

# Control

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# Announcements

## L2.1: Did you watch the lecture videos for today and follow along by typing the Python?

Yep, both!

32%

I watched them, but passively (didn't type anything)

26%

I watched them all, but faster than 1x

9%

I watched some

13%

I watched none

19%

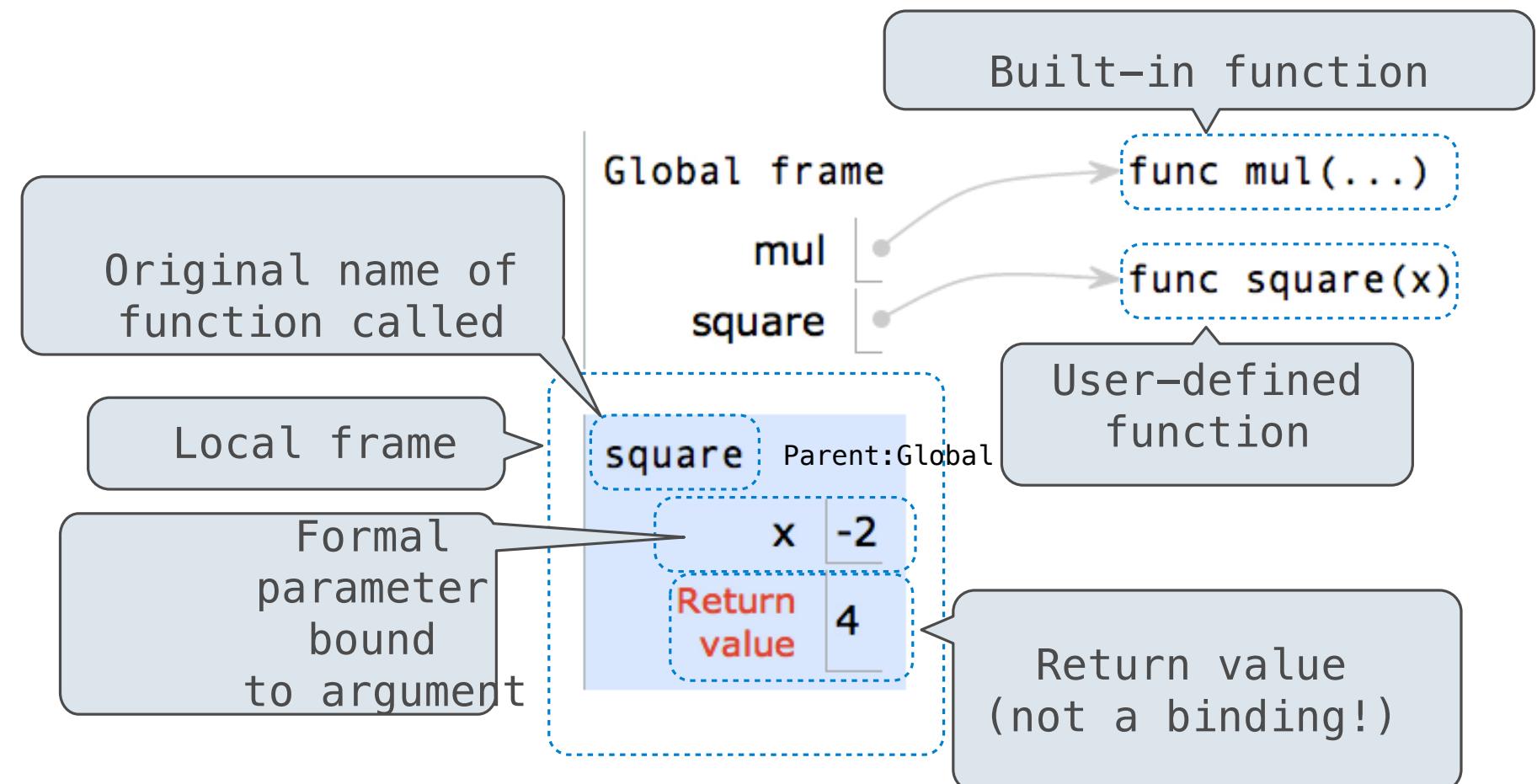
# Environment Diagrams

# Calling User-Defined Functions

Procedure for calling/applying user-defined functions (version 1):

1. Add a local frame, forming a new environment
2. Bind the function's formal parameters to its arguments in that frame
3. Execute the body of the function in that new environment

```
1 from operator import mul
2 def square(x):
3     return mul(x, x)
4 square(-2)
```



# Frames & Environments

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**Frame:** Holds name-value bindings; looks like a box; no repeated names allowed!

**Global frame:** The frame with built-in names (min, pow, etc.)

**Environment:** A sequence of frames that always ends with the global frame

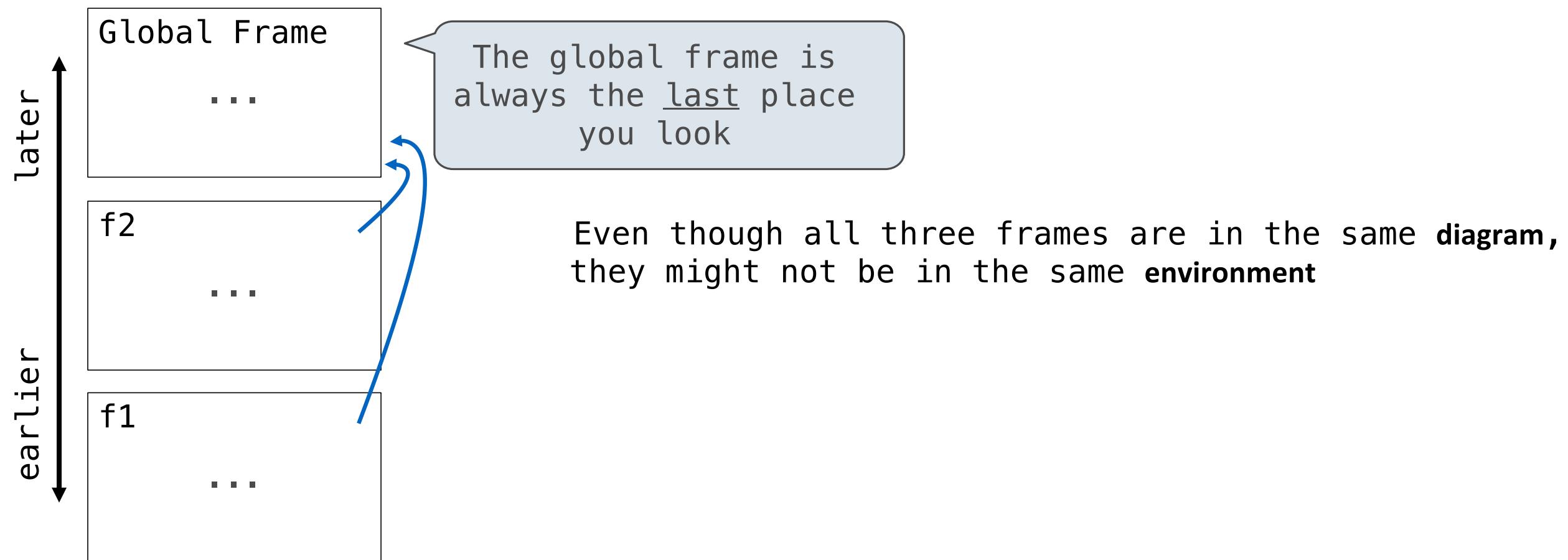
**Lookup:** Find the value for a name by looking in each frame of an environment

A name (which is a type of expression) such as x is evaluated by looking it up

# A Sequence of Frames

An environment is a sequence of frames.

A name evaluates to the value bound to that name in the earliest frame of the current environment in which that name is found.



# Frames & Environments

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*Why organize information this way?*

- Local context before global context
- Calling or returning changes the local context
- Assignment within a function's local frame doesn't affect other frames

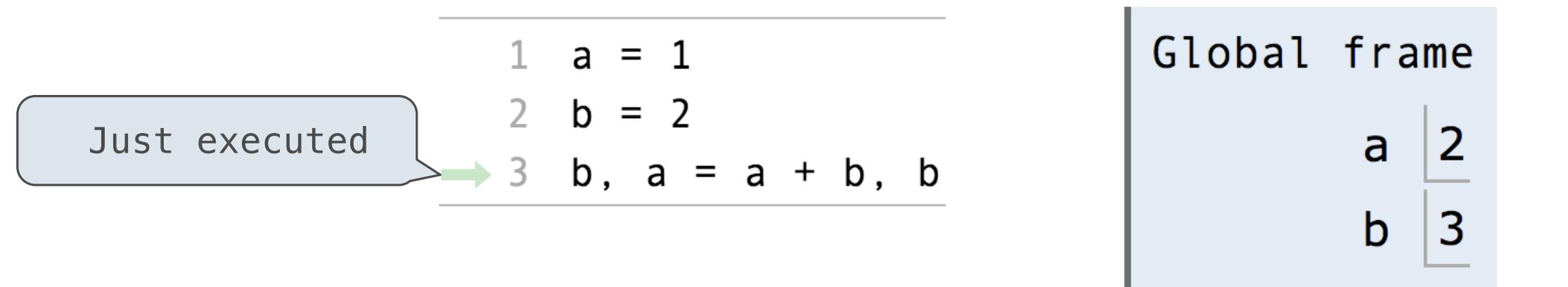
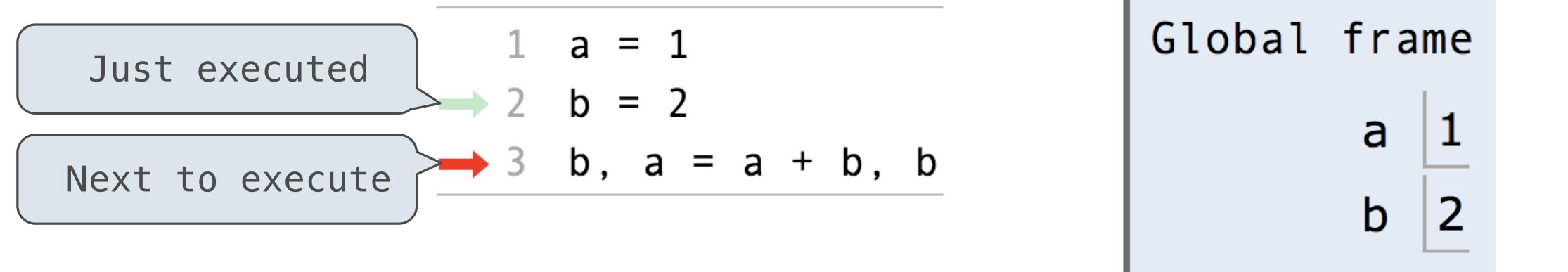
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```
1 from operator import mul
2 def square(x):
3     return mul(x, x)
4 square(-2)
```

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# Multiple Assignment

# Multiple Assignment



**Execution rule for assignment statements:**

1. Evaluate all expressions to the right of = from left to right.
2. Bind all names to the left of = to those resulting values in the current frame.

Print and None

(Demo)

# Control

# Conditional Statements

Conditional statements (often called "If" Statements) contain statements that may or may not be evaluated.

		x=10	x=1	x=-1
<pre>if x &gt; 2:     print('big') if x &gt; 0:     print('positive')</pre>	Two separate (unrelated) conditional statements	big positive	positive	
<pre>if x &gt; 2:     print('big') elif x &gt; 0:     print('less big')</pre>	One statement with two clauses: if and elif Only one body can ever be executed	big	less big	
<pre>if x &gt; 2:     print('big') elif x &gt; 0:     print('less big') else:     print('not pos')</pre>	One statement with three clauses: if, elif, else Only one body can ever be executed	big	less big	not pos

# While Statements

While statements contain statements that are repeated as long as some condition is true.

## Important considerations:

- How many separate names are needed and what do they mean?
- The while condition **must eventually become a false value** for the statement to end (unless there is a return statement inside the while body).
- Once the while condition is evaluated, the entire body is executed.

Names and their initial values

```
1 i, total = 0, 0
2 while i < 3:
```

The while condition is evaluated before each iteration

A name that appears in the while condition is changing

```
i = i + 1
total = total + i
```

Executed even when is set to 3

## Example: Prime Factorization

## Prime Factorization

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Each positive integer  $n$  has a set of prime factors: primes whose product is  $n$

...  
8 = 2 \* 2 \* 2  
9 = 3 \* 3  
10 = 2 \* 5  
11 = 11  
12 = 2 \* 2 \* 3  
...

How can we determine whether a number is divisible by another?

One approach: Find the smallest prime factor of  $n$ , then divide by it

$$858 = 2 * 429 = 2 * 3 * 143 = 2 * 3 * 11 * 13$$

(Demo)

