

**The Compact Muon Solenoid Experiment** Mailing address: CMS CERN, CH-121 1 GENEVA 23, Switzerland **IS Note** 



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# Low transverse-momentum hadronic tau lepton reconstruction performance in the Run 3 Scouting dataset

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#### Abstract

A technique for the reconstruction of low transverse momentum  $(p_T)$  hadronically decaying tau leptons in the CMS Run 3 Scouting datastream is presented. The addition of hadronic taus to the set of physics objects in Scouting opens possibilities for searches in new regions of phase space. This note summarizes the performance and result of the effort to create the Scouting  $\tau$  with a  $p_T$  threshold of 5 GeV. An observation of the  $Z \rightarrow \tau \tau$  peak is shown for the first time in data Scouting.

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## **1 Introduction**

The tau lepton (*τ*), with its unique properties and decay modes, plays a crucial role in the search

for new physics beyond the Standard Model (BSM). Most searches using *τ* leptons utilize the

 $_4$  ) hadronic decays of the  $\tau\left(\tau_{h}\right)$  to enhance sensitivity [1]. However most current searches that use

*τ*<sub>*h*</sub> focus on high-momentum ( $p_T$ ) objects [2]. In this note we describe a method to reconstruct low-momentum *τ<sup>h</sup>* using the CMS detector at the LHC [3], which will help extend the search

regions to lower BSM masses and lower transverse momenta, opening up a previously inacces-

sible region of phase space. This can potentially reveal signals of new particles or interactions

that might be elusive at higher mass scales or higher *τ* momenta.

 Although the LHC provides collisions every 25 ns, the CMS detector and data acquisition sys- tems do not have the bandwidth to record every event. Instead, events of interest are selected using a two-tier trigger system. The first level (L1), composed of custom hardware processors, uses information from the calorimeters and muon detectors to select events at a rate of around 100 kHz within a fixed latency of about 4 *µ*s [4]. The second level, known as the High-Level Trigger (HLT), consists of a farm of processors running a version of the Particle Flow (PF) algo- rithm [5] optimized for fast processing and reduces the event rate to around 1 kHz before data storage [6]. If the partial reconstruction by the HLT indicates that the event has passed some specific requirements, the event is fully reconstructed and stored for offline analysis, e.g., if the <sup>19</sup> scalar sum of the transverse momenta of jets in the event  $(H_T)$  is above some threshold. To handle the high rate of standard model events produced via the strong interaction, referred to as quantum chromodynamics (QCD) multijet events, the standard trigger selections require  $_{22}$  very high  $p_{\rm T}$  thresholds for the reconstructed *τ* leptons. This is an obstacle in capturing low  $_2$ <sup>23</sup> momentum  $τ_{h}$ . The CMS data scouting stream can be used to capture these events, where the reconstruction performed by the HLT is saved for further analysis [6]. Data scouting allows CMS to collect data at a rate much higher than possible with standard triggers. The data size of scouting events is approximately 100 times smaller than that of standard events. Scouting data exploits the considerable computing capability of the CMS data acquisition and filtering system [6] to reconstruct events at a high rate. Scouting data does not contain the detailed  $_{29}$  event level information available to the standard  $τ_h$  reconstruction algorithms. The complete list of physics objects available in the Scouting dataset are given in Ref. [6]. We use these  $_3$ 1 objects to reconstruct  $\tau_h$  candidates. In Run 3 of the LHC, the Scouting data stream at CMS  $_{32}$  features an almost complete menu of physics objects collected with low  $p_{\rm T}$  triggers. Electrons, muons, photons, jets, and missing transverse energy (MET) are all successfully reconstructed

 at the HLT with resolutions close to those achieved by the standard offline reconstruction [6]. However, one critical physics object has been conspicuously absent from this lineup: hadronic

*τ* leptons.

 To address this gap, we developed the Scouting  $τ<sub>h</sub>$  object with the aim of expanding the phase space available for analyses involving *τ* leptons in their final state. The development process involved meticulous adjustments to the reconstruction algorithm, with a particular focus on

<sup>40</sup> reconstructing low  $p_{\text{T}}$   $\tau_h$  objects. A minimum visible  $p_{\text{T}}$  threshold of 5 GeV was achieved for

41 the  $\tau_h$  object, compared to more than 20 GeV for the  $\tau_h$  objects used in the standard offline

reconstruction. Achieving this required several refinements in the reconstruction techniques to

ensure accurate and efficient performance.

Extensive validation checks have been performed to verify the reliability and effectiveness of

<sup>45</sup> the Scouting  $\tau_h$  reconstruction. Among these checks, we observe the  $Z \to \tau_\mu \tau_h$  process with

the expected cross section, for the first time using Scouting data. These observations confirm

 $_4$ 7 that the developed algorithm can successfully identify and reconstruct  $\tau_h$  candidates, paving

48 the way for enhanced analyses of processes involving low- $p<sub>T</sub> \tau$  with the CMS experiment.

 $49$  With the integration of  $τ_h$  reconstruction, the Scouting data stream now offers a comprehen-

<sup>50</sup> sive suite of physics objects collected with lower momentum thresholds than standard analysis

 $51$  data streams. This development not only broadens the scope of potential analyses, but also <sup>52</sup> strengthens the overall scientific output of the CMS collaboration, enabling more precise and

<sup>53</sup> diverse investigations into the fundamental nature of particle physics.

#### **2 Scouting** *τ<sup>h</sup>* 54

<sup>55</sup> The *τ* lepton decays via either leptonic or hadronic channels. Leptonic decays require the re-<sup>56</sup> construction of electrons or muons. Hadronic *τ* decay produces combinations of charged and

<sup>57</sup> neutral hadrons [7]. The possible final states of *τ<sup>h</sup>* are summarized in Table 1. The Scouting

 $\alpha$  dataset includes Particle Flow (PF) [5] candidates of the following types:  $e/\gamma$ ,  $K^0_L$ ,  $\pi^\pm$  and  $\mu^\pm$ .

<sup>59</sup> These reconstructed particles can be assembled into composite objects that meet the composi-

<sup>60</sup> tion and kinematic characteristics consistent with *τ<sup>h</sup>* decay. Charged PF particles with pixel-

61 only tracks are stored with basic track parameters and are linked to the vertex associated with

<sup>62</sup> them. It should be noted that PF *e*/*γ* candidates are not separated by *e* or *γ* and do not include

63 track information. All PF candidates in Scouting are limited to a  $p_T > 0.6$  GeV and  $|\eta| < 3$  [6].

Table 1: Summary of *τ* decay category types and branching ratios.



<sup>64</sup> Hadronically decaying *τ* leptons are reconstructed in the standard data stream via the hadrons-

<sup>65</sup> plus-strips (HPS) algorithm [8]. The algorithm uses charged and neutral pion candidates to <sup>66</sup> combinatorially assemble *τ<sup>h</sup>* decays. This study modifies the HPS algorithm to facilitate the  $\epsilon$ <sup>7</sup> construction of extremely low  $p_T \tau_h$  decays using objects available in the Run 3 scouting dataset.

<sup>68</sup> The entire process is described below, including portions of the HPS algorithm that are un-<sup>69</sup> changed from the standard implementation, to form a complete view.

## <sup>70</sup> **2.1 Scouting HPS**

## <sup>71</sup> **2.1.1 Neutral hadron reconstruction**

The neutral products (*π* 0 <sup>72</sup> ) of *τ<sup>h</sup>* decay promptly into two photons — these are reconstructed  $\pi$  via PF  $e/\gamma$  candidates. The  $\pi^0$  hypotheses are also called "strips" because the photons may pair-produce and form a vertical strip along *ϕ* by virtue of the magnetic field in the CMS de- tector. The HPS algorithm used in standard analyses utilizes an algorithm called dynamic strip reconstruction to allow better background rejection [8]. Scouting HPS employs the same al- gorithm as standard HPS but with objects available in Scouting. To cluster strips, the *η* × *ϕ* plane is populated with *e*/*γ* candidates from an event. This plane is restricted to |*η*| < 2.4 and  $\pi$ <sup>3</sup>  $-\pi$  <  $\phi$  <  $\pi$ . The highest  $p$ <sub>T</sub> e/ $\gamma$  candidate is selected as the seed for a strip. A rectangular

<sup>80</sup> box or strip is drawn around the seed. The dimensions of this strip are set by the following <sup>81</sup> functions:

$$
\Delta \eta = f(p_T^{e/\gamma}) + f(p_T^{\text{strip}})
$$
  
\n
$$
\Delta \phi = g(p_T^{e/\gamma}) + g(p_T^{\text{strip}})
$$
\n(1)

<sup>82</sup> with

$$
f(p_{\rm T}) = 0.2 \cdot (p_{\rm T} [\text{GeV}])^{-0.66}
$$
  
 
$$
g(p_{\rm T}) = 0.35 \cdot (p_{\rm T} [\text{GeV}])^{-0.71}.
$$
 (2)

 $_{\rm s3}$  The next highest  $p_{\rm T}$   $e/\gamma$  candidate within the strip is added to the seed and the  $p_{\rm T}$  weighted 84 center is recalculated. A new strip is drawn around the recalculated center and the process repeats until no  $e/\gamma$  candidates can be found in the rectangle. In Eq. 1,  $p_T^{\text{strip}}$ <sup>85</sup> repeats until no  $e/\gamma$  candidates can be found in the rectangle. In Eq. 1,  $p_T^{sup}$  is the combined <sup>86</sup> transverse momentum of the previously merged *e*/*γ* candidates in the strip. The next strip is <sup>87</sup> seeded by the highest  $p_T$  *e*/ $\gamma$  candidate in the plane not yet merged into a strip. The Lorentz <sup>88</sup> vector of every strip is rescaled to imbue the  $π<sup>0</sup>$  mass. Only strips with  $p<sub>T</sub> > 1$  GeV are consid- $_{89}$  ered in the next stages of Scouting HPS. The  $\pi^0$  hypotheses are then reclustered <u>into jets usi</u>ng  $\alpha$  FASTJET [9, 10] with the anti- $k_T$  algorithm [11] and distance parameters (Δ $R=\sqrt{\Delta\eta^2+\Delta\phi^2}$ ) of <sup>91</sup> 0.4; these jets are referred to as AK4 jets. Strip constituents are removed from the jets to avoid 92 double-counting of particles in the reclustering process.

#### <sup>93</sup> **2.1.2 Hadrons plus strips algorithm**

<sup>94</sup> The charged hadronic components of *τ<sup>h</sup>* decay are taken directly from the PF Scouting parti-<sup>95</sup> cle collection. Reconstruction begins with the particle contents of an AK4 jet. Every possible <sup>96</sup> combination of  $\pi^{\pm}$  and  $\pi^{0}$  in each jet consistent with a valid  $\tau_{h}$  decay is considered. Within  $_97$  each jet, there may be many  $τ_h$  candidates with shared constituents. The  $τ_h$  candidate with the  $\delta$  highest  $p_{\rm T}$  in the jet is selected for that jet. At the event level, the most isolated  $\tau_h$  is selected <sup>99</sup> with isolation given by:

$$
\tau_{iso} = \sum p_{\text{T}}^{\text{charged}}(d_z < 0.1 \text{ cm}) + \max\left(0, \sum p_{\text{T}}^{\gamma} - \Delta \beta \sum p_{\text{T}}^{\text{charged}}(d_z > 0.1 \text{ cm})\right). \tag{3}
$$

<sup>100</sup> A cone of size ∆*R* = 0.4 is considered when calculating isolation. That is, all particles within  $101$  this cone that are not the  $τ$ <sub>*h*</sub> itself are used to calculate the isolation. Here, the multiplicative <sup>102</sup> factor to reduce pileup contribution to the isolation, ∆*β*, is taken as 0.2, reflecting the Run 2 <sup>103</sup> value [8]. The track longitudinal impact parameter with respect to the primary vertex is defined here as  $d_z$ . The  $p_{\rm T}$  contribution to the isolation from charged particles is defined as  $p_{\rm T}^{\rm charged}$ <sup>104</sup> here as  $d_z$ . The  $p_T$  contribution to the isolation from charged particles is defined as  $p_T^{\text{charge}}$  and that from *e* /  $\gamma$  candidates as  $p_T^{\gamma}$  $T_{105}$  that from  $e/\gamma$  candidates as  $p_T^I$ . This is the only point in Scouting HPS where  $\tau_{iso}$  is used. There <sup>106</sup> are notable changes between the standard HPS and Scouting HPS algorithms. One effort made <sup>107</sup> in the standard HPS algorithm to reduce QCD jets faking  $τ_h$  is the introduction of the signal <sup>108</sup> cone and the *τ* cone. The signal cone is the region of the jet where the *τ<sup>h</sup>* decay products are to expected to be found. The size of the signal cone is calculated as  $R_{\text{signal cone}} = \frac{3.0}{E_T^{vis}[\text{GeV}]}$  where *E*<sup>*vis*</sup> is the transverse energy of *τ<sub>h</sub>* and will confine the collimated decay products of the *τ<sub>h</sub>* if it  $111$  has sufficient *p*<sub>T</sub>. The *τ* cone is the maximum ∆R between any of the *τh* constituents and the *τ*<sup>*n*</sup></sup> axis. If the *τ* cone is larger than the signal cone, then the *τ<sub>h</sub>* candidate is rejected. Note that 113 standard HPS does not allow the signal cone to be larger than  $\Delta R = 0.1$ . For low  $p_T$  decays,

<sup>114</sup> the cone of the  $\tau_h$  is almost always larger than 0.1, as shown in Figure 1 left. Note that the *τι τ* cone for the single prong *τ*<sub>*h*</sub> is expressly zero. Scouting HPS introduces a dynamic signal <sup>116</sup> cone limit such that at  $p_T > 20$  GeV, the limit matches standard HPS. At low  $p_T$ , there is an <sup>117</sup> exponential cut made between the signal cone and  $p<sub>T</sub>$ . The dynamic limit is given by Eq. 4 — <sup>118</sup> this functional form and parameters therein were chosen to envelope the majority population 119 of  $\tau_h$  in  $Y \to \tau_\mu \tau_h$  simulation.

$$
signal cone < 2.8^{-0.3 \times (p_T(\tau_h)[GeV]-1.4) + 0.1}.
$$
\n(4)



Figure 1: Generator-level *τ* cone ∆R (the maximum ∆R between the *τ<sup>h</sup>* candidate axis and its constituents as determined from  $\tau_h$  daughters at generator-level) plotted against  $\tau_h$   $p_{\rm T}$  for  $Y\to\tau_\mu\tau_h$  (left) and  $Z\to\tau_\mu\tau_h$  (right) accepted by Scouting HPS without the cone requirement. Standard HPS limits the maximum signal cone to  $\Delta R = 0.1$  (horizontal dotted line). For lower  $p_{\rm T}$   $\tau_h$  candidates, it is necessary to open the allowed signal cone in order to increase sensitivity (curved dotted line). Note that the *τ* cone for 1-prong *τ<sup>h</sup>* is expressly zero, and they are excluded from these plots.

<sup>120</sup> There are numerous requirements summarized in Table 2 for each decay category that a candi-121 date  $\tau_h$  must pass to be considered in the jet-level pool.

Table 2: Summary of  $\tau_h$  reconstruction requirements by decay category. Here  $m_{vis}(\tau_h)$  is the visible invariant mass of the *τ<sup>h</sup>* decay products.



 A simulation-level reconstruction efficiency study is performed to quantify the ability of Scout- ing HPS to find genuine  $τ_h$  candidates with  $p_T$  above 5 GeV. Figure 2 shows the results of this 124 study. The efficiency of the Scouting HPS algorithm to reconstruct  $τ<sub>h</sub>$  objects is shown as a  $\epsilon$  function of the object's generator-level visible  $p<sub>T</sub>$ . We note that the Scouting HPS algorithm is able to reconstruct  $τ_h$  objects at visible  $p_T$  down to 5 GeV. No previous  $τ_h$  reconstruction algo-rithm has shown any sensitivity in this region. Additionally, a marked falloff in the ability of

128 the algorithm to identify  $\tau_h$  objects at  $p_T > 30$  GeV, for all decay categories, is observed. This

 $\tau$ <sub>129</sub> falloff is due to a tendency for high  $p_{\rm T}$  charged hadrons to be reconstructed as  $e/\gamma$  candidates

<sup>130</sup> by the PF algorithm. Finally, we observe that most 1-prong, 2-strip  $\tau_h$  that are found are re-<sup>131</sup> constructed as 1-prong, 1-strip. This is a known phenomenon as the strip creation algorithm  $132$  tends to merge  $π<sup>0</sup>$  decays. We note that for the first time we have demonstrated the ability to 133 reconstruct  $τ<sub>h</sub>$  objects at  $p<sub>T</sub>$  below 20 GeV, with approximate efficiencies between 20% and 40% <sup>134</sup> using the Scouting dataset.



Figure 2: Simulation-level reconstruction efficiencies by *τ<sup>h</sup>* decay category. A *τ<sup>h</sup>* is considered to be found if Scouting HPS locates a candidate within ∆R < 0.15 of the generator-level *τ<sup>h</sup>* . The decay category of the ∆R matched candidate need not match the generator-level category.

#### <sup>135</sup> **2.2 TauNet neural network**

The changes made in Scouting HPS drastically increase jet  $\rightarrow \tau_h$  fakes. Traditional efforts to increase *τ<sup>h</sup>* purity include isolation, multi-variate analysis (MVA) discriminants [8], and the 138 DeepTau convolutional neural network [12]. Isolation only takes into account the  $p<sub>T</sub>$  pollution 139 within the isolation cone of the  $\tau_h$  candidate, relying on the HPS algorithm to encode the struc- tural information about the decay. MVA discriminants take into account more high-level in- formation including lifetime, photon multiplicity, and ∆R information about strip constituents. The DeepTau neural network [12] uses a combination of high-level inputs and images of the decay constituents in the *η* × *ϕ* plane available in the standard data stream. The Scouting *τ<sup>h</sup>* 143 reconstruction employs an Energy Flow neural network [13] to produce a likelihood discrimi- nant using inputs described in detail in Section 2.2.1. Challenges present in the representation 146 of composite particle objects such as the  $\tau_h$  are that its constituents have no natural order and that there are a variable number of them. We sought a model that could accept the simple *τ*<sup>±</sup> →  $π$ <sup>±</sup> $ν_τ$  and complex  $τ$ <sup>±</sup> →  $π$ <sup>±</sup> $π$ <sup>0</sup> $ν_τ$  equally well. An elegant solution to this is the Energy Flow architecture [13], which is based on DeepSets [14]. The defining feature of this architecture is its ability to map an unstructured set of inputs to a latent representation via summation. This representation is subsequently fed into a set of densely connected layers to finally calculate the classification likelihood. In our case, we consider the unstructured set to

<sup>153</sup> be the collection of Scouting PF particles within the AK4 jet containing the Scouting HPS  $\tau_h$ . <sup>154</sup> All constituents of the AK4 jet that seeds the *τ<sup>h</sup>* are given to the model, as opposed to just those <sup>155</sup> selected by Scouting HPS. This model is referred to as TauNet.

#### <sup>156</sup> **2.2.1 Network Inputs**

 TauNet takes in a  $40 \times 11$  matrix where each column represents information about an individ-158 ual PF candidate in the AK4 jet that contains the  $\tau_h$  and each row represents an input feature. The strip constituents are "unpacked" from the strips. The input features of the particles in- clude the ∆*η*, ∆*ϕ*, and ∆R between the jet constituents and the jet axis. The hadron and e/*γ* entries may have values of either 0 or 1 depending on the species of the particle. The charge t<sub>62</sub> entry may only have values -1, 0, or 1. *e/γ* candidates are labeled as having charge 0. The  $d_{x}$  (transverse impact parameter) and *d<sup>z</sup>* entries only have non-zero values if the PF candidate had 164 a track: charged pions and muons only. If a PF particle is identified as being a  $τ_{h}$  constituent by Scouting HPS, it is labeled 1 in its last column entry. Otherwise, spectator particles are labeled as 0. The number of allowed particles in each matrix is 40. If an input jet contained 15 parti- cles, then the input matrix would contain 15 non-zero columns and 25 columns of zeros. The column order is shuffled randomly. Each non-discrete feature is transformed so that its mean is 0 and standard deviation is 1. Discrete features and all zero entries are left undisturbed.

#### <sup>170</sup> **2.2.2 Network Training**

171 The training data are selected in the following manner. True Scouting  $\tau_h$  candidates are selected  $172$  if they are within ΔR < 0.15 of their visible generator-level counterpart. Jets faking  $τ$ <sub>*h*</sub> candi-173 dates are selected from same-sign  $\tau_\mu \tau_h$  events in data. To reconstruct the  $\tau_\mu$  we use PF muon <sup>174</sup> objects. We consider events with exactly one PF muon having  $p_T > 3$  GeV. Great care is taken 175 to make the inference of TauNet scale invariant. An  $\eta \times p_{\text{T}}$  plane is divided into four tranches  $176$  in *η* and 16 tranches in  $p<sub>T</sub>$ . The *η* bins are spaced linearly with edges: [-2.4, -1.2, 0, 1.2, 2.4].  $177$  The  $p_T$  bin edges are logarithmically spaced from 5 to 60 GeV with no  $p_T$  limit on the last bin. ιτε In all, there are 4.6 million genuine τ<sub>*h*</sub> candidates and an equal number of fakes in the training <sup>179</sup> dataset. The receiver operating characteristic (ROC) distribution has an area under the ROC <sup>180</sup> curve of 0.9.



Figure 3: Distribution of TauNet score for a mass region containing  $Z \to \tau_\mu \tau_h$  simulation. The filled histogram shows the TauNet distribution for same-sign data. Selections applied are outlined in the list below.

 To illustrate the discrimination of TauNet for signal versus background, we show the distribu- tion of TauNet for background and the simulated standard model Z boson in Figure 3. To max- imize sensitivity to ditau resonances, the selection criteria below are applied after the TauNet score is determined.



- 186  $\tau_h p_\text{T} > 20 \,\text{GeV}$
- 187 Muon  $p_T > 20$  GeV
- 188  $\bullet \mu$  isolation score  $> 0.9$
- 189 Transverse mass  $< 100$  GeV [8]
- <sup>190</sup> (ZetaMet − 0.85 × ZetaVis) > −25 GeV [8]

### <sup>191</sup> **2.3 Observation of** *Z* → *ττ* **decays**



Figure 4:  $Z \to \tau_\mu \tau_h$  visible invariant mass ( $m_{vis}$ ) boson peak shown using the Scouting  $\tau_h$  object on 2022 and 2023 data. The L1 trigger seeds used to collect this data required either a 30 GeV  $e/\gamma$  object, a single jet with  $p_T$  greater than 180 GeV, or an  $H_T$  greater than 360 GeV. Quality cuts are made to ensure that objects/quantities firing the L1 triggers are present. The extracted  $Z \rightarrow \tau\tau$  cross section is 1835  $\pm$  63 pb, within one sigma of the expected cross section of 1886 pb [7]. The QCD background is estimated by subtracting the same-sign components of all simulated backgrounds from the same-sign data component.

 fore, we proceed with a logical OR of L1 triggers that require a single isolated electromagnetic 194 object above 30 GeV within  $|\eta| < 2.1$ , or  $H_T > 360$  GeV, or a single jet object with  $p_T > 180$  GeV. These triggers are described in [6]. To show the efficacy of the Scouting HPS and TauNet in combination to produce the Scouting *τ*, we present the Z boson peak in the *τµτ<sup>h</sup>* final state with combined 2022 and 2023 Scouting data. Selections applied to this data are listed in Section 2.2.2 198 with an additional requirement of TauNet score  $> 0.9$ .

Figure 4 shows the visible invariant mass of the *τ<sup>µ</sup>* and *τ<sup>h</sup>* <sup>199</sup> . The filled circles show the data for  $_2$ <sub>200</sub> which the  $τ_{\mu}$  and  $τ_{h}$  objects have opposite sign. Backgrounds from  $Z \to \mu\mu$ ,  $t\bar{t}$ , WW and W+jets <sup>201</sup> are estimated from Monte Carlo simulation. The QCD background is estimated using data for  $\alpha$ <sup>202</sup> which the  $τ_μ$  and  $τ_h$  objects had the same sign, from which the same-sign component of *tt*, *WW* 203 and *W*+jets have been subtracted to avoid double counting. The  $Z \to \tau_u \tau_h$  distribution is also <sup>204</sup> shown and used to determine the rate of this process. We use the branching ratio of *τ* decays to <sup>205</sup> muons and hadrons to determine the number of *Z* → *ττ* decays. The extracted *Z* → *ττ* cross 206 section is  $1835 \pm 63$  pb, within one sigma of the expected cross section of 1886 pb [7].

## <sup>207</sup> **3 Summary**

208 The successful reconstruction of low-momentum  $\tau_h$  decays using the Scouting dataset in Run 3 <sup>209</sup> represents a significant advancement for the CMS experiment. Using an expanding cone algo- $_{\rm 210}$  ) rithm allows the  $p_{\rm T}$  threshold to be significantly lowered from the values in standard analyses. <sup>211</sup> The TauNet model based on DeepSets achieves reasonable efficiencies and background rejec- $_{{}^{212}}$  tion. Incorporating  $τ_{h}$  into the set of objects available in the Scouting dataset greatly extends <sup>213</sup> the accessible phase space for BSM physics searches, particularly at low masses and transverse momenta. The meticulous development and validation of the Scouting *τ<sup>h</sup>* <sup>214</sup> reconstruction algo-**215** rithm ensures accurate identification and measurement of  $τ<sub>h</sub>$  candidates, as evidenced by the 216 observed  $Z \to \tau_u \tau_h$  process. This integration complements the existing suite of physics objects <sup>217</sup> in the Scouting dataset. Consequently, it bolsters the overall discovery potential of the CMS <sup>218</sup> collaboration in the quest for new physics beyond the standard model at Run 3.

## **References**

