

EHF - 88 - 24

H. SCHÖNAUER

Painting into the Booster

# INJECTION & PAINTING

H. Schönauer

## CONTRIBUTORS :

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Layout  
Lattice

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LEO LEO

Mathematical  
Approach

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LONGITUDINAL  
Painting  
Transverse  
Painting

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Herold Butler LANL

## TRACKING CODES USED :

LONGAD by Skame Koscielniak (TRIUMF)  
RAL

ACCSIM by Fred Jones (TRIUMF)

(Special charge by H. Schönauer)

Some long. painting strategies were  
studied by E. Colton (LANL)  
with "PRINT" code.

## CHARGE EXCHANGE ( $H^+$ ) INJECTION INTO ENF BOOSTER

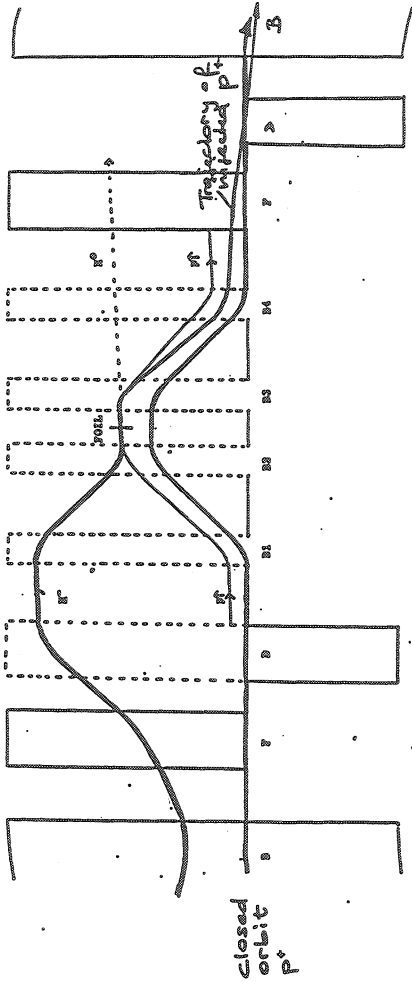
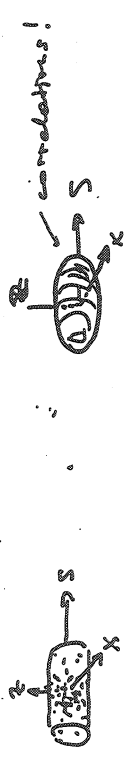


Figure 14.1: Schematic of charge exchange injection. The orbit labelled  $p_1$  is the closed orbit for polarized particles (B field reduced), while the orbit through the centre of the quadrupoles is for unpolarized protons.

# PAINING

## Objective:

BUILD BUNCHES OF CYLINDRICAL (ELLIPSOIDAL?) SHAPE IN 3-D PHYSICAL SPACE (from ~ 400  $\mu$ m diam)



- ① with minimum charge density in the centre (or elsewhere)
- ② with uniformly (symmetry!) filled phase space (non-linearly)
- ③ which should be stationary (AVOID BUNCH SHAPE OSCILLATIONS)

# MINIING

"PAINING": Charge exchange injection as a nearly lossless technique to transform a continuous stream of linac microbunches into a number of (much larger) bunches characteristic for a circular machine.

**Goal:** "Paint" a (6-dim.) phase-space distribution that results in the minimum physical (charge) density in the centre of the bunch

**Why:** Space-charge detuning (inc.) is THE LIMIT to intensity at 1.2 GeV

This detuning is prop. to density:

Saturation coord.  $\ddot{y} + Q^2 \omega_p^2 y = \frac{F_y}{m\omega}$       smooth appx. to exp. of unit

$$F_y = \frac{\partial F}{\partial y} y + \frac{1}{2} \frac{\partial^2 F}{\partial y^2} y^2 + \dots$$

$$\approx \frac{e E}{\partial y} y \frac{1}{r^2} \quad \text{near beam axis}$$

$$\text{div } \vec{E} = \frac{\partial E}{\partial x} + \frac{\partial E}{\partial y} = \frac{\rho(0,0,z)}{\epsilon_0}$$

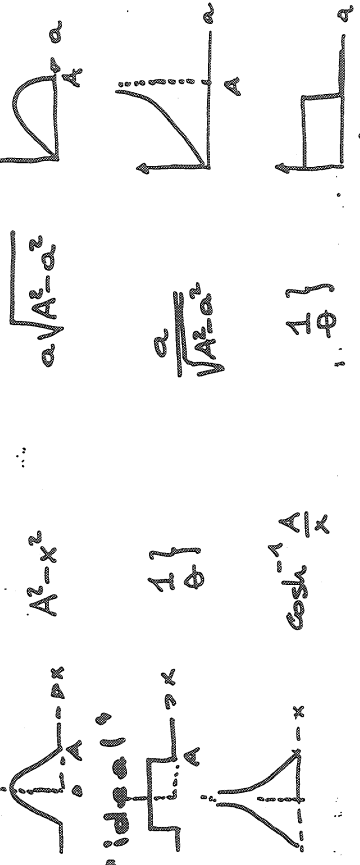
**Problem:** Programmes for:

- 1) Linac Bunch Offset in  $\Delta E$   $\Delta \phi$
- 2) Injection orbit bumps in  $x, z$

# BUNCHING PAINTING

Some examples:

Bunch shape (projected density) ↔ Amplitude distribution (painting programme)  $f(a)$



↔ ... 1-dim. Abel Transform

For transformation pairs: P. Krempf  
CERN  
MPS/Int.BR/74-1

⚠ The "ideal" bunch shape may not be that ideal because of local loss of instabilities (local loss of Landau damping)

— Programme for the bunch tender less obvious!

## Space-Charge Detuning:

Maximum of peak line density:

$$\hat{\Delta Q}_{sc,v} = \frac{\hat{\lambda}}{\lambda} \frac{N r}{\pi \beta^2 \gamma^3 \epsilon_v} \cdot F \cdot G \cdot H_v$$

"physical" emittance

$$\frac{\hat{\lambda}}{\lambda} = \frac{1}{B_f} \cdot \frac{\text{peak line density}}{\text{average } \%}$$

$$F = 1 + \text{image contribution}$$

"Bunching Factor" ( $< 1$ )

$$G = \text{Form Factor to describe x,y distribution} =$$

peak density / average density for 100% emittances

$$G = 1 \text{ for k-v beam (uniform)}$$

$$H_v = \text{Aspect Ratio} \left\langle \frac{1}{1 + \frac{Q}{E}} \right\rangle$$

$$H_H + H_V = 1$$

# TRANSVERSE PAINTING:

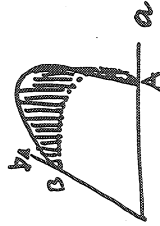
IDEAL distribution well-known:

Uniform density over elliptical cross-section (K-V distribution); linear space-charge pres, i.e. only R-shift (no spread)

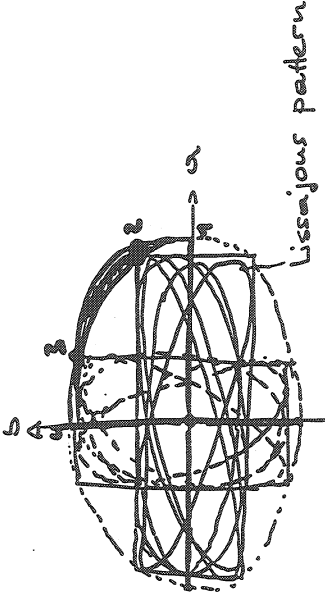
$f(x,y)$  ... plup. density  $\leftrightarrow$  Amplitude distr.  $f(a,b)$

$$\frac{1}{\pi AB} \dots \frac{x^2}{A^2} + \frac{y^2}{B^2} \leq 1 \quad \frac{8}{(AB)^2} ab \delta \left[ 1 - \frac{a^2}{A^2} - \frac{b^2}{B^2} \right]$$

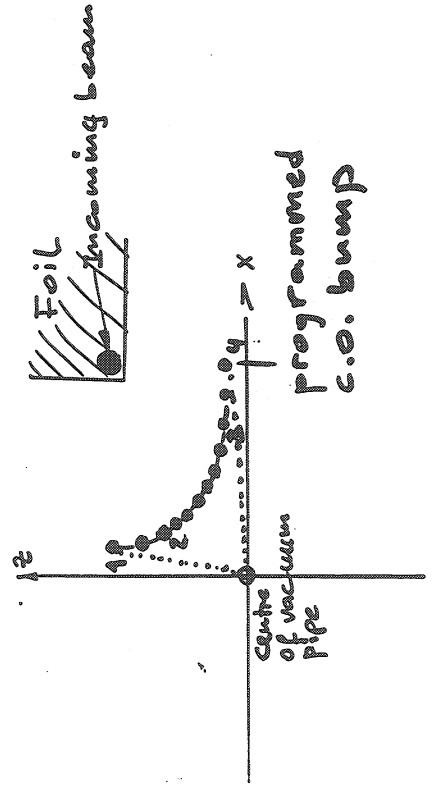
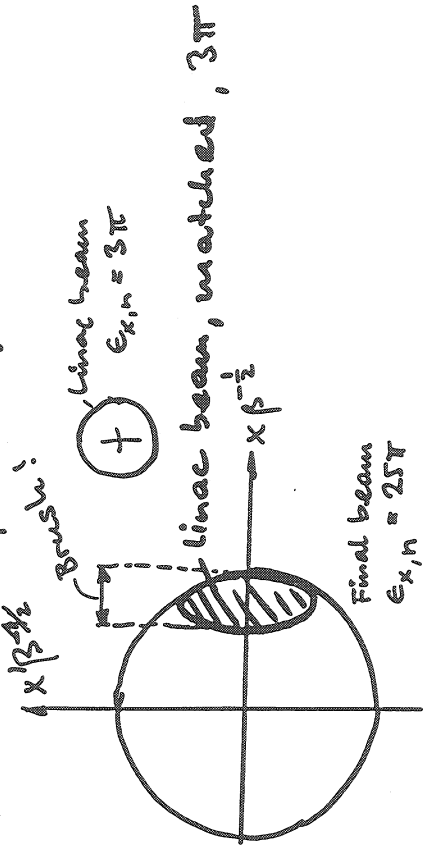
$\phi \dots \dots \dots \phi > 1$



How to approach a K-V distribution:



Matching of the injection line

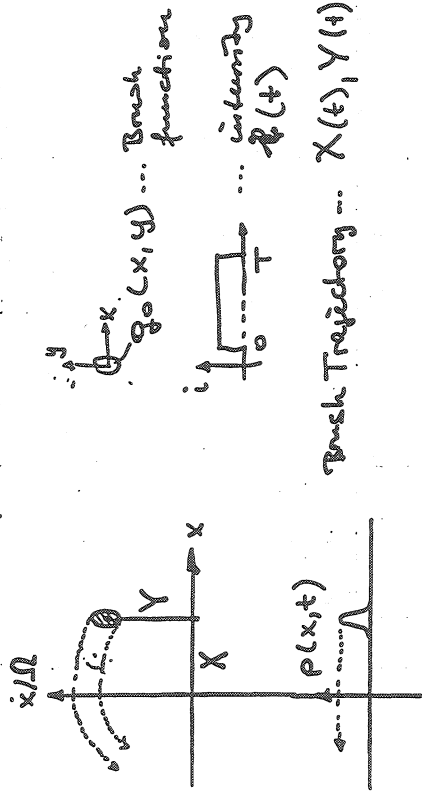


Foil lifetime: not critical for EHF

# 1-dimensional Pointing

Goal: For given projected density (= bunch shape) / find the trajectory for one (or two) particles

"Bunch" of elliptical (or general) shape.



Bunch Trajectory ...  $X(t), Y(t)$

$$g(x, y, t) = \int_{-\infty}^t i(t') dt' g_0(x' - X(t'), y' - Y(t'))$$

phase space density

$x'(x, y, t, t')$   
"retarded coordinates"

$$x = X(x', y', t, t')$$

$$y = Y(x', y', t, t')$$

Simplification: Particles move on circular orbits, with  $\Omega = \Omega(r)$

$$x = r \cos \Omega(t - t' + \varphi), \quad x' = r \cos \varphi'$$

$$y = r \sin \Omega(t - t' + \varphi), \quad y' = r \sin \varphi'$$

$$r^2 = x'^2 + y'^2$$

$$P(x, y) = \int dy g(x, y, t) \quad \text{projected density}$$

WANTED:

1)  $X(t), Y(t)$  for  $P(x, t)$   
Bunch Trajectory

2)  $P(x, t) = P(x)$  for  $t > T$ , T and of injection  
'Stationarity condition'

Impossible to fulfil in the general case

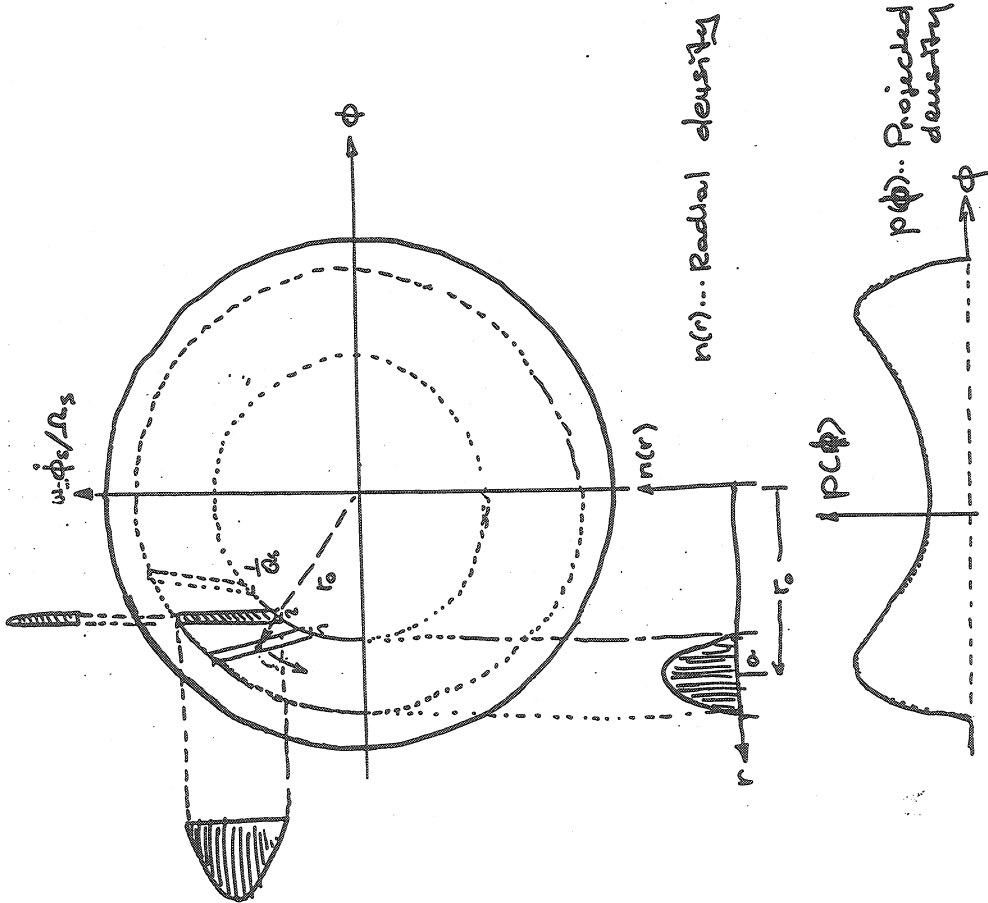
- but can be minimized in a l.u.s.g. sense
- can be achieved or minimized for certain conditions  $\rightarrow$  find conditions

T. PUSTERLA:  $g_0(x, y) \propto e^{-\alpha(x^2 + y^2)}$   
 $i(t) = \sum_k i_k \delta(t - t_k)$

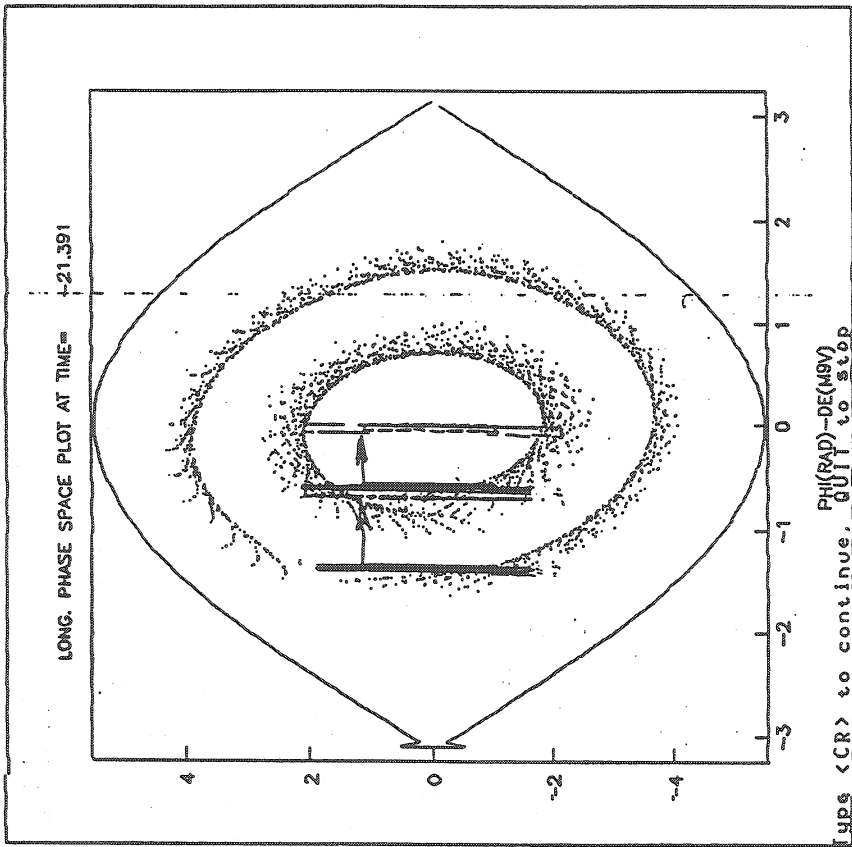
- Results:
- FINELY MUDY ANALYTIC EXP.
  - STATIONARITY POSSIBLE WITH  $> 1$  BUNCH OR  $k > 1$   $\delta$ -PULSES OF  $i$

New results presented at this workshop!  
(Pusterla, Soliani et al.)

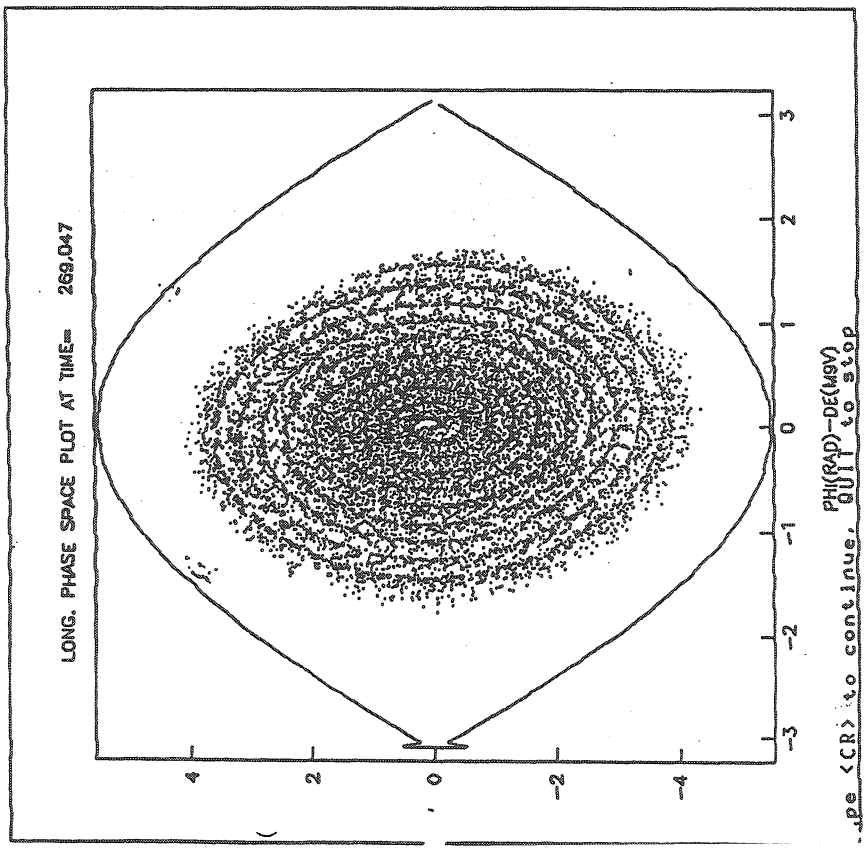
More pedestrian approach: figure how annuli are formed by small, short bunches from linear and synchrotron motion:



$$p(\phi) = \frac{1}{\pi} \int_{\phi}^R \frac{n(r) dr}{\sqrt{r^2 - \phi^2}}$$

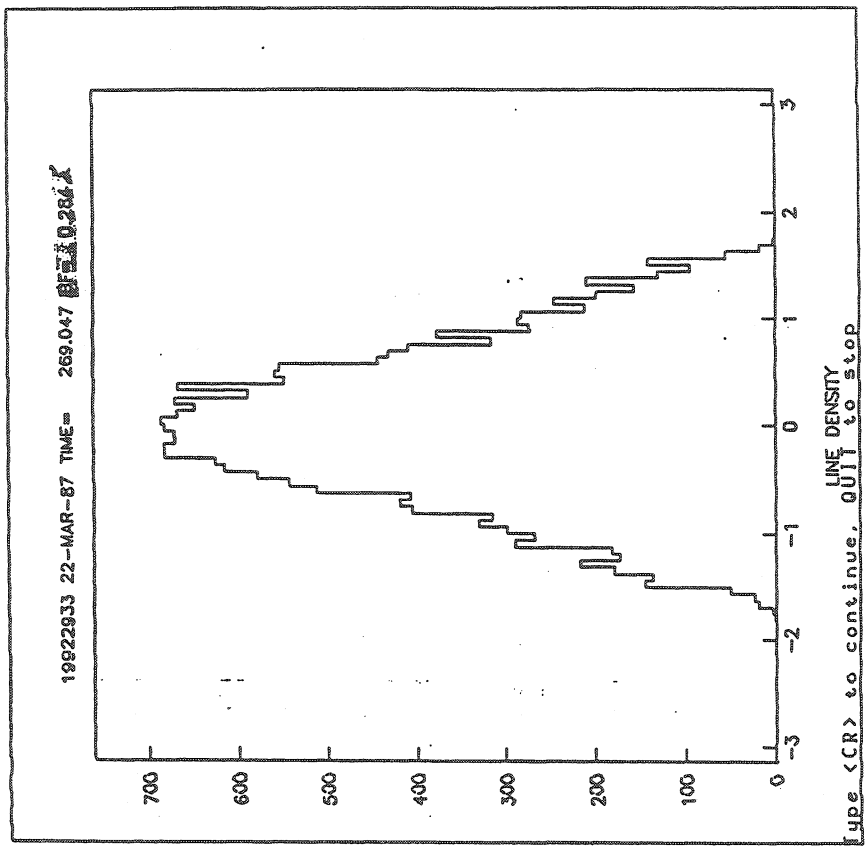


One can fill the bucket in a regular way —



Type <CR> to continue. QUIT to stop

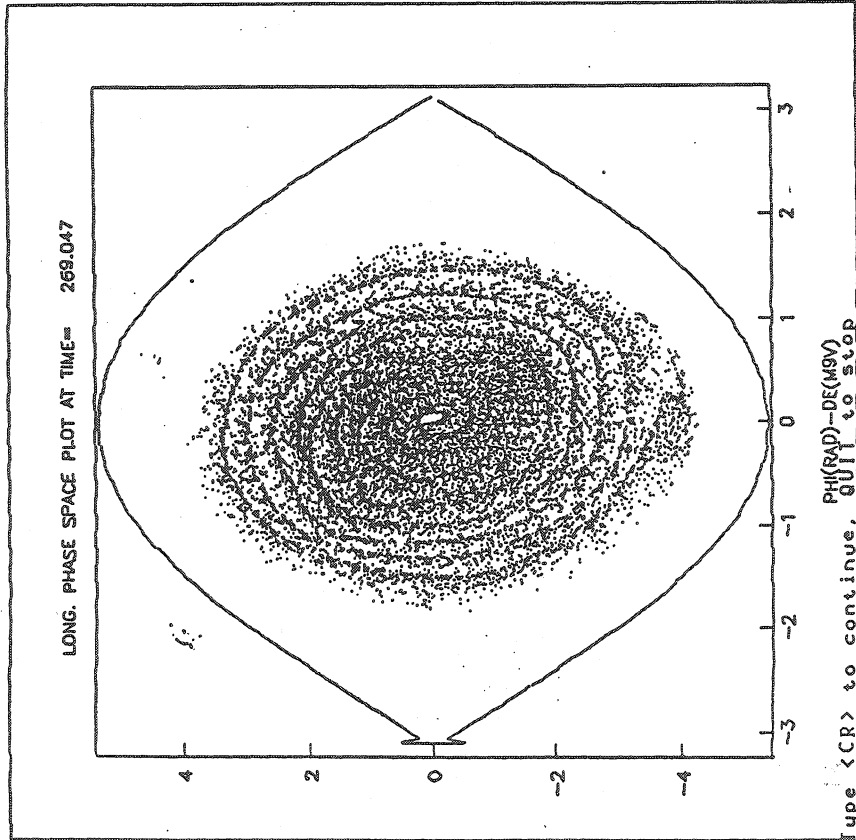
but the bucketing factor may not be satisfactory!



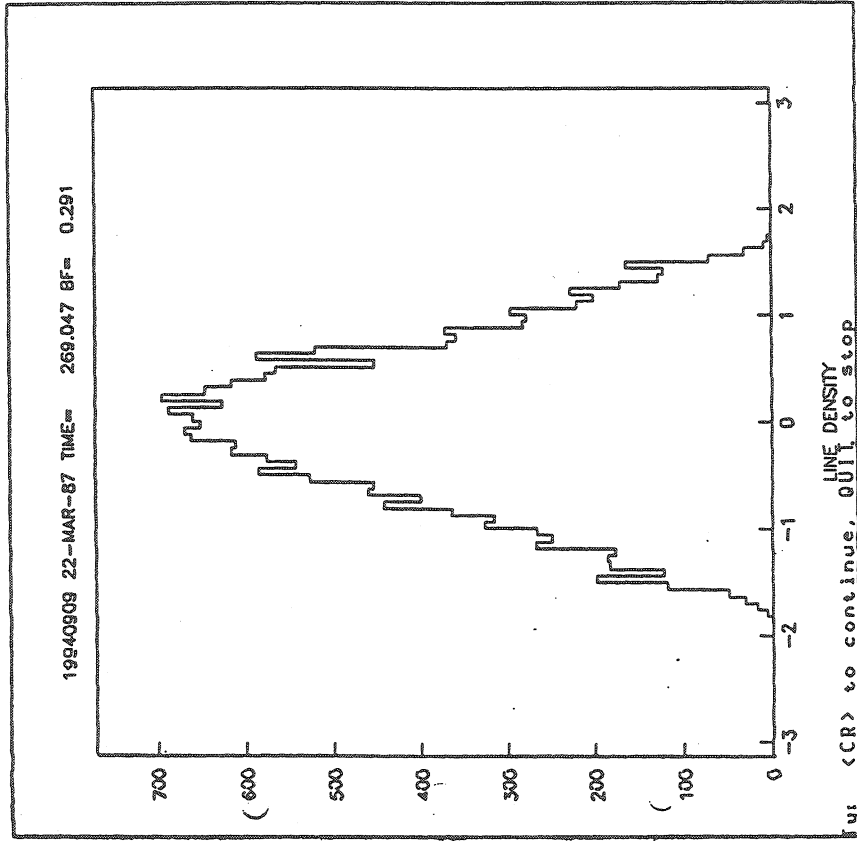
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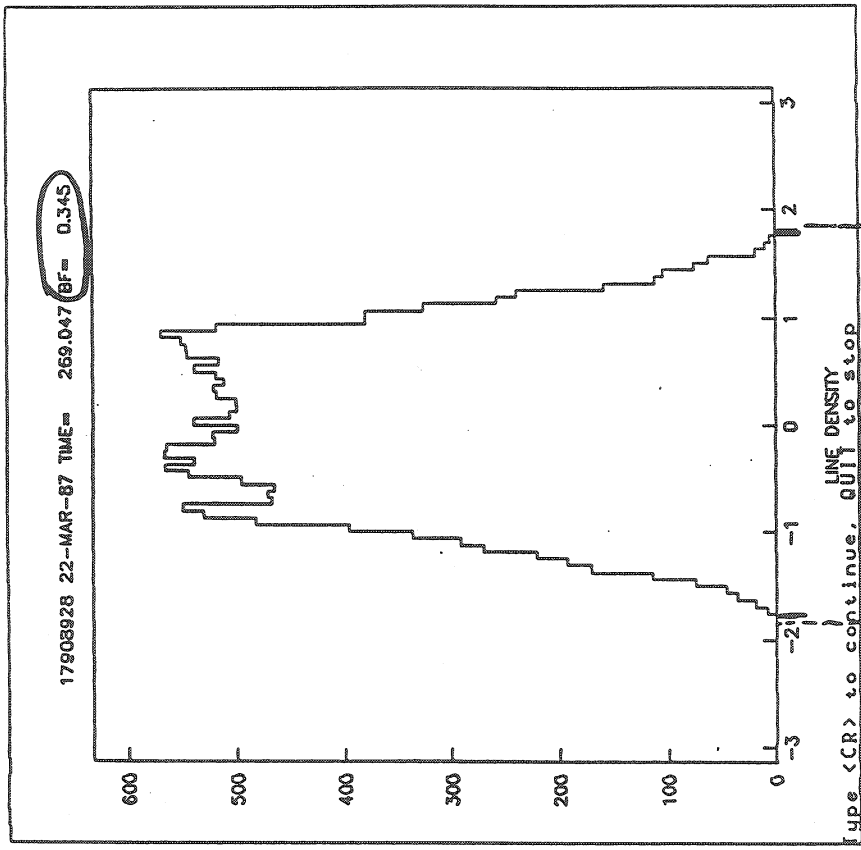
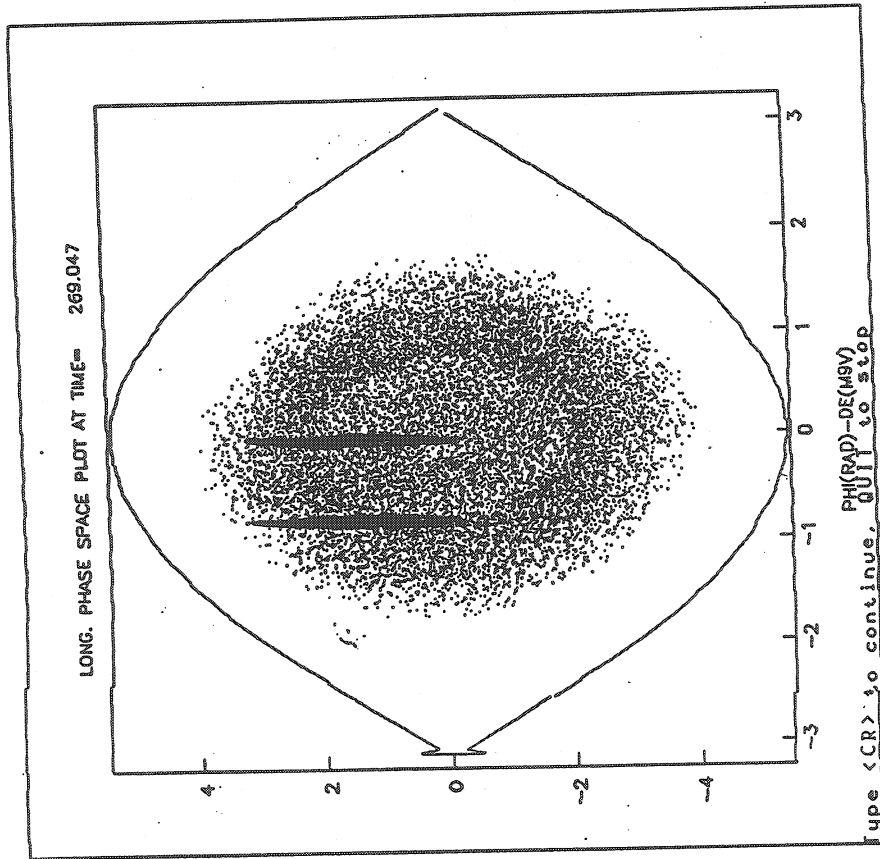
Space charge defames slightly  
the previous result



but does not affect the  
bouncing factor.



BEST OF 'SIMPLE' TRAINING SIMULATIONS



⌠ ⌡ ⌢ ⌣ ⌤ ⌥ ⌦ ⌧ ⌨ 〈 〉 ⌫ ⌬ ⌭ ⌮ ⌯ ⌰ ⌱ ⌲ ⌳ ⌴ ⌵ ⌶ ⌷ ⌸ ⌹ ⌺ ⌻ ⌼ ⌽ ⌾ ⌿

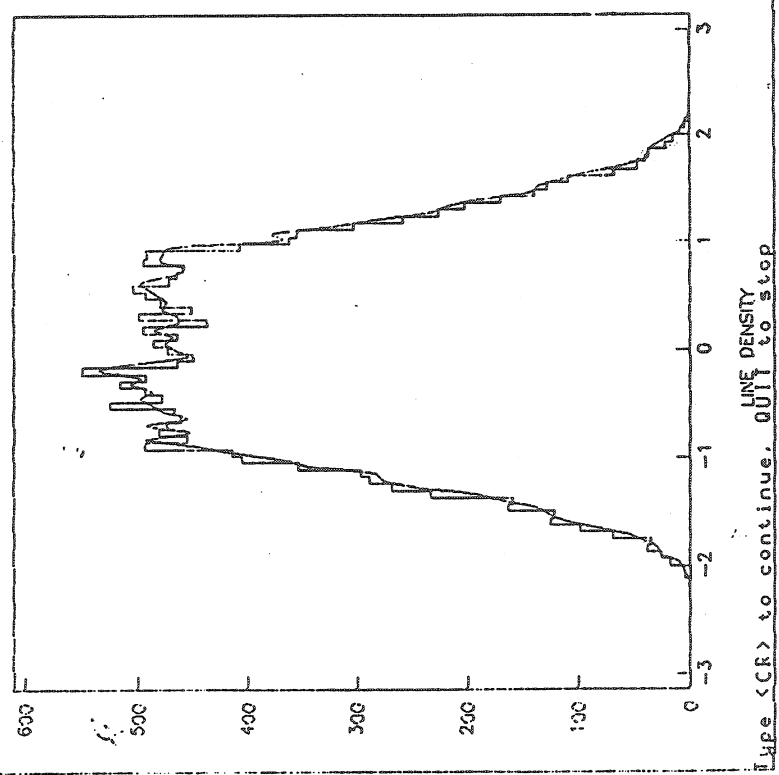
$\beta = 108^\circ \rightarrow 1.9 \text{ rad}$

25c

25c

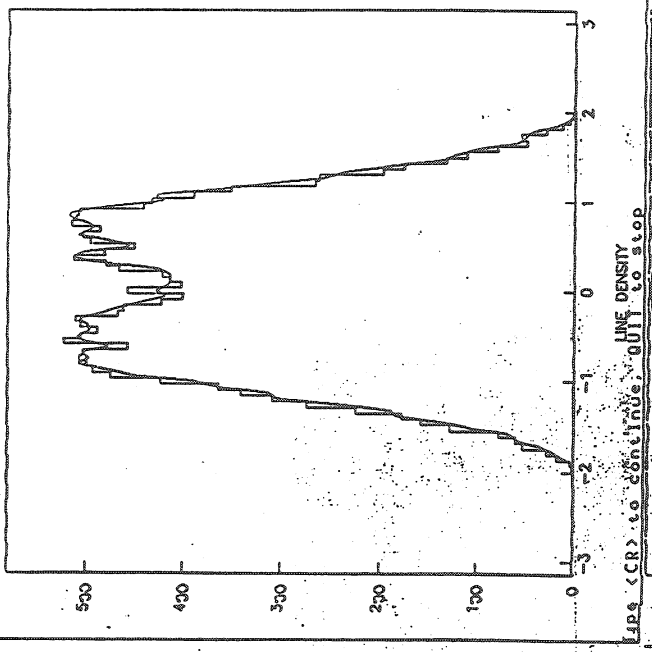
Best flat-topped distribution with  
2-bound "no-point" technique

BF = 0.378  
16-37-53 3-JUN-87 TIME = 268.450 BF = 0.378

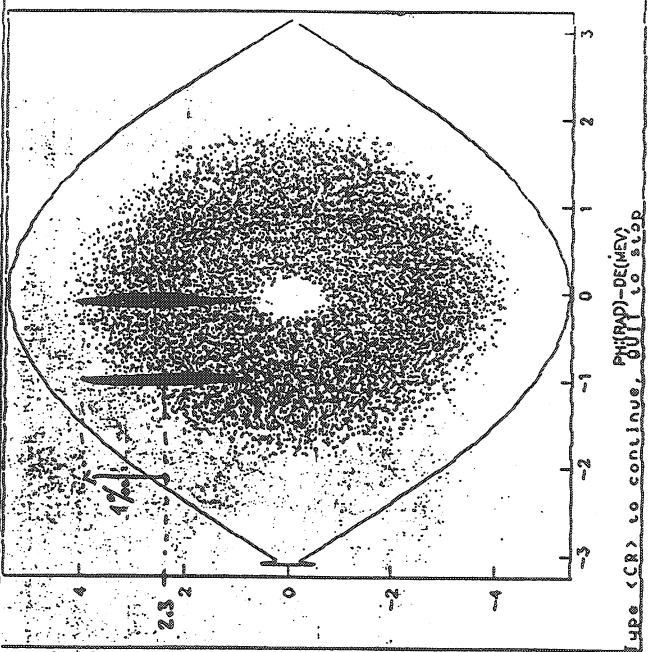


Finally  
adopted:  
for  
EHF Boost

16-02-13 3-JUN-87 TIME = 268.450 BF = 0.393



LINE DENSITY  
Type <CR> to continue, QUIT to stop



LINE DENSITY  
Type <CR> to continue, QUIT to stop

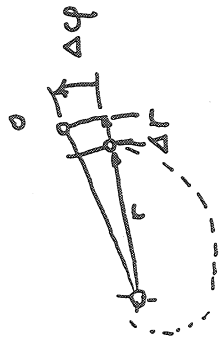
Filling strategies for ONE bunch:

Plot points on a spiral such that their density is proportional to a prescribed rotationally symmetric density  $\rho(r)$  [normalized to  $2\pi \int_0^1 r \rho(r) r dr = 1$ ]

Then the increment of  $r$  between two consecutive points is

$$\Delta r = \frac{1}{N \cdot 2\pi r \rho(r)} \quad N = \# \text{ of points (bunches)}$$

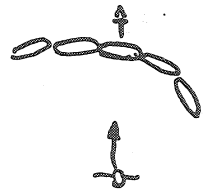
independent of  $\Delta \varphi$ .



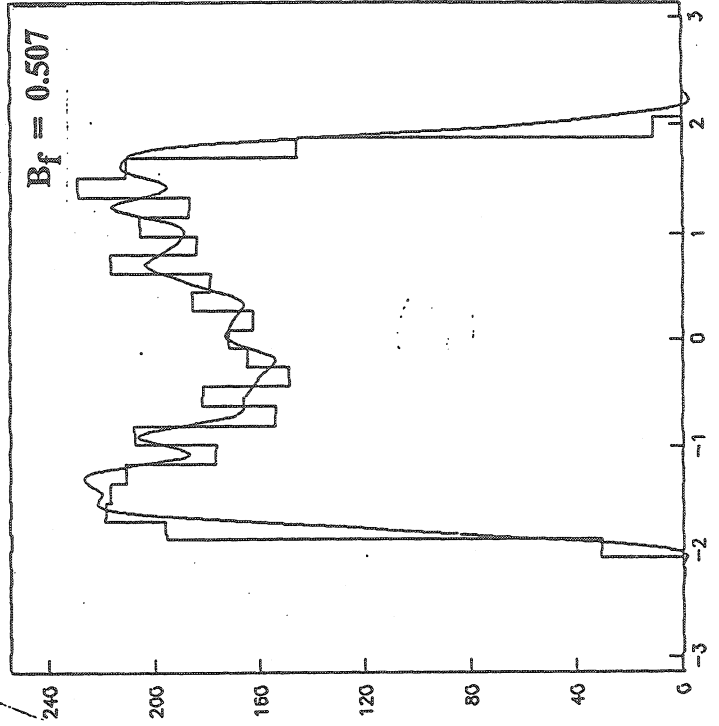
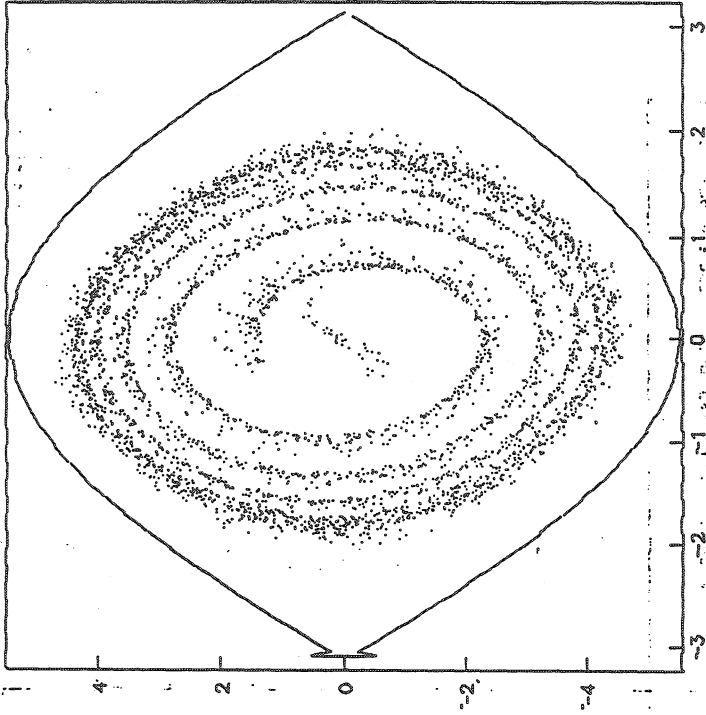
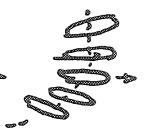
$$\Delta \varphi = 2\pi Q_s \approx \frac{2\pi}{40}$$

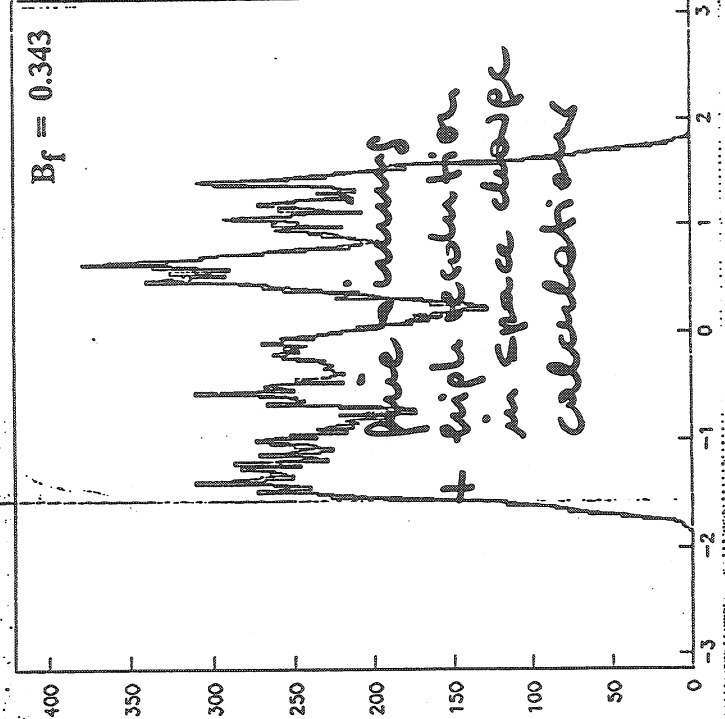
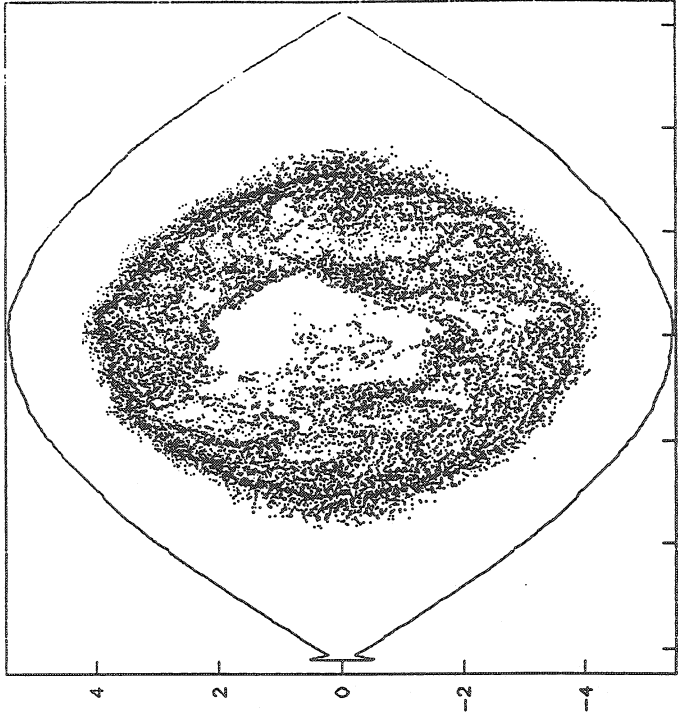
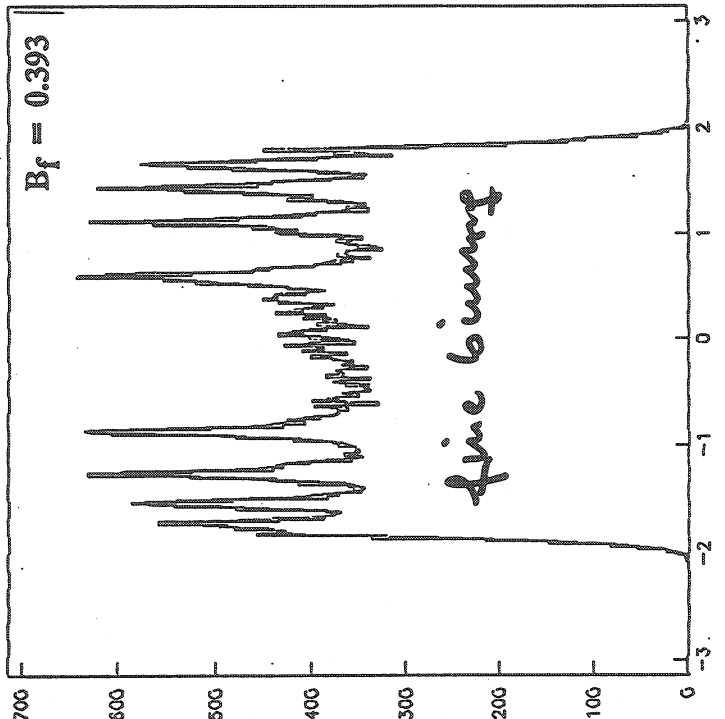
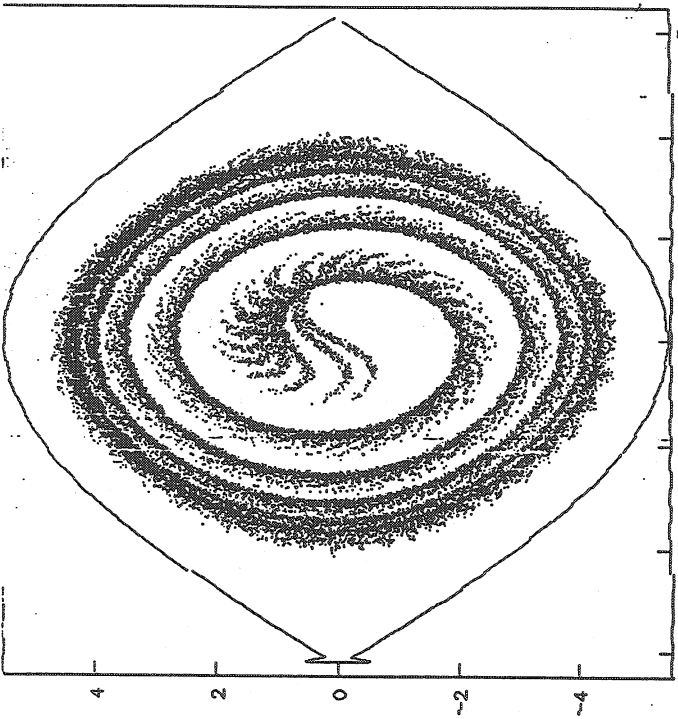
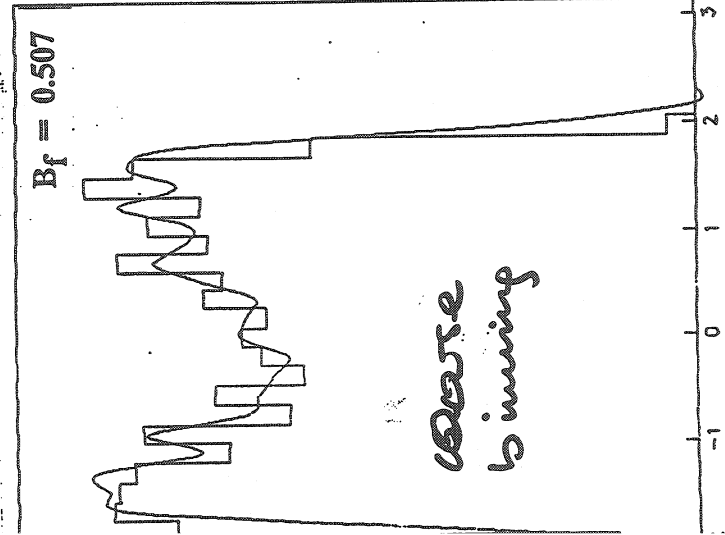
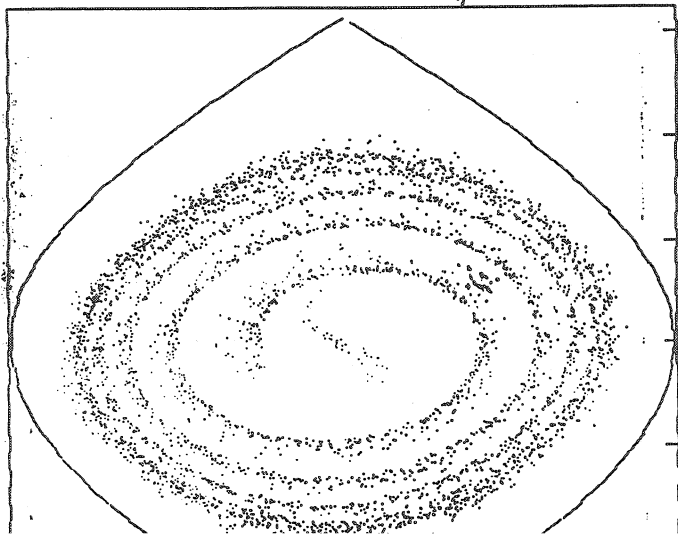
We don't plot points, but bunches like thin, upright ellipses:

There is a difference between energy ramping and pure ramping:



Bucket





resolution in sp.-en. calculations:  
where is the limit?

# of Fourier components:

$$V_{oc} = \frac{\lambda}{4\pi\epsilon_0} \left(1 + 2 \ln \frac{b}{a}\right)$$

Potential at beam axis  
in a circular pipe

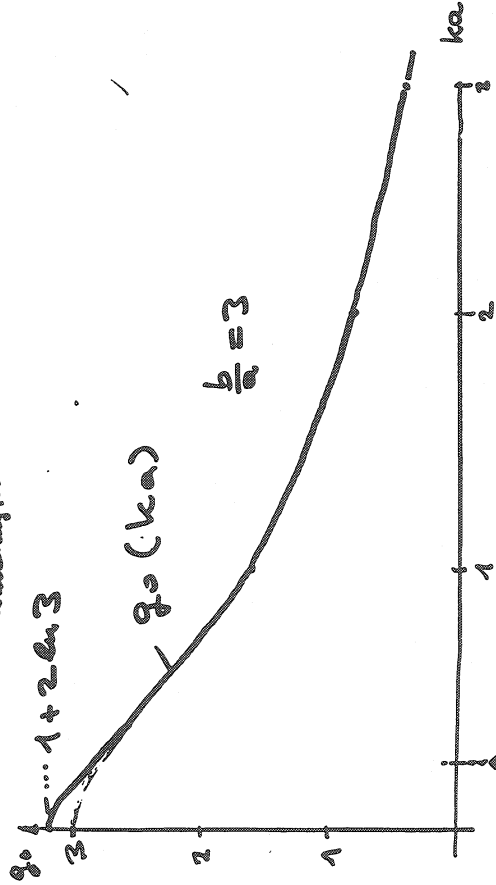
$$\frac{1}{2} E_{sc} = - \frac{q_0}{4\pi\epsilon_0 \lambda^2} \frac{\partial \lambda}{\partial s}$$

$$g_0 = 1 + 2 \ln \frac{b}{a} \quad \Rightarrow \quad \frac{25}{4} \ln \frac{2a}{a} \approx 2a$$

1)  $g_0$  rolls off for high-frequency density modulation of  $\lambda(s)$

$$g_0 = \frac{4}{\lambda^2} - \frac{4}{\lambda^2} \left[ k_1(x) + I_1 \left( k_0 \left( x \frac{b}{a} \right) \right) \frac{I_0 \left( x \frac{b}{a} \right)}{I_0 \left( x \frac{b}{a} \right)} \right]$$

$$x = ka = \frac{2\pi a}{\lambda \gamma} = \frac{a v}{R \gamma} \quad ; \quad \text{wavelength}$$



$$x_{max} = \frac{2\pi a}{\lambda} \frac{N_{min}/2}{\lambda_{RF}} = \frac{N_{min}}{2} \frac{ka}{R \gamma} = 0.27 \quad \text{for } a \sim 1 \text{ cm}$$

2) Propagation of EM waves in beam pipe

cutoff of lowest TE mode

$$\lambda_c = 3.41 b$$
$$N_{bins} = 2 n_c = 2 \frac{\lambda_{RF}}{\lambda_c} = \frac{\lambda_{RF}}{3.41 b}$$

$$\text{for } b = 3 \text{ cm} \quad \dots \quad N_{bins} = 240$$

... this is the dominant effect!

Increase in # of bins  $\rightarrow$  less super-part. per bin

$$\text{As } N_{super} \sim \sqrt{N_{bins}}$$
$$N_{super} \sim N_{bins}^2$$

## LINEAR COUPLING: BASIC FACTS

For not too strong coupling (and  $\epsilon_{z0} = 0$ )

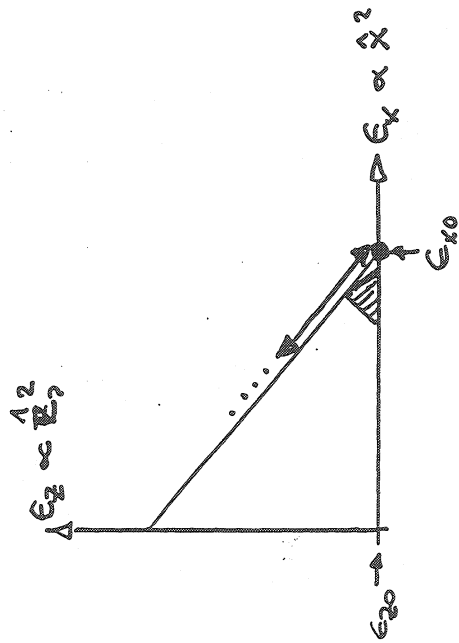
$$\epsilon_x = \epsilon_{x0} \left\{ 1 - \frac{1}{1+\eta^2} \sin^2 \left( \sqrt{1+\eta^2} |Q| \Omega_{rev} t \right) \right\}$$

$\eta = \frac{\delta}{2|Q|}$ ;  $\delta = \eta_H - \eta_V$  ... distance from diagonal

$$Q = -\frac{\sqrt{P_H P_V}}{4\pi} (k_1 t) e^{i\varphi} \quad k_1 = \frac{B'}{(R\beta)}$$

For ONE SKEW QUAD:  $Q$  ... contains: both skew planes H and V, position of skew quad

$$\epsilon_x + \epsilon_z = \epsilon_{x0} + \frac{\epsilon_{z0}}{\text{here } = 0} = \text{const.}$$



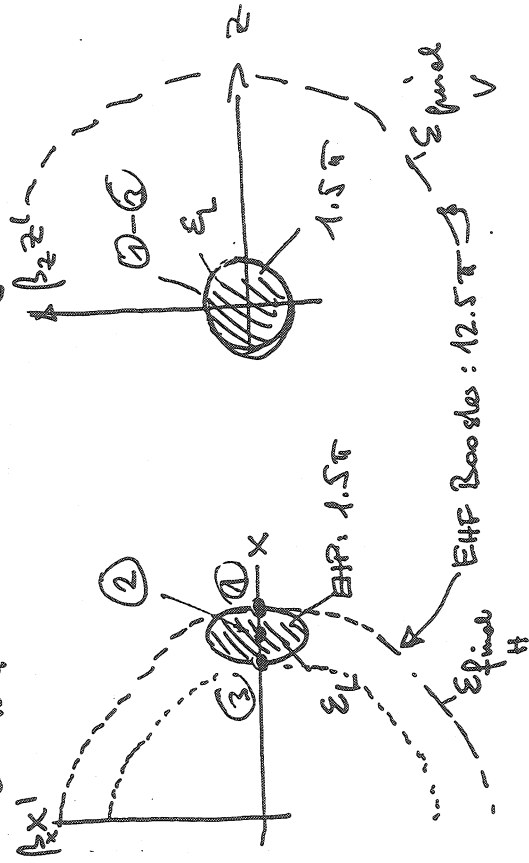
For the more general case of  $\epsilon_{z0} > 0$  it's somewhat more complicated:

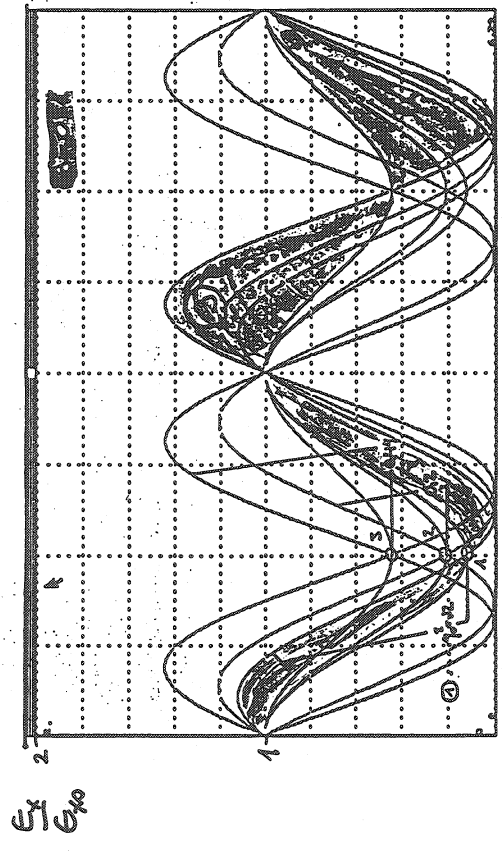
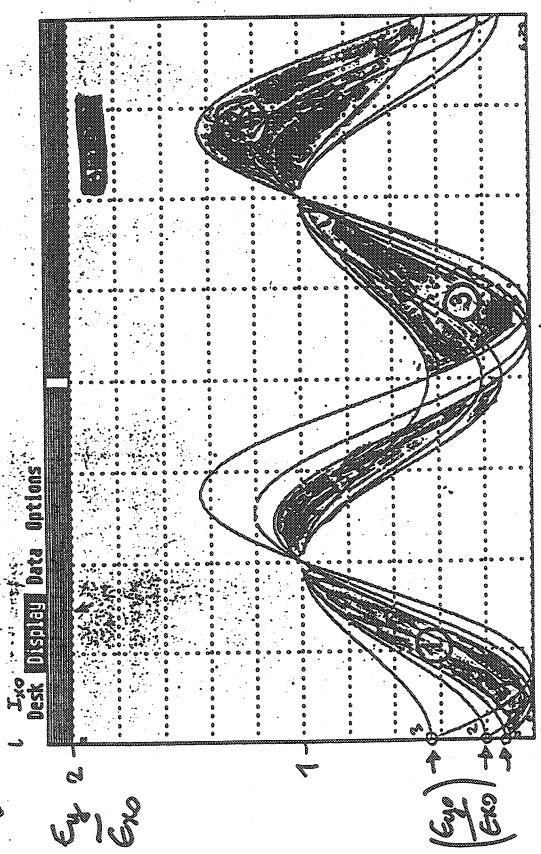
$$\epsilon_x = \epsilon_{x0} + \epsilon_{x0} \frac{1}{1+\eta^2} \times \left\{ \left[ \left( \frac{\epsilon_{z0}}{\epsilon_{x0}} \right) - 1 + 2\eta \left( \frac{\epsilon_{z0}}{\epsilon_{x0}} \right)^{\frac{1}{2}} \cos\phi \right] \sin(\Omega t) + 2 \left( \frac{\epsilon_{z0}}{\epsilon_{x0}} \right)^{\frac{1}{2}} \sqrt{1+\eta^2} \sin\phi \cos(\Omega t) \right\}$$

$$\Omega = \sqrt{1+\eta^2} |Q| \Omega_{rev} t \quad \eta = \frac{\delta}{2|Q|}$$

$$\epsilon_x + \epsilon_z = \epsilon_{x0} \left( 1 + \left( \frac{\epsilon_{z0}}{\epsilon_{x0}} \right) \right)$$

We deal with something like

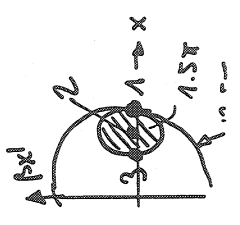




$$\gamma = \begin{cases} \sqrt{0.12} & \text{--- ①} \\ \sqrt{0.2} & \text{--- ②} \\ \sqrt{0.44} & \text{--- ③} \end{cases}$$

$$\text{for } \frac{E}{2} = \omega_c$$

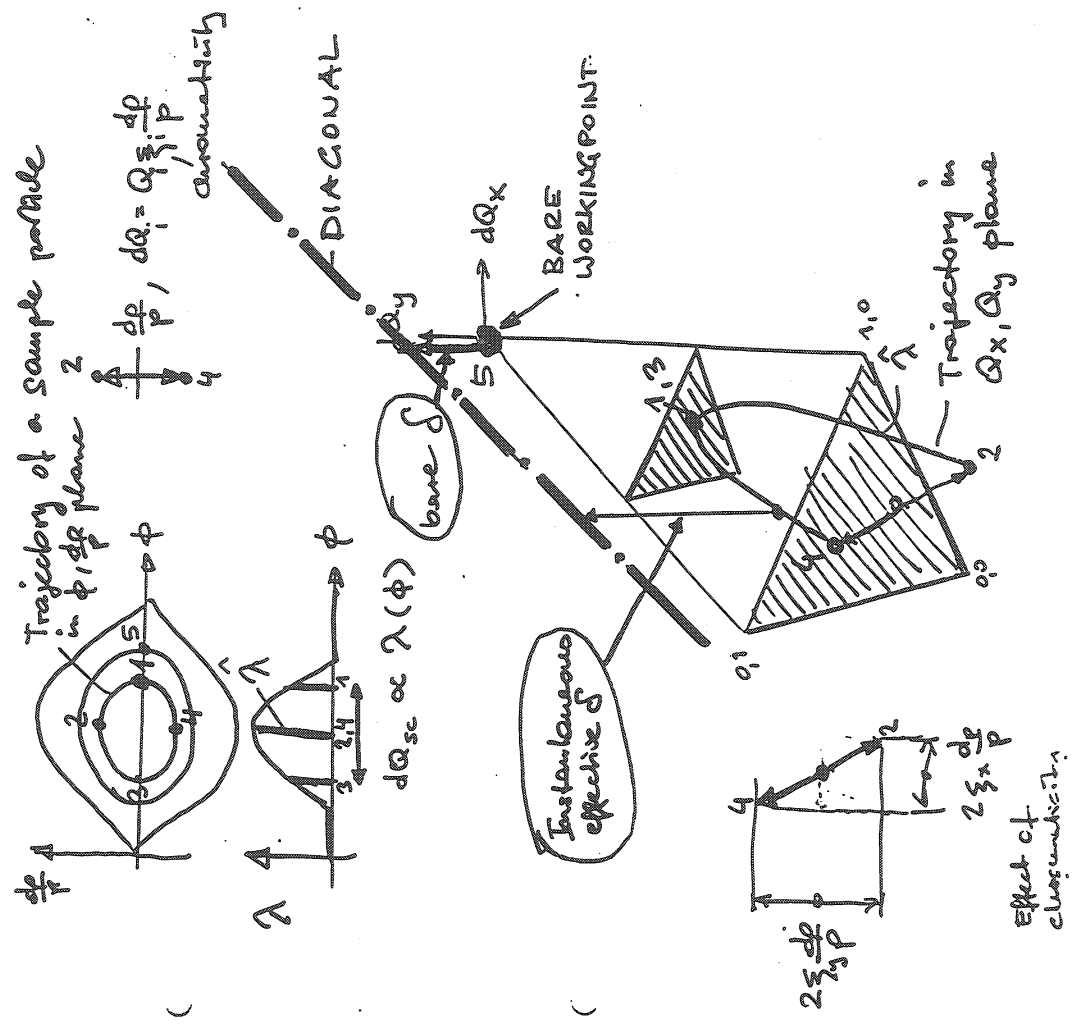
$$\omega = \frac{E}{2} \theta$$



The actual evolution of an ensemble of beating particles is hard to predict

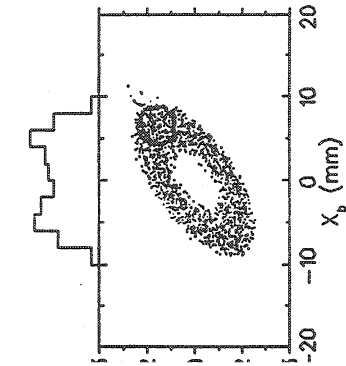
Remember: crucial parameter  $\delta = \frac{\delta}{2|\Omega|}$

$\delta \propto S$  varies with  $2\omega_s$  and amplitude.

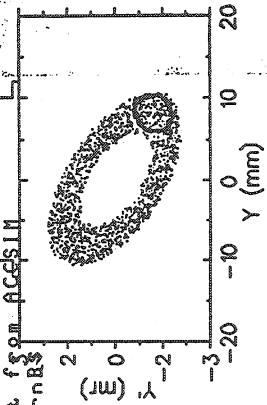




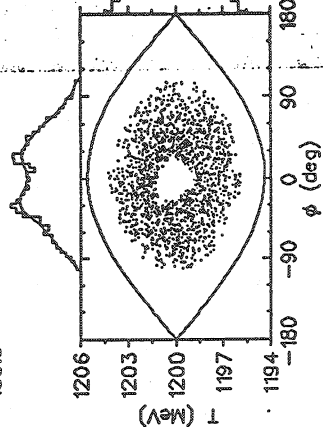
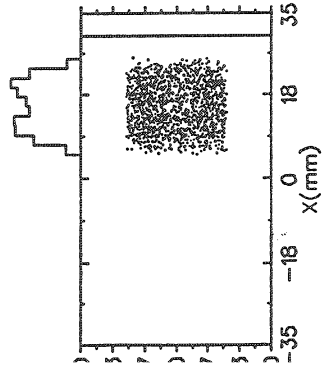
NO COUPLING



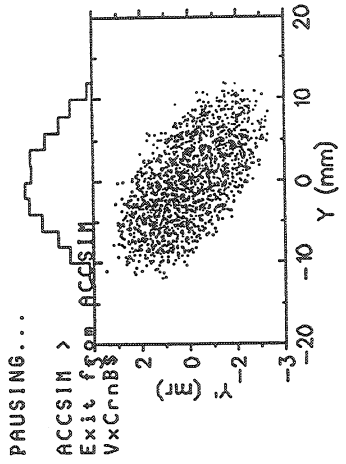
PAUSING...  
 ACCSIM >  
 Exit from ACCSIM  
 VxCrnB\$



Vsc (KV/turn)  
 160.0  
 80.0  
 0.0  
 -80.0  
 -160.0



WITH COUPLING



PAUSING...  
 ACCSIM >  
 Exit from ACCSIM  
 VxCrnB\$

Vsc (KV/turn)  
 160.0  
 80.0  
 0.0  
 -80.0  
 -160.0

