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Formative Feedback in Interactive Learning Environments (FFILE)

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https://sites.google.com/site/ffileworkshop/

Preface

Educators and researchers have long recognized the importance of formative feedback for learning. Formative feedback helps learners understand where they are in a learning process, what the goal is, and how to reach that goal. While experimental and observational research has illuminated many aspects of feedback, modern interactive learning environments provide new tools to understand feedback and its relation to various learning outcomes.

Specifically, as learners use tutoring systems, educational games, simulations, and other interactive learning environments, these systems store extensive data that record the learner's usage traces. The data can be modeled, mined and analyzed to address questions including when is feedback effective, what kinds of feedback are effective, and whether there are individual differences in seeking and using feedback. Such an empirical approach can be valuable on its own, and it may be especially powerful when combined with theory, experimentation or design-based research. The findings create an opportunity to improve feedback in educational technologies and to advance the learning sciences.

The FFILE workshop aims to advance and encourage research on using data to understand and improve feedback and interactive learning environments. The organizers hope to facilitate the exchange of ideas and the growth of the community of researchers who are interested in these topics. As evidenced by the publications in this volume, using data to understand and improve feedback is important and timely. The papers cover a variety of topics, including rubric-based automated assessment of student drawings of chemical reactions (Rafferty et al.), IRT-based modeling of the effect of feedback on analogical reasoning in children (Stevenson et al.), and an assessment technique for student responses that relies on student participation (Jordan et al.).

Each submission to the workshop was reviewed by three members of a Program Committee, which included the co-chairs and representatives of academia, industry and independent research institutions. The co-chairs thank the Program Committee for diligent reviewing and service.

The co-chairs also thank Erin Walker and Chee-Kit Looi, the AIED 2013 Tutorial and Workshop Chairs, and Andrew Olney and Phil Pavlik, the AIED 2013 Local Arrangements Chairs, for their tireless assistance in helping us organize the workshop.

The workshop will include talks, posters, demos, and interactive activities. The organizers hope that the workshop will be of interest to the wider AIED community.

June, 2013 Ilya Goldin, Taylor Martin, Ryan Baker, Vincent Aleven, Tiffany Barnes

Program Committee

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Table of Contents

Full Papers

Automating Guidance for Students' Chemistry Drawings Anna Rafferty, Elizabeth Gerard, Kevin McElhaney and Marcia Linn

Estimating the Effect of Web-Based Homework Kim Kelly, Neil Heffernan, Cristina Heffernan, Susan Goldman, James Pellegrino and Deena Soffer Goldstein

Target the controls during the problem solving activity, a process to produce adapted epistemic feedbacks in ill-defined domains. The case of a TEL system for orthopaedic surgery Vanda Luengo, Dima Mufti-Alchawafa

Eliciting student explanations during tutorial dialogue for the purpose of providing formative feedback Pamela Jordan, Patricia Albacete, Sandra Katz, Michael Ford and Michael Lipschultz

Must Feedback Disrupt Presence in Serious Games? Matthew Hays, H. Chad Lane and Daniel Auerbach

Individual differences in the effect of feedback on children's change in analogical reasoning Claire E. Stevenson, Wilma C. M. Resing and Willem J. Heiser

Posters and Demos

An Intelligent Tutoring System for Japanese Language Particles with User Assessment and Feedback Zachary Chung, Hiroko Nagai and Ma. Mercedes T. Rodrigo

Towards Formative Feedback on Student Arguments Nancy Green

Formative feedback in Digital Lofts: Learning environments for real world innovation Matthew Easterday, Daniel Rees Lewis and Elizabeth Gerber

What is my essay really saying? Using extractive summarization to motivate reflection and redrafting Nicolas Van Labeke, Denise Whitelock, Debora Field, Stephen Pulman and John Richardson

A User Study on the Automated Assessment of Reviews Lakshmi Ramachandran and Edward Gehringer

Effects of Automatically Generated Hints on Time in a Logic Tutor Michael Eagle, Tiffany Barnes and Matthew Johnson

Providing implicit formative feedback to learners by combining self-generated and instructional explanations Joseph Jay Williams and Helen Poldsam

An architecture for identifying and using effective learning behavior to help students manage learning Paul Salvador Inventado, Roberto Legaspi, Koichi Moriyama and Masayuki Numao