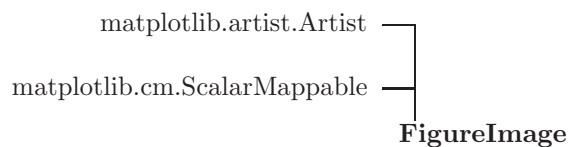
Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

Inherited from ScalarMappable: `add_observer`, `autoscale`, `autoscale_None`, `get_array`, `get_clim`, `notify`, `set_clim`, `set_cmap`, `set_colorbar`, `set_norm`, `to_rgba`

22.2.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	

22.3 Class `FigureImage`



22.3.1 Methods

<code>__init__(self, fig, cmap=None, norm=None, offsetx=0, offsety=0, origin=None)</code>
cmap is a <code>colors.Colormap</code> instance norm is a <code>colors.Normalize</code> instance to map luminance to 0-1 Overrides: <code>matplotlib.artist.Artist.__init__</code>
<code>draw(self, renderer, *args, **kwargs)</code>
Derived classes drawing method Overrides: <code>matplotlib.artist.Artist.draw</code> <code>exitit</code> (inherited documentation)
<code>get_size(self)</code>
Get the numrows, numcols of the input image
<code>make_image(self, magnification=1.0)</code>
<code>write_png(self, fname)</code>
Write the image to png file with fname

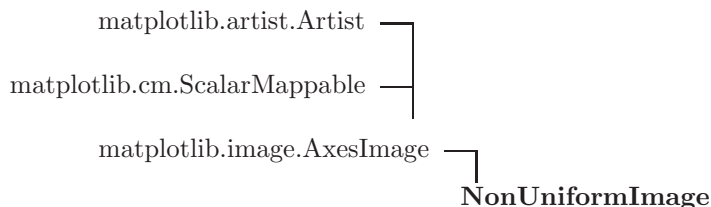
Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pick`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

Inherited from ScalarMappable: `add_observer`, `autoscale`, `autoscale_None`, `changed`, `get_array`, `get_clim`, `notify`, `set_array`, `set_clim`, `set_cmap`, `set_colorbar`, `set_norm`, `to_rgba`

22.3.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	

22.4 Class `NonUniformImage`



22.4.1 Methods

`__init__(self, ax, cmap=None, norm=None, extent=None)`

Overrides: `matplotlib.image.AxesImage.__init__`

`get_extent(self)`

get the image extent: left, right, bottom, top

Overrides: `matplotlib.image.AxesImage.get_extent` `extit`(inherited documentation)

`make_image(self, magnification=1.0)`

Overrides: `matplotlib.image.AxesImage.make_image`

`set_array(self, *args)`

Overrides: `matplotlib.image.AxesImage.set_array`

`set_cmap(self, cmap)`

set the colormap for luminance data

ACCEPTS: a colormap

Overrides: `matplotlib.cm.ScalarMappable.set_cmap` `extit`(inherited documentation)

`set_data(self, x, y, A)`

Overrides: `matplotlib.image.AxesImage.set_data`

`set_filternorm(self, s)`

Overrides: `matplotlib.image.AxesImage.set_filternorm`

`set_filtrrad(self, s)`

Overrides: `matplotlib.image.AxesImage.set_filtrrad`

`set_interpolation(self, s)`

Set the interpolation method the image uses when resizing.

ACCEPTS: ['bicubic' | 'bilinear' | 'blackman100' | 'blackman256' | 'blackman64', 'nearest' | 'sinc144' | 'sinc256' | 'sinc64' | 'spline16' | 'spline36']

Overrides: `matplotlib.image.AxesImage.set_interpolation` `extit`(inherited documentation)

`set_norm(self, norm)`

set the normalization instance

Overrides: `matplotlib.cm.ScalarMappable.set_norm` `extit`(inherited documentation)

Inherited from `Artist`: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`,

set_zorder, update, update_from

Inherited from `ScalarMappable`: add_observer, autoscale, autoscale_None, get_array, get_clim, notify, set_clim, set_colorbar, to_rgba

Inherited from `AxesImage`: changed, draw, get_filternorm, get_filterrad, get_interpolation, get_size, pick, set_alpha, write_png

22.4.2 Class Variables

Name	Description
Inherited from <code>Artist</code>: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	

23 Module `matplotlib.legend`

Place a legend on the axes at location `loc`. Labels are a sequence of strings and `loc` can be a string or an integer specifying the legend location

The location codes are

```
'best'           : 0,
'upper right'    : 1, (default)
'upper left'     : 2,
'lower left'     : 3,
'lower right'    : 4,
'right'          : 5,
'center left'   : 6,
'center right'  : 7,
'lower center'  : 8,
'upper center'  : 9,
'center'        : 10,
```

Return value is a sequence of text, line instances that make up the legend

23.1 Functions

<code>line_cuts_bbox(<i>line</i>, <i>bbox</i>)</code>
Return True if and only if line cuts bbox.

23.2 Class Legend

```
matplotlib.artist.Artist ┌
                          |
                          └ Legend
```

Place a legend on the axes at location `loc`. Labels are a sequence of strings and `loc` can be a string or an integer specifying the legend location

The location codes are

```
'best'           : 0,
'upper right'    : 1, (default)
'upper left'     : 2,
'lower left'     : 3,
'lower right'    : 4,
'right'          : 5,
```

```
'center left' : 6,
'center right' : 7,
'lower center' : 8,
'upper center' : 9,
'center' : 10,
```

Return value is a sequence of text, line instances that make up the legend

23.2.1 Methods

```
__init__(self, parent, handles, labels, loc, isaxes=None, numpoints=None, prop=None, pad=None,
markerscale=None, labelsep=None, handlelen=None, handletextsep=None, axespad=None, shadow=None)
```

```
parent          # the artist that contains the legend
handles         # a list of artists (lines, patches) to add to the legend
labels         # a list of strings to label the legend
loc            # a location code
isaxes=True     # whether this is an axes legend
numpoints = 4   # the number of points in the legend line
prop = FontProperties(size='smaller') # the font property
pad = 0.2       # the fractional whitespace inside the legend border
markerscale = 0.6 # the relative size of legend markers vs. original
shadow         # if True, draw a shadow behind legend
```

The following dimensions are in axes coords

```
labelsep = 0.005 # the vertical space between the legend entries
handlelen = 0.05 # the length of the legend lines
handletextsep = 0.02 # the space between the legend line and legend text
axespad = 0.02 # the border between the axes and legend edge
```

Overrides: `matplotlib.artist.Artist.__init__`

```
draw(self, renderer)
```

Overrides: `matplotlib.artist.Artist.draw`

```
draw_frame(self, b)
```

`b` is a boolean. Set draw frame to `b`

```
get_frame(self)
```

return the `Rectangle` instance used to frame the legend

```
get_lines(self)
```

return a list of `lines.Line2D` instances in the legend

get_patches (<i>self</i>)

return a list of patch instances in the legend
--

get_texts (<i>self</i>)

return a list of <code>text.Text</code> instance in the legend
--

get_window_extent (<i>self</i>)
--

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pick`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

23.2.2 Class Variables

Name	Description
<code>codes</code>	Value: <code>{'right': 5, 'center': 10, 'lower left': 3, 'center right': 7, 'upper left': ...}</code> (<i>type=dict</i>)
<code>zorder</code>	Value: <code>5</code> (<i>type=int</i>)
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	

24 Module `matplotlib.lines`

This module contains all the 2D line class which can draw with a variety of line styles, markers and colors

24.1 Functions

```
unmasked_index_ranges(mask, compressed=True)
```

Calculate the good data ranges in a masked 1-D array, based on `mask`.

Returns `Nx2` array with each row the start and stop indices for slices of the compressed array corresponding to each of `N` uninterrupted runs of unmasked values.

If optional argument `compressed` is `False`, it returns the start and stop indices into the original array, not the compressed array.

Returns `None` if there are no unmasked values.

Example:

```
y = ma.array(arange(5), mask = [0,0,1,0,0])
#ii = unmasked_index_ranges(y.mask())
ii = unmasked_index_ranges(ma.getmask(y))
    # returns [[0,2,] [2,4,]]

y.compressed().filled()[ii[1,0]:ii[1,1]]
    # returns array [3,4,]
    # (The 'filled()' method converts the masked array to a numerix array.)

#i0, i1 = unmasked_index_ranges(y.mask(), compressed=False)
i0, i1 = unmasked_index_ranges(ma.getmask(y), compressed=False)
    # returns [[0,3,] [2,5,]]

y.filled()[ii[1,0]:ii[1,1]]
    # returns array [3,4,]
```

24.2 Class `Line2D`

```
matplotlib.artist.Artist ┌
                          │
                          └─ Line2D
```

Known Subclasses: `Line3D`

24.2.1 Methods

```
__init__(self, xdata, ydata, linewidth=None, linestyle=None, color=None, marker=None,
markersize=None, markeredgewidth=None, markeredgewidth=None, markeredgewidth=None, markerfacecolor=None,
antialiased=None, dash_capstyle=None, solid_capstyle=None, dash_joinstyle=None, solid_joinstyle=None,
**kwargs)
```

Create a `Line2D` instance with x and y data in sequences `xdata`, `ydata`

The kwargs are `Line2D` properties:

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markeredgewidth or mec: any matplotlib color
markeredgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number
```

Overrides: `matplotlib.artist.Artist.__init__`

```
draw(self, renderer)
```

Overrides: `matplotlib.artist.Artist.draw`

```
get_aa(self)
```

alias for `get_antialiased`

```
get_antialiased(self)
```

get_c(*self*)alias for `get_color`**get_color(*self*)****get_dash_capstyle(*self*)**

Get the cap style for dashed linestyles

get_dash_joinstyle(*self*)

Get the join style for dashed linestyles

get_linestyle(*self*)**get_linewidth(*self*)****get_ls(*self*)**alias for `get_linestyle`**get_lw(*self*)**alias for `get_linewidth`**get_marker(*self*)****get_markeredgecolor(*self*)****get_markeredgewidth(*self*)****get_markerfacecolor(*self*)****get_markersize(*self*)****get_mec(*self*)**alias for `get_markeredgecolor`**get_mew(*self*)**alias for `get_markeredgewidth`

get_mfc(*self*)alias for `get_markerfacecolor`**get_ms**(*self*)alias for `get_markersize`**get_solid_capstyle**(*self*)

Get the cap style for solid linestyles

get_solid_joinstyle(*self*)

Get the join style for solid linestyles

get_window_extent(*self*, *renderer*)**get_xdata**(*self*, *orig*=True)return the xdata; if *orig* is true return the original data, else the processed data**get_ydata**(*self*, *orig*=True)return the ydata; if *orig* is true return the original data, else the processed data**is_dashed**(*self*)

return True if line is dashstyle

pick(*self*, *mouseevent*)If *mouseevent* is over data that satisfies the picker, fire off a `backend_bases.PickEvent` with the additional attribute "ind" which is a sequence of indices into the data that meet the criteriaOverrides: `matplotlib.artist.Artist.pick`**recache**(*self*)**set_aa**(*self*, *val*)alias for `set_antialiased`**set_antialiased**(*self*, *b*)

True if line should be drawn with antialiased rendering

ACCEPTS: [True | False]

set_axes(*self*, *ax*)Overrides: `matplotlib.artist.Artist.set_axes`**set_c**(*self*, *val*)alias for `set_color`**set_color**(*self*, *color*)

Set the color of the line

ACCEPTS: any matplotlib color

set_dash_capstyle(*self*, *s*)

Set the cap style for dashed linestyles ACCEPTS: ['butt' | 'round' | 'projecting']

set_dash_joinstyle(*self*, *s*)

Set the join style for dashed linestyles ACCEPTS: ['miter' | 'round' | 'bevel']

set_dashes(*self*, *seq*)Set the dash sequence, sequence of dashes with on off ink in points. If *seq* is empty or if *seq* = (None, None), the linestyle will be set to solid.

ACCEPTS: sequence of on/off ink in points

set_data(*self*, **args*)

Set the x and y data

ACCEPTS: (array xdata, array ydata)

set_linestyle(*self*, *linestyle*)

Set the linestyle of the line

ACCEPTS: ['-' | '-.' | ':' | 'steps' | 'None' | '' | '']

set_linewidth(*self*, *w*)

Set the line width in points

ACCEPTS: float value in points

set_ls(*self*, *val*)alias for `set_linestyle`**set_lw**(*self*, *val*)alias for `set_linewidth`

set_marker(*self*, *marker*)

Set the line marker

ACCEPTS: ['+' | ',' | '.' | '1' | '2' | '3' | '4'
 | '<' | '>' | 'D' | 'H' | '^' | '_' | 'd'
 | 'h' | 'o' | 'p' | 's' | 'v' | 'x' | '|'
 | TICKUP | TICKDOWN | TICKLEFT | TICKRIGHT
 | 'None' | ' ' | '']

set_markeredgecolor(*self*, *ec*)

Set the marker edge color

ACCEPTS: any matplotlib color

set_markeredgewidth(*self*, *ew*)

Set the marker edge width in points

ACCEPTS: float value in points

set_markerfacecolor(*self*, *fc*)

Set the marker face color

ACCEPTS: any matplotlib color

set_markersize(*self*, *sz*)

Set the marker size in points

ACCEPTS: float

set_mec(*self*, *val*)

alias for set_markeredgecolor

set_mew(*self*, *val*)

alias for set_markeredgewidth

set_mfc(*self*, *val*)

alias for set_markerfacecolor

set_ms(*self*, *val*)

alias for set_markersize

set_solid_capstyle(*self*, *s*)

Set the cap style for solid linestyles ACCEPTS: ['butt' | 'round' | 'projecting']

set_solid_joinstyle(*self*, *s*)

Set the join style for solid linestyles ACCEPTS: ['miter' | 'round' | 'bevel']

set_xdata(*self*, *x*)Set the data array for x
ACCEPTS: array**set_ydata**(*self*, *y*)Set the data array for y
ACCEPTS: array**update_from**(*self*, *other*)

copy properties from other to self

Overrides: `matplotlib.artist.Artist.update_from`

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`

24.2.2 Class Variables

Name	Description
<code>filled_markers</code>	Value: ('o', '^', 'v', '<', '>', 's', 'd', 'D', 'h', - 'H', 'p') (<i>type=tuple</i>)
<code>validCap</code>	Value: ('butt', 'round', 'projecting') (<i>type=tuple</i>)
<code>validJoin</code>	Value: ('miter', 'round', 'bevel') (<i>type=tuple</i>)
<code>zorder</code>	Value: 2 (<i>type=int</i>)
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	

25 Module `matplotlib.mathtext`

OVERVIEW

`mathtext` is a module for parsing TeX expressions and drawing them into a `matplotlib.ft2font` image buffer. You can draw from this buffer into your backend.

A large set of the TeX symbols are provided (see below). Subscripting and superscripting are supported, as well as the over/under style of subscripting with `\sum`, `\int`, etc.

The module uses `yparsing` to parse the TeX expression, and so can handle fairly complex TeX expressions. Eg, the following renders correctly

```
s = r'$\cal{R}\prod_{i=\alpha\cal{B}}^{\infty} a_i\rm{sin}(2 \pi f x_i)$'
```

The fonts `\cal`, `\rm`, `\it`, and `\tt` are allowed.

The following accents are provided: `\hat`, `\breve`, `\grave`, `\bar`, `\acute`, `\tilde`, `\vec`, `\dot`, `\ddot`. All of them have the same syntax, eg to make an overbar you do `\bar{o}` or to make an o umlaut you do `\ddot{o}`. The shortcuts are also provided, eg: `\"o` `\'e` `\'e` `\~n` `\.x` `\^y`

The spacing elements `\`, `/` and `\hspace{num}` are provided. `/` inserts a small space, and `\hspace{num}` inserts a fraction of the current fontsize. Eg, if `num=0.5` and the `fontsize` is 12.0, `hspace{0.5}` inserts 6 points of space

If you find TeX expressions that don't parse or render properly, please email me, but please check KNOWN ISSUES below first.

REQUIREMENTS

`mathtext` requires `matplotlib.ft2font`. Set `BUILD_FT2FONT=True` in `setup.py`. See BACKENDS below for a summary of availability by backend.

LICENSING:

The computer modern fonts this package uses are part of the BaKoMa fonts, which are (now) free for commercial and noncommercial use and redistribution; see `license/LICENSE_BAKOMA` in the `matplotlib` src distribution for redistribution requirements.

USAGE:

See <http://matplotlib.sourceforge.net/tutorial.html#mathtext> for a tutorial introduction.

Any text element (xlabel, ylabel, title, text, etc) can use TeX markup, as in

```
xlabel(r'$\Delta_i$')
~
use raw strings
```

The \$ symbols must be the first and last symbols in the string. Eg, you cannot do

```
r'My label $x_i$'.
```

but you can change fonts, as in

```
r'$\rm{My label} x_i$'
```

to achieve the same effect.

A large set of the TeX symbols are provided. Subscripting and superscripting are supported, as well as the over/under style of subscripting with `\sum`, `\int`, etc.

Allowed TeX symbols:

```
\ / \Delta \Downarrow \Gamma \Im \LEFTangle \LEFTbrace \LEFTbracket
\LEFTparen \Lambda \Leftarrow \Leftbrace \Leftbracket \Leftparen
\Leftrightarrow \Omega \P \Phi \Pi \Psi \RIGHTangle \RIGHTbrace
\RIGHTbracket \RIGHTparen \Re \rightarrow \Rightbrace \Rightbracket
\Rightparen \S \SQRT \Sigma \Sqrt \Theta \Uparrow \Updownarrow
\Upsilon \Vert \Xi \aleph \alpha \approx \angstrom \ast \asymp
\backslash \beta \bigcap \bigcirc \bigcup \bigodot \bigoplus
\bigotimes \bigtriangledown \bigtriangleup \biguplus \bigvee
\bigwedge \bot \bullet \cap \cdot \chi \circ \clubsuit \coprod \cup
\dag \dashv \ddag \delta \diamond \diamondsuit \div \downarrow \ell
\emptyset \epsilon \equiv \eta \exists \flat \forall \frown \gamma
\geq \gg \heartsuit \hspace \imath \in \infty \int \iota \jmath
\kappa \lambda \langle \lbrace \lceil \leftangle \leftarrow
\leftbrace \leftbracket \leftharpoondown \leftharpoonup \leftparen
\leq \lfloor \ll \mid \mp \mu \nabla \natural
\nearrow \neg \ni \nu \nearrow \odot \oint \omega \ominus \oplus
\oslash \otimes \phi \pi \pm \prec \preceq \prime \prod \propto \psi
```

```

\rangle \rbrace \rceil \rfloor \rho \rightangle \rightarrow
\rightbrace \rightbracket \rightharpoondown \rightharpoonup
\rightparen \searrow \sharp \sigma \sim \simeq \slash \smile
\spadesuit \sqcap \sqcup \sqrt \sqsubset \sqsupset \subset
\subseteq \succ \succeq \sum \supset \supseteq \swarrow \tau \theta
\times \top \triangleleft \triangleright \uparrow \updownarrow
\uplus \upsilon \varepsilon \varphi \varphi \varrho \varsigma
\vartheta \vdash \vee \vert \wedge \wp \wr \xi \zeta

```

BACKENDS

mathtext currently works with GTK, Agg, GTKAgg, TkAgg and WxAgg and PS, though only horizontal and vertical rotations are supported in *Agg

mathtext now embeds the TrueType computer modern fonts into the PS file, so what you see on the screen should be what you get on paper.

Backends which don't support mathtext will just render the TeX string as a literal. Stay tuned.

KNOWN ISSUES:

- nested subscripts, eg, x_{i-j} not working; but you can do $x_{\{i-j\}}$
- nesting fonts changes in sub/superscript groups not parsing
- I would also like to add a few more layout commands, like `\frac`.

Author : John Hunter <jdhunter@ace.bsd.uchicago.edu>

Copyright : John Hunter (2004,2005)

License : matplotlib license (PSF compatible)

25.1 Functions

font_open (<i>filename</i>)

get_type1_name (<i>symbol</i>)

get_type1_name(symbol) -> string

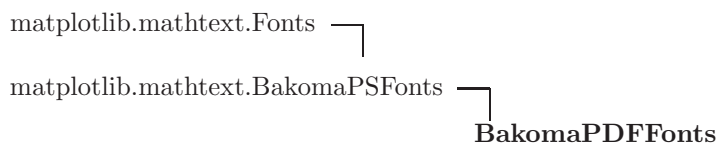
Returns the the Type1 name of symbol. symbol can be a single unicode character, or a TeX command (i.e. `r'\pi'`).

<code>get_unicode_index(symbol)</code>
--

<code>get_unicode_index(symbol) -> integer</code>
--

Return the integer index (from the Unicode table) of symbol. symbol can be a single unicode character, a TeX command (i.e. <code>r'\pi</code>), or a Type1 symbol name (i.e. <code>'phi</code>).
--

25.2 Class `BakomaPDFFonts`



Hack of `BakomaPSFonts` for PDF support.

25.2.1 Methods

<code>render(self, ox, oy, font, sym, fontsize, dpi)</code>

Overrides: <code>matplotlib.mathtext.BakomaPSFonts.render</code>
--

Inherited from `BakomaPSFonts`: `__init__`, `get_metrics`, `set_canvas_size`

Inherited from `Fonts`: `get_kern`

25.2.2 Class Variables

Name	Description
Inherited from <code>BakomaPSFonts</code>:	<code>basepath</code> (<i>p. 311</i>), <code>facenames</code> (<i>p. 311</i>), <code>fontmap</code> (<i>p. 311</i>)

25.3 Class `BakomaPSFonts`



Known Subclasses: `BakomaPDFFonts`

Use the Bakoma postscript fonts for rendering to `backend_ps`

25.3.1 Methods

<code>__init__(self)</code>

<code>get_metrics(self, font, sym, fontsize, dpi)</code>
--

Overrides: <code>matplotlib.mathtext.Fonts.get_metrics</code>

render (<i>self</i> , <i>ox</i> , <i>oy</i> , <i>font</i> , <i>sym</i> , <i>fontsize</i> , <i>dpi</i>) Overrides: <code>matplotlib.mathtext.Fonts.render</code>

set_canvas_size (<i>self</i> , <i>w</i> , <i>h</i> , <i>pswriter</i>) Dimension the drawing canvas; may be a noop Overrides: <code>matplotlib.mathtext.Fonts.set_canvas_size</code>
--

Inherited from `Fonts`: `get_kern`

25.3.2 Class Variables

Name	Description
<code>basepath</code>	Value: <code>'/home/jdhunter/dev/lib/python2.5/site-packages-matplotlib/mpl-data/fonts/ttf'</code> (<i>type=</i> <code>str</code>)
<code>facenames</code>	Value: <code>('cmmi10', 'cmsy10', 'cmex10', 'cmtt10', 'cmr10')</code> (<i>type=</i> <code>tuple</code>)
<code>fontmap</code>	Value: <code>{None: 'cmmi10', 'rm': 'cmr10', 'tt': 'cmtt10', 'it': 'cmmi10', 'cal': 'cmsy10'}</code> (<i>type=</i> <code>dict</code>)

25.4 Class `BakomaTrueTypeFonts`

`matplotlib.mathtext.Fonts` — **`BakomaTrueTypeFonts`**

Use the Bakoma true type fonts for rendering

25.4.1 Methods

__init__ (<i>self</i> , <i>useSVG=False</i>)

get_metrics (<i>self</i> , <i>font</i> , <i>sym</i> , <i>fontsize</i> , <i>dpi</i>) Overrides: <code>matplotlib.mathtext.Fonts.get_metrics</code>

render (<i>self</i> , <i>ox</i> , <i>oy</i> , <i>font</i> , <i>sym</i> , <i>fontsize</i> , <i>dpi</i>) Overrides: <code>matplotlib.mathtext.Fonts.render</code>

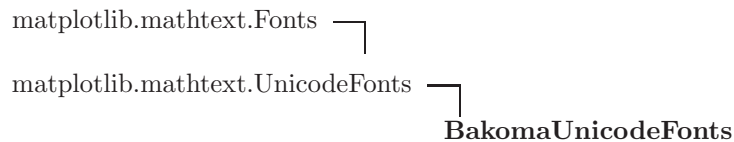
set_canvas_size (<i>self</i> , <i>w</i> , <i>h</i>) Dimension the drawing canvas; may be a noop Overrides: <code>matplotlib.mathtext.Fonts.set_canvas_size</code>
--

Inherited from `Fonts`: `get_kern`

25.4.2 Class Variables

Name	Description
<code>basepath</code>	Value: <code>'/home/jdhunter/dev/lib/python2.5/site-packages-matplotlib/mpl-data/fonts/ttf'</code> (<i>type=string</i>)
<code>fnames</code>	Value: <code>('cmi10', 'cmsy10', 'cmex10', 'cmtt10', 'cmr10')</code> (<i>type=tuple</i>)
<code>fontmap</code>	Value: <code>{None: 'cmi10', 'rm': 'cmr10', 'tt': 'cmtt10', 'it': 'cmi10', 'cal': 'cmsy10'}</code> (<i>type=dict</i>)

25.5 Class `BakomaUnicodeFonts`



A class that simulates Unicode support in the BaKoMa fonts

25.5.1 Methods

Inherited from `Fonts`: `get_kern`

Inherited from `UnicodeFonts`: `__init__`, `get_metrics`, `render`, `set_canvas_size`

25.5.2 Class Variables

Name	Description
<code>filenamesd</code>	Value: <code>{None: 'cmi10.ttf', 'rm': 'cmr10.ttf', 'tt': 'cmtt10.ttf', 'it': 'cmi10.ttf...'}</code> (<i>type=dict</i>)

25.6 Class `CMUUnicodeFonts`



A class representing Computer Modern Unicode Fonts, made by Andrey V. Panov `panov /at/ canopus. iacp. dvo. ru` They are distributed under the X11 License.

25.6.1 Methods

Inherited from `Fonts`: `get_kern`

Inherited from `UnicodeFonts`: `__init__`, `get_metrics`, `render`, `set_canvas_size`

25.7 Class `DummyFonts`

`matplotlib.mathtext.Fonts` —
DummyFonts

dummy class for debugging parser

25.7.1 Methods

<code>get_metrics</code> (<i>self</i> , <i>font</i> , <i>sym</i> , <i>fontsize</i> , <i>dpi</i>) Overrides: <code>matplotlib.mathtext.Fonts.get_metrics</code>
--

Inherited from `Fonts`: `get_kern`, `render`, `set_canvas_size`

25.8 Class `Element`

Known Subclasses: `GroupElement`, `SpaceElement`, `SymbolElement`

25.8.1 Methods

<code>__init__</code> (<i>self</i>)
--

<code>__repr__</code> (<i>self</i>)
--

<code>advance</code> (<i>self</i>)
get the horiz advance

<code>centerx</code> (<i>self</i>)

<code>centery</code> (<i>self</i>)

<code>height</code> (<i>self</i>)
get the element height: <code>y_{max}-y_{min}</code>

`padx(self)`

`pady(self)`

`render(self)`

render to the fonts canvas

`set_font(self, font)`

set the font (one of tt, it, rm , cal)

`set_origin(self, ox, oy)`

`set_padx(self, pad)`

set the y padding in points

`set_pady(self, pad)`

set the y padding in points

`set_scale(self, scale)`

scale the element by scale

`set_size_info(self, fontsize, dpi)`

`width(self)`

get the element width: xmax-xmin

`xmax(self)`

get the xmax of ink rect

`xmin(self)`

get the xmin of ink rect

`ymax(self)`

get the ymax of ink rect

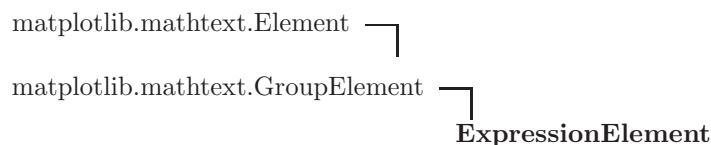
`ymin(self)`

get the ymin of ink rect

25.8.2 Class Variables

Name	Description
<code>dpi</code>	Value: 72 (<i>type=int</i>)
<code>font</code>	Value: 'it' (<i>type=str</i>)
<code>fontsize</code>	Value: 12 (<i>type=int</i>)

25.9 Class ExpressionElement



The entire `mathtext` expression

25.9.1 Methods

<code>__repr__(self)</code> Overrides: <code>matplotlib.mathtext.GroupElement.__repr__</code>
--

Inherited from `Element`: `centerx`, `centery`, `padx`, `pady`, `set_padx`, `set_pady`, `set_scale`

Inherited from `GroupElement`: `__init__`, `advance`, `height`, `render`, `set_font`, `set_origin`, `set_size_info`, `width`, `xmax`, `xmin`, `ymax`, `ymin`

25.9.2 Class Variables

Name	Description
Inherited from <code>Element</code>: <code>dpi</code> (<i>p. 314</i>), <code>font</code> (<i>p. 314</i>), <code>fontsize</code> (<i>p. 314</i>)	

25.10 Class `Fonts`

Known Subclasses: `BakomaPSFonts`, `BakomaTrueTypeFonts`, `DummyFonts`, `StandardPSFonts`, `UnicodeFonts`

An abstract base class for fonts that want to render `mathtext`

The class must be able to take symbol keys and font file names and return the character metrics as well as do the drawing

25.10.1 Methods

get_kern(*self*, *facename*, *symleft*, *symright*, *fontsize*, *dpi*)

Get the kerning distance for font between *symleft* and *symright*.
facename is one of `tt`, `it`, `rm`, `cal` or `None`
sym is a single symbol(alphanum, punct) or a special symbol like `\sigma`.

get_metrics(*self*, *facename*, *sym*, *fontsize*, *dpi*)

facename is one of `tt`, `it`, `rm`, `cal` or `None`

sym is a single symbol(alphanum, punct) or a special symbol like `\sigma`.

fontsize is in points

Return object has attributes - see
<http://www.freetype.org/freetype2/docs/tutorial/step2.html> for
a pictoral representation of these attributes


 advance
 height
 width
 xmin, *xmax*, *ymin*, *ymax* - the ink rectangle of the glyph

render(*self*, *ox*, *oy*, *facename*, *sym*, *fontsize*, *dpi*)

set_canvas_size(*self*, *w*, *h*)

Dimension the drawing canvas; may be a noop

25.11 Class `GroupElement`

`matplotlib.mathtext.Element`  **GroupElement**

Known Subclasses: `ExpressionElement`

A group is a collection of elements

25.11.1 Methods

__init__(*self*, *elements*)

Overrides: `matplotlib.mathtext.Element.__init__`

__repr__(*self*)Overrides: `matplotlib.mathtext.Element.__repr__`**advance(*self*)**

get the horiz advance

Overrides: `matplotlib.mathtext.Element.advance`**height(*self*)**get the element height: `ymax-ymin`Overrides: `matplotlib.mathtext.Element.height`**render(*self*)**

render to the fonts canvas

Overrides: `matplotlib.mathtext.Element.render`**set_font(*self*, *font*)**set the font (one of `tt`, `it`, `rm`, `cal`)Overrides: `matplotlib.mathtext.Element.set_font`**set_origin(*self*, *ox*, *oy*)**Overrides: `matplotlib.mathtext.Element.set_origin`**set_size_info(*self*, *fontsize*, *dpi*)**Overrides: `matplotlib.mathtext.Element.set_size_info`**width(*self*)**get the element width: `xmax-xmin`Overrides: `matplotlib.mathtext.Element.width`**xmax(*self*)**

get the max ink in x

Overrides: `matplotlib.mathtext.Element.xmax`**xmin(*self*)**

get the minimum ink in x

Overrides: `matplotlib.mathtext.Element.xmin`**ymax(*self*)**

get the max ink in y

Overrides: `matplotlib.mathtext.Element.ymax`

<code>ymin(self)</code>

get the minimum ink in y

Overrides: <code>matplotlib.mathtext.Element.ymin</code>
--

Inherited from **Element**: `centerx`, `centery`, `padx`, `pady`, `set_padx`, `set_pady`, `set_scale`

25.11.2 Class Variables

Name	Description
Inherited from Element : <code>dpi</code> (<i>p. 314</i>), <code>font</code> (<i>p. 314</i>), <code>fontsize</code> (<i>p. 314</i>)	

25.12 Class Handler

25.12.1 Methods

<code>accent(self, s, loc, toks)</code>

<code>clear(self)</code>

<code>composite(self, s, loc, toks)</code>
--

<code>expression(self, s, loc, toks)</code>

<code>font(self, s, loc, toks)</code>

<code>group(self, s, loc, toks)</code>
--

<code>is_overunder(self, prev)</code>

<code>space(self, s, loc, toks)</code>
--

<code>subscript(self, s, loc, toks)</code>
--

<code>subsuperscript(self, s, loc, toks)</code>

<code>superscript(self, s, loc, toks)</code>
--

<code>symbol(self, s, loc, toks)</code>

25.12.2 Class Variables

Name	Description
<code>symbols</code>	Value: <code>[]</code> (<i>type=list</i>)

25.13 Class `math_parse_s_ft2font_common`

Parse the math expression `s`, return the `(bbox, fonts)` tuple needed to render it.

fontsize must be in points

return is width, height, fonts

25.13.1 Methods

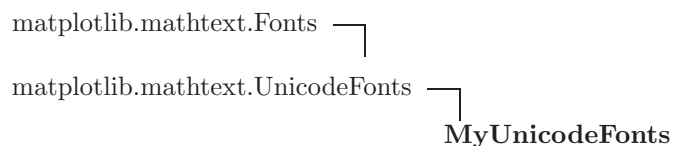
<code>__init__(self, output)</code>

<code>__call__(self, s, dpi, fontsize, angle=0)</code>
--

25.13.2 Class Variables

Name	Description
<code>major</code>	Value: <code>2</code> (<i>type=int</i>)
<code>minor1</code>	Value: <code>5</code> (<i>type=int</i>)
<code>minor2</code>	Value: <code>1</code> (<i>type=int</i>)
<code>tmp</code>	Value: <code>0</code> (<i>type=int</i>)

25.14 Class `MyUnicodeFonts`



25.14.1 Methods

<code>__init__(self)</code> Overrides: <code>matplotlib.mathtext.UnicodeFonts.__init__</code>
--

Inherited from `Fonts`: `get_kern`

Inherited from `UnicodeFonts`: `get_metrics`, `render`, `set_canvas_size`

25.15 Class `SpaceElement`

`matplotlib.mathtext.Element`  `SpaceElement`

blank horizontal space

25.15.1 Methods

<code>__init__(self, space, height=0)</code>
space is the amount of blank space in fraction of fontsize height is the height of the space in fraction of fontsize
Overrides: <code>matplotlib.mathtext.Element.__init__</code>

<code>advance(self)</code>
get the horiz advance
Overrides: <code>matplotlib.mathtext.Element.advance</code>

<code>height(self)</code>
get the element height: ymax-ymin
Overrides: <code>matplotlib.mathtext.Element.height</code>

<code>set_font(self, f)</code>
Overrides: <code>matplotlib.mathtext.Element.set_font</code>

<code>width(self)</code>
get the element width: xmax-xmin
Overrides: <code>matplotlib.mathtext.Element.width</code>

<code>xmax(self)</code>
get the max ink in x
Overrides: <code>matplotlib.mathtext.Element.xmax</code>

<code>xmin(self)</code>
get the minimum ink in x
Overrides: <code>matplotlib.mathtext.Element.xmin</code>

<code>ymax(self)</code>
get the max ink in y
Overrides: <code>matplotlib.mathtext.Element.ymax</code>

ymin(*self*)

get the minimum ink in y

Overrides: `matplotlib.mathtext.Element.ymin`

Inherited from Element: `__repr__`, `centerx`, `centery`, `padx`, `pady`, `render`, `set_origin`, `set_padx`, `set_pady`, `set_scale`, `set_size_info`

25.15.2 Class Variables

Name	Description
Inherited from Element:	<code>dpi</code> (<i>p. 314</i>), <code>font</code> (<i>p. 314</i>), <code>fontsize</code> (<i>p. 314</i>)

25.16 Class `StandardPSFonts`

`matplotlib.mathtext.Fonts`  **StandardPSFonts**

Use the standard postscript fonts for rendering to `backend_ps`

25.16.1 Methods

__init__(*self*)**get_kern**(*self*, *font*, *symleft*, *symright*, *fontsize*, *dpi*)Overrides: `matplotlib.mathtext.Fonts.get_kern`**get_metrics**(*self*, *font*, *sym*, *fontsize*, *dpi*)Overrides: `matplotlib.mathtext.Fonts.get_metrics`**render**(*self*, *ox*, *oy*, *font*, *sym*, *fontsize*, *dpi*)Overrides: `matplotlib.mathtext.Fonts.render`**set_canvas_size**(*self*, *w*, *h*, *pswriter*)

Dimension the drawing canvas; may be a noop

Overrides: `matplotlib.mathtext.Fonts.set_canvas_size`

25.16.2 Class Variables

Name	Description
<code>basepath</code>	Value: <code>'/home/jdhunter/dev/lib/python2.5/site-packages-matplotlib/mpl-data/fonts/afm'</code> (<i>type=</i> <code>str</code>)

continued on next page

Name	Description
<code>fnames</code>	Value: (<code>'psyr'</code> , <code>'pncr18a'</code> , <code>'pcrr8a'</code> , <code>'pncr8a'</code> , <code>'pzcmi8a'</code>) (<i>type=tuple</i>)
<code>fontmap</code>	Value: <code>{'rm': 'pncr8a', 'tt': 'pcrr8a', 'it': 'pncr18a-', 'cal': 'pzcmi8a'}</code> (<i>type=dict</i>)

25.17 Class `SymbolElement`

`matplotlib.mathtext.Element`  `SymbolElement`

25.17.1 Methods

`__init__(self, sym)`
 Overrides: `matplotlib.mathtext.Element.__init__`

`__repr__(self)`
 Overrides: `matplotlib.mathtext.Element.__repr__`

`advance(self)`
 get the horiz advance
 Overrides: `matplotlib.mathtext.Element.advance`

`height(self)`
 get the element height: `ymax-ymin`
 Overrides: `matplotlib.mathtext.Element.height`

`render(self)`
 render to the fonts canvas
 Overrides: `matplotlib.mathtext.Element.render`

`set_font(self, font)`
 set the font (one of `tt`, `it`, `rm`, `cal`)
 Overrides: `matplotlib.mathtext.Element.set_font`

`set_origin(self, ox, oy)`
 Overrides: `matplotlib.mathtext.Element.set_origin`

set_size_info (<i>self</i> , <i>fontsize</i> , <i>dpi</i>) Overrides: <code>matplotlib.mathtext.Element.set_size_info</code>
--

width (<i>self</i>) <hr/> get the element width: <code>xmax-xmin</code> Overrides: <code>matplotlib.mathtext.Element.width</code>
--

xmax (<i>self</i>) <hr/> get the max ink in x Overrides: <code>matplotlib.mathtext.Element.xmax</code>

xmin (<i>self</i>) <hr/> get the minimum ink in x Overrides: <code>matplotlib.mathtext.Element.xmin</code>

ymax (<i>self</i>) <hr/> get the max ink in y Overrides: <code>matplotlib.mathtext.Element.ymax</code>

ymin (<i>self</i>) <hr/> get the minimum ink in y Overrides: <code>matplotlib.mathtext.Element.ymin</code>

Inherited from Element: `centerx`, `centery`, `padx`, `pady`, `set_padx`, `set_pady`, `set_scale`

25.17.2 Class Variables

Name	Description
Inherited from Element:	<code>dpi</code> (<i>p. 314</i>), <code>font</code> (<i>p. 314</i>), <code>fontsize</code> (<i>p. 314</i>)

25.18 Class `UnicodeFonts`

```
matplotlib.mathtext.Fonts └─
                             UnicodeFonts
```

Known Subclasses: `BakomaUnicodeFonts`, `CMUUnicodeFonts`, `MyUnicodeFonts`

An abstract base class for handling Unicode fonts.

Specific terminology:

- * `fontface`: an `FT2Font` object, corresponding to a `facename`
- * `facename`: a string that defines the (type)face's name - `'rm'`, `'it'` etc.

* *filename*: a string that is used for generating a fontface object

* *symbol**: a single Unicode character or a TeX command, or to be precise, a TeX symbol command like `lpha` (but not `rac`) or even a Type1/PS name

* *filenamesd*: a dict that maps the face's name to the filename:

```
filenamesd = { 'cal' : 'fontnamecal.ext',
               'rm'  : 'fontnamerm.ext',
               'tt'  : 'fontnamett.ext',
               'it'  : 'fontnameit.ext',
               None  : 'fontnamesmth.ext' }
```

filenamesd should be declared as a class attribute

* *glyphdict*: a dict used for caching of glyph specific data

* *fonts*: a dict of facename -> fontface pairs

* *charmaps*: a dict of facename -> charmap pairs. Charmap maps character codes to glyph indices

* *glyphmaps*: a dict of facename -> glyphmap pairs. A glyphmap is an inverted charmap

* *output*: a string in ['Agg', 'SVG', 'PS'], corresponding to the backends

* *index*: Fontfile specific index of a glyph.

25.18.1 Methods

<code>__init__(self, output='Agg')</code>

<code>get_metrics(self, facename, symbol, fontsize, dpi)</code> Overrides: <code>matplotlib.mathtext.Fonts.get_metrics</code>
--

<code>render(self, ox, oy, facename, symbol, fontsize, dpi)</code> Overrides: <code>matplotlib.mathtext.Fonts.render</code>
--

<code>set_canvas_size(self, w, h, pswriter=None)</code>
Dimension the drawing canvas; may be a noop
Overrides: <code>matplotlib.mathtext.Fonts.set_canvas_size</code>

Inherited from **Fonts**: `get_kern`

26 Module `matplotlib.mathtext2`

Supported commands:

- * `_`, `^`, to any depth
- * commands for typesetting functions (`\sin`, `\cos` etc.),
- * commands for changing the current font (`\rm`, `\cal` etc.),
- * Space/kern commands "`\` ", `\thinspace`
- * `\frac`

Small TO-DO's:

- * Display braces etc. `\}` not working (displaying wierd characters) etc.
- * better placing of sub/superscripts. $F_1^1 y_{1-1-2-3-4^3}^3 1_2 3$
- * implement crampedness (or is it smth. else?). y_1 vs. y_1^1
- * add better italic correction. F^1
- * implement other space/kern commands

TO-DO's:

- * `\over`, `\above`, `\choose` etc.
- * Add support for other backends

26.1 Functions

<code>break_up_commands</code> (<i>texstring</i>)

Breaks up a string (mustn't contain any groupings) into a list of commands and pure text.

<code>get_args</code> (<i>command</i> , <i>texgroup</i> , <i>env</i> , <i>num_args</i>)

Returns the arguments needed by a TeX command

<code>get_first_word</code> (<i>texstring</i>)
--

<code>get_font</code> (<i>env</i>)

<code>get_frac_bar_height</code> (<i>env</i>)

<code>get_kern</code> (<i>first</i> , <i>second</i>)
--

<code>get_space</code> (<i>env</i>)

<code>group_split</code> (<i>texstring</i>)

Splits the string into three parts based on the grouping delimiters, and returns them as a list.
--

handle_char(*uniindex, env*)

handle_command(*command, texgroup, env, allowsetters=False*)

Handles TeX commands that don't have backward propagation, and aren't setting anything in the environment.

handle_scripts(*firsttype, texgroup, env*)

handle_tokens(*texgroup, env, box=<class matplotlib.mathtext2.Hbox at 0x8d39c8c>*)

Scans the entire (tex)group to handle tokens. Tokens are other groups, commands, characters, kerns etc. Used recursively.

infer_face(*env, item*)

is_command(*item*)

math_parse_s_ft2font(*s, dpi, fontsize, angle=0, output='AGG'*)

This function is called by the backends

math_parse_s_ft2font1(*s, dpi, fontsize, angle=0*)

Used only for testing

math_parse_s_ft2font_svg(*s, dpi, fontsize, angle=0*)

normalize_tex(*texstring*)

Normalizes the whole TeX expression (that is: prepares it for parsing)

parse_tex(*texstring*)

remove_comments(*texstring*)

split_command(*texstring*)

Splits a texstring into a command part and a pure text (as a list) part

to_list(*texstring*)

Parses the normalized tex string and returns a list. Used recursively.

26.2 Class `Char`

`matplotlib.mathtext2.Renderer`  **Char**

A class that implements rendering of a single character.

26.2.1 Methods

<code>__init__(self, env, char, uniindex=None)</code> Overrides: <code>matplotlib.mathtext2.Renderer.__init__</code>

<code>hrender(self, x, y)</code> Overrides: <code>matplotlib.mathtext2.Renderer.hrender</code>

Inherited from `Renderer`: `vrender`

26.3 Class `Environment`

Class used for representing the TeX environment variables

26.3.1 Methods

<code>__init__(self)</code>

<code>copy(self)</code>

26.4 Class `Fraction`

`matplotlib.mathtext2.Renderer`  **Fraction**

A class for rendering a fraction.

26.4.1 Methods

<code>__init__(self, env, num, den)</code> Overrides: <code>matplotlib.mathtext2.Renderer.__init__</code>
--

<code>hrender(self, x, y)</code> Overrides: <code>matplotlib.mathtext2.Renderer.hrender</code>

Inherited from `Renderer`: `vrender`

26.5 Class `Hbox`

`matplotlib.mathtext2.Renderer` └
Hbox

A class that corresponds to a TeX hbox.

26.5.1 Methods

<code>__init__(self, env, texlist=[])</code> Overrides: <code>matplotlib.mathtext2.Renderer.__init__</code>
--

<code>hrender(self, x, y)</code> Overrides: <code>matplotlib.mathtext2.Renderer.hrender</code>

Inherited from `Renderer`: `vrender`

26.6 Class `Kern`

`matplotlib.mathtext2.Renderer` └
Kern

Class that implements the rendering of a Kern.

26.6.1 Methods

<code>__init__(self, env, hadvance)</code> Overrides: <code>matplotlib.mathtext2.Renderer.__init__</code>
--

<code>__repr__(self)</code>

Inherited from `Renderer`: `hrender`, `vrender`

26.7 Class `Line`

`matplotlib.mathtext2.Renderer` └
Line

Class that implements the rendering of a line.

26.7.1 Methods

<code>__init__(self, env, width, height)</code> Overrides: <code>matplotlib.mathtext2.Renderer.__init__</code>

<code>hrender(self, x, y)</code> Overrides: <code>matplotlib.mathtext2.Renderer.hrender</code>

Inherited from `Renderer`: `vrender`

26.8 Class `Renderer`

Known Subclasses: `Char`, `Fraction`, `Hbox`, `Kern`, `Line`, `Scripted`, `Vbox`

Abstract class that implements the rendering methods

26.8.1 Methods

<code>__init__(self, env)</code>

<code>hrender(self, x, y)</code>

<code>vrender(self, x, y)</code>

26.9 Class `Scripted`

`matplotlib.mathtext2.Renderer`  **Scripted**

Used for creating elements that have sub/superscripts

26.9.1 Methods

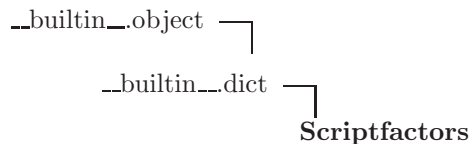
<code>__init__(self, env, nuc=None, type='ord', sub=None, sup=None)</code> Overrides: <code>matplotlib.mathtext2.Renderer.__init__</code>
--

<code>__repr__(self)</code>

<code>hrender(self, x, y)</code> Overrides: <code>matplotlib.mathtext2.Renderer.hrender</code>

Inherited from `Renderer`: `vrender`

26.10 Class `Scriptfactors`



Used for returning the factor with which you should multiply the font size to get the font size of the script

26.10.1 Methods

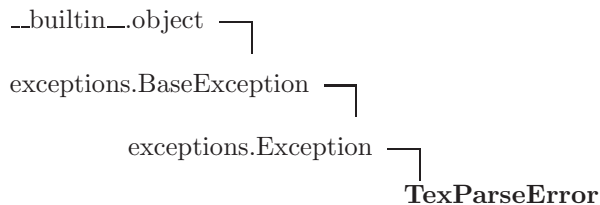
`__getitem__(self, key)`
 Overrides: `__builtin__.dict.__getitem__`

Inherited from `dict`: `__init__`, `__cmp__`, `__contains__`, `__delitem__`, `__eq__`, `__ge__`, `__getattr__`, `__gt__`, `__hash__`, `__iter__`, `__le__`, `__len__`, `__lt__`, `__ne__`, `__new__`, `__repr__`, `__setitem__`, `clear`, `copy`, `get`, `has_key`, `items`, `iteritems`, `iterkeys`, `itervalues`, `keys`, `pop`, `popitem`, `setdefault`, `update`, `values`

Inherited from `object`: `__delattr__`, `__reduce__`, `__reduce_ex__`, `__setattr__`, `__str__`

Inherited from type: `fromkeys`

26.11 Class `TexParseError`



26.11.1 Methods

Inherited from `object`: `__hash__`, `__reduce_ex__`

Inherited from `BaseException`: `__delattr__`, `__getattr__`, `__getitem__`, `__getslice__`, `__reduce__`, `__repr__`, `__setattr__`, `__setstate__`, `__str__`

Inherited from `Exception`: `__init__`, `__new__`

26.11.2 Class Variables

Name	Description
Inherited from <code>BaseException</code>: <code>args</code> (<i>p. ??</i>), <code>message</code> (<i>p. ??</i>)	

26.12 Class `Vbox`

`matplotlib.mathtext2.Renderer` 
Vbox

A class representing a vertical box. `ref` is the index of the `texlist` element whose origin will be used as the `vbox` origin. The default is `ref=-1`. If `ref` is `None`, then `ref` is set to be the middle index (if the number of items in the list is even, a new list element is inserted (as `Kern(0)`) to make the list odd). The box is rendered top down - the last element of the list is rendered at the bottom.

26.12.1 Methods

`__init__(self, env, texlist=[], ref=None)`

Overrides: `matplotlib.mathtext2.Renderer.__init__`

`hrender(self, x, y)`

Overrides: `matplotlib.mathtext2.Renderer.hrender`

`vrender(self, x, y)`

Overrides: `matplotlib.mathtext2.Renderer.vrender`

27 Module *matplotlib.mlab*

Numerical python functions written for compatability with matlab(TM) commands with the same names.

Matlab(TM) compatible functions:

- * `cohere` - Coherence (normalized cross spectral density)
- * `conv` - convolution
- * `corrcoef` - The matrix of correlation coefficients
- * `csd` - Cross spectral density using Welch's average periodogram
- * `detrend` -- Remove the mean or best fit line from an array
- * `find` - Return the indices where some condition is true
- * `linspace` -- Linear spaced array from min to max
- * `hist` -- Histogram
- * `polyfit` - least squares best polynomial fit of x to y
- * `polyval` - evaluate a vector for a vector of polynomial coeffs
- * `prctile` - find the percentiles of a sequence
- * `prepca` - Principal Component's Analysis
- * `psd` - Power spectral density using Welch's average periodogram
- * `rk4` - A 4th order runge kutta integrator for 1D or ND systems
- * `vander` - the Vandermonde matrix
- * `trapz` - trapeziodal integration

Functions that don't exist in matlab(TM), but are useful anyway:

- * `cohere_pairs` - Coherence over all pairs. This is not a matlab function, but we compute coherence a lot in my lab, and we compute it for alot of pairs. This function is optimized to do this efficiently by caching the direct FFTs.

Credits:

Unless otherwise noted, these functions were written by
 Author: John D. Hunter <jdhunter@ace.bsd.uchicago.edu>

Some others are from the Numeric documentation, or imported from
 MLab or other Numeric packages

27.1 Functions

amap(*fn*, **args*)

amap(function, sequence[, sequence, ...]) -> array.

Works like map(), but it returns an array. This is just a convenient shorthand for Numeric.array(map(...))

approx_real(*x*)

approx_real(x) : returns x.real if |x.imag| < |x.real| * _eps_approx. This function is needed by sqrtm and allows further functions.

base_repr(*number*, *base*=2, *padding*=0)

Return the representation of a number in any given base.

binary_repr(*number*, *max_length*=1025)

Return the binary representation of the input number as a string.

This is more efficient than using base_repr with base 2.

Increase the value of max_length for very large numbers. Note that on 32-bit machines, 2**1023 is the largest integer power of 2 which can be converted to a Python float.

bivariate_normal(*X*, *Y*, *sigmax*=1.0, *sigmay*=1.0, *mux*=0.0, *muy*=0.0, *sigmaxy*=0.0)

Bivariate gaussian distribution for equal shape X, Y

<http://mathworld.wolfram.com/BivariateNormalDistribution.html>

center_matrix(*M*, *dim*=0)

Return the matrix M with each row having zero mean and unit std
 if dim=1, center columns rather than rows

```
cohere(x, y, NFFT=256, Fs=2, detrend=<function detrend_none at 0x8413b1c>,
window=<function window_hanning at 0x8413a04>, noverlap=0)
```

cohere the coherence between x and y. Coherence is the normalized cross spectral density

$$C_{xy} = |P_{xy}|^2 / (P_{xx} * P_{yy})$$

The return value is (Cxy, f), where f are the frequencies of the coherence vector. See the docs for psd and csd for information about the function arguments NFFT, detrend, window, noverlap, as well as the methods used to compute Pxy, Pxx and Pyy.

Returns the tuple Cxy, freqs

```
cohere_pairs(X, ij, NFFT=256, Fs=2, detrend=<function detrend_none at 0x8413b1c>,
window=<function window_hanning at 0x8413a04>, noverlap=0, preferSpeedOverMemory=True,
progressCallback=<function donothing_callback at 0x8413d14>, returnPxx=False)
```

```
Cxy, Phase, freqs = cohere_pairs( X, ij, ...)
```

Compute the coherence for all pairs in *ij*. *X* is a `numSamples,numCols` Numeric array. *ij* is a list of tuples (*i,j*). Each tuple is a pair of indexes into the columns of *X* for which you want to compute coherence. For example, if *X* has 64 columns, and you want to compute all nonredundant pairs, define *ij* as

```
ij = []
for i in range(64):
    for j in range(i+1,64):
        ij.append( (i,j) )
```

The other function arguments, except for 'preferSpeedOverMemory' (see below), are explained in the help string of 'psd'.

Return value is a tuple (Cxy, Phase, freqs).

Cxy -- a dictionary of (*i,j*) tuples -> coherence vector for that pair. Ie, `Cxy[(i,j) = cohere(X[:,i], X[:,j])`. Number of dictionary keys is `len(ij)`

Phase -- a dictionary of phases of the cross spectral density at each frequency for each pair. keys are (*i,j*).

freqs -- a vector of frequencies, equal in length to either the coherence or phase vectors for any *i,j* key. Eg, to make a coherence Bode plot:

```
subplot(211)
plot( freqs, Cxy[(12,19)])
subplot(212)
plot( freqs, Phase[(12,19)])
```

For a large number of pairs, `cohere_pairs` can be much more efficient than just calling `cohere` for each pair, because it caches most of the intensive computations. If *N* is the number of pairs, this function is $O(N)$ for most of the heavy lifting, whereas calling `cohere` for each pair is $O(N^2)$. However, because of the caching, it is also more memory intensive, making 2 additional complex arrays with approximately the same number of elements as *X*.

The parameter 'preferSpeedOverMemory', if false, limits the caching by only making one, rather than two, complex cache arrays. This is useful if memory becomes critical. Even when `preferSpeedOverMemory` is false, `cohere_pairs` will still give significant performance gains over calling `cohere` for each pair, and will use substantially less memory than if `preferSpeedOverMemory` is true. In my tests with a 43000,64 array over all nonredundant pairs, `preferSpeedOverMemory=1` delivered a 33% performance boost on a 1.7GHZ Athlon with 512MB RAM compared with `preferSpeedOverMemory=0`. But both solutions were more than 10x faster than naively crunching all possible pairs through

conv(*x, y, mode=2*)

convolve *x* with *y*

corrcoef(**args*)

corrcoef(*X*) where *X* is a matrix returns a matrix of correlation coefficients for each numrows observations and numcols variables.

corrcoef(*x,y*) where *x* and *y* are vectors returns the matrix or correlation coefficients for *x* and *y*.

Numeric arrays can be real or complex

The correlation matrix is defined from the covariance matrix *C* as

$$r(i,j) = C[i,j] / \sqrt{C[i,i]*C[j,j]}$$

csd(*x, y, NFFT=256, Fs=2, detrend=<function detrend_none at 0x8413b1c>, window=<function window_hanning at 0x8413a04>, noverlap=0*)

The cross spectral density *Pxy* by Welch's average periodogram method. The vectors *x* and *y* are divided into *NFFT* length segments. Each segment is detrended by function *detrend* and windowed by function *window*. *noverlap* gives the length of the overlap between segments. The product of the direct FFTs of *x* and *y* are averaged over each segment to compute *Pxy*, with a scaling to correct for power loss due to windowing. *Fs* is the sampling frequency.

NFFT must be a power of 2

window can be a function or a vector of length *NFFT*. To create window vectors see `numpy.blackman`, `numpy.hamming`, `numpy.bartlett`, `scipy.signal`, `scipy.signal.get_window` etc.

Returns the tuple *Pxy*, *freqs*

Refs:

Bendat & Piersol -- Random Data: Analysis and Measurement Procedures, John Wiley & Sons (1986)

detrend(*x, key=None*)

detrend_linear(*x*)

Return *x* minus best fit line; 'linear' detrending

detrend_mean(*x*)

Return *x* minus the mean(*x*)

detrend_none(*x*)

Return x: no detrending

diagonal_matrix(*diag*)

Return square diagonal matrix whose non-zero elements are given by the input array.

dist(*x*, *y*)

return the distance between two points

dist_point_to_segment(*p*, *s0*, *s1*)

get the distance of a point to a segment.

p, *s0*, *s1* are xy sequences

This algorithm from

http://softsurfer.com/Archive/algorithm_0102/algorithm_0102.htm#Distance%20to%20Ray%20or%20Segment

donothing_callback(**args*)**entropy**(*y*, *bins*)

Return the entropy of the data in *y*

$-\sum p_i \log_2(p_i)$ where p_i is the probability of observing *y* in the *i*th bin of *bins*. *bins* can be a number of bins or a range of bins; see `hist`

Compare *S* with analytic calculation for a Gaussian $x = \mu + \sigma * \text{randn}(200000)$ $S_{\text{analytic}} = 0.5 * (1.0 + \log(2 * \pi * \sigma ** 2.0))$

exp_safe(*x*)

Compute exponentials which safely underflow to zero.

Slow but convenient to use. Note that NumArray will introduce proper floating point exception handling with access to the underlying hardware.

fftsurr(*x*, *detrend*=<function detrend_none at 0x8413b1c>, *window*=<function window_none at 0x8413a3c>)

Compute an FFT phase randomized surrogate of *x*

find(*condition*)

Return the indices where *condition* is true

fix(*x*)

Rounds towards zero. $x_{\text{rounded}} = \text{fix}(x)$ rounds the elements of *x* to the nearest integers towards zero. For negative numbers is equivalent to `ceil` and for positive to `floor`.

frange(*xini*, *xfin*=None, *delta*=None, ***kw*)

frange([start,] stop[, step, keywords]) -> array of floats

Return a Numeric array() containing a progression of floats. Similar to arange(), but defaults to a closed interval.

frange(x0, x1) returns [x0, x0+1, x0+2, ..., x1]; start defaults to 0, and the endpoint *is included*. This behavior is different from that of range() and arange(). This is deliberate, since frange will probably be more useful for generating lists of points for function evaluation, and endpoints are often desired in this use. The usual behavior of range() can be obtained by setting the keyword 'closed=0', in this case frange() basically becomes arange().

When step is given, it specifies the increment (or decrement). All arguments can be floating point numbers.

frange(x0,x1,d) returns [x0,x0+d,x0+2d,...,xfin] where xfin<=x1.

frange can also be called with the keyword 'npts'. This sets the number of points the list should contain (and overrides the value 'step' might have been given). arange() doesn't offer this option.

Examples: >>> frange(3) array([0., 1., 2., 3.]) >>> frange(3,closed=0) array([0., 1., 2.]) >>> frange(1,6,2) array([1, 3, 5]) >>> frange(1,6.5,npts=5) array([1. , 2.375, 3.75 , 5.125, 6.5])

fromfunction_kw(*function*, *dimensions*, ***kwargs*)

Drop-in replacement for fromfunction() from Numerical Python.

Allows passing keyword arguments to the desired function.

Call it as (keywords are optional): fromfunction_kw(MyFunction, dimensions, keywords)

The function MyFunction() is responsible for handling the dictionary of keywords it will receive.

get_sparse_matrix(*M*, *N*, *frac*=0.10000000000000001)

return a MxN sparse matrix with frac elements randomly filled

get_xyz_where(*Z*, *Cond*)

Z and Cond are MxN matrices. Z are data and Cond is a boolean matrix where some condition is satisfied. Return value is x,y,z where x and y are the indices into Z and z are the values of Z at those indices. x,y,z are 1D arrays

hist(*y*, *bins*=10, *normed*=0)

Return the histogram of y with bins equally sized bins. If bins is an array, use the bins. Return value is (n,x) where n is the count for each bin in x

If normed is False, return the counts in the first element of the return tuple. If normed is True, return the probability density n/(len(y)*dbin)

If y has rank>1, it will be raveled. If y is masked, only the unmasked values will be used. Credits: the Numeric 22 documentation

identity(*n*, *rank*=2, *typecode*='l')

identity(*n*,*r*) returns the identity matrix of shape (*n*,*n*,...,*n*) (rank *r*).

For ranks higher than 2, this object is simply a multi-index Kronecker delta:

$$\text{id}[i_0, i_1, \dots, i_R] = \begin{cases} 1 & \text{if } i_0=i_1=\dots=i_R, \\ 0 & \text{otherwise.} \end{cases}$$

Optionally a typecode may be given (it defaults to 'l').

Since rank defaults to 2, this function behaves in the default case (when only *n* is given) like the Numeric identity function.

inside_poly(*points*, *verts*)

points is a sequence of x,y points *verts* is a sequence of x,y vertices of a polygon

return value is a sequence on indices into points for the points that are inside the polygon

ispower2(*n*)

Returns the log base 2 of *n* if *n* is a power of 2, zero otherwise.

Note the potential ambiguity if *n*=1: 2**0==1, interpret accordingly.

l1norm(*a*)

Return the l1 norm of *a*, flattened out.

Implemented as a separate function (not a call to `norm()` for speed).

l2norm(*a*)

Return the l2 norm of *a*, flattened out.

Implemented as a separate function (not a call to `norm()` for speed).

levypdf(*x*, *gamma*, *alpha*)

Return the levy pdf evaluated at *x* for params *gamma*, *alpha*

liaupunov(*x*, *fprime*)

x is a very long trajectory from a map, and *fprime* returns the derivative of *x*. Return $\lambda = 1/n \sum \ln |fprime(x_i)|$. See Sec 10.5 Strogatz (1994) "Nonlinear Dynamics and Chaos".

linspace(*xmin*, *xmax*, *N*)

```
load(fname, comments='#', delimiter=None, converters=None, skiprows=0, usecols=None,
unpack=False)
```

Load ASCII data from `fname` into an array and return the array.

The data must be regular, same number of values in every row

`fname` can be a filename or a file handle. Support for gzipped files is automatic, if the filename ends in `.gz`

matfile data is not currently supported, but see Nigel Wade's matfile <ftp://ion.le.ac.uk/matfile/matfile.tar.gz>

Example usage:

```
X = load('test.dat') # data in two columns
t = X[:,0]
y = X[:,1]
```

Alternatively, you can do the same with "unpack"; see below

```
X = load('test.dat') # a matrix of data
x = load('test.dat') # a single column of data
```

`comments` - the character used to indicate the start of a comment in the file

`delimiter` is a string-like character used to separate values in the file. If `delimiter` is unspecified or `none`, any whitespace string is a separator.

`converters`, if not `None`, is a dictionary mapping column number to a function that will convert that column to a float. Eg, if column 0 is a date string: `converters={0:datestr2num}`

`skiprows` is the number of rows from the top to skip

`usecols`, if not `None`, is a sequence of integer column indexes to extract where 0 is the first column, eg `usecols=(1,4,5)` to extract just the 2nd, 5th and 6th columns

`unpack`, if `True`, will transpose the matrix allowing you to unpack into named arguments on the left hand side

```
t,y = load('test.dat', unpack=True) # for two column data
x,y,z = load('somefile.dat', usecols=(3,5,7), unpack=True)
```

See `examples/load.demo.py` which exercises many of these options.

log2(*x*, *ln2*=0.69314718055994529)Return the log(*x*) in base 2.This is a `_slow_` function but which is guaranteed to return the correct integer value if the input is an ineger exact power of 2.**logspace**(*xmin*, *xmax*, *N*)**longest_contiguous_ones**(*x*)return the indicies of the longest stretch of contiguous ones in *x*, assuming *x* is a vector of zeros and ones.**longest_ones**(*x*)return the indicies of the longest stretch of contiguous ones in *x*, assuming *x* is a vector of zeros and ones. If there are two equally long stretches, pick the first**mean**(*x*, *dim*=None)**mean_flat**(*a*)Return the mean of all the elements of *a*, flattened out.**meshgrid**(*x*, *y*)For vectors *x*, *y* with lengths $N_x=\text{len}(x)$ and $N_y=\text{len}(y)$, return *X*, *Y* where *X* and *Y* are (N_y , N_x) shaped arrays with the elements of *x* and *y* repeated to fill the matrix

EG,

```
[X, Y] = meshgrid([1,2,3], [4,5,6,7])
```

X =

```
1  2  3
1  2  3
1  2  3
1  2  3
```

Y =

```
4  4  4
5  5  5
6  6  6
7  7  7
```

mfuncC(*f, x*)

mfuncC(*f, x*) : matrix function with possibly complex eigenvalues. Note: Numeric defines $(v,u) = \text{eig}(x)$
 $\Rightarrow x*u.T = u.T * \text{Diag}(v)$ This function is needed by `sqrtm` and allows further functions.

movavg(*x, n*)

compute the len(*n*) moving average of *x*

norm(*x, y=2*)

Norm of a matrix or a vector according to Matlab.

The description is taken from Matlab:

For matrices...

NORM(*X*) is the largest singular value of *X*, `max(svd(X))`.

NORM(*X,2*) is the same as NORM(*X*).

NORM(*X,1*) is the 1-norm of *X*, the largest column sum,
 $= \max(\text{sum}(\text{abs}((X))))$.

NORM(*X,inf*) is the infinity norm of *X*, the largest row sum,
 $= \max(\text{sum}(\text{abs}((X'))))$.

NORM(*X,'fro'*) is the Frobenius norm, `sqrt(sum(diag(X'*X)))`.

NORM(*X,P*) is available for matrix *X* only if *P* is 1, 2, inf or 'fro'.

For vectors...

NORM(*V,P*) = $\text{sum}(\text{abs}(V).^P)^{(1/P)}$.

NORM(*V*) = `norm(V,2)`.

NORM(*V,inf*) = `max(abs(V))`.

NORM(*V,-inf*) = `min(abs(V))`.

normpdf(*x, *args*)

Return the normal pdf evaluated at *x*; *args* provides *mu*, *sigma*

orth(*A*)

Orthogonalization procedure by Matlab.

The description is taken from its help:

`Q = ORTH(A)` is an orthonormal basis for the range of *A*.

That is, $Q'*Q = I$, the columns of *Q* span the same space as the columns of *A*, and the number of columns of *Q* is the rank of *A*.

polyfit(*x, y, N*)

Do a best fit polynomial of order *N* of *y* to *x*. Return value is a vector of polynomial coefficients [*pk ... p1 p0*]. Eg, for *N*=2

```
p2*x0^2 + p1*x0 + p0 = y1
p2*x1^2 + p1*x1 + p0 = y1
p2*x2^2 + p1*x2 + p0 = y2
.....
p2*xk^2 + p1*xk + p0 = yk
```

Method: if *X* is a the Vandermonde Matrix computed from *x* (see <http://mathworld.wolfram.com/VandermondeMatrix.html>), then the polynomial least squares solution is given by the 'p' in

$$X*p = y$$

where *X* is a len(*x*) x *N*+1 matrix, *p* is a *N*+1 length vector, and *y* is a len(*x*) x 1 vector

This equation can be solved as

$$p = (X^T*X)^{-1} * X^T * y$$

where *X^T* is the transpose of *X* and ⁻¹ denotes the inverse.

For more info, see

<http://mathworld.wolfram.com/LeastSquaresFittingPolynomial.html>, but note that the *k*'s and *n*'s in the superscripts and subscripts on that page. The linear algebra is correct, however.

See also `polyval`

polyval(*p, x*)

y = polyval(*p, x*)

p is a vector of polynomial coefficients and *y* is the polynomial evaluated at *x*.

Example code to remove a polynomial (quadratic) trend from *y*:

```
p = polyfit(x, y, 2)
trend = polyval(p, x)
resid = y - trend
```

See also `polyfit`

prctile(*x*, *p*=(0.0, 25.0, 50.0, 75.0, 100.0))

Return the percentiles of *x*. *p* can either be a sequence of percentil values or a scalar. If *p* is a sequence the *i*-th element of the return sequence is the *p*(*i*)-th percentile of *x*

prctile_rank(*x*, *p*)

return the for each element in *x*, return the rank $0..len(p)$. Eg if *p*=(25, 50, 75), the return value will be a $len(x)$ array with values in [0,1,2,3] where 0 indicates the value is less than the 25th percentile, 1 indicates the value is \geq the 25th and $<$ 50th percentile, ... and 3 indicates the value is above the 75th percentile cutoff

p is either an array of percentiles in [0..100] or a scalar which indicates how many quantiles of data you want ranked

prepca(*P*, *frac*=0)

Compute the principal components of *P*. *P* is a numVars x numObservations numeric array. *frac* is the minimum fraction of variance that a component must contain to be included

Return value are

Pcomponents : a num components x num observations numeric array
Trans : the weights matrix, ie, *Pcomponents* = *Trans***P*
fracVar : the fraction of the variance accounted for by each component returned

```
psd(x, NFFT=256, Fs=2, detrend=<function detrend_none at 0x8413b1c>,
window=<function window_hanning at 0x8413a04>, noverlap=0)
```

The power spectral density by Welches average periodogram method. The vector *x* is divided into NFFT length segments. Each segment is detrended by function *detrend* and windowed by function *window*. *noverlap* gives the length of the overlap between segments. The $\text{absolute}(\text{fft}(\text{segment}))^2$ of each segment are averaged to compute *Pxx*, with a scaling to correct for power loss due to windowing. *Fs* is the sampling frequency.

```
-- NFFT must be a power of 2
-- detrend is a functions, unlike in matlab where it is a vector.
-- window can be a function or a vector of length NFFT. To create window
  vectors see numpy.blackman, numpy.hamming, numpy.bartlett,
  scipy.signal, scipy.signal.get_window etc.
-- if length x < NFFT, it will be zero padded to NFFT
```

Returns the tuple *Pxx*, *freqs*

Refs:

Bendat & Piersol -- Random Data: Analysis and Measurement
Procedures, John Wiley & Sons (1986)

```
rank(x)
```

Returns the rank of a matrix. The rank is understood here as the an estimation of the number of linearly independent rows or columns (depending on the size of the matrix). Note that `numerix.mlab.rank()` is not equivalent to Matlab's `rank`. This function is!

```
rem(x, y)
```

Remainder after division. `rem(x,y)` is equivalent to $x - y \cdot \text{fix}(x./y)$ in case *y* is not zero. By convention, `rem(x,0)` returns `None`. We keep the convention by Matlab: "The input *x* and *y* must be real arrays of the same size, or real scalars."

rk4(*derivs*, *y0*, *t*)

Integrate 1D or ND system of ODEs from initial state *y0* at sample times *t*. *derivs* returns the derivative of the system and has the signature

```
dy = derivs(yi, ti)
```

Example 1 :

```
## 2D system
# Numeric solution
def derivs6(x,t):
    d1 = x[0] + 2*x[1]
    d2 = -3*x[0] + 4*x[1]
    return (d1, d2)
dt = 0.0005
t = arange(0.0, 2.0, dt)
y0 = (1,2)
yout = rk4(derivs6, y0, t)
```

Example 2:

```
## 1D system
alpha = 2
def derivs(x,t):
    return -alpha*x + exp(-t)

y0 = 1
yout = rk4(derivs, y0, t)
```

If you have access to *scipy*, you should probably be using the *scipy.integrate* tools rather than this function

rms_flat(*a*)

Return the root mean square of all the elements of *a*, flattened out.

save(*fname*, *X*, *fmt*='%18e', *delimiter*=' ')

Save the data in *X* to file *fname* using *fmt* string to convert the data to strings. *fname* can be a filename or a file handle. If the filename ends in *.gz*, the file is automatically saved in compressed gzip format. The *load()* command understands gzipped files transparently.

Example usage:

```
save('test.out', X) # X is an array save('test1.out', (x,y,z)) # x,y,z equal sized 1D arrays save('test2.out',
x) # x is 1D save('test3.out', x, fmt='%1.4e') # use exponential notation
delimiter is used to separate the fields, eg delimiter ',' for comma-separated values
```

segments_intersect(*s1*, *s2*)

Return True if *s1* and *s2* intersect. *s1* and *s2* are defines as
s1: (*x1*, *y1*), (*x2*, *y2*) *s2*: (*x3*, *y3*), (*x4*, *y4*)

slopes(*x*, *y*)

SLOPES calculate the slope $y'(x)$ Given data vectors *X* and *Y* SLOPES calculates $Y'(X)$, i.e the slope of a curve $Y(X)$. The slope is estimated using the slope obtained from that of a parabola through any three consecutive points.

This method should be superior to that described in the appendix of A CONSISTENTLY WELL BEHAVED METHOD OF INTERPOLATION by Russel W. Stineman (Creative Computing July 1980) in at least one aspect:

Circles for interpolation demand a known aspect ratio between *x*- and *y*-values. For many functions, however, the abscissa are given in different dimensions, so an aspect ratio is completely arbitrary.

The parabola method gives very similar results to the circle method for most regular cases but behaves much better in special cases

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(inspired by a original implementation by Halldor Bjornsson, Icelandic Meteorological Office, March 2006 halldor at vedur.is)

specgram(*x*, *NFFT*=256, *Fs*=2, *detrend*=<function *detrend_none* at 0x8413b1c>, *window*=<function *window_hanning* at 0x8413a04>, *noverlap*=128)

Compute a spectrogram of data in *x*. Data are split into *NFFT* length segments and the PSD of each section is computed. The windowing function *window* is applied to each segment, and the amount of overlap of each segment is specified with *noverlap*.

window can be a function or a vector of length *NFFT*. To create window vectors see `numpy.blackman`, `numpy.hamming`, `numpy.bartlett`, `scipy.signal`, `scipy.signal.get_window` etc.

See pdf for more info.

If *x* is real (i.e. non-Complex) only the positive spectrum is given. If *x* is Complex then the complete spectrum is given.

The returned times are the midpoints of the intervals over which the ffts are calculated

sqrtn(*x*)

Returns the square root of a square matrix. This means that $s=\text{sqrtn}(x)$ implies $s*s = x$. Note that *s* and *x* are matrices.

stineman_interp(*xi, x, y, yp=None*)

STINEMAN_INTERP Well behaved data interpolation. Given data vectors X and Y, the slope vector YP and a new abscissa vector XI the function `stineman_interp(xi,x,y,yp)` uses Stineman interpolation to calculate a vector YI corresponding to XI.

Here's an example that generates a coarse sine curve, then interpolates over a finer abscissa:

```
x = linspace(0,2*pi,20); y = sin(x); yp = cos(x)
xi = linspace(0,2*pi,40);
yi = stineman_interp(xi,x,y,yp);
plot(x,y,'o',xi,yi)
```

The interpolation method is described in the article A CONSISTENTLY WELL BEHAVED METHOD OF INTERPOLATION by Russell W. Stineman. The article appeared in the July 1980 issue of Creative computing with a note from the editor stating that while they were

```
not an academic journal but once in a while something serious
and original comes in adding that this was
"apparently a real solution" to a well known problem.
```

For `yp=None`, the routine automatically determines the slopes using the "slopes" routine.

X is assumed to be sorted in increasing order

For values `xi[j] < x[0]` or `xi[j] > x[-1]`, the routine tries a extrapolation. The relevance of the data obtained from this, of course, questionable...

original implementation by Halldor Bjornsson, Icelandic Meteorolocial Office, March 2006 halldor at vedur.is

completely reworked and optimized for Python by Norbert Nemec, Institute of Theoretical Physics, University of Regensburg, April 2006 Norbert.Nemec at physik.uni-regensburg.de

sum_flat(*a*)

Return the sum of all the elements of *a*, flattened out. It uses `a.flat`, and if *a* is not contiguous, a call to `ravel(a)` is made.

trapz(*x, y*)

vander(*x*, *N=None*)

$X = \text{vander}(x, N=None)$

The Vandermonde matrix of vector *x*. The *i*-th column of *X* is the *i*-th power of *x*. *N* is the maximum power to compute; if *N* is *None* it defaults to `len(x)`.

window_hanning(*x*)

return *x* times the hanning window of `len(x)`

window_none(*x*)

No window function; simply return *x*

zeros_like(*a*)

Return an array of zeros of the shape and typecode of *a*.

27.2 Class **FIFOBuffer**

A FIFO queue to hold incoming *x*, *y* data in a rotating buffer using numerix arrays under the hood. It is assumed that you will call `asarrays` much less frequently than you add data to the queue – otherwise another data structure will be faster

This can be used to support plots where data is added from a real time feed and the plot object wants grab data from the buffer and plot it to screen less frequently than the incoming

If you set the `dataLim` attr to a matplotlib BBox (eg `ax.dataLim`), the `dataLim` will be updated as new data come in

TODI: add a `grow` method that will extend `nmax`

27.2.1 Methods

__init__(*self*, *nmax*)

buffer up to `nmax` points

add(*self*, *x*, *y*)

add scalar *x* and *y* to the queue

asarrays(*self*)

return *x* and *y* as arrays; their length will be the `len` of data added or `nmax`

last(*self*)

get the last x, y or None, None if no data set

register(*self*, *func*, *N*)call *func* everytime *N* events are passed; *func* signature is *func*(*fifo*)**update_datalim_to_current**(*self*)update the *datalim* in the current data in the *fifo*

28 Module matplotlib.nxutils

29 Module `matplotlib.patches`

29.1 Functions

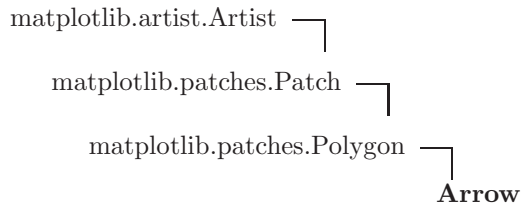
`bbox_artist(artist, renderer, props=None, fill=True)`

This is a debug function to draw a rectangle around the bounding box returned by `get_window_extent` of an artist, to test whether the artist is returning the correct `bbox`
`props` is a dict of rectangle props with the additional property `'pad'` that sets the padding around the `bbox` in points

`draw_bbox(bbox, renderer, color='k', trans=None)`

This is a debug function to draw a rectangle around the bounding box returned by `get_window_extent` of an artist, to test whether the artist is returning the correct `bbox`

29.2 Class `Arrow`



An arrow patch

29.2.1 Methods

<pre><code>__init__(self, x, y, dx, dy, width=1.0, **kwargs)</code></pre>
<p>Draws an arrow, starting at (x,y), direction and length given by (dx,dy) the width of the arrow is scaled by width</p>
<p>Valid kwargs are:</p> <ul style="list-style-type: none"> <code>alpha</code>: float <code>animated</code>: [True False] <code>antialiased</code> or <code>aa</code>: [True False] <code>clip_box</code>: a <code>matplotlib.transform.Bbox</code> instance <code>clip_on</code>: [True False] <code>edgecolor</code> or <code>ec</code>: any matplotlib color <code>facecolor</code> or <code>fc</code>: any matplotlib color <code>figure</code>: a <code>matplotlib.figure.Figure</code> instance <code>fill</code>: [True False] <code>hatch</code>: unknown <code>label</code>: any string <code>linewidth</code> or <code>lw</code>: float <code>lod</code>: [True False] <code>transform</code>: a <code>matplotlib.transform</code> transformation instance <code>visible</code>: [True False] <code>zorder</code>: any number
<p>Overrides: <code>matplotlib.patches.Polygon.__init__</code></p>

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`

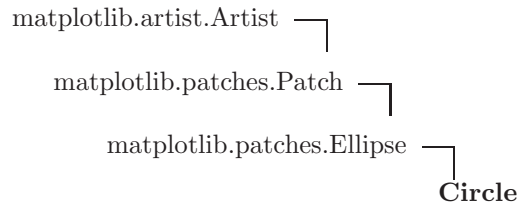
Inherited from Patch: `draw`, `get_aa`, `get_antialiased`, `get_ec`, `get_edgecolor`, `get_facecolor`, `get_fc`, `get_fill`, `get_hatch`, `get_linewidth`, `get_lw`, `get_window_extent`, `pick`, `set_antialiased`, `set_ec`, `set_edgecolor`, `set_facecolor`, `set_fc`, `set_fill`, `set_hatch`, `set_linewidth`, `set_lw`, `update_from`

Inherited from Polygon: `get_verts`

29.2.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	
Inherited from Patch: <code>zorder</code> (<i>p. 360</i>)	

29.3 Class `Circle`



A circle patch

29.3.1 Methods

<pre> __init__(self, xy, radius=5, **kwargs) </pre> <p>Create true circle at center <code>xy=(x,y)</code> with given radius; unlike circle polygon which is a polygonal approximation, this uses splines and is much closer to a scale free circle</p> <p>Valid kwargs are:</p> <ul style="list-style-type: none"> <code>alpha</code>: float <code>animated</code>: [True False] <code>antialiased</code> or <code>aa</code>: [True False] <code>clip_box</code>: a <code>matplotlib.transform.Bbox</code> instance <code>clip_on</code>: [True False] <code>edgecolor</code> or <code>ec</code>: any matplotlib color <code>facecolor</code> or <code>fc</code>: any matplotlib color <code>figure</code>: a <code>matplotlib.figure.Figure</code> instance <code>fill</code>: [True False] <code>hatch</code>: unknown <code>label</code>: any string <code>linewidth</code> or <code>lw</code>: float <code>lod</code>: [True False] <code>transform</code>: a <code>matplotlib.transform</code> transformation instance <code>visible</code>: [True False] <code>zorder</code>: any number <p>Overrides: <code>matplotlib.patches.Ellipse.__init__</code></p>

Inherited from `Artist`: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`

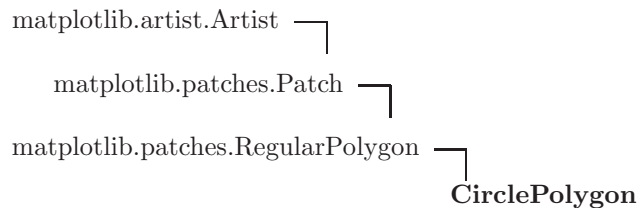
Inherited from `Ellipse`: `draw`, `get_verts`

Inherited from `Patch`: `get_aa`, `get_antialiased`, `get_ec`, `get_edgecolor`, `get_facecolor`, `get_fc`, `get_fill`, `get_hatch`, `get_linewidth`, `get_lw`, `get_window_extent`, `pick`, `set_antialiased`, `set_ec`, `set_edgecolor`, `set_facecolor`, `set_fc`, `set_fill`, `set_hatch`, `set_linewidth`, `set_lw`, `update_from`

29.3.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	
Inherited from Patch: <code>zorder</code> (<i>p. 360</i>)	

29.4 Class `CirclePolygon`



A circle patch

29.4.1 Methods

<code>__init__(self, xy, radius=5, resolution=20, **kwargs)</code>
Create a circle at <code>xy=(x,y)</code> with radius given by 'radius' Valid kwargs are:
<pre> alpha: float animated: [True False] antialiased or aa: [True False] clip_box: a matplotlib.transform.Bbox instance clip_on: [True False] edgecolor or ec: any matplotlib color facecolor or fc: any matplotlib color figure: a matplotlib.figure.Figure instance fill: [True False] hatch: unknown label: any string linewidth or lw: float lod: [True False] transform: a matplotlib.transform transformation instance visible: [True False] zorder: any number </pre>
Overrides: <code>matplotlib.patches.RegularPolygon.__init__</code>

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`

Inherited from `Patch`: `draw`, `get_aa`, `get_antialiased`, `get_ec`, `get_edgecolor`, `get_facecolor`, `get_fc`, `get_fill`, `get_hatch`, `get_linewidth`, `get_lw`, `get_window_extent`, `pick`, `set_antialiased`, `set_ec`, `set_edgecolor`, `set_facecolor`, `set_fc`, `set_fill`, `set_hatch`, `set_linewidth`, `set_lw`, `update_from`

Inherited from `RegularPolygon`: `get_verts`

29.4.2 Class Variables

Name	Description
Inherited from <code>Artist</code>: <code>aname</code> (<i>p. 92</i>)	
Inherited from <code>Patch</code>: <code>zorder</code> (<i>p. 360</i>)	

29.5 Class `Ellipse`



Known Subclasses: `Circle`

A scale-free ellipse

29.5.1 Methods

<code>__init__(self, xy, width, height, angle=0.0, **kwargs)</code>
<code>xy</code> - center of ellipse <code>width</code> - length of horizontal axis <code>height</code> - length of vertical axis <code>angle</code> - rotation in degrees (anti-clockwise) Valid kwargs are: <code>%(Patch)s</code> Overrides: <code>matplotlib.patches.Patch.__init__</code>

<code>draw(self, renderer)</code>
Overrides: <code>matplotlib.patches.Patch.draw</code>

<code>get_verts(self)</code>
Return the vertices of the patch Overrides: <code>matplotlib.patches.Patch.get_verts</code> <code>extit(inherited documentation)</code>

Inherited from `Artist`: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`

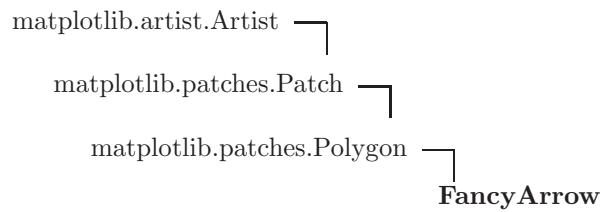
Inherited from `Patch`: `get_aa`, `get_antialiased`, `get_ec`, `get_edgecolor`, `get_facecolor`, `get_fc`, `get_fill`, `get_hatch`,

`get_linewidth`, `get_lw`, `get_window_extent`, `pick`, `set_antialiased`, `set_ec`, `set_edgecolor`, `set_facecolor`, `set_fc`, `set_fill`, `set_hatch`, `set_linewidth`, `set_lw`, `update_from`

29.5.2 Class Variables

Name	Description
Inherited from <code>Artist</code> : <code>aname</code> (<i>p. 92</i>)	
Inherited from <code>Patch</code> : <code>zorder</code> (<i>p. 360</i>)	

29.6 Class `FancyArrow`



Like `Arrow`, but lets you set head width and head height independently.

29.6.1 Methods

```
__init__(self, x, y, dx, dy, width=0.001, length_includes_head=False, head_width=None,
          head_length=None, shape='full', overhang=0, head_starts_at_zero=False, **kwargs)
```

Returns a new `Arrow`.

`length_includes_head`: True if head is counted in calculating the length.

`shape`: ['full', 'left', 'right']

`overhang`: distance that the arrow is swept back (0 overhang means triangular shape).

`head_starts_at_zero`: if True, the head starts being drawn at coordinate 0 instead of ending at coordinate 0.

Valid kwargs are:

- `alpha`: float
- `animated`: [True | False]
- `antialiased` or `aa`: [True | False]
- `clip_box`: a `matplotlib.transform.Bbox` instance
- `clip_on`: [True | False]
- `edgecolor` or `ec`: any `matplotlib` color
- `facecolor` or `fc`: any `matplotlib` color
- `figure`: a `matplotlib.figure.Figure` instance
- `fill`: [True | False]
- `hatch`: unknown
- `label`: any string
- `linewidth` or `lw`: float
- `lod`: [True | False]
- `transform`: a `matplotlib.transform` transformation instance
- `visible`: [True | False]
- `zorder`: any number

Overrides: `matplotlib.patches.Polygon.__init__`

Inherited from `Artist`: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`

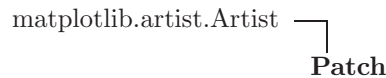
Inherited from `Patch`: `draw`, `get_aa`, `get_antialiased`, `get_ec`, `get_edgecolor`, `get_facecolor`, `get_fc`, `get_fill`, `get_hatch`, `get_linewidth`, `get_lw`, `get_window_extent`, `pick`, `set_antialiased`, `set_ec`, `set_edgecolor`, `set_facecolor`, `set_fc`, `set_fill`, `set_hatch`, `set_linewidth`, `set_lw`, `update_from`

Inherited from `Polygon`: `get_verts`

29.6.2 Class Variables

Name	Description
Inherited from <code>Artist</code> : <code>aname</code> (p. 92)	
Inherited from <code>Patch</code> : <code>zorder</code> (p. 360)	

29.7 Class `Patch`



Known Subclasses: `Ellipse`, `Polygon`, `Rectangle`, `RegularPolygon`, `Shadow`

A patch is a 2D thingy with a face color and an edge color

If any of `edgecolor`, `facecolor`, `linewidth`, or `antialiased` are `None`, they default to their rc params setting

29.7.1 Methods

`__init__(self, edgecolor=None, facecolor=None, linewidth=None, antialiased=None, hatch=None, fill=1, **kwargs)`

The following kwarg properties are supported `alpha`: float `animated`: [True | False] `antialiased` or `aa`: [True | False] `clip_box`: a `matplotlib.transform.Bbox` instance `clip_on`: [True | False] `edgecolor` or `ec`: any `matplotlib` color `facecolor` or `fc`: any `matplotlib` color `figure`: a `matplotlib.figure.Figure` instance `fill`: [True | False] `hatch`: unknown label: any string `linewidth` or `lw`: float `lod`: [True | False] `transform`: a `matplotlib.transform` instance `transformation` instance `visible`: [True | False] `zorder`: any number

Overrides: `matplotlib.artist.Artist.__init__`

`draw(self, renderer)`

Overrides: `matplotlib.artist.Artist.draw`

`get_aa(self)`

alias for `get_antialiased`

`get_antialiased(self)`

`get_ec(self)`

alias for `get_edgecolor`

`get_edgecolor(self)`

`get_facecolor(self)`

get_fc(*self*)alias for `get_facecolor`**get_fill**(*self*)

return whether fill is set

get_hatch(*self*)

return the current hatching pattern

get_linewidth(*self*)**get_lw**(*self*)alias for `get_linewidth`**get_verts**(*self*)

Return the vertices of the patch

get_window_extent(*self*, *renderer*=None)**pick**(*self*, *mouseevent*)if the mouse click is inside the vertices defining the patch, fire off a `backend_bases.PickEvent`Overrides: `matplotlib.artist.Artist.pick`**set_antialiased**(*self*, *aa*)

Set whether to use antialiased rendering

ACCEPTS: [True | False]

set_ec(*self*, *val*)alias for `set_edgecolor`**set_edgecolor**(*self*, *color*)

Set the patch edge color

ACCEPTS: any matplotlib color

set_facecolor(*self*, *color*)

Set the patch face color

ACCEPTS: any matplotlib color

set_fc(*self*, *val*)alias for `set_facecolor`**set_fill**(*self*, *b*)

Set whether to fill the patch

ACCEPTS: [True | False]

set_hatch(*self*, *h*)

Set the hatching pattern

hatch can be one of:

```

/   - diagonal hatching
\   - back diagonal
|   - vertical
-   - horizontal
#   - crossed
x   - crossed diagonal

```

letters can be combined, in which case all the specified

hatchings are done

if same letter repeats, it increases the density of hatching

in that direction

CURRENT LIMITATIONS:

1. Hatching is supported in the PostScript backend only.

2. Hatching is done with solid black lines of width 0.

set_linewidth(*self*, *w*)

Set the patch linewidth in points

ACCEPTS: float

set_lw(*self*, *val*)alias for `set_linewidth`**update_from**(*self*, *other*)

copy properties from other to self

Overrides: `matplotlib.artist.Artist.update_from` `exitit`(inherited documentation)

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`,

`set_zorder`, `update`

29.7.2 Class Variables

Name	Description
<code>zorder</code>	Value: 1 (<i>type=int</i>)
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	

29.8 Class Polygon



Known Subclasses: `Arrow`, `FancyArrow`, `Wedge`, `YAArrow`

A general polygon patch.

29.8.1 Methods

<code>__init__(self, xy, **kwargs)</code>
<p><code>xy</code> is a sequence of (x,y) 2 tuples Valid kwargs are:</p> <ul style="list-style-type: none"> <code>alpha</code>: float <code>animated</code>: [True False] <code>antialiased</code> or <code>aa</code>: [True False] <code>clip_box</code>: a <code>matplotlib.transform.Bbox</code> instance <code>clip_on</code>: [True False] <code>edgecolor</code> or <code>ec</code>: any matplotlib color <code>facecolor</code> or <code>fc</code>: any matplotlib color <code>figure</code>: a <code>matplotlib.figure.Figure</code> instance <code>fill</code>: [True False] <code>hatch</code>: unknown <code>label</code>: any string <code>linewidth</code> or <code>lw</code>: float <code>lod</code>: [True False] <code>transform</code>: a <code>matplotlib.transform</code> transformation instance <code>visible</code>: [True False] <code>zorder</code>: any number <p>See <code>Patch</code> documentation for additional kwargs Overrides: <code>matplotlib.patches.Patch.__init__</code></p>

<code>get_verts(self)</code>

Return the vertices of the patch

Overrides: <code>matplotlib.patches.Patch.get_verts</code> <code>extit</code> (inherited documentation)

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`

Inherited from Patch: `draw`, `get_aa`, `get_antialiased`, `get_ec`, `get_edgecolor`, `get_facecolor`, `get_fc`, `get_fill`, `get_hatch`, `get_linewidth`, `get_lw`, `get_window_extent`, `pick`, `set_antialiased`, `set_ec`, `set_edgecolor`, `set_facecolor`, `set_fc`, `set_fill`, `set_hatch`, `set_linewidth`, `set_lw`, `update_from`

29.8.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	
Inherited from Patch: <code>zorder</code> (<i>p. 360</i>)	

29.9 Class `PolygonInteractor`

An polygon editor.

Key-bindings

't' toggle vertex markers on and off. When vertex markers are on, you can move them, delete them

'd' delete the vertex under point

'i' insert a vertex at point. You must be within epsilon of the line connecting two existing vertices

29.9.1 Methods

<code>__init__(self, poly)</code>

<code>button_press_callback(self, event)</code>

whenever a mouse button is pressed

<code>button_release_callback(self, event)</code>

whenever a mouse button is released

<code>get_ind_under_point(self, event)</code>

get the index of the vertex under point if within epsilon tolerance

<code>key_press_callback(self, event)</code>
--

whenever a key is pressed

<code>motion_notify_callback(self, event)</code>
--

on mouse movement

<code>poly_changed(self, poly)</code>

this method is called whenever the polygon object is called

29.9.2 Class Variables

Name	Description
<code>epsilon</code>	Value: 5 (<i>type=int</i>)
<code>showverts</code>	Value: True (<i>type=bool</i>)

29.10 Class `Rectangle`



Known Subclasses: `Cell`

Draw a rectangle with lower left at `xy=(x,y)` with specified width and height

29.10.1 Methods

`__init__(self, xy, width, height, **kwargs)`

`xy` is an `x,y` tuple lower, left
`width` and `height` are width and height of rectangle
`fill` is a boolean indicating whether to fill the rectangle
Valid kwargs are:

- `alpha`: float
- `animated`: [True | False]
- `antialiased` or `aa`: [True | False]
- `clip_box`: a `matplotlib.transform.Bbox` instance
- `clip_on`: [True | False]
- `edgecolor` or `ec`: any matplotlib color
- `facecolor` or `fc`: any matplotlib color
- `figure`: a `matplotlib.figure.Figure` instance
- `fill`: [True | False]
- `hatch`: unknown
- `label`: any string
- `linewidth` or `lw`: float
- `lod`: [True | False]
- `transform`: a `matplotlib.transform` transformation instance
- `visible`: [True | False]
- `zorder`: any number

Overrides: `matplotlib.patches.Patch.__init__`

`get_height(self)`

Return the height of the rectangle

`get_verts(self)`

Return the vertices of the rectangle

Overrides: `matplotlib.patches.Patch.get_verts`

`get_width(self)`

Return the width of the rectangle

`get_x(self)`

Return the left coord of the rectangle

`get_y(self)`

Return the bottom coord of the rectangle

set_bounds(*self*, *args)Set the bounds of the rectangle: l,b,w,h
ACCEPTS: (left, bottom, width, height)**set_height**(*self*, h)Set the width rectangle
ACCEPTS: float**set_width**(*self*, w)Set the width rectangle
ACCEPTS: float**set_x**(*self*, x)Set the left coord of the rectangle
ACCEPTS: float**set_y**(*self*, y)Set the bottom coord of the rectangle
ACCEPTS: float

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`

Inherited from Patch: `draw`, `get_aa`, `get_antialiased`, `get_ec`, `get_edgecolor`, `get_facecolor`, `get_fc`, `get_fill`, `get_hatch`, `get_linewidth`, `get_lw`, `get_window_extent`, `pick`, `set_antialiased`, `set_ec`, `set_edgecolor`, `set_facecolor`, `set_fc`, `set_fill`, `set_hatch`, `set_linewidth`, `set_lw`, `update_from`

29.10.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	
Inherited from Patch: <code>zorder</code> (<i>p. 360</i>)	

29.11 Class `RegularPolygon`



Known Subclasses: CirclePolygon

A regular polygon patch.

29.11.1 Methods

```
__init__(self, xy, numVertices, radius=5, orientation=0, **kwargs)
```

xy is a length 2 tuple (the center)
numVertices is the number of vertices.
radius is the distance from the center to each of the vertices.
orientation is in radians and rotates the polygon.
Valid kwargs are:

- `alpha`: float
- `animated`: [True | False]
- `antialiased` or `aa`: [True | False]
- `clip_box`: a `matplotlib.transform.Bbox` instance
- `clip_on`: [True | False]
- `edgecolor` or `ec`: any matplotlib color
- `facecolor` or `fc`: any matplotlib color
- `figure`: a `matplotlib.figure.Figure` instance
- `fill`: [True | False]
- `hatch`: unknown
- `label`: any string
- `linewidth` or `lw`: float
- `lod`: [True | False]
- `transform`: a `matplotlib.transform` transformation instance
- `visible`: [True | False]
- `zorder`: any number

Overrides: `matplotlib.patches.Patch.__init__`

```
get_verts(self)
```

Return the vertices of the patch

Overrides: `matplotlib.patches.Patch.get_verts` `extit`(inherited documentation)

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`

Inherited from Patch: `draw`, `get_aa`, `get_antialiased`, `get_ec`, `get_edgecolor`, `get_facecolor`, `get_fc`, `get_fill`, `get_hatch`, `get_linewidth`, `get_lw`, `get_window_extent`, `pick`, `set_antialiased`, `set_ec`, `set_edgecolor`, `set_facecolor`, `set_fc`, `set_fill`, `set_hatch`, `set_linewidth`, `set_lw`, `update_from`

29.11.2 Class Variables

Name	Description
Inherited from <code>Artist</code> : <code>aname</code> (p. 92)	
Inherited from <code>Patch</code> : <code>zorder</code> (p. 360)	

29.12 Class `Shadow`



29.12.1 Methods

<code>__init__(self, patch, ox, oy, props=None, **kwargs)</code>
<p>Create a shadow of the patch offset by <code>ox</code>, <code>oy</code>. <code>props</code>, if not <code>None</code> is a patch property update dictionary. If <code>None</code>, the shadow will have the same color as the face, but darkened</p> <p>kwargs are</p> <ul style="list-style-type: none"> <code>alpha</code>: float <code>animated</code>: [True False] <code>antialiased</code> or <code>aa</code>: [True False] <code>clip_box</code>: a <code>matplotlib.transform.Bbox</code> instance <code>clip_on</code>: [True False] <code>edgecolor</code> or <code>ec</code>: any matplotlib color <code>facecolor</code> or <code>fc</code>: any matplotlib color <code>figure</code>: a <code>matplotlib.figure.Figure</code> instance <code>fill</code>: [True False] <code>hatch</code>: unknown <code>label</code>: any string <code>linewidth</code> or <code>lw</code>: float <code>lod</code>: [True False] <code>transform</code>: a <code>matplotlib.transform</code> transformation instance <code>visible</code>: [True False] <code>zorder</code>: any number <p>Overrides: <code>matplotlib.patches.Patch.__init__</code></p>

<code>get_verts(self)</code>
<p>Return the vertices of the patch</p> <p>Overrides: <code>matplotlib.patches.Patch.get_verts</code> <code>exitit</code>(inherited documentation)</p>

Inherited from `Artist`: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`,

`set_zorder`, `update`

Inherited from `Patch`: `draw`, `get_aa`, `get_antialiased`, `get_ec`, `get_edgecolor`, `get_facecolor`, `get_fc`, `get_fill`, `get_hatch`, `get_linewidth`, `get_lw`, `get_window_extent`, `pick`, `set_antialiased`, `set_ec`, `set_edgecolor`, `set_facecolor`, `set_fc`, `set_fill`, `set_hatch`, `set_linewidth`, `set_lw`, `update_from`

29.12.2 Class Variables

Name	Description
Inherited from <code>Artist</code> : <code>aname</code> (<i>p. 92</i>)	
Inherited from <code>Patch</code> : <code>zorder</code> (<i>p. 360</i>)	

29.13 Class `Wedge`



29.13.1 Methods

<pre>__init__(self, center, r, theta1, theta2, dtheta=0.10000000000000001, **kwargs)</pre>
<p>Draw a wedge centered at <code>x,y</code> tuple <code>center</code> with radius <code>r</code> that sweeps <code>theta1</code> to <code>theta2</code> (angles) <code>dtheta</code> is the resolution in degrees Valid kwargs are:</p> <ul style="list-style-type: none"> <code>alpha</code>: float <code>animated</code>: [True False] <code>antialiased</code> or <code>aa</code>: [True False] <code>clip_box</code>: a <code>matplotlib.transform.Bbox</code> instance <code>clip_on</code>: [True False] <code>edgecolor</code> or <code>ec</code>: any <code>matplotlib</code> color <code>facecolor</code> or <code>fc</code>: any <code>matplotlib</code> color <code>figure</code>: a <code>matplotlib.figure.Figure</code> instance <code>fill</code>: [True False] <code>hatch</code>: unknown <code>label</code>: any string <code>linewidth</code> or <code>lw</code>: float <code>lod</code>: [True False] <code>transform</code>: a <code>matplotlib.transform</code> transformation instance <code>visible</code>: [True False] <code>zorder</code>: any number <p>Overrides: <code>matplotlib.patches.Polygon.__init__</code></p>

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`

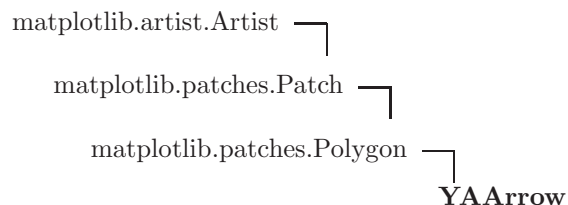
Inherited from Patch: `draw`, `get_aa`, `get_antialiased`, `get_ec`, `get_edgecolor`, `get_facecolor`, `get_fc`, `get_fill`, `get_hatch`, `get_linewidth`, `get_lw`, `get_window_extent`, `pick`, `set_antialiased`, `set_ec`, `set_edgecolor`, `set_facecolor`, `set_fc`, `set_fill`, `set_hatch`, `set_linewidth`, `set_lw`, `update_from`

Inherited from Polygon: `get_verts`

29.13.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	
Inherited from Patch: <code>zorder</code> (<i>p. 360</i>)	

29.14 Class `YAArrow`



Yet another arrow class

This is an arrow that is defined in display space and has a tip at `x1,y1` and a base at `x2, y2`.

29.14.1 Methods

```
__init__(self, dpi, xytip, xybase, width=4, frac=0.10000000000000001, headwidth=12, **kwargs)
```

```
xytip : (x,y) location of arrow tip
xybase : (x,y) location the arrow base mid point
dpi : the figure dpi instance (fig.dpi)
width : the width of the arrow in points
frac : the fraction of the arrow length occupied by the head
headwidth : the width of the base of the arrow head in points
Valid kwargs are:
    alpha: float
    animated: [True | False]
    antialiased or aa: [True | False]
    clip_box: a matplotlib.transform.Bbox instance
    clip_on: [True | False]
    edgecolor or ec: any matplotlib color
    facecolor or fc: any matplotlib color
    figure: a matplotlib.figure.Figure instance
    fill: [True | False]
    hatch: unknown
    label: any string
    linewidth or lw: float
    lod: [True | False]
    transform: a matplotlib.transform transformation instance
    visible: [True | False]
    zorder: any number
```

Overrides: `matplotlib.patches.Polygon.__init__`

```
get_verts(self)
```

Return the vertices of the patch

Overrides: `matplotlib.patches.Polygon.get_verts` `extit`(inherited documentation)

```
getpoints(self, x1, y1, x2, y2, k)
```

for line segment defined by `x1,y1` and `x2,y2`, return the points on the line that is perpendicular to the line and intersects `x2,y2` and the distance from `x2,y2` ot the returned points is `k`

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`

Inherited from Patch: `draw`, `get_aa`, `get_antialiased`, `get_ec`, `get_edgecolor`, `get_facecolor`, `get_fc`, `get_fill`, `get_hatch`, `get_linewidth`, `get_lw`, `get_window_extent`, `pick`, `set_antialiased`, `set_ec`, `set_edgecolor`, `set_facecolor`, `set_fc`, `set_fill`, `set_hatch`, `set_linewidth`, `set_lw`, `update`.from

29.14.2 Class Variables

Name	Description
Inherited from Artist: <i>aname</i> (p. 92)	
Inherited from Patch: <i>zorder</i> (p. 360)	

30 Module `matplotlib.proj3d`

Various transforms used for by the 3D code

30.1 Functions

`inv_transform`(*xs, ys, zs, M*)

`line2d`(*p0, p1*)

Return 2D equation of line in the form $ax+by+c = 0$

`line2d_dist`(*l, p*)

Distance from line to point line is a tuple of coefficients a,b,c

`line2d_seg_dist`(*p1, p2, p0*)

distance(s) from line defined by p1 - p2 to point(s) p0

$p0[0] = x(s)$ $p0[1] = y(s)$

intersection point $p = p1 + u*(p2-p1)$ and intersection point lies within segment if u is between 0 and 1

`mod`(*v*)

3d vector length

`persp_transformation`(*zfront, zback*)

`proj_points`(*points, M*)

`proj_trans_clip_points`(*points, M*)

`proj_trans_points`(*points, M*)

`proj_transform`(*xs, ys, zs, M*)

Transform the points by the projection matrix

`proj_transform_clip`(*xs, ys, zs, M*)

Transform the points by the projection matrix and return the clipping result returns txs,tys,tzs,tis

`proj_transform_vec`(*vec, M*)

`proj_transform_vec_clip`(*vec, M*)

`rot_x(V, alpha)``test_lines_dists()``test_proj()``test_proj_draw_axes(M, s=1)``test_proj_make_M(E=None)``test_rot()``test_world()``transform(xs, ys, zs, M)`

Transform the points by the projection matrix

`vec_pad_ones(xs, ys, zs)``view_transformation(E, R, V)``world_transformation(xmin, xmax, ymin, ymax, zmin, zmax)`

31 Module *matplotlib.pylab*

This is a matlab(TM) style interface to *matplotlib*.

The following plotting commands are provided; some of these do not exist in matlab(TM) but have proven themselves to be useful nonetheless. The majority of them, however, have matlab analogs

Plotting commands

- `acorr` - plot the autocorrelation function
- `annotate` - annotate something in the figure
- `arrow` - add an arrow to the axes
- `axes` - Create a new axes
- `axhline` - draw a horizontal line across axes
- `axvline` - draw a vertical line across axes
- `axhspan` - draw a horizontal bar across axes
- `axvspan` - draw a vertical bar across axes
- `axis` - Set or return the current axis limits
- `bar` - make a bar chart
- `barh` - a horizontal bar chart
- `broken_barh` - a set of horizontal bars with gaps
- `box` - set the axes frame on/off state
- `boxplot` - make a box and whisker plot
- `cla` - clear current axes
- `clabel` - label a contour plot
- `clf` - clear a figure window
- `clim` - adjust the color limits of the current image
- `close` - close a figure window
- `colorbar` - add a colorbar to the current figure
- `cohere` - make a plot of coherence
- `contour` - make a contour plot
- `contourf` - make a filled contour plot
- `csd` - make a plot of cross spectral density
- `delaxes` - delete an axes from the current figure
- `draw` - Force a redraw of the current figure
- `errorbar` - make an errorbar graph
- `figlegend` - make legend on the figure rather than the axes
- `figimage` - make a figure image
- `figtext` - add text in figure coords
- `figure` - create or change active figure
- `fill` - make filled polygons
- `gca` - return the current axes
- `gcf` - return the current figure
- `gci` - get the current image, or None
- `getp` - get a handle graphics property
- `grid` - set whether gridding is on
- `hist` - make a histogram
- `hold` - set the axes hold state

`ioff` - turn interaction mode off
`ion` - turn interaction mode on
`isinteractive` - return True if interaction mode is on
`imread` - load image file into array
`imshow` - plot image data
`ishold` - return the hold state of the current axes
`legend` - make an axes legend
`loglog` - a log log plot
`matshow` - display a matrix in a new figure preserving aspect
`pcolor` - make a pseudocolor plot
`pcolormesh` - make a pseudocolor plot using a quadrilateral mesh
`pie` - make a pie chart
`plot` - make a line plot
`plot_date` - plot dates
`pie` - pie charts
`polar` - make a polar plot on a `PolarAxes`
`psd` - make a plot of power spectral density
`quiver` - make a direction field (arrows) plot
`rc` - control the default params
`rgrids` - customize the radial grids and labels for polar
`savefig` - save the current figure
`scatter` - make a scatter plot
`setp` - set a handle graphics property
`semilogx` - log x axis
`semilogy` - log y axis
`show` - show the figures
`specgram` - a spectrogram plot
`spy` - plot sparsity pattern using markers or image
`stem` - make a stem plot
`subplot` - make a subplot (`numrows`, `numcols`, `axesnum`)
`subplots_adjust` - change the params controlling the subplot positions of current figure
`subplot_tool` - launch the subplot configuration tool
`table` - add a table to the plot
`text` - add some text at location `x,y` to the current axes
`thetagrids` - customize the radial theta grids and labels for polar
`title` - add a title to the current axes
`xcorr` - plot the autocorrelation function of `x` and `y`
`xlim` - set/get the `xlimits`
`ylim` - set/get the `ylimits`
`xticks` - set/get the `xticks`
`yticks` - set/get the `yticks`
`xlabel` - add an `xlabel` to the current axes
`ylabel` - add a `ylabel` to the current axes

`autumn` - set the default colormap to `autumn`
`bone` - set the default colormap to `bone`
`cool` - set the default colormap to `cool`
`copper` - set the default colormap to `copper`

flag - set the default colormap to flag
gray - set the default colormap to gray
hot - set the default colormap to hot
hsv - set the default colormap to hsv
jet - set the default colormap to jet
pink - set the default colormap to pink
prism - set the default colormap to prism
spring - set the default colormap to spring
summer - set the default colormap to summer
winter - set the default colormap to winter
spectral - set the default colormap to spectral

Event handling

connect - register an event handler
disconnect - remove a connected event handler

Matrix commands

cumprod - the cumulative product along a dimension
cumsum - the cumulative sum along a dimension
detrend - remove the mean or best fit line from an array
diag - the k-th diagonal of matrix
diff - the n-th difference of an array
eig - the eigenvalues and eigen vectors of v
eye - a matrix where the k-th diagonal is ones, else zero
find - return the indices where a condition is nonzero
fliplr - flip the rows of a matrix up/down
flipud - flip the columns of a matrix left/right
linspace - a linear spaced vector of N values from min to max inclusive
meshgrid - repeat x and y to make regular matrices
ones - an array of ones
rand - an array from the uniform distribution [0,1]
randn - an array from the normal distribution
rot90 - rotate matrix k*90 degrees counterclockwise
squeeze - squeeze an array removing any dimensions of length 1
tri - a triangular matrix
tril - a lower triangular matrix
triu - an upper triangular matrix
vander - the Vandermonde matrix of vector x
svd - singular value decomposition
zeros - a matrix of zeros

Probability

levypdf - The levy probability density function from the char. func.
normpdf - The Gaussian probability density function
rand - random numbers from the uniform distribution

randn - random numbers from the normal distribution

_Statistics

corrcoef - correlation coefficient
cov - covariance matrix
amax - the maximum along dimension m
mean - the mean along dimension m
median - the median along dimension m
amin - the minimum along dimension m
norm - the norm of vector x
prod - the product along dimension m
ptp - the max-min along dimension m
std - the standard deviation along dimension m
asum - the sum along dimension m

_Time series analysis

bartlett - M-point Bartlett window
blackman - M-point Blackman window
cohere - the coherence using average periodiogram
csd - the cross spectral density using average periodiogram
fft - the fast Fourier transform of vector x
hamming - M-point Hamming window
hanning - M-point Hanning window
hist - compute the histogram of x
kaiser - M length Kaiser window
psd - the power spectral density using average periodiogram
sinc - the sinc function of array x

_Dates

date2num - convert python datetimes to numeric representation
drange - create an array of numbers for date plots
num2date - convert numeric type (float days since 0001) to datetime

_Other

angle - the angle of a complex array
load - load ASCII data into array
polyfit - fit x, y to an n-th order polynomial
polyval - evaluate an n-th order polynomial
roots - the roots of the polynomial coefficients in p
save - save an array to an ASCII file
trapz - trapezoidal integration

_end

Credits: The plotting commands were provided by
John D. Hunter <jdhunter@ace.bsd.uchicago.edu>

Most of the other commands are from Numeric, MLab and FFT, with the exception of those in *mlab.py* provided by *matplotlib*.

31.1 Functions

acorr(*args, **kwargs)

ACORR(x, normed=False, detrend=detrend_none, usevlines=False,
maxlags=None, **kwargs)

Plot the autocorrelation of x. If normed=True, normalize the data but the autocorrelation at 0-th lag. x is detrended by the detrend callable (default no normalization).

data are plotted as plot(lags, c, **kwargs)

return value is lags, c, line where lags are a length 2*maxlags+1 lag vector, c is the 2*maxlags+1 auto correlation vector, and line is a Line2D instance returned by plot. The default linestyle is None and the default marker is 'o', though these can be overridden with keyword args. The cross correlation is performed with numerix cross_correlate with mode=2.

If usevlines is True, Axes.vlines rather than Axes.plot is used to draw vertical lines from the origin to the acorr.

Otherwise the plotstyle is determined by the kwargs, which are Line2D properties. If usevlines, the return value is lags, c,

linecol, b where linecol is the LineCollection and b is the x-axis

if usevlines=True, kwargs are passed onto Axes.vlines

if usevlines=False, kwargs are passed onto Axes.plot

maxlags is a positive integer detailing the number of lags to show.

The default value of None will return all (2*len(x)-1) lags.

See the respective function for documentation on valid kwargs

Addition kwargs: hold = [True|False] overrides default hold state

```
annotate(*args, **kwargs)

annotate(self, s, xy, textloc,
          xycoords='data', textcoords='data',
          lineprops=None,
          markerprops=None
          **props)
alpha: float
animated: [True | False]
axes: an axes instance
backgroundcolor: any matplotlib color
bbox: rectangle prop dict plus key 'pad' which is a pad in points
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color: any matplotlib color
family: [ 'serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace' ]
figure: a matplotlib.figure.Figure instance
fontproperties: a matplotlib.font_manager.FontProperties instance
horizontalalignment or ha: [ 'center' | 'right' | 'left' ]
label: any string
lod: [True | False]
multialignment: ['left' | 'right' | 'center' ]
name or fontname: string eg, ['Sans' | 'Courier' | 'Helvetica' ...]
picker: [None|float|boolean|callable]
position: (x,y)
rotation: [ angle in degrees 'vertical' | 'horizontal'
size or fontsize: [ size in points | relative size eg 'smaller', 'x-large' ]
style or fontstyle: [ 'normal' | 'italic' | 'oblique' ]
text: string or anything printable with '%s' conversion
transform: a matplotlib.transform.transformation instance
variant: [ 'normal' | 'small-caps' ]
verticalalignment or va: [ 'center' | 'top' | 'bottom' ]
visible: [True | False]
weight or fontweight: [ 'normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight' ]
x: float
y: float
zorder: any number
```

arrow(*args, **kwargs)

Draws arrow on specified axis from (x,y) to (x+dx,y+dy).

Optional kwargs control the arrow properties:

- alpha: float
- animated: [True | False]
- antialiased or aa: [True | False]
- axes: an axes instance
- clip_box: a `matplotlib.transform.Bbox` instance
- clip_on: [True | False]
- clip_path: an `agg.path_storage` instance
- edgecolor or ec: any matplotlib color
- facecolor or fc: any matplotlib color
- figure: a `matplotlib.figure.Figure` instance
- fill: [True | False]
- hatch: unknown
- label: any string
- linewidth or lw: float
- lod: [True | False]
- picker: [None|float|boolean|callable]
- transform: a `matplotlib.transform` transformation instance
- visible: [True | False]
- zorder: any number

Addition kwargs: `hold = [True|False]` overrides default hold state

autumn()

set the default colormap to autumn and apply to current image if any. See `help(colormaps)` for more information

axes(*args, **kwargs)

Add an axes at position `rect` specified by::

`axes()` by itself creates a default full `subplot(111)` window axis

`axes(rect, axisbg='w')` where `rect=[left, bottom, width, height]` in normalized (0,1) units. `axisbg` is the background color for the axis, default white

`axes(h)` where `h` is an axes instance makes `h` the current axis. An Axes instance is returned

kwargs:

- `axisbg=color` : the axes background color
- `frameon=False` : don't display the frame
- `sharex=otherax` : the current axes shares xaxis attribute with `otherax`
- `sharey=otherax` : the current axes shares yaxis attribute with `otherax`
- `polar=True|False` : use a polar axes or not

Examples

- `examples/axes_demo.py` places custom axes.
- `examples/shared_axis_demo.py` uses `sharex` and `sharey`

axhline(*args, **kwargs)

AXHLINE(y=0, xmin=0, xmax=1, **kwargs)

Axis Horizontal Line

Draw a horizontal line at y from xmin to xmax. With the default values of xmin=0 and xmax=1, this line will always span the horizontal extent of the axes, regardless of the xlim settings, even if you change them, eg with the xlim command. That is, the horizontal extent is in axes coords: 0=left, 0.5=middle, 1.0=right but the y location is in data coordinates.

Return value is the Line2D instance. kwargs are the same as kwargs to plot, and can be used to control the line properties. Eg

```
# draw a thick red hline at y=0 that spans the xrange
axhline(linewidth=4, color='r')
# draw a default hline at y=1 that spans the xrange
axhline(y=1)
# draw a default hline at y=.5 that spans the the middle half of
# the xrange
axhline(y=.5, xmin=0.25, xmax=0.75)
```

Valid kwargs are Line2D properties

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-.' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markeredgecolor or mec: any matplotlib color
markeredgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number
```

Addition kwargs: hold = [True|False] overrides default hold state

axhspan(*args, **kwargs)

AXHSPAN(ymin, ymax, xmin=0, xmax=1, **kwargs)

Axis Horizontal Span. ycoords are in data units and xcoords are in axes (relative 0-1) units

Draw a horizontal span (rectangle) from ymin to ymax. With the default values of xmin=0 and xmax=1, this always span the xrange, regardless of the xlim settings, even if you change them, eg with the xlim command. That is, the horizontal extent is in axes coords: 0=left, 0.5=middle, 1.0=right but the y location is in data coordinates.

kwargs are the kwargs to Patch, eg

```
antialiased, aa
linewidth, lw
edgecolor, ec
facecolor, fc
```

the terms on the right are aliases

Return value is the patches.Polygon instance.

```
#draws a gray rectangle from y=0.25-0.75 that spans the horizontal
#extent of the axes
axhspan(0.25, 0.75, facecolor='0.5', alpha=0.5)
```

Valid kwargs are Polygon properties

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: an axes instance
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
edgecolor or ec: any matplotlib color
facecolor or fc: any matplotlib color
figure: a matplotlib.figure.Figure instance
fill: [True | False]
hatch: unknown
label: any string
linewidth or lw: float
lod: [True | False]
picker: [None|float|boolean|callable]
transform: a matplotlib.transform transformation instance
visible: [True | False]
zorder: any number
```

Addition kwargs: hold = [True|False] overrides default hold state

axis(*v, **kwargs)

Set/Get the axis properties:

`v = axis()` returns the current axes as `v = [xmin, xmax, ymin, ymax]``axis(v)` where `v = [xmin, xmax, ymin, ymax]` sets the min and max of the x and y axes`axis('off')` turns off the axis lines and labels`axis('equal')` changes limits of x or y axis so that equal increments of x and y have the same length; a circle is circular.`axis('scaled')` achieves the same result by changing the dimensions of the plot box instead of the axis data limits.`axis('tight')` changes x and y axis limits such that all data is shown. If all data is already shown, it will move it to the center of the figure without modifying `(xmax-xmin)` or `(ymax-ymin)`. Note this is slightly different than in matlab.`axis('image')` is 'scaled' with the axis limits equal to the data limits.`axis('auto')` or 'normal' (deprecated) restores default behavior; axis limits are automatically scaled to make the data fit comfortably within the plot box.if `len(*v)==0`, you can pass in `xmin, xmax, ymin, ymax` as kwargs selectively to alter just those limits w/o changing the others. See `help(xlim)` and `help(ylim)` for more informationThe `xmin, xmax, ymin, ymax` tuple is returned

axvline(*args, **kwargs)

```
AXVLINE(x=0, ymin=0, ymax=1, **kwargs)
```

Axis Vertical Line

Draw a vertical line at x from ymin to ymax. With the default values of ymin=0 and ymax=1, this line will always span the vertical extent of the axes, regardless of the xlim settings, even if you change them, eg with the xlim command. That is, the vertical extent is in axes coords: 0=bottom, 0.5=middle, 1.0=top but the x location is in data coordinates.

Return value is the Line2D instance. kwargs are the same as kwargs to plot, and can be used to control the line properties. Eg

```
# draw a thick red vline at x=0 that spans the yrange
l = axvline(linewidth=4, color='r')
# draw a default vline at x=1 that spans the yrange
l = axvline(x=1)
# draw a default vline at x=.5 that spans the the middle half of
# the yrange
axvline(x=.5, ymin=0.25, ymax=0.75)
```

Valid kwargs are Line2D properties

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markedgecolor or mec: any matplotlib color
markedgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number
```

Addition kwargs: hold = [True|False] overrides default hold state

axvspan(*args, **kwargs)

AXVSPAN(xmin, xmax, ymin=0, ymax=1, **kwargs)

axvspan : Axis Vertical Span. xcoords are in data units and y coords are in axes (relative 0-1) units

Draw a vertical span (rectangle) from xmin to xmax. With the default values of ymin=0 and ymax=1, this always span the yrange, regardless of the ylim settings, even if you change them, eg with the ylim command. That is, the vertical extent is in axes coords: 0=bottom, 0.5=middle, 1.0=top but the y location is in data coordinates.

kwargs are the kwargs to Patch, eg

```
antialiased, aa
linewidth,   lw
edgecolor,  ec
facecolor,  fc
```

the terms on the right are aliases

return value is the patches.Polygon instance.

```
# draw a vertical green translucent rectangle from x=1.25 to 1.55 that
```

```
# spans the yrange of the axes
```

```
axvspan(1.25, 1.55, facecolor='g', alpha=0.5)
```

Valid kwargs are Polygon properties

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: an axes instance
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
edgecolor or ec: any matplotlib color
facecolor or fc: any matplotlib color
figure: a matplotlib.figure.Figure instance
fill: [True | False]
hatch: unknown
label: any string
linewidth or lw: float
lod: [True | False]
picker: [None|float|boolean|callable]
transform: a matplotlib.transform transformation instance
visible: [True | False]
zorder: any number
```

Addition kwargs: hold = [True|False] overrides default hold state

bar(*args, **kwargs)

```
BAR(left, height, width=0.8, bottom=0,
    color=None, edgecolor=None, linewidth=None,
    yerr=None, xerr=None, ecolor=None, capsize=3,
    align='edge', orientation='vertical', log=False)
```

Make a bar plot with rectangles bounded by

```
left, left+width, bottom, bottom+height
(left, right, bottom and top edges)
```

left, height, width, and bottom can be either scalars or sequences

Return value is a list of Rectangle patch instances

```
left - the x coordinates of the left sides of the bars
height - the heights of the bars
```

Optional arguments:

```
width - the widths of the bars
bottom - the y coordinates of the bottom edges of the bars
color - the colors of the bars
edgecolor - the colors of the bar edges
linewidth - width of bar edges; None means use default
            linewidth; 0 means don't draw edges.
xerr and yerr, if not None, will be used to generate errorbars
on the bar chart
ecolor specifies the color of any errorbar
capsize (default 3) determines the length in points of the error
bar caps
align = 'edge' (default) | 'center'
orientation = 'vertical' | 'horizontal'
log = False | True - False (default) leaves the orientation
axis as-is; True sets it to log scale
```

For vertical bars, align='edge' aligns bars by their left edges in left, while 'center' interprets these values as the x coordinates of the bar centers. For horizontal bars, 'edge' aligns bars by their bottom edges in bottom, while 'center' interprets these values as the y coordinates of the bar centers.

The optional arguments color, edgecolor, linewidth, xerr, and yerr can be either scalars or sequences of length equal to the number of bars.

This enables you to use bar as the basis for stacked bar charts, or candlestick plots.

Optional kwargs:

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: an axes instance
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
edgecolor or ec: any matplotlib color
facecolor or fc: any matplotlib color
figure: a matplotlib.figure.Figure instance
fill: [True | False]
hatch: unknown
label: any string
linewidth or lw: float
lod: [True | False]
picker: [None|float|boolean|callable]
transform: a matplotlib.transform transformation instance
visible: [True | False]
zorder: any number
```

barh(*args, **kwargs)

BARH(bottom, width, height=0.8, left=0, **kwargs)

Make a horizontal bar plot with rectangles bounded by

left, left+width, bottom, bottom+height
(left, right, bottom and top edges)

bottom, width, height, and left can be either scalars or sequences

Return value is a list of Rectangle patch instances

bottom - the vertical positions of the bottom edges of the bars
width - the lengths of the bars

Optional arguments:

height - the heights (thicknesses) of the bars

left - the x coordinates of the left edges of the bars

color - the colors of the bars

edgecolor - the colors of the bar edges

linewidth - width of bar edges; None means use default

linewidth; 0 means don't draw edges.

xerr and yerr, if not None, will be used to generate errorbars
on the bar chart

ecolor specifies the color of any errorbar

capsize (default 3) determines the length in points of the error
bar caps

align = 'edge' (default) | 'center'

log = False | True - False (default) leaves the horizontal
axis as-is; True sets it to log scale

Setting align='edge' aligns bars by their bottom edges in bottom,
while 'center' interprets these values as the y coordinates of the bar
centers.

The optional arguments color, edgecolor, linewidth, xerr, and yerr can
be either scalars or sequences of length equal to the number of bars.

This enables you to use barh as the basis for stacked bar charts, or
candlestick plots.

Optional kwargs:

alpha: float

animated: [True | False]

antialiased or aa: [True | False]

axes: an axes instance

clip_box: a matplotlib.transform.Bbox instance

clip_on: [True | False]

clip_path: an agg.path_storage instance

edgecolor or ec: any matplotlib color

facecolor or fc: any matplotlib color

figure: a matplotlib.figure.Figure instance

fill: [True | False]

hatch: unknown

label: any string

linewidth or lw: float

lod: [True | False]

picker: [None|float|boolean|callable]

transform: a matplotlib.transform transformation instance

visible: [True | False]

zorder: any number

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Addition kwargs: hold = [True|False] overrides default hold state

bone()

set the default colormap to bone and apply to current image if any. See `help(colormaps)` for more information

box(*on=None*)

Turn the axes box on or off according to 'on'
If on is None, toggle state

boxplot(args*, ***kwargs*)**

```
boxplot(x, notch=0, sym='+', vert=1, whis=1.5,  
        positions=None, widths=None)
```

Make a box and whisker plot for each column of *x* or each vector in sequence *x*.

The box extends from the lower to upper quartile values of the data, with a line at the median. The whiskers extend from the box to show the range of the data. Flier points are those past the end of the whiskers.

`notch = 0` (default) produces a rectangular box plot.

`notch = 1` will produce a notched box plot

`sym` (default 'b+') is the default symbol for flier points.

Enter an empty string ('') if you don't want to show fliers.

`vert = 1` (default) makes the boxes vertical.

`vert = 0` makes horizontal boxes. This seems goofy, but that's how Matlab did it.

`whis` (default 1.5) defines the length of the whiskers as a function of the inner quartile range. They extend to the most extreme data point within (`whis*(75%-25%)`) data range.

`positions` (default 1,2,...,n) sets the horizontal positions of the boxes. The ticks and limits are automatically set to match the positions.

`widths` is either a scalar or a vector and sets the width of each box. The default is 0.5, or `0.15*(distance between extreme positions)` if that is smaller.

x is an array or a sequence of vectors.

Returns a list of the lines added.

Addition `kwargs`: `hold = [True|False]` overrides default hold state

broken_barh(*args, **kwargs)

A collection of horizontal bars spanning yrange with a sequence of xranges

xranges : sequence of (xmin, xwidth)

yrange : (ymin, ywidth)

kwargs are collections.BrokenBarHCollection properties

alpha: float

animated: [True | False]

array: unknown

axes: an axes instance

clim: a length 2 sequence of floats

clip_box: a matplotlib.transform.Bbox instance

clip_on: [True | False]

clip_path: an agg.path_storage instance

cmap: a colormap

color: matplotlib color arg or sequence of rgba tuples

colorbar: unknown

edgecolor: matplotlib color arg or sequence of rgba tuples

facecolor: matplotlib color arg or sequence of rgba tuples

figure: a matplotlib.figure.Figure instance

label: any string

linewidth: float or sequence of floats

lod: [True | False]

norm: unknown

picker: [None|float|boolean|callable]

transform: a matplotlib.transform transformation instance

visible: [True | False]

zorder: any number

these can either be a single argument, ie facecolors='black'

or a sequence of arguments for the various bars, ie

facecolors='black', 'red', 'green'

Addition kwargs: hold = [True|False] overrides default hold state

cla(*args, **kwargs)

Clear the current axes

label(*args, **kwargs)

`label(CS, **kwargs)` - add labels to line contours in CS,
where CS is a ContourSet object returned by `contour`.
`label(CS, V, **kwargs)` - only label contours listed in V
keyword arguments:
* `fontsize = None`: as described in <http://matplotlib.sf.net/fonts.html>
* `colors = None`:
- a tuple of matplotlib color args (string, float, rgb, etc),
different labels will be plotted in different colors in the order
specified
- one string color, e.g. `colors = 'r'` or `colors = 'red'`, all labels
will be plotted in this color
- if `colors == None`, the color of each label matches the color
of the corresponding contour
* `inline = True`: controls whether the underlying contour is removed
(`inline = True`) or not (`False`)
* `fmt = '%1.3f'`: a format string for the label

Additional kwargs: `hold = [True|False]` overrides default hold state

clf()

Clear the current figure

clim(vmin=None, vmax=None)

Set the color limits of the current image
To apply `clim` to all axes images do
`clim(0, 0.5)`
If either `vmin` or `vmax` is `None`, the image min/max respectively will be used for color scaling.
If you want to set the `clim` of multiple images, use, for example for `im` in `gca().get_images()`:
`im.set_clim(0, 0.05)`

close(*args)

Close a figure window
`close()` by itself closes the current figure
`close(num)` closes figure number `num`
`close(h)` where `h` is a figure handle(instance) closes that figure
`close('all')` closes all the figure windows

cohere(*args, **kwargs)

COHERE(x, y, NFFT=256, Fs=2, detrend=detrend_none,
window=window_hanning, noverlap=0, **kwargs)

cohere the coherence between x and y. Coherence is the normalized cross spectral density

$C_{xy} = |P_{xy}|^2 / (P_{xx} * P_{yy})$

The return value is (Cxy, f), where f are the frequencies of the coherence vector.

See the PSD help for a description of the optional parameters.

kwargs are applied to the lines

Returns the tuple Cxy, freqs

Refs: Bendat & Piersol -- Random Data: Analysis and Measurement Procedures, John Wiley & Sons (1986)

kwargs control the Line2D properties of the coherence plot:

- alpha: float
- animated: [True | False]
- antialiased or aa: [True | False]
- axes: unknown
- clip_box: a matplotlib.transform.Bbox instance
- clip_on: [True | False]
- clip_path: an agg.path_storage instance
- color or c: any matplotlib color
- dash_capstyle: ['butt' | 'round' | 'projecting']
- dash_joinstyle: ['miter' | 'round' | 'bevel']
- dashes: sequence of on/off ink in points
- data: (array xdata, array ydata)
- figure: a matplotlib.figure.Figure instance
- label: any string
- linestyle or ls: ['-' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '']
- linewidth or lw: float value in points
- lod: [True | False]
- marker: ['+' | ',' | '.' | '1' | '2' | '3' | '4']
- markeredgecolor or mec: any matplotlib color
- markeredgewidth or mew: float value in points
- markerfacecolor or mfc: any matplotlib color
- markersize or ms: float
- picker: [None|float|boolean|callable]
- solid_capstyle: ['butt' | 'round' | 'projecting']
- solid_joinstyle: ['miter' | 'round' | 'bevel']
- transform: a matplotlib.transform transformation instance
- visible: [True | False]
- xdata: array
- ydata: array
- zorder: any number

Addition kwargs: hold = [True|False] overrides default hold state

```
colorbar(mappable=None, cax=None, **kw)
```

Add a colorbar to a plot.

Function signatures:

```
colorbar(**kwargs)
```

```
colorbar(mappable, **kwargs)
```

```
colorbar(mappable, cax, **kwargs)
```

The optional arguments *mappable* and *cax* may be included in the *kwargs*; they are image, ContourSet, etc. to which the colorbar applies, and the axes object in which the colorbar will be drawn. Defaults are the current image and a new axes object created next to that image after resizing the image.

kwargs are in two groups:

axes properties:

```
fraction    = 0.15; fraction of original axes to use for colorbar
pad         = 0.05 if vertical, 0.15 if horizontal; fraction
            of original axes between colorbar and
            new image axes
shrink      = 1.0; fraction by which to shrink the colorbar
aspect      = 20; ratio of long to short dimensions
```

colorbar properties:

```
extend='neither', 'both', 'min', 'max'
    If not 'neither', make pointed end(s) for out-of-range
    values. These are set for a given colormap using the
    colormap set_under and set_over methods.
spacing='uniform', 'proportional'
    Uniform spacing gives each discrete color the same space;
    proportional makes the space proportional to the data interval.
ticks=None, list of ticks, Locator object
    If None, ticks are determined automatically from the input.
format=None, format string, Formatter object
    If none, the ScalarFormatter is used.
    If a format string is given, e.g. '%.3f', that is used.
    An alternative Formatter object may be given instead.
drawedges=False, True
    If true, draw lines at color boundaries.
```

The following will probably be useful only in the context of indexed colors (that is, when the *mappable* has *norm=NoNorm()*), or other unusual circumstances.

```
boundaries=None or a sequence
values=None or a sequence which must be of length 1 less than the
sequence of boundaries.
    For each region delimited by adjacent entries in
    boundaries, the color mapped to the corresponding
    value in values will be used.
```

```
colorbar_classic(mappable=None, cax=None, orientation='vertical', tickfmt='%1.1f',
cspacing='proportional', clabels=None, drawedges=False, edgewidth=0.5, edgecolor='k')
```

Create a colorbar for mappable; if mappable is None, use current image.

tickfmt is a format string to format the colorbar ticks

cax is a colorbar axes instance in which the colorbar will be placed. If None, as default axesd will be created resizing the current aqxes to make room for it. If not None, the supplied axes will be used and the other axes positions will be unchanged.

orientation is the colorbar orientation: one of 'vertical' | 'horizontal'

cspacing controls how colors are distributed on the colorbar. if cspacing == 'linear', each color occupies an equal area on the colorbar, regardless of the contour spacing. if cspacing == 'proportional' (Default), the area each color occupies on the the colorbar is proportional to the contour interval. Only relevant for a Contour image.

clabels can be a sequence containing the contour levels to be labelled on the colorbar, or None (Default).

If clabels is None, labels for all contour intervals are displayed. Only relevant for a Contour image.

if drawedges == True, lines are drawn at the edges between each color on the colorbar. Default False.

edgecolor is the line color delimiting the edges of the colors on the colorbar (if drawedges == True).

Default black ('k')

edgewidth is the width of the lines delimiting the edges of the colors on the colorbar (if drawedges == True). Default 0.5

return value is the colorbar axes instance

```
colormaps()
```

matplotlib provides the following colormaps.

```
autumn bone cool copper flag gray hot hsv jet pink prism
spring summer winter spectral
```

You can set the colormap for an image, pcolor, scatter, etc, either as a keyword argumentdef con

```
>>> imshow(X, cmap=cm.hot)
```

or post-hoc using the corresponding pylab interface function

```
>>> imshow(X)
>>> hot()
>>> jet()
```

In interactive mode, this will update the colormap allowing you to see which one works best for your data.

colors()

This is a do nothing function to provide you with help on how matplotlib handles colors.

Commands which take color arguments can use several formats to specify the colors. For the basic builtin colors, you can use a single letter

```
b : blue
g : green
r : red
c : cyan
m : magenta
y : yellow
k : black
w : white
```

For a greater range of colors, you have two options. You can specify the color using an html hex string, as in

```
color = '#eeefff'
```

or you can pass an R,G,B tuple, where each of R,G,B are in the range [0,1].

You can also use any legal html name for a color, like 'red', 'burlywood' and 'chartreuse'

The example below creates a subplot with a dark slate gray background

```
subplot(111, axisbg=(0.1843, 0.3098, 0.3098))
```

Here is an example that creates a pale turquoise title

```
title('Is this the best color?', color='#afeeee')
```

`connect(s, func)`

Connect event with string `s` to `func`. The signature of `func` is

```
def func(event)
```

where `event` is a `MplEvent`. The following events are recognized

```
'resize_event',  
'draw_event',  
'key_press_event',  
'key_release_event',  
'button_press_event',  
'button_release_event',  
'motion_notify_event',  
'pick_event',
```

For the three events above, if the mouse is over the axes, the variable `event.inaxes` will be set to the axes it is over, and additionally, the variables `event.xdata` and `event.ydata` will be defined. This is the mouse location in data coords. See `backend_bases.MplEvent`.

return value is a connection id that can be used with `mpl_disconnect`

contour(*args, **kwargs)

`contour` and `contourf` draw contour lines and filled contours, respectively. Except as noted, function signatures and return values are the same for both versions.

`contourf` differs from the Matlab (TM) version in that it does not draw the polygon edges, because the contouring engine yields simply connected regions with branch cuts. To draw the edges, add line contours with calls to `contour`.

Function signatures

`contour(Z)` - make a contour plot of an array `Z`. The level values are chosen automatically.

`contour(X,Y,Z)` - `X,Y` specify the (x,y) coordinates of the surface
`contour(Z,N)` and `contour(X,Y,Z,N)` - contour `N` automatically-chosen levels.

`contour(Z,V)` and `contour(X,Y,Z,V)` - draw `len(V)` contour lines, at the values specified in sequence `V`

`contourf(..., V)` - fill the (`len(V)-1`) regions between the values in `V`

`contour(Z, **kwargs)` - Use keyword args to control colors, linewidth, origin, `cmap` ... see below

`X`, `Y`, and `Z` must be arrays with the same dimensions.

`Z` may be a masked array, but filled contouring may not handle internal masked regions correctly.

`C = contour(...)` returns a `ContourSet` object.

Optional keyword args are shown with their defaults below (you must use `kwargs` for these):

- * `colors = None`; or one of the following:
 - a tuple of matplotlib color args (string, float, rgb, etc), different levels will be plotted in different colors in the order specified
 - one string color, e.g. `colors = 'r'` or `colors = 'red'`, all levels will be plotted in this color
 - if `colors == None`, the colormap specified by `cmap` will be used
- * `alpha=1.0` : the alpha blending value
- * `cmap = None`: a `cm Colormap` instance from `matplotlib.cm`.
 - if `cmap == None` and `colors == None`, a default `Colormap` is used.
- * `norm = None`: a `matplotlib.colors.Normalize` instance for scaling data values to colors.
 - if `norm == None`, and `colors == None`, the default linear scaling is used.
- * `origin = None`: `'upper'|'lower'|'image'|None`.
 - If `'image'`, the rc value for `image.origin` will be used.
 - If `None` (default), the first value of `Z` will correspond to the lower left corner, location (0,0).
 - This keyword is active only if `contourf` is called with one or two arguments, that is, without explicitly specifying `X` and `Y`.
- * `extent = None`: (`x0,x1,y0,y1`); also active only if `X` and `Y` are not specified. If `origin` is not `None`, then `extent` is interpreted as in `imshow`: it gives the outer pixel boundaries. In this case, the position of `Z[0,0]` ³⁹⁹ is the center of the pixel, not a corner.
 - If `origin` is `None`, then (`x0,y0`) is the position of `Z[0,0]`, and (`x1,y1`) is the position of `Z[-1,-1]`.
- * `locator = None`: an instance of a `ticker.Locator` subclass; default is `MaxNLocator`. It is used to determine the contour levels if they are not given explicitly via the

contourf(*args, **kwargs)

`contour` and `contourf` draw contour lines and filled contours, respectively. Except as noted, function signatures and return values are the same for both versions.

`contourf` differs from the Matlab (TM) version in that it does not draw the polygon edges, because the contouring engine yields simply connected regions with branch cuts. To draw the edges, add line contours with calls to `contour`.

Function signatures

`contour(Z)` - make a contour plot of an array `Z`. The level values are chosen automatically.

`contour(X,Y,Z)` - `X,Y` specify the (x,y) coordinates of the surface
`contour(Z,N)` and `contour(X,Y,Z,N)` - contour `N` automatically-chosen levels.

`contour(Z,V)` and `contour(X,Y,Z,V)` - draw `len(V)` contour lines, at the values specified in sequence `V`

`contourf(..., V)` - fill the (`len(V)-1`) regions between the values in `V`

`contour(Z, **kwargs)` - Use keyword args to control colors, linewidth, origin, `cmap` ... see below

`X`, `Y`, and `Z` must be arrays with the same dimensions.

`Z` may be a masked array, but filled contouring may not handle internal masked regions correctly.

`C = contour(...)` returns a `ContourSet` object.

Optional keyword args are shown with their defaults below (you must use `kwargs` for these):

- * `colors = None`; or one of the following:
 - a tuple of matplotlib color args (string, float, rgb, etc), different levels will be plotted in different colors in the order specified
 - one string color, e.g. `colors = 'r'` or `colors = 'red'`, all levels will be plotted in this color
 - if `colors == None`, the colormap specified by `cmap` will be used
- * `alpha=1.0` : the alpha blending value
- * `cmap = None`: a `cm Colormap` instance from `matplotlib.cm`.
 - if `cmap == None` and `colors == None`, a default `Colormap` is used.
- * `norm = None`: a `matplotlib.colors.Normalize` instance for scaling data values to colors.
 - if `norm == None`, and `colors == None`, the default linear scaling is used.
- * `origin = None`: `'upper'|'lower'|'image'|None`.
 - If `'image'`, the `rc` value for `image.origin` will be used.
 - If `None` (default), the first value of `Z` will correspond to the lower left corner, location (0,0).
 - This keyword is active only if `contourf` is called with one or two arguments, that is, without explicitly specifying `X` and `Y`.
- * `extent = None`: (`x0,x1,y0,y1`); also active only if `X` and `Y` are not specified. If `origin` is not `None`, then `extent` is interpreted as in `imshow`: it gives the outer pixel boundaries. In this case, the position of `Z[0,0]` is the center of the pixel, not a corner.
 - If `origin` is `None`, then (`x0,y0`) is the position of `Z[0,0]`, and (`x1,y1`) is the position of `Z[-1,-1]`.
- * `locator = None`: an instance of a `ticker.Locator` subclass; default is `MaxNLocator`. It is used to determine the contour levels if they are not given explicitly via the

cool()

set the default colormap to cool and apply to current image if any. See `help(colormaps)` for more information

copper()

set the default colormap to copper and apply to current image if any. See `help(colormaps)` for more information

```
csd(*args, **kwargs)
```

```
CSD(x, y, NFFT=256, Fs=2, detrend=detrend_none,
    window=window_hanning, noverlap=0, **kwargs)
```

The cross spectral density Pxy by Welch's average periodogram method. The vectors x and y are divided into NFFT length segments. Each segment is detrended by function `detrend` and windowed by function `window`. The product of the direct FFTs of x and y are averaged over each segment to compute Pxy, with a scaling to correct for power loss due to windowing.

See the PSD help for a description of the optional parameters.

Returns the tuple Pxy, freqs. Pxy is the cross spectrum (complex valued), and $10 \cdot \log_{10}(|Pxy|)$ is plotted

Refs:

Bendat & Piersol -- Random Data: Analysis and Measurement Procedures, John Wiley & Sons (1986)

kwargs control the Line2D properties:

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markedgecolor or mec: any matplotlib color
markedgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform.transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number
```

Addition kwargs: `hold = [True|False]` overrides default hold state

delaxes(*args)

delaxes(ax) - remove ax from the current figure. If ax doesn't exist an error will be raised.
delaxes(): delete the current axes

disconnect(cid)

disconnect callback id cid

draw()

redraw the current figure

errorbar(**args, **kwargs*)

```
ERRORBAR(x, y, yerr=None, xerr=None,
         fmt='b-', ecolord=None, capsize=3, barsabove=False)
```

Plot x versus y with error deltas in $yerr$ and $xerr$.

Vertical errorbars are plotted if $yerr$ is not `None`

Horizontal errorbars are plotted if $xerr$ is not `None`

$xerr$ and $yerr$ may be any of:

- a rank-0, $N \times 1$ Numpy array - symmetric errorbars +/- value

- an N -element list or tuple - symmetric errorbars +/- value

- a rank-1, $N \times 2$ Numpy array - asymmetric errorbars -column1/+column2

Alternatively, x , y , $xerr$, and $yerr$ can all be scalars, which

plots a single error bar at x , y .

fmt is the plot format symbol for y . if fmt is `None`, just plot the errorbars with no line symbols. This can be useful for creating a bar plot with errorbars

$ecolor$ is a matplotlib color arg which gives the color the errorbar lines; if `None`, use the marker color.

$capsize$ is the size of the error bar caps in points

$barsabove$, if `True`, will plot the errorbars above the plot symbols

- default is below

$kwargs$ are passed on to the plot command for the markers.

So you can add additional key=value pairs to control the errorbar markers. For example, this code makes big red squares with thick green edges

```
>>> x,y,yerr = rand(3,10)
```

```
>>> errorbar(x, y, yerr, marker='s',
            mfc='red', mec='green', ms=20, mew=4)
```

mfc , mec , ms and mew are aliases for the longer property names, `markerfacecolor`, `markeredgecolor`, `markersize` and `markeredgewidth`.

valid $kwargs$ for the marker properties are

$alpha$: float

$animated$: [`True` | `False`]

$antialiased$ or aa : [`True` | `False`]

$axes$: unknown

$clip_box$: a `matplotlib.transform.Bbox` instance

$clip_on$: [`True` | `False`]

$clip_path$: an `agg.path_storage` instance

$color$ or c : any matplotlib color

$dash_capstyle$: [`'butt'` | `'round'` | `'projecting'`]

$dash_joinstyle$: [`'miter'` | `'round'` | `'bevel'`]

$dashes$: sequence of on/off ink in points

$data$: (array $xdata$, array $ydata$)

$figure$: a `matplotlib.figure.Figure` instance

$label$: any string

$linestyle$ or ls : [`'-'` | `'--'` | `'-.'` | `':'` | `'steps'` | `'None'` | `' '` | `''`]

$linewidth$ or lw : float value in points

lod : [`True` | `False`]

$marker$: [`'+'` | `'.'` | `'o'` | `'1'` | `'2'` | `'3'` | `'4'`]

$markeredgecolor$ or mec : any matplotlib color

$markeredgewidth$ or mew : float value in points

$markerfacecolor$ or mfc : any matplotlib color

$markersize$ or ms : float

$picker$: [`None`|float|boolean|callable]

$solid_capstyle$: [`'butt'` | `'round'` | `'projecting'`]

$solid_joinstyle$: [`'miter'` | `'round'` | `'bevel'`]

$transform$: a `matplotlib.transform` instance

figimage(*args, **kwargs)

FIGIMAGE(X) # add non-resampled array to figure
FIGIMAGE(X, xo, yo) # with pixel offsets
FIGIMAGE(X, **kwargs) # control interpolation ,scaling, etc
Add a nonresampled figure to the figure from array X. xo and yo are offsets in pixels
X must be a float array
 If X is MxN, assume luminance (grayscale)
 If X is MxNx3, assume RGB
 If X is MxNx4, assume RGBA
The following kwargs are allowed:
 * `cmap` is a `cm` colormap instance, eg `cm.jet`. If `None`, default to the `rc` `image.cmap` value
 * `norm` is a `matplotlib.colors.Normalize` instance; default is `normalization()`. This scales luminance -> 0-1
 * `vmin` and `vmax` are used to scale a luminance image to 0-1. If either is `None`, the min and max of the luminance values will be used. Note if you pass a `norm` instance, the settings for `vmin` and `vmax` will be ignored.
 * `alpha = 1.0` : the alpha blending value
 * `origin` is either 'upper' or 'lower', which indicates where the [0,0] index of the array is in the upper left or lower left corner of the axes. Defaults to the `rc` `image.origin` value
This complements the `axes` `image` (`Axes.imshow`) which will be resampled to fit the current axes. If you want a resampled image to fill the entire figure, you can define an `Axes` with size `[0,1,0,1]`.
A `image.FigureImage` instance is returned.

Addition kwargs: `hold = [True|False]` overrides default hold state

figlegend(handles, labels, loc, **kwargs)

Place a legend in the figure. Labels are a sequence of strings, handles is a sequence of line or patch instances, and loc can be a string or an integer specifying the legend location

USAGE:

```
legend( (line1, line2, line3),  
        ('label1', 'label2', 'label3'),  
        'upper right')
```

See `help(legend)` for information about the location codes

A `matplotlib.legend.Legend` instance is returned

figtext(*args, **kwargs)

Add text to figure at location x,y (relative 0-1 coords) See the help for Axis text for the meaning of the other arguments

kwargs control the Text properties:

```
alpha: float
animated: [True | False]
axes: an axes instance
backgroundcolor: any matplotlib color
bbox: rectangle prop dict plus key 'pad' which is a pad in points
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color: any matplotlib color
family: [ 'serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace' ]
figure: a matplotlib.figure.Figure instance
fontproperties: a matplotlib.font_manager.FontProperties instance
horizontalalignment or ha: [ 'center' | 'right' | 'left' ]
label: any string
lod: [True | False]
multialignment: ['left' | 'right' | 'center' ]
name or fontname: string eg, ['Sans' | 'Courier' | 'Helvetica' ...]
picker: [None|float|boolean|callable]
position: (x,y)
rotation: [ angle in degrees 'vertical' | 'horizontal'
size or fontsize: [ size in points | relative size eg 'smaller', 'x-large' ]
style or fontstyle: [ 'normal' | 'italic' | 'oblique']
text: string or anything printable with '%s' conversion
transform: a matplotlib.transform transformation instance
variant: [ 'normal' | 'small-caps' ]
verticalalignment or va: [ 'center' | 'top' | 'bottom' ]
visible: [True | False]
weight or fontweight: [ 'normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight']
x: float
y: float
zorder: any number
```

```
figure(num=None, figsize=None, dpi=None, facecolor=None, edgecolor=None, frameon=True,  
FigureClass=<class matplotlib.figure.Figure at 0x8659fbc>, **kwargs)
```

```
figure(num = None, figsize=(8, 6), dpi=80, facecolor='w', edgecolor='k')
```

Create a new figure and return a handle to it. If `num=None`, the figure number will be incremented and a new figure will be created. The returned figure objects have a `.number` attribute holding this number.

If `num` is an integer, and `figure(num)` already exists, make it active and return the handle to it. If `figure(num)` does not exist it will be created. Numbering starts at 1, matlab style

```
figure(1)
```

If you are creating many figures, make sure you explicitly call "close" on the figures you are not using, because this will enable pylab to properly clean up the memory.

kwargs:

```
figsize - width x height in inches; defaults to rc figure.figsize  
dpi      - resolution; defaults to rc figure.dpi  
facecolor - the background color; defaults to rc figure.facecolor  
edgecolor - the border color; defaults to rc figure.edgecolor
```

`rcParams` gives the default values from the `matplotlibrc` file

`FigureClass` is a `Figure` or derived class that will be passed on to `new_figure_manager` in the backends which allows you to hook custom `FigureClasses` into the pylab interface. Additional kwargs will be passed on to your figure init function

fill(*args, **kwargs)

FILL(*args, **kwargs)

plot filled polygons. *args is a variable length argument, allowing for multiple x,y pairs with an optional color format string; see plot for details on the argument parsing. For example, all of the following are legal, assuming ax is an Axes instance:

```
ax.fill(x,y)           # plot polygon with vertices at x,y
ax.fill(x,y, 'b' )    # plot polygon with vertices at x,y in blue
```

An arbitrary number of x, y, color groups can be specified, as in

```
ax.fill(x1, y1, 'g', x2, y2, 'r')
```

Return value is a list of patches that were added

The same color strings that plot supports are supported by the fill format string.

kwargs control the Polygon properties:

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: an axes instance
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
edgecolor or ec: any matplotlib color
facecolor or fc: any matplotlib color
figure: a matplotlib.figure.Figure instance
fill: [True | False]
hatch: unknown
label: any string
linewidth or lw: float
lod: [True | False]
picker: [None|float|boolean|callable]
transform: a matplotlib.transform transformation instance
visible: [True | False]
zorder: any number
```

Addition kwargs: hold = [True|False] overrides default hold state

flag()

set the default colormap to flag and apply to current image if any. See help(colormaps) for more information

gca(kwargs)**

Return the current axis instance. This can be used to control axis properties either using `set` or the Axes methods.

Example:

```
plot(t,s)
set(gca(), 'xlim', [0,10]) # set the x axis limits
```

or

```
plot(t,s)
a = gca()
a.set_xlim([0,10])      # does the same
```

gcf()

Return a handle to the current figure

gci()

get the current `ScalarMappable` instance (image or patch collection), or `None` if no images or patch collections have been defined. The commands `imshow` and `figimage` create image instances, and the commands `pcolor` and `scatter` create patch collection instances

get_current_fig_manager()**get_plot_commands()****gray()**

set the default colormap to gray and apply to current image if any. See `help(colormaps)` for more information

grid(*args, **kwargs)

GRID(self, b=None, **kwargs)

Set the axes grids on or off; b is a boolean

if b is None and len(kwargs)==0, toggle the grid state. if kwargs are supplied, it is assumed that you want a grid and b is thus set to True

kwargs are used to set the grid line properties, eg

```
ax.grid(color='r', linestyle='-', linewidth=2)
```

Valid Line2D kwargs are

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markedgecolor or mec: any matplotlib color
markedgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number
```

hist(*args, **kwargs)

```
HIST(x, bins=10, normed=0, bottom=None,
      align='edge', orientation='vertical', width=None,
      log=False, **kwargs)
```

Compute the histogram of *x*. *bins* is either an integer number of bins or a sequence giving the bins. *x* are the data to be binned.

The return values is (n, bins, patches)

If *normed* is true, the first element of the return tuple will be the counts normalized to form a probability density, ie, $n/(\text{len}(x)*\text{dbin})$. In a probability density, the integral of the histogram should be one (we assume equally spaced bins);

you can verify that with

```
# trapezoidal integration of the probability density function
from matplotlib.mlab import trapz
pdf, bins, patches = ax.hist(...)
print trapz(bins, pdf)
```

align = 'edge' | 'center'. Interprets bins either as edge or center values

orientation = 'horizontal' | 'vertical'. If horizontal, *barh* will be used and the "bottom" kwarg will be the left edges.

width: the width of the bars. If None, automatically compute the width.

log: if True, the histogram axis will be set to a log scale

kwargs are used to update the properties of the

hist Rectangles:

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: an axes instance
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
edgecolor or ec: any matplotlib color
facecolor or fc: any matplotlib color
figure: a matplotlib.figure.Figure instance
fill: [True | False]
hatch: unknown
label: any string
linewidth or lw: float
lod: [True | False]
picker: [None|float|boolean|callable]
transform: a matplotlib.transform.transformation instance
visible: [True | False]
zorder: any number
```

Addition *kwargs*: *hold* = [True|False] overrides default hold state

hlines(*args, **kwargs)

HLINES(y, xmin, xmax, colors='k', linestyle='solid', **kwargs) plot horizontal lines at each y from xmin to xmax. xmin or xmax can be scalars or len(x) numpy arrays. If they are scalars, then the respective values are constant, else the widths of the lines are determined by xmin and xmax colors is a line collections color args, either a single color or a len(x) list of colors linestyle is one of solid|dashed|dashdot|dotted Returns the LineCollection that was added
Addition kwargs: hold = [True|False] overrides default hold state

hold(b=None)

Set the hold state. If hold is None (default), toggle the hold state. Else set the hold state to boolean value b.

Eg hold() # toggle hold hold(True) # hold is on hold(False) # hold is off

When hold is True, subsequent plot commands will be added to the current axes. When hold is False, the current axes and figure will be cleared on the next plot command

hot()

set the default colormap to hot and apply to current image if any. See help(colormaps) for more information

hsv()

set the default colormap to hsv and apply to current image if any. See help(colormaps) for more information

imread(*args, **kwargs)

return image file in fname as numerix array Return value is a MxNx4 array of 0-1 normalized floats

imshow(**args, **kwargs*)

IMSHOW(X, cmap=None, norm=None, aspect=None, interpolation=None, alpha=1.0, vmin=None, vmax=None, origin=None, extent=None)

IMSHOW(X) - plot image X to current axes, resampling to scale to axes size (X may be ndarray/Numeric array or PIL image)

IMSHOW(X, **kwargs) - Use keyword args to control image scaling, colormapping etc. See below for details

Display the image in X to current axes. X may be a float array, a UInt8 array or a PIL image. If X is an array, X can have the following shapes:

MxN : luminance (grayscale, float array only)
 MxNx3 : RGB (float or UInt8 array)
 MxNx4 : RGBA (float or UInt8 array)

The value for each component of MxNx3 and MxNx4 float arrays should be in the range 0.0 to 1.0; MxN float arrays may be normalised.

A `matplotlib.image.AxesImage` instance is returned

The following kwargs are allowed:

- * `cmap` is a `cm` colormap instance, eg `cm.jet`. If `None`, default to `rc image.cmap` value (Ignored when X has RGB(A) information)
- * `aspect` is one of: `auto`, `equal`, or a number. If `None`, default to `rc image.aspect` value
- * `interpolation` is one of: `'nearest'`, `'bilinear'`, `'bicubic'`, `'spline16'`, `'spline36'`, `'hanning'`, `'hamming'`, `'hermite'`, `'kaiser'`, `'quadric'`, `'catrom'`, `'gaussian'`, `'bessel'`, `'mitchell'`, `'sinc'`, `'lanczos'`, `'blackman'`
 if `interpolation` is `None`, default to `rc image.interpolation`. See also the `filternorm` and `filterrad` parameters
- * `norm` is a `matplotlib.colors.Normalize` instance; default is `normalization()`. This scales luminance -> 0-1 (only used for an MxN float array).
- * `vmin` and `vmax` are used to scale a luminance image to 0-1. If either is `None`, the min and max of the luminance values will be used. Note if you pass a `norm` instance, the settings for `vmin` and `vmax` will be ignored.
- * `alpha = 1.0` : the alpha blending value
- * `origin` is `'upper'` or `'lower'`, to place the `[0,0]` index of the array in the upper left or lower left corner of the axes. If `None`, default to `rc image.origin`
- * `extent` is (left, right, bottom, top) data values of the axes. The default assigns zero-based row, column indices to the x, y centers of the pixels.
- * `shape` is for raw buffer images
- * `filternorm` is a parameter for the antigrain image resize filter. From the antigrain documentation, if `normalize=1`, the filter normalizes integer values and corrects the rounding errors. It doesn't do anything with the source floating point values, it corrects only integers according to the rule of 1.0 which means that any sum of pixel weights must be equal to 1.0. So, the filter function must produce a graph of the proper shape.
- * `filterrad`: the filter radius for filters that have a radius parameter, ie when `interpolation` is one of: `'sinc'`, `'lanczos'` or `'blackman'`

Additional kwargs are `matplotlib.artist` properties

ioff()

turn interactive mode off

ion()

turn interactive mode on

ishold()

Return the hold status of the current axes

isinteractive()

Return the interactive status

jet()set the default colormap to jet and apply to current image if any. See `help(colormaps)` for more information

legend(*args, **kwargs)

LEGEND(*args, **kwargs)

Place a legend on the current axes at location loc. Labels are a sequence of strings and loc can be a string or an integer specifying the legend location

USAGE:

Make a legend with existing lines

```
>>> legend()
```

legend by itself will try and build a legend using the label property of the lines/patches/collections. You can set the label of a line by doing plot(x, y, label='my data') or line.set_label('my data'). If label is set to '_nolegend_', the item will not be shown in legend.

```
# automatically generate the legend from labels
```

```
legend( ('label1', 'label2', 'label3') )
```

```
# Make a legend for a list of lines and labels
```

```
legend( (line1, line2, line3), ('label1', 'label2', 'label3') )
```

```
# Make a legend at a given location, using a location argument
```

```
# legend( LABELS, LOC ) or
```

```
# legend( LINES, LABELS, LOC )
```

```
legend( ('label1', 'label2', 'label3'), loc='upper left')
```

```
legend( (line1, line2, line3), ('label1', 'label2', 'label3'), loc=2)
```

The location codes are

```
'best' : 0,
'upper right' : 1, (default)
'upper left' : 2,
'lower left' : 3,
'lower right' : 4,
'right' : 5,
'center left' : 6,
'center right' : 7,
'lower center' : 8,
'upper center' : 9,
'center' : 10,
```

If none of these are suitable, loc can be a 2-tuple giving x,y in axes coords, ie,

```
loc = 0, 1 is left top
```

```
loc = 0.5, 0.5 is center, center
```

and so on. The following kwargs are supported:

```
isaxes=True          # whether this is an axes legend
numpoints = 4        # the number of points in the legend line
prop = FontProperties(size='smaller') # the font property
pad = 0.2            # the fractional whitespace inside the legend border
markerscale = 0.6    # the relative size of legend markers vs. original
shadow               # if True, draw a shadow behind legend
labelsep = 0.005     # the vertical space between the legend entries
handlelen = 0.05     # the length of the legend lines
handletextsep = 0.02 # the space between the legend line and legend text
axespad = 0.02       # the border between the axes and legend edge
```

loglog(*args, **kwargs)

LOGLOG(*args, **kwargs)

Make a loglog plot with log scaling on the x and y axis. The args to `semilog x` are the same as the args to `plot`. See help `plot` for more info.

Optional keyword args supported are any of the kwargs supported by `plot` or `set_xscale` or `set_yscale`. Notable, for log scaling:

- * `basex`: base of the x logarithm
- * `subsx`: the location of the minor ticks; None defaults to `autosubs`, which depend on the number of decades in the plot; see `set_xscale` for details
- * `basey`: base of the y logarithm
- * `subsy`: the location of the minor yticks; None defaults to `autosubs`, which depend on the number of decades in the plot; see `set_yscale` for details

The remaining valid kwargs are Line2D properties:

```

alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4' ]
markeredgecolor or mec: any matplotlib color
markeredgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number

```

Addition kwargs: `hold = [True|False]` overrides default hold state

`matshow(A, fignum=None, **kw)`

Display an array as a matrix in a new figure window.

The origin is set at the upper left hand corner and rows (first dimension of the array) are displayed horizontally. The aspect ratio of the figure window is that of the array, unless this would make an excessively short or narrow figure.

Tick labels for the xaxis are placed on top.

With one exception, keyword arguments are passed to `imshow()`.

Special keyword argument which is NOT passed to `imshow()`:

- `fignum(None)`: by default, `matshow()` creates a new figure window with automatic numbering. If `fignum` is given as an integer, the created figure will use this figure number. Because of how `matshow()` tries to set the figure aspect ratio to be the one of the array, if you provide the number of an already existing figure, strange things may happen.

if `fignum` is `False` or `0`, a new figure window will NOT be created.

Example usage:

```
def samplemat(dims):
    aa = zeros(dims)
    for i in range(min(dims)):
        aa[i,i] = i
    return aa
```

```
dimlist = [(12,12), (128,64), (64,512), (2048,256)]
```

```
for d in dimlist:
    im = matshow(samplemat(d))
show()
```

`over(func, *args, **kwargs)`

Call `func(*args, **kwargs)` with `hold(True)` and then restore the hold state

`pcolor(*args, **kwargs)`

`pcolor(*args, **kwargs)`: pseudocolor plot of a 2-D array

Function signatures

```
pcolor(C, **kwargs)
```

```
pcolor(X, Y, C, **kwargs)
```

`C` is the array of color values

`X` and `Y`, if given, specify the (x,y) coordinates of the colored quadrilaterals; the quadrilateral for `C[i,j]` has corners at `(X[i,j],Y[i,j])`, `(X[i,j+1],Y[i,j+1])`, `(X[i+1,j],Y[i+1,j])`, `(X[i+1,j+1],Y[i+1,j+1])`. Ideally the dimensions of `X` and `Y` should be one greater than those of `C`; if the dimensions are the same, then the last row and column of `C` will be ignored.

Note that the the column index corresponds to the x-coordinate, and the row index corresponds to y; for details, see the "Grid Orientation" section below.

If either or both of `X` and `Y` are 1-D arrays or column vectors, they will be expanded as needed into the appropriate 2-D arrays, making a rectangular grid.

`X`, `Y` and `C` may be masked arrays. If either `C[i,j]`, or one of the vertices surrounding `C[i,j]` (`X` or `Y` at `[i,j]`, `[i+1,j]`, `[i,j+1]`, `[i+1,j+1]`) is masked, nothing is plotted.

Optional keyword args are shown with their defaults below (you must use `kwargs` for these):

- * `cmap = cm.jet` : a `cm.Colormap` instance from `matplotlib.cm`. defaults to `cm.jet`
- * `norm = Normalize()` : `matplotlib.colors.Normalize` instance is used to scale luminance data to 0,1.
- * `vmin=None` and `vmax=None` : `vmin` and `vmax` are used in conjunction with `norm` to normalize luminance data. If either are `None`, the min and max of the color array `C` is used. If you pass a `norm` instance, `vmin` and `vmax` will be `None`
- * `shading = 'flat'` : or `'faceted'`. If `'faceted'`, a black grid is drawn around each rectangle; if `'flat'`, edges are not drawn
- * `alpha=1.0` : the alpha blending value

Return value is a `matplotlib.collections.PatchCollection` object

Grid Orientation

The orientation follows the Matlab(TM) convention: an array `C` with shape (nrows, ncolumns) is plotted with the column number as `X` and the row number as `Y`, increasing up; hence it is plotted the way the array would be printed, except that the `Y` axis is reversed. That is, `C` is taken as `C(y,x)`.

Similarly for `meshgrid`:

```
x = arange(5)
```

```
y = arange(3)
```

```
X, Y = meshgrid(x,y)
```

is equivalent to

```
X = array([[0, 1, 2, 3, 4],
           [0, 1, 2, 3, 4],
           [0, 1, 2, 3, 4]])
```

```
Y = array([[0, 0, 0, 0, 0],
           [1, 1, 1, 1, 1],
           [2, 2, 2, 2, 2]])
```

so if you have

```
C = rand( len(x), len(y))
```

then you need

pcolor_classic(*args, **kwargs)

pcolor_classic is no longer available; please use pcolor, which is a drop-in replacement.

`pcolormesh(*args, **kwargs)`

`PCOLORMESH(*args, **kwargs)`

Function signatures

`PCOLORMESH(C)` - make a pseudocolor plot of matrix `C`

`PCOLORMESH(X, Y, C)` - a pseudo color plot of `C` on the matrices `X` and `Y`

`PCOLORMESH(C, **kwargs)` - Use keyword args to control colormap and scaling; see below

`C` may be a masked array, but `X` and `Y` may not. Masked array support is implemented via `cmap` and `norm`; in contrast, `pcolor` simply does not draw quadrilaterals with masked colors or vertices.

Optional keyword args are shown with their defaults below (you must use `kwargs` for these):

- * `cmap = cm.jet` : a `cm Colormap` instance from `matplotlib.cm`. defaults to `cm.jet`

- * `norm = Normalize()` : `matplotlib.colors.Normalize` instance is used to scale luminance data to 0,1. Instantiate it with `clip=False` if `C` is a masked array.

- * `vmin=None` and `vmax=None` : `vmin` and `vmax` are used in conjunction with `norm` to normalize luminance data. If either are `None`, the min and max of the color array `C` is used.

- * `shading = 'flat'` : or `'faceted'`. If `'faceted'`, a black grid is drawn around each rectangle; if `'flat'`, edge colors are same as face colors

- * `alpha=1.0` : the alpha blending value

Return value is a `matplotlib.collections.PatchCollection`

object

See `pcolor` for an explanation of the grid orientation and the expansion of 1-D `X` and/or `Y` to 2-D arrays.

`kwargs` can be used to control the `QuadMesh` polygon collection properties:

```

alpha: float
animated: [True | False]
array: unknown
axes: an axes instance
clim: a length 2 sequence of floats
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
cmap: a colormap
color: matplotlib color arg or sequence of rgba tuples
colorbar: unknown
edgecolor: matplotlib color arg or sequence of rgba tuples
facecolor: matplotlib color arg or sequence of rgba tuples
figure: a matplotlib.figure.Figure instance
label: any string
linewidth: float or sequence of floats
lod: [True | False]
norm: unknown
picker: [None|float|boolean|callable]
transform: a matplotlib.transform transformation instance
visible: [True | False]
zorder: any number

```

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Addition `kwargs`: `hold = [True|False]` overrides default hold state

pie(*args, **kwargs)

```
PIE(x, explode=None, labels=None,
     colors=('b', 'g', 'r', 'c', 'm', 'y', 'k', 'w'),
     autopct=None, pctdistance=0.6, shadow=False)
```

Make a pie chart of array `x`. The fractional area of each wedge is given by `x/sum(x)`. If `sum(x)<=1`, then the values of `x` give the fractional area directly and the array will not be normalized.

- `explode`, if not `None`, is a `len(x)` array which specifies the fraction of the radius to offset that wedge.
- `colors` is a sequence of matplotlib color args that the pie chart will cycle.
- `labels`, if not `None`, is a `len(x)` list of labels.
- `autopct`, if not `None`, is a string or function used to label the wedges with their numeric value. The label will be placed inside the wedge. If it is a format string, the label will be `fmt%pct`. If it is a function, it will be called
- `pctdistance` is the ratio between the center of each pie slice and the start of the text generated by `autopct`. Ignored if `autopct` is `None`; default is 0.6.
- `shadow`, if `True`, will draw a shadow beneath the pie.

The pie chart will probably look best if the figure and axes are square. Eg,

```
figure(figsize=(8,8))
ax = axes([0.1, 0.1, 0.8, 0.8])
```

Return value:

If `autopct` is `None`, return a list of (`patches`, `texts`), where `patches` is a sequence of `matplotlib.patches.Wedge` instances and `texts` is a list of the label `Text` instances

If `autopct` is not `None`, return (`patches`, `texts`, `autotexts`), where `patches` and `texts` are as above, and `autotexts` is a list of text instances for the numeric labels

Addition kwargs: `hold = [True|False]` overrides default hold state

pink()

set the default colormap to pink and apply to current image if any. See `help(colormaps)` for more information

plot(*args, **kwargs)

PLOT(*args, **kwargs)

Plot lines and/or markers to the Axes. *args is a variable length argument, allowing for multiple x,y pairs with an optional format string. For example, each of the following is legal

```
plot(x,y)           # plot x and y using the default line style and color
plot(x,y, 'bo')     # plot x and y using blue circle markers
plot(y)             # plot y using x as index array 0..N-1
plot(y, 'r+')       # ditto, but with red plusses
```

If x and/or y is 2-Dimensional, then the corresponding columns will be plotted.

An arbitrary number of x, y, fmt groups can be specified, as in `a.plot(x1, y1, 'g^', x2, y2, 'g-')`

Return value is a list of lines that were added.

The following line styles are supported:

```
-      : solid line
--     : dashed line
- .    : dash-dot line
:      : dotted line
.      : points
,      : pixels
o      : circle symbols
^      : triangle up symbols
v      : triangle down symbols
<      : triangle left symbols
>      : triangle right symbols
s      : square symbols
+      : plus symbols
x      : cross symbols
D      : diamond symbols
d      : thin diamond symbols
1      : tripod down symbols
2      : tripod up symbols
3      : tripod left symbols
4      : tripod right symbols
h      : hexagon symbols
H      : rotated hexagon symbols
p      : pentagon symbols
|      : vertical line symbols
_      : horizontal line symbols
steps : use gnuplot style 'steps' # kward only
```

The following color abbreviations are supported

```
b : blue
g : green
r : red
c : cyan
m : magenta
y : yellow
k : black
w : white
```

In addition, you can specify colors in many⁴²² weird and wonderful ways, including full names 'green', hex strings '#008000', RGB or RGBA tuples (0,1,0,1) or grayscale intensities as a string '0.8'.

Line styles and colors are combined in a single format string, as in 'bo' for blue circles.

The **kwargs can be used to set line properties (any property that has

plot_date(*args, **kwargs)

`PLOT_DATE(x, y, fmt='bo', tz=None, xdate=True, ydate=False, **kwargs)`

Similar to the `plot()` command, except the x or y (or both) data is considered to be dates, and the axis is labeled accordingly.

x or y (or both) can be a sequence of dates represented as float days since 0001-01-01 UTC.

`fmt` is a plot format string.

`tz` is the time zone to use in labelling dates. Defaults to rc value.

If `xdate` is True, the x-axis will be labeled with dates.

If `ydate` is True, the y-axis will be labeled with dates.

Note if you are using custom date tickers and formatters, it may be necessary to set the formatters/locators after the call to `plot_date` since `plot_date` will set the default tick locator to `AutoDateLocator` (if the tick locator is not already set to a `DateLocator` instance) and the default tick formatter to `AutoDateFormatter` (if the tick formatter is not already set to a `DateFormatter` instance).

Valid kwargs are Line2D properties:

- `alpha`: float
- `animated`: [True | False]
- `antialiased` or `aa`: [True | False]
- `axes`: unknown
- `clip_box`: a `matplotlib.transform.Bbox` instance
- `clip_on`: [True | False]
- `clip_path`: an `agg.path_storage` instance
- `color` or `c`: any matplotlib color
- `dash_capstyle`: ['butt' | 'round' | 'projecting']
- `dash_joinstyle`: ['miter' | 'round' | 'bevel']
- `dashes`: sequence of on/off ink in points
- `data`: (array xdata, array ydata)
- `figure`: a `matplotlib.figure.Figure` instance
- `label`: any string
- `linestyle` or `ls`: ['-.' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '']
- `linewidth` or `lw`: float value in points
- `lod`: [True | False]
- `marker`: ['+' | ',' | '.' | '1' | '2' | '3' | '4']
- `markeredgecolor` or `mec`: any matplotlib color
- `markeredgewidth` or `mew`: float value in points
- `markerfacecolor` or `mfc`: any matplotlib color
- `markersize` or `ms`: float
- `picker`: [None|float|boolean|callable]
- `solid_capstyle`: ['butt' | 'round' | 'projecting']
- `solid_joinstyle`: ['miter' | 'round' | 'bevel']
- `transform`: a `matplotlib.transform` transformation instance
- `visible`: [True | False]
- `xdata`: array
- `ydata`: array
- `zorder`: any number

See `matplotlib.dates` for helper functions `date2num`, `num2date` and `drange` for help on creating the required floating point dates

Addition kwargs: `hold = [True|False]` overrides default hold state

plotting()

Plotting commands axes - Create a new axes axis - Set or return the current axis limits bar - make a bar chart boxplot - make a box and whiskers chart cla - clear current axes clabel - label a contour plot clf - clear a figure window close - close a figure window colorbar - add a colorbar to the current figure cohere - make a plot of coherence contour - make a contour plot contourf - make a filled contour plot csd - make a plot of cross spectral density draw - force a redraw of the current figure errorbar - make an errorbar graph figlegend - add a legend to the figure figimage - add an image to the figure, w/o resampling figtext - add text in figure coords figure - create or change active figure fill - make filled polygons gca - return the current axes(gcf) - return the current figure gci - get the current image, or None get - get a handle graphics property hist - make a histogram hold - set the hold state on current axes legend - add a legend to the axes loglog - a log log plot imread - load image file into array imshow - plot image data matshow - display a matrix in a new figure preserving aspect pcolor - make a pseudocolor plot plot - make a line plot psd - make a plot of power spectral density quiver - make a direction field (arrows) plot rc - control the default params savefig - save the current figure scatter - make a scatter plot set - set a handle graphics property semilogx - log x axis semilogy - log y axis show - show the figures spectrogram - a spectrogram plot stem - make a stem plot subplot - make a subplot (numrows, numcols, axesnum) table - add a table to the axes text - add some text at location x,y to the current axes title - add a title to the current axes xlabel - add an xlabel to the current axes ylabel - add a ylabel to the current axes autumn - set the default colormap to autumn bone - set the default colormap to bone cool - set the default colormap to cool copper - set the default colormap to copper flag - set the default colormap to flag gray - set the default colormap to gray hot - set the default colormap to hot hsv - set the default colormap to hsv jet - set the default colormap to jet pink - set the default colormap to pink prism - set the default colormap to prism spring - set the default colormap to spring summer - set the default colormap to summer winter - set the default colormap to winter spectral - set the default colormap to spectral

polar(*args, **kwargs)

POLAR(theta, r)

Make a polar plot. Multiple theta, r arguments are supported, with format strings, as in plot.

prism()

set the default colormap to prism and apply to current image if any. See help(colormaps) for more information


```
psd(*args, **kwargs)
```

```
PSD(x, NFFT=256, Fs=2, detrend=detrend_none,
     window=window_hanning, noverlap=0, **kwargs)
```

The power spectral density by Welch's average periodogram method. The vector *x* is divided into NFFT length segments. Each segment is detrended by function *detrend* and windowed by function *window*. *noverlap* gives the length of the overlap between segments. The absolute(*fft(segment)*)*2 of each segment are averaged to compute *Pxx*, with a scaling to correct for power loss due to windowing. *Fs* is the sampling frequency.

NFFT is the length of the *fft* segment; must be a power of 2

Fs is the sampling frequency.

detrend - the function applied to each segment before *fft*-ing, designed to remove the mean or linear trend. Unlike in *matlab*, where the *detrend* parameter is a vector, in *matplotlib* it is a function. The *mlab* module defines *detrend_none*, *detrend_mean*, *detrend_linear*, but you can use a custom function as well.

window - the function used to window the segments. *window* is a function, unlike in *matlab*(TM) where it is a vector. *mlab* defines *window_none*, *window_hanning*, but you can use a custom function as well.

noverlap gives the length of the overlap between segments.

Returns the tuple *Pxx*, *freqs*

For plotting, the power is plotted as $10 \cdot \log_{10}(pxx)$ for decibels, though *pxx* itself is returned

Refs:

Bendat & Piersol -- Random Data: Analysis and Measurement Procedures, John Wiley & Sons (1986)

kwargs control the *Line2D* properties:

```
alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-.' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markeredgecolor or mec: any matplotlib color
markeredgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform.transformation instance
visible: [True | False]
xdata: array
```

quiver(**args, **kwargs*)

Plot a 2-D field of arrows.

Function signatures:

```
quiver(U, V, **kw)
quiver(U, V, C, **kw)
quiver(X, Y, U, V, **kw)
quiver(X, Y, U, V, C, **kw)
```

Arguments:

X, Y give the x and y coordinates of the arrow locations
(default is tail of arrow; see 'pivot' kwarg)
U, V give the x and y components of the arrow vectors
C is an optional array used to map colors to the arrows

All arguments may be 1-D or 2-D arrays or sequences.
If X and Y are absent, they will be generated as a uniform grid.
If U and V are 2-D arrays but X and Y are 1-D, and if
len(X) and len(Y) match the column and row dimensions
of U, then X and Y will be expanded with `meshgrid`.

Keyword arguments (default given first):

```
* units = 'width' | 'height' | 'dots' | 'inches' | 'x' | 'y'
    arrow units; the arrow dimensions *except for length*
    are in multiples of this unit.
* scale = None | float
    data units per arrow unit, e.g. m/s per plot width;
    a smaller scale parameter makes the arrow longer.
    If None, a simple autoscaling algorithm is used, based
    on the average vector length and the number of vectors.
```

Arrow dimensions and scales can be in any of several units:

```
'width' or 'height': the width or height of the axes
'dots' or 'inches': pixels or inches, based on the figure dpi
'x' or 'y': X or Y data units
```

In all cases the arrow aspect ratio is 1, so that if $U=V$ the angle of the arrow on the plot is 45 degrees CCW from the X-axis.

The arrows scale differently depending on the units, however.
For 'x' or 'y', the arrows get larger as one zooms in; for other units, the arrow size is independent of the zoom state. For 'width' or 'height', the arrow size increases with the width and height of the axes, respectively, when the the window is resized; for 'dots' or 'inches', resizing does not change the arrows.

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```
* width = ?      shaft width in arrow units; default depends on
                  choice of units, above, and number of vectors;
                  a typical starting value is about
                  0.005 times the width of the plot.
* headwidth = 3  head width as multiple of shaft width
* headlength = 5  head length as multiple of shaft width
```

quiver2(*args, **kwargs)

Plot a 2-D field of arrows.

Function signatures:

```
quiver(U, V, **kw)
quiver(U, V, C, **kw)
quiver(X, Y, U, V, **kw)
quiver(X, Y, U, V, C, **kw)
```

Arguments:

X, Y give the x and y coordinates of the arrow locations
(default is tail of arrow; see 'pivot' kwarg)
U, V give the x and y components of the arrow vectors
C is an optional array used to map colors to the arrows

All arguments may be 1-D or 2-D arrays or sequences.
If X and Y are absent, they will be generated as a uniform grid.
If U and V are 2-D arrays but X and Y are 1-D, and if
len(X) and len(Y) match the column and row dimensions
of U, then X and Y will be expanded with `meshgrid`.

Keyword arguments (default given first):

```
* units = 'width' | 'height' | 'dots' | 'inches' | 'x' | 'y'
    arrow units; the arrow dimensions *except for length*
    are in multiples of this unit.
* scale = None | float
    data units per arrow unit, e.g. m/s per plot width;
    a smaller scale parameter makes the arrow longer.
    If None, a simple autoscaling algorithm is used, based
    on the average vector length and the number of vectors.
```

Arrow dimensions and scales can be in any of several units:

```
'width' or 'height': the width or height of the axes
'dots' or 'inches': pixels or inches, based on the figure dpi
'x' or 'y': X or Y data units
```

In all cases the arrow aspect ratio is 1, so that if $U=V$ the angle of the arrow on the plot is 45 degrees CCW from the X-axis.

The arrows scale differently depending on the units, however.
For 'x' or 'y', the arrows get larger as one zooms in; for other units, the arrow size is independent of the zoom state. For 'width' or 'height', the arrow size increases with the width and height of the axes, respectively, when the the window is resized; for 'dots' or 'inches', resizing does not change the arrows.

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```
* width = ?      shaft width in arrow units; default depends on
                  choice of units, above, and number of vectors;
                  a typical starting value is about
                  0.005 times the width of the plot.
* headwidth = 3  head width as multiple of shaft width
* headlength = 5 head length as multiple of shaft width
```

quiverkey(*args, **kwargs)

Add a key to a quiver plot.

Function signature:

```
quiverkey(Q, X, Y, U, label, **kw)
```

Arguments:

Q is the Quiver instance returned by a call to `quiver`.
X, Y give the location of the key; additional explanation follows.
U is the length of the key
label is a string with the length and units of the key

Keyword arguments (default given first):

- * `coordinates = 'axes' | 'figure' | 'data' | 'inches'`
Coordinate system and units for X, Y: 'axes' and 'figure' are normalized coordinate systems with 0,0 in the lower left and 1,1 in the upper right; 'data' are the axes data coordinates (used for the locations of the vectors in the quiver plot itself); 'inches' is position in the figure in inches, with 0,0 at the lower left corner.
- * `color` overrides face and edge colors from Q.
- * `labelpos = 'N' | 'S' | 'E' | 'W'`
Position the label above, below, to the right, to the left of the arrow, respectively.
- * `labelsep = 0.1` inches distance between the arrow and the label
- * `labelcolor` (defaults to default Text color)
- * `fontproperties` is a dictionary with keyword arguments accepted by the `FontProperties` initializer: family, style, variant, size, weight

Any additional keyword arguments are used to override vector properties taken from Q.

The positioning of the key depends on X, Y, coordinates, and labelpos. If labelpos is 'N' or 'S', X,Y give the position of the middle of the key arrow. If labelpos is 'E', X,Y positions the head, and if labelpos is 'W', X,Y positions the tail; in either of these two cases, X,Y is somewhere in the middle of the arrow+label key object.

Addition kwargs: `hold = [True|False]` overrides default hold state

raise_msg_to_str(msg)

msg is a return arg from a raise. Join with new lines

```
rc(*args, **kwargs)
```

Set the current rc params. Group is the grouping for the rc, eg for `lines.linewidth` the group is 'lines', for `axes.facecolor`, the group is 'axes', and so on. Group may also be a list or tuple of group names, eg ('xtick','ytick'). `kwargs` is a list of attribute name/value pairs, eg

```
rc('lines', linewidth=2, color='r')
```

sets the current rc params and is equivalent to

```
rcParams['lines.linewidth'] = 2
```

```
rcParams['lines.color'] = 'r'
```

The following aliases are available to save typing for interactive users

```
'lw' : 'linewidth'  
'ls' : 'linestyle'  
'c'  : 'color'  
'fc' : 'facecolor'  
'ec' : 'edgecolor'  
'mew' : 'markeredgewidth'  
'aa' : 'antialiased'
```

Thus you could abbreviate the above rc command as

```
rc('lines', lw=2, c='r')
```

Note you can use python's `kwargs` dictionary facility to store dictionaries of default parameters. Eg, you can customize the font rc as follows

```
font = {'family' : 'monospace',  
        'weight' : 'bold',  
        'size'   : 'larger',  
        }
```

```
rc('font', **font) # pass in the font dict as kwargs
```

This enables you to easily switch between several configurations.

Use `rcdefaults` to restore the default rc params after changes.

```
rcdefaults()
```

Restore the default rc params - the ones that were created at `matplotlib` load time

```
rgrids(*args, **kwargs)
```

Set/Get the radial locations of the gridlines and ticklabels

With no args, simply return lines, labels where lines is an array of radial gridlines (Line2D instances) and labels is an array of tick labels (Text instances).

```
lines, labels = rgrids()
```

With arguments, the syntax is

```
lines, labels = RGRIDS(radii, labels=None, angle=22.5, **kwargs)
```

The labels will appear at radial distances radii at angle

labels, if not None, is a len(radii) list of strings of the labels to use at each angle.

if labels is None, the self.rformatter will be used

Return value is a list of lines, labels where the lines are matplotlib.Line2D instances and the labels are matplotlib.Text instances. Note that on input the labels argument is a list of strings, and on output it is a list of Text instances

Examples

```
# set the locations of the radial gridlines and labels
```

```
lines, labels = rgrids( (0.25, 0.5, 1.0) )
```

```
# set the locations and labels of the radial gridlines and labels
```

```
lines, labels = rgrids( (0.25, 0.5, 1.0), ('Tom', 'Dick', 'Harry' )
```

savefig(*args, **kwargs)`SAVEFIG(fname, dpi=None, facecolor='w', edgecolor='w', orientation='portrait', papertype=None, format=None):`

Save the current figure.

`fname` - the filename to save the current figure to. The output formats supported depend on the backend being used. and are deduced by the extension to `fname`. Possibilities are `eps`, `jpeg`, `pdf`, `png`, `ps`, `svg`. `fname` can also be a file or file-like object - `cairo` backend only. `dpi` - is the resolution in dots per inch. If `None` it will default to the value `savefig.dpi` in the `matplotlibrc` file

`facecolor` and `edgecolor` are the colors of the figure rectangle
`orientation` is either `'landscape'` or `'portrait'` - not supported on all backends; currently only on `postscript` output

`papertype` is is one of `'letter'`, `'legal'`, `'executive'`, `'ledger'`, `'a0'` through `'a10'`, or `'b0'` through `'b10'` - only supported for `postscript` output

`format` - one of `'pdf'`, `'png'`, `'ps'`, `'svg'`. It is used to specify the output when `fname` is a file or file-like object - `cairo` backend only.

scatter(*args, **kwargs)

```
SCATTER(x, y, s=20, c='b', marker='o', cmap=None, norm=None,
        vmin=None, vmax=None, alpha=1.0, linewidths=None,
        faceted=True, **kwargs)
```

Supported function signatures:

```
SCATTER(x, y, **kwargs)
SCATTER(x, y, s, **kwargs)
SCATTER(x, y, s, c, **kwargs)
```

Make a scatter plot of x versus y , where x , y are 1-D sequences of the same length, N .

Arguments s and c can also be given as kwargs; this is encouraged for readability.

s is a size in points². It is a scalar or an array of the same length as x and y .

c is a color and can be a single color format string, or a sequence of color specifications of length N , or a sequence of N numbers to be mapped to colors using the `cmap` and `norm` specified via kwargs (see below). Note that c should not be a single numeric RGB or RGBA sequence because that is indistinguishable from an array of values to be colormapped. c can be a 2-D array in which the rows are RGB or RGBA, however.

The marker can be one of

```
's' : square
'o' : circle
'^' : triangle up
'>' : triangle right
'v' : triangle down
'<' : triangle left
'd' : diamond
'p' : pentagram
'h' : hexagon
'8' : octagon
```

If marker is `None` and `verts` is not `None`, `verts` is a sequence of (x,y) vertices for a custom scatter symbol.

s is a size argument in points squared.

Any or all of x , y , s , and c may be masked arrays, in which case all masks will be combined and only unmasked points will be plotted.

Other keyword args; the color mapping and normalization arguments will only be used if c is an array of floats

- * `cmap = cm.jet` : a `colors.Colormap` instance from `matplotlib.cm`. defaults to `rc image.cmap`
- * `norm = Normalize()` : `matplotlib.colors.Normalize` instance is used to scale luminance data to 0,1.
- * `vmin=None` and `vmax=None` : `vmin` and `vmax` are used in conjunction with `norm` to normalize luminance data. If either are `None`, the min and max of the color array C is used. Note if you pass a `norm` instance, your settings for `vmin` and `vmax` will be ignored
- * `alpha = 1.0` : the alpha value for the patches
- * `linewidths`, if `None`, defaults to `(lines.linewidth,)`. Note that this is a tuple, and if you set the `linewidths` argument you must set it as a sequence of floats, as required by `RegularPolyCollection` -- see `matplotlib.collections.RegularPolyCollection` for details
- * `faceted`: if `True`, will use the default edgecolor for the markers. If `False`, will set the edgecolors to be the same

scatter_classic(*args, **kwargs)

scatter_classic is no longer available; please use scatter. To help in porting, for comparison to the scatter docstring, here is the scatter_classic docstring: SCATTER_CLASSIC(x, y, s=None, c='b') Make a scatter plot of x versus y. s is a size (in data coords) and can be either a scalar or an array of the same length as x or y. c is a color and can be a single color format string or an length(x) array of intensities which will be mapped by the colormap jet. If size is None a default size will be used

sci(im)

Set the current image (the target of colormap commands like jet, hot or clim)

`semilogx(*args, **kwargs)`**SEMILOGX(*args, **kwargs)**

Make a semilog plot with log scaling on the x axis. The args to `semilog x` are the same as the args to `plot`. See `help plot` for more info.

Optional keyword args supported are any of the kwargs supported by `plot` or `set_xscale`. Notable, for log scaling:

- * `basex`: base of the logarithm
- * `subsx`: the location of the minor ticks; None defaults to `autosubs`, which depend on the number of decades in the plot; see `set_xscale` for details

The remaining valid kwargs are `Line2D` properties:

```

alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-.' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markeredgecolor or mec: any matplotlib color
markeredgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number

```

Addition kwargs: `hold = [True|False]` overrides default hold state

semilogy(*args, **kwargs)

SEMILOGY(*args, **kwargs):

Make a semilog plot with log scaling on the y axis. The args to semilogy are the same as the args to plot. See help plot for more info.

Optional keyword args supported are any of the kwargs supported by plot or set_yscale. Notable, for log scaling:

- * basey: base of the logarithm
- * suby: a sequence of the location of the minor ticks; None defaults to autosubs, which depend on the number of decades in the plot; see set_yscale for details

The remaining valid kwargs are Line2D properties:

```

alpha: float
animated: [True | False]
antialiased or aa: [True | False]
axes: unknown
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color or c: any matplotlib color
dash_capstyle: ['butt' | 'round' | 'projecting']
dash_joinstyle: ['miter' | 'round' | 'bevel']
dashes: sequence of on/off ink in points
data: (array xdata, array ydata)
figure: a matplotlib.figure.Figure instance
label: any string
linestyle or ls: [ '-.' | '--' | '-.' | ':' | 'steps' | 'None' | '' | '' ]
linewidth or lw: float value in points
lod: [True | False]
marker: [ '+' | ',' | '.' | '1' | '2' | '3' | '4'
markeredgecolor or mec: any matplotlib color
markeredgewidth or mew: float value in points
markerfacecolor or mfc: any matplotlib color
markersize or ms: float
picker: [None|float|boolean|callable]
solid_capstyle: ['butt' | 'round' | 'projecting']
solid_joinstyle: ['miter' | 'round' | 'bevel']
transform: a matplotlib.transform transformation instance
visible: [True | False]
xdata: array
ydata: array
zorder: any number

```

Addition kwargs: hold = [True|False] overrides default hold state

setp(*args, **kwargs)

matplotlib supports the use of `setp` ("set property") and `getp` to set and get object properties, as well as to do introspection on the object. For example, to set the `linestyle` of a line to be dashed, you can do

```
>>> line, = plot([1,2,3])
>>> setp(line, linestyle='--')
```

If you want to know the valid types of arguments, you can provide the name of the property you want to set without a value

```
>>> setp(line, 'linestyle')
linestyle: [ '-' | '--' | '-.' | ':' | 'steps' | 'None' ]
```

If you want to see all the properties that can be set, and their possible values, you can do

```
>>> setp(line)
... long output listing omitted'
```

`setp` operates on a single instance or a list of instances. If you are in query mode introspecting the possible values, only the first instance in the sequence is used. When actually setting values, all the instances will be set. Eg, suppose you have a list of two lines, the following will make both lines thicker and red

```
>>> x = arange(0,1.0,0.01)
>>> y1 = sin(2*pi*x)
>>> y2 = sin(4*pi*x)
>>> lines = plot(x, y1, x, y2)
>>> setp(lines, linewidth=2, color='r')
```

`setp` works with the matlab(TM) style string/value pairs or with python kwargs. For example, the following are equivalent

```
>>> setp(lines, 'linewidth', 2, 'color', 'r') # matlab style
>>> setp(lines, linewidth=2, color='r')      # python style
```

specgram(*args, **kwargs)

```
SPECGRAM(x, NFFT=256, Fs=2, detrend=detrend_none,  
         window=window_hanning, noverlap=128,  
         cmap=None, xextent=None)
```

Compute a spectrogram of data in `x`. Data are split into NFFT length segments and the PSD of each section is computed. The windowing function `window` is applied to each segment, and the amount of overlap of each segment is specified with `noverlap`.

- * `cmap` is a colormap; if `None` use default determined by `rc`

- * `xextent` is the image extent in the xaxes `xextent=xmin, xmax - default 0, max(bins), 0, max(freqs)` where `bins` is the return value from `matplotlib.matplotlib.mlab.specgram`

- * See `help(psd)` for information on the other keyword arguments.

Return value is `(Pxx, freqs, bins, im)`, where

- `bins` are the time points the spectrogram is calculated over

- `freqs` is an array of frequencies

- `Pxx` is a `len(times) x len(freqs)` array of power

- `im` is a `matplotlib.image.AxesImage`.

Note: If `x` is real (i.e. non-complex) only the positive spectrum is shown. If `x` is complex both positive and negative parts of the spectrum are shown.

Addition kwargs: `hold = [True|False]` overrides default hold state

spectral()

set the default colormap to `spectral` and apply to current image if any. See `help(colormaps)` for more information

spring()

set the default colormap to `spring` and apply to current image if any. See `help(colormaps)` for more information

spy(*args, **kwargs)

`spy(Z)` plots the sparsity pattern of the 2-D array `Z`.
If `precision` is `None`, any non-zero value will be plotted;
else, values of `absolute(Z)>precision` will be plotted.
The array will be plotted as it would be printed, with
the first index (row) increasing down and the second
index (column) increasing to the right.
By default `aspect` is `'equal'` so that each array element
occupies a square space; set the `aspect` kwarg to `'auto'`
to allow the plot to fill the plot box, or to any scalar
number to specify the aspect ratio of an array element
directly.
Two plotting styles are available: `image` or `marker`. Both
are available for full arrays, but only the `marker` style
works for `scipy.sparse.spmatrix` instances.
If `marker` and `markersize` are `None`, an image will be
returned and any remaining kwargs are passed to `imshow`;
else, a `Line2D` object will be returned with the value
of `marker` determining the marker type, and any remaining
kwargs passed to the axes plot method.
If `marker` and `markersize` are `None`, useful kwargs include:
 `cmap`
 `alpha`
See documentation for `imshow()` for details.
For controlling colors, e.g. cyan background and red marks, use:
 `cmap = matplotlib.colors.ListedColormap(['c','r'])`
If `marker` or `markersize` is not `None`, useful kwargs include:
 `marker`
 `markersize`
 `color`
See documentation for `plot()` for details.
Useful values for `marker` include:
 `'s'` square (default)
 `'o'` circle
 `'.'` point
 `','` pixel

Addition kwargs: `hold = [True|False]` overrides default hold state

stem(*args, **kwargs)

`STEM(x, y, linefmt='b-', markerfmt='bo', basefmt='r-')` A stem plot plots vertical lines (using `linefmt`)
at each `x` location from the baseline to `y`, and places a marker there using `markerfmt`. A horizontal line at
`0` is plotted using `basefmt`. Return value is (`markerline`, `stemlines`, `baseline`). See
<http://www.mathworks.com/access/helpdesk/help/techdoc/ref/stem.html> for details and
[examples/stem_plot.py](#) for a demo.
Addition kwargs: `hold = [True|False]` overrides default hold state

`subplot(*args, **kwargs)`

Create a subplot command, creating axes with

```
subplot(numRows, numCols, plotNum)
```

where `plotNum=1` is the first plot number and increasing `plotNums` fill rows first. `max(plotNum)==numRows*numCols`

You can leave out the commas if `numRows<=numCols<=plotNum<10`, as in

```
subplot(211)    # 2 rows, 1 column, first (upper) plot
```

`subplot(111)` is the default axis

The background color of the subplot can be specified via keyword argument `'axisbg'`, which takes a color string or `gdk.Color` as value, as in

```
subplot(211, axisbg='y')
```

See `help(axes)` for additional information on axes and subplot keyword arguments.

New subplots that overlap old will delete the old axes. If you do not want this behavior, use `fig.add_subplot` or the `axes` command. Eg

```
from pylab import *
plot([1,2,3]) # implicitly creates subplot(111)
subplot(211) # overlaps, subplot(111) is killed
plot(rand(12), rand(12))
```

`subplot_tool(targetfig=None)`

Launch a subplot tool window for `targetfig` (default `gcf`)
A `matplotlib.widgets.SubplotTool` instance is returned

subplots_adjust(**args, **kwargs*)

```
subplots_adjust(left=None, bottom=None, right=None, top=None,
                wspace=None, hspace=None)
```

Tune the subplot layout via the `figure.SubplotParams` mechanism.
The parameter meanings (and suggested defaults) are

```
left  = 0.125 # the left side of the subplots of the figure
right = 0.9   # the right side of the subplots of the figure
bottom = 0.1 # the bottom of the subplots of the figure
top   = 0.9   # the top of the subplots of the figure
wspace = 0.2  # the amount of width reserved for blank space between subplots
hspace = 0.2  # the amount of height reserved for white space between subplots
```

The actual defaults are controlled by the rc file

summer()

set the default colormap to summer and apply to current image if any. See `help(colormaps)` for more information

switch_backend(*newbackend*)

Switch the default backend to *newbackend*. This feature is EXPERIMENTAL, and is only expected to work switching to an image backend. Eg, if you have a bunch of PS scripts that you want to run from an interactive python session, you may want to switch to the PS backend before running them to avoid having a bunch of GUI windows popup. If you try to interactively switch from one GUI backend to another, you will explode.

Calling this command will close all open windows.


```
table(*args, **kwargs)
```

```
TABLE(cellText=None, cellColours=None,  
       cellLoc='right', colWidths=None,  
       rowLabels=None, rowColours=None, rowLoc='left',  
       colLabels=None, colColours=None, colLoc='center',  
       loc='bottom', bbox=None):
```

Add a table to the current axes. Returns a table instance. For finer grained control over tables, use the Table class and add it to the axes with `add_table`.

Thanks to John Gill for providing the class and table.

kwargs control the Table properties:

```
alpha: float  
animated: [True | False]  
axes: an axes instance  
clip_box: a matplotlib.transform.Bbox instance  
clip_on: [True | False]  
clip_path: an agg.path_storage instance  
figure: a matplotlib.figure.Figure instance  
fontsize: a float in points  
label: any string  
lod: [True | False]  
picker: [None|float|boolean|callable]  
transform: a matplotlib.transform transformation instance  
visible: [True | False]  
zorder: any number
```

```
text(*args, **kwargs)
```

```
TEXT(x, y, s, fontdict=None, **kwargs)
```

Add text in string `s` to axis at location `x,y` (data coords)

`fontdict` is a dictionary to override the default text properties.

If `fontdict` is `None`, the defaults are determined by your `rc` parameters.

`withdash=True` will create a `TextWithDash` instance instead of a `Text` instance.

Individual keyword arguments can be used to override any given parameter

```
text(x, y, s, fontsize=12)
```

The default transform specifies that text is in data coords, alternatively, you can specify text in axis coords (0,0 lower left and 1,1 upper right). The example below places text in the center of the axes

```
text(0.5, 0.5, 'matplotlib',
     horizontalalignment='center',
     verticalalignment='center',
     transform = ax.transAxes,
 )
```

You can put a rectangular box around the text instance (eg to set a background color) by using the keyword `bbox`. `bbox` is a dictionary of `matplotlib.patches.Rectangle` properties (see help for `Rectangle` for a list of these). For example

```
text(x, y, s, bbox=dict(facecolor='red', alpha=0.5))
```

Valid `kwargs` are Text properties

```
alpha: float
animated: [True | False]
axes: an axes instance
backgroundcolor: any matplotlib color
bbox: rectangle prop dict plus key 'pad' which is a pad in points
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
clip_path: an agg.path_storage instance
color: any matplotlib color
family: [ 'serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace' ]
figure: a matplotlib.figure.Figure instance
fontproperties: a matplotlib.font_manager.FontProperties instance
horizontalalignment or ha: [ 'center' | 'right' | 'left' ]
label: any string
lod: [True | False]
multialignment: [ 'left' | 'right' | 'center' ]
name or fontname: string eg, [ 'Sans' | 'Courier' | 'Helvetica' ... ]
picker: [None|float|boolean|callable]
position: (x,y)
rotation: [ angle in degrees 'vertical' | 'horizontal' ]
size or fontsize: [ size in points | relative size eg 'smaller', 'x-large' ]
style or fontstyle: [ 'normal' | 'italic' | 'oblique' ]
text: string or anything printable with '%s' conversion
transform: a matplotlib.transform.transformation instance
variant: [ 'normal' | 'small-caps' ]42
verticalalignment or va: [ 'center' | 'top' | 'bottom' ]
visible: [True | False]
weight or fontweight: [ 'normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight' ]
x: float
y: float
zorder: any number
```

thetagrids(*args, **kwargs)

Set/Get the theta locations of the gridlines and ticklabels

If no arguments are passed, return lines, labels where lines is an array of radial gridlines (Line2D instances) and labels is an array of tick labels (Text instances).

```
lines, labels = thetagrids()
```

Otherwise the syntax is

```
lines, labels = THETAGRIDS(angles, labels=None, fmt='%d', frac = 1.1)
```

set the angles at which to place the theta grids (these gridlines are equal along the theta dimension). angles is in degrees

labels, if not None, is a len(angles) list of strings of the labels to use at each angle.

if labels is None, the labels will be `fmt%angle`

frac is the fraction of the polar axes radius at which to place the label (1 is the edge). Eg 1.05 is outside the axes and 0.95 is inside the axes

Return value is a list of lines, labels where the lines are matplotlib.Line2D instances and the labels are matplotlib.Text instances. Note that on input the labels argument is a list of strings, and on output it is a list of Text instances

Examples:

```
# set the locations of the radial gridlines and labels
lines, labels = thetagrids( range(45,360,90) )
```

```
# set the locations and labels of the radial gridlines and labels
lines, labels = thetagrids( range(45,360,90), ('NE', 'NW', 'SW', 'SE') )
```

title(*s*, **args*, ***kwargs*)

Set the title of the current axis to *s*

Default font override is:

```
override = {
    'fontsize'           : 'medium',
    'verticalalignment' : 'bottom',
    'horizontalalignment' : 'center'
}
```

See the text docstring for information of how `override` and the optional args work

twinx(*ax=None*)

Make a second axes overlay *ax* (or the current axes if *ax* is `None`) sharing the xaxis. The ticks for *ax2* will be placed on the right, and the *ax2* instance is returned. See `examples/two_scales.py`

twiny(*ax=None*)

Make a second axes overlay *ax* (or the current axes if *ax* is `None`) sharing the yaxis. The ticks for *ax2* will be placed on the top, and the *ax2* instance is returned.

vlines(**args, **kwargs*)`VLines(x, ymin, ymax, color='k')`

Plot vertical lines at each `x` from `ymin` to `ymax`. `ymin` or `ymax` can be scalars or `len(x)` numpy arrays. If they are scalars, then the respective values are constant, else the heights of the lines are determined by `ymin` and `ymax`

`colors` is a line collections color `args`, either a single color or a `len(x)` list of colors

`linestyle` is one of `solid|dashed|dashdot|dotted`

Returns the `LineCollection` that was added

`kwargs` are `LineCollection` properties:

`alpha`: float or sequence of floats

`animated`: [True | False]

`array`: unknown

`axes`: an axes instance

`clim`: a length 2 sequence of floats

`clip_box`: a `matplotlib.transform.Bbox` instance

`clip_on`: [True | False]

`clip_path`: an `agg.path_storage` instance

`cmap`: a colormap

`color`: matplotlib color arg or sequence of rgba tuples

`colorbar`: unknown

`figure`: a `matplotlib.figure.Figure` instance

`label`: any string

`linestyle`: ['solid' | 'dashed', 'dashdot', 'dotted' | (offset, on-off-dash-seq)]

`linewidth`: float or sequence of floats

`lod`: [True | False]

`norm`: unknown

`picker`: [None|float|boolean|callable]

`segments`: unknown

`transform`: a `matplotlib.transform` transformation instance

`verts`: unknown

`visible`: [True | False]

`zorder`: any number

Addition `kwargs`: `hold = [True|False]` overrides default hold state

winter()

set the default colormap to winter and apply to current image if any. See `help(colormaps)` for more information

`xcorr(*args, **kwargs)`

`XCORR(x, y, normed=False, detrend=detrend_none, usevlines=False, **kwargs)`: Plot the cross correlation between `x` and `y`. If `normed=True`, normalize the data but the cross correlation at 0-th lag. `x` and `y` are detrended by the `detrend` callable (default no normalization). `x` and `y` must be equal length data are plotted as `plot(lags, c, **kwargs)` return value is `lags, c, line` where `lags` are a length `2*maxlags+1` lag vector, `c` is the `2*maxlags+1` auto correlation vector, and `line` is a `Line2D` instance returned by `plot`. The default linestyle is `None` and the default marker is `'o'`, though these can be overridden with keyword args. The cross correlation is performed with `numerix.cross_correlate` with `mode=2`. If `usevlines` is `True`, `Axes.vlines` rather than `Axes.plot` is used to draw vertical lines from the origin to the `acorr`. Otherwise the plotstyle is determined by the `kwargs`, which are `Line2D` properties. If `usevlines`, the return value is `lags, c, linecol, b` where `linecol` is the `LineCollection` and `b` is the x-axis if `usevlines=True`, `kwargs` are passed onto `Axes.vlines` if `usevlines=False`, `kwargs` are passed onto `Axes.plot` `maxlags` is a positive integer detailing the number of lags to show. The default value of `None` will return all `(2*len(x)-1)` lags. See the respective function for documentation on valid `kwargs`
 Addition `kwargs`: `hold = [True|False]` overrides default hold state

`xlabel(s, *args, **kwargs)`

Set the x axis label of the current axis to `s`

Default override is

```
override = {
    'fontsize'           : 'small',
    'verticalalignment' : 'top',
    'horizontalalignment' : 'center'
}
```

See the text docstring for information of how `override` and the optional args work

`xlim(*args, **kwargs)`

Set/Get the xlimits of the current axes

```
xmin, xmax = xlim()      : return the current xlim
xlim( (xmin, xmax) )    : set the xlim to xmin, xmax
xlim( xmin, xmax )     : set the xlim to xmin, xmax
```

If you do not specify args, you can pass the `xmin` and `xmax` as `kwargs`, eg

```
xlim(xmax=3) # adjust the max leaving min unchanged
xlim(xmin=1) # adjust the min leaving max unchanged
```

The new axis limits are returned as a length 2 tuple

xticks(*args, **kwargs)

Set/Get the xlimits of the current ticklocs, labels

return locs, labels where locs is an array of tick locations and # labels is an array of tick labels. locs, labels = xticks()

set the locations of the xticks xticks(arange(6))

set the locations and labels of the xticks xticks(arange(5), ('Tom', 'Dick', 'Harry', 'Sally', 'Sue'))

The keyword args, if any, are text properties; see text for more information on text properties.

ylabel(s, *args, **kwargs)

Set the y axis label of the current axis to s

Defaults override is

```
override = {
    'fontsize'           : 'small',
    'verticalalignment'  : 'center',
    'horizontalalignment': 'right',
    'rotation'='vertical': }
```

See the text docstring for information of how override and the optional args work

ylim(*args, **kwargs)

Set/Get the ylimits of the current axes

ymin, ymax = ylim() : return the current ylim

ylim((ymin, ymax)) : set the ylim to ymin, ymax

ylim(ymin, ymax) : set the ylim to ymin, ymax

If you do not specify args, you can pass the ymin and ymax as kwargs, eg

```
ylim(ymax=3) # adjust the max leaving min unchanged
```

```
ylim(ymin=1) # adjust the min leaving max unchanged
```

The new axis limits are returned as a length 2 tuple

yticks(*args, **kwargs)

Set/Get the ylimits of the current ticklocs, labels

return locs, labels where locs is an array of tick locations and # labels is an array of tick labels. locs, labels = yticks()

set the locations of the yticks yticks(arange(6))

set the locations and labels of the yticks yticks(arange(5), ('Tom', 'Dick', 'Harry', 'Sally', 'Sue'))

The keyword args, if any, are text properties; see text for more information on text properties.

32 Module `matplotlib.pyparsing`

pyparsing module - Classes and methods to define and execute parsing grammars

The pyparsing module is an alternative approach to creating and executing simple grammars, vs. the traditional lex/yacc approach, or the use of regular expressions. With pyparsing, you don't need to learn a new syntax for defining grammars or matching expressions - the parsing module provides a library of classes that you use to construct the grammar directly in Python.

Here is a program to parse "Hello, World!" (or any greeting of the form "<salutation>, <addressee>!"):

```
from pyparsing import Word, alphas

# define grammar of a greeting
greet = Word( alphas ) + "," + Word( alphas ) + "!"

hello = "Hello, World!"
print hello, "->", greet.parseString( hello )
```

The program outputs the following:

```
Hello, World! -> ['Hello', ',', 'World', '!']
```

The Python representation of the grammar is quite readable, owing to the self-explanatory class names, and the use of '+', '|' and '^' operators.

The parsed results returned from `parseString()` can be accessed as a nested list, a dictionary, or an object with named attributes.

The pyparsing module handles some of the problems that are typically vexing when writing text parsers:

- extra or missing whitespace (the above program will also handle "Hello,World!", "Hello , World !", etc.)
- quoted strings
- embedded comments

32.1 Functions

<code>_expanded(<i>p</i>)</code>

<code>col(<i>loc</i>, <i>strg</i>)</code>

Returns current column within a string, counting newlines as line separators The first column is number 1.
--

delimitedList(*expr*, *delim*=' ', *combine*=False)

Helper to define a delimited list of expressions - the delimiter defaults to ' '. By default, the list elements and delimiters can have intervening whitespace, and comments, but this can be overridden by passing 'combine=True' in the constructor. If combine is set to True, the matching tokens are returned as a single token string, with the delimiters included; otherwise, the matching tokens are returned as a list of tokens, with the delimiters suppressed.

dictOf(*key*, *value*)

Helper to easily and clearly define a dictionary by specifying the respective patterns for the key and value. Takes care of defining the Dict, ZeroOrMore, and Group tokens in the proper order. The key pattern can include delimiting markers or punctuation, as long as they are suppressed, thereby leaving the significant key text. The value pattern can include named results, so that the Dict results can include named token fields.

downcaseTokens(*s*, *l*, *t*)

Helper parse action to convert tokens to lower case.

line(*loc*, *strg*)

Returns the line of text containing loc within a string, counting newlines as line separators The first line is number 1.

lineno(*loc*, *strg*)

Returns current line number within a string, counting newlines as line separators The first line is number 1.

makeHTMLTags(*tagStr*)

Helper to construct opening and closing tag expressions for HTML, given a tag name

makeXMLTags(*tagStr*)

Helper to construct opening and closing tag expressions for XML, given a tag name

nullDebugAction(**args*)

'Do-nothing' debug action, to suppress debugging output during parsing.

oneOf(*strs*, *caseless*=False, *useRegex*=True)

Helper to quickly define a set of alternative Literals, and makes sure to do longest-first testing when there is a conflict, regardless of the input order, but returns a MatchFirst for best performance.

removeQuotes(*s, l, t*)

Helper parse action for removing quotation marks from parsed quoted strings. To use, add this parse action to quoted string using:

```
quotedString.setParseAction( removeQuotes )
```

replaceWith(*replStr*)

Helper method for common parse actions that simply return a literal value. Especially useful when used with `transformString()`.

srange(*s*)

Helper to easily define string ranges for use in Word construction. Borrows syntax from regexp '[' string range definitions:

```
srange("[0-9]")    -> "0123456789"
srange("[a-z]")    -> "abcdefghijklmnopqrstuvwxy"
srange("[a-z$.]")  -> "abcdefghijklmnopqrstuvwxy$."
```

The input string must be enclosed in '['s, and the returned string is the expanded character set joined into a single string. The values enclosed in the '['s may be:

- a single character
- an escaped character with a leading backslash (such as `\-` or `\]`)
- an escaped hex character with a leading `'\0x'` (`\0x21`, which is a `'!` character)
- an escaped octal character with a leading `'\0'` (`\041`, which is a `'!` character)
- a range of any of the above, separated by a dash (`'a-z'`, etc.)
- any combination of the above (`'aeiouy'`, `'a-zA-Z0-9.$'`, etc.)

uppercaseTokens(*s, l, t*)

Helper parse action to convert tokens to upper case.

32.2 Class *And*

```

__builtin__object ┌
                  │
matplotlib.pyparsing.ParserElement ┌
                                   │
matplotlib.pyparsing.ParseExpression ┌
                                    └─┬─┘
                                       And

```

Requires all given ParseExpressions to be found in the given order. Expressions may be separated by whitespace. May be constructed using the '+' operator.

32.2.1 Methods

<code>__init__(self, exprs, savelist=True)</code> Overrides: <code>matplotlib.pyparsing.ParseExpression.__init__</code>
--

<code>__iadd__(self, other)</code>

<code>__str__(self)</code> Overrides: <code>matplotlib.pyparsing.ParseExpression.__str__</code>
--

<code>checkRecursion(self, parseElementList)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.checkRecursion</code>
--

<code>parseImpl(self, instring, loc, doActions=True)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.parseImpl</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`
Inherited from ParseExpression: `__getitem__`, `append`, `ignore`, `leaveWhitespace`, `setResultsName`, `streamline`, `validate`

Inherited from ParserElement: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

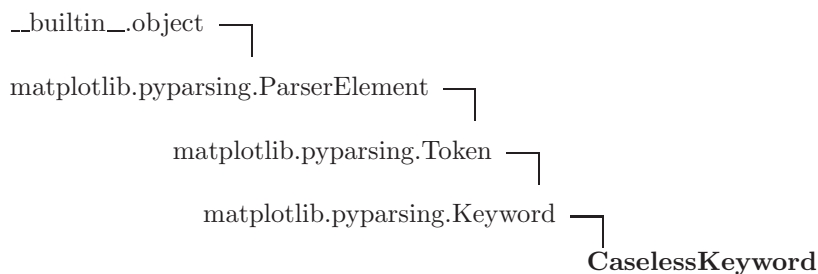
32.2.2 Static Methods

Inherited from ParserElement: `setDefaultWhitespaceChars`

32.2.3 Class Variables

Name	Description
<code>__slotnames__</code>	Value: [] (<i>type=list</i>)
Inherited from ParserElement: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.3 Class `CaselessKeyword`



32.3.1 Methods

```
__init__(self, matchString,
          identChars='abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNopQRSTUVWXYZ0123...')
Overrides: matplotlib.pyparsing.Keyword.__init__
```

```
parseImpl(self, instring, loc, doActions=True)
Overrides: matplotlib.pyparsing.Keyword.parseImpl
```

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from Keyword: `copy`

Inherited from ParserElement: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__str__`, `__xor__`, `checkRecursion`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`

Inherited from Token: `setName`

32.3.2 Static Methods

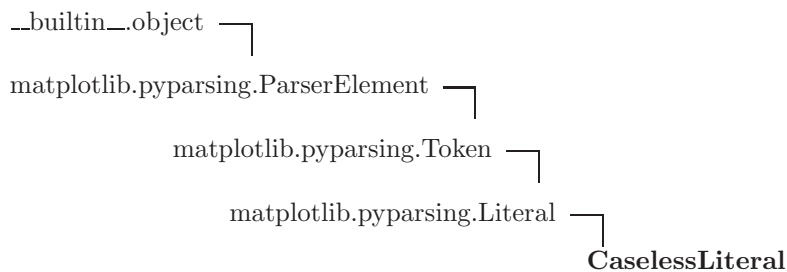
Inherited from Keyword: `setDefaultKeywordChars`

Inherited from ParserElement: `setDefaultWhitespaceChars`

32.3.3 Class Variables

Name	Description
Inherited from Keyword: <code>DEFAULT_KEYWORD_CHARS</code>	(p. 462)
Inherited from ParserElement: <code>DEFAULT_WHITE_CHARS</code>	(p. 477)

32.4 Class `CaselessLiteral`



Token to match a specified string, ignoring case of letters. Note: the matched results will always be in the case of the given match string, NOT the case of the input text.

32.4.1 Methods

<code>__init__(self, matchString)</code> Overrides: <code>matplotlib.pyparsing.Literal.__init__</code>

<code>parseImpl(self, instring, loc, doActions=True)</code> Overrides: <code>matplotlib.pyparsing.Literal.parseImpl</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from ParserElement: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__str__`, `__xor__`, `checkRecursion`, `copy`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`

Inherited from Token: `setName`

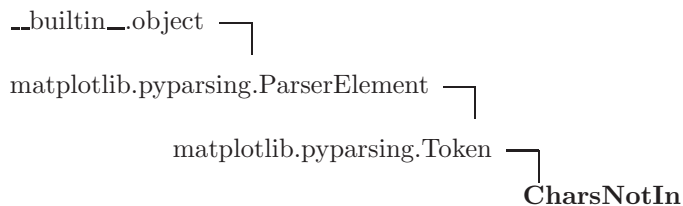
32.4.2 Static Methods

Inherited from ParserElement: `setDefaultWhitespaceChars`

32.4.3 Class Variables

Name	Description
Inherited from Literal: <code>__slotnames__</code> (<i>p. 465</i>)	
Inherited from ParserElement: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.5 Class `CharsNotIn`



Token for matching words composed of characters `*not*` in a given set. Defined with string containing all disallowed characters, and an optional minimum, maximum, and/or exact length.

32.5.1 Methods

<code>__init__(self, notChars, min=1, max=0, exact=0)</code> Overrides: <code>matplotlib.pyparsing.Token.__init__</code>

<code>__str__(self)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.__str__</code>
--

```
parseImpl(self, instring, loc, doActions=True)
Overrides: matplotlib.pyparsing.ParserElement.parseImpl
```

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`
Inherited from ParserElement: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `checkRecursion`, `copy`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`
Inherited from Token: `setName`

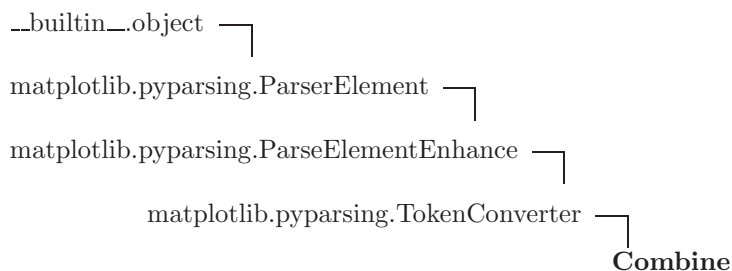
32.5.2 Static Methods

Inherited from ParserElement: `setDefaultWhitespaceChars`

32.5.3 Class Variables

Name	Description
<code>__slotnames__</code>	Value: [] (<i>type=list</i>)
Inherited from ParserElement: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.6 Class `Combine`



Converter to concatenate all matching tokens to a single string. By default, the matching patterns must also be contiguous in the input string; this can be disabled by specifying `'adjacent=False'` in the constructor.

32.6.1 Methods

```
__init__(self, expr, joinString='', adjacent=True)
Overrides: matplotlib.pyparsing.TokenConverter.__init__
```

```
ignore(self, other)
Define expression to be ignored (e.g., comments) while doing pattern matching; may be called repeatedly, to define multiple comment or other ignorable patterns.
Overrides: matplotlib.pyparsing.ParseElementEnhance.ignore
exitit(inherited documentation)
```

postParse (<i>self, instr, loc, tokenlist</i>) Overrides: <code>matplotlib.pyparsing.ParserElement.postParse</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`
Inherited from ParseElementEnhance: `__str__`, `checkRecursion`, `leaveWhitespace`, `parseImpl`, `streamline`, `validate`

Inherited from ParserElement: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

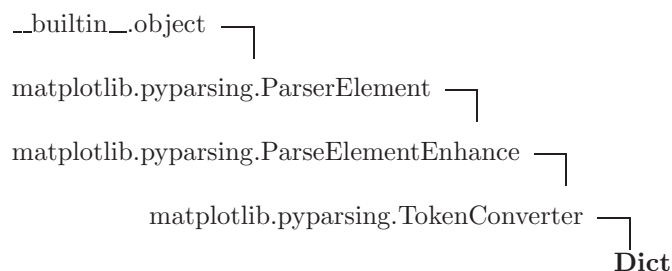
32.6.2 Static Methods

Inherited from ParserElement: `setDefaultWhitespaceChars`

32.6.3 Class Variables

Name	Description
<code>__slotnames__</code>	Value: <code>[]</code> (<i>type=list</i>)
Inherited from ParserElement: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.7 Class Dict



Converter to return a repetitive expression as a list, but also as a dictionary. Each element can also be referenced using the first token in the expression as its key. Useful for tabular report scraping when the first column can be used as a item key.

32.7.1 Methods

__init__ (<i>self, exprs</i>) Overrides: <code>matplotlib.pyparsing.TokenConverter.__init__</code>
--

postParse (<i>self, instr, loc, tokenlist</i>) Overrides: <code>matplotlib.pyparsing.ParserElement.postParse</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from `ParseElementEnhance`: `__str__`, `checkRecursion`, `ignore`, `leaveWhitespace`, `parseImpl`, `streamline`, `validate`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

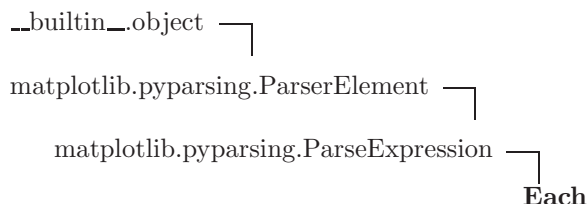
32.7.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.7.3 Class Variables

Name	Description
Inherited from <code>ParserElement</code>:	<code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)

32.8 Class `Each`



Requires all given `ParseExpressions` to be found, but in any order. Expressions may be separated by whitespace. May be constructed using the `'&'` operator.

32.8.1 Methods

<code>__init__(self, exprs, savelist=True)</code> Overrides: <code>matplotlib.pyparsing.ParseExpression.__init__</code>
--

<code>__str__(self)</code> Overrides: <code>matplotlib.pyparsing.ParseExpression.__str__</code>
--

<code>checkRecursion(self, parseElementList)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.checkRecursion</code>
--

<code>parseImpl(self, instring, loc, doActions=True)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.parseImpl</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from ParseExpression: `__getitem__`, `append`, `ignore`, `leaveWhitespace`, `setResultsName`, `streamline`, `validate`

Inherited from ParserElement: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

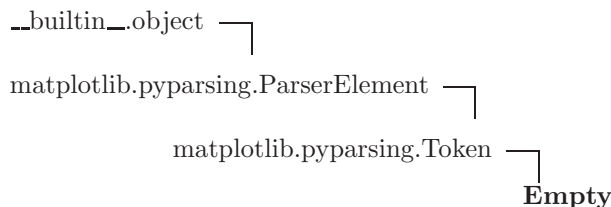
32.8.2 Static Methods

Inherited from ParserElement: `setDefaultWhitespaceChars`

32.8.3 Class Variables

Name	Description
Inherited from ParserElement: <code>DEFAULT_WHITE_CHARS</code>	(p. 477)

32.9 Class `Empty`



An empty token, will always match.

32.9.1 Methods

<code>__init__(self)</code> Overrides: <code>matplotlib.pyparsing.Token.__init__</code>
--

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from ParserElement: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__str__`, `__xor__`, `checkRecursion`, `copy`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseImpl`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`

Inherited from Token: `setName`

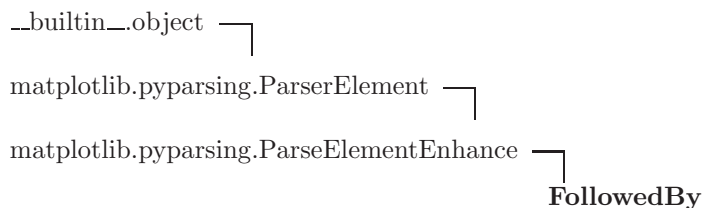
32.9.2 Static Methods

Inherited from ParserElement: `setDefaultWhitespaceChars`

32.9.3 Class Variables

Name	Description
Inherited from <code>ParserElement</code>: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.10 Class `FollowedBy`



Lookahead matching of the given parse expression. `FollowedBy` does **not** advance the parsing position within the input string, it only verifies that the specified parse expression matches at the current position. `FollowedBy` always returns a null token list.

32.10.1 Methods

<code>__init__(self, expr)</code> Overrides: <code>matplotlib.pyparsing.ParseElementEnhance.__init__</code>
--

<code>parseImpl(self, instring, loc, doActions=True)</code> Overrides: <code>matplotlib.pyparsing.ParseElementEnhance.parseImpl</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from `ParseElementEnhance`: `__str__`, `checkRecursion`, `ignore`, `leaveWhitespace`, `streamline`, `validate`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

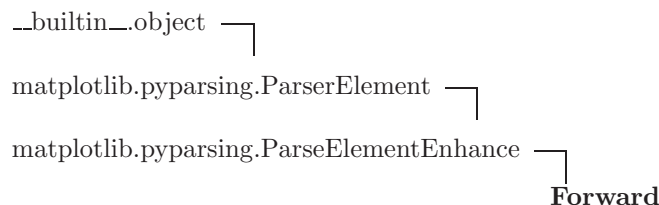
32.10.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.10.3 Class Variables

Name	Description
Inherited from <code>ParserElement</code>: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.11 Class Forward



Known Subclasses: `_ForwardNoRecurse`

Forward declaration of an expression to be defined later - used for recursive grammars, such as algebraic infix notation. When the expression is known, it is assigned to the `Forward` variable using the '<<' operator.

32.11.1 Methods

<code>__init__(self, other=None)</code> Overrides: <code>matplotlib.pyparsing.ParseElementEnhance.__init__</code>

<code>__lshift__(self, other)</code>

<code>__str__(self)</code> Overrides: <code>matplotlib.pyparsing.ParseElementEnhance.__str__</code>

<code>leaveWhitespace(self)</code> <hr/> Disables the skipping of whitespace before matching the characters in the <code>ParserElement</code> 's defined pattern. This is normally only used internally by the <code>pyparsing</code> module, but may be needed in some whitespace-sensitive grammars. Overrides: <code>matplotlib.pyparsing.ParseElementEnhance.leaveWhitespace</code> <code>exitit</code> (inherited documentation)
--

<code>streamline(self)</code> Overrides: <code>matplotlib.pyparsing.ParseElementEnhance.streamline</code>

<code>validate(self, validateTrace=[])</code> <hr/> Check defined expressions for valid structure, check for infinite recursive definitions. Overrides: <code>matplotlib.pyparsing.ParseElementEnhance.validate</code> <code>exitit</code> (inherited documentation)

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from ParseElementEnhance: `checkRecursion`, `ignore`, `parseImpl`

Inherited from ParserElement: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

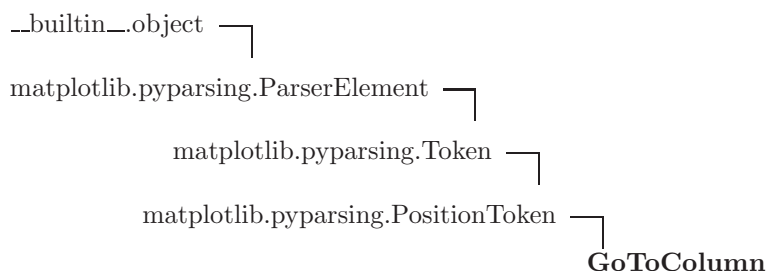
32.11.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.11.3 Class Variables

Name	Description
Inherited from <code>ParserElement</code> : <code>DEFAULT_WHITE_CHARS</code>	(p. 477)

32.12 Class `GoToColumn`



Token to advance to a specific column of input text; useful for tabular report scraping.

32.12.1 Methods

<code>__init__(self, colno)</code> Overrides: <code>matplotlib.pyparsing.PositionToken.__init__</code>

<code>parseImpl(self, instring, loc, doActions=True)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.parseImpl</code>

<code>preParse(self, instring, loc)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.preParse</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`
Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__str__`, `__xor__`, `checkRecursion`, `copy`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`
Inherited from `Token`: `setName`

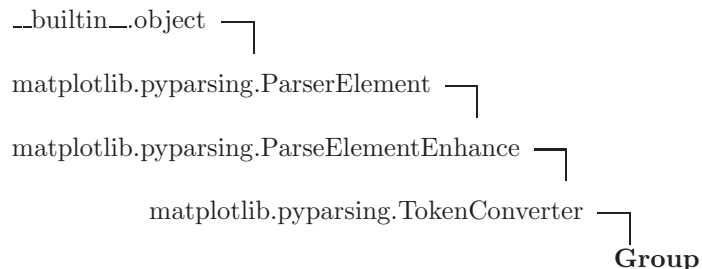
32.12.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.12.3 Class Variables

Name	Description
Inherited from ParserElement: <code>DEFAULT_WHITE_CHARS</code> (p. 477)	

32.13 Class Group



Converter to return the matched tokens as a list - useful for returning tokens of `ZeroOrMore` and `OneOrMore` expressions.

32.13.1 Methods

<code>__init__(self, expr)</code> Overrides: <code>matplotlib.pyparsing.TokenConverter.__init__</code>
--

<code>postParse(self, instr, loc, tokenlist)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.postParse</code>
--

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from ParseElementEnhance: `__str__`, `checkRecursion`, `ignore`, `leaveWhitespace`, `parseImpl`, `streamline`, `validate`

Inherited from ParserElement: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

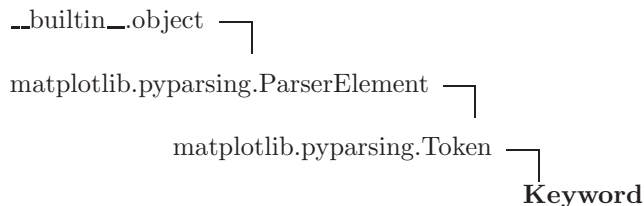
32.13.2 Static Methods

Inherited from ParserElement: `setDefaultWhitespaceChars`

32.13.3 Class Variables

Name	Description
<code>__slotnames__</code>	Value: <code>[]</code> (<i>type=list</i>)
Inherited from ParserElement: <code>DEFAULT_WHITE_CHARS</code> (p. 477)	

32.14 Class `Keyword`



Known Subclasses: `CaselessKeyword`

`Token` to exactly match a specified string as a keyword, that is, it must be immediately followed by a non-keyword character. Compare with `Literal`:

`Literal("if")` will match the leading 'if' in 'ifAndOnlyIf'.

`Keyword("if")` will not; it will only match the leading 'if in 'if x=1', or 'if(y==2)'

Accepts two optional constructor arguments in addition to the keyword string: `identChars` is a string of characters that would be valid identifier characters, defaulting to all alphanumerics + "." and "\$"; `caseless` allows case-insensitive matching, default is `False`.

32.14.1 Methods

<pre>__init__(self, matchString, identChars='abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ0123...', caseless=False) Overrides: matplotlib.pyparsing.Token.__init__</pre>

<pre>copy(self)</pre>

Make a copy of this `ParseElement`. Useful for defining different parse actions for the same parsing pattern, using copies of the original parse element.

Overrides: `matplotlib.pyparsing.ParserElement.copy` `exitit` (inherited documentation)

<pre>parseImpl(self, instring, loc, doActions=True)</pre>

Overrides: `matplotlib.pyparsing.ParserElement.parseImpl`

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__str__`, `__xor__`, `checkRecursion`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`

Inherited from `Token`: `setName`

32.14.2 Static Methods

<pre>setDefaultKeywordChars(chars)</pre>
--

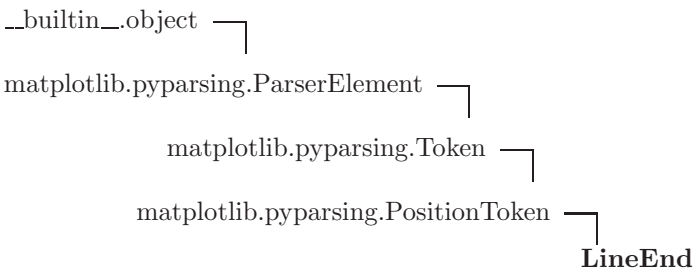
Overrides the default `Keyword` chars

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.14.3 Class Variables

Name	Description
<code>DEFAULT_KEYWORD_CHARS</code>	Value: <code>'abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789_\$'</code> (<i>type=</i> <code>str</code>)
Inherited from <code>ParserElement</code>: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.15 Class `LineEnd`



Matches if current position is at the end of a line within the parse string

32.15.1 Methods

<code>__init__(self)</code> Overrides: <code>matplotlib.pyparsing.PositionToken.__init__</code>

<code>parseImpl(self, instring, loc, doActions=True)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.parseImpl</code>
--

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__str__`, `__xor__`, `checkRecursion`, `copy`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`

Inherited from `Token`: `setName`

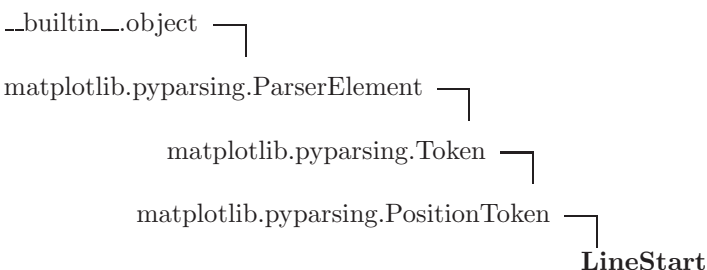
32.15.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.15.3 Class Variables

Name	Description
<code>__slotnames__</code>	Value: [] (<i>type=list</i>)
Inherited from <code>ParserElement</code>: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.16 Class `LineStart`



Matches if current position is at the beginning of a line within the parse string

32.16.1 Methods

`__init__(self)`

Overrides: `matplotlib.pyparsing.PositionToken.__init__`

`parseImpl(self, instring, loc, doActions=True)`

Overrides: `matplotlib.pyparsing.ParserElement.parseImpl`

`preParse(self, instring, loc)`

Overrides: `matplotlib.pyparsing.ParserElement.preParse`

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__str__`, `__xor__`, `checkRecursion`, `copy`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`

Inherited from `Token`: `setName`

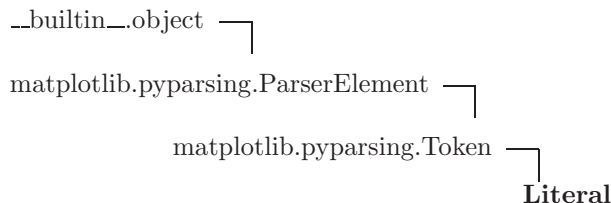
32.16.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.16.3 Class Variables

Name	Description
Inherited from <code>ParserElement</code>: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.17 Class `Literal`



Known Subclasses: `CaselessLiteral`

Token to exactly match a specified string.

32.17.1 Methods

<code>__init__(self, matchString)</code> Overrides: <code>matplotlib.pyparsing.Token.__init__</code>
--

<code>parseImpl(self, instring, loc, doActions=True)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.parseImpl</code>
--

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__str__`, `__xor__`, `checkRecursion`, `copy`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`

Inherited from `Token`: `setName`

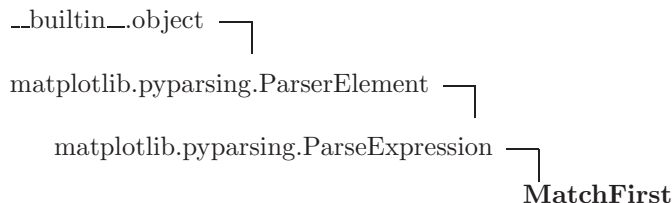
32.17.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.17.3 Class Variables

Name	Description
<code>__slotnames__</code>	Value: <code>[]</code> (<i>type=list</i>)
Inherited from <code>ParserElement</code>: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.18 Class `MatchFirst`



Requires that at least one `ParseExpression` is found. If two expressions match, the first one listed is the one that will match. May be constructed using the `|` operator.

32.18.1 Methods

<code>__init__(self, exprs, saveList=False)</code> Overrides: <code>matplotlib.pyparsing.ParseExpression.__init__</code>
--

<code>__ior__(self, other)</code>
--

<code>__str__(self)</code> Overrides: <code>matplotlib.pyparsing.ParseExpression.__str__</code>

<code>checkRecursion(self, parseElementList)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.checkRecursion</code>

<code>parseImpl(self, instring, loc, doActions=True)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.parseImpl</code>
--

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`
Inherited from `ParseExpression`: `__getitem__`, `append`, `ignore`, `leaveWhitespace`, `setResultsName`, `streamline`, `validate`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

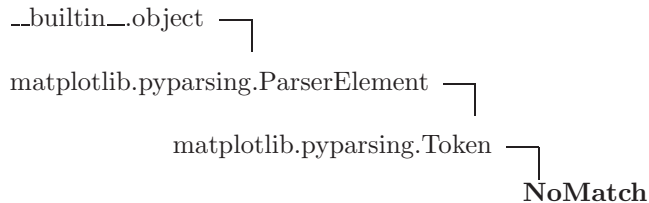
32.18.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.18.3 Class Variables

Name	Description
<code>__slotnames__</code>	Value: <code>[]</code> (<i>type=list</i>)
Inherited from <code>ParserElement</code>: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.19 Class `NoMatch`



A token that will never match.

32.19.1 Methods

<code>__init__(self)</code> Overrides: <code>matplotlib.pyparsing.Token.__init__</code>

<code>parseImpl(self, instring, loc, doActions=True)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.parseImpl</code>
--

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__str__`, `__xor__`, `checkRecursion`, `copy`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`

Inherited from `Token`: `setName`

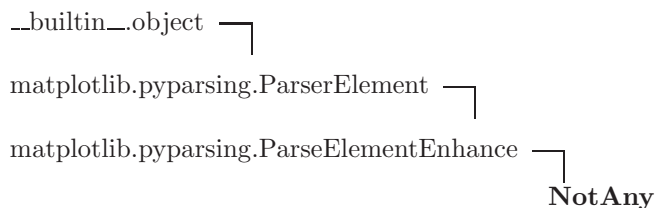
32.19.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.19.3 Class Variables

Name	Description
Inherited from <code>ParserElement</code>:	<code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)

32.20 Class `NotAny`



Lookahead to disallow matching with the given parse expression. `NotAny` does *not* advance the parsing position within the input string, it only verifies that the specified parse expression does *not* match at the current position. Also, `NotAny` does *not* skip over leading whitespace. `NotAny` always returns a null token list. May be constructed using the `'~'` operator.

32.20.1 Methods

```
__init__(self, expr)  
Overrides: matplotlib.pyparsing.ParseElementEnhance.__init__
```

```
__str__(self)  
Overrides: matplotlib.pyparsing.ParseElementEnhance.__str__
```

```
parseImpl(self, instring, loc, doActions=True)  
Overrides: matplotlib.pyparsing.ParseElementEnhance.parseImpl
```

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`
Inherited from `ParseElementEnhance`: `checkRecursion`, `ignore`, `leaveWhitespace`, `streamline`, `validate`
Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

32.20.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.20.3 Class Variables

Name	Description
<code>__slotnames__</code>	Value: <code>[]</code> (<i>type=list</i>)
Inherited from <code>ParserElement</code>: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.21 Class `OneOrMore`

```

__builtin__.object └─
    matplotlib.pyparsing.ParserElement └─
        matplotlib.pyparsing.ParseElementEnhance └─
            OneOrMore

```

Repetition of one or more of the given expression.

32.21.1 Methods

__str__(self)Overrides: `matplotlib.pyparsing.ParseElementEnhance.__str__`**parseImpl(self, instring, loc, doActions=True)**Overrides: `matplotlib.pyparsing.ParseElementEnhance.parseImpl`**setResultsName(self, name, listAllMatches=False)**Define name for referencing matching tokens as a nested attribute of the returned parse results. NOTE: this returns a *copy* of the original `ParseElement` object; this is so that the client can define a basic element, such as an integer, and reference it in multiple places with different names.Overrides: `matplotlib.pyparsing.ParserElement.setResultsName` `exitit` (inherited documentation)**Inherited from object:** `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`**Inherited from `ParseElementEnhance`:** `__init__`, `checkRecursion`, `ignore`, `leaveWhitespace`, `streamline`, `validate`**Inherited from `ParserElement`:** `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

32.21.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.21.3 Class Variables

Name	Description
<code>__slotnames__</code>	Value: [] (<i>type=list</i>)
Inherited from <code>ParserElement</code>: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.22 Class *Optional*

`__builtin__.object` └─`matplotlib.pyparsing.ParserElement` └─`matplotlib.pyparsing.ParseElementEnhance` └─
Optional

Optional matching of the given expression. A default return string can also be specified, if the optional expression is not found.

32.22.1 Methods

<code>__init__(self, exprs, default=None)</code> Overrides: <code>matplotlib.pyparsing.ParseElementEnhance.__init__</code>

<code>__str__(self)</code> Overrides: <code>matplotlib.pyparsing.ParseElementEnhance.__str__</code>
--

<code>parseImpl(self, instring, loc, doActions=True)</code> Overrides: <code>matplotlib.pyparsing.ParseElementEnhance.parseImpl</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`
Inherited from ParseElementEnhance: `checkRecursion`, `ignore`, `leaveWhitespace`, `streamline`, `validate`
Inherited from ParserElement: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

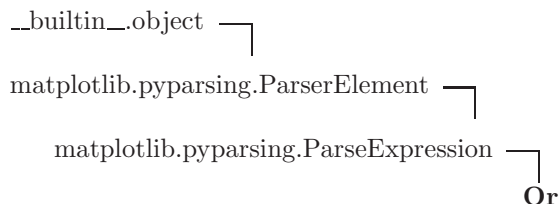
32.22.2 Static Methods

Inherited from ParserElement: `setDefaultWhitespaceChars`

32.22.3 Class Variables

Name	Description
<code>__slotnames__</code>	Value: <code>[]</code> (<i>type=list</i>)
Inherited from ParserElement: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.23 Class `Or`



Requires that at least one `ParseExpression` is found. If two expressions match, the expression that matches the longest string will be used. May be constructed using the `^^` operator.

32.23.1 Methods

<code>__init__(self, exprs, savelist=False)</code> Overrides: <code>matplotlib.pyparsing.ParseExpression.__init__</code>

<code>__ixor__(self, other)</code>

<code>__str__(self)</code>

Overrides: <code>matplotlib.pyparsing.ParseExpression.__str__</code>
--

<code>checkRecursion(self, parseElementList)</code>

Overrides: <code>matplotlib.pyparsing.ParserElement.checkRecursion</code>

<code>parseImpl(self, instring, loc, doActions=True)</code>

Overrides: <code>matplotlib.pyparsing.ParserElement.parseImpl</code>
--

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from ParseExpression: `__getitem__`, `append`, `ignore`, `leaveWhitespace`, `setResultsName`, `streamline`, `validate`

Inherited from ParserElement: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

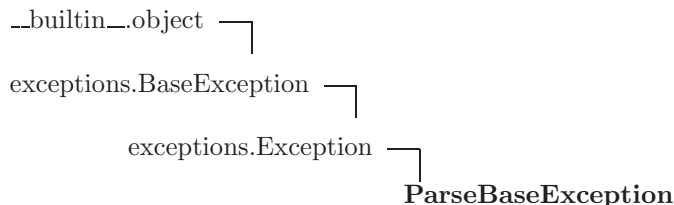
32.23.2 Static Methods

Inherited from ParserElement: `setDefaultWhitespaceChars`

32.23.3 Class Variables

Name	Description
Inherited from ParserElement: <code>DEFAULT_WHITE_CHARS</code>	(p. 477)

32.24 Class `ParseBaseException`



Known Subclasses: `ParseException`, `ParseFatalException`

base exception class for all parsing runtime exceptions

32.24.1 Methods

__init__(*self*, *pstr*, *loc*, *msg*, *elem=None*)Overrides: `exceptions.Exception.__init__`**__getattr__**(*self*, *aname*)

supported attributes by name are:

- `lineno` - returns the line number of the exception text
- `col` - returns the column number of the exception text
- `line` - returns the line containing the exception text

__repr__(*self*)Overrides: `exceptions.BaseException.__repr__`**__str__**(*self*)Overrides: `exceptions.BaseException.__str__`**markInputline**(*self*, *markerString='>!<'*)

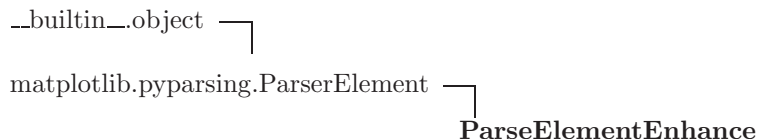
Extracts the exception line from the input string, and marks the location of the exception with a special symbol.

Inherited from object: `__hash__`, `__reduce_ex__`**Inherited from `BaseException`:** `__delattr__`, `__getattr__`, `__getitem__`, `__getslice__`, `__reduce__`, `__setattr__`, `__setstate__`**Inherited from `Exception`:** `__new__`

32.24.2 Class Variables

Name	Description
<code>__slots__</code>	Value: ('loc', 'msg', 'pstr', 'parserElement') (<i>type=tuple</i>)
<code>loc</code>	Value: <member 'loc' of 'ParseBaseException' objects> (<i>type=member_descriptor</i>)
<code>msg</code>	Value: <member 'msg' of 'ParseBaseException' objects> (<i>type=member_descriptor</i>)
<code>parserElement</code>	Value: <member 'parserElement' of 'ParseBaseException'-objects> (<i>type=member_descriptor</i>)
<code>pstr</code>	Value: <member 'pstr' of 'ParseBaseException' objects> (<i>type=member_descriptor</i>)
Inherited from <code>BaseException</code>: <code>args</code> (<i>p. ??</i>), <code>message</code> (<i>p. ??</i>)	

32.25 Class `ParseElementEnhance`



Known Subclasses: `FollowedBy`, `Forward`, `NotAny`, `OneOrMore`, `Optional`, `SkipTo`, `TokenConverter`, `ZeroOrMore`

Abstract subclass of `ParserElement`, for combining and post-processing parsed tokens.

32.25.1 Methods

`__init__(self, expr, savelist=False)`
 Overrides: `matplotlib.pyparsing.ParserElement.__init__`

`__str__(self)`
 Overrides: `matplotlib.pyparsing.ParserElement.__str__`

`checkRecursion(self, parseElementList)`
 Overrides: `matplotlib.pyparsing.ParserElement.checkRecursion`

`ignore(self, other)`
 Define expression to be ignored (e.g., comments) while doing pattern matching; may be called repeatedly, to define multiple comment or other ignorable patterns.
 Overrides: `matplotlib.pyparsing.ParserElement.ignore` extit(inherited documentation)

`leaveWhitespace(self)`
 Disables the skipping of whitespace before matching the characters in the `ParserElement`'s defined pattern. This is normally only used internally by the `pyparsing` module, but may be needed in some whitespace-sensitive grammars.
 Overrides: `matplotlib.pyparsing.ParserElement.leaveWhitespace` extit(inherited documentation)

`parseImpl(self, instring, loc, doActions=True)`
 Overrides: `matplotlib.pyparsing.ParserElement.parseImpl`

`streamline(self)`
 Overrides: `matplotlib.pyparsing.ParserElement.streamline`

`validate(self, validateTrace=[])`
 Check defined expressions for valid structure, check for infinite recursive definitions.
 Overrides: `matplotlib.pyparsing.ParserElement.validate` extit(inherited documentation)

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`
Inherited from ParserElement: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

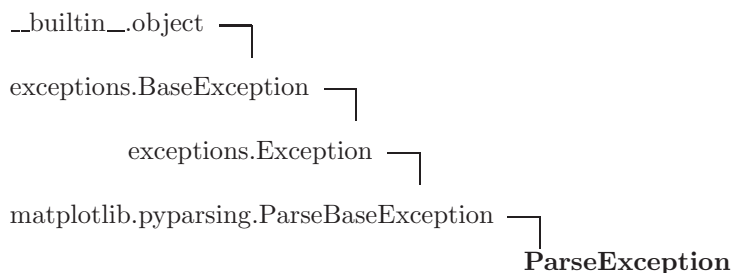
32.25.2 Static Methods

Inherited from ParserElement: `setDefaultWhitespaceChars`

32.25.3 Class Variables

Name	Description
Inherited from ParserElement:	<code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)

32.26 Class `ParseException`



exception thrown when parse expressions don't match class

32.26.1 Methods

Inherited from object: `__hash__`, `__reduce_ex__`
Inherited from BaseException: `__delattr__`, `__getattr__`, `__getitem__`, `__getslice__`, `__reduce__`, `__setattr__`, `__setstate__`
Inherited from Exception: `__new__`
Inherited from ParseBaseException: `__init__`, `__getattr__`, `__repr__`, `__str__`, `markInputline`

32.26.2 Class Variables

Name	Description
Inherited from BaseException:	<code>args</code> (<i>p. ??</i>), <code>message</code> (<i>p. ??</i>)
Inherited from ParseBaseException:	<code>__slots__</code> (<i>p. 471</i>), <code>loc</code> (<i>p. 471</i>), <code>msg</code> (<i>p. 471</i>), <code>parserElement</code> (<i>p. 471</i>), <code>pstr</code> (<i>p. 471</i>)

32.27 Class `ParseExpression`



Known Subclasses: `And`, `Each`, `MatchFirst`, `Or`

Abstract subclass of `ParserElement`, for combining and post-processing parsed tokens.

32.27.1 Methods

<code>__init__(self, exprs, savelist=False)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.__init__</code>
--

<code>__getitem__(self, i)</code>
--

<code>__str__(self)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.__str__</code>

<code>append(self, other)</code>

<code>ignore(self, other)</code> Define expression to be ignored (e.g., comments) while doing pattern matching; may be called repeatedly, to define multiple comment or other ignorable patterns. Overrides: <code>matplotlib.pyparsing.ParserElement.ignore</code> extit(inherited documentation)

<code>leaveWhitespace(self)</code> Extends <code>leaveWhitespace</code> defined in base class, and also invokes <code>leaveWhitespace</code> on all contained expressions. Overrides: <code>matplotlib.pyparsing.ParserElement.leaveWhitespace</code>
--

<code>setResultsName(self, name, listAllMatches=False)</code> Define name for referencing matching tokens as a nested attribute of the returned parse results. NOTE: this returns a <i>copy</i> of the original <code>ParseElement</code> object; this is so that the client can define a basic element, such as an integer, and reference it in multiple places with different names. Overrides: <code>matplotlib.pyparsing.ParserElement.setResultsName</code> extit(inherited documentation)
--

<code>streamline(self)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.streamline</code>

validate (<i>self</i> , <i>validateTrace</i> =[])

Check defined expressions for valid structure, check for infinite recursive definitions.
--

Overrides: <code>matplotlib.pyparsing.ParserElement.validate</code> <code>exitit</code> (inherited documentation)

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `checkRecursion`, `copy`, `parse`, `parseFile`, `parseImpl`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

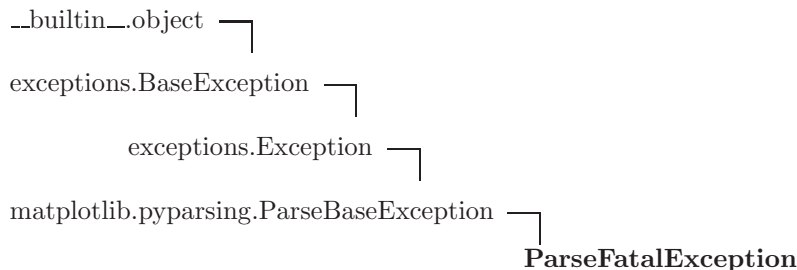
32.27.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.27.3 Class Variables

Name	Description
Inherited from <code>ParserElement</code>:	<code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)

32.28 Class `ParseFatalException`



user-throwable exception thrown when inconsistent parse content is found; stops all parsing immediately

32.28.1 Methods

Inherited from object: `__hash__`, `__reduce_ex__`

Inherited from `BaseException`: `__delattr__`, `__getattr__`, `__getitem__`, `__getslice__`, `__reduce__`, `__setattr__`, `__setstate__`

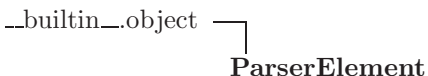
Inherited from `Exception`: `__new__`

Inherited from `ParseBaseException`: `__init__`, `__getattr__`, `__repr__`, `__str__`, `markInputline`

32.28.2 Class Variables

Name	Description
Inherited from BaseException: args (<i>p. ??</i>), message (<i>p. ??</i>)	
Inherited from ParseBaseException: <code>_slots_</code> (<i>p. 471</i>), <code>loc</code> (<i>p. 471</i>), <code>msg</code> (<i>p. 471</i>), <code>parserElement</code> (<i>p. 471</i>), <code>pstr</code> (<i>p. 471</i>)	

32.29 Class ParserElement



Known Subclasses: ParseElementEnhance, ParseExpression, Token

Abstract base level parser element class.

32.29.1 Methods

<code>__init__(self, savelist=False)</code> Overrides: <code>__builtin__.object.__init__</code>
--

<code>__add__(self, other)</code> Implementation of + operator - returns And

<code>__and__(self, other)</code> Implementation of & operator - returns Each
--

<code>__invert__(self)</code> Implementation of ~ operator - returns NotAny
--

<code>__or__(self, other)</code> Implementation of operator - returns MatchFirst

<code>__radd__(self, other)</code> Implementation of += operator

<code>__rand__(self, other)</code> Implementation of right-& operator
--

<code>__repr__(self)</code> Overrides: <code>__builtin__.object.__repr__</code>
--

__ror__(*self, other*)

Implementation of |= operator

__rxor__(*self, other*)

Implementation of ^= operator

__str__(*self*)Overrides: `__builtin__.object.__str__`**__xor__**(*self, other*)

Implementation of ^ operator - returns Or

checkRecursion(*self, parseElementList*)**copy**(*self*)

Make a copy of this ParseElement. Useful for defining different parse actions for the same parsing pattern, using copies of the original parse element.

ignore(*self, other*)

Define expression to be ignored (e.g., comments) while doing pattern matching; may be called repeatedly, to define multiple comment or other ignorable patterns.

leaveWhitespace(*self*)

Disables the skipping of whitespace before matching the characters in the ParserElement's defined pattern. This is normally only used internally by the pyparsing module, but may be needed in some whitespace-sensitive grammars.

parse(*self, instring, loc, doActions=True, callPreParse=True*)**parseFile**(*self, file_or_filename*)

Execute the parse expression on the given file or filename. If a filename is specified (instead of a file object), the entire file is opened, read, and closed before parsing.

parseImpl(*self, instring, loc, doActions=True*)**parseString**(*self, instring*)

Execute the parse expression with the given string. This is the main interface to the client code, once the complete expression has been built.

parseWithTabs(*self*)

Overrides default behavior to expand <TAB>s to spaces before parsing the input string. Must be called before `parseString` when the input grammar contains elements that match <TAB> characters.

postParse(*self*, *instring*, *loc*, *tokenlist*)**preParse(*self*, *instring*, *loc*)****scanString(*self*, *instring*)**

Scan the input string for expression matches. Each match will return the matching tokens, start location, and end location.

setDebug(*self*, *flag*=True)

Enable display of debugging messages while doing pattern matching.

setDebugActions(*self*, *startAction*, *successAction*, *exceptionAction*)

Enable display of debugging messages while doing pattern matching.

setName(*self*, *name*)

Define name for this expression, for use in debugging.

setParseAction(*self*, *fn*)

Define action to perform when successfully matching parse element definition. Parse action *fn* is a callable method with the arguments (*s*, *loc*, *toks*) where:

- *s* = the original string being parsed
- *loc* = the location of the matching substring
- *toks* = a list of the matched tokens, packaged as a `ParseResults` object

If the function *fn* modifies the tokens, it can return them as the return value from *fn*, and the modified list of tokens will replace the original. Otherwise, *fn* does not need to return any value.

setResultsName(*self*, *name*, *listAllMatches*=False)

Define name for referencing matching tokens as a nested attribute of the returned parse results. NOTE: this returns a *copy* of the original `ParserElement` object; this is so that the client can define a basic element, such as an integer, and reference it in multiple places with different names.

setWhitespaceChars(*self*, *chars*)

Overrides the default whitespace chars

skipIgnorables(*self*, *instring*, *loc*)

<code>streamline(self)</code>

<code>suppress(self)</code>

Suppresses the output of this ParseElement; useful to keep punctuation from cluttering up returned output.
--

<code>transformString(self, instring)</code>
--

Extension to <code>scanString</code> , to modify matching text with modified tokens that may be returned from a parse action. To use <code>transformString</code> , define a grammar and attach a parse action to it that modifies the returned token list. Invoking <code>transformString()</code> on a target string will then scan for matches, and replace the matched text patterns according to the logic in the parse action. <code>transformString()</code> returns the resulting transformed string.

<code>tryParse(self, instring, loc)</code>
--

<code>validate(self, validateTrace=[])</code>

Check defined expressions for valid structure, check for infinite recursive definitions.
--

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

32.29.2 Static Methods

<code>setDefaultWhitespaceChars(chars)</code>

Overrides the default whitespace chars
--

32.29.3 Class Variables

Name	Description
<code>DEFAULT_WHITE_CHARS</code>	Value: <code>' \n\t\r'</code> (<i>type=string</i>)

32.30 Class `ParseResults`

```

__builtin__.object ┌
                    │
                    └ ParseResults
  
```

Structured parse results, to provide multiple means of access to the parsed data:

- as a list (`len(results)`)
- by list index (`results[0]`, `results[1]`, etc.)
- by attribute (`results.<resultsName>`)

32.30.1 Methods**`__init__(self, toklist, name=None, asList=True, modal=True)`**Overrides: `__builtin__.object.__init__`**`__contains__(self, k)`****`__delitem__(self, i)`****`__getattr__(self, name)`****`__getitem__(self, i)`****`__iadd__(self, other)`****`__iter__(self)`****`__len__(self)`****`__repr__(self)`**Overrides: `__builtin__.object.__repr__`**`__setitem__(self, k, v)`****`__str__(self)`**Overrides: `__builtin__.object.__str__`**`asDict(self)`**

Returns the named parse results as dictionary.

`asList(self)`

Returns the parse results as a nested list of matching tokens, all converted to strings.

`asXML(self, doctag=None, namedItemsOnly=False, indent='', formatted=True)`

Returns the parse results as XML. Tags are created for tokens and lists that have defined results names.

`copy(self)`Returns a new copy of a `ParseResults` object.**`getName(self)`**

Returns the results name for this token expression.

items(*self*)

Returns all named result keys and values as a list of tuples.

keys(*self*)

Returns all named result keys.

values(*self*)

Returns all named result values.

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

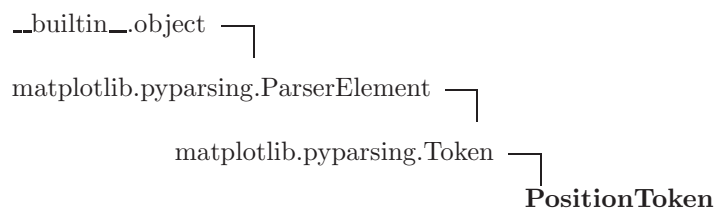
32.30.2 Static Methods

__new__(*cls*, *toklist*, *name=None*, *asList=True*, *modal=True*)Overrides: `__builtin__.object.__new__`

32.30.3 Class Variables

Name	Description
<code>__slots__</code>	Value: ('__toklist', '__tokdict', '__doinit', '__name', '- __parent', '__modal') (<i>type=tuple</i>)

32.31 Class `PositionToken`

**Known Subclasses:** `GoToColumn`, `LineEnd`, `LineStart`, `StringEnd`, `StringStart`

32.31.1 Methods

__init__(*self*)Overrides: `matplotlib.pyparsing.Token.__init__`**Inherited from object:** `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`**Inherited from `ParserElement`:** `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`,

`__rxor__`, `__str__`, `__xor__`, `checkRecursion`, `copy`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseImpl`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`
Inherited from `Token`: `setName`

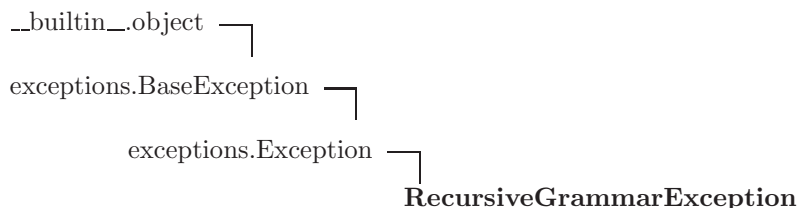
32.31.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.31.3 Class Variables

Name	Description
Inherited from <code>ParserElement</code>: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.32 Class `RecursiveGrammarException`



exception thrown by `validate()` if the grammar could be improperly recursive

32.32.1 Methods

<code>__init__(self, parseElementList)</code> Overrides: <code>exceptions.Exception.__init__</code>
--

<code>__str__(self)</code> Overrides: <code>exceptions.BaseException.__str__</code>
--

Inherited from `object`: `_hash__`, `__reduce_ex__`

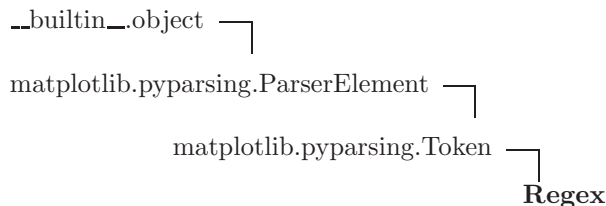
Inherited from `BaseException`: `__delattr__`, `__getattr__`, `__getitem__`, `__getslice__`, `__reduce__`, `__repr__`, `__setattr__`, `__setstate__`

Inherited from `Exception`: `__new__`

32.32.2 Class Variables

Name	Description
Inherited from <code>BaseException</code>: <code>args</code> (<i>p. ??</i>), <code>message</code> (<i>p. ??</i>)	

32.33 Class `Regex`



Token for matching strings that match a given regular expression. Defined with string specifying the regular expression in a form recognized by the inbuilt Python `re` module.

32.33.1 Methods

<code>__init__(self, pattern, flags=0)</code>

The parameters `pattern` and `flags` are passed to the `re.compile()` function as-is. See the Python `re` module for an explanation of the acceptable patterns and flags.

Overrides: `matplotlib.pyparsing.Token.__init__`

<code>__str__(self)</code>

Overrides: `matplotlib.pyparsing.ParserElement.__str__`

<code>parseImpl(self, instring, loc, doActions=True)</code>

Overrides: `matplotlib.pyparsing.ParserElement.parseImpl`

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `checkRecursion`, `copy`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`

Inherited from `Token`: `setName`

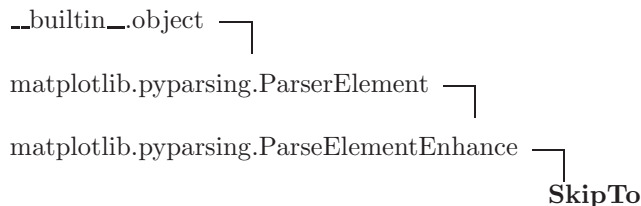
32.33.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.33.3 Class Variables

Name	Description
Inherited from <code>ParserElement</code>:	<code>DEFAULT_WHITE_CHARS</code> (p. 477)

32.34 Class `SkipTo`



Token for skipping over all undefined text until the matched expression is found. If `include` is set to `true`, the matched expression is also consumed. The `ignore` argument is used to define grammars (typically quoted strings and comments) that might contain false matches.

32.34.1 Methods

<code>__init__(self, other, include=False, ignore=None)</code> Overrides: <code>matplotlib.pyparsing.ParseElementEnhance.__init__</code>
--

<code>parseImpl(self, instring, loc, doActions=True)</code> Overrides: <code>matplotlib.pyparsing.ParseElementEnhance.parseImpl</code>
--

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from `ParseElementEnhance`: `__str__`, `checkRecursion`, `ignore`, `leaveWhitespace`, `streamline`, `validate`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

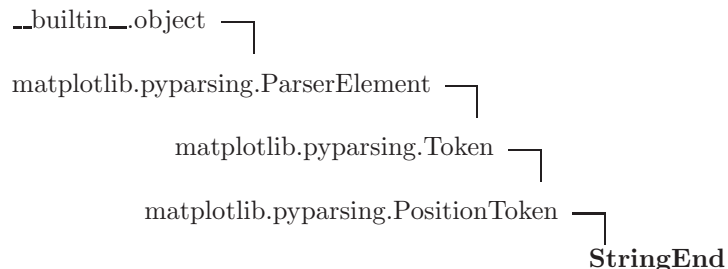
32.34.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.34.3 Class Variables

Name	Description
Inherited from <code>ParserElement</code>:	<code>DEFAULT_WHITE_CHARS</code> (p. 477)

32.35 Class `StringEnd`



Matches if current position is at the end of the parse string

32.35.1 Methods

<code>__init__(self)</code> Overrides: <code>matplotlib.pyparsing.PositionToken.__init__</code>

<code>parseImpl(self, instring, loc, doActions=True)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.parseImpl</code>
--

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__str__`, `__xor__`, `checkRecursion`, `copy`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`

Inherited from `Token`: `setName`

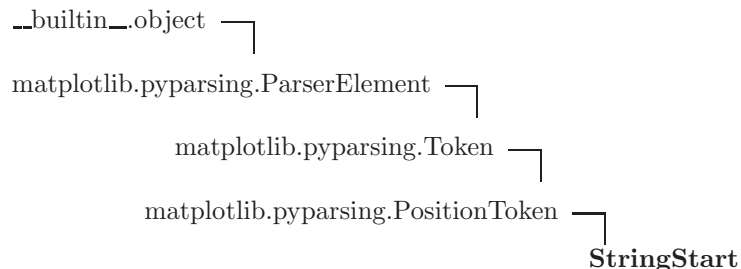
32.35.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.35.3 Class Variables

Name	Description
Inherited from <code>ParserElement</code>:	<code>DEFAULT_WHITE_CHARS</code> (p. 477)

32.36 Class `StringStart`



Matches if current position is at the beginning of the parse string

32.36.1 Methods

<code>__init__(self)</code> Overrides: <code>matplotlib.pyparsing.PositionToken.__init__</code>

<code>parseImpl(self, instring, loc, doActions=True)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.parseImpl</code>
--

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__str__`, `__xor__`, `checkRecursion`, `copy`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`

Inherited from `Token`: `setName`

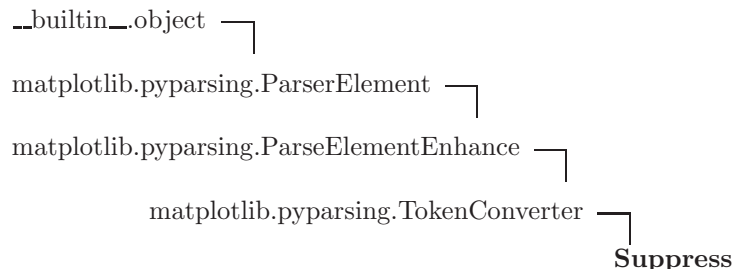
32.36.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.36.3 Class Variables

Name	Description
Inherited from <code>ParserElement</code>:	<code>DEFAULT_WHITE_CHARS</code> (p. 477)

32.37 Class `Suppress`



Converter for ignoring the results of a parsed expression.

32.37.1 Methods

postParse (<i>self</i> , <i>instr</i> , <i>loc</i> , <i>tokenlist</i>) Overrides: <code>matplotlib.pyparsing.ParserElement.postParse</code>

suppress (<i>self</i>) Suppresses the output of this <code>ParseElement</code> ; useful to keep punctuation from cluttering up returned output. Overrides: <code>matplotlib.pyparsing.ParserElement.suppress</code> <code>exit</code> (inherited documentation)
--

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`
Inherited from `ParseElementEnhance`: `__str__`, `checkRecursion`, `ignore`, `leaveWhitespace`, `parseImpl`, `streamline`, `validate`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `transformString`, `tryParse`

Inherited from `TokenConverter`: `__init__`

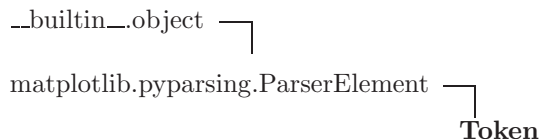
32.37.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.37.3 Class Variables

Name	Description
<code>__slotnames__</code>	Value: <code>[]</code> (<i>type=list</i>)
Inherited from <code>ParserElement</code>:	<code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)

32.38 Class `Token`



Known Subclasses: `CharsNotIn`, `Empty`, `Keyword`, `Literal`, `NoMatch`, `PositionToken`, `Regex`, `White`, `Word`
 Abstract `ParserElement` subclass, for defining atomic matching patterns.

32.38.1 Methods

<code>__init__(self)</code> Overrides: <code>matplotlib.pyparsing.ParserElement.__init__</code>

<code>setName(self, name)</code> Define name for this expression, for use in debugging. Overrides: <code>matplotlib.pyparsing.ParserElement.setName</code> <code>exitit</code> (inherited documentation)

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`
Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__str__`, `__xor__`, `checkRecursion`, `copy`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseImpl`, `parseSString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`

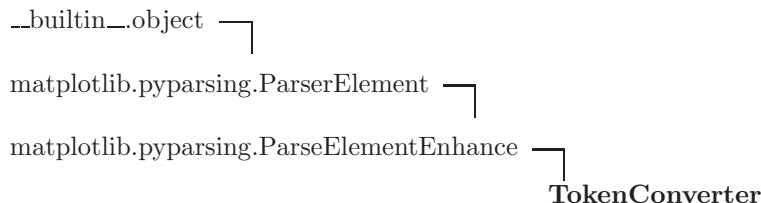
32.38.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.38.3 Class Variables

Name	Description
Inherited from <code>ParserElement</code>:	<code>DEFAULT_WHITE_CHARS</code> (p. 477)

32.39 Class `TokenConverter`



Known Subclasses: `Combine`, `Dict`, `Group`, `Suppress`, `Uppcase`

Abstract subclass of `ParseExpression`, for converting parsed results.

32.39.1 Methods

`__init__(self, expr, saveList=False)`
 Overrides: `matplotlib.pyparsing.ParseElementEnhance.__init__`

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`
Inherited from `ParseElementEnhance`: `__str__`, `checkRecursion`, `ignore`, `leaveWhitespace`, `parseImpl`, `streamline`, `validate`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

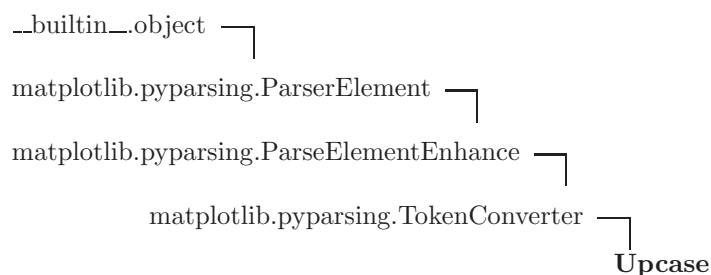
32.39.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.39.3 Class Variables

Name	Description
Inherited from <code>ParserElement</code>: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.40 Class `Uppcase`



Converter to upper case all matching tokens.

32.40.1 Methods

`__init__(self, *args)`
 Overrides: `matplotlib.pyparsing.TokenConverter.__init__`

postParse (<i>self</i> , <i>instring</i> , <i>loc</i> , <i>tokenlist</i>) Overrides: <code>matplotlib.pyparsing.ParserElement.postParse</code>
--

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`
Inherited from `ParserElementEnhance`: `__str__`, `checkRecursion`, `ignore`, `leaveWhitespace`, `parseImpl`, `streamline`, `validate`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

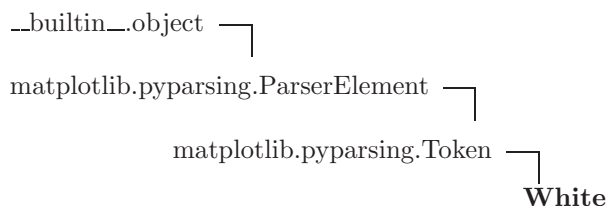
32.40.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.40.3 Class Variables

Name	Description
Inherited from <code>ParserElement</code>:	<code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)

32.41 Class `White`



Special matching class for matching whitespace. Normally, whitespace is ignored by pyparsing grammars. This class is included when some whitespace structures are significant. Define with a string containing the whitespace characters to be matched; default is `"\t\r\n"`. Also takes optional `min`, `max`, and `exact` arguments, as defined for the `Word` class.

32.41.1 Methods

__init__ (<i>self</i> , <i>ws</i> =' \t\r\n', <i>min</i> =1, <i>max</i> =0, <i>exact</i> =0) Overrides: <code>matplotlib.pyparsing.Token.__init__</code>

parseImpl (<i>self</i> , <i>instring</i> , <i>loc</i> , <i>doActions</i> =True) Overrides: <code>matplotlib.pyparsing.ParserElement.parseImpl</code>

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`
Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`,

`__rxor__`, `__str__`, `__xor__`, `checkRecursion`, `copy`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`

Inherited from `Token`: `setName`

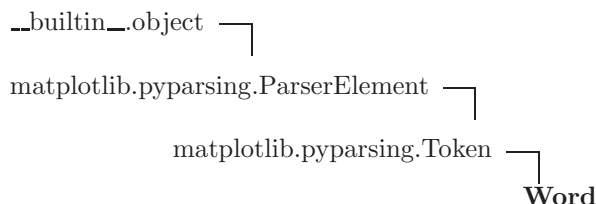
32.41.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.41.3 Class Variables

Name	Description
<code>whiteStrs</code>	Value: <code>{'\t': '<TAB>', ' ': '<SPC>', '\n': '<LF>', - '\r': '<CR>', '\x0c': '<FF>'}</code> (<i>type=dict</i>)
Inherited from <code>ParserElement</code>: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.42 Class `Word`



Token for matching words composed of allowed character sets. Defined with string containing all allowed initial characters, an optional string containing allowed body characters (if omitted, defaults to the initial character set), and an optional minimum, maximum, and/or exact length.

32.42.1 Methods

`__init__(self, initChars, bodyChars=None, min=1, max=0, exact=0)`
 Overrides: `matplotlib.pyparsing.Token.__init__`

`__str__(self)`
 Overrides: `matplotlib.pyparsing.ParserElement.__str__`

`parseImpl(self, instring, loc, doActions=True)`
 Overrides: `matplotlib.pyparsing.ParserElement.parseImpl`

Inherited from `object`: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`
Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`,

`__rxor__`, `__xor__`, `checkRecursion`, `copy`, `ignore`, `leaveWhitespace`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setParseAction`, `setResultsName`, `setWhitespaceChars`, `skipIgnorables`, `streamline`, `suppress`, `transformString`, `tryParse`, `validate`

Inherited from `Token`: `setName`

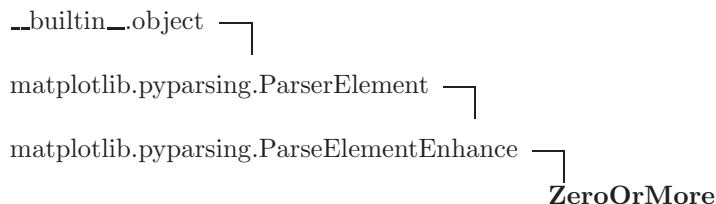
32.42.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.42.3 Class Variables

Name	Description
<code>__slotnames__</code>	Value: [] (<i>type=list</i>)
Inherited from <code>ParserElement</code>: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

32.43 Class `ZeroOrMore`



Optional repetition of zero or more of the given expression.

32.43.1 Methods

<code>__init__(self, expr)</code> Overrides: <code>matplotlib.pyparsing.ParseElementEnhance.__init__</code>
--

<code>__str__(self)</code> Overrides: <code>matplotlib.pyparsing.ParseElementEnhance.__str__</code>
--

<code>parseImpl(self, instring, loc, doActions=True)</code> Overrides: <code>matplotlib.pyparsing.ParseElementEnhance.parseImpl</code>

<code>setResultsName(self, name, listAllMatches=False)</code> Define name for referencing matching tokens as a nested attribute of the returned parse results. NOTE: this returns a *copy* of the original <code>ParseElement</code> object; this is so that the client can define a basic element, such as an integer, and reference it in multiple places with different names. Overrides: <code>matplotlib.pyparsing.ParserElement.setResultsName</code> <code>extit</code> (inherited documentation)
--

Inherited from object: `__delattr__`, `__getattr__`, `__hash__`, `__new__`, `__reduce__`, `__reduce_ex__`, `__setattr__`

Inherited from `ParseElementEnhance`: `checkRecursion`, `ignore`, `leaveWhitespace`, `streamline`, `validate`

Inherited from `ParserElement`: `__add__`, `__and__`, `__invert__`, `__or__`, `__radd__`, `__rand__`, `__repr__`, `__ror__`, `__rxor__`, `__xor__`, `copy`, `parse`, `parseFile`, `parseString`, `parseWithTabs`, `postParse`, `preParse`, `scanString`, `setDebug`, `setDebugActions`, `setName`, `setParseAction`, `setWhitespaceChars`, `skipIgnorables`, `suppress`, `transformString`, `tryParse`

32.43.2 Static Methods

Inherited from `ParserElement`: `setDefaultWhitespaceChars`

32.43.3 Class Variables

Name	Description
<code>__slotnames__</code>	Value: <code>[]</code> (<i>type=list</i>)
Inherited from <code>ParserElement</code>: <code>DEFAULT_WHITE_CHARS</code> (<i>p. 477</i>)	

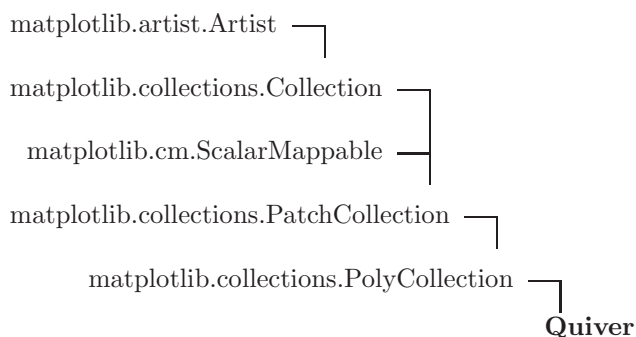
33 Module `matplotlib.quiver`

Support for plotting fields of arrows.

Presently this contains a single class, `Quiver`, but it might make sense to consolidate other arrow plotting here.

This will also become a home for things such as standard deviation ellipses, which can and will be derived very easily from the `Quiver` code.

33.1 Class `Quiver`



Specialized `PolyCollection` for arrows.

The only API method is `set_UVC()`, which can be used to change the size, orientation, and color of the arrows; their locations are fixed when the class is instantiated. Possibly this method will be useful in animations.

Much of the work in this class is done in the `draw()` method so that as much information as possible is available about the plot. In subsequent `draw()` calls, recalculation is limited to things that might have changed, so there should be no performance penalty from putting the calculations in the `draw()` method.

33.1.1 Methods

`__init__(self, ax, *args, **kw)`

The constructor takes one required argument, an Axes instance, followed by the args and kwargs described by the following pylab interface documentation:

Plot a 2-D field of arrows.

Function signatures:

```
quiver(U, V, **kw)
quiver(U, V, C, **kw)
quiver(X, Y, U, V, **kw)
quiver(X, Y, U, V, C, **kw)
```

Arguments:

X, Y give the x and y coordinates of the arrow locations (default is tail of arrow; see 'pivot' kwarg)
 U, V give the x and y components of the arrow vectors
 C is an optional array used to map colors to the arrows

All arguments may be 1-D or 2-D arrays or sequences.
 If X and Y are absent, they will be generated as a uniform grid.
 If U and V are 2-D arrays but X and Y are 1-D, and if `len(X)` and `len(Y)` match the column and row dimensions of U, then X and Y will be expanded with `meshgrid`.

Keyword arguments (default given first):

```
* units = 'width' | 'height' | 'dots' | 'inches' | 'x' | 'y'
    arrow units; the arrow dimensions *except for length*
    are in multiples of this unit.
* scale = None | float
    data units per arrow unit, e.g. m/s per plot width;
    a smaller scale parameter makes the arrow longer.
    If None, a simple autoscaling algorithm is used, based
    on the average vector length and the number of vectors.
```

Arrow dimensions and scales can be in any of several units:

```
'width' or 'height': the width or height of the axes
'dots' or 'inches': pixels or inches, based on the figure dpi
'x' or 'y': X or Y data units
```

In all cases the arrow aspect ratio is 1, so that if `U==V` the angle of the arrow on the plot is 45 degrees CCW from the X-axis.

The arrows scale differently depending on the units, however. For 'x' or 'y', the arrows get larger as one zooms in; for other units, the arrow size is independent of the zoom state. For 'width' or 'height', the arrow size increases with the width and height of the axes, respectively, when the window is resized; for 'dots' or 'inches', resizing does not change the arrows.

draw (<i>self</i> , <i>renderer</i>) Overrides: <code>matplotlib.collections.PolyCollection.draw</code>

set_UVC (<i>self</i> , <i>U</i> , <i>V</i> , <i>C=None</i>)
--

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

Inherited from ScalarMappable: `add_observer`, `autoscale`, `autoscale_None`, `changed`, `get_array`, `get_clim`, `notify`, `set_array`, `set_clim`, `set_cmap`, `set_colorbar`, `set_norm`, `to_rgba`

Inherited from PatchCollection: `get_transformed_patches`, `get_transoffset`, `pick`, `set_alpha`, `set_color`, `set_edgecolor`, `set_facecolor`, `set_linewidth`, `update_scalarmappable`

Inherited from PolyCollection: `get_verts`, `set_verts`

33.1.2 Class Variables

Name	Description
<code>quiver_doc</code>	Value: <code>"\nPlot a 2-D field of arrows.\n\nFunction signatures:\n\n quiver(U, V, **... (type=str)</code>
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	
Inherited from PatchCollection: <code>zorder</code> (<i>p. 230</i>)	

33.2 Class `QuiverKey`

`matplotlib.artist.Artist` — `QuiverKey`

Labelled arrow for use as a quiver plot scale key.

33.2.1 Methods

```
__init__(self, Q, X, Y, U, label, **kw)
```

Add a key to a quiver plot.

Function signature:

```
quiverkey(Q, X, Y, U, label, **kw)
```

Arguments:

Q is the Quiver instance returned by a call to `quiver`.
 X, Y give the location of the key; additional explanation follows.
 U is the length of the key
 label is a string with the length and units of the key

Keyword arguments (default given first):

- * `coordinates = 'axes' | 'figure' | 'data' | 'inches'`
 Coordinate system and units for X, Y: 'axes' and 'figure' are normalized coordinate systems with 0,0 in the lower left and 1,1 in the upper right; 'data' are the axes data coordinates (used for the locations of the vectors in the quiver plot itself); 'inches' is position in the figure in inches, with 0,0 at the lower left corner.
- * `color` overrides face and edge colors from Q.
- * `labelpos = 'N' | 'S' | 'E' | 'W'`
 Position the label above, below, to the right, to the left of the arrow, respectively.
- * `labelsep = 0.1 inches` distance between the arrow and the label
- * `labelcolor` (defaults to default Text color)
- * `fontproperties` is a dictionary with keyword arguments accepted by the `FontProperties` initializer: family, style, variant, size, weight

Any additional keyword arguments are used to override vector properties taken from Q.

The positioning of the key depends on X, Y, `coordinates`, and `labelpos`. If `labelpos` is 'N' or 'S', X,Y give the position of the middle of the key arrow. If `labelpos` is 'E', X,Y positions the head, and if `labelpos` is 'W', X,Y positions the tail; in either of these two cases, X,Y is somewhere in the middle of the arrow+label key object.

Overrides: `matplotlib.artist.Artist.__init__`

```
draw(self, renderer)
```

Overrides: `matplotlib.artist.Artist.draw`

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`,

`get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pick`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

33.2.2 Class Variables

Name	Description
<code>halign</code>	Value: {'S': 'center', 'E': 'left', 'W': 'right', 'N': 'center'} (<i>type=dict</i>)
<code>pivot</code>	Value: {'S': 'mid', 'E': 'tip', 'W': 'tail', 'N': 'mid'} (<i>type=dict</i>)
<code>quiverkey_doc</code>	Value: "\nAdd a key to a quiver plot.\n\nFunction signature:\n quiverkey(Q, X, Y,... (<i>type=str</i>)
<code>valign</code>	Value: {'S': 'top', 'E': 'center', 'W': 'center', 'N': 'bottom'} (<i>type=dict</i>)
Inherited from Artist: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	

34 Module `matplotlib.table`

Place a table below the x-axis at location `loc`.

The table consists of a grid of cells.

The grid need not be rectangular and can have holes.

Cells are added by specifying their row and column.

For the purposes of positioning the cell at (0, 0) is assumed to be at the top left and the cell at (`max_row`, `max_col`) is assumed to be at bottom right.

You can add additional cells outside this range to have convenient ways of positioning more interesting grids.

Author : John Gill <jng@europe.renre.com> Copyright : 2004 John Gill and John Hunter License : matplotlib license

34.1 Functions

```
table(ax, cellText=None, cellColours=None, cellLoc='right', colWidths=None, rowLabels=None,
rowColours=None, rowLoc='left', colLabels=None, colColours=None, colLoc='center',
loc='bottom', bbox=None)
```

```
TABLE(cellText=None, cellColours=None,
      cellLoc='right', colWidths=None,
      rowLabels=None, rowColours=None, rowLoc='left',
      colLabels=None, colColours=None, colLoc='center',
      loc='bottom', bbox=None)
```

Factory function to generate a Table instance.

Thanks to John Gill for providing the class and table.

34.2 Class Cell



A cell is a Rectangle with some associated text.

34.2.1 Methods

`__init__(self, xy, width, height, edgecolor='k', facecolor='w', fill=True, text='', loc=None)`

Overrides: `matplotlib.patches.Rectangle.__init__`

`auto_set_font_size(self, renderer)`

Shrink font size until text fits.

`draw(self, renderer)`

Overrides: `matplotlib.patches.Patch.draw`

`get_fontsize(self)`

Return the cell fontsize

`get_required_width(self, renderer)`

Get width required for this cell.

`get_text(self)`

Return the cell Text instance

`get_text_bounds(self, renderer)`

Get text bounds in axes co-ordinates.

`set_figure(self, fig)`

Set the figure instance the artist belong to
ACCEPTS: a `matplotlib.figure.Figure` instance

Overrides: `matplotlib.artist.Artist.set_figure` `exitit`(inherited documentation)

`set_fontsize(self, size)`

`set_text_props(self, **kwargs)`

update the text properties with kwargs

`set_transform(self, trans)`

Overrides: `matplotlib.artist.Artist.set_transform`

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_label`, `set_lod`, `set_picker`, `set_visible`, `set_zorder`, `update`

Inherited from Patch: `get_aa`, `get_antialiased`, `get_ec`, `get_edgecolor`, `get_facecolor`, `get_fc`, `get_fill`, `get_hatch`,

`get_linewidth`, `get_lw`, `get_window_extent`, `pick`, `set_antialiased`, `set_ec`, `set_edgecolor`, `set_facecolor`, `set_fc`, `set_fill`, `set_hatch`, `set_linewidth`, `set_lw`, `update_from`

Inherited from `Rectangle`: `get_height`, `get_verts`, `get_width`, `get_x`, `get_y`, `set_bounds`, `set_height`, `set_width`, `set_x`, `set_y`

34.2.2 Class Variables

Name	Description
PAD	Value: 0.10000000000000001 (<i>type=float</i>)
Inherited from <code>Artist</code>: <code>aname</code> (<i>p. 92</i>)	
Inherited from <code>Patch</code>: <code>zorder</code> (<i>p. 360</i>)	

34.3 Class Table

`matplotlib.artist.Artist` —
└─
Table

Create a table of cells.

Table can have (optional) row and column headers.

Each entry in the table can be either text or patches.

Column widths and row heights for the table can be specified.

Return value is a sequence of text, line and patch instances that make up the table

34.3.1 Methods

<code>__init__(self, ax, loc=None, bbox=None)</code> Overrides: <code>matplotlib.artist.Artist.__init__</code>

<code>add_cell(self, row, col, *args, **kwargs)</code> Add a cell to the table.
--

<code>auto_set_column_width(self, col)</code>

<code>auto_set_font_size(self, value=True)</code> Automatically set font size.

<code>draw(self, renderer)</code> Overrides: <code>matplotlib.artist.Artist.draw</code>
--

get_celld(*self*)

return a dict of cells in the table

get_child_artists(*self*)

Return the Artists contained by the table

get_window_extent(*self*, *renderer*)

Return the bounding box of the table in window coords

scale(*self*, *xscale*, *yscale*)Scale column widths by *xscale* and row heights by *yscale*.**set_fontsize**(*self*, *size*)

Set the fontsize of the cell text

ACCEPTS: a float in points

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pick`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`, `update_from`

34.3.2 Class Variables

Name	Description
AXESPAD	Value: 0.02 (<i>type=float</i>)
codes	Value: {'right': 14, 'center': 9, 'bottom': 17, 'lower-left': 3, 'center right': 6, ...} (<i>type=dict</i>)
FONTSIZE	Value: 10 (<i>type=int</i>)
Inherited from Artist: <code>aname</code> (<i>p. 92</i>), <code>zorder</code> (<i>p. 92</i>)	

35 Module `matplotlib.texmanager`

This module supports embedded TeX expressions in matplotlib via `dvipng` and `dvips` for the raster and postscript backends. The `tex` and `dvipng/dvips` information is cached in `~/.matplotlib/tex.cache` for reuse between sessions

Requirements:

`tex`

*Agg backends: `dvipng`

PS backend: latex w/ `psfrag`, `dvips`, and Ghostscript 8.51
(older versions do not work properly)

Backends:

Only supported on *Agg and PS backends currently

For raster output, you can get RGBA numerix arrays from TeX expressions as follows

```
texmanager = TexManager()
s = r'\TeX\ is Number $\displaystyle\sum_{n=1}^{\infty}
rac{-e^{i\pi}}{2^n}$!'
Z = self.texmanager.get_rgba(s, size=12, dpi=80, rgb=(1,0,0))
```

To enable tex rendering of all text in your matplotlib figure, set `text.usetex` in your `matplotlibrc` file (<http://matplotlib.sf.net/matplotlibrc>) or include these two lines in your script:

```
from matplotlib import rc
rc('text', usetex=True)
```

35.1 Functions

<code>get_dvipng_version()</code>

35.2 Class `TexManager`

Convert strings to dvi files using TeX, caching the results to a working dir

35.2.1 Methods

<code>__init__(self)</code>
<code>get_basefile(self, tex, fontsize, dpi=None)</code>
<code>get_font_config(self)</code>
<code>get_font_preamble(self)</code>
<code>get_ps_bbox(self, tex, fontsize)</code>
<code>get_rgba(self, tex, fontsize=None, dpi=None, rgb=(0, 0, 0))</code> Return tex string as an rgba array
<code>get_shell_cmd(self, *args)</code> On windows, changing directories can be complicated by the presence of multiple drives. <code>get_shell_cmd</code> deals with this issue.
<code>make_dvi(self, tex, fontsize, force=0)</code>
<code>make_png(self, tex, fontsize, dpi, force=0)</code>
<code>make_ps(self, tex, fontsize, force=0)</code>
<code>make_tex(self, tex, fontsize)</code>

35.2.2 Class Variables

Name	Description
<code>arrayd</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>configdir</code>	Value: <code>'/home/jdhunter/.matplotlib'</code> (<i>type=str</i>)
<code>cursive</code>	Value: <code>('pzc', '\\usepackage{chancery}')</code> (<i>type=tuple</i>)
<code>dvipngVersion</code>	Value: <code>'1.9'</code> (<i>type=str</i>)
<code>font_family</code>	Value: <code>'serif'</code> (<i>type=str</i>)
<code>font_info</code>	Value: <code>{'computer modern sans serif': ('cmss', ''), 'bookman': ('pbk', '\\renewcomma...}</code> (<i>type=dict</i>)
<code>monospace</code>	Value: <code>('cmtt', '')</code> (<i>type=tuple</i>)
<code>oldcache</code>	Value: <code>'/home/jdhunter/.tex.cache'</code> (<i>type=str</i>)
<code>oldpath</code>	Value: <code>'/home/jdhunter'</code> (<i>type=str</i>)
<code>postscriptd</code>	Value: <code>{}</code> (<i>type=dict</i>)
<code>pscnt</code>	Value: <code>0</code> (<i>type=int</i>)

continued on next page

Name	Description
sans_serif	Value: ('cmss', '') (<i>type=tuple</i>)
serif	Value: ('cmr', '') (<i>type=tuple</i>)
texcache	Value: '/home/jdhunter/.matplotlib/tex.cache' (<i>type=str</i>)

36 Module `matplotlib.text`

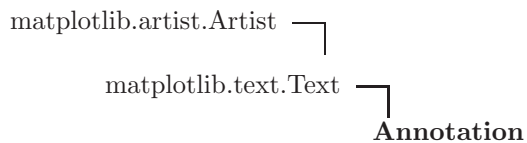
Figure and Axes text

36.1 Functions

<code>get_rotation(rotation)</code>
return the text angle as float

<code>scanner(s)</code>
Split a string into mathtext and non-mathtext parts. mathtext is surrounded by \$ symbols. quoted \ \$ are ignored All slash quotes dollar signs are ignored The number of unquoted dollar signs must be even Return value is a list of (substring, inmath) tuples

36.2 Class Annotation



A Text class to make annotating things in the figure: Figure, Axes, Point, Rectangle, etc... easier

36.2.1 Methods

```

__init__(self, s, xy, xycoords='data', xytext=None, textcoords=None, arrowprops=None, **kwargs)

```

Annotate the x,y point xy with text s at x,y location xytext (xytext if None defaults to xy and textcoords if None defaults to xycoords).

arrowprops, if not None, is a dictionary of line properties (see `matplotlib.lines.Line2D`) for the arrow that connects annotation to the point. Valid keys are

- width : the width of the arrow in points
- frac : the fraction of the arrow length occupied by the head
- headwidth : the width of the base of the arrow head in points
- shrink: often times it is convenient to have the arrowtip and base a bit away from the text and point being annotated. If d is the distance between the text and annotated point, shrink will shorten the arrow so the tip and base are shrink percent of the distance d away from the endpoints. ie, shrink=0.05 is 5%
- any key for `matplotlib.patches.polygon`

xycoords and textcoords are a string that indicates the coordinates of xy and xytext.

- 'figure points' : points from the lower left corner of the figure
- 'figure pixels' : pixels from the lower left corner of the figure
- 'axes points' : points from lower left corner of axes
- 'axes pixels' : pixels from lower left corner of axes
- 'axes fraction' : 0,1 is lower left of axes and 1,1 is upper right
- 'data' : use the coordinate system of the object being annotated (default)
- 'polar' : you can specify theta, r for the annotation, even in cartesian plots. Note that if you are using a polar axes, you do not need to specify polar for the coordinate system since that is the native "data" coordinate system.

If a points or pixels option is specified, values will be added to the left, bottom and if negative, values will be subtracted from the top, right. Eg,

```

# 10 points to the right of the left border of the axes and
# 5 points below the top border
xy=(10,-5), xycoords='axes points'

```

Additional kwargs are Text properties:

- alpha: float
- animated: [True | False]
- backgroundcolor: any matplotlib color
- bbox: rectangle prop dict plus key 'pad' which is a pad in points
- clip_box: a `matplotlib.transform.Bbox` instance
- clip_on: [True | False]
- color: any matplotlib color
- family: ['serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace']
- figure: a `matplotlib.figure.Figure` instance
- fontproperties: a `matplotlib.font_manager.FontProperties` instance
- horizontalalignment or ha: ['center' | 'right' | 'left']
- label: any string
- lod: [True | False]
- multialignment: ['left' | 'right' | 'center']
- name or fontname: string eg, ['Sans' | 'Courier' | 'Helvetica' ...]
- position: (x,y)
- rotation: [angle in degrees | 'vertical' | 'horizontal']

'figure

draw (<i>self</i> , <i>renderer</i>)

Overrides: <code>matplotlib.text.Text.draw</code>

set_clip_box (<i>self</i> , <i>clipbox</i>)
--

Set the artist's clip Bbox

ACCEPTS: a <code>matplotlib.transform.Bbox</code> instance
--

Overrides: <code>matplotlib.artist.Artist.set_clip_box</code>

update_positions (<i>self</i> , <i>renderer</i>)

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`

Inherited from Text: `get_color`, `get_font_properties`, `get_fontname`, `get_fontsize`, `get_fontstyle`, `get_fontweight`, `get_ha`, `get_horizontalalignment`, `get_name`, `get_position`, `get_prop_tup`, `get_rotation`, `get_rotation_matrix`, `get_size`, `get_style`, `get_text`, `get_va`, `get_verticalalignment`, `get_weight`, `get_window_extent`, `is_math_text`, `pick`, `set_backgroundcolor`, `set_bbox`, `set_color`, `set_family`, `set_fontname`, `set_fontproperties`, `set_fontsize`, `set_fontstyle`, `set_fontweight`, `set_ha`, `set_horizontalalignment`, `set_ma`, `set_multialignment`, `set_name`, `set_position`, `set_rotation`, `set_size`, `set_style`, `set_text`, `set_va`, `set_variant`, `set_verticalalignment`, `set_weight`, `set_x`, `set_y`, `update_from`

36.2.2 Class Variables

Name	Description
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	
Inherited from Text: <code>zorder</code> (<i>p. 511</i>)	

36.3 Class Text

```
matplotlib.artist.Artist ┌
                          │
                          └─ Text
```

Known Subclasses: `Annotation`, `oText3D`, `TextWithDash`

Handle storing and drawing of text in window or data coordinates

36.3.1 Methods

```
__init__(self, x=0, y=0, text='', color=None, verticalalignment='bottom',
horizontalalignment='left', multialignment=None, fontproperties=None, rotation=None, **kwargs)
```

Create a `Text` instance at `x,y` with string `text`. Valid kwargs are

```
alpha: float
animated: [True | False]
backgroundcolor: any matplotlib color
bbox: rectangle prop dict plus key 'pad' which is a pad in points
clip_box: a matplotlib.transform.Bbox instance
clip_on: [True | False]
color: any matplotlib color
family: [ 'serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace' ]
figure: a matplotlib.figure.Figure instance
fontproperties: a matplotlib.font_manager.FontProperties instance
horizontalalignment or ha: [ 'center' | 'right' | 'left' ]
label: any string
lod: [True | False]
multialignment: [ 'left' | 'right' | 'center' ]
name or fontname: string eg, [ 'Sans' | 'Courier' | 'Helvetica' ...]
position: (x,y)
rotation: [ angle in degrees 'vertical' | 'horizontal' ]
size or fontsize: [ size in points | relative size eg 'smaller', 'x-large' ]
style or fontstyle: [ 'normal' | 'italic' | 'oblique' ]
text: string
transform: a matplotlib.transform transformation instance
variant: [ 'normal' | 'small-caps' ]
verticalalignment or va: [ 'center' | 'top' | 'bottom' ]
visible: [True | False]
weight or fontweight: [ 'normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight' ]
x: float
y: float
zorder: any number
Overrides: matplotlib.artist.Artist.__init__
```

```
draw(self, renderer)
Overrides: matplotlib.artist.Artist.draw
```

```
get_color(self)
Return the color of the text
```

```
get_font_properties(self)
Return the font object
```


get_fontname(*self*)alias for `get_name`**get_fontsize**(*self*)alias for `get_size`**get_fontstyle**(*self*)alias for `get_style`**get_fontweight**(*self*)alias for `get_weight`**get_ha**(*self*)alias for `get_horizontalalignment`**get_horizontalalignment**(*self*)

Return the horizontal alignment as string

get_name(*self*)

Return the font name as string

get_position(*self*)

Return x, y as tuple

get_prop_tup(*self*)

Return a hashable tuple of properties

Not intended to be human readable, but useful for backends who want to cache derived information about text (eg layouts) and need to know if the text has changed

get_rotation(*self*)

return the text angle as float

get_rotation_matrix(*self*, *x0*, *y0*)**get_size**(*self*)

Return the font size as integer

get_style(*self*)

Return the font style as string

get_text(*self*)

Get the text as string

get_va(*self*)alias for `getverticalalignment`**get_verticalalignment**(*self*)

Return the vertical alignment as string

get_weight(*self*)

Get the font weight as string

get_window_extent(*self*, *renderer=None*)**is_math_text**(*self*)**pick**(*self*, *mouseevent*)if the mouse click is inside the vertices defining the bounding box of the text, fire off a `backend_bases.PickEvent`Overrides: `matplotlib.artist.Artist.pick`**set_backgroundcolor**(*self*, *color*)Set the background color of the text by updating the `bbox` (see `set_bbox` for more info)
ACCEPTS: any matplotlib color**set_bbox**(*self*, *rectprops*)Draw a bounding box around `self`. `rect props` are any settable properties for a rectangle, eg `facecolor='red'`, `alpha=0.5`.

```
t.set_bbox(dict(facecolor='red', alpha=0.5))
```

ACCEPTS: rectangle prop dict plus key `'pad'` which is a pad in points**set_color**(*self*, *color*)Set the foreground color of the text
ACCEPTS: any matplotlib color

set_family(*self*, *fontname*)

Set the font family

ACCEPTS: ['serif' | 'sans-serif' | 'cursive' | 'fantasy' | 'monospace']

set_fontname(*self*, *fontname*)

alias for set_name

set_fontproperties(*self*, *fp*)

Set the font properties that control the text

ACCEPTS: a matplotlib.font_manager.FontProperties instance

set_fontsize(*self*, *fontsize*)

alias for set_size

set_fontstyle(*self*, *fontstyle*)

alias for set_style

set_fontweight(*self*, *weight*)

alias for set_weight

set_ha(*self*, *align*)

alias for set_horizontalalignment

set_horizontalalignment(*self*, *align*)

Set the horizontal alignment to one of

ACCEPTS: ['center' | 'right' | 'left']

set_ma(*self*, *align*)

alias for set_verticalalignment

set_multialignment(*self*, *align*)

Set the alignment for multiple lines layout. The layout of the bounding box of all the lines is determined by the horizontalalignment and verticalalignment properties, but the multiline text within that box can be

ACCEPTS: ['left' | 'right' | 'center']

set_name(*self*, *fontname*)

Set the font name,
ACCEPTS: string eg, ['Sans' | 'Courier' | 'Helvetica' ...]

set_position(*self*, *xy*)

Set the xy position of the text
ACCEPTS: (x,y)

set_rotation(*self*, *s*)

Set the rotation of the text
ACCEPTS: [angle in degrees 'vertical' | 'horizontal'

set_size(*self*, *fontsize*)

Set the font size, eg, 8, 10, 12, 14...
ACCEPTS: [size in points | relative size eg 'smaller', 'x-large']

set_style(*self*, *fontstyle*)

Set the font style
ACCEPTS: ['normal' | 'italic' | 'oblique']

set_text(*self*, *s*)

Set the text string *s*
ACCEPTS: string or anything printable with '%s' conversion

set_va(*self*, *align*)

alias for set_verticalalignment

set_variant(*self*, *variant*)

Set the font variant, eg,
ACCEPTS: ['normal' | 'small-caps']

set_verticalalignment(*self*, *align*)

Set the vertical alignment
ACCEPTS: ['center' | 'top' | 'bottom']

set_weight(*self*, *weight*)

Set the font weight
ACCEPTS: ['normal' | 'bold' | 'heavy' | 'light' | 'ultrabold' | 'ultralight']

set_x (<i>self</i> , <i>x</i>)

Set the x position of the text ACCEPTS: float
--

set_y (<i>self</i> , <i>y</i>)

Set the y position of the text ACCEPTS: float
--

update_from (<i>self</i> , <i>other</i>)

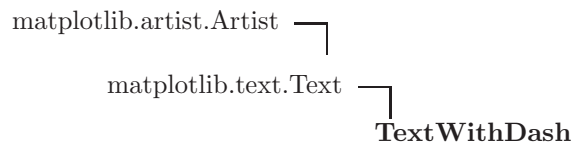
Copy properties from other to self Overrides: <code>matplotlib.artist.Artist.update_from</code>
--

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_figure`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_figure`, `set_label`, `set_lod`, `set_picker`, `set_transform`, `set_visible`, `set_zorder`, `update`

36.3.2 Class Variables

Name	Description
<code>zorder</code>	Value: 3 (<i>type=int</i>)
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	

36.4 Class `TextWithDash`



This is basically a `Text` with a dash (drawn with a `Line2D`) before/after it. It is intended to be a drop-in replacement for `Text`, and should behave identically to `Text` when `dashlength=0.0`.

The dash always comes between the point specified by `set_position()` and the text. When a dash exists, the text alignment arguments (`horizontalalignment`, `verticalalignment`) are ignored.

`dashlength` is the length of the dash in canvas units. (default=0.0).

`dashdirection` is one of 0 or 1, where 0 draws the dash after the text and 1 before. (default=0).

`dashrotation` specifies the rotation of the dash, and should generally stay `None`. In this case `self.get_dashrotation()` returns `self.get_rotation()`. (I.e., the dash takes its rotation from the text's rotation). Because the text center is projected onto the dash, major deviations in the rotation cause what may be considered visually unappealing results. (default=None).

dashpad is a padding length to add (or subtract) space between the text and the dash, in canvas units. (default=3).

dashpush "pushes" the dash and text away from the point specified by `set_position()` by the amount in canvas units. (default=0)

NOTE: The alignment of the two objects is based on the `bbox` of the `Text`, as obtained by `get_window_extent()`. This, in turn, appears to depend on the font metrics as given by the rendering backend. Hence the quality of the "centering" of the label text with respect to the dash varies depending on the backend used.

NOTE2: I'm not sure that I got the `get_window_extent()` right, or whether that's sufficient for providing the object `bbox`.

36.4.1 Methods

```
__init__(self, x=0, y=0, text='', color=None, verticalalignment='center',
horizontalalignment='center', multialignment=None, fontproperties=None, rotation=None,
dashlength=0.0, dashdirection=0, dashrotation=None, dashpad=3, dashpush=0, xaxis=True)
Overrides: matplotlib.text.Text.__init__
```

```
draw(self, renderer)
Overrides: matplotlib.text.Text.draw
```

```
get_dashdirection(self)
```

```
get_dashlength(self)
```

```
get_dashpad(self)
```

```
get_dashpush(self)
```

```
get_dashrotation(self)
```

```
get_figure(self)
```

return the figure instance

Overrides: `matplotlib.artist.Artist.get_figure`

```
get_position(self)
```

Return x, y as tuple

Overrides: `matplotlib.text.Text.get_position`

```
get_window_extent(self, renderer=None)
```

Overrides: `matplotlib.text.Text.get_window_extent`

set_dashdirection(*self*, *dd*)

Set the direction of the dash following the text. 1 is before the text and 0 is after. The default is 0, which is what you'd want for the typical case of ticks below and on the left of the figure.

ACCEPTS: int

set_dashlength(*self*, *dl*)

Set the length of the dash.

ACCEPTS: float

set_dashpad(*self*, *dp*)

Set the "pad" of the TextWithDash, which is the extra spacing between the dash and the text, in canvas units.

ACCEPTS: float

set_dashpush(*self*, *dp*)

Set the "push" of the TextWithDash, which is the extra spacing between the beginning of the dash and the specified position.

ACCEPTS: float

set_dashrotation(*self*, *dr*)

Set the rotation of the dash.

ACCEPTS: float

set_figure(*self*, *fig*)

Set the figure instance the artist belong to.

ACCEPTS: a matplotlib.figure.Figure instance

Overrides: matplotlib.artist.Artist.set_figure

set_position(*self*, *xy*)

Set the xy position of the TextWithDash.

ACCEPTS: (x,y)

Overrides: matplotlib.text.Text.set_position

set_transform(*self*, *t*)

Set the Transformation instance used by this artist.

ACCEPTS: a matplotlib.transform transformation instance

Overrides: matplotlib.artist.Artist.set_transform

set_x(*self*, *x*)Set the x position of the `TextWithDash`.

ACCEPTS: float

Overrides: `matplotlib.text.Text.set_x`**set_y**(*self*, *y*)Set the y position of the `TextWithDash`.

ACCEPTS: float

Overrides: `matplotlib.text.Text.set_y`**update_coords**(*self*, *renderer*)

Computes the actual x,y coordinates for text based on the input x,y and the dashlength. Since the rotation is with respect to the actual canvas's coordinates we need to map back and forth.

Inherited from Artist: `add_callback`, `convert_xunits`, `convert_yunits`, `get_alpha`, `get_animated`, `get_axes`, `get_clip_box`, `get_clip_on`, `get_clip_path`, `get_label`, `get_picker`, `get_transform`, `get_visible`, `get_zorder`, `have_units`, `is_figure_set`, `is_transform_set`, `pchanged`, `pickable`, `remove_callback`, `set`, `set_alpha`, `set_animated`, `set_axes`, `set_clip_box`, `set_clip_on`, `set_clip_path`, `set_label`, `set_lod`, `set_picker`, `set_visible`, `set_zorder`, `update`

Inherited from Text: `get_color`, `get_font_properties`, `get_fontname`, `get_fontsize`, `get_fontstyle`, `get_fontweight`, `get_ha`, `get_horizontalalignment`, `get_name`, `get_prop_tup`, `get_rotation`, `get_rotation_matrix`, `get_size`, `get_style`, `get_text`, `get_va`, `get_verticalalignment`, `get_weight`, `is_math_text`, `pick`, `set_backgroundcolor`, `set_bbox`, `set_color`, `set_family`, `set_fontname`, `set_fontproperties`, `set_fontsize`, `set_fontstyle`, `set_fontweight`, `set_ha`, `set_horizontalalignment`, `set_ma`, `set_multialignment`, `set_name`, `set_rotation`, `set_size`, `set_style`, `set_text`, `set_va`, `set_variant`, `set_verticalalignment`, `set_weight`, `update_from`

36.4.2 Class Variables

Name	Description
<code>__name__</code>	Value: <code>'TextWithDash'</code> (<i>type=</i> <code>str</code>)
Inherited from Artist: <code>aname</code> (<i>p. 92</i>)	
Inherited from Text: <code>zorder</code> (<i>p. 511</i>)	

37 Module `matplotlib.ticker`

Tick locating and formatting

=====

This module contains classes to support completely configurable tick locating and formatting. Although the locators know nothing about major or minor ticks, they are used by the `Axis` class to support major and minor tick locating and formatting. Generic tick locators and formatters are provided, as well as domain specific custom ones..

Tick locating

The `Locator` class is the base class for all tick locators. The locators handle autoscaling of the view limits based on the data limits, and the choosing of tick locations. A useful semi-automatic tick locator is `MultipleLocator`. You initialize this with a base, eg 10, and it picks axis limits and ticks that are multiples of your base.

The `Locator` subclasses defined here are

- * `NullLocator` - No ticks
- * `FixedLocator` - Tick locations are fixed
- * `IndexLocator` - locator for index plots (eg where `x = range(len(y))`)
- * `LinearLocator` - evenly spaced ticks from min to max
- * `LogLocator` - logarithmically ticks from min to max
- * `MultipleLocator` - ticks and range are a multiple of base; either integer or float
- * `OldAutoLocator` - choose a `MultipleLocator` and dynamically reassign it for intelligent ticking during navigation
- * `MaxNLocator` - finds up to a max number of ticks at nice locations
- * `AutoLocator` - `MaxNLocator` with simple defaults. This is the default tick locator for most plotting.

There are a number of locators specialized for date locations - see the `dates` module

You can define your own locator by deriving from `Locator`. You must override the `_call_` method, which returns a sequence of locations, and you will probably want to override the `autoscale` method to set the view limits from the data limits.

If you want to override the default locator, use one of the above or a custom locator and pass it to the x or y axis instance. The relevant methods are::

```
ax.xaxis.set_major_locator( xmajorLocator )
ax.xaxis.set_minor_locator( xminorLocator )
ax.yaxis.set_major_locator( ymajorLocator )
ax.yaxis.set_minor_locator( yminorLocator )
```

The default minor locator is the `NullLocator`, eg no minor ticks on by default.

Tick formatting

Tick formatting is controlled by classes derived from `Formatter`. The formatter operates on a single tick value and returns a string to the axis.

- * `NullFormatter` - no labels on the ticks
- * `FixedFormatter` - set the strings manually for the labels
- * `FuncFormatter` - user defined function sets the labels
- * `FormatStrFormatter` - use a `sprintf` format string
- * `ScalarFormatter` - default formatter for scalars; autopick the `fmt` string
- * `LogFormatter` - formatter for log axes

You can derive your own formatter from the `Formatter` base class by simply overriding the `_call_` method. The formatter class has access to the axis view and data limits.

To control the major and minor tick label formats, use one of the following methods::

```
ax.xaxis.set_major_formatter( xmajorFormatter )
ax.xaxis.set_minor_formatter( xminorFormatter )
ax.yaxis.set_major_formatter( ymajorFormatter )
```

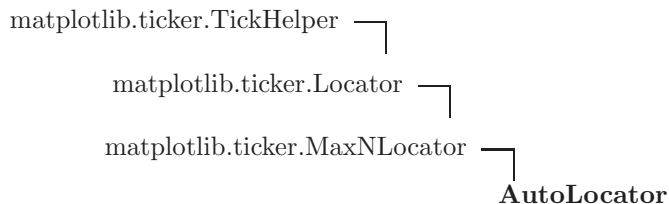
```
ax.yaxis.set_minor_formatter( yminorFormatter )
```

See `examples/major_minor_demo1.py` for an example of setting major and minor ticks. See the `matplotlib.dates` module for more information and examples of using date locators and formatters.

DEVELOPERS NOTE

If you are implementing your own class or modifying one of these, it is critical that you use `viewlim` and `dataInterval` READ ONLY MODE so multiple axes can share the same locator w/o side effects!

37.1 Class `AutoLocator`



37.1.1 Methods

<code>__init__(self)</code> Overrides: <code>matplotlib.ticker.MaxNLocator.__init__</code>

Inherited from `Locator`: `pan`, `refresh`, `zoom`

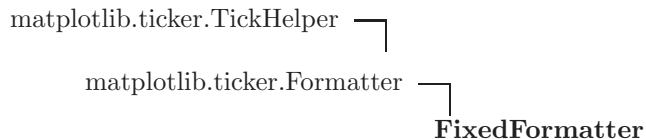
Inherited from `MaxNLocator`: `__call__`, `autoscale`, `bin_boundaries`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.1.2 Class Variables

Name	Description
Inherited from <code>TickHelper</code>:	<code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)

37.2 Class `FixedFormatter`



Return fixed strings for tick labels

37.2.1 Methods

__init__(*self*, *seq*)seq is a sequence of strings. For positions $i < \text{len}(\text{seq})$ return `seq[i]` regardless of x. Otherwise return ""**__call__**(*self*, *x*, *pos=None*)

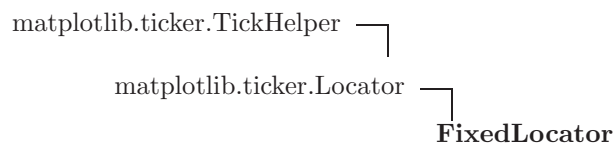
Return the format for tick val x at position pos

Overrides: `matplotlib.ticker.Formatter.__call__`**get_offset**(*self*)Overrides: `matplotlib.ticker.Formatter.get_offset`**set_offset_string**(*self*, *ofs*)**Inherited from `Formatter`:** `format_data`, `format_data_short`, `set_locs`**Inherited from `TickHelper`:** `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.2.2 Class Variables

Name	Description
Inherited from <code>Formatter</code>: <code>locs</code> (<i>p. 525</i>)	
Inherited from <code>TickHelper</code>: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

37.3 Class `FixedLocator`



Tick locations are fixed. If `nbins` is not `None`, the array of possible positions will be subsampled to keep the number of ticks $\leq \text{nbins} + 1$.

37.3.1 Methods

__init__(*self*, *locs*, *nbins=None*)**__call__**(*self*)

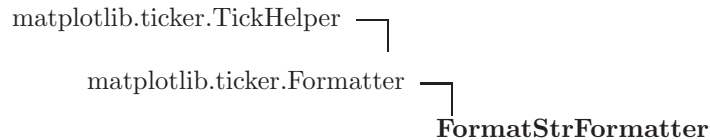
Return the locations of the ticks

Overrides: `matplotlib.ticker.Locator.__call__`**Inherited from `Locator`:** `autoscale`, `pan`, `refresh`, `zoom`**Inherited from `TickHelper`:** `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.3.2 Class Variables

Name	Description
Inherited from <code>TickHelper</code>:	<code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)

37.4 Class `FormatStrFormatter`



Use a format string to format the tick

37.4.1 Methods

<code>__init__(self, fmt)</code>
<code>__call__(self, x, pos=None)</code>
Return the format for tick val <code>x</code> at position <code>pos</code>
Overrides: <code>matplotlib.ticker.Formatter.__call__</code>

Inherited from `Formatter`: `format_data`, `format_data_short`, `get_offset`, `set_locs`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.4.2 Class Variables

Name	Description
Inherited from <code>Formatter</code>:	<code>locs</code> (<i>p. 525</i>)
Inherited from <code>TickHelper</code>:	<code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)

37.5 Class `Formatter`



Known Subclasses: `DateFormatter`, `FixedFormatter`, `FormatStrFormatter`, `FuncFormatter`, `IndexDateFormatter`, `LogFormatter`, `NullFormatter`, `ScalarFormatter`, `AutoDateFormatter`, `OldScalarFormatter`

Convert the tick location to a string

37.5.1 Methods

`__call__(self, x, pos=None)`

Return the format for tick val x at position pos; pos=None indicated unspecified

`format_data(self, value)``format_data_short(self, value)`

return a short string version

`get_offset(self)``set_locs(self, locs)`**Inherited from `TickHelper`:** `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.5.2 Class Variables

Name	Description
<code>locs</code>	Value: [] (<i>type=list</i>)
Inherited from <code>TickHelper</code>: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

37.6 Class `FuncFormatter`



User defined function for formatting

37.6.1 Methods

`__init__(self, func)``__call__(self, x, pos=None)`

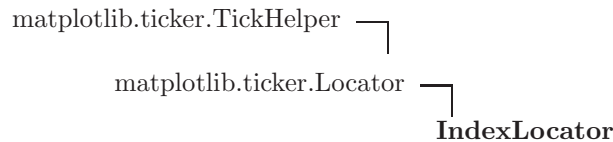
Return the format for tick val x at position pos

Overrides: `matplotlib.ticker.Formatter.__call__`**Inherited from `Formatter`:** `format_data`, `format_data_short`, `get_offset`, `set_locs`**Inherited from `TickHelper`:** `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.6.2 Class Variables

Name	Description
Inherited from Formatter: <code>locs</code> (<i>p. 525</i>)	
Inherited from TickHelper: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

37.7 Class `IndexLocator`



Place a tick on every multiple of some base number of points plotted, eg on every 5th point. It is assumed that you are doing index plotting; ie the axis is 0, len(data). This is mainly useful for x ticks.

37.7.1 Methods

<code>__init__(self, base, offset)</code>
place ticks on the i-th data points where $(i - \text{offset}) \% \text{base} == 0$

<code>__call__(self)</code>
Return the locations of the ticks
Overrides: <code>matplotlib.ticker.Locator.__call__</code>

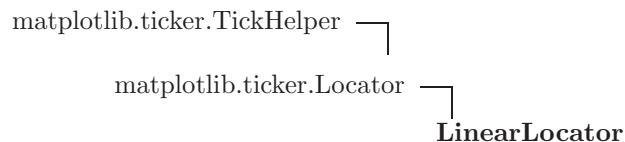
Inherited from Locator: `autoscale`, `pan`, `refresh`, `zoom`

Inherited from TickHelper: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.7.2 Class Variables

Name	Description
Inherited from TickHelper: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

37.8 Class `LinearLocator`



Determine the tick locations

The first time this function is called it will try to set the number of ticks to make a nice tick partitioning.

Thereafter the number of ticks will be fixed so that interactive navigation will be nice

37.8.1 Methods

<code>__init__(self, numticks=None, presets=None)</code>
Use presets to set locs based on lom. A dict mapping vmin, vmax->locs

<code>__call__(self)</code>
Return the locations of the ticks
Overrides: <code>matplotlib.ticker.Locator.__call__</code>

<code>autoscale(self)</code>
Try to choose the view limits intelligently
Overrides: <code>matplotlib.ticker.Locator.autoscale</code>

Inherited from `Locator`: `pan`, `refresh`, `zoom`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.8.2 Class Variables

Name	Description
Inherited from <code>TickHelper</code>: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

37.9 Class `Locator`



Known Subclasses: `DateLocator`, `FixedLocator`, `IndexLocator`, `LinearLocator`, `LogLocator`, `MaxNLocator`, `MultipleLocator`, `NullLocator`, `OldAutoLocator`

Determine the tick locations;

Note, you should not use the same locator between different `Axis` because the locator stores references to the `Axis` data and view limits

37.9.1 Methods

<code>__call__(self)</code>
Return the locations of the ticks

autoscale(*self*)

autoscale the view limits

pan(*self*, *numsteps*)

Pan numticks (can be positive or negative)

refresh(*self*)

refresh internal information based on current lim

zoom(*self*, *direction*)

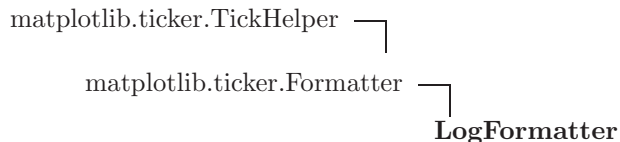
Zoom in/out on axis; if direction is >0 zoom in, else zoom out

Inherited from TickHelper: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.9.2 Class Variables

Name	Description
Inherited from TickHelper: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

37.10 Class `LogFormatter`

**Known Subclasses:** `LogFormatterExponent`, `LogFormatterMathtext`

Format values for log axis;

if attribute `decadeOnly` is `True`, only the decades will be labelled.

37.10.1 Methods

__init__(*self*, *base*=10.0, *labelOnlyBase*=`True`)base is used to locate the decade tick, which will be the only one to be labeled if `labelOnlyBase` is `False`**__call__**(*self*, *x*, *pos*=`None`)Return the format for tick val *x* at position *pos*Overrides: `matplotlib.ticker.Formatter.__call__`

base (<i>self</i> , <i>base</i>)

change the base for labeling - warning: should always match the base used for <code>LogLocator</code>

format_data (<i>self</i> , <i>value</i>)

Overrides: <code>matplotlib.ticker.Formatter.format_data</code>

is_decade (<i>self</i> , <i>x</i>)

label_minor (<i>self</i> , <i>labelOnlyBase</i>)

switch on/off minor ticks labeling

nearest_long (<i>self</i> , <i>x</i>)
--

pprint_val (<i>self</i> , <i>x</i> , <i>d</i>)

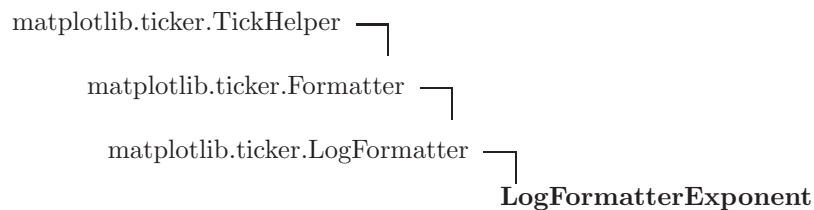
Inherited from **Formatter**: `format_data_short`, `get_offset`, `set_locs`

Inherited from **TickHelper**: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.10.2 Class Variables

Name	Description
Inherited from Formatter : <code>locs</code> (<i>p. 525</i>)	
Inherited from TickHelper : <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

37.11 Class `LogFormatterExponent`



Format values for log axis; using `exponent = log_base(value)`

37.11.1 Methods

__call__ (<i>self</i> , <i>x</i> , <i>pos=None</i>)
--

Return the format for tick val <i>x</i> at position <i>pos</i>
--

Overrides: <code>matplotlib.ticker.LogFormatter.__call__</code>

Inherited from `Formatter`: `format_data_short`, `get_offset`, `set_locs`

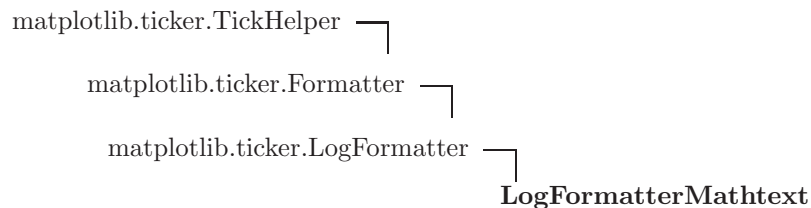
Inherited from `LogFormatter`: `__init__`, `base`, `format_data`, `is_decade`, `label_minor`, `nearest_long`, `pprint_val`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.11.2 Class Variables

Name	Description
Inherited from <code>Formatter</code>: <code>locs</code> (<i>p. 525</i>)	
Inherited from <code>TickHelper</code>: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

37.12 Class `LogFormatterMathtext`



Format values for log axis; using `exponent = log_base(value)`

37.12.1 Methods

<code>__call__(self, x, pos=None)</code>
Return the format for tick val <code>x</code> at position <code>pos</code>
Overrides: <code>matplotlib.ticker.LogFormatter.__call__</code>

Inherited from `Formatter`: `format_data_short`, `get_offset`, `set_locs`

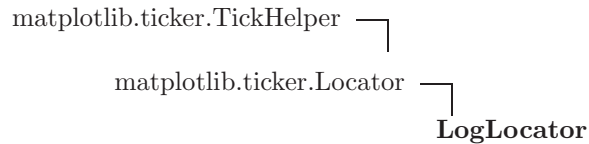
Inherited from `LogFormatter`: `__init__`, `base`, `format_data`, `is_decade`, `label_minor`, `nearest_long`, `pprint_val`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.12.2 Class Variables

Name	Description
Inherited from <code>Formatter</code>: <code>locs</code> (<i>p. 525</i>)	
Inherited from <code>TickHelper</code>: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

37.13 Class `LogLocator`



Determine the tick locations for log axes

37.13.1 Methods

<code>__init__(self, base=10.0, subs=[1.0])</code>
place ticks on the location= $\text{base}^{**i} \cdot \text{subs}[j]$

<code>__call__(self)</code>
Return the locations of the ticks
Overrides: <code>matplotlib.ticker.Locator.__call__</code>

<code>autoscale(self)</code>
Try to choose the view limits intelligently
Overrides: <code>matplotlib.ticker.Locator.autoscale</code>

<code>base(self, base)</code>
set the base of the log scaling (major tick every base^{**i} , i integer)

<code>subs(self, subs)</code>
set the minor ticks the log scaling every $\text{base}^{**i} \cdot \text{subs}[j]$

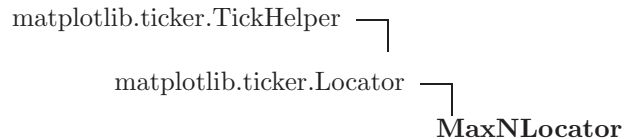
Inherited from `Locator`: `pan`, `refresh`, `zoom`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.13.2 Class Variables

Name	Description
Inherited from <code>TickHelper</code>:	<code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)

37.14 Class `MaxNLocator`



Known Subclasses: `AutoLocator`

Select no more than N intervals at nice locations.

37.14.1 Methods

<code>__init__(self, nbins=10, steps=None, trim=True, integer=False)</code>

<code>__call__(self)</code>

Return the locations of the ticks

Overrides: `matplotlib.ticker.Locator.__call__` extit(inherited documentation)

<code>autoscale(self)</code>

autoscale the view limits

Overrides: `matplotlib.ticker.Locator.autoscale` extit(inherited documentation)

<code>bin_boundaries(self, vmin, vmax)</code>

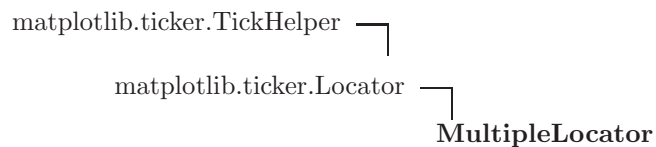
Inherited from `Locator`: `pan`, `refresh`, `zoom`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.14.2 Class Variables

Name	Description
Inherited from <code>TickHelper</code>:	<code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)

37.15 Class `MultipleLocator`



Set a tick on every integer that is multiple of base in the `viewInterval`

37.15.1 Methods

<code>__init__(self, base=1.0)</code>

<code>__call__(self)</code>
Return the locations of the ticks
Overrides: <code>matplotlib.ticker.Locator.__call__</code>

<code>autoscale(self)</code>
Set the view limits to the nearest multiples of base that contain the data
Overrides: <code>matplotlib.ticker.Locator.autoscale</code>

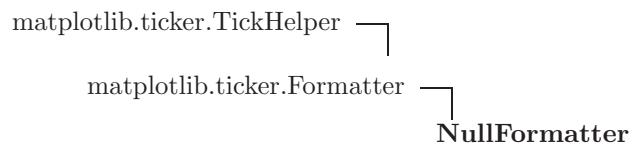
Inherited from `Locator`: `pan`, `refresh`, `zoom`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.15.2 Class Variables

Name	Description
Inherited from <code>TickHelper</code>:	<code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)

37.16 Class `NullFormatter`



Always return the empty string

37.16.1 Methods

<code>__call__(self, x, pos=None)</code>
Return the format for tick val x at position pos
Overrides: <code>matplotlib.ticker.Formatter.__call__</code>

Inherited from `Formatter`: `format_data`, `format_data_short`, `get_offset`, `set_locs`

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

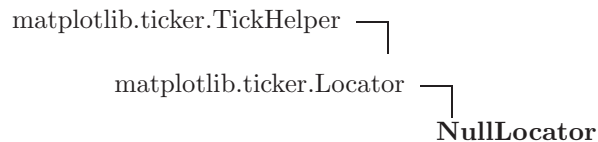
37.16.2 Class Variables

Name	Description
Inherited from <code>Formatter</code>:	<code>locs</code> (<i>p. 525</i>)

continued on next page

Name	Description
Inherited from TickHelper: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

37.17 Class NullLocator



No ticks

37.17.1 Methods

<code>__call__(self)</code>
Return the locations of the ticks
Overrides: <code>matplotlib.ticker.Locator.__call__</code>

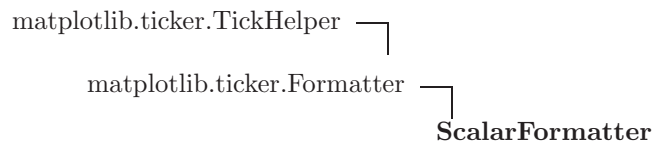
Inherited from Locator: `autoscale`, `pan`, `refresh`, `zoom`

Inherited from TickHelper: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.17.2 Class Variables

Name	Description
Inherited from TickHelper: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

37.18 Class ScalarFormatter



Tick location is a plain old number. If `useOffset==True` and the data range is much smaller than the data average, then an offset will be determined such that the tick labels are meaningful. Scientific notation is used for `data < 1e-3` or `data >= 1e4`.

37.18.1 Methods

<code>__init__(self, useOffset=True, useMathText=False)</code>
--

<code>__call__(self, x, pos=None)</code>
Return the format for tick val x at position pos Overrides: <code>matplotlib.ticker.Formatter.__call__</code>
<code>format_data(self, value, sign=False, mathtext=False)</code>
return a formatted string representation of a number Overrides: <code>matplotlib.ticker.Formatter.format_data</code>
<code>format_data_short(self, value)</code>
return a short formatted string representation of a number Overrides: <code>matplotlib.ticker.Formatter.format_data_short</code>
<code>get_offset(self)</code>
Return scientific notation, plus offset Overrides: <code>matplotlib.ticker.Formatter.get_offset</code>
<code>pprint_val(self, x)</code>
<code>set_locs(self, locs)</code>
set the locations of the ticks Overrides: <code>matplotlib.ticker.Formatter.set_locs</code>
<code>set_powerlimits(self, lims)</code>
Sets size thresholds for scientific notation. e.g. <code>axis.set_powerlimits((-3, 4))</code> sets the pre-2007 default in which scientific notation is used for numbers less than 1e-3 or greater than 1e4. See also <code>set_scientific()</code> .
<code>set_scientific(self, b)</code>
True or False to turn scientific notation on or off; see also <code>set_powerlimits()</code>

Inherited from `TickHelper`: `set_bounds`, `set_data_interval`, `set_view_interval`, `verify_intervals`

37.18.2 Class Variables

Name	Description
Inherited from <code>Formatter</code>: <code>locs</code> (<i>p. 525</i>)	
Inherited from <code>TickHelper</code>: <code>dataInterval</code> (<i>p. 537</i>), <code>viewInterval</code> (<i>p. 537</i>)	

37.19 Class `TickHelper`

Known Subclasses: `Formatter`, `Locator`

37.19.1 Methods

<code>set_bounds(self, vmin, vmax)</code>

<p>Set <code>dataInterval</code> and <code>viewInterval</code> from numeric <code>vmin</code>, <code>vmax</code>. This is for stand-alone use of <code>Formatters</code> and/or <code>Locators</code> that require these intervals; that is, for cases where the Intervals do not need to be updated automatically.</p>
--

<code>set_data_interval(self, interval)</code>
--

<code>set_view_interval(self, interval)</code>
--

<code>verify_intervals(self)</code>

37.19.2 Class Variables

Name	Description
<code>dataInterval</code>	Value: <code>None</code> (<i>type=</i> <code>NoneType</code>)
<code>viewInterval</code>	Value: <code>None</code> (<i>type=</i> <code>NoneType</code>)

38 Module `matplotlib.transforms`

The transforms module is broken into two parts, a collection of classes written in the extension module `_transforms` to handle efficient transformation of data, and some helper functions in `transforms` to make it easy to instantiate and use those objects. Hence the core of this module lives in `_transforms`.

The transforms class is built around the idea of a `LazyValue`. A `LazyValue` is a base class that defines a method `get` that returns the value. The concrete derived class `Value` wraps a float, and simply returns the value of that float. The concrete derived class `BinOp` allows binary operations on `LazyValues`, so you can add them, multiply them, etc. When you do something like

```
inches = Value(8)
dpi    = Value(72)
width  = inches * dpi
```

`width` is a `BinOp` instance (that tells you the width of the figure in pixels). Later, if the figure size is changed, ie we call

```
inches.set(10)
```

The `width` variable is automatically updated because it stores a pointer to the `inches` variable, not the value. Since a `BinOp` is also a lazy value, you can define binary operations on `BinOps` as well, such as

```
middle = Value(0.5) * width
```

Pairs of `LazyValue` instances can occur as instances of two classes:

```
pt = Point( Value(x), Value(y)) # where x, y are numbers
    pt.x(), pt.y() return Value(x), Value(y)

iv = Interval( Value(x), Value(y))
    iv.contains(z) returns True if z is in the closed interval
    iv.contains_open(z): same for open interval
    iv.span() returns y-x as a float
    iv.get_bounds() returns (x,y) as a tuple of floats
    iv.set_bounds(x, y) allows input of new floats
    iv.update(seq) updates the bounds to include all elements
                    in a sequence of floats
    iv.shift(s) shifts the interval by s, a float
```

The bounding box class `Bbox` is also heavily used, and is defined by a lower left point `ll` and an upper right point `ur`. The points `ll` and `ur`

are given by `Point(x, y)` instances, where `x` and `y` are `LazyValues`. So you can represent a point such as

```
ll = Point( Value(0), Value(0) ) # the origin
ur = Point( width, height )      # the upper right of the figure
```

where `width` and `height` are defined as above, using the product of the figure width in inches and the `dpi`. This is, in fact, how the `Figure` `bbox` is defined

```
bbox = Bbox(ll, ur)
```

A `bbox` basically defines an `x,y` coordinate system, with `ll` giving the lower left of the coordinate system and `ur` giving the upper right.

The `bbox` methods are

```
ll()           - return the lower left Point
ur()           - return the upper right Point
contains(x,y)  - return True if self contains point
overlaps(bbox) - return True if self overlaps bbox
overlapsx(bbox) - return True if self overlaps bbox in the x interval
overlapsy(bbox) - return True if self overlaps bbox in the y interval
intervalx()    - return the x Interval instance
intervaly()    - return the y interval instance
get_bounds()   - get the left, bottom, width, height bounding tuple
update(xys, ignore) - update the bbox to bound all the xy tuples in
                    xys; if ignore is true ignore the current contents of bbox and
                    just bound the tuples. If ignore is false, bound self + tuples
width()        - return the width of the bbox
height()       - return the height of the bbox
xmax()         - return the x coord of upper right
ymax()         - return the y coord of upper right
xmin()         - return the x coord of lower left
ymin()         - return the y coord of lower left
scale(sx,sy)   - scale the bbox by sx, sy
deepcopy()     - return a deep copy of self (pointers are lost)
```

The basic transformation maps one `bbox` to another, with an optional nonlinear transformation of one of coordinates (eg log scaling).

The base class for transformations is `Transformation`, and the concrete derived classes are `SeparableTransformation` and `Affine`. Earlier versions of `matplotlib` handled transformation of `x` and `y` separately (ie we assumed all transformations were separable) but this makes it difficult to do rotations or polar transformations, for example. All artists contain their own transformation, defaulting to the identity

transform.

The signature of a separable transformation instance is

```
trans = SeparableTransformation(bbox1, bbox2, funcx, funcy)
```

where `funcx` and `funcy` operate on `x` and `y`. The typical linear coordinate transformation maps one bounding box to another, with `funcx` and `funcy` both identity. Eg,

```
transData = Transformation(viewLim, displayLim,
                           Func(IDENTITY), Func(IDENTITY))
```

maps the axes view limits to display limits. If the xaxis scaling is changed to log, one simply calls

```
transData.get_funcx().set_type(LOG10)
```

For more general transformations including rotation, the `Affine` class is provided, which is constructed with 6 `LazyValue` instances:

`a`, `b`, `c`, `d`, `tx`, `ty`. These give the values of the matrix transformation

$$\begin{bmatrix} x_o \\ y_o \end{bmatrix} = \begin{bmatrix} a & c \\ b & d \end{bmatrix} \begin{bmatrix} x_i \\ y_i \end{bmatrix} + \begin{bmatrix} tx \\ ty \end{bmatrix}$$

where if `sx`, `sy` are the scaling components, `tx`, `ty` are the translation components, and `alpha` is the rotation

```
a = sx*cos(alpha);
b = -sx*sin(alpha);
c = sy*sin(alpha);
d = sy*cos(alpha);
```

From a user perspective, the most important Transformation methods are

All transformations

```
freeze()           - eval and freeze the lazy objects
thaw()            - release the lazy objects

xy_tup(xy)        - transform the tuple (x,y)
seq_x_y(x, y)     - transform the python sequences x and y
numerix_x_y(x, y) - x and y are numerix 1D arrays
numerix_xy(xy)    - xy is a numerix array of shape (N,2)
inverse_numerix_xy(xy) - inverse of the above
seq_xy_tups(seq)  - seq is a sequence of xy tuples or a (N,2) array
inverse_xy_tup(xy) - apply the inverse transformation to tuple xy
```

`set_offset(xy, trans)` - `xy` is an `x,y` tuple and `trans` is a Transformation instance. This will apply a post transformational offset of all future transformations by `xt,yt = trans.xy_tup(xy[0], xy[1])`

`deepcopy()` - returns a deep copy; references are lost
`shallowcopy()` - returns a shallow copy excluding the offset

Separable transformations

`get_bbox1()` - return the input bbox
`get_bbox2()` - return the output bbox
`set_bbox1()` - set the input bbox
`set_bbox2()` - set the output bbox
`get_funcx()` - return the Func instance on x
`get_funcy()` - return the Func instance on y
`set_funcx()` - set the Func instance on x
`set_funcy()` - set the Func instance on y

Affine transformations

`as_vec6()` - return the affine as length 6 list of Values

In general, you shouldn't need to construct your own transformations, but should use the helper functions defined in this module.

`zero` - return Value(0)
`one` - return Value(1)
`origin` - return Point(zero(), zero())
`unit_bbox` - return the 0,0 to 1,1 bounding box
`identity_affine` - An affine identity transformation
`identity_transform` - An identity separable transformation
`translation_transform` - a pure translational affine
`scale_transform` - a pure scale affine
`scale_sep_transform` - a pure scale separable transformation
`scale_translation_transform` - a scale and translate affine
`bound_vertices` - return the bbox that bounds all the `xy` tuples
`bbox_all` - return the bbox that bounds all the bboxes
`lbwh_to_bbox` - build a bbox from tuple
left, bottom, width, height tuple

`multiply_affines` - return the affine that is the matrix product of the two affines

- `get_bbox_transform` - return a `SeparableTransformation` instance that transforms one `bbox` to another
- `blend_xy_sep_transform` - mix the x and y components of two separable transformations into a new transformation. This allows you to specify x and y in different coordinate systems
- `transform_bbox` - apply a transformation to a `bbox` and return the transformed `bbox`
- `inverse_transform_bbox` - apply the inverse transformation of a `bbox` and return the inverse transformed `bbox`
- `offset_copy` - make a copy with an offset

The `units/transform.unit.py` code has many examples.

A related and partly overlapping class, `PBox`, has been added to the original `transforms` module to facilitate Axes repositioning and resizing. At present, the differences between `Bbox` and `PBox` include:

`Bbox` works with the bounding box, the coordinates of the lower-left and upper-right corners; `PBox` works with the lower-left coordinates and the width, height pair (left, bottom, width, height, or 'lbwh'). Obviously, these are equivalent, but `lbwh` is what is used by `Axes._position`, and it is the natural specification for the types of manipulations for which the `PBox` class was made.

`Bbox` uses `LazyValues` grouped in pairs as 'll' and 'ur' `Point` objects; `PBox` uses a 4-element list, subclassed from the python list.

`Bbox` and `PBox` methods are mostly quite different, reflecting their different original purposes. Similarly, the CXX implementation of `Bbox` is good for methods such as `update` and for lazy evaluation, but for `PBox` intended uses, involving very little calculation, pure python probably is adequate.

In the future we may reimplement the `PBox` using `Bbox` and `transforms`, or eliminate it entirely by adding its methods and attributes to `Bbox` and/or putting them elsewhere in this module.

38.1 Functions

<code>bbox_all(<i>bboxes</i>)</code>
Return the <code>Bbox</code> that bounds all <code>bboxes</code>

blend_xy_sep_transform(*trans1*, *trans2*)

If *trans1* and *trans2* are `SeparableTransformation` instances, you can build a new `SeparableTransformation` from them by extracting the x and y bounding points and functions and recomposing a new `SeparableTransformation`. This function extracts all the relevant bits from *trans1* and *trans2* and returns the new `Transformation` instance. This is useful, for example, if you want to specify x in data coordinates and y in axes coordinates.

bound_vertices(*verts*)

Return the `Bbox` of the sequence of x,y tuples in *verts*

get_bbox_transform(*boxin*, *boxout*)

return the transform that maps transform one bounding box to another

get_vec6_rotation(*v*)

v is an affine `vec6` a,b,c,d,tx,ty; return rotation in degrees

get_vec6_scales(*v*)

v is an affine `vec6` a,b,c,d,tx,ty; return sx, sy

identity_affine()

Get an affine transformation that maps x,y -> x,y

identity_transform()

Get an affine transformation that maps x,y -> x,y

inverse_transform_bbox(*trans*, *bbox*)

inverse transform the `bbox`

invert_vec6(*v*)

v is a,b,c,d,tx,ty `vec6` repr of a matrix
 [a b 0
 c d 0
 tx ty 1]

Return the inverse of *v* as a `vec6`

lbwh_to_bbox(*l*, *b*, *w*, *h*)

multiply_affines(*v1, v2*)

v1 and *v2* are Affine instances

nonsingular(*vmin, vmax, expander=0.001, tiny=1.0000000000000001e-15, increasing=True*)

Ensure the endpoints of a range are not too close together.

"too close" means the interval is smaller than 'tiny' times the maximum absolute value.

If they are too close, each will be moved by the 'expander'.
If 'increasing' is True and *vmin* > *vmax*, they will be swapped.

offset_copy(*trans, fig=None, x=0, y=0, units='inches'*)

Return a shallow copy of a transform with an added offset.

args:

trans is any transform

kwargs:

fig is the current figure; it can be None if units are 'dots'

x, y give the offset

units is 'inches', 'points' or 'dots'

one()

origin()

scale_sep_transform(*sx, sy*)

Return a pure scale transformation as a SeparableTransformation; *sx* and *sy* are LazyValue instances (Values or binary operations on values)

scale_transform(*sx, sy*)

Return a pure scale transformation as an Affine instance; *sx* and *sy* are LazyValue instances (Values or binary operations on values)

transform_bbox(*trans, bbox*)

transform the bbox to a new bbox

translation_transform(*tx, ty*)

return a pure translational transformation *tx* and *ty* are LazyValue instances (Values or binary operations on values)

shrink_to_aspect(*self*, *box_aspect*, *fig_aspect*=1)

Shrink the box so that it is as large as it can be while having the desired aspect ratio, `box_aspect`. If the box coordinates are relative—that is, fractions of a larger box such as a figure—then the physical aspect ratio of that figure is specified with `fig_aspect`, so that `box_aspect` can also be given as a ratio of the absolute dimensions, not the relative dimensions.

splitx(*self*, **args*)

e.g., `PB.splitx(f1, f2, ...)`

Returns a list of new PBoxes formed by splitting the original one (PB) with vertical lines at fractional positions `f1`, `f2`, ...

splity(*self*, **args*)

e.g., `PB.splity(f1, f2, ...)`

Returns a list of new PBoxes formed by splitting the original one (PB) with horizontal lines at fractional positions `f1`, `f2`, ..., with `y` measured positive up.

Inherited from list: `__add__`, `__contains__`, `__delitem__`, `__delslice__`, `__eq__`, `__ge__`, `__getattr__`, `__getitem__`, `__getslice__`, `__gt__`, `__hash__`, `__iadd__`, `__imul__`, `__iter__`, `__le__`, `__len__`, `__lt__`, `__mul__`, `__ne__`, `__new__`, `__repr__`, `__reversed__`, `__rmul__`, `__setitem__`, `__setslice__`, `append`, `count`, `extend`, `index`, `insert`, `pop`, `remove`, `reverse`, `sort`
Inherited from object: `__delattr__`, `__reduce__`, `__reduce_ex__`, `__setattr__`, `__str__`

38.2.2 Class Variables

Name	Description
<code>coefs</code>	Value: <code>{'C': (0.5, 0.5), 'E': (1.0, 0.5), 'SW': (0, 0), 'NE': (1.0, 1.0), 'N': (0.5, ...}</code> (<i>type=dict</i>)

39 Module `matplotlib.units`

The classes here provide support for using custom classes with `matplotlib`, eg those that do not expose the array interface but know how to convert themselves to arrays. It also supports classes with units and units conversion. Use cases include converters for custom objects, eg a list of datetime objects, as well as for objects that are unit aware. We don't assume any particular units implementation, rather a units implementation must provide a `ConversionInterface`, and the register with the Registry converter dictionary. For example, here is a complete implementation which support plotting with native datetime objects

```
import matplotlib.units as units
import matplotlib.dates as dates
import matplotlib.ticker as ticker
import datetime

class DateConverter(units.ConversionInterface):

    def convert(value, unit):
        'convert value to a scalar or array'
        return dates.date2num(value)
    convert = staticmethod(convert)

    def axisinfo(unit):
        'return major and minor tick locators and formatters'
        if unit!='date': return None
        majloc = dates.AutoDateLocator()
        majfmt = dates.AutoDateFormatter(majloc)
        return AxisInfo(majloc=majloc,
                        majfmt=majfmt,
                        label='date')
    axisinfo = staticmethod(axisinfo)

    def default_units(x):
        'return the default unit for x or None'
        return 'date'
    default_units = staticmethod(default_units)

# finally we register our object type with a converter
units.registry[datetime.date] = DateConverter()
```

39.1 Class `AxisInfo`

information to support default axis labeling and tick labeling

39.1.1 Methods

```
__init__(self, majloc=None, minloc=None, majfmt=None, minfmt=None, label=None)
```

majloc and *minloc*: `TickLocators` for the major and minor ticks *majfmt* and *minfmt*: `TickFormatters` for the major and minor ticks *label*: the default axis label

If any of the above are `None`, the axis will simply use the default

39.2 Class `ConversionInterface`

The minimal interface for a converter to take custom instances (or sequences) and convert them to values `mpl` can use

39.2.1 Static Methods

```
axisinfo(unit)
```

return an `units.AxisInfo` instance for *unit*

```
convert(obj, unit)
```

convert *obj* using *unit*. If *obj* is a sequence, return the converted sequence. The output must be a sequence of scalars that can be used by the numerix array layer

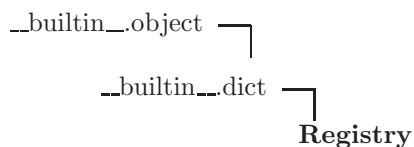
```
default_units(x)
```

return the default unit for *x* or `None`

```
is_numlike(x)
```

The `matplotlib` `datalim`, `autoscaling`, `locators` etc work with scalars which are the units converted to floats given the current unit. The converter may be passed these floats, or arrays of them, even when units are set. Derived conversion interfaces may opt to pass plain-ol unitless numbers through the conversion interface and this is a helper function for them.

39.3 Class `Registry`



register types with conversion interface

39.3.1 Methods

<code>__init__(self)</code>

Overrides: <code>__builtin__.dict.__init__</code>

<code>get_converter(self, x)</code>

get the converter interface instance for x, or None

Inherited from dict: `__cmp__`, `__contains__`, `__delitem__`, `__eq__`, `__ge__`, `__getattr__`, `__getitem__`, `__gt__`, `__hash__`, `__iter__`, `__le__`, `__len__`, `__lt__`, `__ne__`, `__new__`, `__repr__`, `__setitem__`, `clear`, `copy`, `get`, `has_key`, `items`, `iteritems`, `iterkeys`, `itervalues`, `keys`, `pop`, `popitem`, `setdefault`, `update`, `values`

Inherited from object: `__delattr__`, `__reduce__`, `__reduce_ex__`, `__setattr__`, `__str__`

Inherited from type: `fromkeys`

40 Module `matplotlib.widgets`

GUI Neutral widgets

All of these widgets require you to predefine an Axes instance and pass that as the first arg. `matplotlib` doesn't try to be too smart in layout – you have to figure out how wide and tall you want your Axes to be to accommodate your widget.

40.1 Class `Button`

```
matplotlib.widgets.Widget └─ Button
```

A GUI neutral button

The following attributes are accessible

```
ax      - the Axes the button renders into
label   - a text.Text instance
color   - the color of the button when not hovering
hovercolor - the color of the button when hovering
```

Call `"on_clicked"` to connect to the button

40.1.1 Methods

```
__init__(self, ax, label, image=None, color='0.85', hovercolor='0.95')
```

`ax` is the Axes instance the button will be placed into

`label` is a string which is the button text

`image` if not `None`, is an image to place in the button -- can be any legal arg to `imshow` (array, `matplotlib Image` instance, or PIL image)

`color` is the color of the button when not activated

`hovercolor` is the color of the button when the mouse is over it

```
disconnect(self, cid)
```

remove the observer with connection id `cid`

<code>on_clicked(self, func)</code>

When the button is clicked, call this func with event A connection id is returned which can be used to disconnect
--

40.1.2 Class Variables

Name	Description
Inherited from <code>Widget</code> :	<code>drawon</code> (<i>p. 560</i>), <code>eventson</code> (<i>p. 560</i>)

40.2 Class `CheckButtons`

```
matplotlib.widgets.Widget └─ CheckButtons
```

A GUI neutral radio button

The following attributes are exposed

`ax` - the `Axes` instance the buttons are in
`labels` - a list of `text.Text` instances
`lines` - a list of `(line1, line2)` tuples for the x's in the check boxes.
 These lines exist for each box, but have `set_visible(False)` when
 box is not checked
`rectangles` - a list of `patch.Rectangle` instances

Connect to the `CheckButtons` with the `on_clicked` method

40.2.1 Methods

<code>__init__(self, ax, labels, actives)</code>
--

Add check buttons to <code>axes.Axes</code> instance <code>ax</code>
--

<code>labels</code> is a <code>len(buttons)</code> list of labels as strings
--

<code>actives</code> is a <code>len(buttons)</code> list of booleans indicating whether the button is active

<code>disconnect(self, cid)</code>

remove the observer with connection id <code>cid</code>

<code>on_clicked(self, func)</code>
--

When the button is clicked, call this func with button label A connection id is returned which can be used to disconnect

40.2.2 Class Variables

Name	Description
Inherited from <code>Widget</code>: <code>drawon</code> (<i>p. 560</i>), <code>eventson</code> (<i>p. 560</i>)	

40.3 Class `Cursor`

A horizontal and vertical line span the axes that and move with the pointer. You can turn off the hline or vline spectively with the attributes

`horizOn =True|False`: controls visibility of the horizontal line
`vertOn =True|False`: controls visibility of the horizontal line

And the visibility of the cursor itself with `visible` attribute

40.3.1 Methods

<code>__init__(self, ax, useblit=False, **lineprops)</code>
--

Add a cursor to ax. If <code>useblit=True</code> , use the backend dependent blitting features for faster updates (GTKAgg only now). <code>lineprops</code> is a dictionary of line properties. See <code>examples/widgets/cursor.py</code> .

<code>clear(self, event)</code>
--

clear the cursor

<code>onmove(self, event)</code>

on mouse motion draw the cursor if visible
--

40.4 Class `HorizontalSpanSelector`

`matplotlib.widgets.SpanSelector` — **`HorizontalSpanSelector`**

40.4.1 Methods

<code>__init__(self, ax, onselect, **kwargs)</code> Overrides: <code>matplotlib.widgets.SpanSelector.__init__</code>

Inherited from `SpanSelector`: `ignore`, `onmove`, `press`, `release`, `update`, `update_background`

40.5 Class `Lasso`

```
matplotlib.widgets.Widget └─ Lasso
```

40.5.1 Methods

<code>__init__(self, ax, xy, callback=None, useblit=True)</code>
--

<code>onmove(self, event)</code>

<code>onrelease(self, event)</code>

40.5.2 Class Variables

Name	Description
Inherited from <code>Widget</code>: <code>drawon</code> (<i>p. 560</i>), <code>eventson</code> (<i>p. 560</i>)	

40.6 Class `LockDraw`

some widgets, like the cursor, draw onto the canvas, and this is not desirable under all circumstances, like when the toolbar is in zoom-to-rect mode and drawing a rectangle. The module level "lock" allows someone to grab the lock and prevent other widgets from drawing. Use `matplotlib.widgets.lock(someobj)` to pr

40.6.1 Methods

<code>__init__(self)</code>

<code>__call__(self, o)</code> reserve the lock for o
--

<code>available(self, o)</code> drawing is available to o
--

isowner (<i>self</i> , <i>o</i>)

o owns the lock

locked (<i>self</i>)

the lock is held

release (<i>self</i> , <i>o</i>)

release the lock

40.7 Class `MultiCursor`

Provide a vertical line cursor shared between multiple axes

```
from matplotlib.widgets import MultiCursor from pylab import figure, show, nx
```

```
t = nx.arange(0.0, 2.0, 0.01) s1 = nx.sin(2*nx.pi*t) s2 = nx.sin(4*nx.pi*t) fig = figure() ax1 = fig.add_subplot(211)
ax1.plot(t, s1)
```

```
ax2 = fig.add_subplot(212, sharex=ax1) ax2.plot(t, s2)
```

```
multi = MultiCursor(fig.canvas, (ax1, ax2), color='r', lw=1) show()
```

40.7.1 Methods

__init__ (<i>self</i> , <i>canvas</i> , <i>axes</i> , <i>useblit</i> =True, <i>**lineprops</i>)
--

clear (<i>self</i> , <i>event</i>)

clear the cursor

onmove (<i>self</i> , <i>event</i>)
--

40.8 Class `RadioButtons`

```
matplotlib.widgets.Widget └─ RadioButtons
```

A GUI neutral radio button

The following attributes are exposed

```
ax - the Axes instance the buttons are in
activecolor - the color of the button when clicked
labels - a list of text.Text instances
circles - a list of patch.Circle instances
```

Connect to the `RadioButtons` with the `on_clicked` method

40.8.1 Methods

`__init__(self, ax, labels, active=0, activecolor='blue')`

Add radio buttons to axes. `ax` is an instance of `Axes`
`labels` is a list of labels as strings
`active` is the index into `labels` for the button that is active
`activecolor` is the color of the button when clicked

`disconnect(self, cid)`

remove the observer with connection id `cid`

`on_clicked(self, func)`

When the button is clicked, call this `func` with button label
 A connection id is returned which can be used to disconnect

40.8.2 Class Variables

Name	Description
Inherited from <code>Widget</code> :	<code>drawon</code> (p. 560), <code>eventson</code> (p. 560)

40.9 Class `RectangleSelector`

Select a min/max range of the x axes for a matplotlib `Axes`

Example usage:

```
ax = subplot(111)
ax.plot(x,y)

def onselect(eclick, erelease):
    'eclick and erelease are matplotlib events at press and release'
    print 'startposition : (%f,%f)'%(eclick.xdata, eclick.ydata)
    print 'endposition   : (%f,%f)'%(erelease.xdata, erelease.ydata)
    print 'used button    : ', eclick.button

span = Selector(ax, onselect, drawtype='box')
show()
```

40.9.1 Methods

```
__init__(self, ax, onselect, drawtype='box', minspanx=None, minspany=None, useblit=False, lineprops=None, rectprops=None)
```

Create a selector in `ax`. When a selection is made, clear the span and call `onselect` with

```
onselect(pos_1, pos_2)
```

and clear the drawn box/line. There `pos_i` are arrays of length 2 containing the x- and y-coordinate.

If `minspanx` is not `None` then events smaller than `minspanx` in x direction are ignored(it's the same for y).

The rect is drawn with `rectprops`; default
`rectprops = dict(facecolor='red', edgecolor = 'black', alpha=0.5, fill=False)`

The line is drawn with `lineprops`; default
`lineprops = dict(color='black', linestyle='-', linewidth = 2, alpha=0.5)`

Use `type` if you want the mouse to draw a line, a box or nothing between click and actual position by setting `drawtype = 'line'`, `drawtype='box'` or `drawtype = 'none'`.

```
ignore(self, event)
```

return True if event should be ignored

```
onmove(self, event)
```

on motion notify event if box/line is wanted

```
press(self, event)
```

on button press event

```
release(self, event)
```

on button release event

```
update(self)
```

draw using newfangled blit or oldfangled draw depending on `useblit`

<code>update_background(self, event)</code>

force an update of the background

40.10 Class `Slider`

```
matplotlib.widgets.Widget └─ Slider
```

A slider representing a floating point range

The following attributes are defined

```
ax      : the slider axes.Axes instance
val     : the current slider value
vline  : a Line2D instance representing the initial value
poly   : A patch.Polygon instance which is the slider
valfmt : the format string for formatting the slider text
label  : a text.Text instance, the slider label
closedmin : whether the slider is closed on the minimum
closedmax : whether the slider is closed on the maximum
slidermin : another slider - if not None, this slider must be > slidermin
slidermax : another slider - if not None, this slider must be < slidermax
dragging : allow for mouse dragging on slider
```

Call `on_changed` to connect to the slider event

40.10.1 Methods

<code>__init__(self, ax, label, valmin, valmax, valinit=0.5, valfmt='%1.2f', closedmin=True, closedmax=True, slidermin=None, slidermax=None, dragging=True)</code>
--

Create a slider from <code>valmin</code> to <code>valmax</code> in axes <code>ax</code> ;

<code>valinit</code> - the slider initial position
--

<code>label</code> - the slider label

<code>valfmt</code> - used to format the slider value

<code>closedmin</code> and <code>closedmax</code> - indicate whether the slider interval is closed
--

<code>slidermin</code> and <code>slidermax</code> - be used to constrain the value of this slider to the values of other sliders.

<code>disconnect(self, cid)</code>

remove the observer with connection id <code>cid</code>

<code>on_changed(self, func)</code>
--

When the slider value is changed, call this func with the new slider position A connection id is returned which can be used to disconnect
--

<code>reset(self)</code>

reset the slider to the initial value if needed

<code>set_val(self, val)</code>
--

40.10.2 Class Variables

Name	Description
Inherited from <code>Widget</code>:	<code>drawon</code> (<i>p. 560</i>), <code>eventson</code> (<i>p. 560</i>)

40.11 Class `SpanSelector`

Known Subclasses: `HorizontalSpanSelector`

Select a min/max range of the x or y axes for a matplotlib Axes

Example usage:

```
ax = subplot(111)
ax.plot(x,y)
```

```
def onselect(vmin, vmax):
    print vmin, vmax
span = SpanSelector(ax, onselect, 'horizontal')
```

`onmove_callback` is an optional callback that will be called on mouse move with the span range

40.11.1 Methods

`__init__(self, ax, onselect, direction, minspan=None, useblit=False, rectprops=None, onmove_callback=None)`

Create a span selector in `ax`. When a selection is made, clear the span and call `onselect` with

```
onselect(vmin, vmax)
```

and clear the span.

`direction` must be `'horizontal'` or `'vertical'`

If `minspan` is not `None`, ignore events smaller than `minspan`

The span rect is drawn with `rectprops`; default
`rectprops = dict(facecolor='red', alpha=0.5)`

set the `visible` attribute to `False` if you want to turn off the functionality of the span selector

`ignore(self, event)`

return `True` if event should be ignored

`onmove(self, event)`

on motion notify event

`press(self, event)`

on button press event

`release(self, event)`

on button release event

`update(self)`

draw using newfangled blit or oldfangled draw depending on `useblit`

`update_background(self, event)`

force an update of the background

40.12 Class `SubplotTool`

`matplotlib.widgets.Widget` └─
SubplotTool

A tool to adjust to subplot params of fig

40.12.1 Methods

`__init__(self, targetfig, toolfig)`

`targetfig` is the figure to adjust
`toolfig` is the figure to embed the the subplot tool into. If `None`, a default pylab figure will be created. If you are using this from the GUI

`funcbottom(self, val)`

`funcspace(self, val)`

`funcleft(self, val)`

`funcright(self, val)`

`functop(self, val)`

`funcwspace(self, val)`

40.12.2 Class Variables

Name	Description
Inherited from <code>Widget</code> :	<code>drawon</code> (<i>p. 560</i>), <code>eventson</code> (<i>p. 560</i>)

40.13 Class `Widget`

Known Subclasses: `Button`, `CheckButtons`, `Lasso`, `RadioButtons`, `Slider`, `SubplotTool`

OK, I couldn't resist; abstract base class for mpl GUI neutral widgets

40.13.1 Class Variables

Name	Description
<code>drawon</code>	Value: <code>True</code> (<i>type=boolean</i>)
<code>eventson</code>	Value: <code>True</code> (<i>type=boolean</i>)