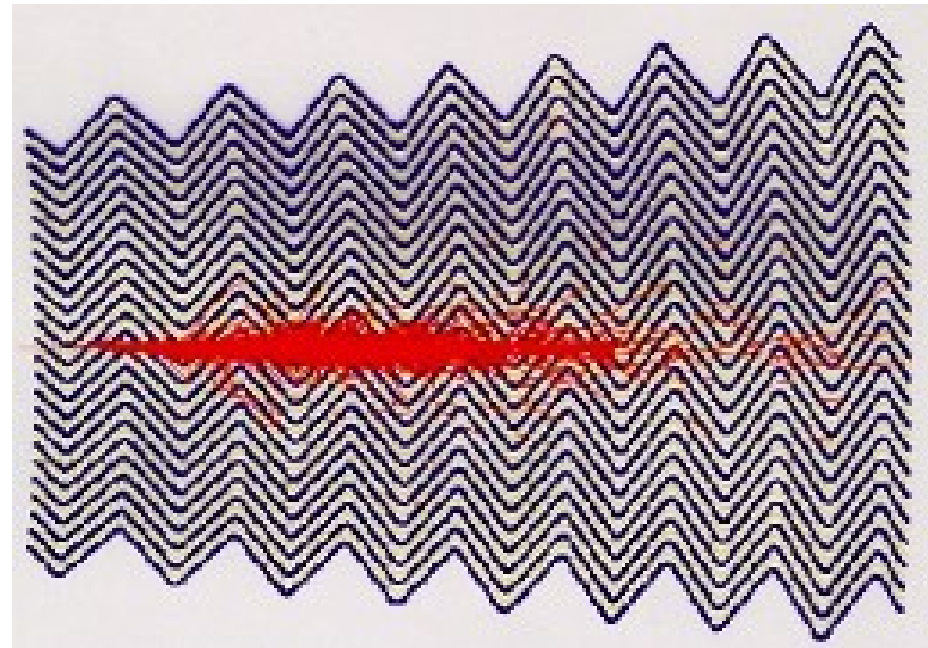


# An introduction to ATLAS trigger

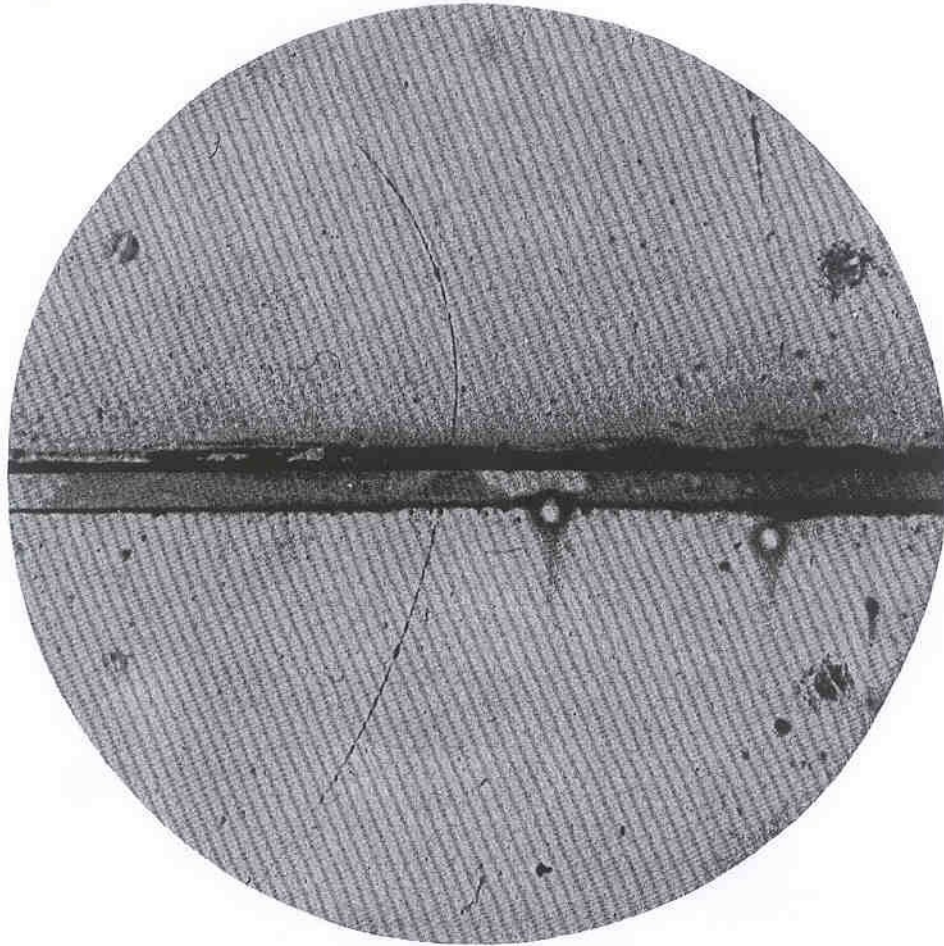
Juraj Bracinik (University of Birmingham)



Triggering Discoveries in High Energy Physics  
III, Nový Smogovec, Slovenská Republika,  
11/12/2024

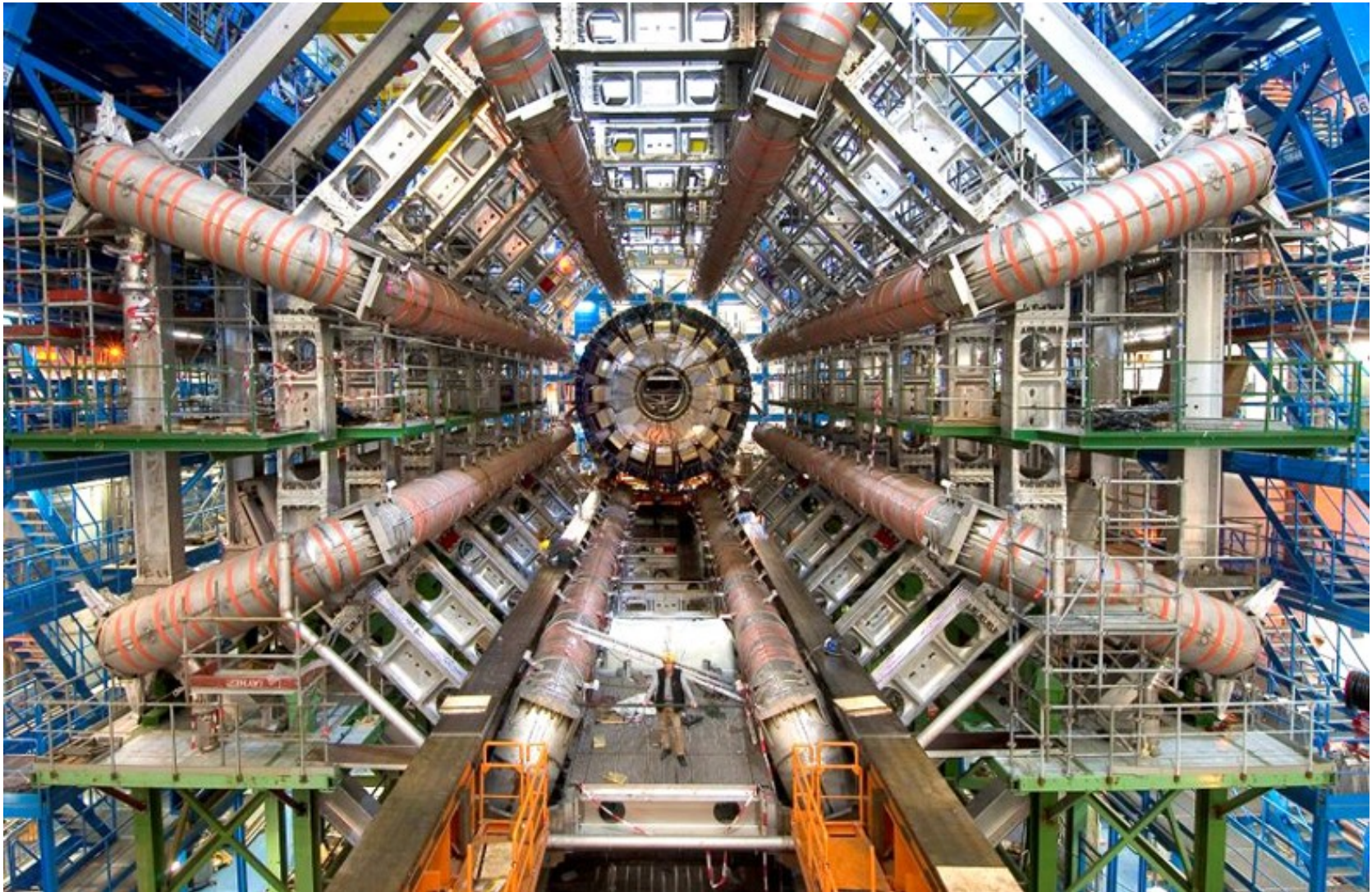


# Introduction



## Discovery of positron







# What are these lectures going to be? (maybe ...)

- ♦ Structure of the talk:
  - An introduction to the LHC and ATLAS detector
    - emphasis on triggering
  - ATLAS trigger, architecture and performance
  - More detailed look at L1 Calorimeter Trigger, its evolution and recent upgrades
    - This is what I work on, sorry...

# LHC and ATLAS

# Large Hadron Collider, design parameters



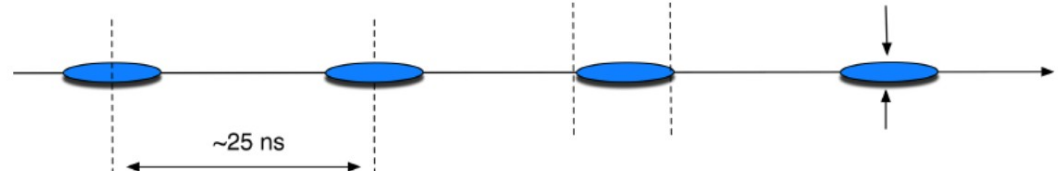
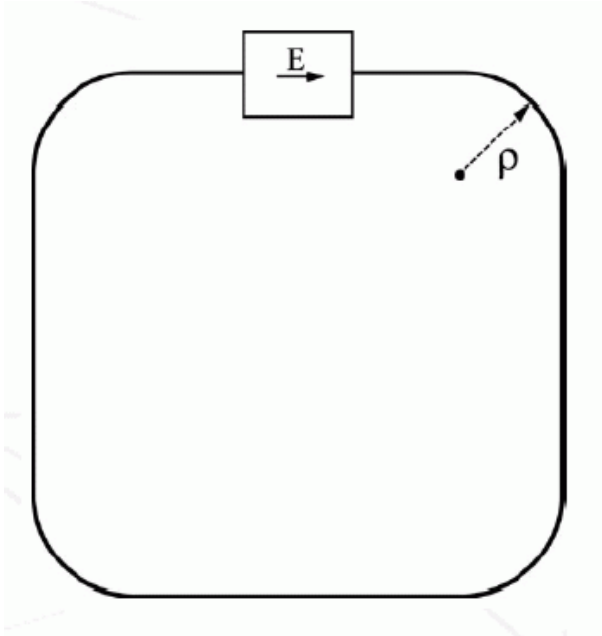
## LHC nominal parameters

at collision energy

Particle type	p, Pb
Proton energy $E_p$ at collision	7000 GeV
Peak luminosity (ATLAS, CMS)	$1 \times 10^{34} \text{ cm}^{-2}\text{s}^{-1}$
Circumference $C$	26 658.9 m
Bending radius $\rho$	2804.0 m
RF frequency $f_{\text{RF}}$	400.8 MHz
# particles per bunch $n_p$	$1.15 \times 10^{11}$
# bunches $n_b$	2808



# LHC beam, bunch structure



- ▶ LHC is a synchrotron, acceleration power provided by RF cavities
  - Beam need to be organised into bunches
  - Bunch length  $\sim 10\text{cm}$
  - Transversal dimensions much smaller ( $\sim 100\ \mu\text{m}$  at collision points)
- ▶ time between bunches ( $1/\text{LHC clock frequency}$ ) is 25 ns

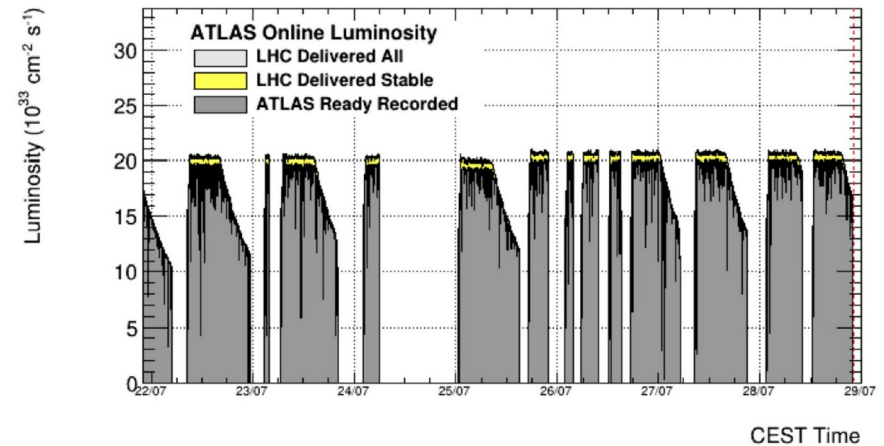
# LHC beam, bunch trains and levelling

→ Complicated structure of bunches:

- 3564 full number
- Around 2800 filled
- Reflecting peculiarities of beam injection and dumping

→ Data taking revolves around LHC fills:

- Injection, acceleration, bring beams to collision
- Flat (levelled) part of the fill, constant luminosity
- Using both separation and  $\beta^*$  levelling
- Then exponential decay

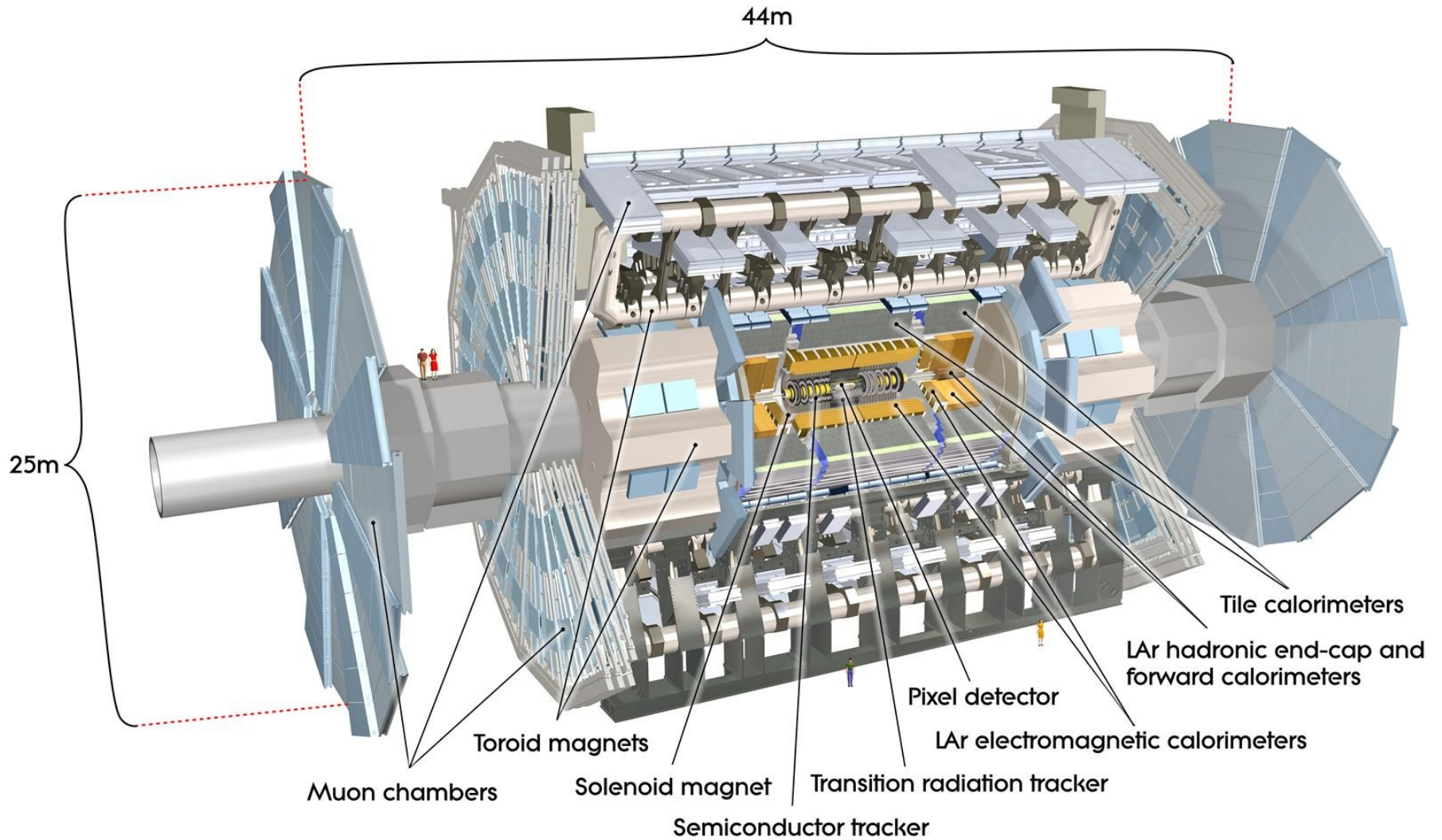


# Phases of ATLAS data taking ...

- ◆ Run 1 (2009-2013):
  - $\sqrt{s}$  up to 8 TeV,  $L$  up to  $0.77 \times 10^{34} \text{ cm}^{-2} \text{ s}^{-1}$ ,  $\langle \mu \rangle \sim 21 \text{ BC}^{-1}$   
(peak  $\langle \mu \rangle \sim 40 \text{ BC}^{-1}$ )
- ◆ Phase 0 upgrade (LS1, 2013-2015)
- ◆ Run 2 (2015-2018):
  - $\sqrt{s} = 13 \text{ TeV}$ ,  $L \sim 2 \times 10^{34} \text{ cm}^{-2} \text{ s}^{-1}$ ,  $\langle \mu \rangle \sim 60 \text{ BC}^{-1}$  (levelled)
- ◆ Phase 1 upgrade (LS2, 2018-2022)
- ◆ Run 3 (2022-2026):
  - $L \sim 2-3 \times 10^{34} \text{ cm}^{-2} \text{ s}^{-1}$ ,  $\langle \mu \rangle \sim 60-70 \text{ BC}^{-1}$  (levelled)
- ◆ Phase 2 upgrade (2026-2030)
- ◆ Run 4 (2030-2033)
  - $L$  up to  $7.5 \times 10^{34} \text{ cm}^{-2} \text{ s}^{-1}$ ,  $\langle \mu \rangle$  up to  $200 \text{ BC}^{-1}$
- ◆ ...

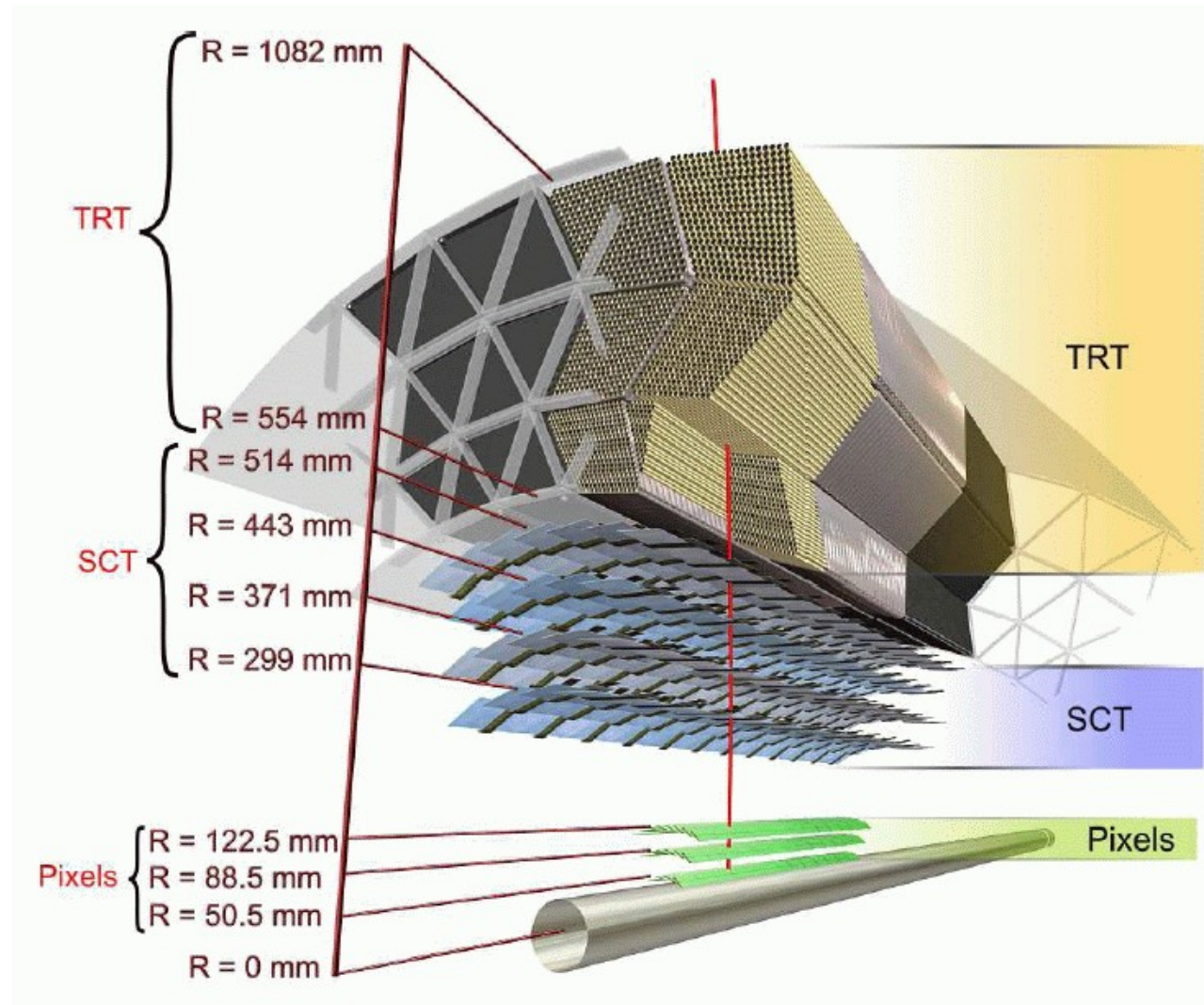


# ATLAS detector

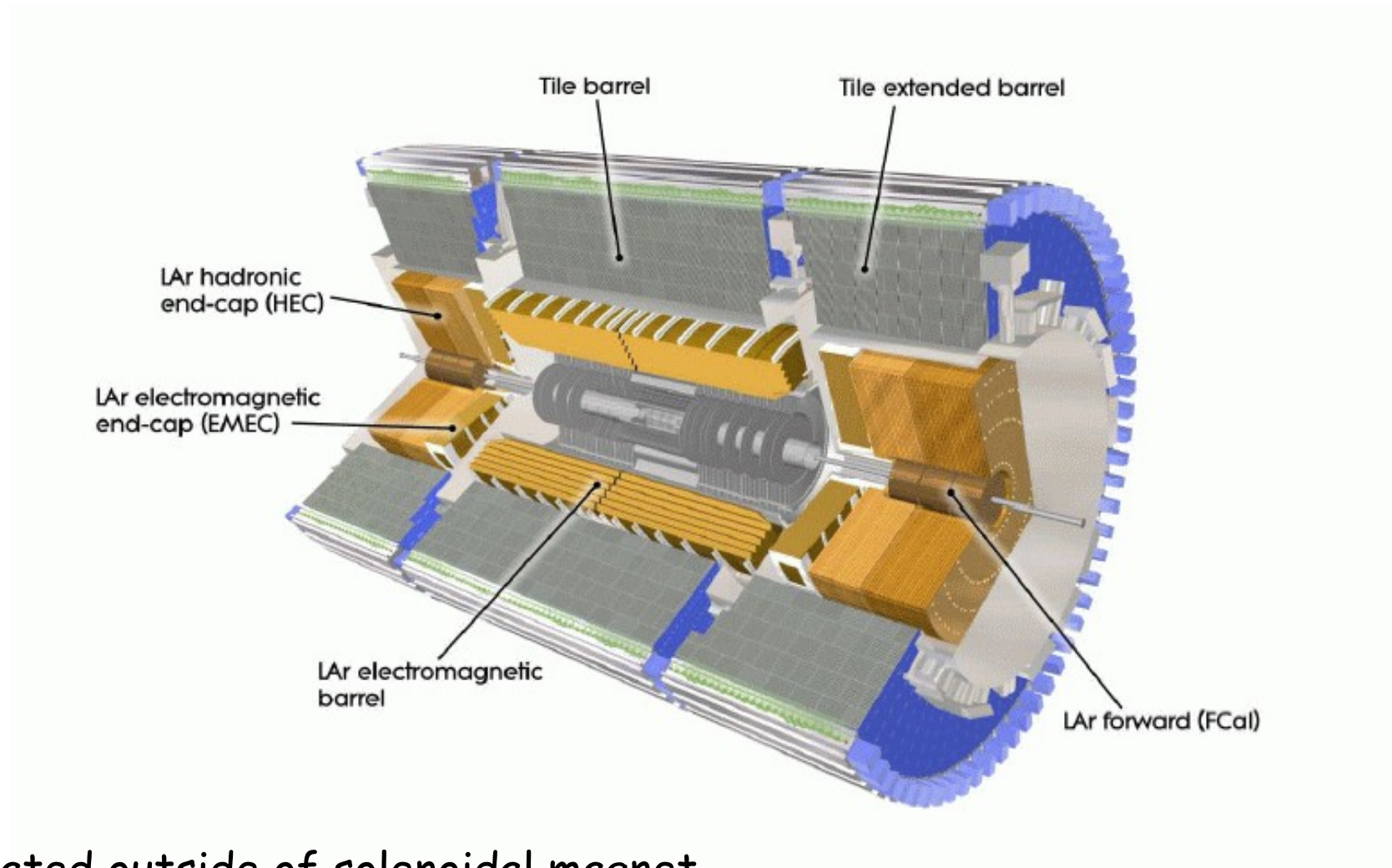


# ATLAS tracking

- ◆ Low radius - pixels (3 layers in Run 1, another layer inserted in 2015)
- ◆ Then strips (SCT)
- ◆ At larger radius, additional detector - TRT (transition radiation tracker)



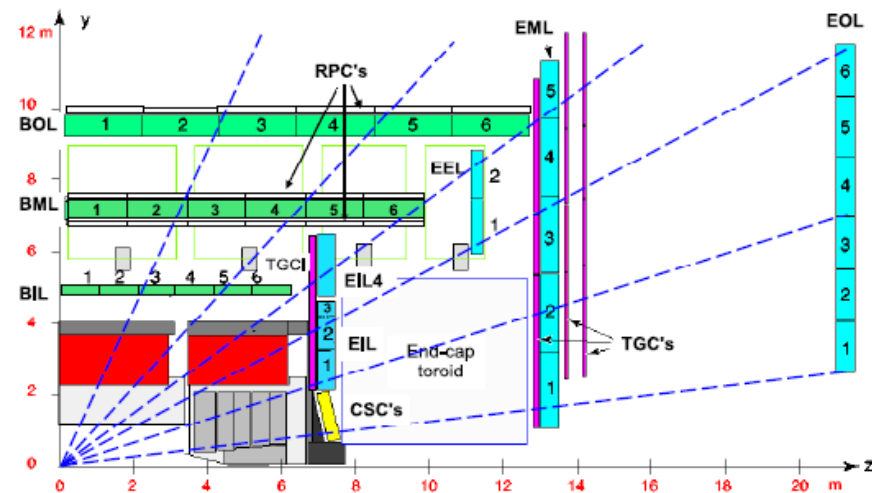
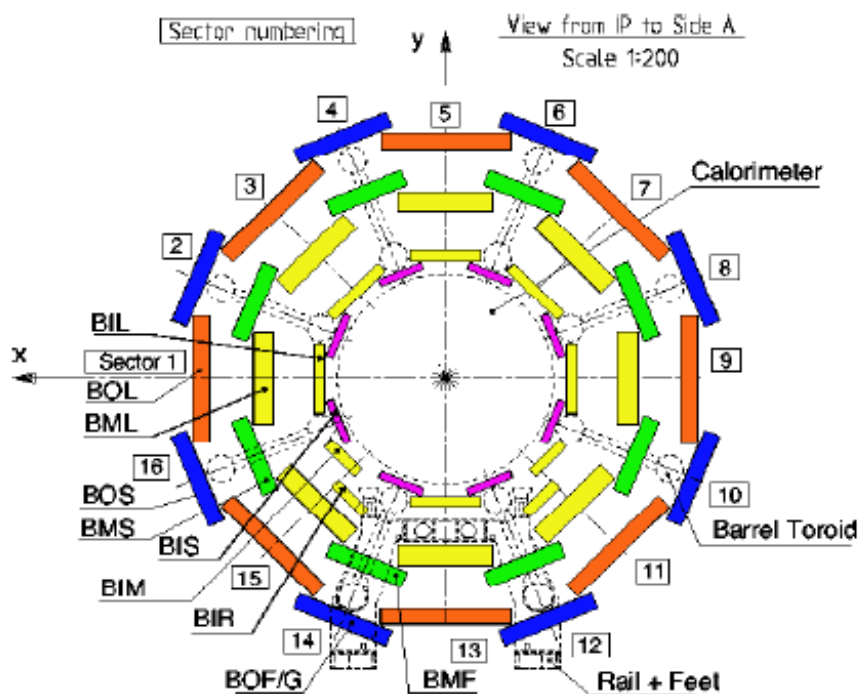
# ATLAS calorimetry



- ▶ Located outside of solenoidal magnet
  - ▶ Mostly based on LAr technology
  - ▶ In hadronic barrel Iron+Scintillation tiles (TileCal)



# Muon system – ATLAS

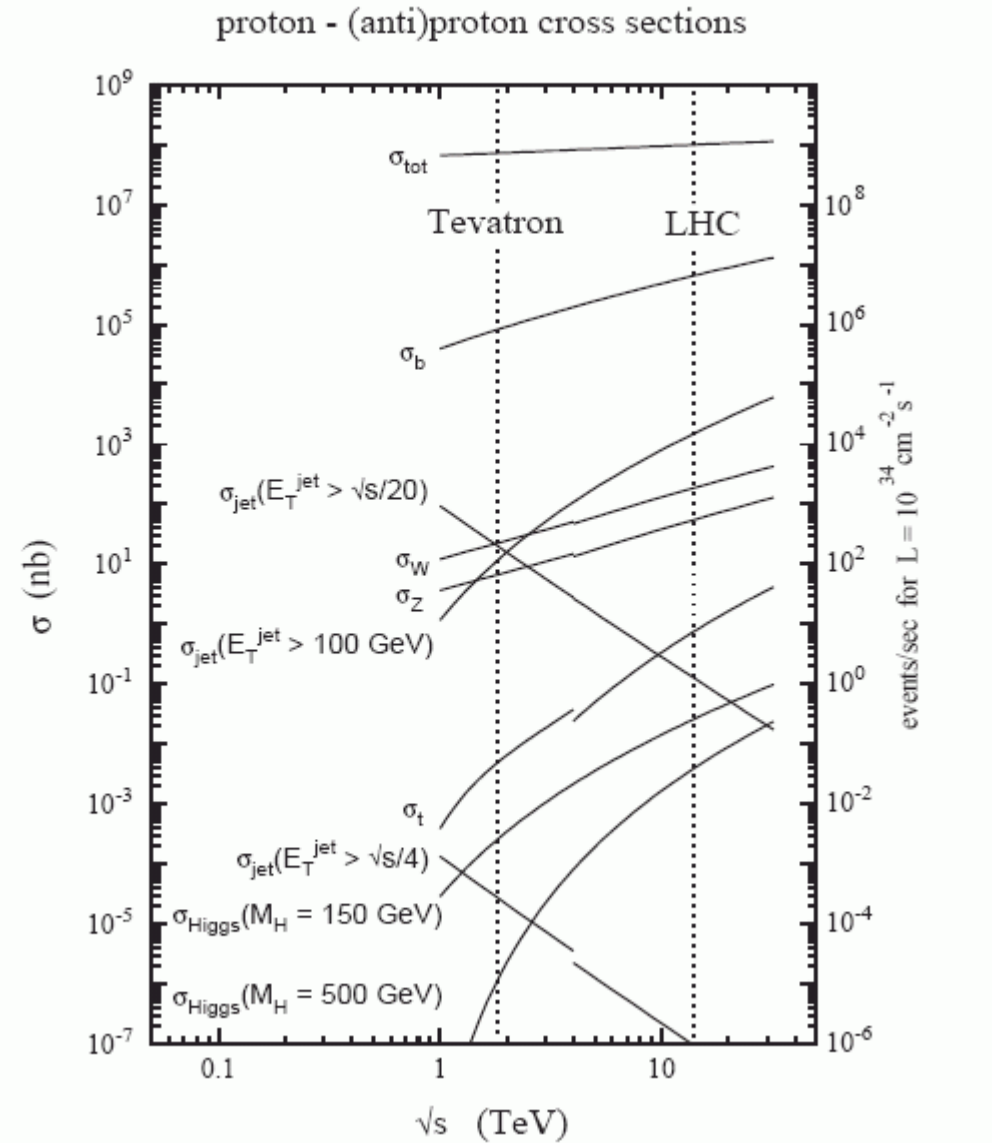


- ♦ Reasonable quality of tracking over huge volume of non-uniform magnetic field:
  - Gas drift chambers for precision position measurement (MDT's and CSC's in forward region)
  - Dedicated fast chambers for triggering (RPC's and TGC's in forward region)

# ATLAS trigger, design and performance

# Triggering ...

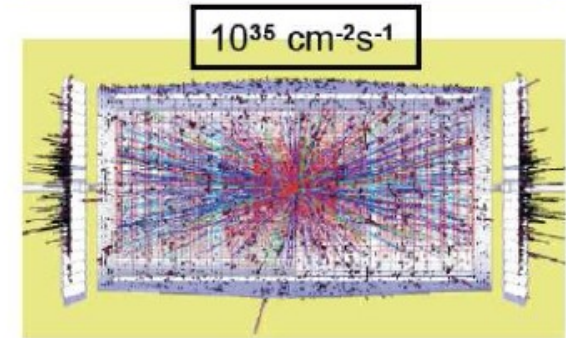
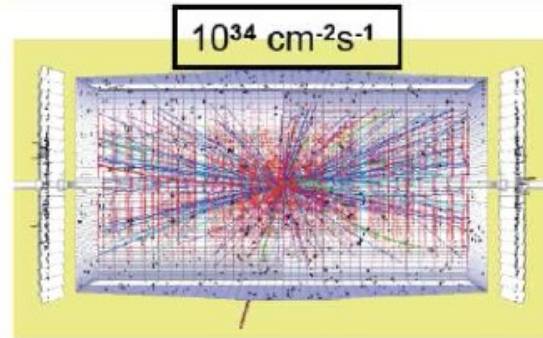
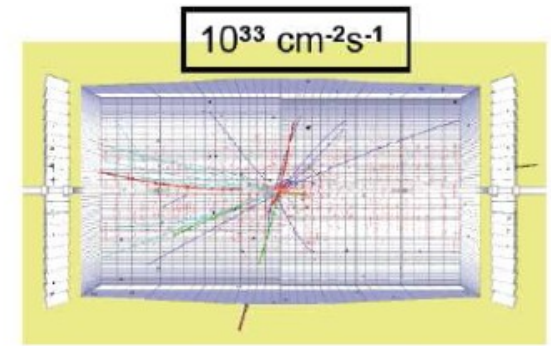
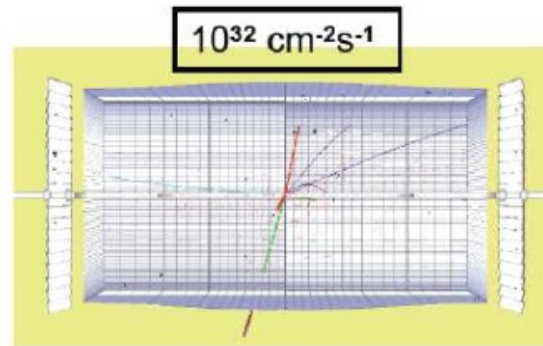
- ▶ At full LHC luminosity, huge event rate
  - ➔ Each bunch crossing at 40 MHz results in many (reaching ~65 in 2024) inelastic collisions
- ▶ ATLAS has around 100 Million electronics channels to be read out
  - ➔ Event size typically 2-3 MB
- ▶ Possible data recording rates are of the order of 1kHz
  - ➔ Need on-line filter (trigger) deciding which events should be saved on disk



# Trigger signatures

Typically search for signatures like:

- high- $p_T$  muons
- high- $p_T$  electrons and photons
- High- $p_T$  taus and jets
- Large missing  $E_T$



Want to retain as many as possible events for:

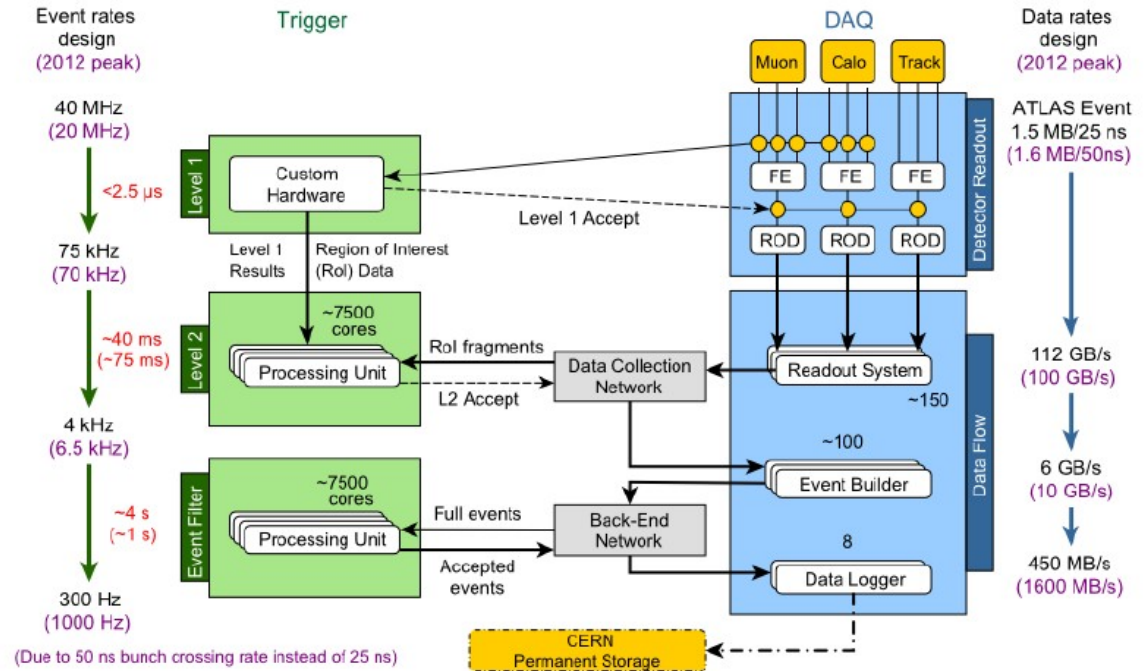
- Higgs physics
- SUSY searches
- Searches for any new physics
- Precision physics studies

# Multi-level trigger

## ATLAS trigger during Run1

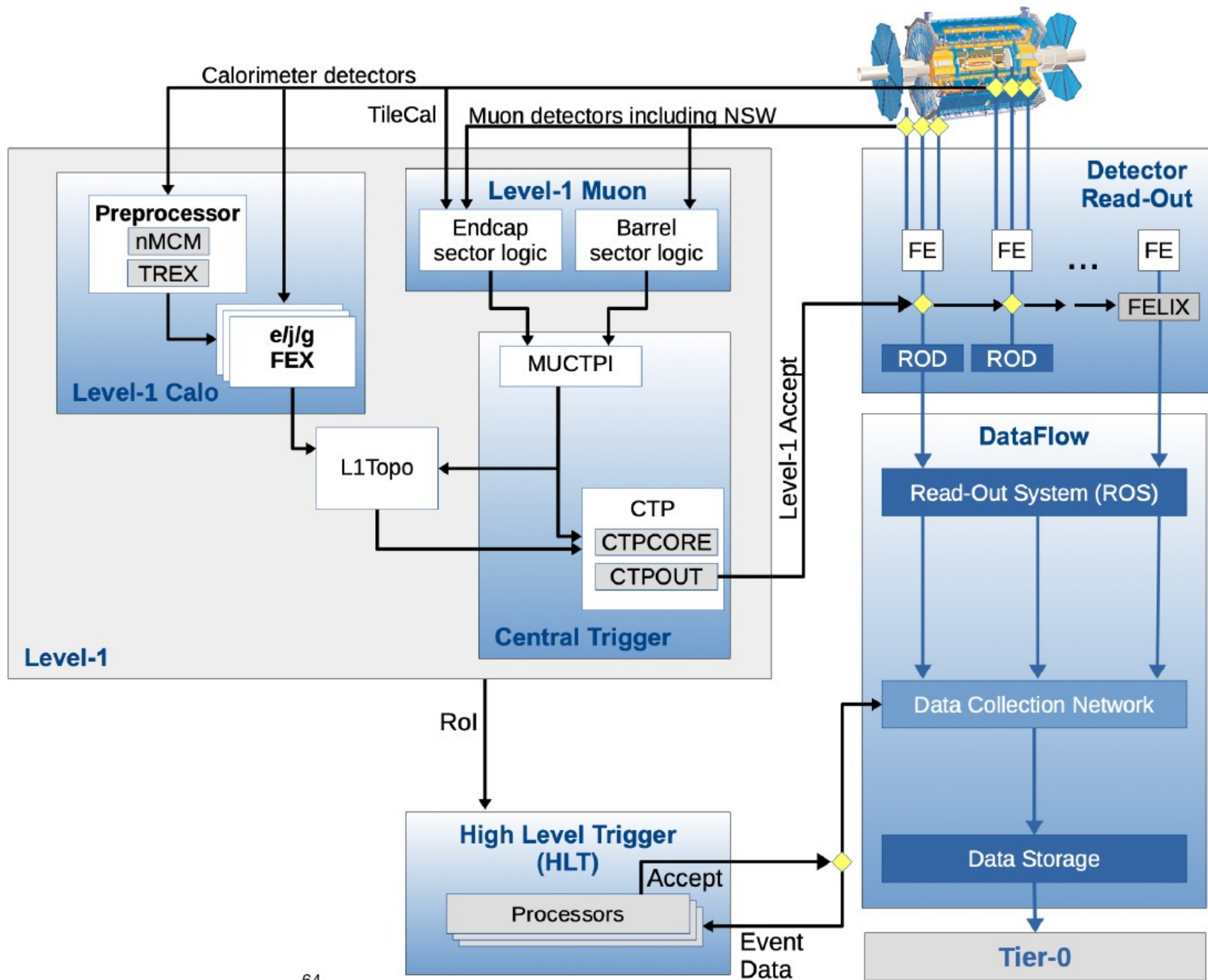
Multilevel triggers are used everywhere!

- Rapid rejection of high-rate backgrounds without too much of a dead time
- High overall rejection power

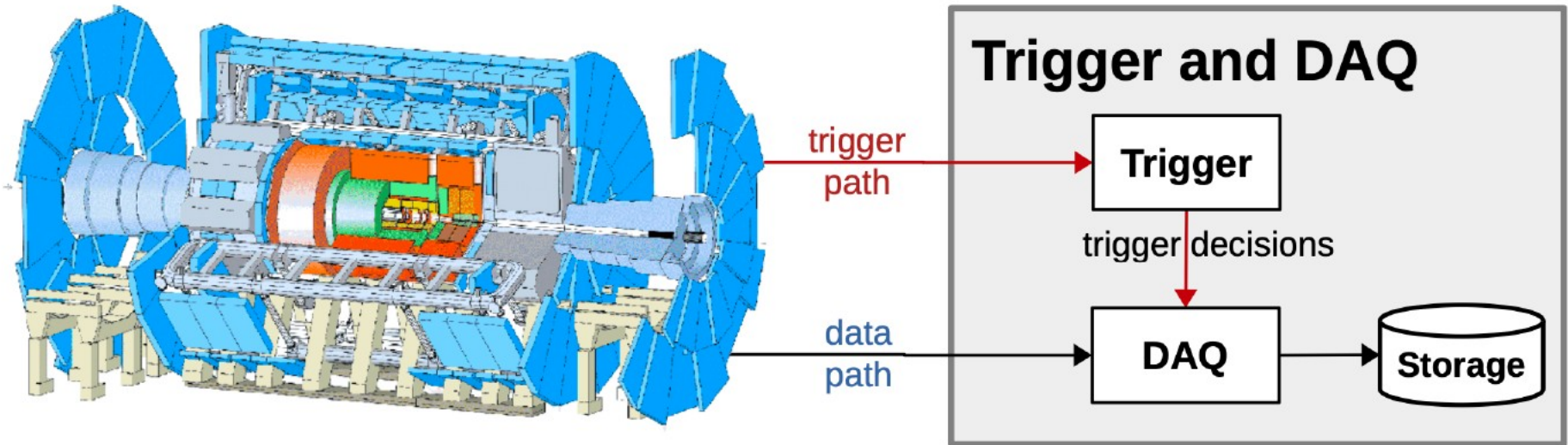


- First-level trigger - custom electronics
- Level-2 and Event Filter (L3) - built using computers (Linux PCs) and networks





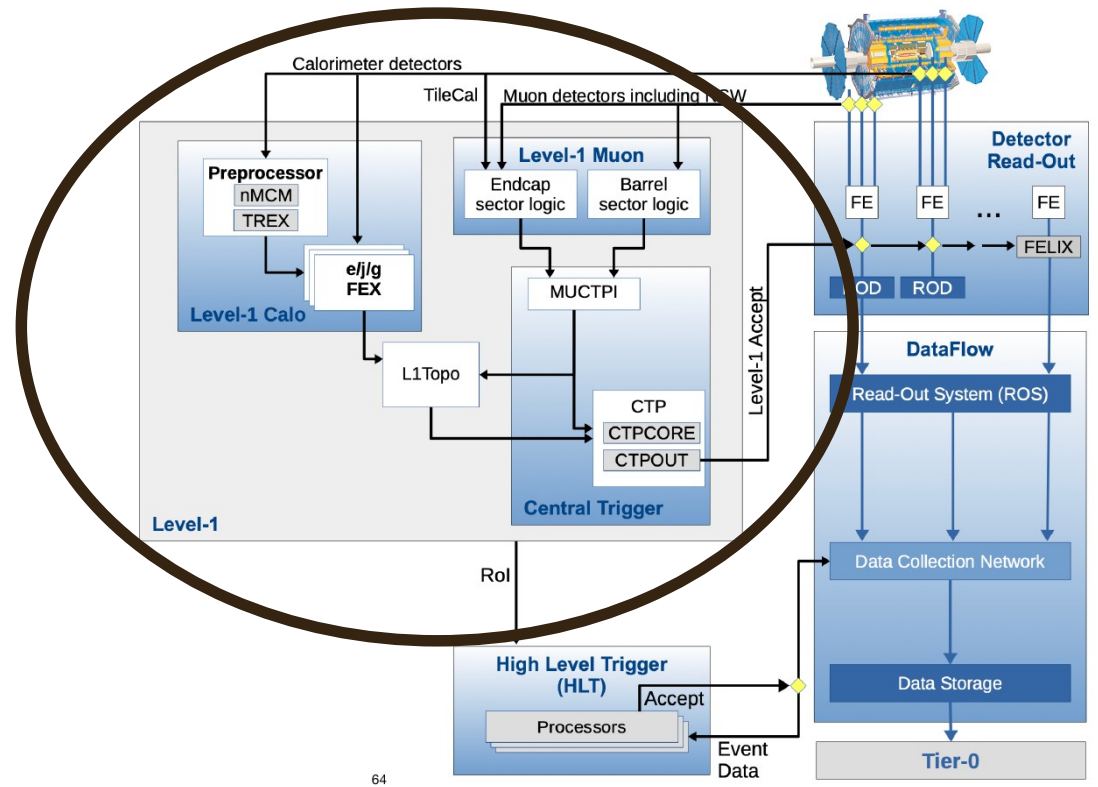
# High Level trigger



- ♦ Two data paths
  - Low latency: Trigger path
    - Dedicated detectors or reduced granularity information
    - Mainly used by L1 trigger and seeding of High Level Trigger
  - Slower, large latency, precise: Data path
    - Used by High Level Trigger and for precision analysis

# Level 1 trigger I

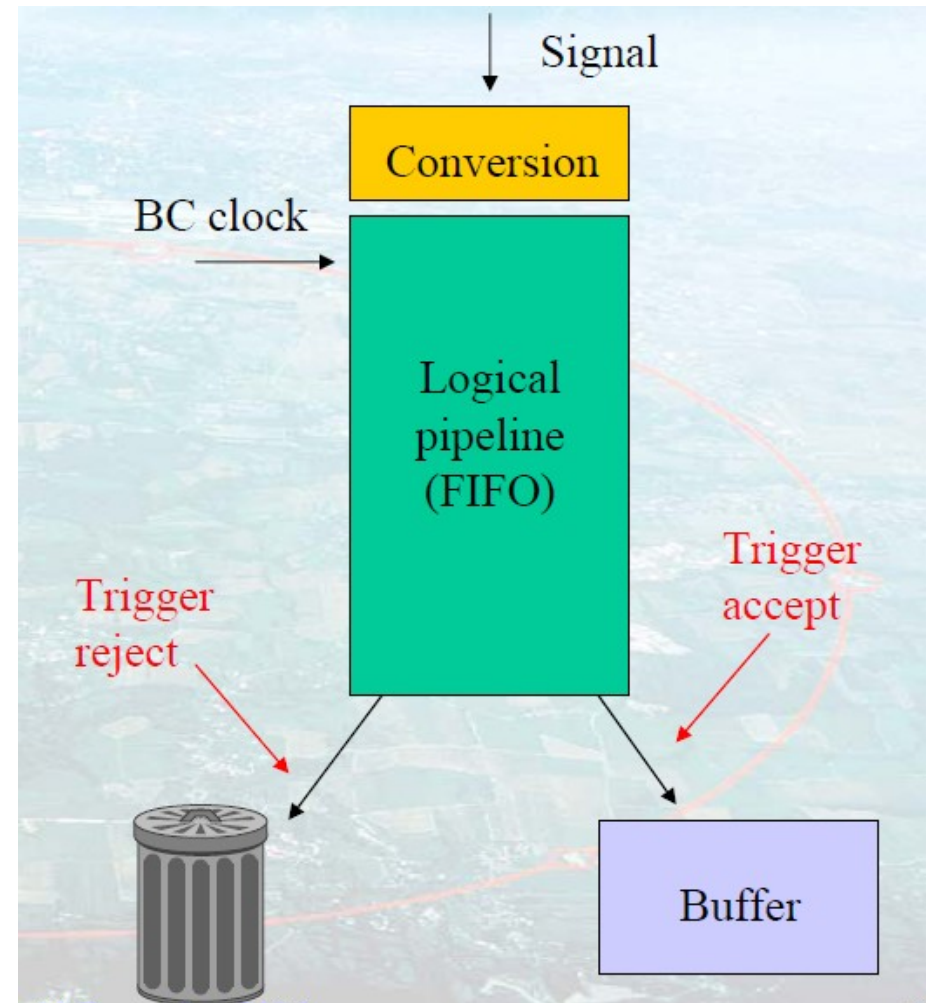
- ◆ Dedicated hardware
- ◆ Inputs from:
  - ➔ Dedicated detectors (RPCs and TGCs) for muons
  - ➔ reduced granularity calorimeter information
  - ➔ No tracking information used
- ◆ Main components:
  - ➔ L1Muon system (muons)
  - ➔ L1Calo (EM, TAU, Jets,  $E_{Tmiss}$ )
  - ➔ L1Topo (multiplicities cuts and topological conditions)
  - ➔ Central Trigger (clock distribution, prescales, combination of triggers, busy logic, ...)



64

# Level 1 trigger II

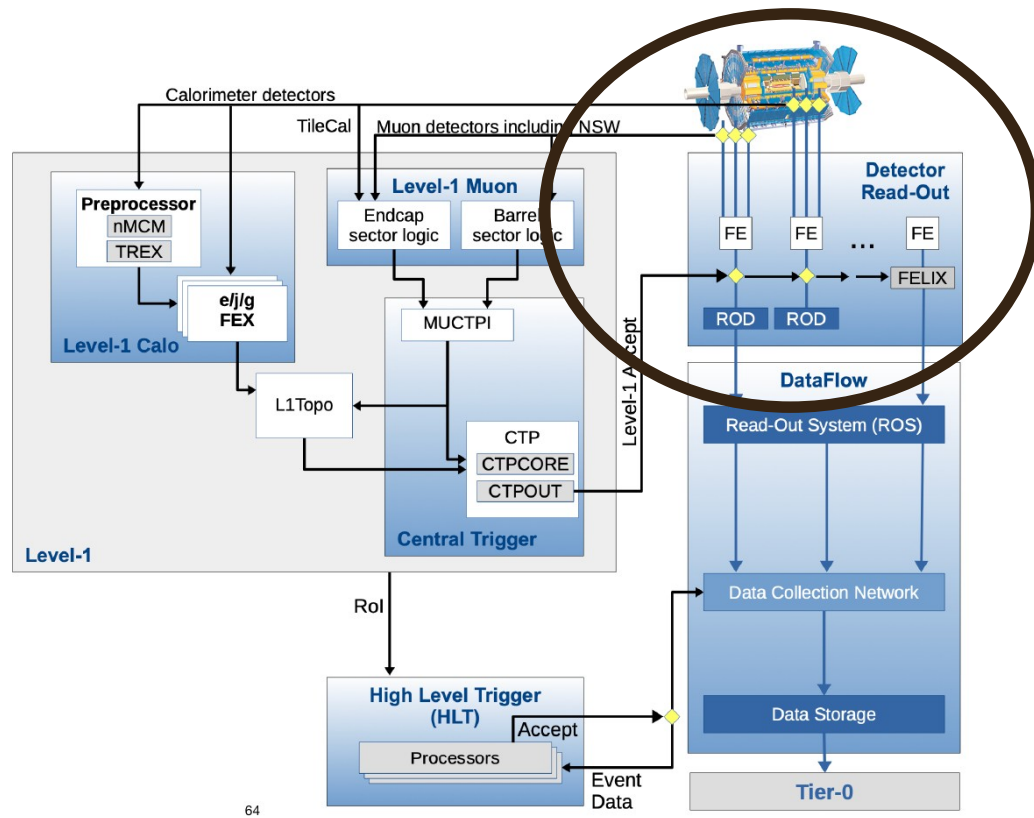
- ▶ Fixed latency, pipelined system:
  - ▶ Processes each bunch-crossing
  - ▶ During latency time ( $2.5 \mu\text{s}$ ) detector data stored in 'pipeline memories' on detector itself
  - ▶ The triggered data is taken out from pipeline at a fixed time
  - ▶ When L1 trigger accepts an event, data is sent to de-randomiser buffers off detector
  - ▶ Selects about 1 in 500 events
  - ▶ Also flags Regions-of-Interest (RoIs)





# When L1 accepts ...

- ◆ In case of positive decision by L1 trigger:
  - Central Trigger (CT) sends signal (L1A) to all detector front-ends
  - This initiates read-out
    - Data from all pipe-lines are copied into Read-Out Buffers
- ◆ In the case of negative decision:
  - No dedicated signal
  - Pipe-lines are eventually overwritten with new data



# ATLAS readout system

## Original architecture:

### → RoD

- System specific card, usually VME
- About dozen types
- Connected to RoS

### → Commodity computers hosting ROBin cards

- Storing data fragments and transferring them to HLT
- About 100 servers in USA15 cavern

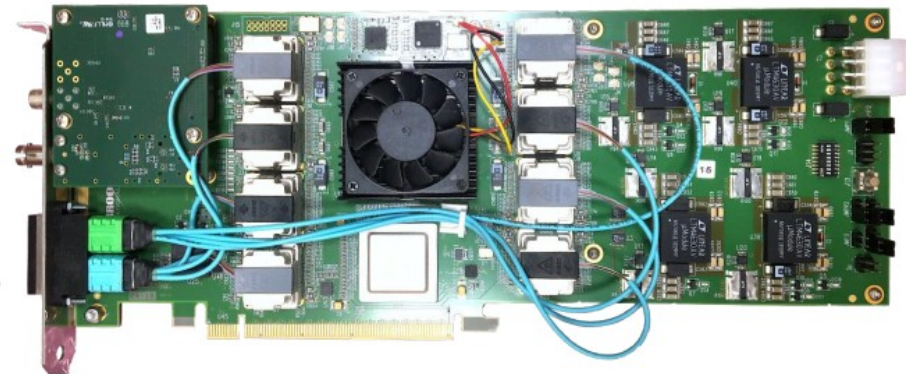
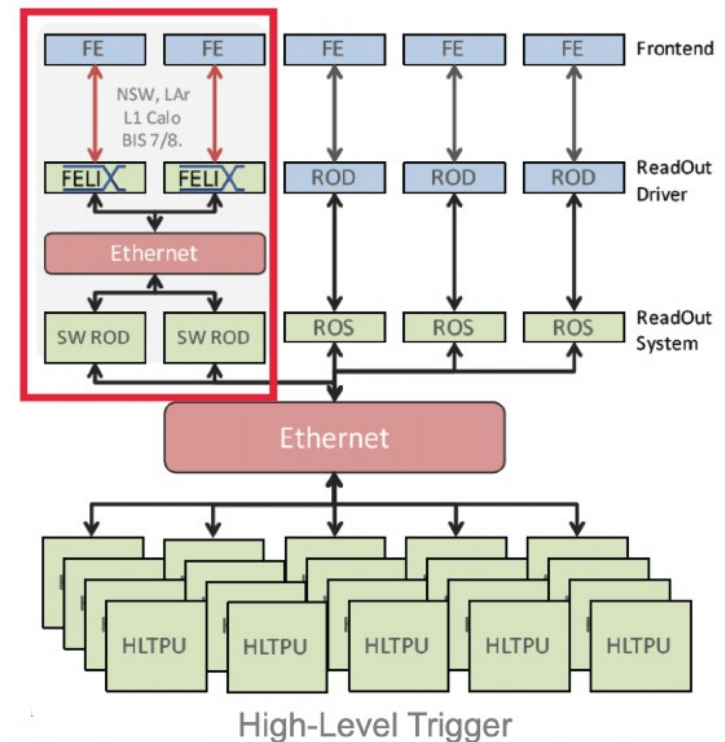
## Upgraded architecture:

### → FELIX

- Custom PCIe card hosted in commercial servers
- Currently ~100 cards in ~60 servers in USA15

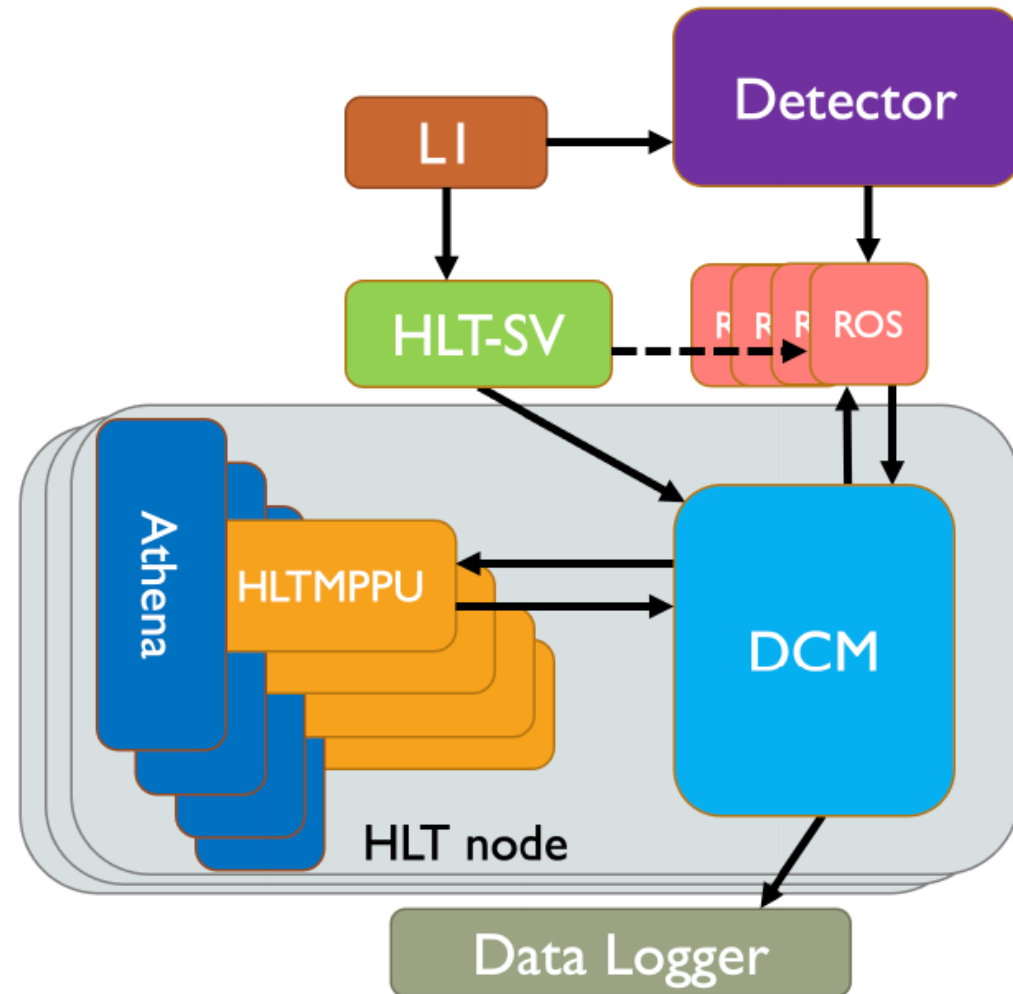
### → Software RoD

- Software running on a PC
- Currently 33 servers in USA15



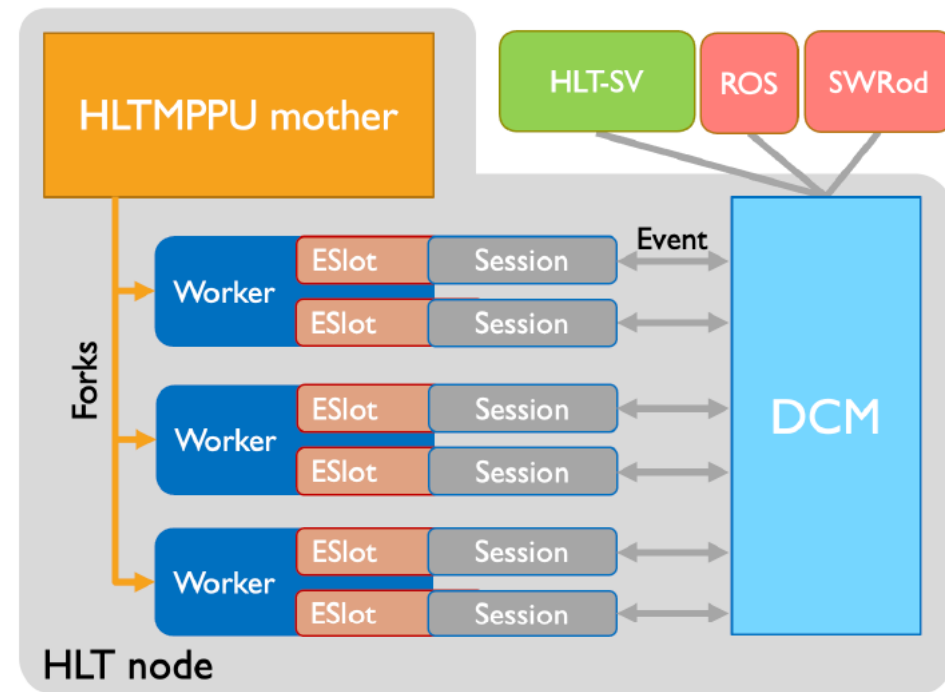
# High Level Trigger - infrastructure I

- ◆ Highly parallel multi-core architecture:
  - HLT\_SV (High-Level Trigger Supervisor):
    - One unique application
      - Assigns event to HLT nodes
      - Responsible for distributing L1 RoI information
  - DCM (Data Collection Manager)
    - Interface between HLT processing units and the rest of DAQ
      - Retrieves RoIs from HLT SV and event fragments from readout system, provides them to Processing Units (PUs)
      - Performs event building for selected events
      - Sends full event to the Data Logging System
    - One application running on each HLT processing node
      - Single thread
      - Communication with PU through shared memory



# High Level Trigger - infrastructure II

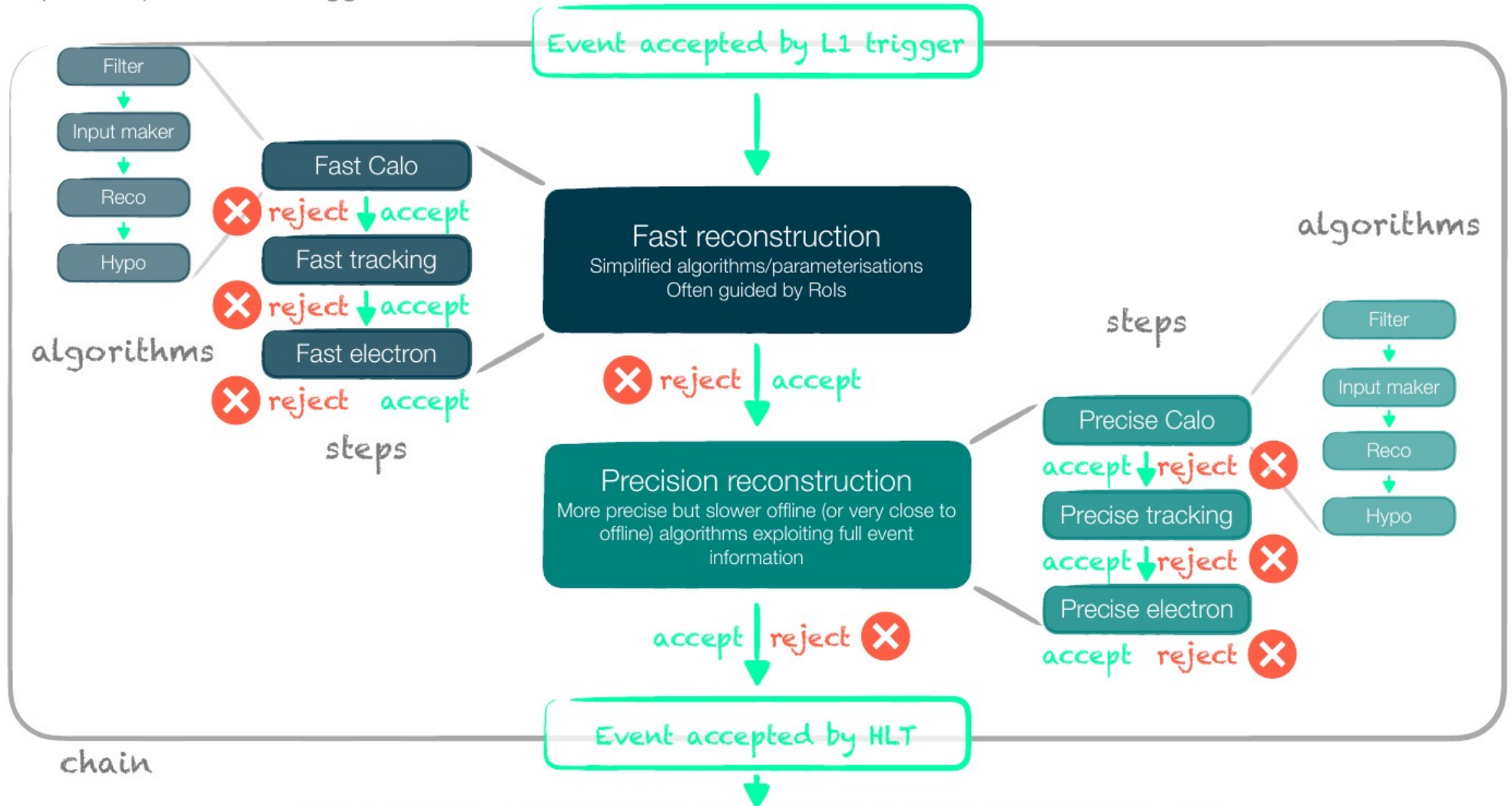
- ▶ One mother process per HLT node (HLT MPPMU mother)
  - ▶ Forks n child processes (workers) and monitors them
- ▶ Workers:
  - ▶ Are in charge of event processing
  - ▶ Each of them can run multiple threads typical setup in 2024:
    - ▶ Processing slot == core on computer
    - ▶ 32 slots/node each running 2 threads
- ▶ Minimal nr. of nodes determined by event rate and processing time:
  - ▶  $\langle \text{Input rate} \rangle * \langle \text{processing time} \rangle = \langle \text{min nr of nodes} \rangle$
  - ▶ 100 kHz input rate, 500 ms processing time
    - ▶ >50 000 HLT processing nodes





# HLT: CHAINS, STEPS & ALGORITHMS

example: simple electron trigger chain



Event will be recorded, stored, reconstructed, distributed and analysed



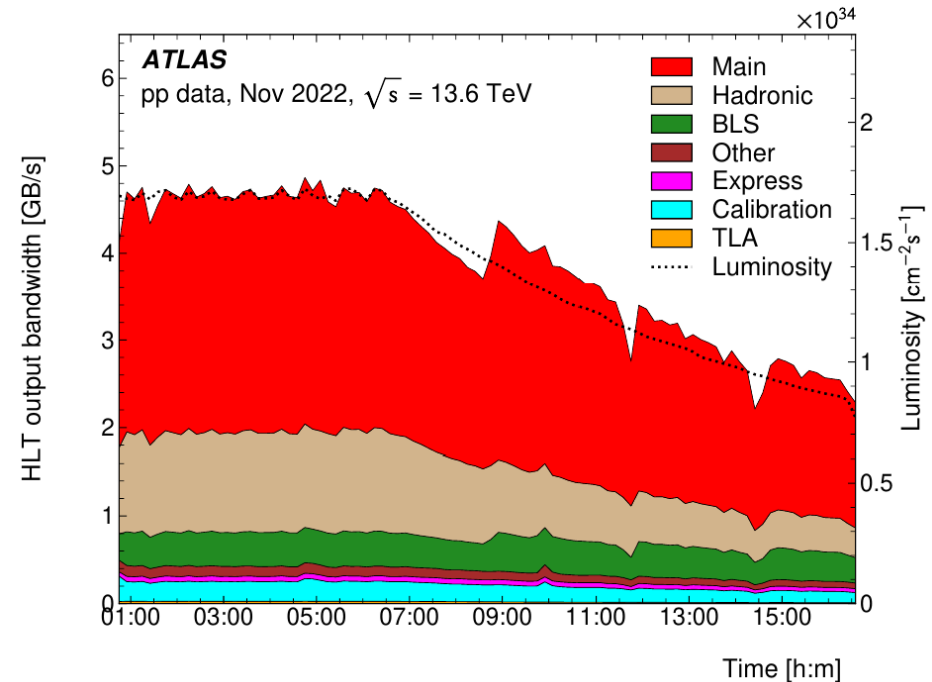
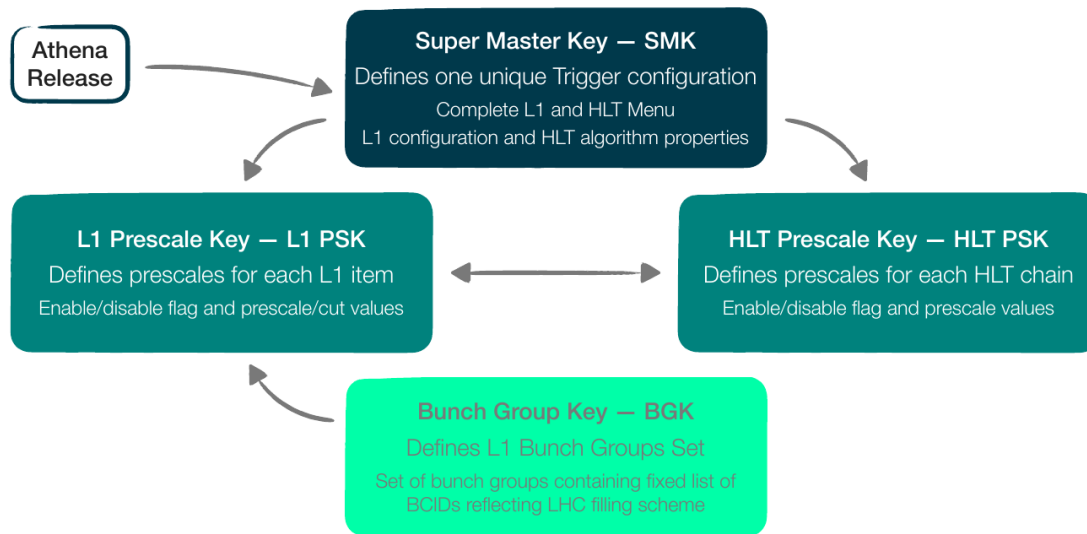


# Data Logging System

- ▶ Stores events accepted by HLT and transfers data files to Offline Storage Systems
  - ▶ Decouples ATLAS data-taking from offline world
    - ▶ 48 hours of storage in case of connection problems
  - ▶ Implemented in 10 servers (SFOs) with directly attached storage systems (240 hard drives)
    - ▶ 8 GB/s writing ( $O(1)$  kHz of events)
  - ▶ Fully redundant system for high reliability
  - ▶ No data loss in more than 10 years!



# Trigger settings adjustment during fill



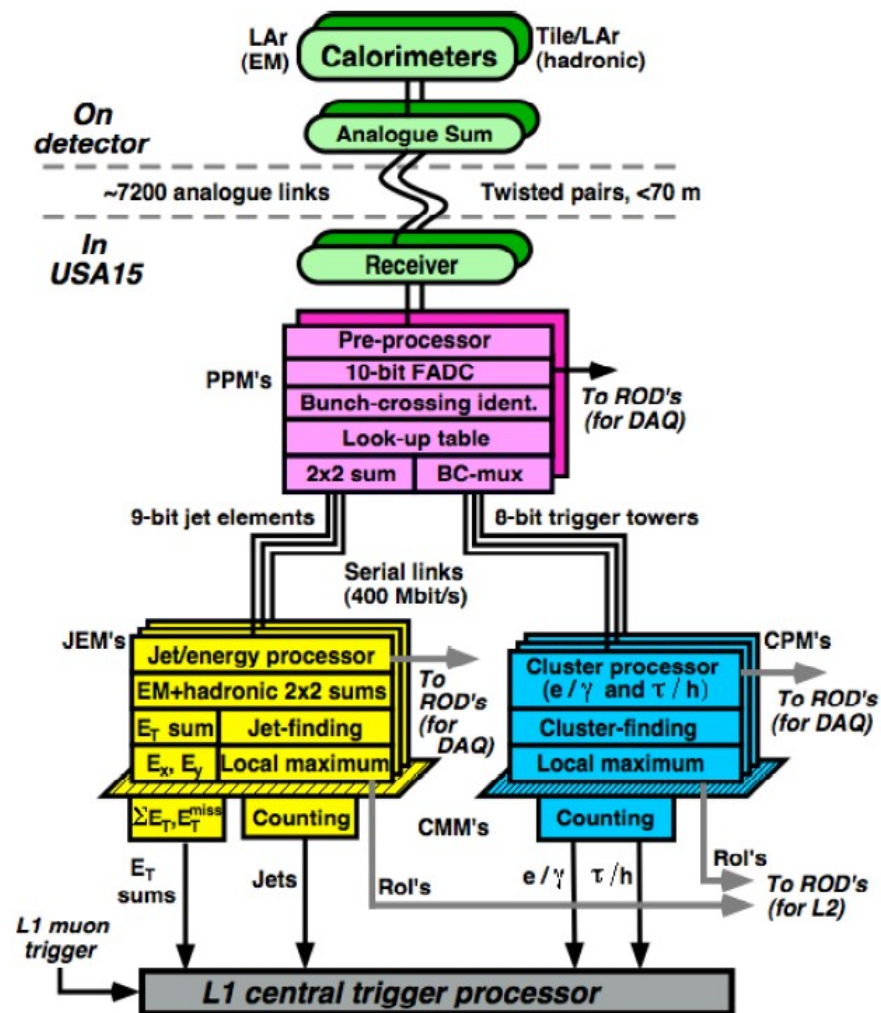
- ◆ For each fill fix basic trigger configuration (SMK)
  - ➔ Stay with the same L1 and HLT prescale keys during levelling stage
  - ➔ Update prescale keys at predefined points during exponential luminosity decay phase



# More detailed look at L1Calo and its evolution

# Level 1 Calorimeter Trigger (L1Calo during Run1)

- ▶ Synchronous pipelined hardware trigger with fixed latency
  - ➔ Implemented as custom electronics (mainly VME, FPGAs, few ASICs)
  - ➔ Input are pre-summed analogue signals from all ATLAS calorimeters
- ➔ Pre-processor:
  - ➔ Digitization and conditioning of input signals
- ➔ Cluster processor:
  - ➔ looks for isolated energy maxima corresponding to electrons and taus
  - ➔ Counts their multiplicities
- ➔ Jet processor:
  - ➔ Finds Energy maxima - jets, count multiplicity
  - ➔ Calculates Global sums -  $E_{Tmiss}$ ,  $E_{Ttot}$
  - ➔ Compares with loaded thresholds
- ➔ Processors send their outputs to Central Trigger



# Phase 1 upgrades of L1 trigger II



(Half of) Receivers and PreProcessors



Processors



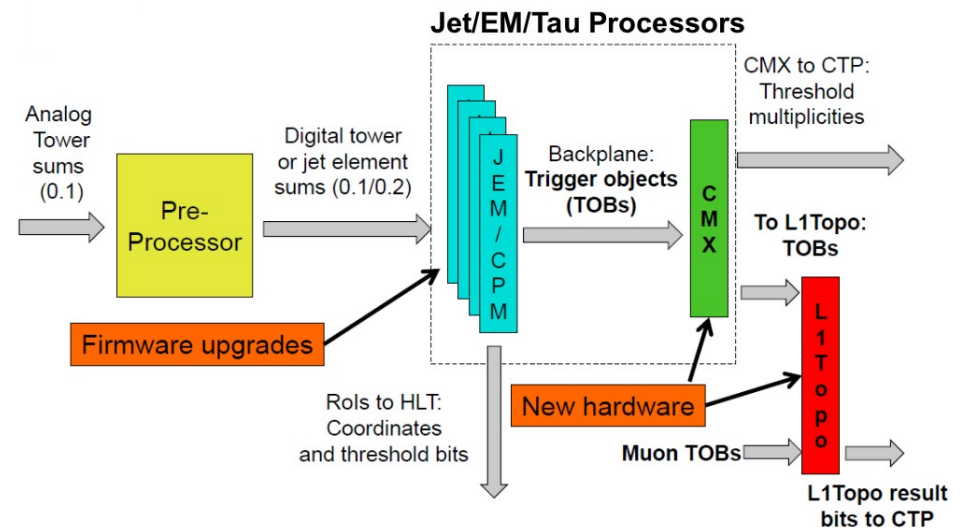
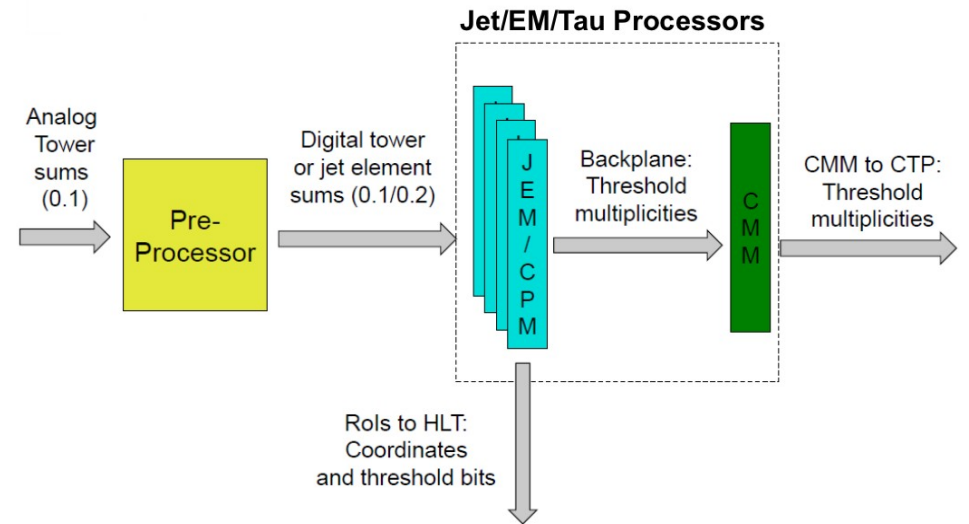
Readout Drivers

→ ~300 VME modules of 10 types housed in 17 VME crates

# Phase 0 upgrades of L1 trigger

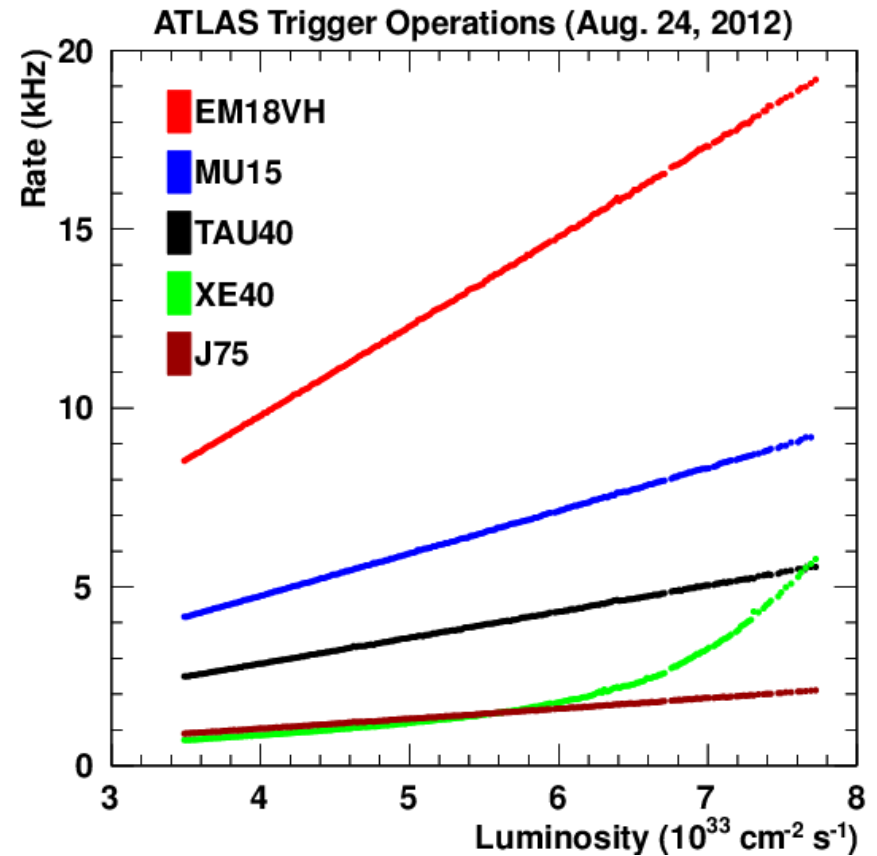
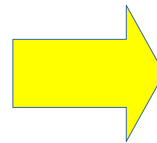
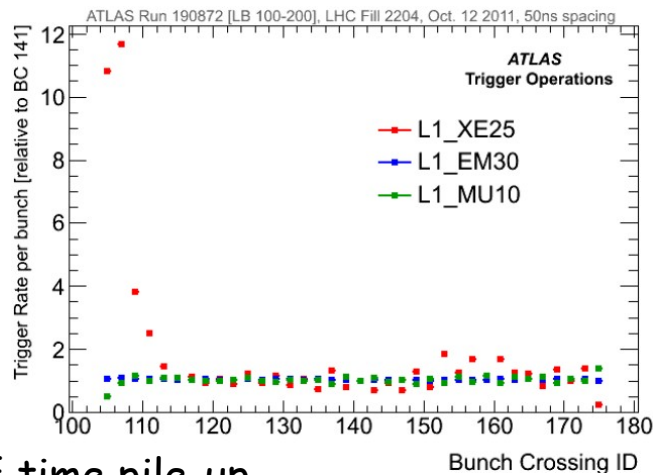
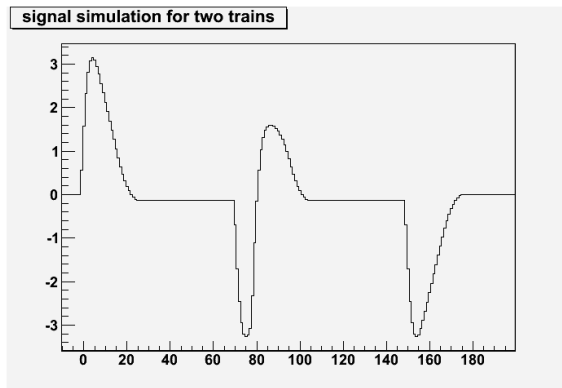
## Major upgrade of L1 Calorimeter trigger:

- Improved treatment of input analogue pulses
  - ➔ nMCM (Multi Chip Module) upgrade in Preprocessors
- Different definition of trigger objects:
  - ➔ Firmware update of processors and new merger (CMX) boards
  - ➔ Improvements to trigger algorithms
    - ➔ For example new calculation of electron isolation
- New topological trigger (L1Topo)





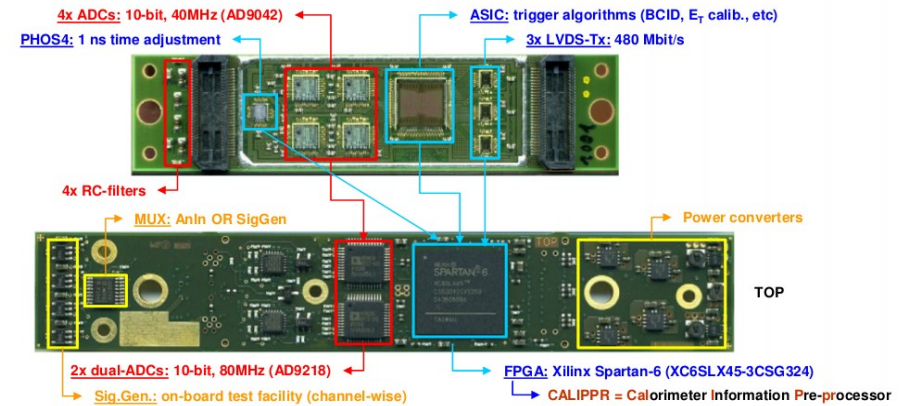
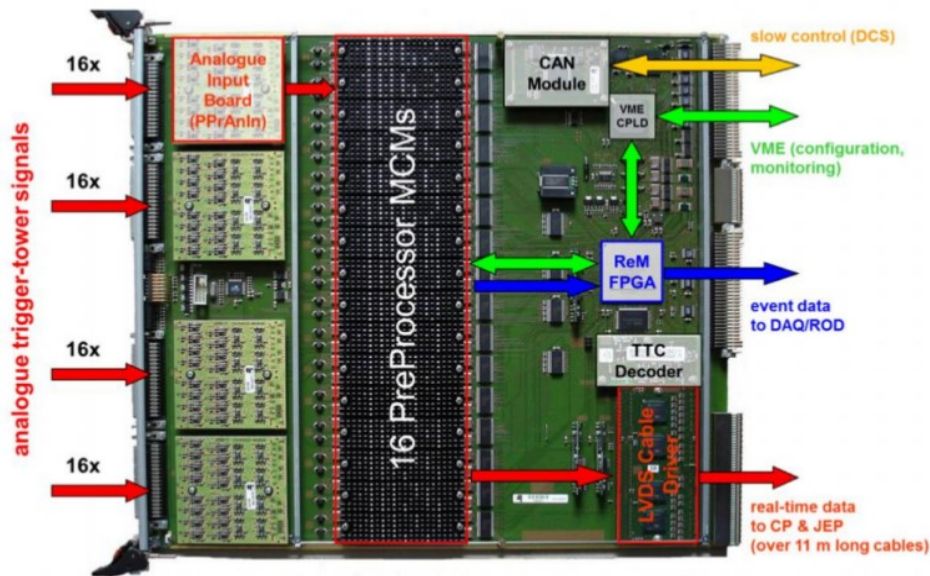
# Out of time pileup and effect on baseline



## Out of time pile-up

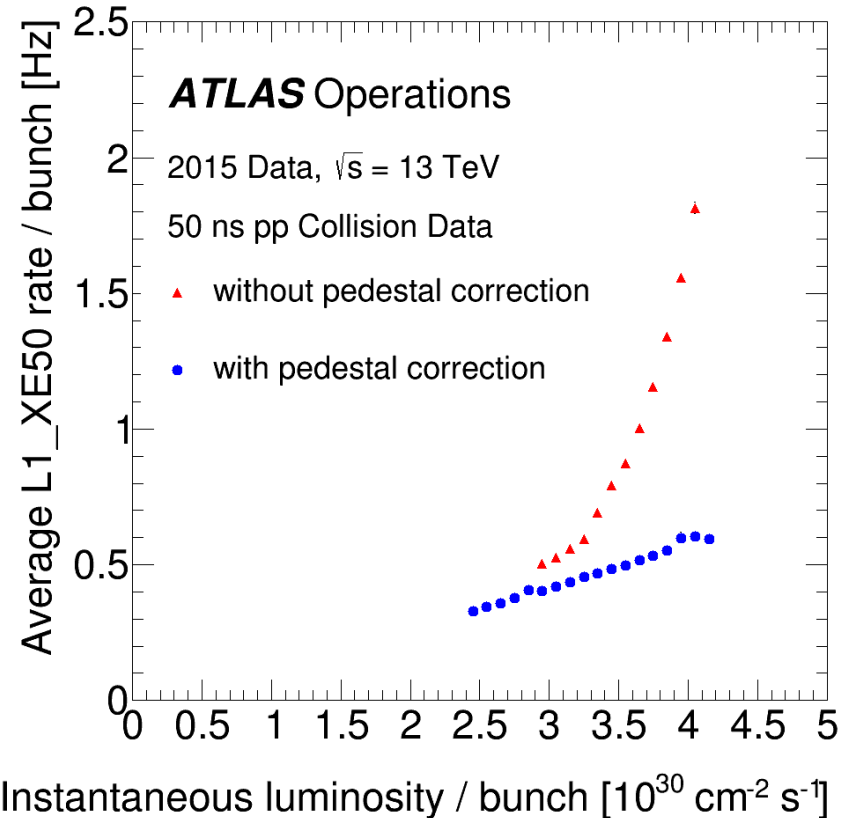
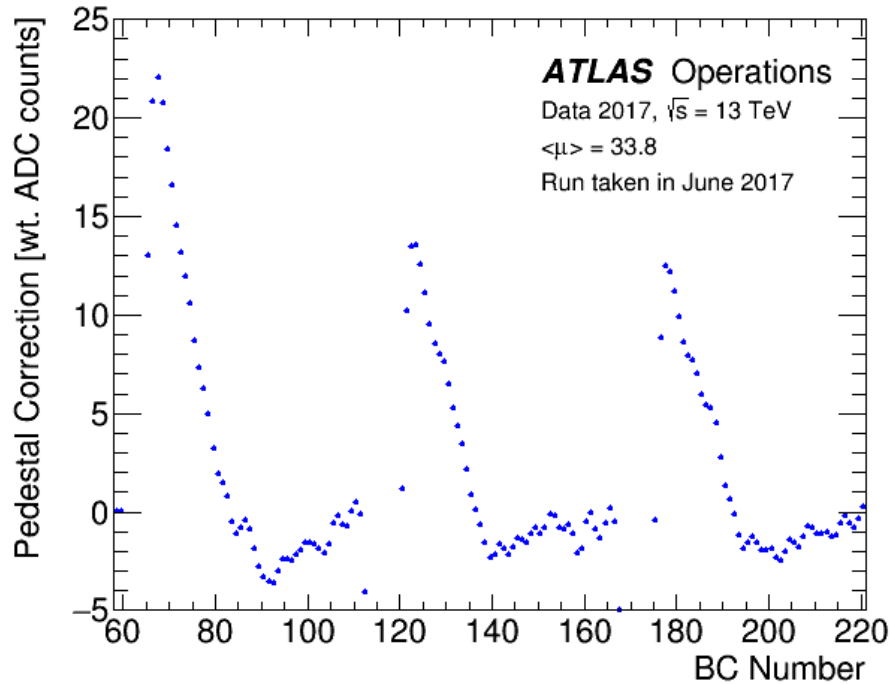
- Signals from LAr are bi-polar and extend over several bunch crossings
- In combination with LHC bunch train structure leads to shifts of base-line at the beginning and end of bunch trains
  - Seen as non-linear component of trigger rates

# Upgrade of PP Multi Chip Modules



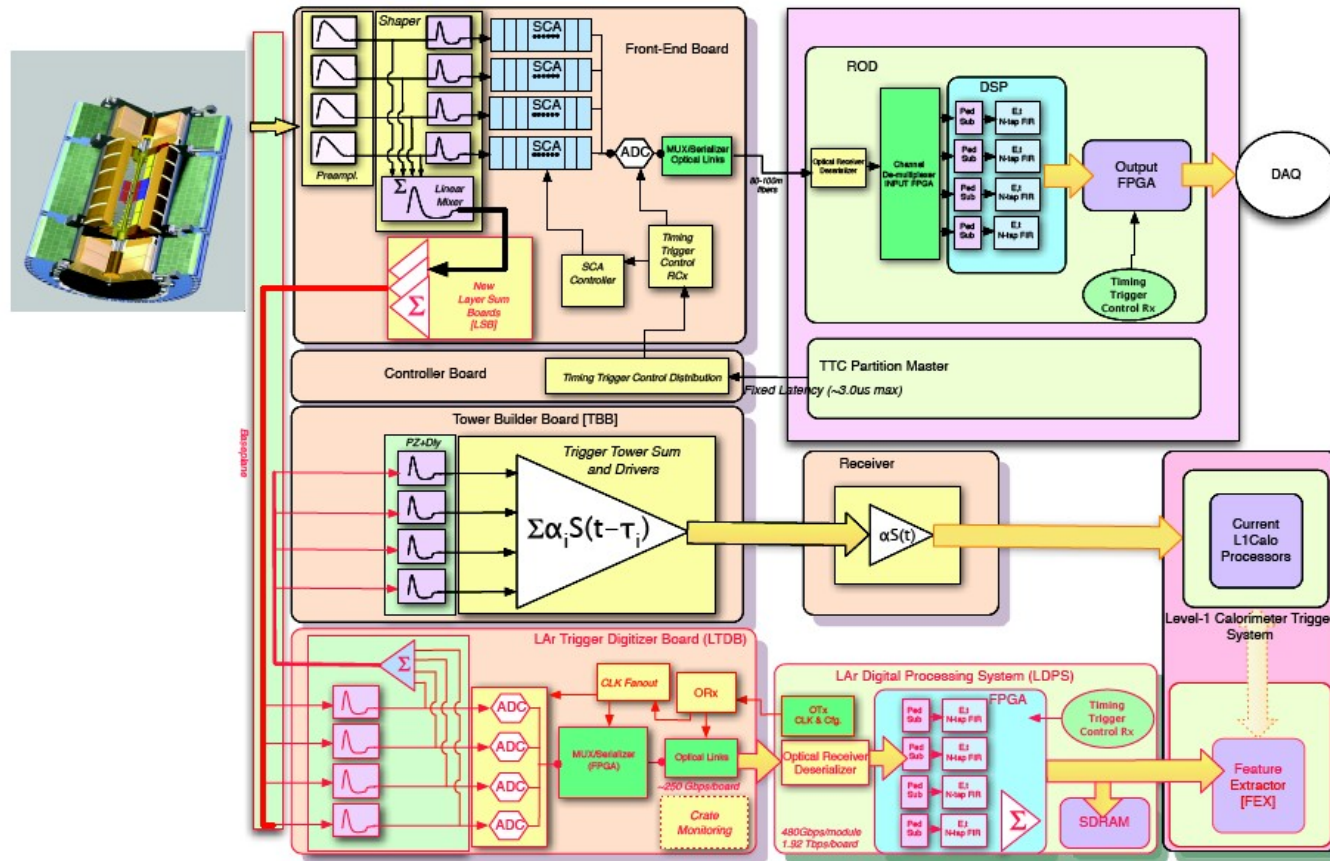
- Input signal conditioning, digitization and filtering done in PreProcessor daughterboards - Multi-chip-modules (MCMs)
- All being replaced by new FPGA oriented design (nMCM):
  - ➔ Better signal conditioning
  - ➔ Better pile-up filtering, taking into account pileup autocorrelation matrix
  - ➔ Better BC identification for saturated pulses
  - ➔ Dynamic baseline correction!!!

# Overall improvement in L1 triggering



- ◆ Baseline (pedestal) correction calculated for each BC
- ◆ Average correction calculated over history of 65536 LHC orbits (~6s)
  - ➔ Subtracted from FADC counts before the tower energy is sent to digital processors
- ◆ Major improvements of global and multi-object rates!

# Phase I upgrade - Long Shutdown 2

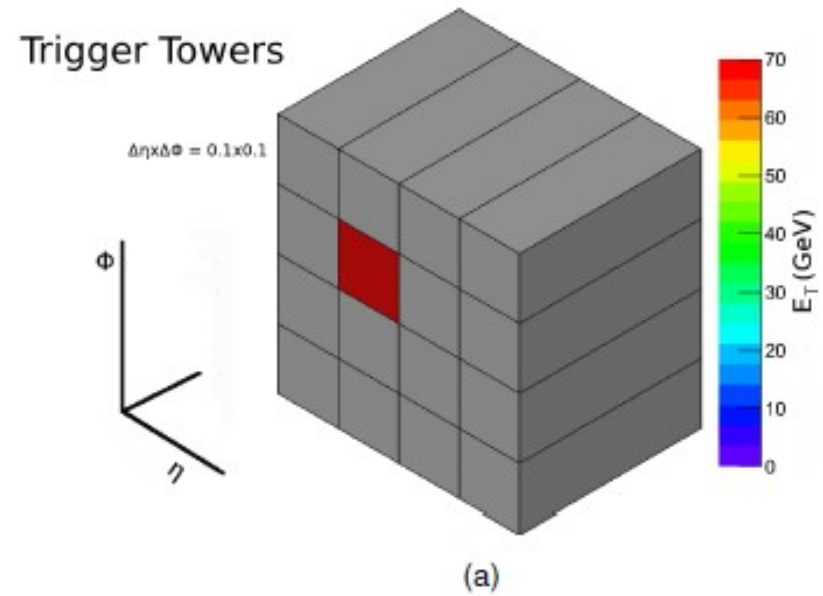
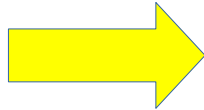


- Major upgrade of LAr front-end electronics during LS2 (2018-2022)
  - ➔ Keeping old (legacy) analogue path untouched (almost)
  - ➔ New digital path
    - ➔ Digitisation of trigger signals on detector, improved granularity
    - ➔ Trigger Towers to SuperCells

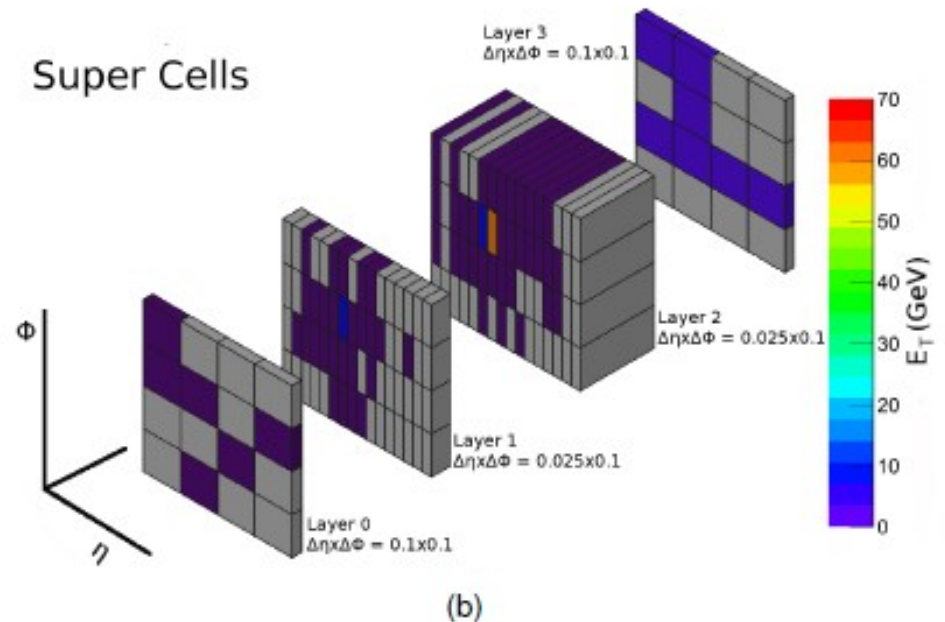
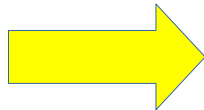


# Phase I, changes to input signal granularity

Granularity of trigger signals before Phase 1 upgrade

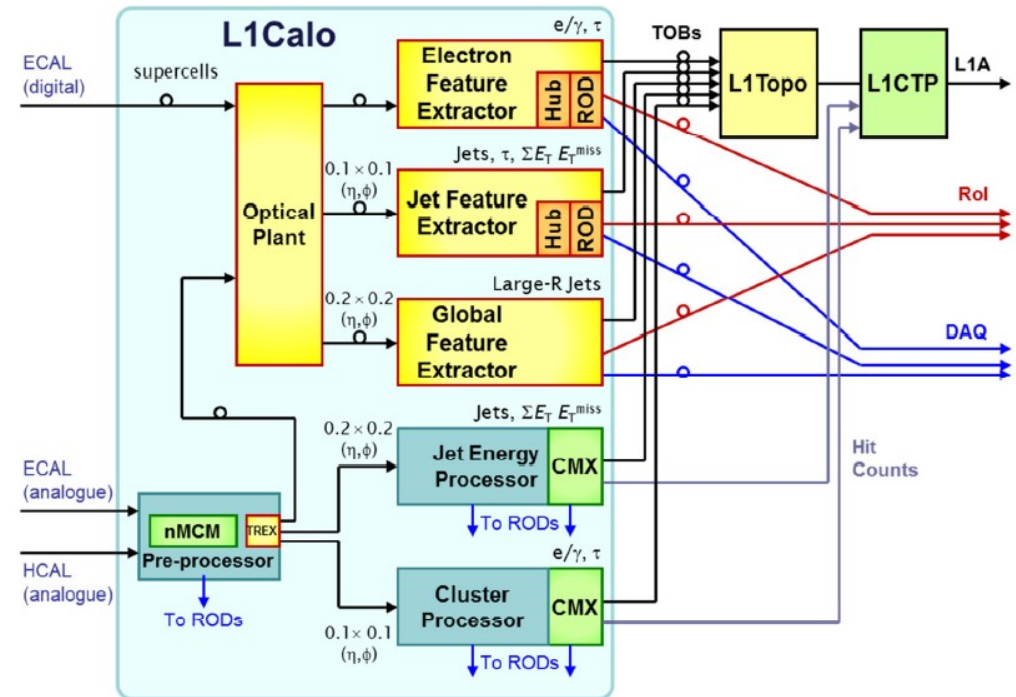


Granularity of trigger signals after Phase 1 upgrade

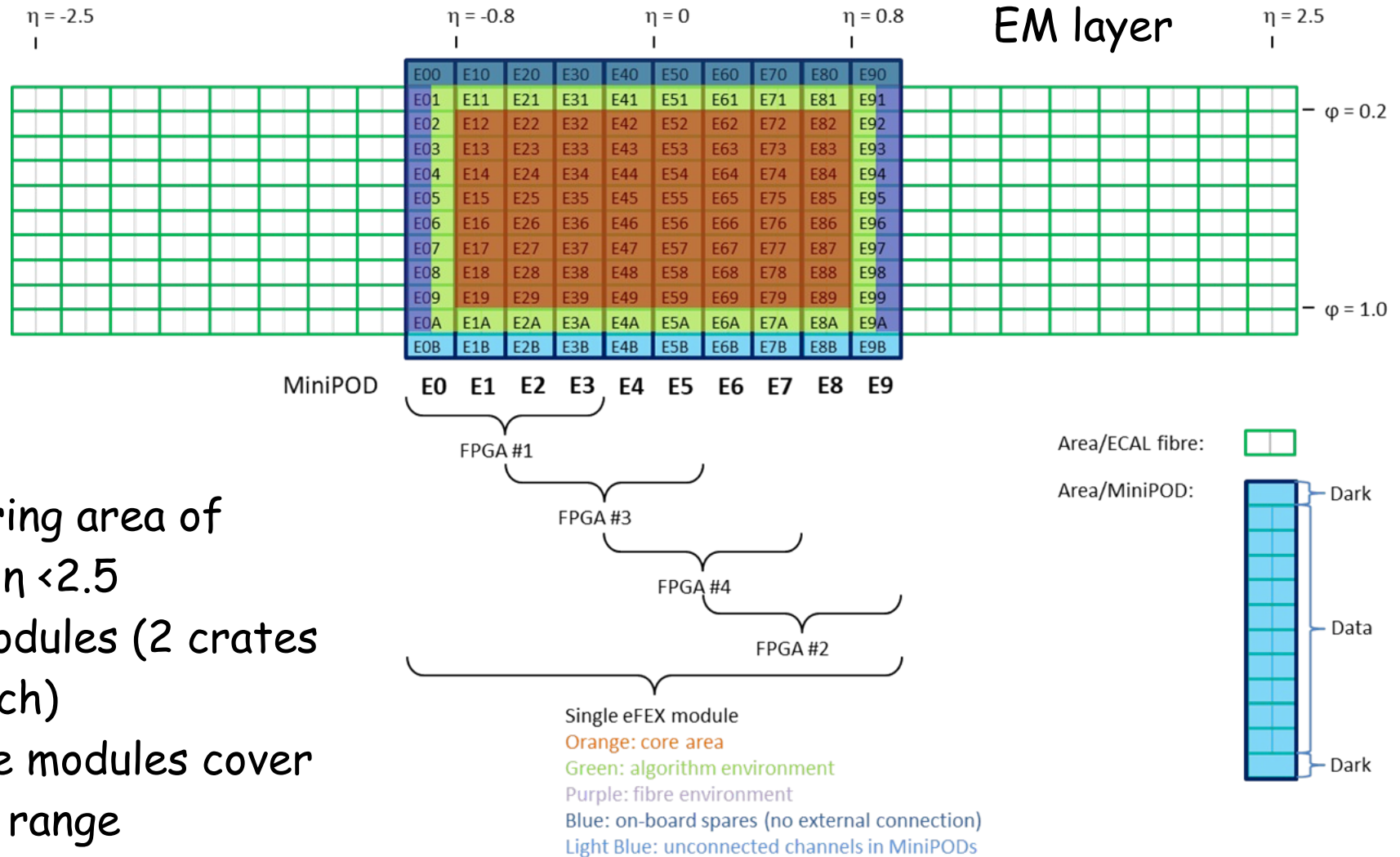


# Phase 1 upgrades of L1Calo trigger

- ▶ To fully benefit from digital trigger signals from Lar new digital trigger processors built
  - Efex - electrons, photons and hadronic taus
  - Jfex - jets, forward electrons and global sums
  - Gfex - wide jets and global sums
- ▶ Gradual move from old to new system:
  - At the beginning of Run3 used legacy
  - In 2023 started to switch over
  - Migration finished in 2024, legacy system not used any longer
  - In next slides will focus on eFex

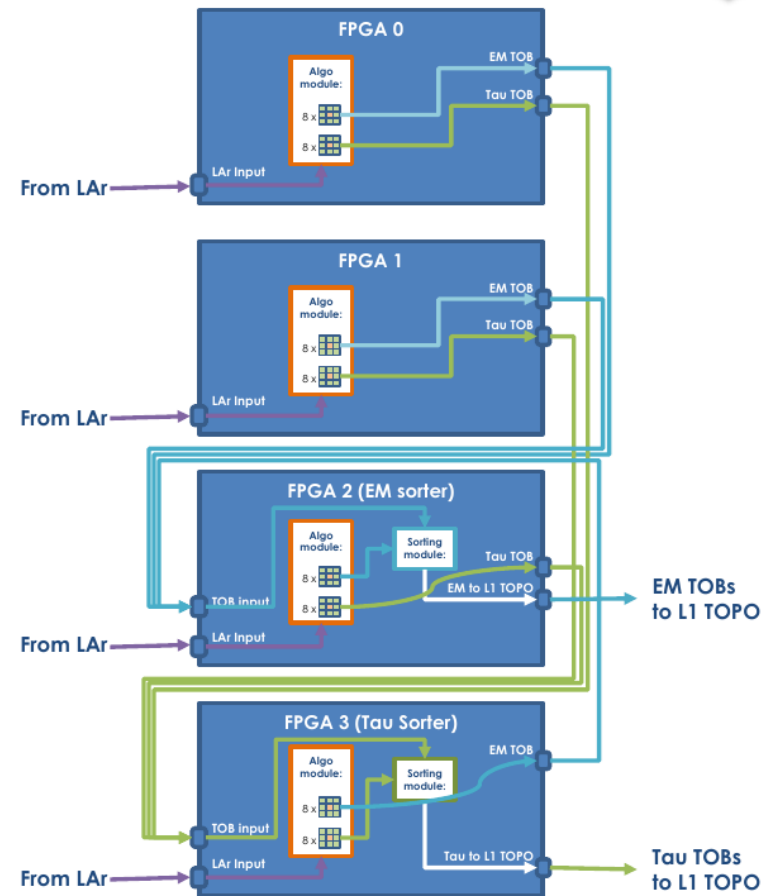


# The eFex system, basic geometry



- ◆ Covering area of  $-2.5 < \eta < 2.5$
- ◆ 24 modules (2 crates 12 each)
- ◆ Three modules cover full  $\eta$  range
- ◆ Eight modules cover full  $\Phi$  range

# Efex board design



- Four processor FPGAs
- Two of them merge results (one em/gamma, one tau) before sending output into L1Topo



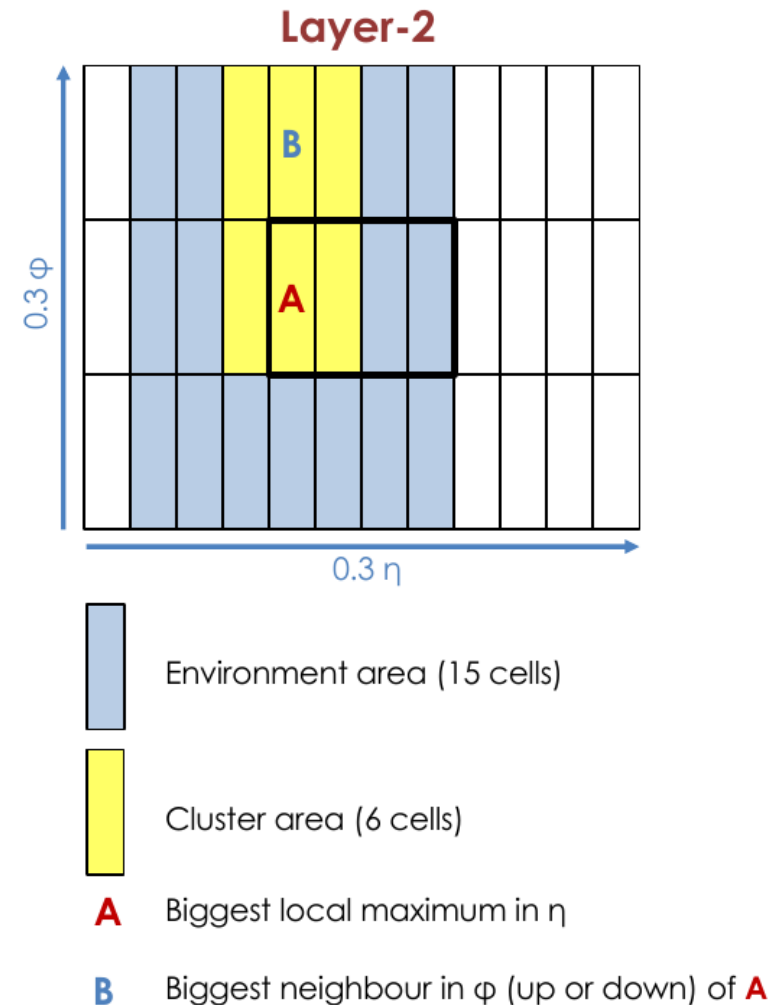
# EM algorithm

## Electron algorithm:

- Find seed (local maximum and biggest SC in TT in Layer 2) and direction of the cluster
- Sum-up layers, calculate cluster (ToB) energy
- Calculate isolation variables:
  - $R_\eta$
  - $W_s$
  - $R_{had}$
- Compare each isolation variable with three thresholds, calculate "isolation bits"
- Re-calibrate ToB energy, send to Topo and readout

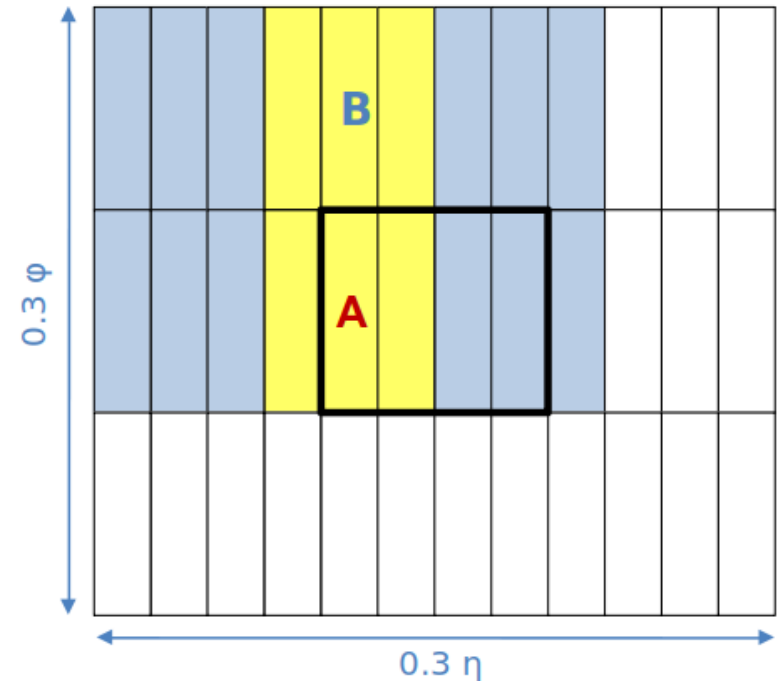
## Parameters:

- Minimum ToB energy threshold
- Maximum ToB energy to apply isolation
- $R_\eta$  (x3),  $W_s$  (x3),  $E_{had}$  (x3) thresholds
- All coming from trigger menu!

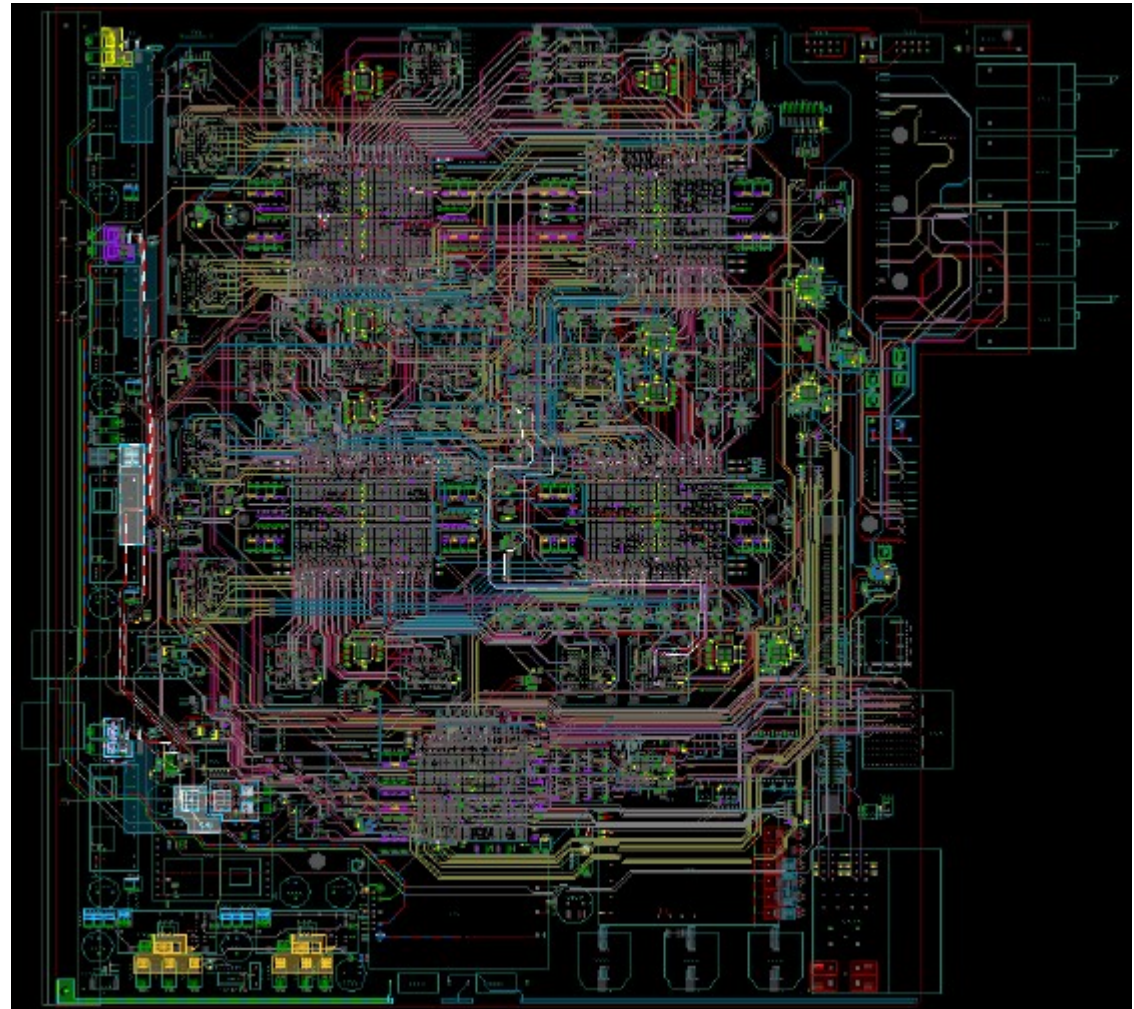
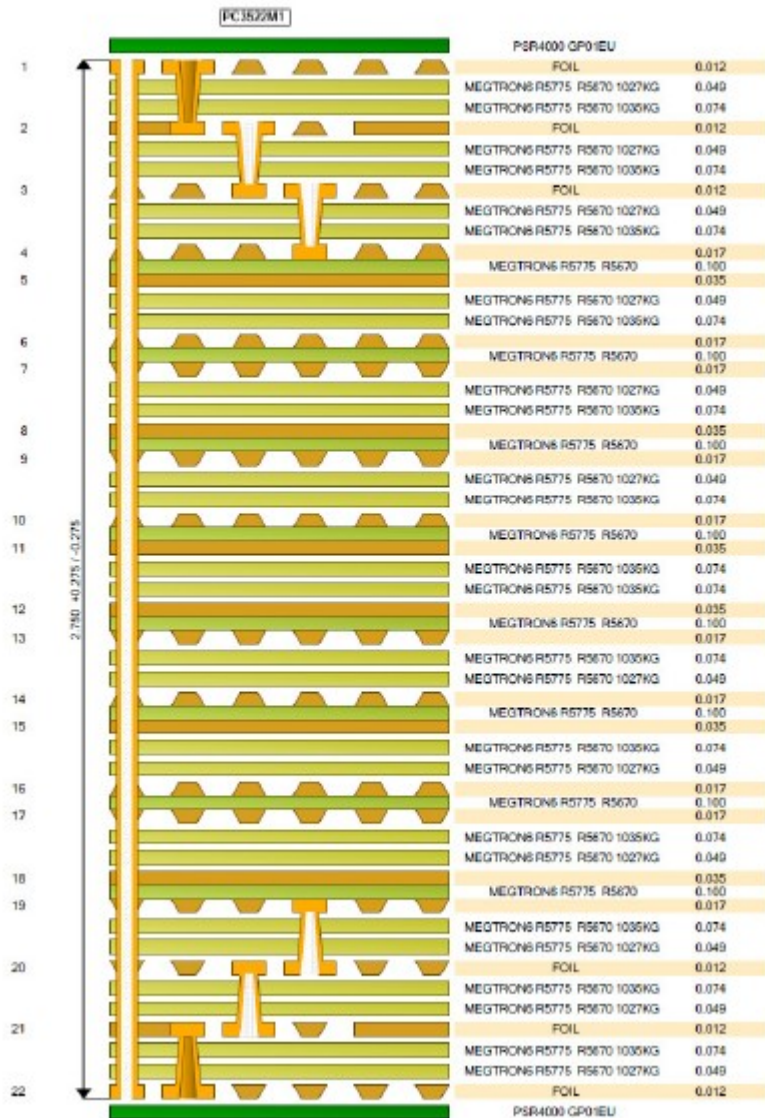


# TAU algorithm

- ◆ Tau algorithm:
  - Find seed (two seed finders, biggest TT and SC in TT) and the direction of the cluster
  - Sum-up layers, calculate cluster (ToB) energy
  - Calculate isolation variables:
    - Jet Veto (like  $R_n$  but different size)
    - Frac (like  $E_{had}$  but different layers, long-lived particles)
  - Compare each isolation variable with three thresholds, calculate "isolation bits"
- ◆ Parameters:
  - Minimum ToB energy threshold
  - Maximum ToB energy to apply isolation
  - JetVeto (x3), Frac(x3) thresholds
  - All coming from trigger menu!

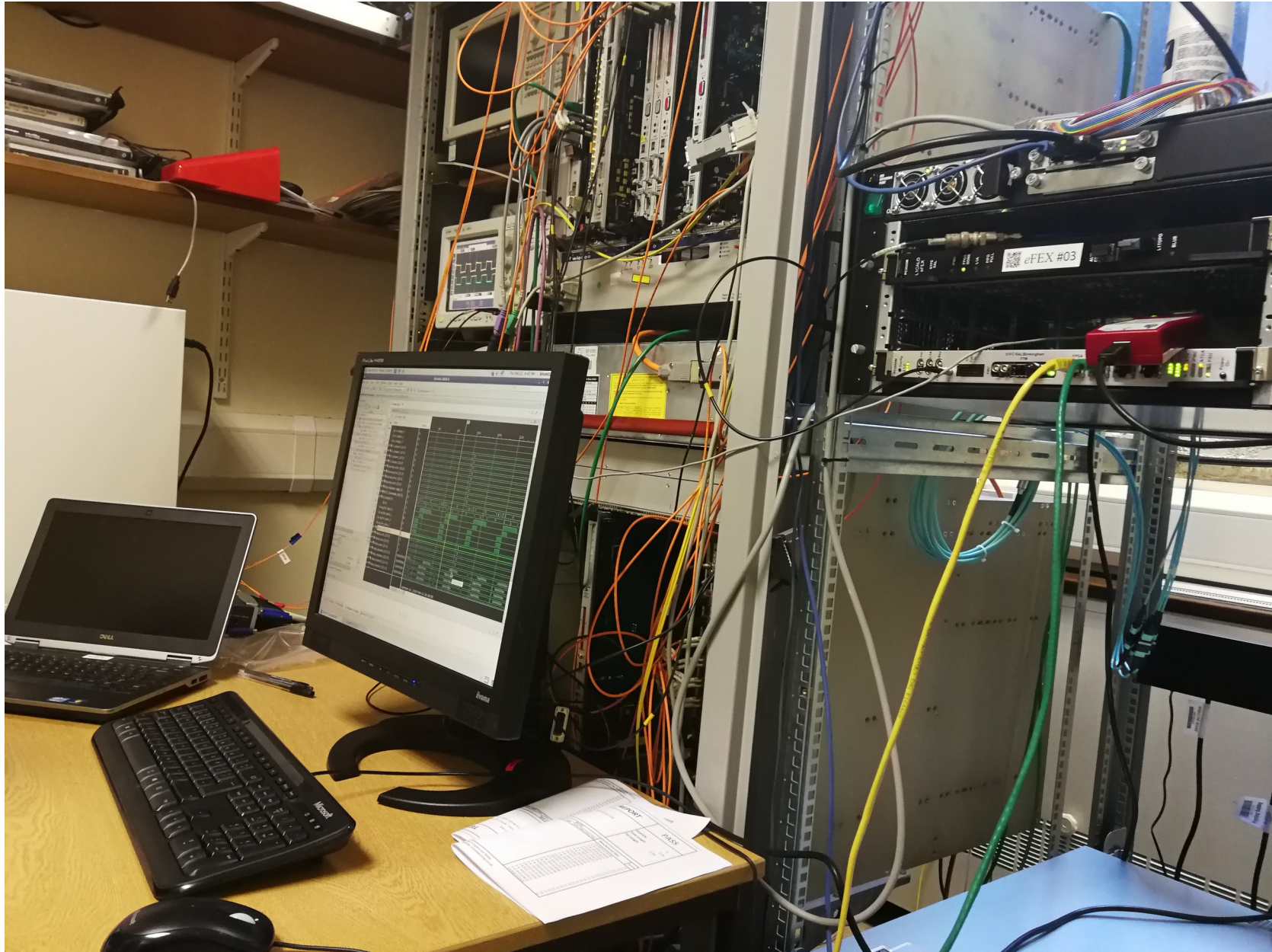


# eFEX PCB design





# Early eFEX prototype board and firmware tests I





# Early eFEX board and firmware tests II





# Early eFEX board and firmware tests III



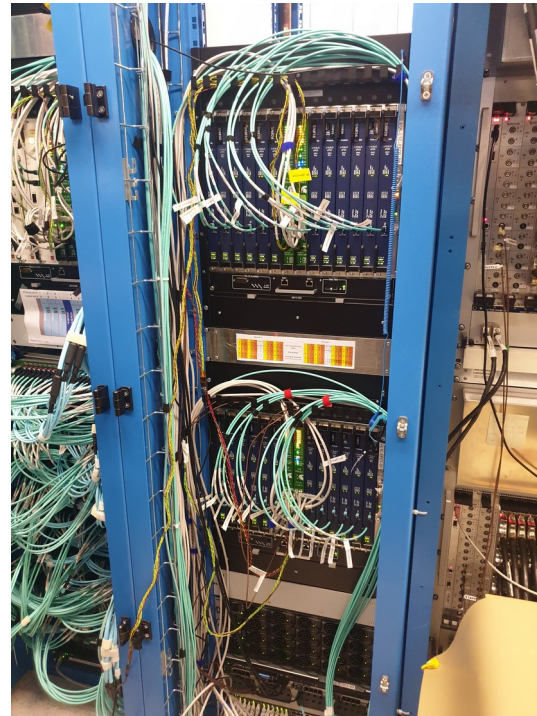
jb, Triggering Discoveries III, 11/12/2024



# eFEX -production board







## Final system installation in Sep 2022

jb, Triggering Discoveries III, 11/12/2024



## One of new processors (eFex) in numbers

Data flow through the system (eFex):

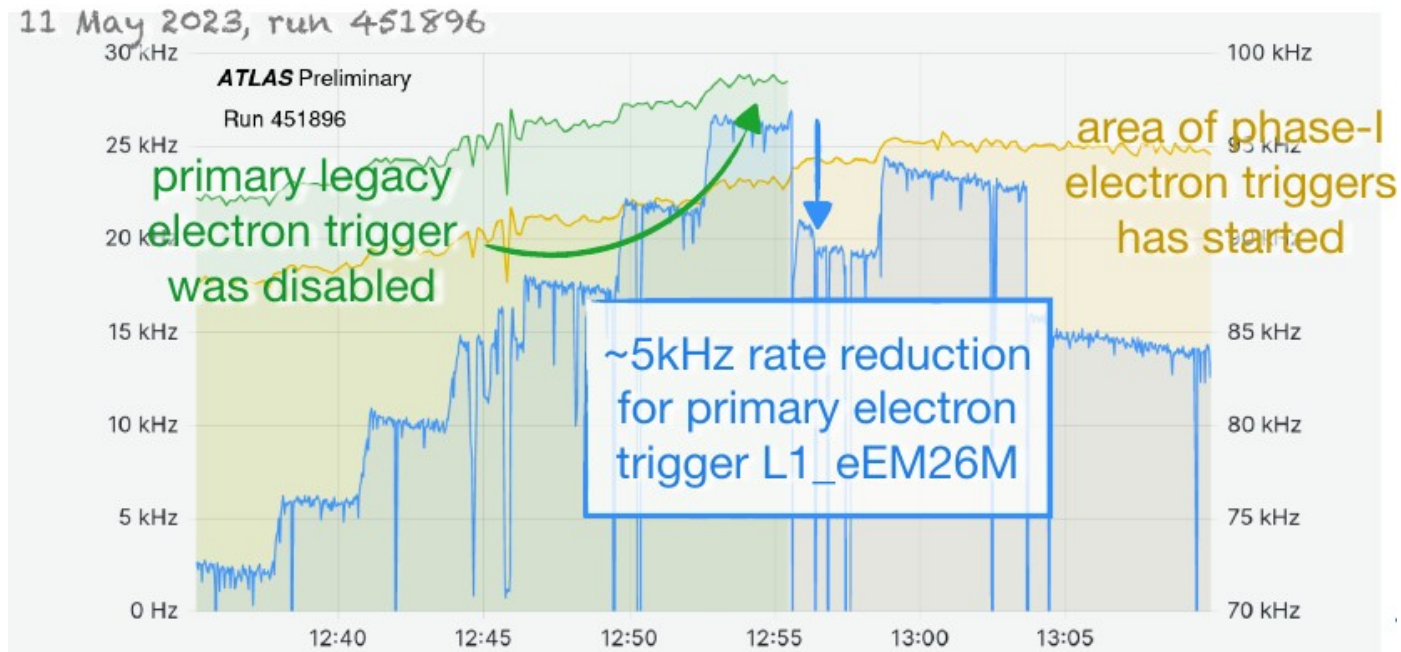
- 24 electronic modules
- 4 programmable FPGA chips on each module
- 58 optical fibres/FPGA
- 20 useful data words/LHC tick
- 10 bits/data word
- 40 MHz LHC collision frequency (25 ns is LHC tick)
- After multiplication we get ~40000 Gb/s

Typical phone chat (mobile phone or WhatsApp):

- 100 kbit/s

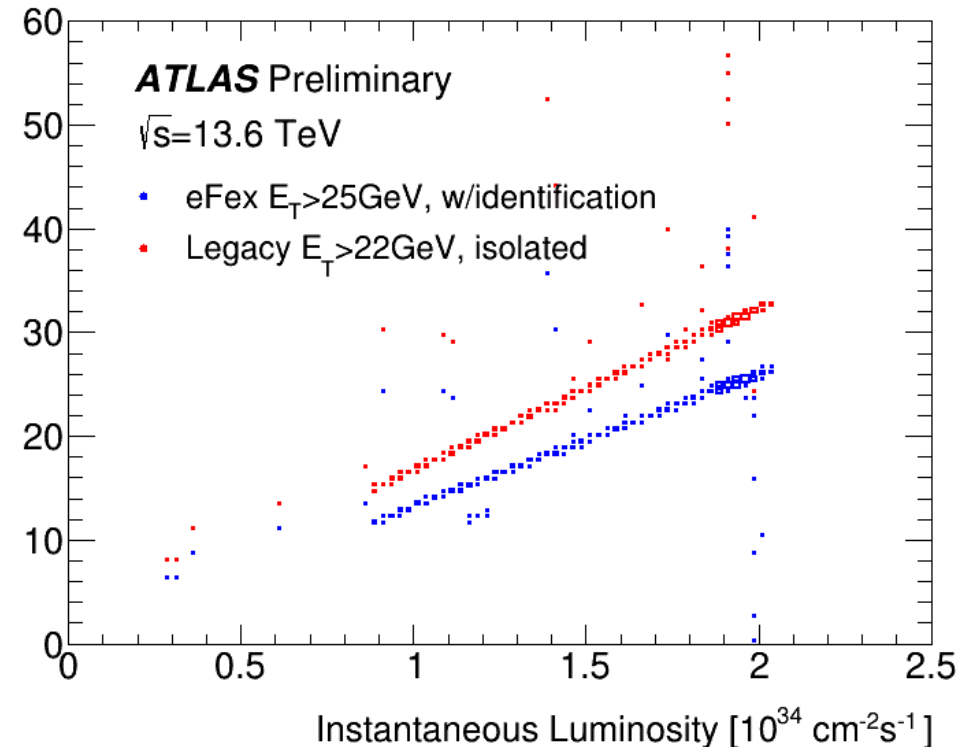
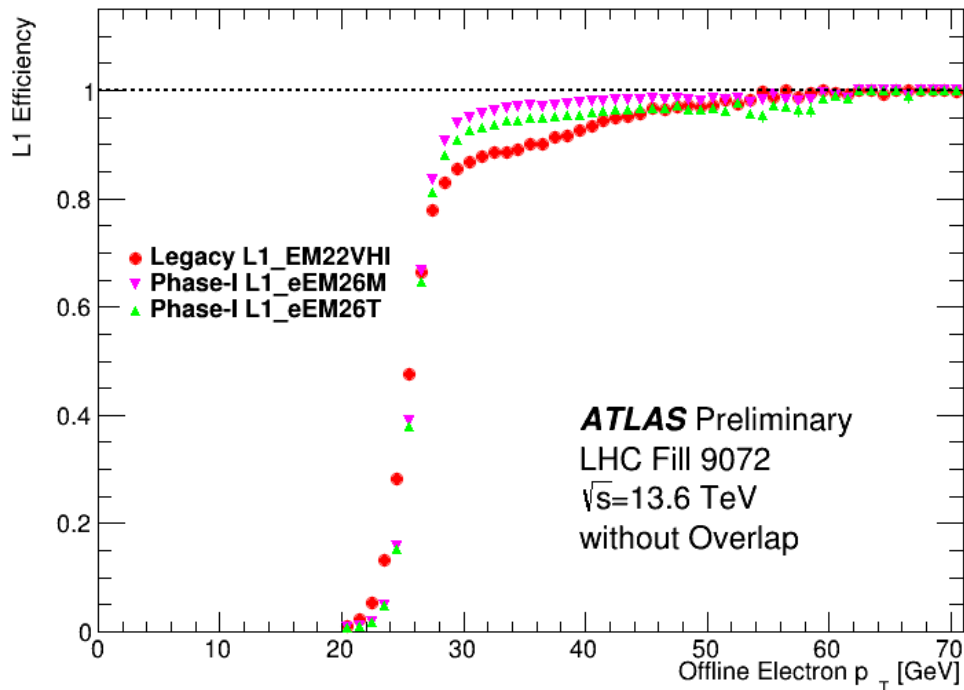
~ 400 M phone chats, all of them routed and processed by a system that is as big as average bookshelf

# eFEX electron trigger performance I



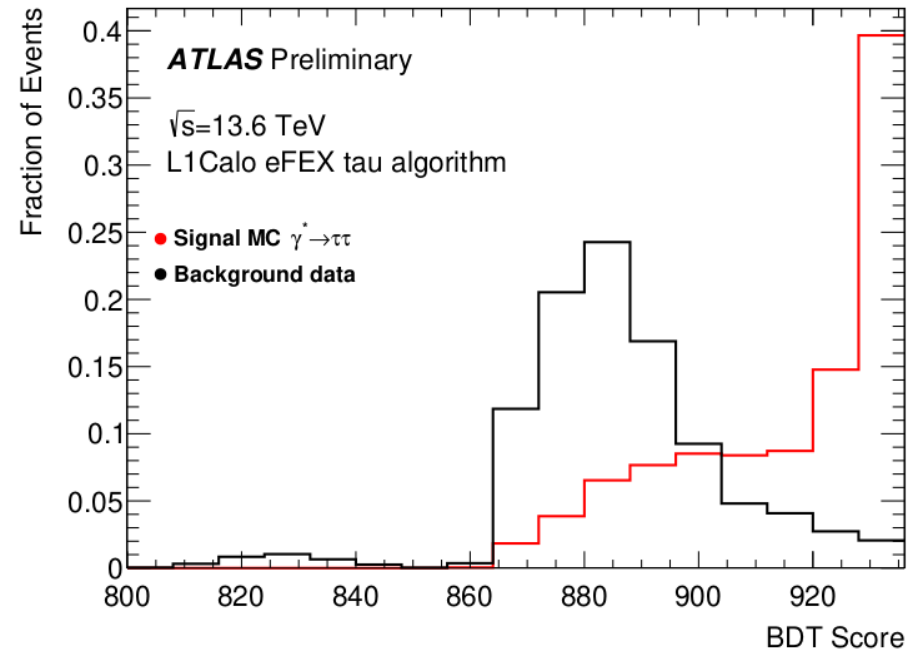
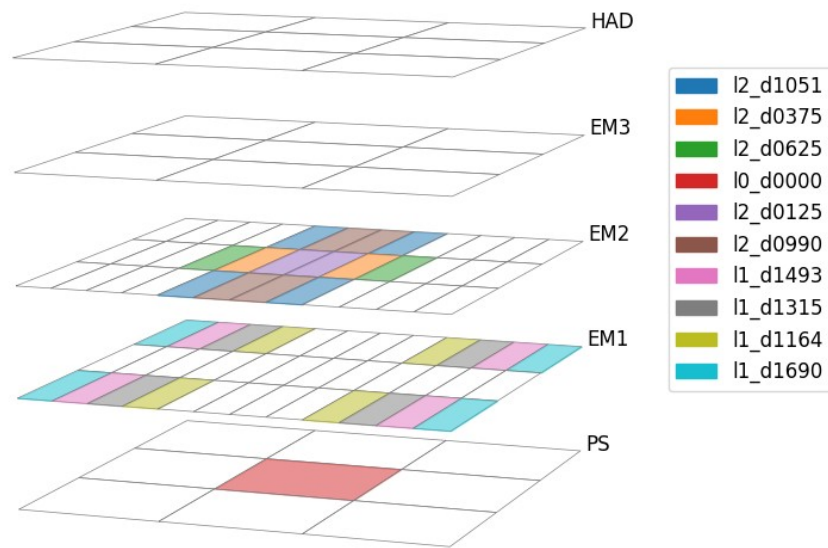
Switch over from main legacy electron trigger to Phase 1 system

# eFEX electron trigger performance II



- ◆ Comparison of legacy electron trigger with Phase I trigger
  - ➔ This is first, not very well tuned eFex trigger (several calibrations updated in the mean time)
  - ➔ Better (lower) trigger rate
  - ➔ Better efficiency

# Upgrades of eFex tau trigger



- ◆ In 2024 switched from heuristic tau trigger algorithm described before to ML based algorithm
  - Find local cluster
  - Then run Boosted Decision Tree to identify isolated taus
    - After several re-tunings performs better than heuristic algorithm
    - Hope to benefit fully in 2025



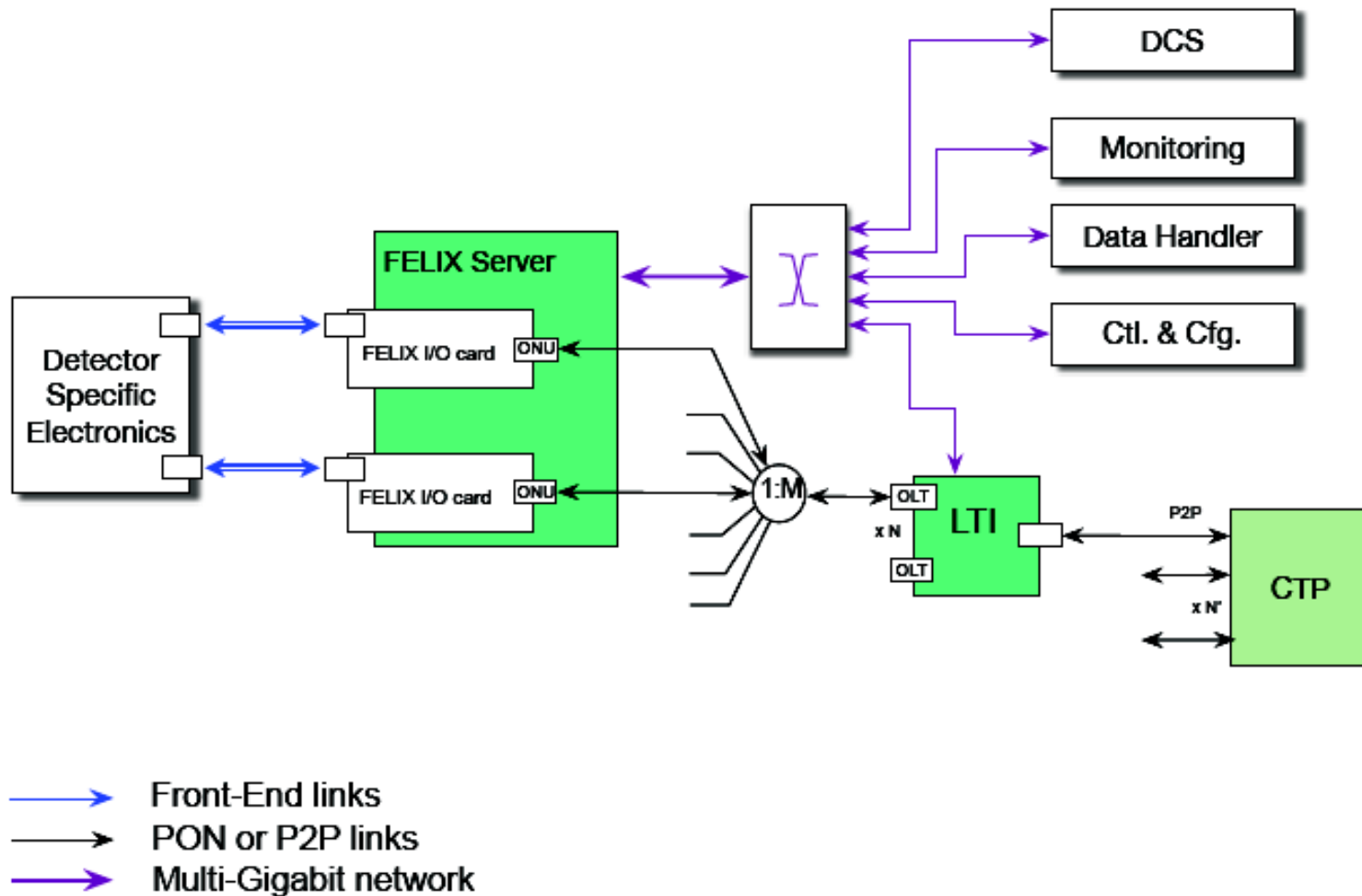
# Conclusions

# Conclusions

- ▶ To fully benefit from LHC capabilities, ATLAS has developed a sophisticated, multi-level trigger
- ▶ Extensive upgrades whenever possible
  - ▶ (parts of ) detectors
  - ▶ (most of) electronics
- ▶ Combination of small adiabatic changes and revolutionary architectural modifications allow to cope with increasing luminosity and pile-up and fully exploit ATLAS physics potential

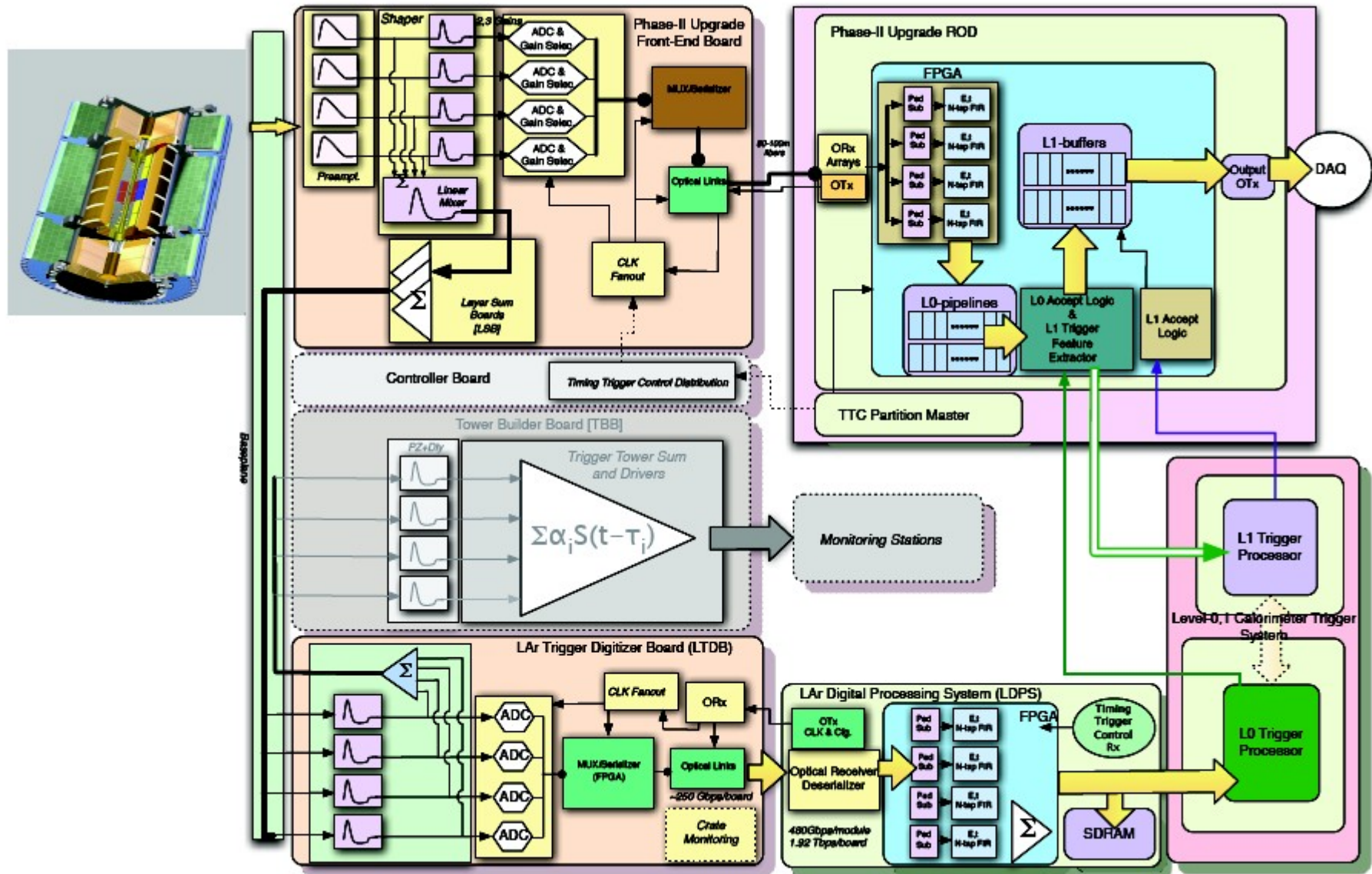
Slides that weren't good  
enough to make it into the  
talk

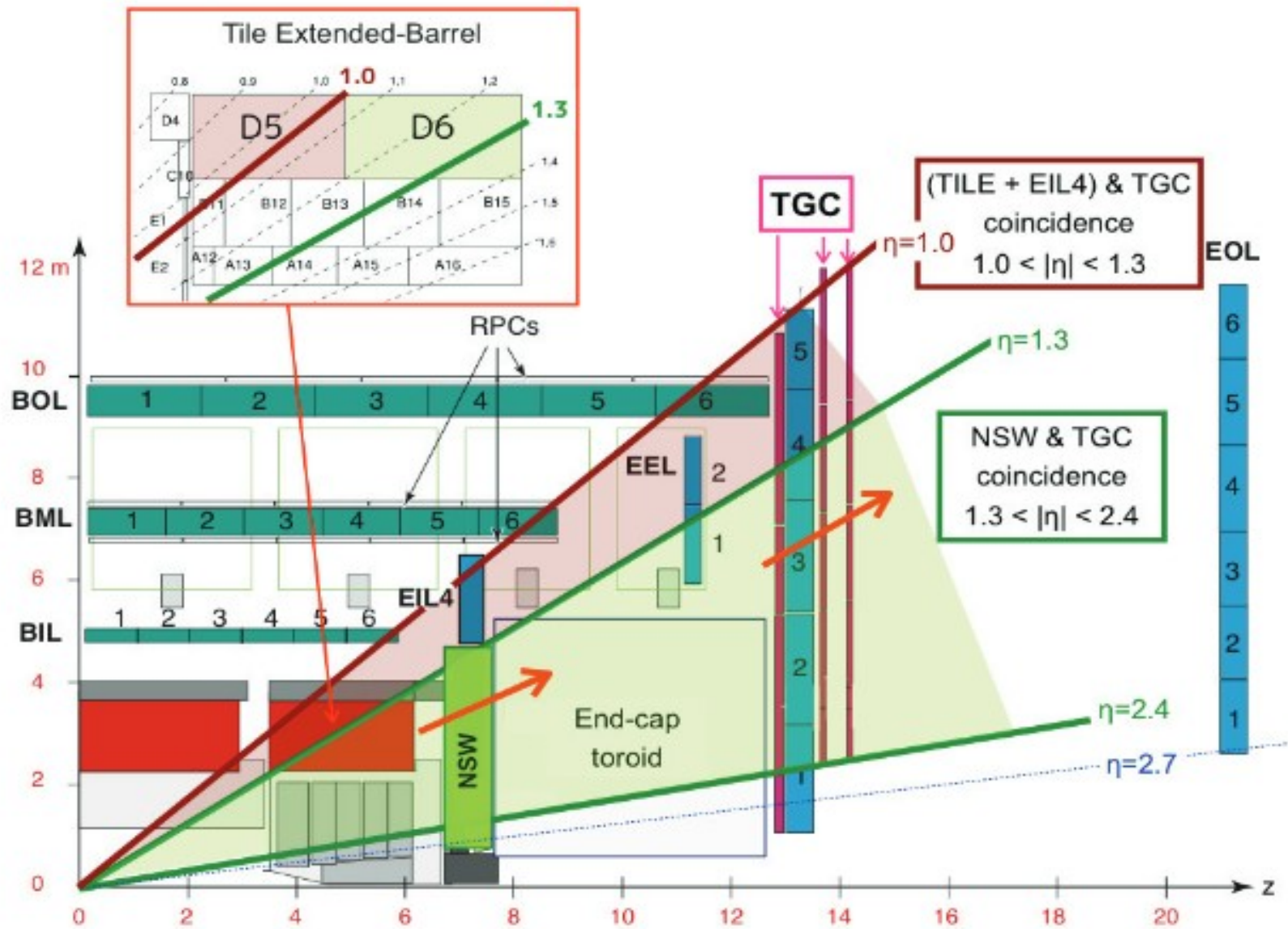
# FELIX as TTC interface





# Phase 2 LAr front-end

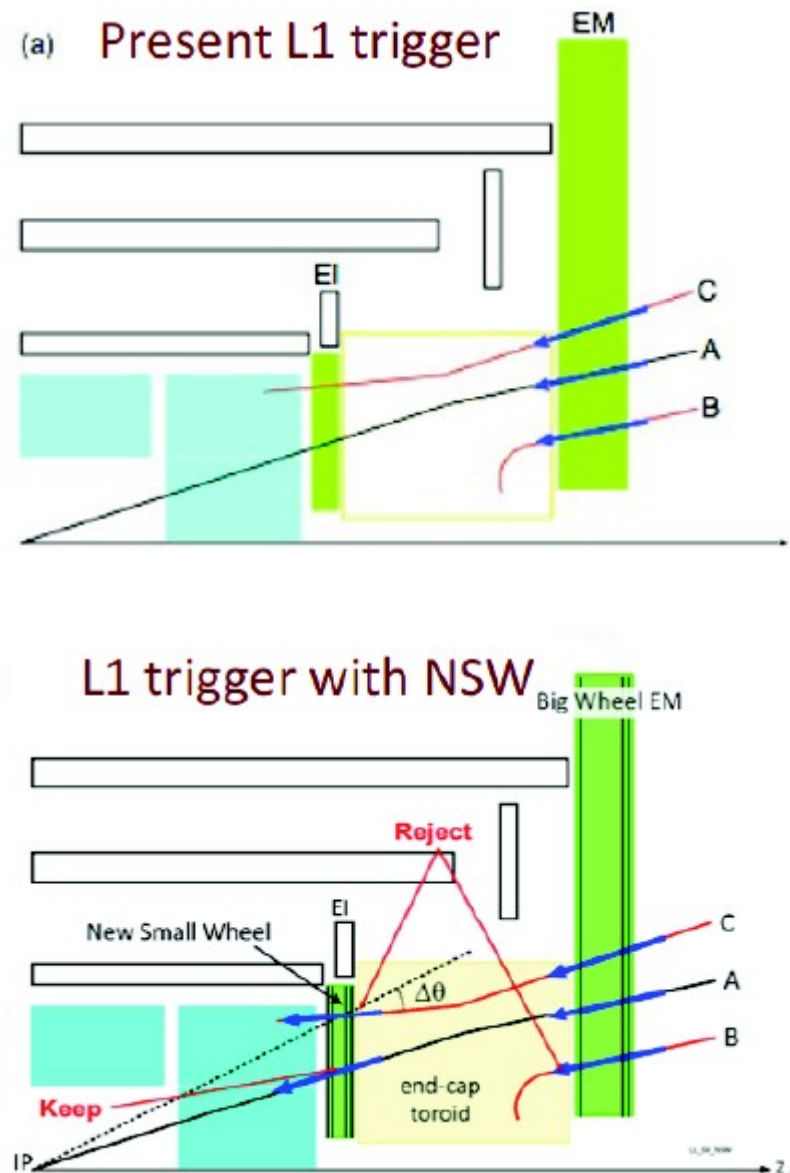




# Phase 1 upgrades of L1 trigger I

- ◆ Muon trigger rate in forward region dominated by fakes
- ◆ New muon detector in the forward area - New Small Wheel:

  - ◆ Detector technologies:
    - Micromegas
    - Small-strips Thin Gap Chambers (sTGC)
  - ◆ New sector logic and interface to Central Trigger

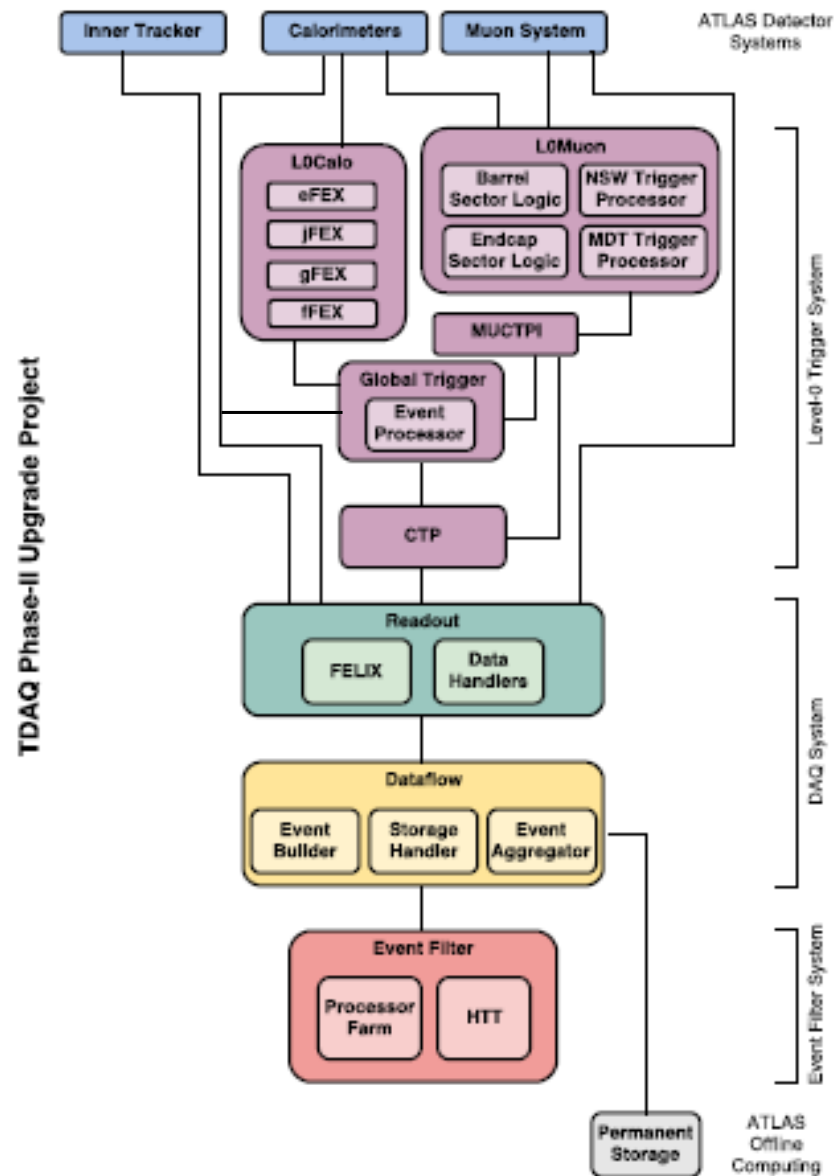


# Phase 2 upgrades of ATLAS trigger

- ◆ Keep one HW and one SW level architecture
- ◆ Both levels see changes!

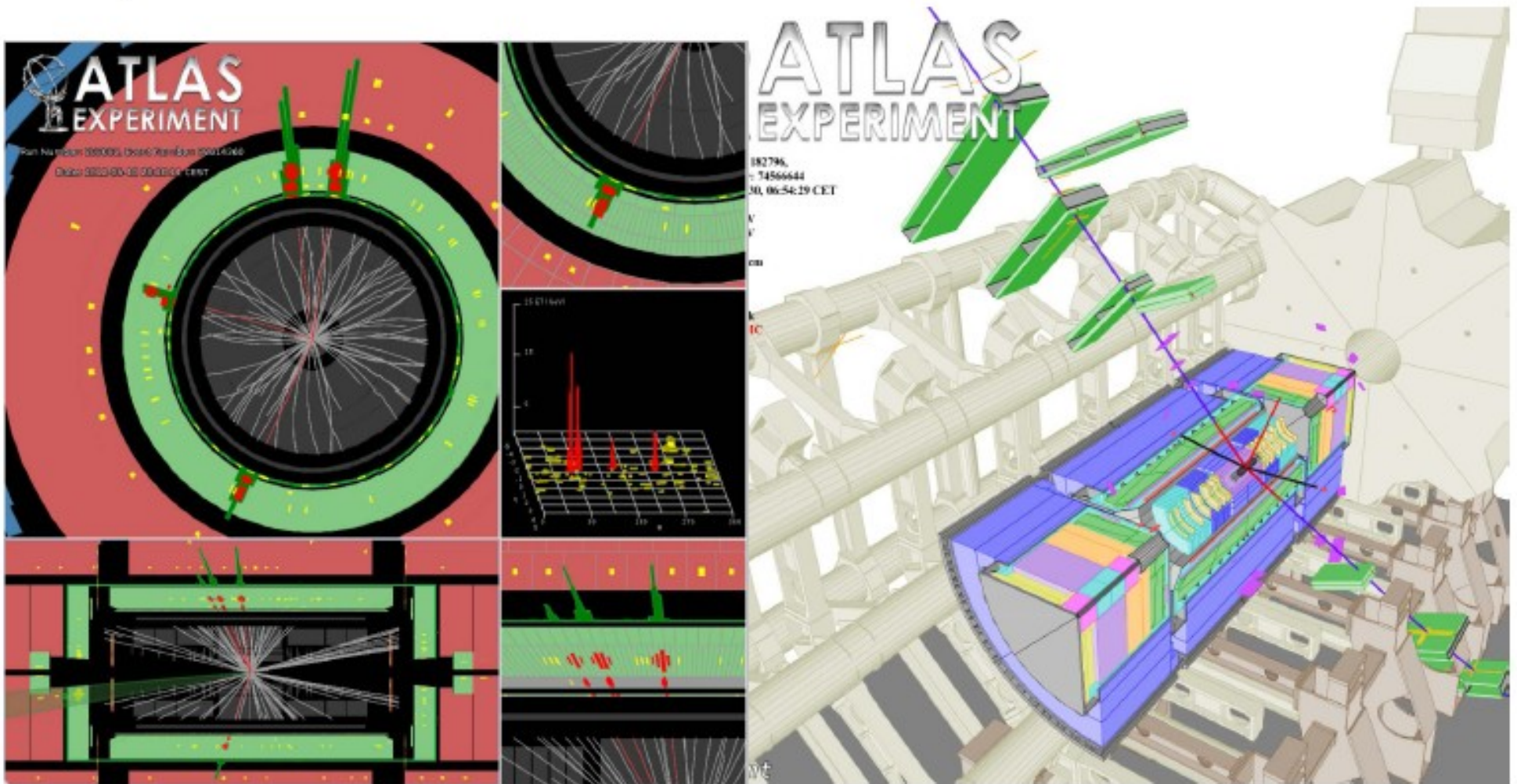
Hardware level:

- ➔ Changes name (L1 to L0 :-)
- ◆ New Global trigger processor
  - ➔ Time multiplexed architecture
- ◆ (possible) new Timing Detector (High Granularity Timing Detector, HGTD)
- ◆ Muon Drift Tube (MDT) information added to trigger
- ◆ New Resistive plate chambers in the barrel to improve muon triggering

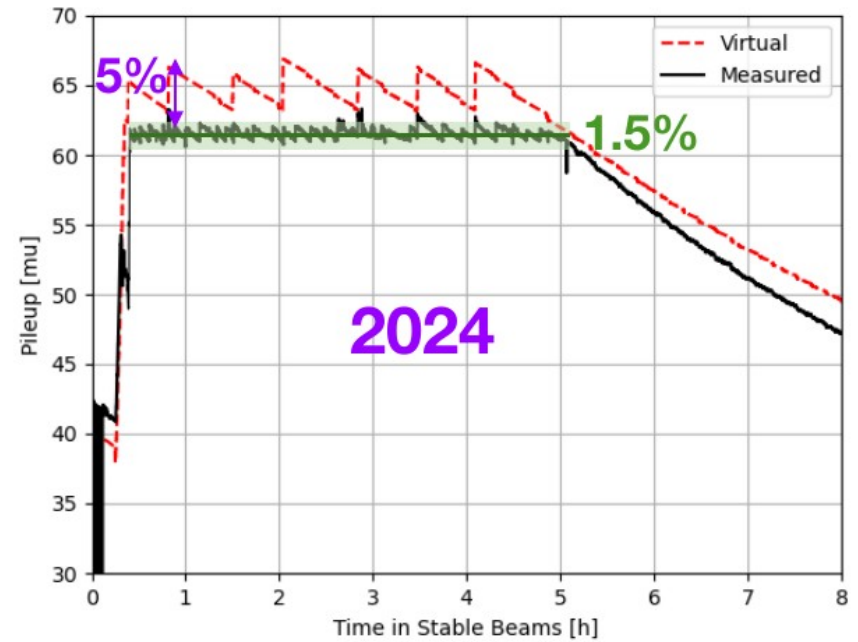
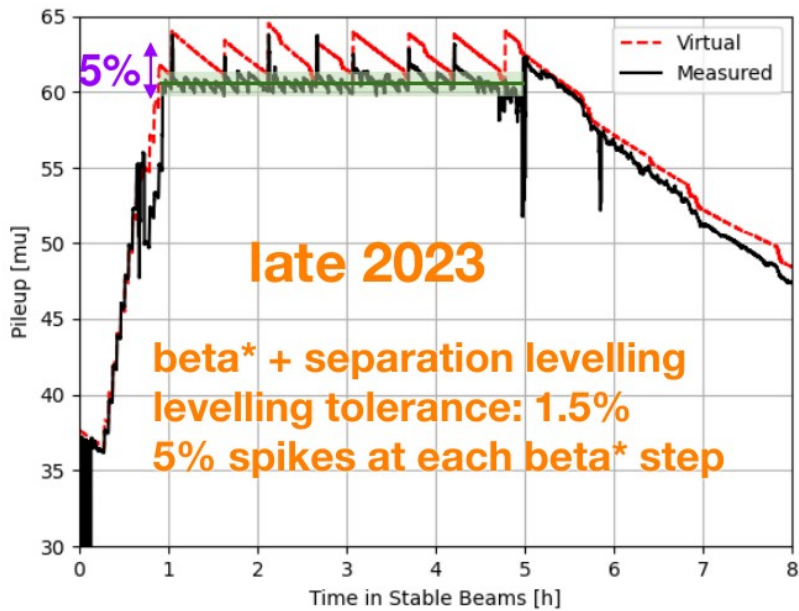




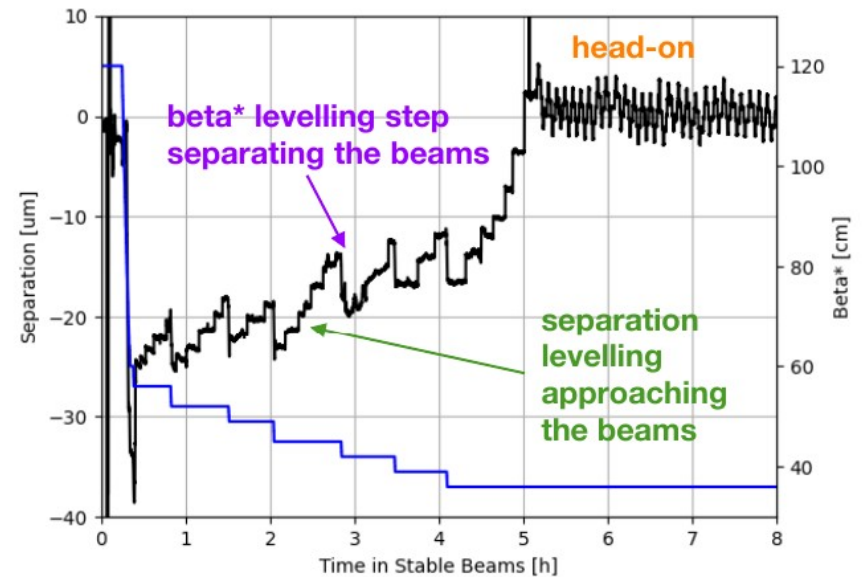
# Regions of Interest (RoIs)

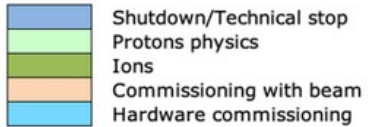
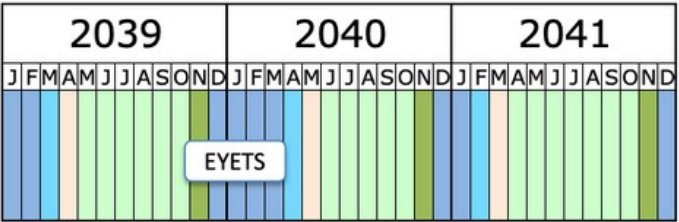
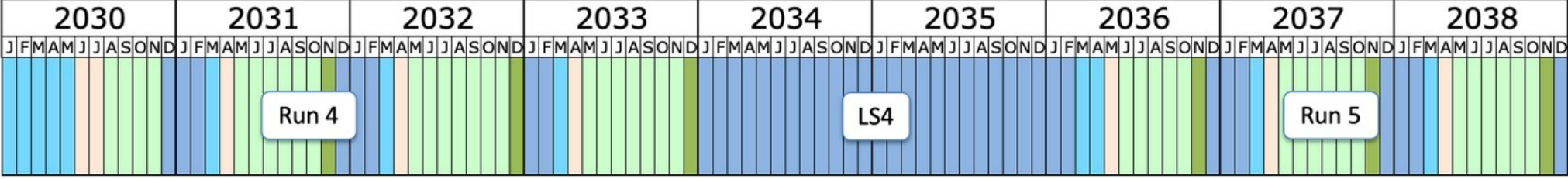






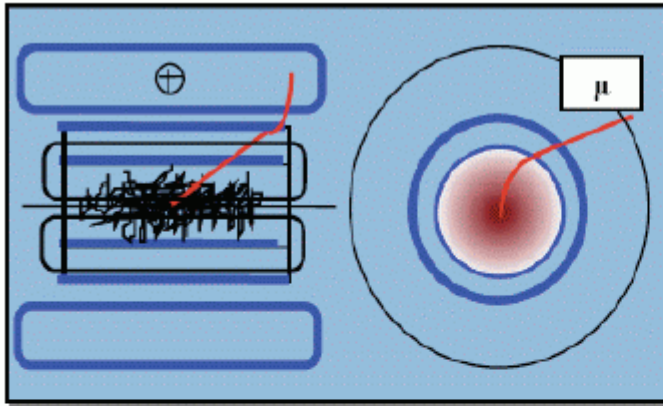
- Levelling strategy developing over time
- Recently combination of two effects
  - ➔ Separation of beams
  - ➔  $\beta^*$  separation



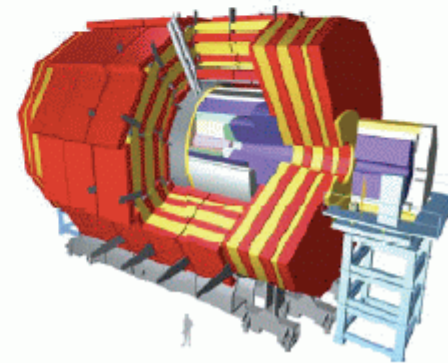
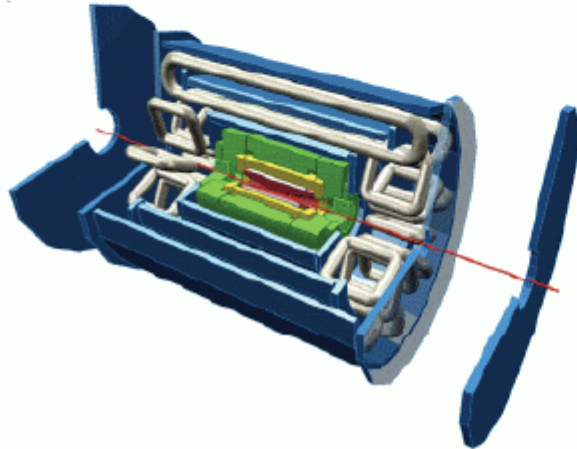
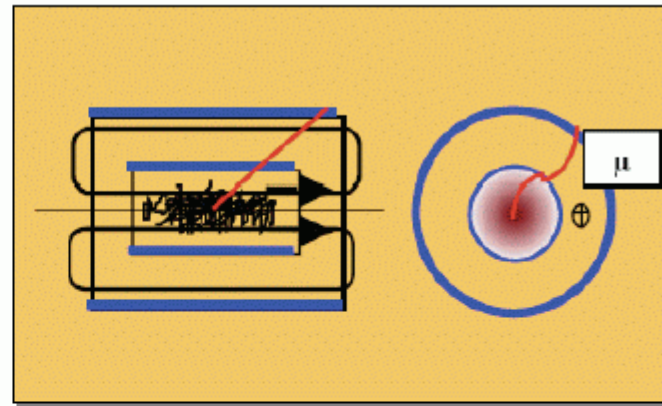


Last update: November 24

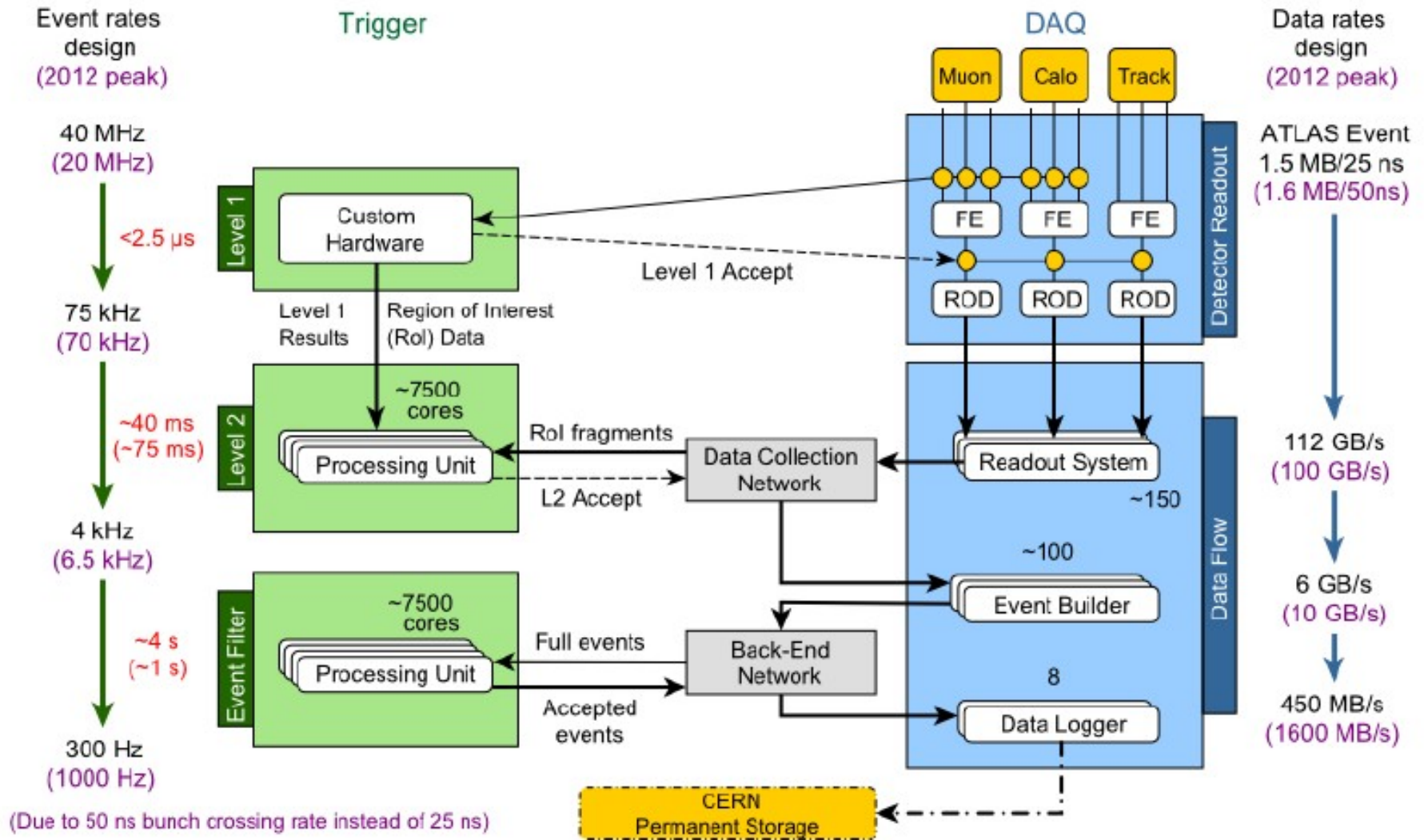
## A Toroidal LHC Apparatus



## Compact Muon Solenoid

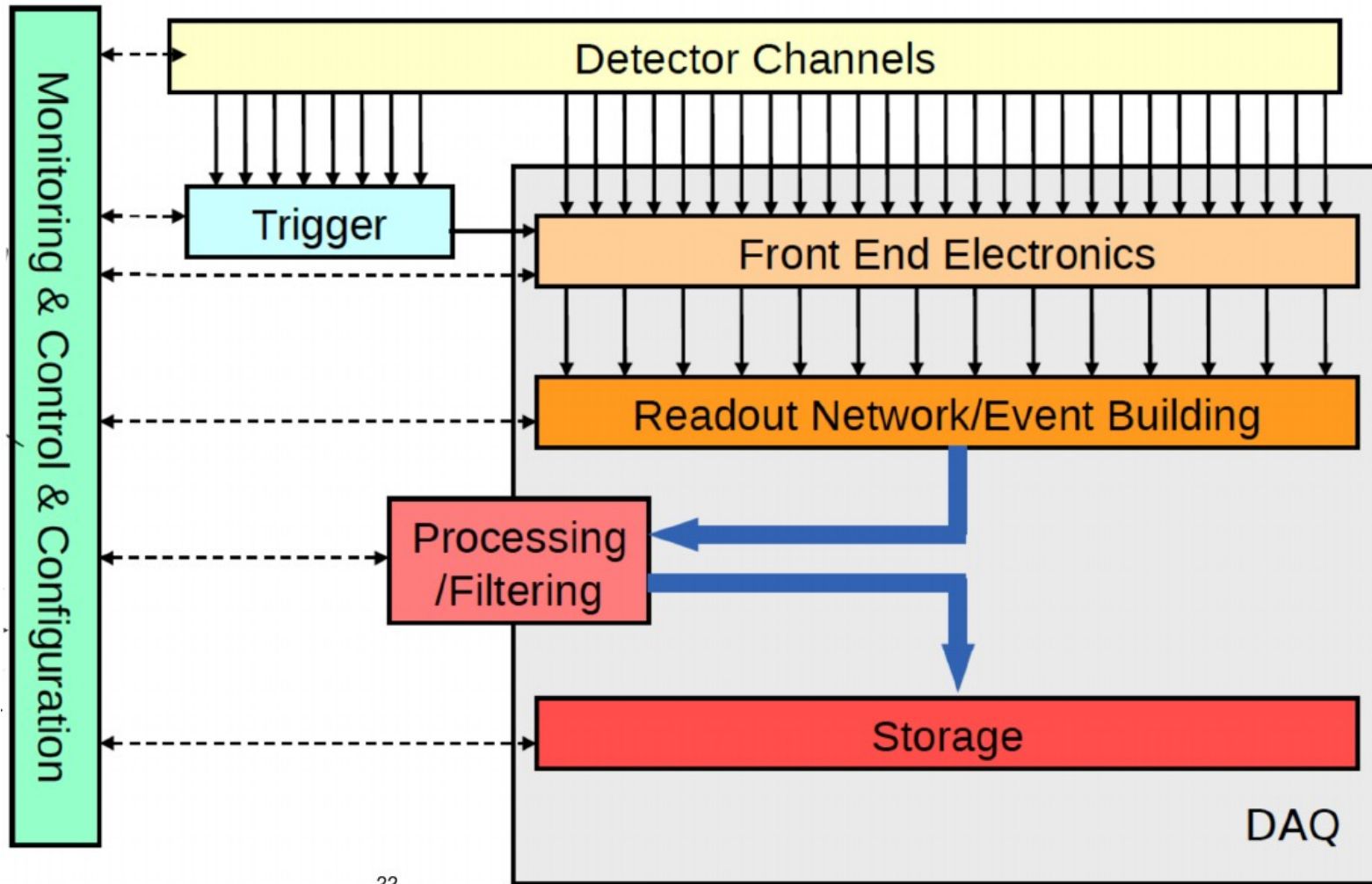


# High Level Trigger during Run1





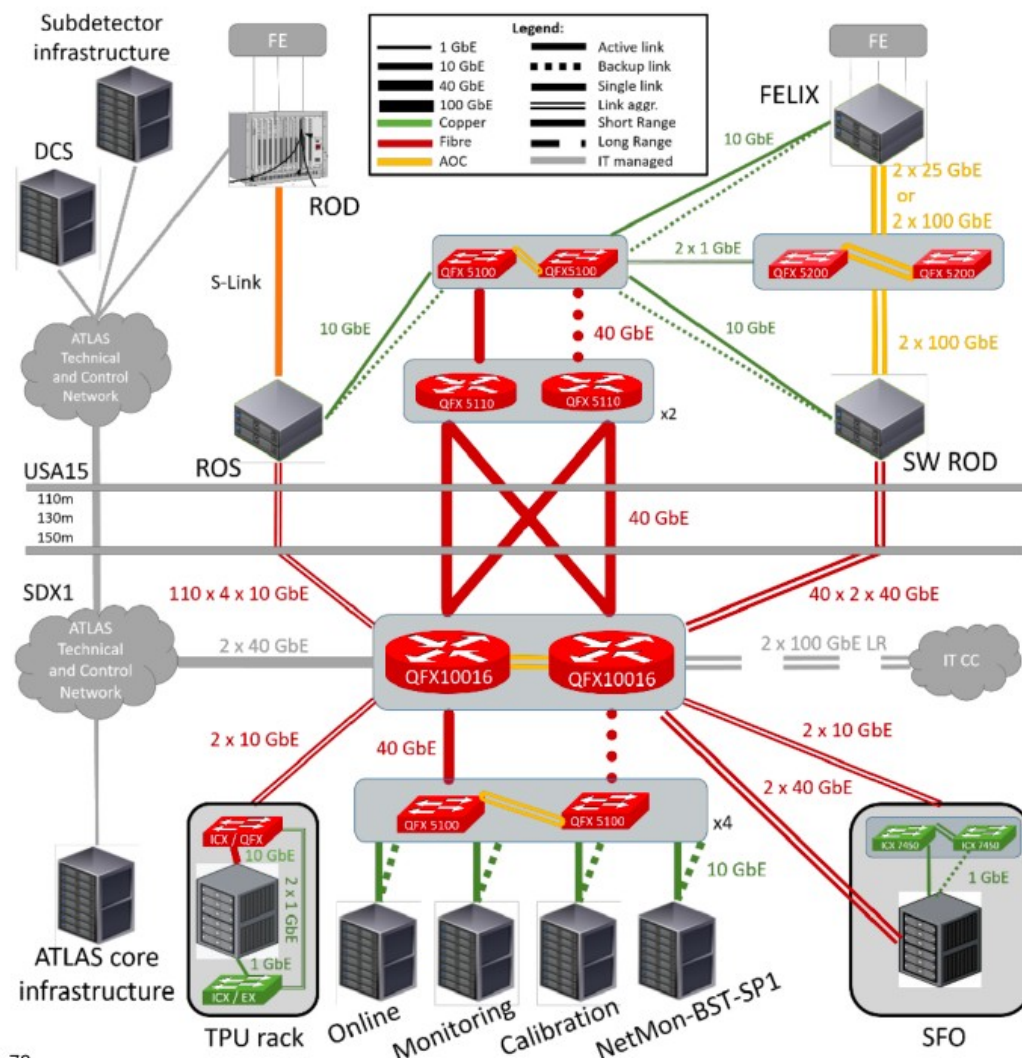
# High Level trigger



22

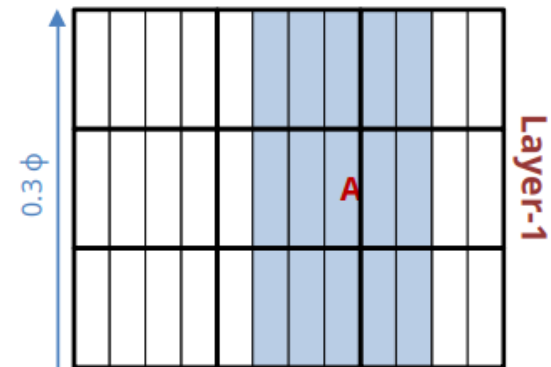
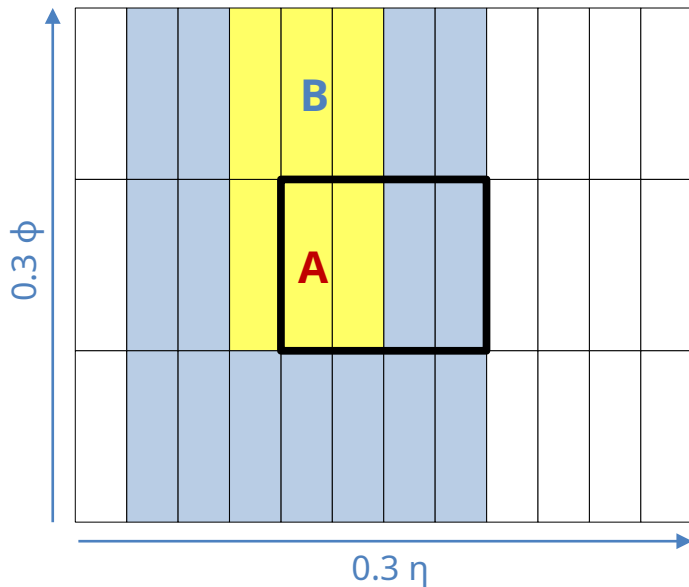
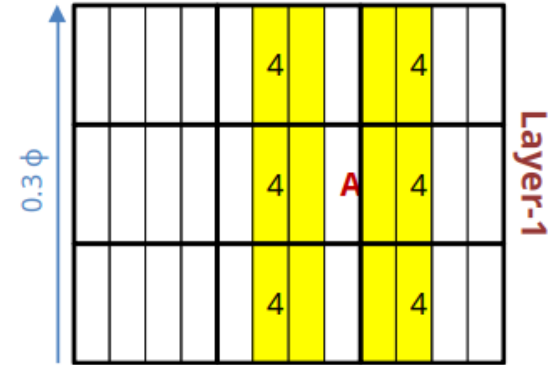
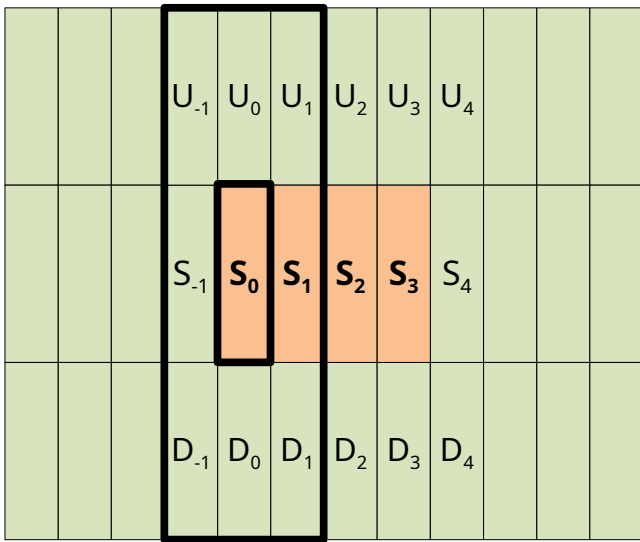
# The DAQ network

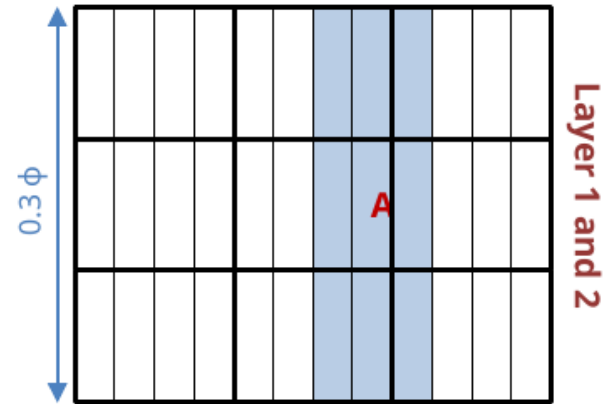
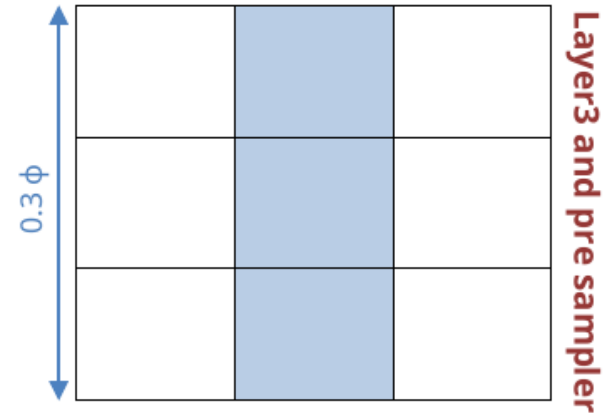
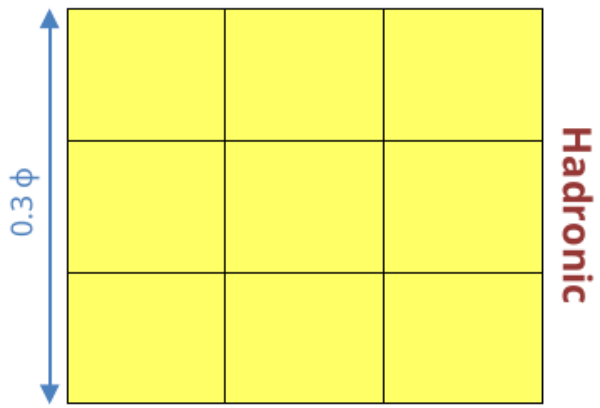
- The **network system is the backbone** of the ATLAS DAQ system
  - Multi-gigabit per second Ethernet infrastructure
  - Focus on high availability and performance
- Spans from USA15 to SDX1
  - Hundreds of > 150m long fibers
- Different virtual networks are provided
  - Main ones are DAQ **control network** for TDAQ control traffic and DAQ **data network** for Physics data traffic
  - Great degree of redundancy, can cope with all foreseeable single-component faults



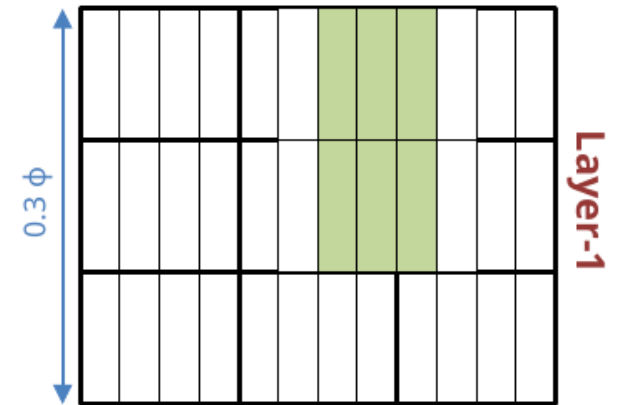
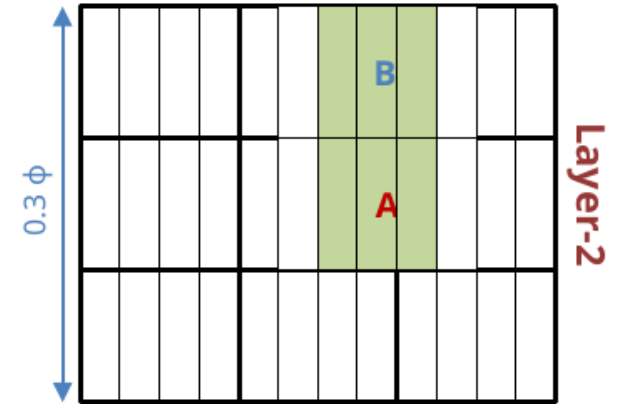
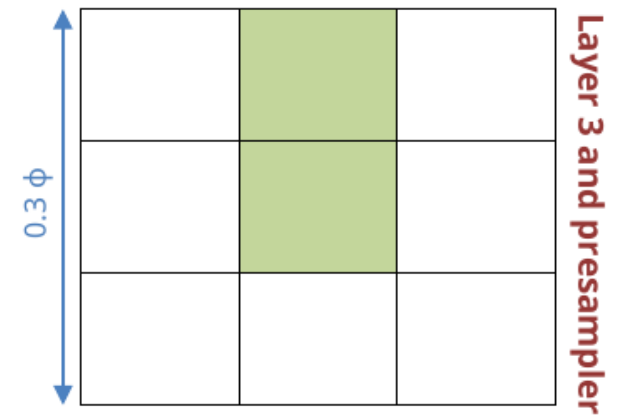
70

# eFEX electron finding algorithm





Hadronic veto



Cluster energy