

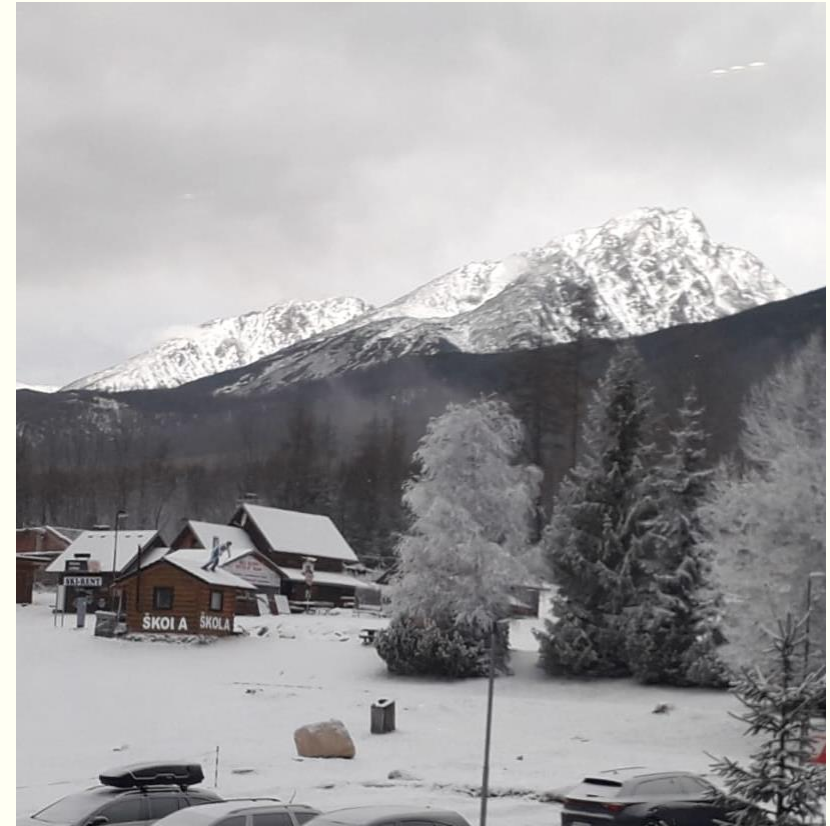


# ATLAS TRIGGER UPGRADES

Stephen Hillier (University of Birmingham)  
on behalf of the ATLAS Collaboration



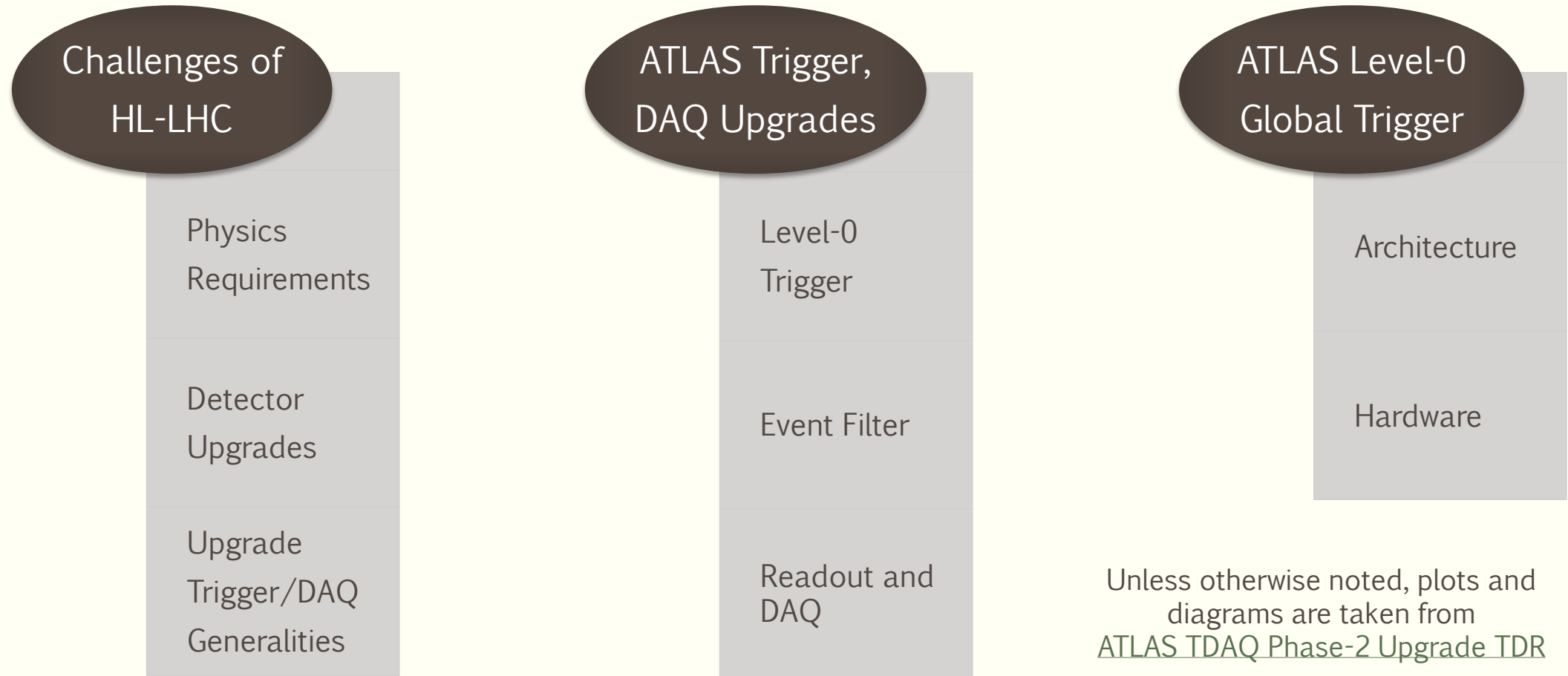
UNIVERSITY OF  
BIRMINGHAM



# Overview of talk

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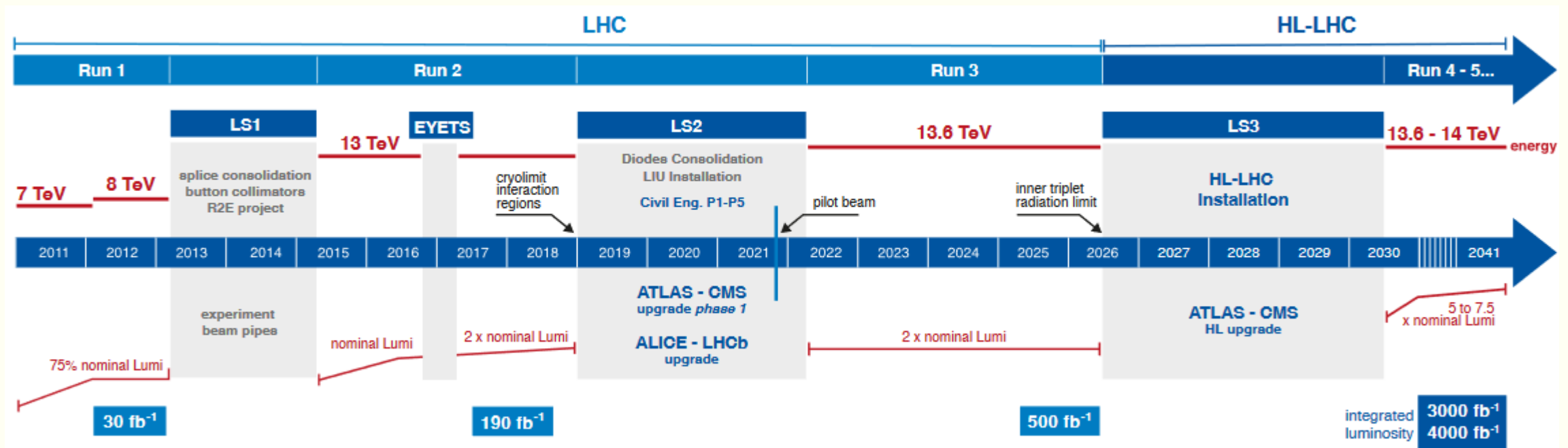
# CHALLENGES OF HL-LHC

And a generic guide to solutions

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# How did we get here?

- Never forget that triggering at LHC is already a great achievement
  - Average of 65 proton-proton collisions every 25 ns
    - Already at 2+ times nominal LHC instantaneous luminosity
  - Synchronisation of trigger and readout to select correct data associated to interesting event
  - Data spread over multiple time-slices at different points of detector (and buffers)



# Triggering Challenges of High-Luminosity LHC

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- What makes HL-LHC harder?
- Luminosity increases by  $\sim 3.5$ 
  - For the same physics (same trigger menu) record at least 3.5 times rate
- Energy potentially increases to 14 TeV
  - Small increase in cross-sections
- Physics signatures become harder to distinguish
  - Denser particle flow environments
  - Greater pile-up effects and ambiguities
- Physics goals more challenging
  - Easier channels already well covered in initial LHC running periods
  - Ambition to push to lower thresholds and more complex physics signatures

# Triggering Challenges of High-Luminosity: Mitigations

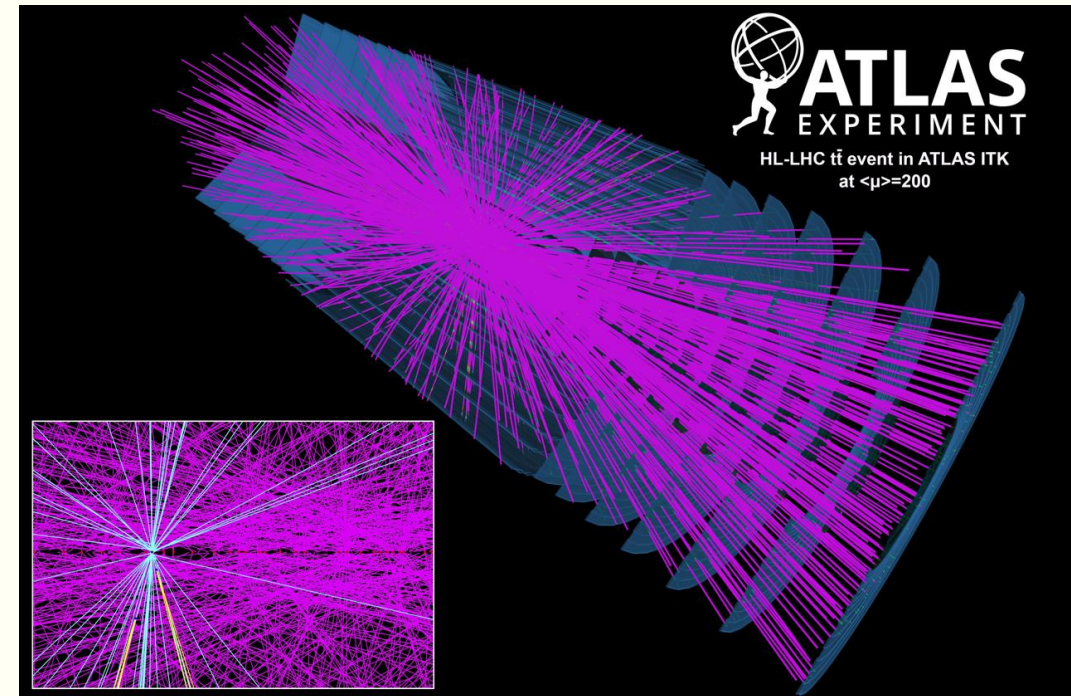
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- How do we solve these challenges?
- Luminosity increases by  $\sim 3.5$ 
  - For the same physics (same trigger menu) record at least 3.5 times rate **Record more events, x 3.5**
- Energy potentially increases to 14 TeV
  - Small increase in cross-sections **Record more events, say x 4**
- Physics signatures become harder to distinguish
  - Denser particle flow environments
  - Greater pile-up effects and ambiguities **Increase detector (and trigger) granularity**
- Physics goals more challenging
  - Easier channels already well covered in initial LHC running periods **Record more events, x 5**
  - Ambition to push to lower thresholds and more complex physics signatures **Be more selective**

# High Pile-up and Tracking

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- Pile-up ( $\mu$ ) increases from current  $\sim 65$  to  $\sim 200$  interactions per bunch crossing
- Requires higher granularity tracking
  - Old tracker reaching end of lifetime
- New Inner Tracker (ITK) entirely Silicon detector
  - Shorter strips, more channels
  - 5.1G channels pixels, 60M channels strips
    - c.f. current 92M and 6M
  - Also covers larger angular range
    - $\eta$  up to 4.0 rather than 2.5
  - Higher radiation tolerance
- Consequence for Trigger/DAQ
  - Increased data size (about 2.5 x current)
  - Large combinatorial problem to extract tracks - High Level Trigger (EF) only



Simulated Top Event: [UNSG-2021-58](#)

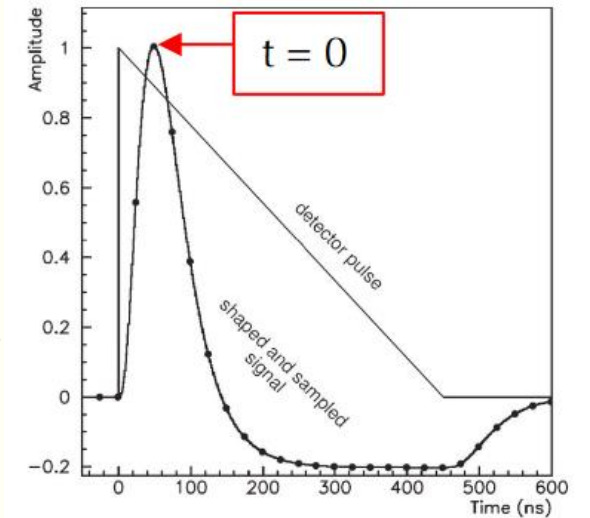


# High Pile-up and Calorimetry

- Consequences of pile-up for calorimetry are not so obvious
  - Occupancy not as high as tracking... mostly (see Forward Calorimeter)
  - Orders of magnitude fewer channels

- However, it's not just about in-time pile-up
  - Calorimeter signals are shaped
  - Stretched over several bunch-crossings
  - Shaped to give best energy resolution *at nominal luminosity*

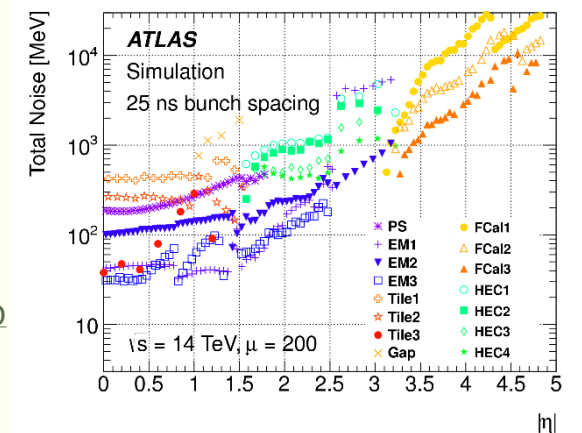
from ATLAS  
Liquid Argon TDR



- Out-of-time pileup degrades energy resolution, increases noise
  - Affects all levels, trigger and offline reconstruction
  - Particularly for energy sums used in first level trigger

- Detector won't be upgraded
  - The most that can be done is improve electronics

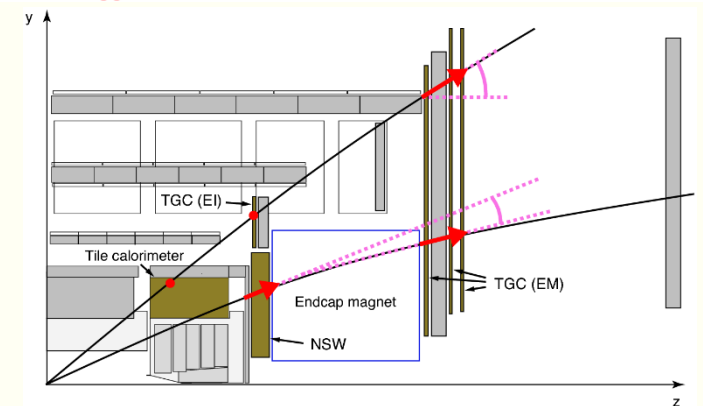
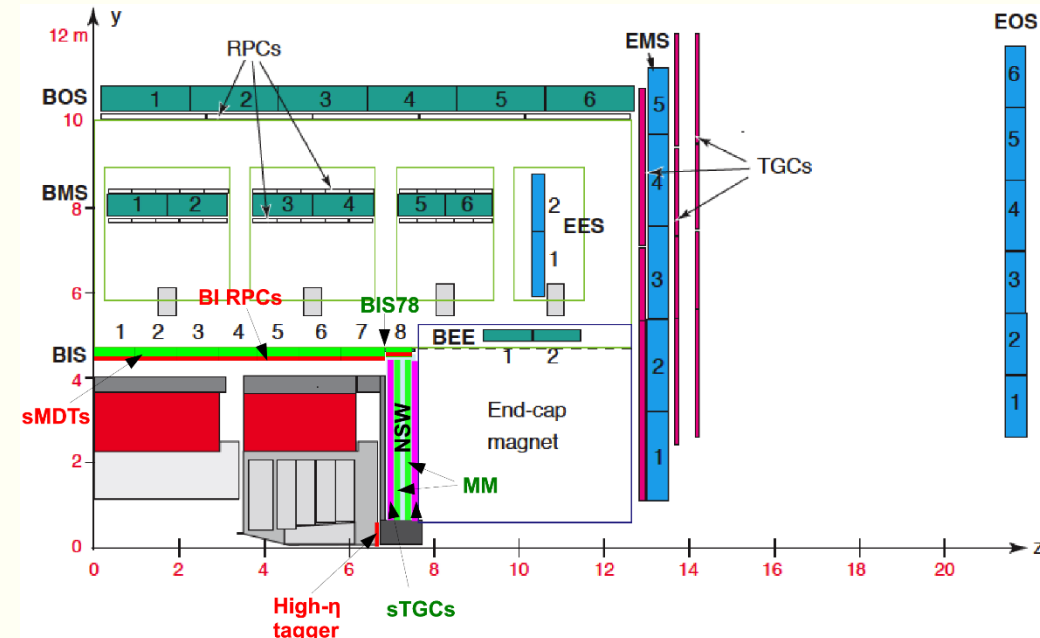
calorimeter pile-up  
'noise' at  $\mu = 200$





# High Pile-up and Muon Detection

- Again, physics occupancy is not high
- Issues limiting trigger performance at HL-LHC
  - Coverage and chamber aging
  - Running with reduced voltage, loosened coincidence
  - Beam background generating fake triggers
- Requires additional chambers and improved logic
  - Fill in existing coverage gaps
  - Expected efficiency x acceptance increase 65% to 95%
  - Better background rejection, particularly in endcap
- Current muon system will mostly be in place
  - Including Phase-1 New Small Wheel upgrade and trigger logic
  - Original MDT (precision) chambers included in Level-0 trigger



# Triggering Challenges of High-Luminosity: Phase-2 Upgrade

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- How do these solutions affect Trigger/DAQ?
- Luminosity increases by  $\sim 3.5$ 
  - For the same physics (same trigger menu) record at least 3.5 times rate **Record more events, x 3.5**
- Energy potentially increases to 14 TeV
  - Small increase in cross-sections **Record more events, say x 4**
- Physics signatures become harder to distinguish
  - Denser particle flow environments
  - Greater pile-up effects and ambiguities **Increase detector (and trigger) granularity**
- Physics goals more challenging
  - Easier channels already well covered in initial LHC running periods **Record more events, x 5**
  - Ambition to push to lower thresholds and more complex physics signatures **Be more selective**

# Triggering Challenges of High-Luminosity LHC: DAQ

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- How do these solutions affect DAQ? **Increase DAQ data rates (to record, approximate)**
  - Luminosity increases by  $\sim 3.5$ 
    - For the same physics (same trigger menu) record at least 3.5 times rate **current x 3.5**
  - Energy potentially increases to 14 TeV
    - Small increase in cross-sections **current x 4.0**
  - Physics signatures become harder to distinguish
    - Denser particle flow environments
    - Greater pile-up effects and ambiguities **current x 4.0 x 2.5 = 10**
  - Physics goals more challenging
    - Easier channels already well covered in initial LHC running periods
    - Ambition to push to lower thresholds and more complex physics signatures **current x 5.0 x 2.5 = 12.5**
- 4 GB/s increase to 50 GB/s**

# Triggering Challenges of High-Luminosity LHC: L0 to EF

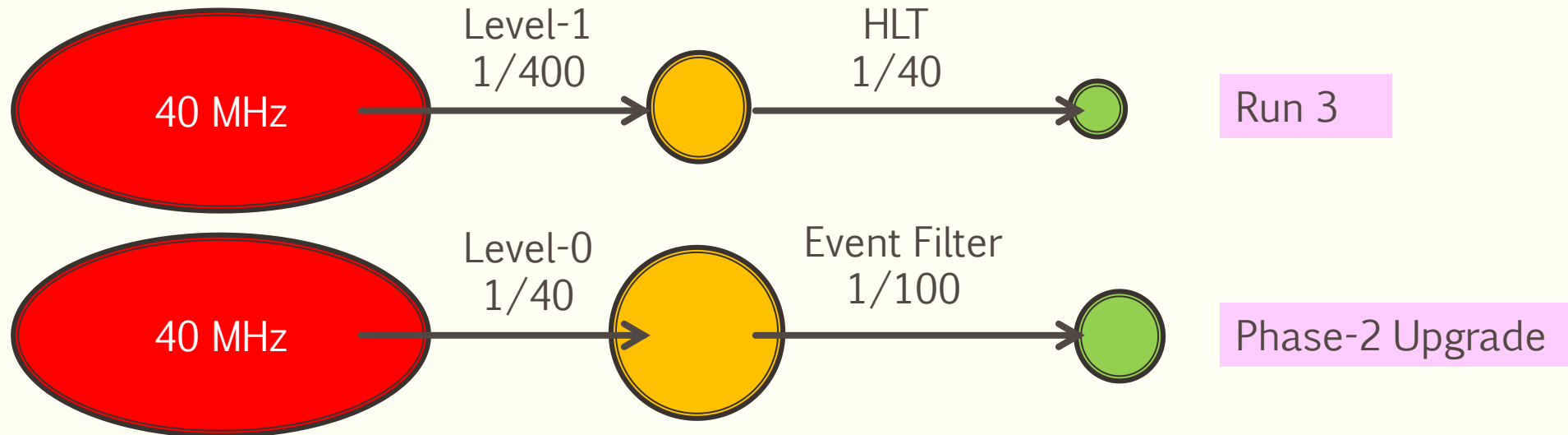
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- How do these solutions affect Level-1 Trigger?  
**Level-0 rate increase, currently ~100 kHz (Level-1)**
  - Luminosity increases by ~3.5
    - For the same physics (same trigger menu) record at least 3.5 times rate **350 kHz**
  - Energy potentially increases to 14 TeV
    - Small increase in cross-sections **400 kHz**
  - Physics signatures become harder to distinguish
    - Denser particle flow environments
    - Greater pile-up effects and ambiguities **500+ kHz** **due to non-linearities**
  - Physics goals more challenging
    - Easier channels already well covered in initial LHC running periods
    - Ambition to push to lower thresholds and more complex physics signatures **1MHz = 10 x current**
- High Level Trigger input 0.2 TB/s increase to 5 TB/s**

# Higher trigger rates, less rate reduction, more dataflow

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- The fraction of events passing each trigger level will be higher than current system
  - Necessarily, since interesting physics is more common
  - But not necessarily easier to distinguish
    - EF has extra help from improved tracking
    - L0 does not use tracking data, relies on improvements elsewhere
- Dataflow at all levels needs to be increased – enhanced readout/dataflow paradigm



# Time to think: more latency, more buffering

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- To improve trigger algorithms, need new hardware and more time
- Solution, extend first level latency
  - Current (Level-1) latency  $2.5 \mu\text{s}$  (100 LHC clock ticks)
  - Phase-2 (Level-0) latency  $10 \mu\text{s}$
  - Increase is even more significant since signal delays eat up at least  $1 \mu\text{s}$
- Event Filter also requires more powerful algorithms and CPUs
  - May be able to cope with traditional CPU farm
  - Explore other architectures, GPU, FPGAs, AI engines
- **All this requires more buffering**
  - Detector front-end buffers larger quantities of data for longer periods
  - Readout system requires larger event data buffering



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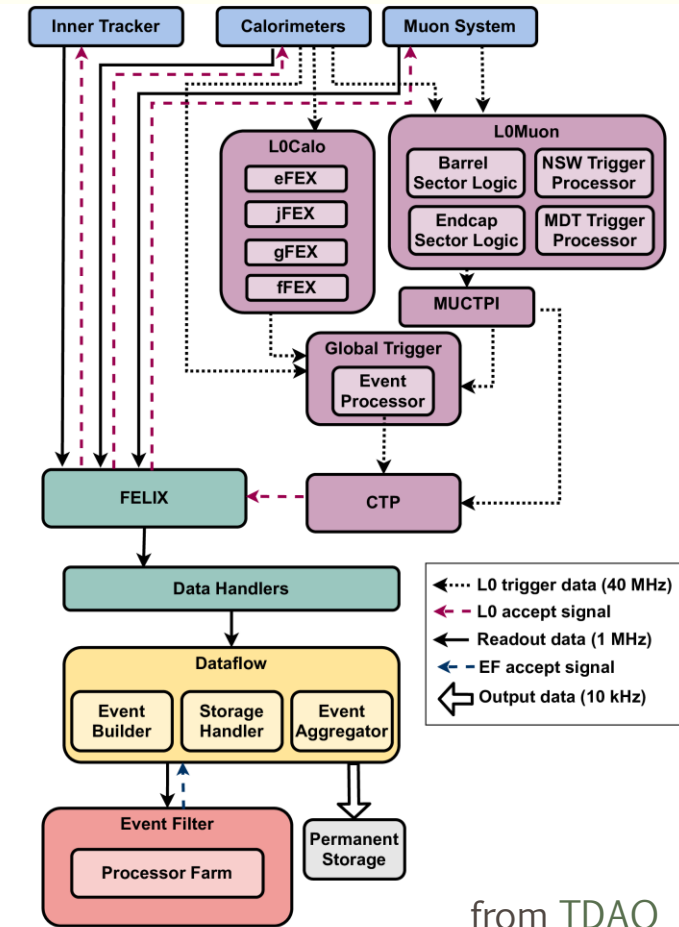
# ATLAS TRIGGER/DAQ UPGRADES

Quick overview of all system plans



# ATLAS TDAQ Architecture for Phase-2

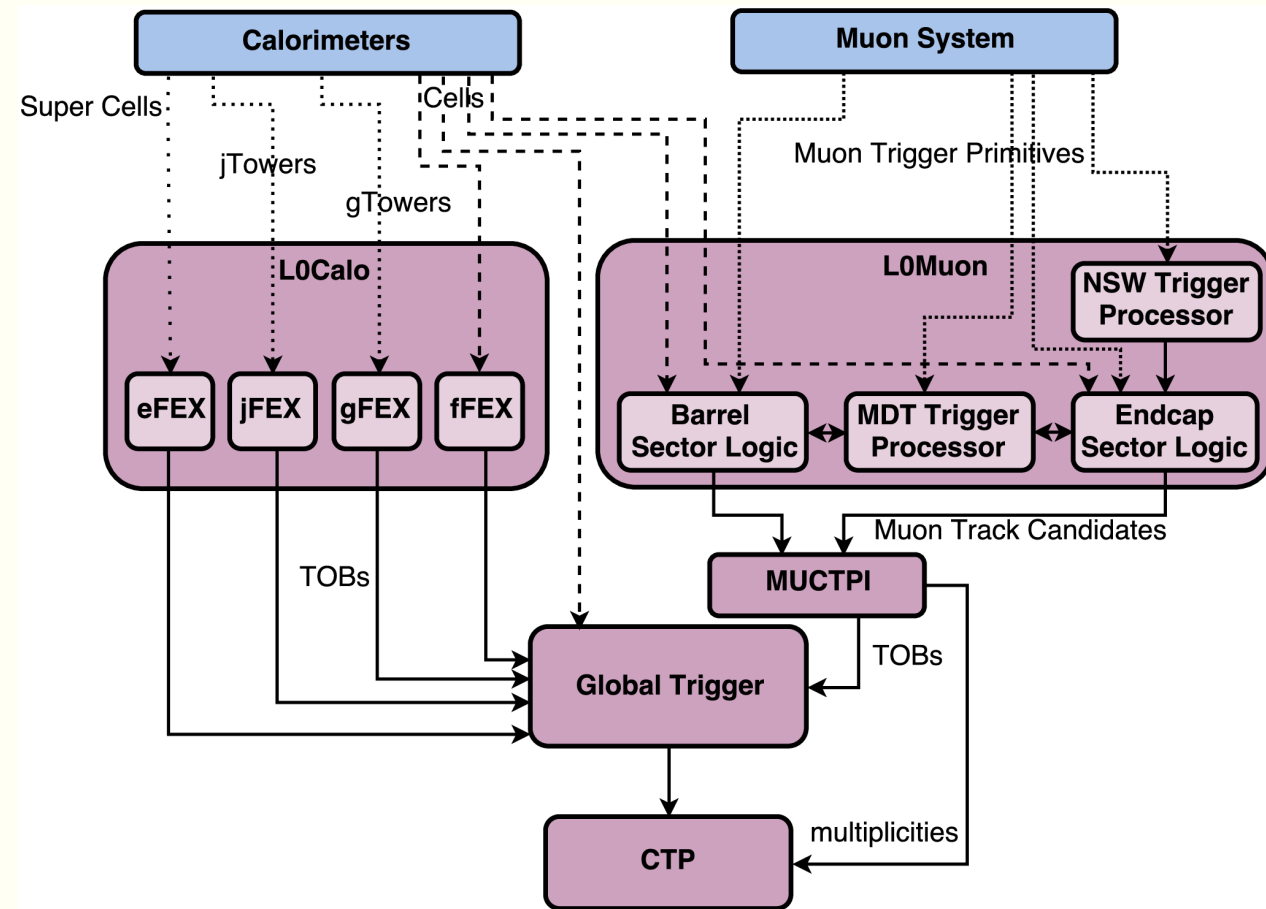
- Overall picture quite similar to the past
  - But all components updated or reprogrammed
  - Handles higher data and trigger rates
  - Some new components to improve trigger decisions
- Hardware Level-0 Trigger** handles full granularity detector data
  - Latency 10  $\mu$ s, input rate 40 MHz, output rate 1 MHz
- Software Event Filter**
  - Input rate 1 MHz, Output rate 10 kHz
- DAQ handled by **upgraded FELIX**
  - All detectors move to low deadtime readout at 1 MHz
  - Event building, data distribution via **Dataflow**



from TDAQ  
TDR amendment

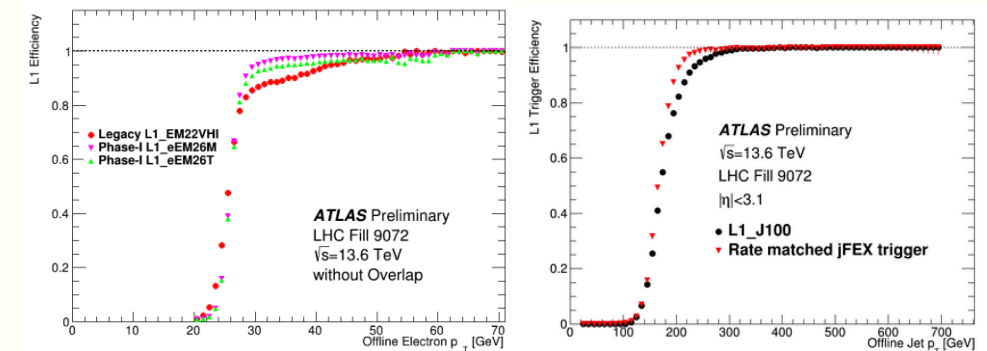
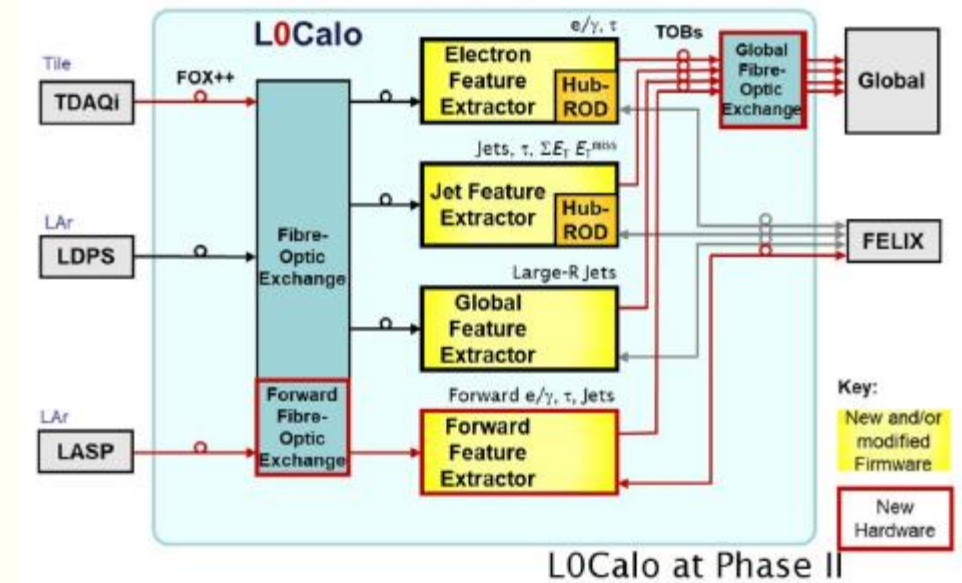
# Level-0 Trigger

- Custom built hardware trigger
  - ATCA based modules
    - c.f. legacy VME based
  - Largely optical signals
    - c.f. legacy largely electrical
  - Optical data speeds up to 25 Gb/s per link
    - c.f. legacy typically up to 10 Gb/s
- ATCA modules with multiple FPGAs
  - Typically FPGAs with System on Chip
  - Potential for including AI engines
- Essentially four separate parts
  - L0Calo: calorimeter signal processing, Phase-1 system plus new module and firmware
  - L0Muon: muon detector processing, all new logic plus additional MDT information
  - L0Global: whole event processing, including full granularity calorimeter and muon data
  - L0CTP: final combinatorial decision, increased number of input items, new timing distribution



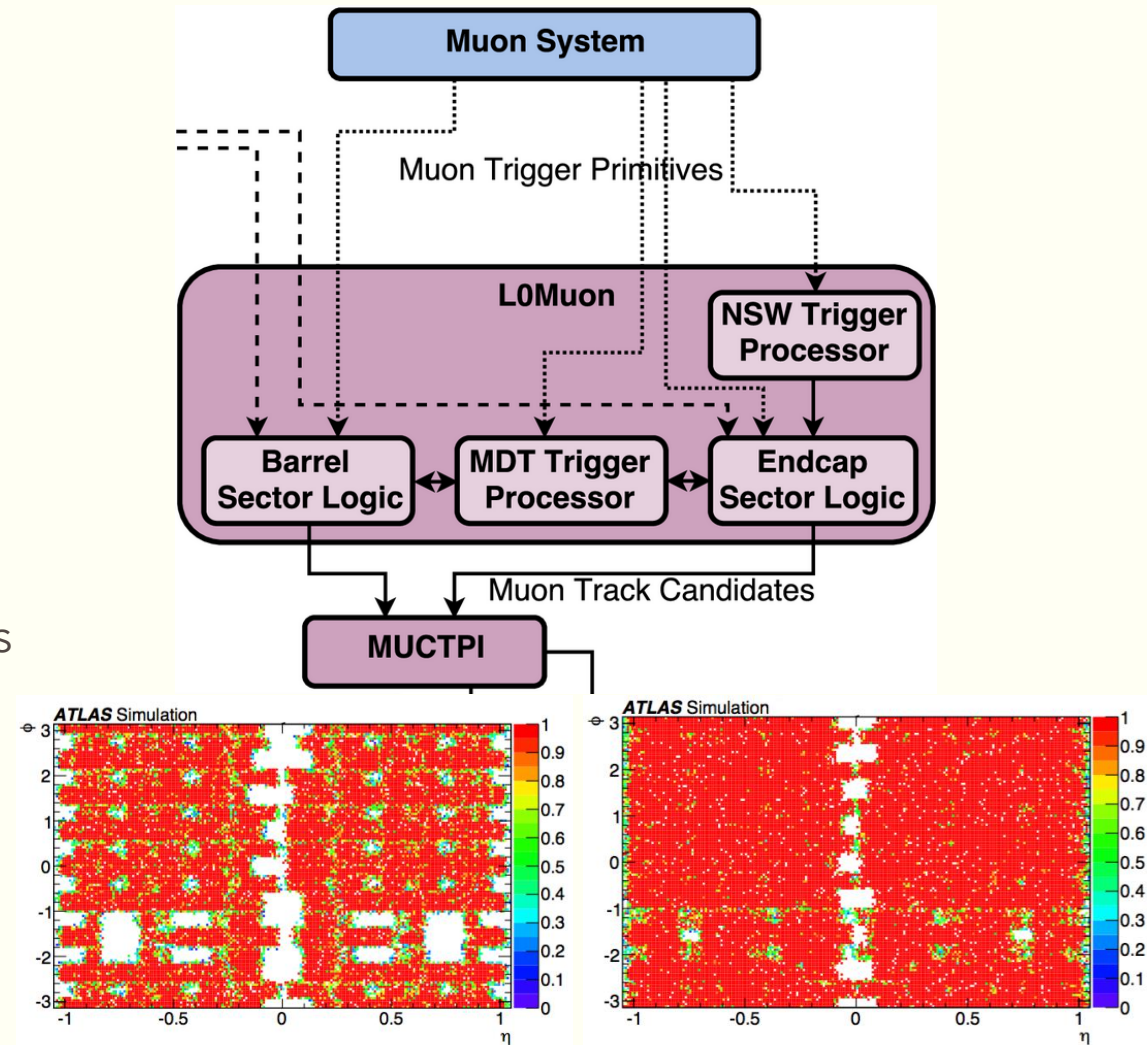
# Level-0 Calorimeter Trigger

- Consist of four Feature Extractors (FEX)
  - Input consists of reduced granularity digital calorimeter data
  - Three FEX systems already in place in Run-3
- Forms Trigger Objects (TOBs) for candidate physics signals
  - Electrons, Photons, Taus in eFEX
  - Jets, Taus, Forward Electrons, Missing Energy in jFEX
  - Large-R Jets, Missing Energy in gFEX
  - Improved Forward objects in fFEX (Phase-2)
- Inputs from Liquid Argon and Tile Calorimeters
  - Complex Optical plant required for signal routing
- Outputs sent as list of TOBs to L0-Global
  - TOB = Trigger Object



# Level-0 Muon Trigger

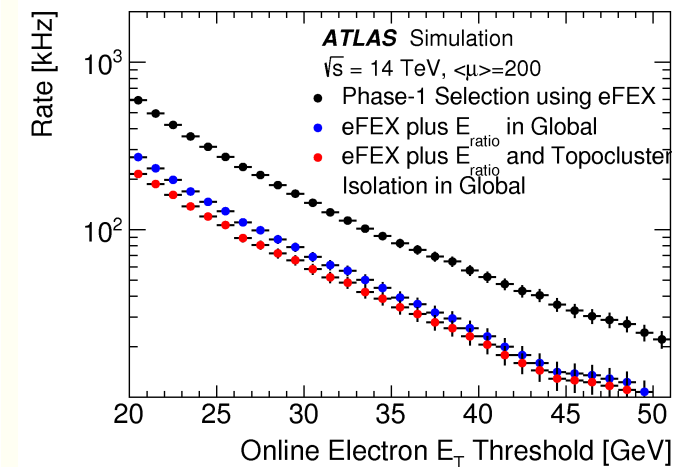
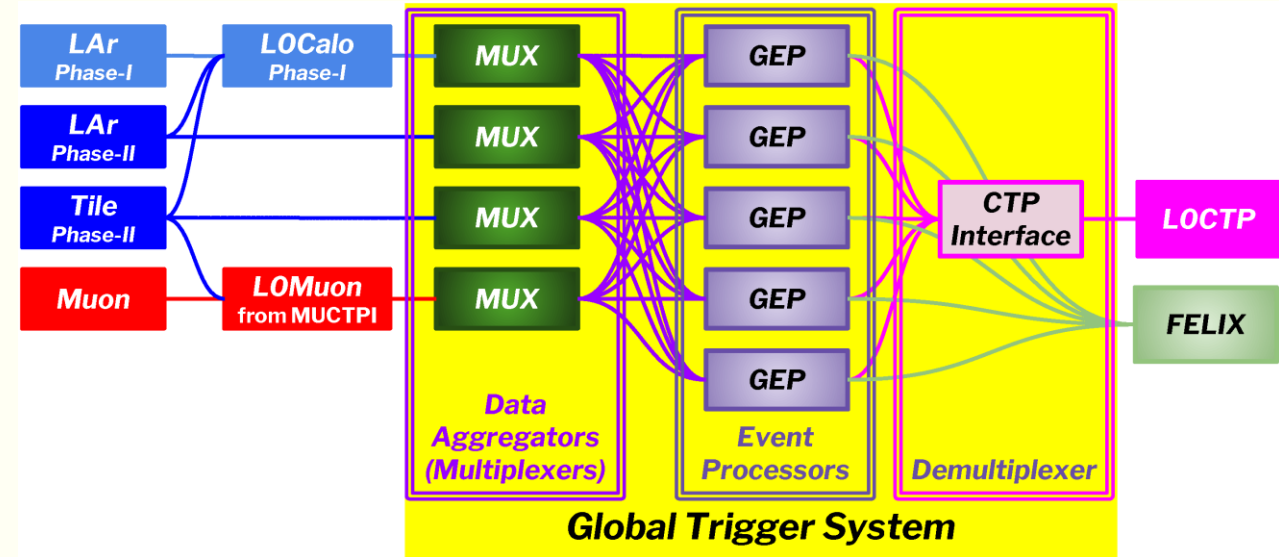
- Several sequential and parallel trigger processors for each part of muon detector
  - New in Phase-2: MDT trigger
  - MDT processing seeded by other detectors
  - New detectors plugging gaps in coverage
    - sMDT, RPC regions
- Improved trigger processing in all regions
  - High granularity data streamed out optically
  - Trigger logic moved off detector
  - Allows for more precise and programmable decisions
  - Reduction of fakes, better efficiency
- Common processing sector logic platform
  - Programmability via FPGAs
- Prototyping and testing well underway



Barrel muon acceptance, Run-3 vs Run-4

# Level-0 Global Trigger

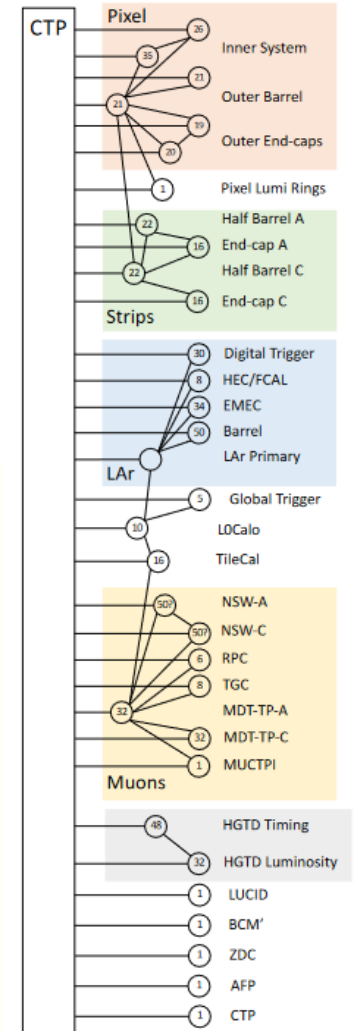
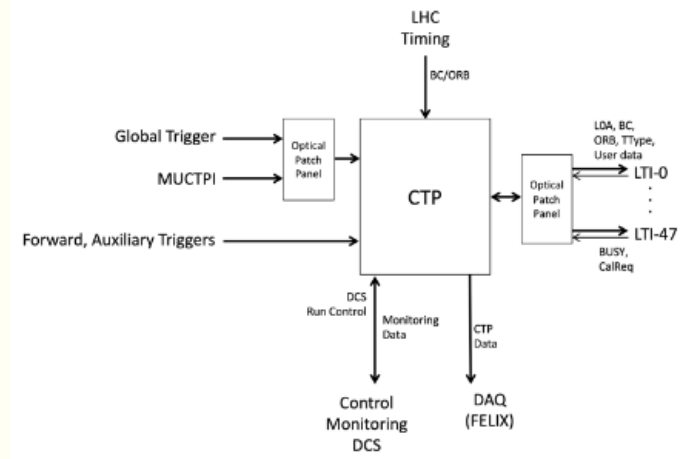
- Time-multiplexed full event processor
  - Input data essentially full calorimeter granularity
- Multiple Global Common Module (GCM) boards behave as Level-0 farm
  - Need to maintain fixed latency
  - Each GCM processes  $1/N$  events
    - $N \sim 50$
- Replaces and enhances current Topological Processor functionality
  - Refines input TOBs with more detailed data and complex algorithms
- Described in detail later





# Level-0 Central Trigger

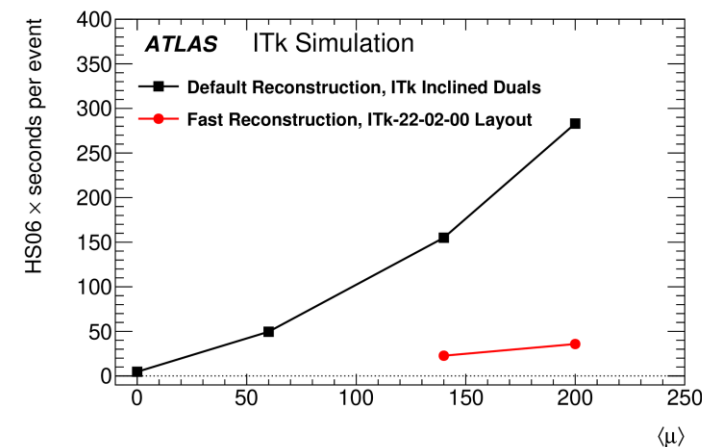
- Responsible for several over-arching functions
  - Final Muon processor combination in MUCTPI
  - Formation of L0Accept based on inputs and Trigger Menu, Central Trigger Processor (CTP)
  - Distribution of clock, synchronisation and decisions Local Trigger Interface (LTI)
- MUCTPI and CTP share common ATCA platform
  - Functionality refined by FPGA load
  - Design based on current MUCTPI ATCA module
- CTP governs overall L0A rate and deadtime
  - More individual trigger inputs, more logic
  - Deadtime requirements looser than current system
    - Bigger demand on detector readout
    - But lower overall deadtime, even at 1 MHz L0A rate



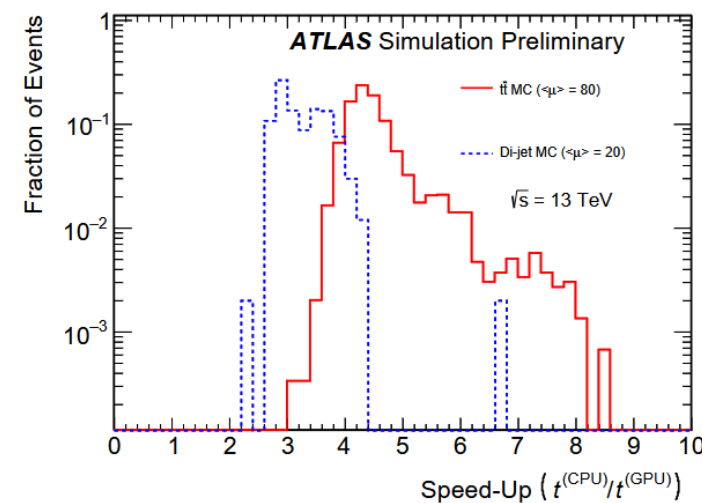
# Event Filter

- Event Filter forms the software level of trigger
  - Reduces 1 MHz L0A rate to 10 kHz recorded data
  - Possibility for higher rate streams with reduced data size
  - Full event data used at 1 MHz
- Typically performed by custom, fast algorithms in CPU farms
  - Exploring possibility of other (hybrid) architectures
    - GPU enhancement for some algorithms
    - FPGA accelerators being studied
  - Increased applicability of Machine Learning techniques
  - Larger data size provides opportunities (and challenges)
    - Particularly in Inner Tracker
    - Processing time very sensitive to pile-up levels

CPU optimisation  
from [TDAQ](#)  
[TDR amendment](#)



GPU speed-up  
from [ATL-DAQ-PROC-2022-002](#)





# Event Filter Tracking Evaluation

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- Inner Tracker has vastly more data
  - And also far more tracks
- Fast tracking has dedicated R&D task-force to evaluate architecture
  - CPU vs GPU vs FPGA, accelerator technologies
    - Focussed on AMD Xilinx FPGAs
  - Design of common language/interfaces for each possibility
- Multiple demonstrators benchmarking tracking algorithms
  - Seeding, track finding/fitting, pattern recognition, ambiguity removal
  - Neural network options considered
  - Exploring usage of High Level Synthesis (HLS)
- Common experiment independent tracking project, **ACTS**
  - **A** **C**ommon **T**racking **S**oftware



# Readout System: FELIX

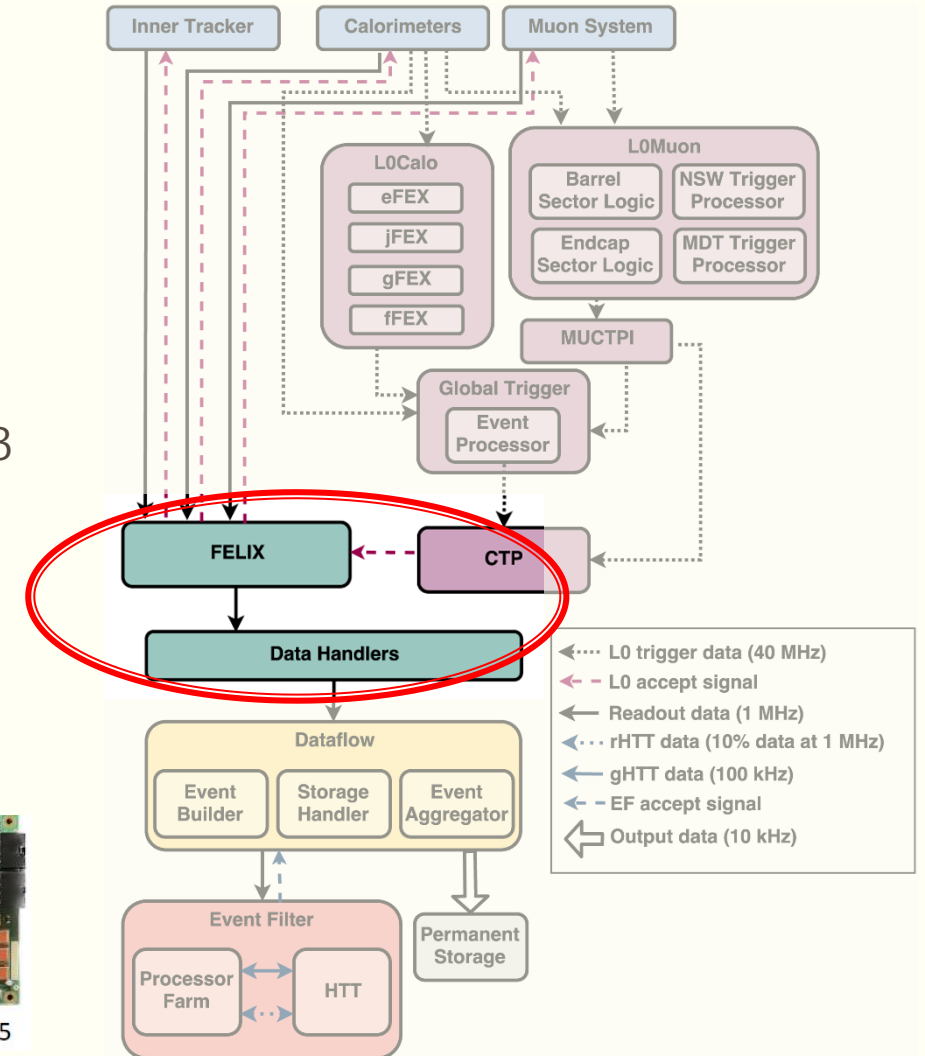
- Original Readout completely replaced
  - Required for higher bandwidth
  - Complete system runs at 4.6 TB/s throughput
- Common FELIX hardware solution used for all detectors
  - First version of FELIX already used for new detectors in Run-3
  - Used in combination with commodity servers and network
- Data handlers used to collect data fragments and process for Event Building
- Prototyping well underway



FLX-182

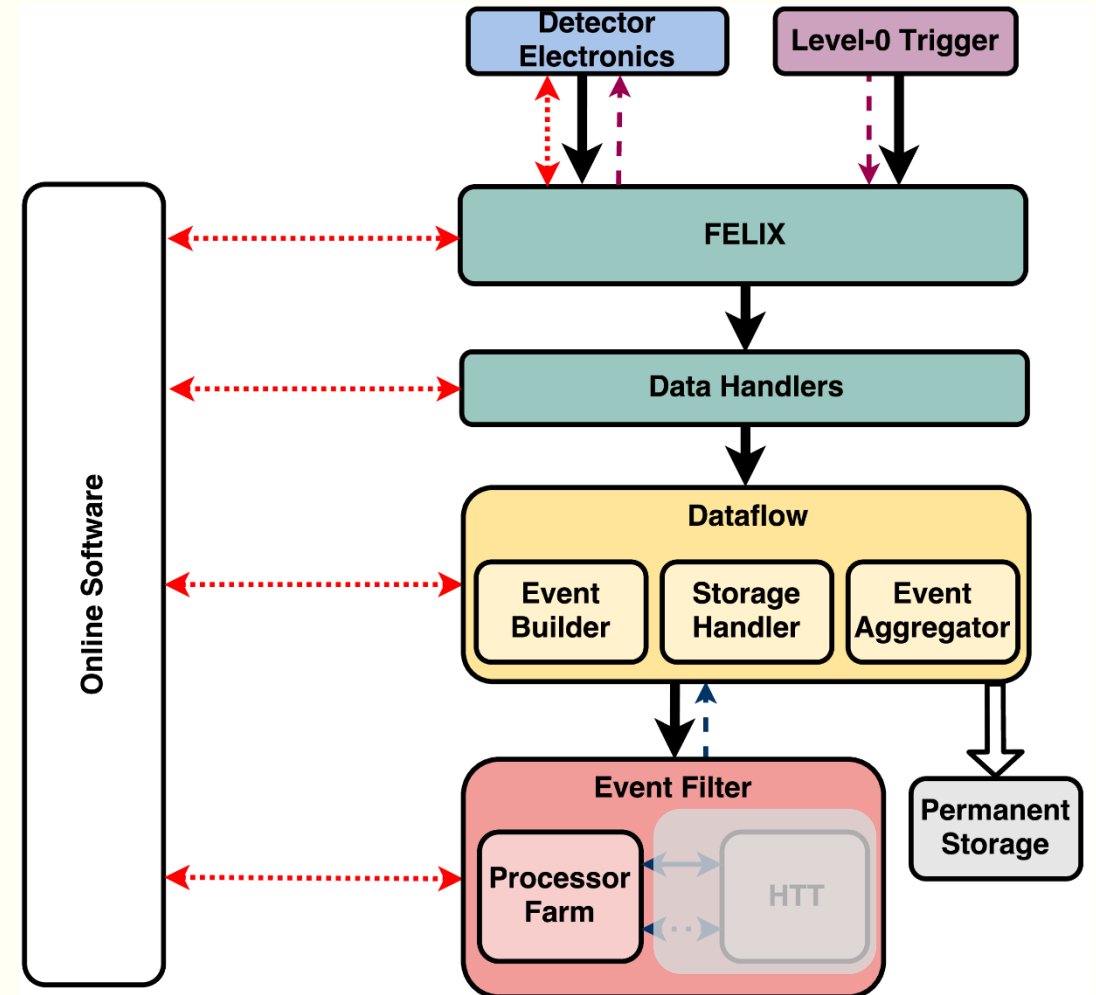


FLX-155



# Dataflow, Network and Online Software

- These provide the necessary glue to connect and organise data taking
  - Dataflow: managing buffering and provision the right data promptly wherever needed
    - Based on L0 and Event Filter decisions
  - Network: High speed communication between FELIX, Event Filter, event building, recording etc
  - Online Software: configuring TDAQ and detectors to coordinate activities
- Detailed simulation of dataflow/network to identify and mitigate bottlenecks
  - Buffer sizes
  - Network limitations
  - Needs model of detector data with respect to likely physics events and rates





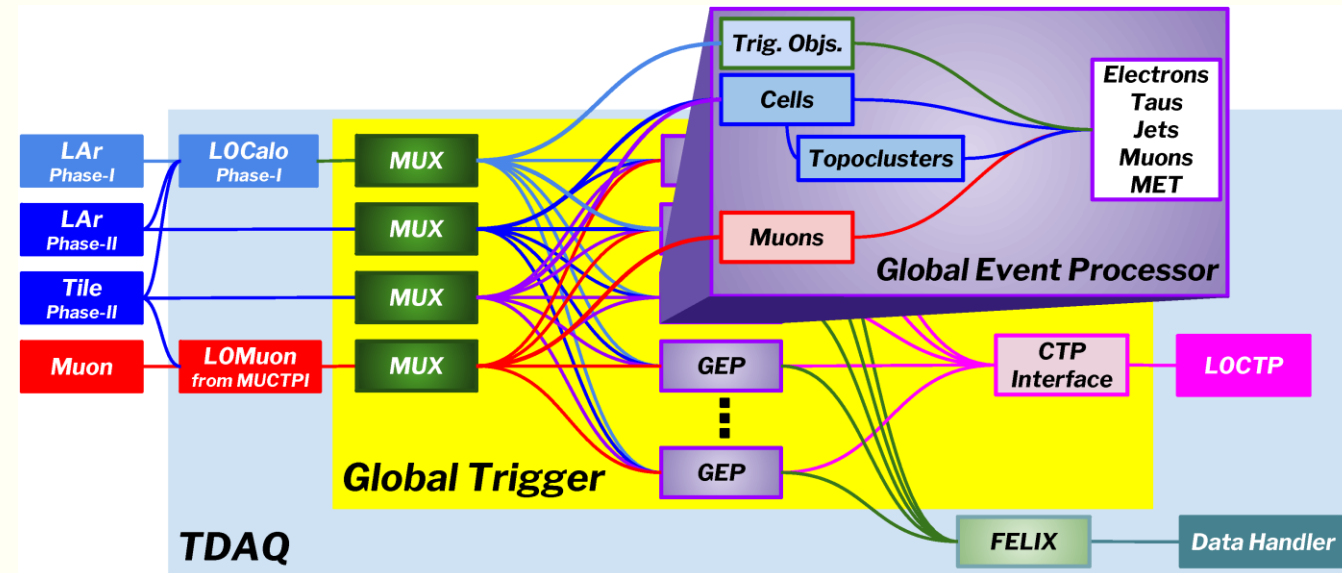
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# LEVEL-0 GLOBAL TRIGGER

A more detailed case study

# Level-0 Global Trigger, concept

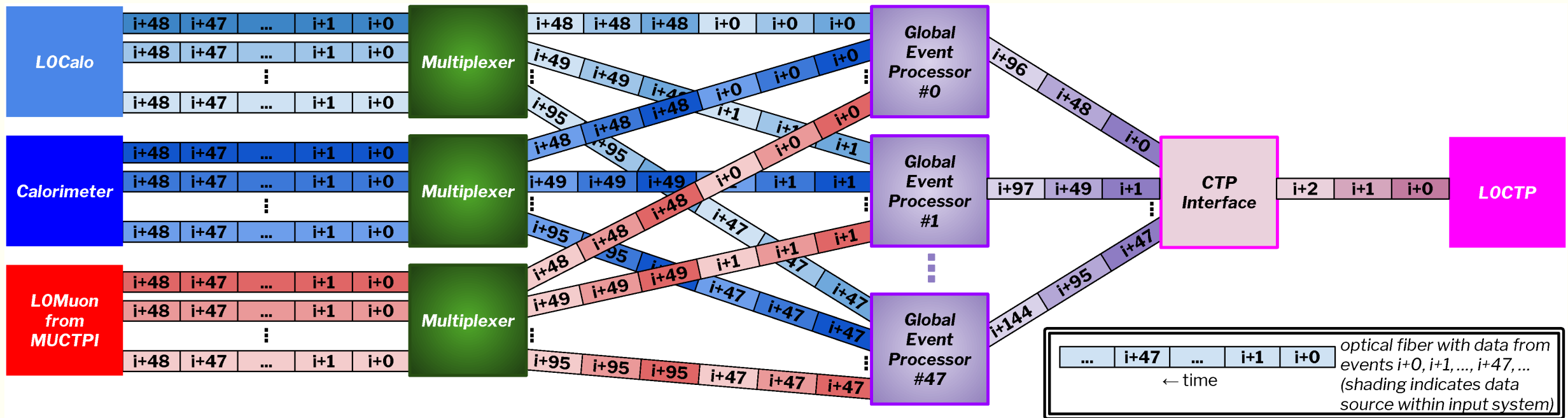
- Maximize selectivity by processing full event in a single processor
  - Event Filter-like algorithms at Level-0
  - But limited time (10  $\mu$ s) and bandwidth
- Direct input from many sources
  - Calorimeters at full granularity
  - L0Calo for calorimeter based objects
  - L0Muon for muon candidates
  - Input 50 Tb/s in total
- Data aggregation to a single node
  - Uses time multiplexing (MUX) to Global Event Processor (GEP)
- Farm of FPGA based processing units
  - Two main FPGAs with multiple functions



- Processing FPGA refines Level-0 results
  - Localised processing around Trigger Objects (TOBs)
  - Some event level processing algorithms
- Final decisions transmitted to LOCTP
  - On positive CTP result, processing data read out to DAQ

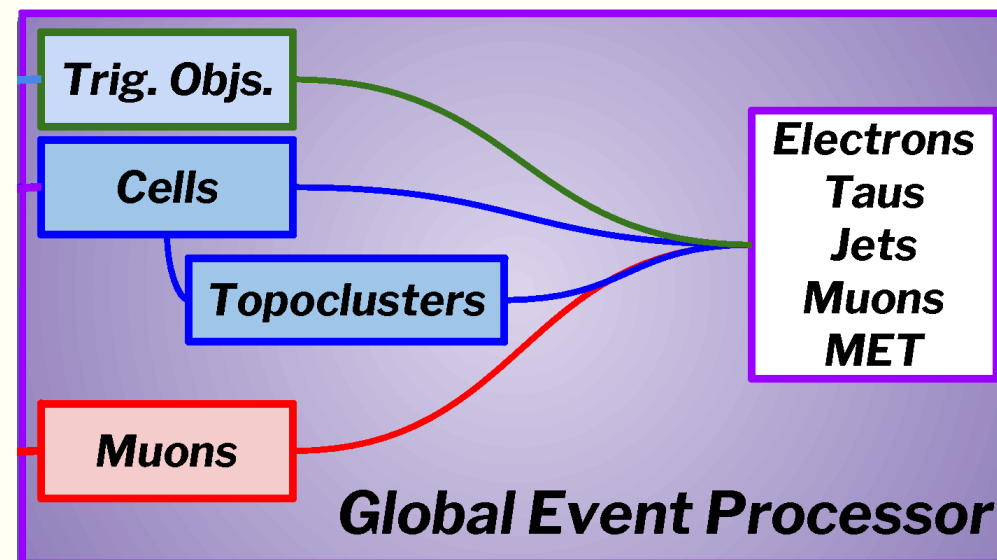
# Level-0 Global Trigger, Time Multiplexing

- Nominal 49 node MUX layer
  - Captures incoming data every BC and streams consecutive events to Event Processors in turn (round robin)
- Connected by full-mesh optical 'backplane' to every GEP node
- Nominal 49 node GEP layer
  - Each node receives a new event every 49 BCs, outputs results to single gCTPI node (global/CTP interface)
- gCTPi resynchronises results, and transmits in fixed latency to LOCTP

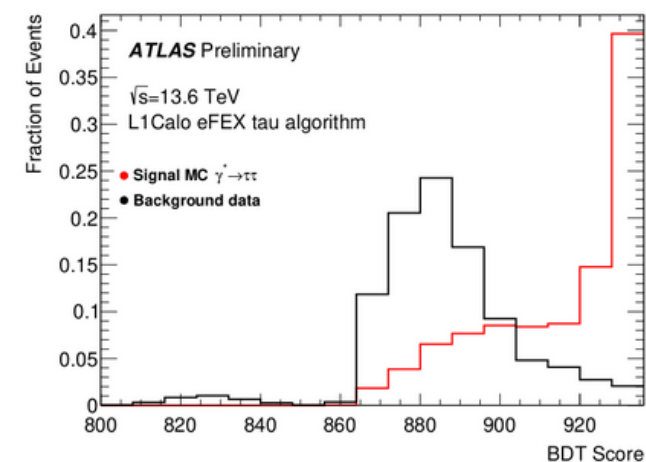


# Current Ideas for Global Algorithms

- Algorithms based around current High-Level Trigger algorithms
- Seeded algorithms based on TOBs from FEXes
  - Electron/Tau: improve jet fake rejection with full granularity data
    - Shapes in front EM layer
    - ML algorithms begin investigated
- Topo-clustering for Jets
  - Better energy resolution and pile-up rejection
  - Improved close-by jets and jet substructure measurements
- Global algorithms for full event triggering
  - MET with more sophisticated (ML) pile-up rejection
  - Underlying event subtraction for high-pt objects
  - Isolation energies for muon isolation



Phase-1 Tau BDT from  
[ATL-COM-DAQ-2024-033](#)

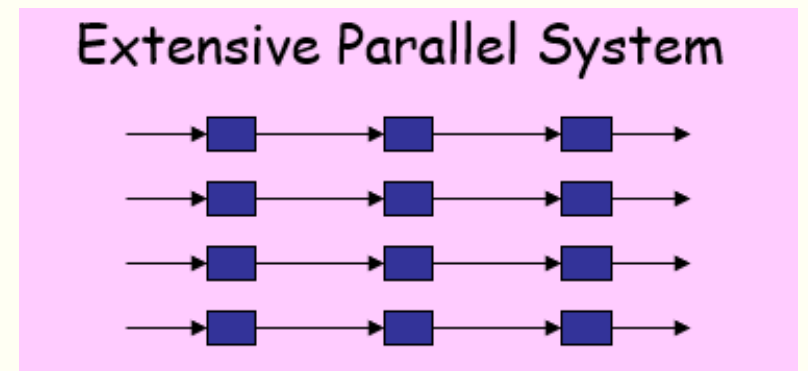
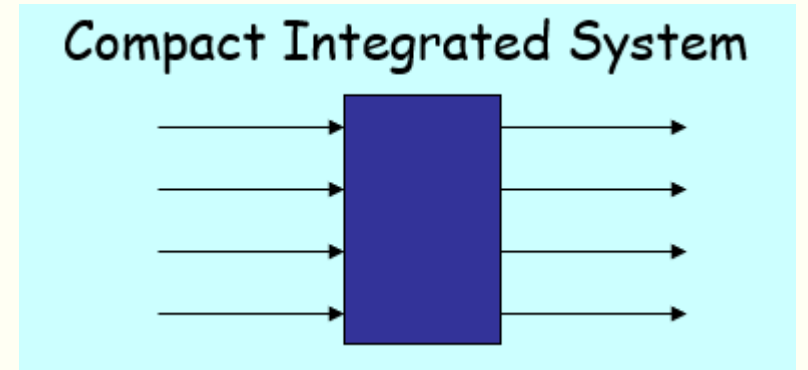




# Compromises in Global Architecture

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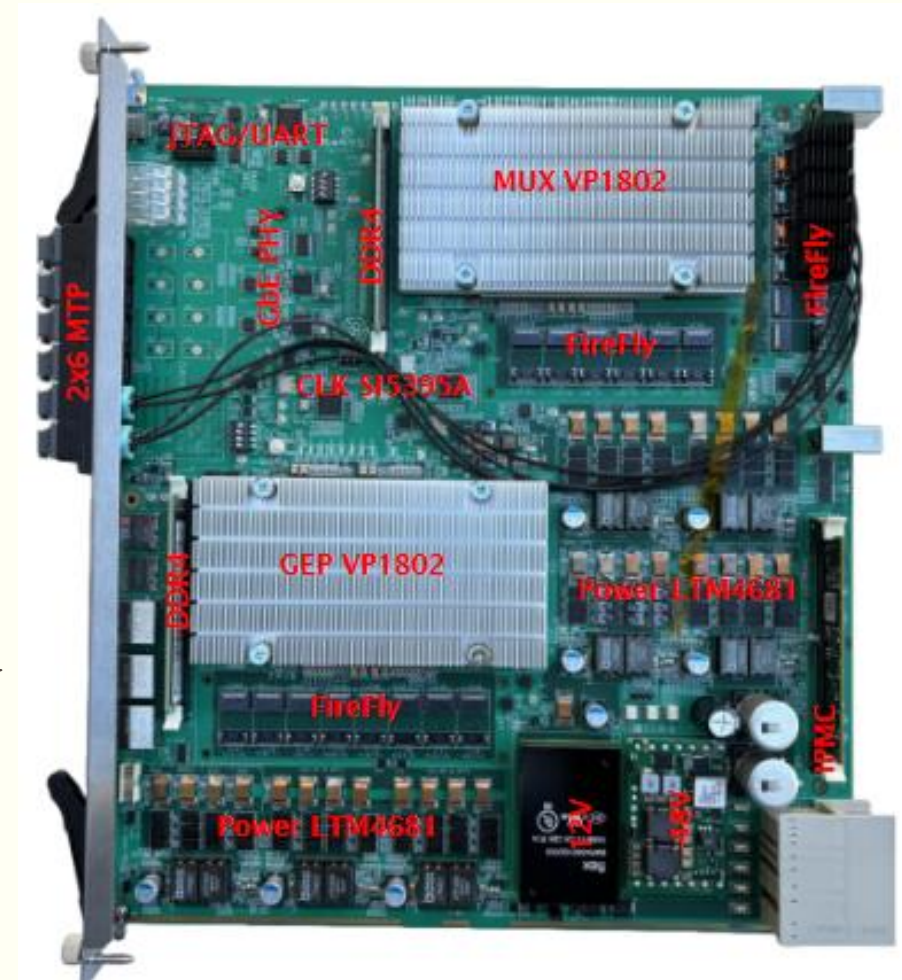
- Is Global the ultimate hardware trigger processor (for non-tracking ATLAS data)?
- Ideal: all inputs into one processor, time to process
  - Essentially a software-like entity
- Reality is not quite so good
  - Still limited latency
    - And some inputs arrive quite late in latency window
  - Bandwidth is not enough for all data
    - 50 Tb/s input bandwidth
    - ATLAS calorimeters have almost 200,000 channels
      - $200000 \times 10 \text{ bits} \times 40 \text{ MHz} = 80 \text{ Tb/s}$
    - Have to restrict input to most significant signals
  - Modern FPGAs are not a single processor
    - Design FPGA contains 4 Super Logic Regions (SLR)
    - Must distribute algorithms between SLRs in a logical fashion
    - Transfer original and intermediate data between SLRs as required



# Global Common Module Hardware

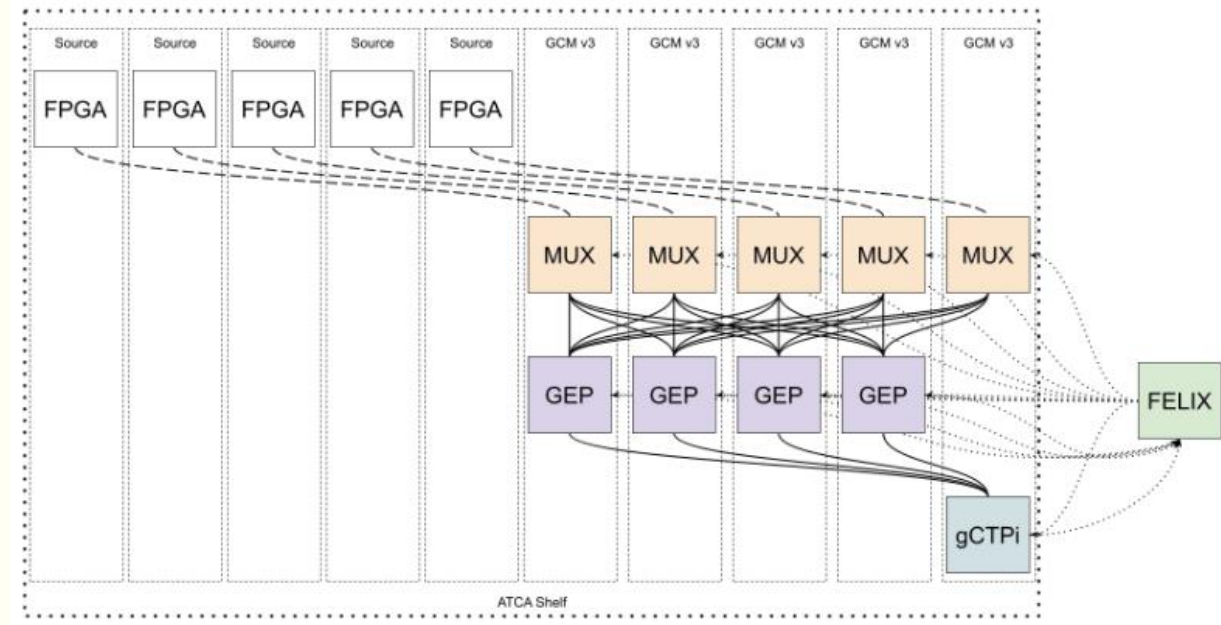
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- Version 3 of GCM currently in prototyping stage
  - Five modules in full prototype run
  - Already undergoing extensive tests
    - Input and Output interfaces
    - Development of all versions of firmware
- Two Xilinx Versal Premium VP1802 on current version
  - One dedicated as MUX node, balanced input and output
    - Relatively low power
  - One dedicated as GEP node for algorithmic processing
    - Also repurposed as gCTPI in one module
  - Division of labour ensures similar power consumption across all GCM modules
- Final system consists of 50 GCMs (nominal)
  - Spread over 5 ATCA shelves
  - Plus supporting fibre management, PC control and readout



# Plans for 10% Global Slice Test

- Next steps
  - Build up full slice through system
  - Test all input/output interfaces in tandem
  - Use FELIX readout to verify functionality
  - Follow testing strategy successfully deployed in previous system commissioning
- Full slice consists of 5 GCM prototypes
  - Need to be fully populated with transceivers
  - Full mesh connectivity as in final system, but only ~10% size
  - One gCTPi to complete path
  - Initially dummy algorithms
    - Once infrastructure works, can start to test with real algorithms and data



- Tests on individual components/links already well underway
  - Tests performed on FPGA demonstrator boards and prototype GCMs at BNL
- Expect combined slice test in early 2025
  - Initially at BNL, moving to test lab at CERN

# Conclusion

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- LHC-HL provides a set of challenges at all levels of TDAQ
  - Parameters for ATLAS solutions at LHC-HL have been shown
- ATLAS TDAQ preparations for Run-4 are already well advanced
- Hardware triggering (Level-0) converging on very similar module designs
  - Generic ATCA modules using modern FPGAs typically with SoC control
  - Usage of increasingly fast optical link technologies
  - Module functionality varies by firmware load
  - Investigation of Machine Learning techniques in several areas
- Software triggering (Event Filter) investigating several architectures
  - Traditional CPU based farms
  - GPU processors and accelerators
  - FPGA based solutions for specific problems

# Extra slides

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- From ATLAS TDAQ Phase-2 Upgrade TDR
  - <https://cds.cern.ch/record/2285584>

# TDR trigger menu

Trigger Selection	Run 1 Offline $p_T$ Threshold [GeV]	Run 2 (2017) Offline $p_T$ Threshold [GeV]	Planned HL-LHC Offline $p_T$ Threshold [GeV]	L0 Rate [kHz]	After regional tracking cuts [kHz]	Event Filter Rate [kHz]
isolated single $e$	25	27	22	200	40	1.5
isolated single $\mu$	25	27	20	45	45	1.5
single $\gamma$	120	145	120	5	5	0.3
forward $e$			35	40	8	0.2
di- $\gamma$	25	25	25,25		20	0.2
di- $e$	15	18	10,10	60	10	0.2
di- $\mu$	15	15	10,10	10	2	0.2
$e - \mu$	17,6	8,25 / 18,15	10,10	45	10	0.2
single $\tau$	100	170	150	3	3	0.35
di- $\tau$	40,30	40,30	40,30	200	40	0.5 <sup>†††</sup>
single $b$ -jet	200	235	180	25	25	0.35 <sup>†††</sup>
single jet	370	460	400			0.25
large- $R$ jet	470	500	300	40	40	0.5
four-jet (w/ $b$ -tags)		45 <sup>†</sup> (1-tag)	65(2-tags)	100	20	0.1
four-jet	85	125	100			0.2
$H_T$	700	700	375	50	10	0.2 <sup>†††</sup>
$E_T^{\text{miss}}$	150	200	210	60	5	0.4
VBF inclusive			2x75 w/ ( $\Delta\eta > 2.5$ & $\Delta\phi < 2.5$ )	33	5	0.5 <sup>†††</sup>
$B$ -physics <sup>††</sup>				50	10	0.5
Supporting Trigs				100	40	2
Total				1066	338	10.4

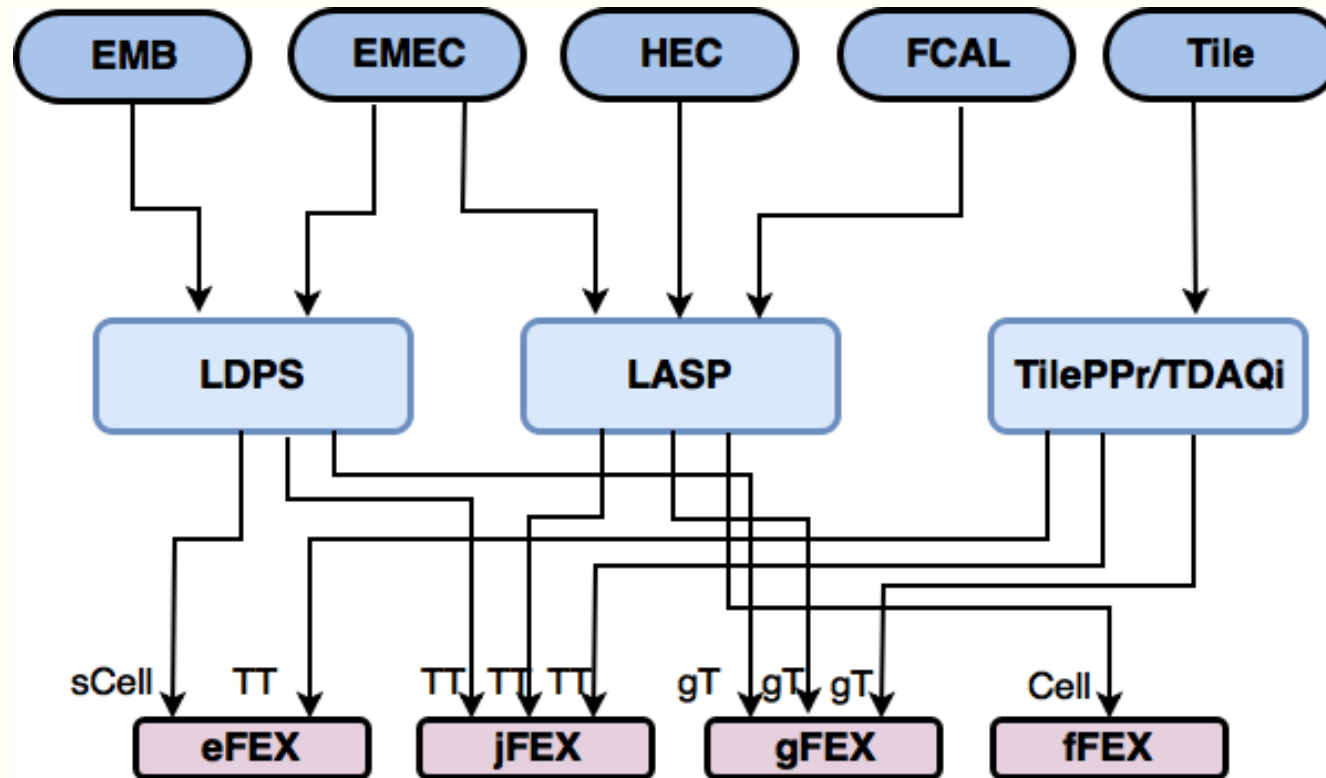
<sup>†</sup> In Run 2, the Top Anti-Trigger comes under the category of the Level-1 trigger

<sup>††</sup> This is a placeholder for selections to be defined

<sup>†††</sup> Assumed additional regional specifications of the Event Filter

# Inputs to L0Calo

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# More detail on Global

