

International Conference on  
Technology and Instrumentation in Particle Physics 2017 Beijing

# Determining the photon yield for the LHCb RICH Upgrade photo-detection system

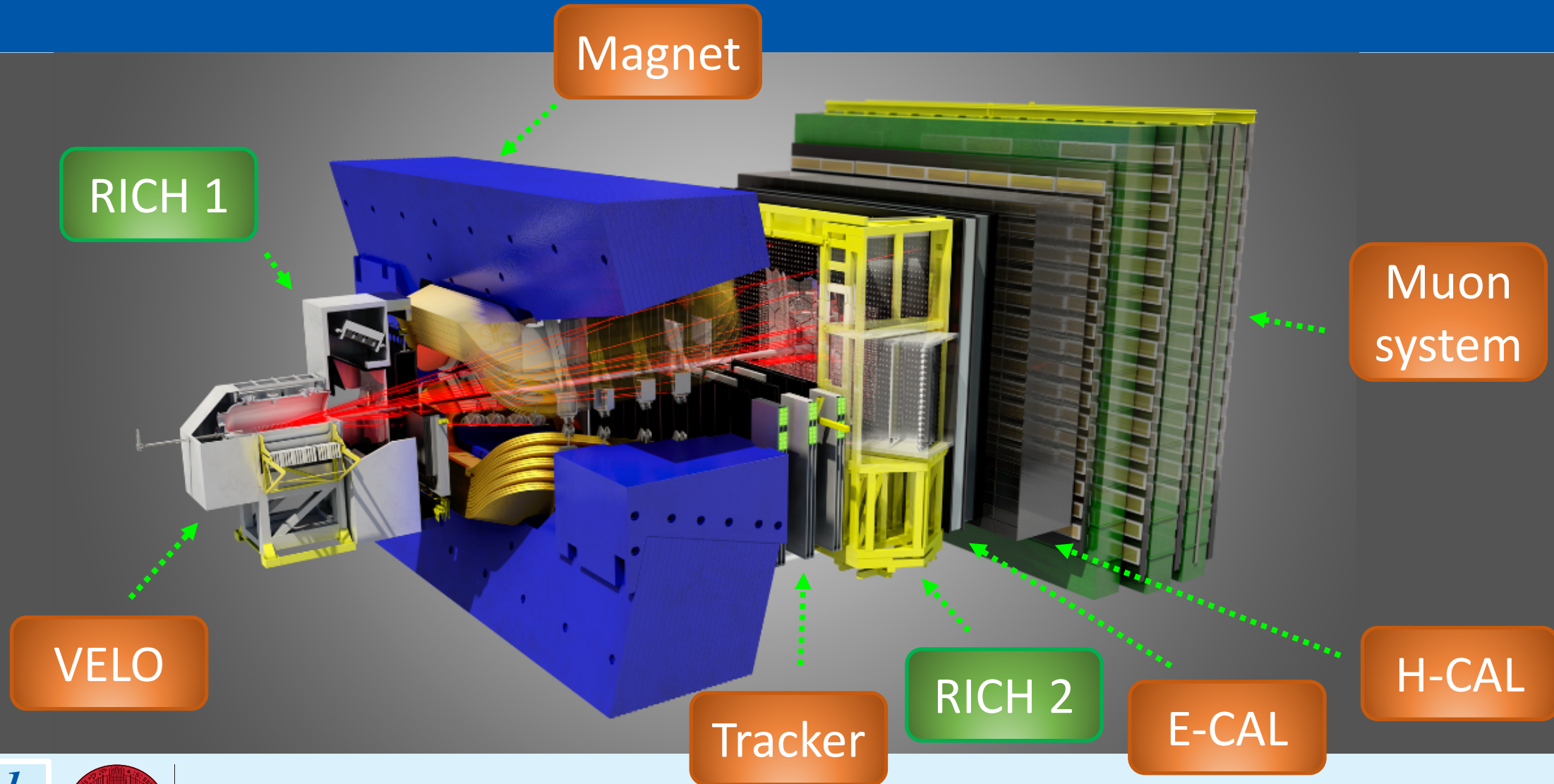
Michele Piero Blago

On behalf of the LHCb RICH Collaboration



UNIVERSITÄT  
HEIDELBERG  
ZUKUNFT  
SEIT 1386

# The LHCb detector



# The LHCb RICH detectors

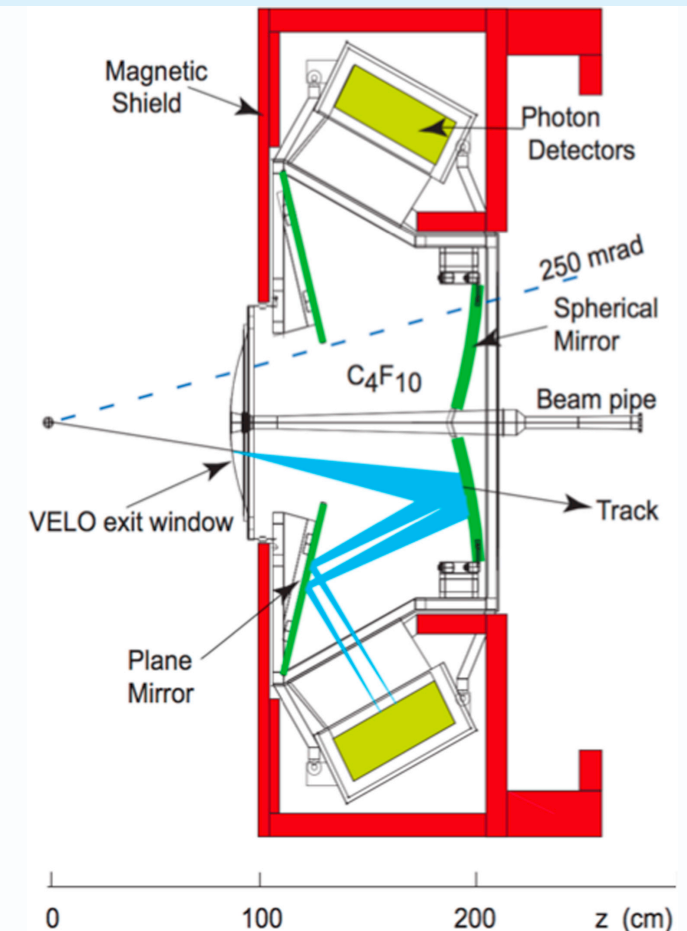
RICH 1

**RICH: Ring Imaging Cherenkov Detector.**

**Particle Identification** by determining Cherenkov angle.

$C_4F_{10}$  (RICH 1) and  $CF_4$  (RICH 2) gas as **Cherenkov radiators.**

Photon detection using **Hybrid Photon Detectors** (HPDs): solid state detectors with readout electronics integrated inside vacuum tube.

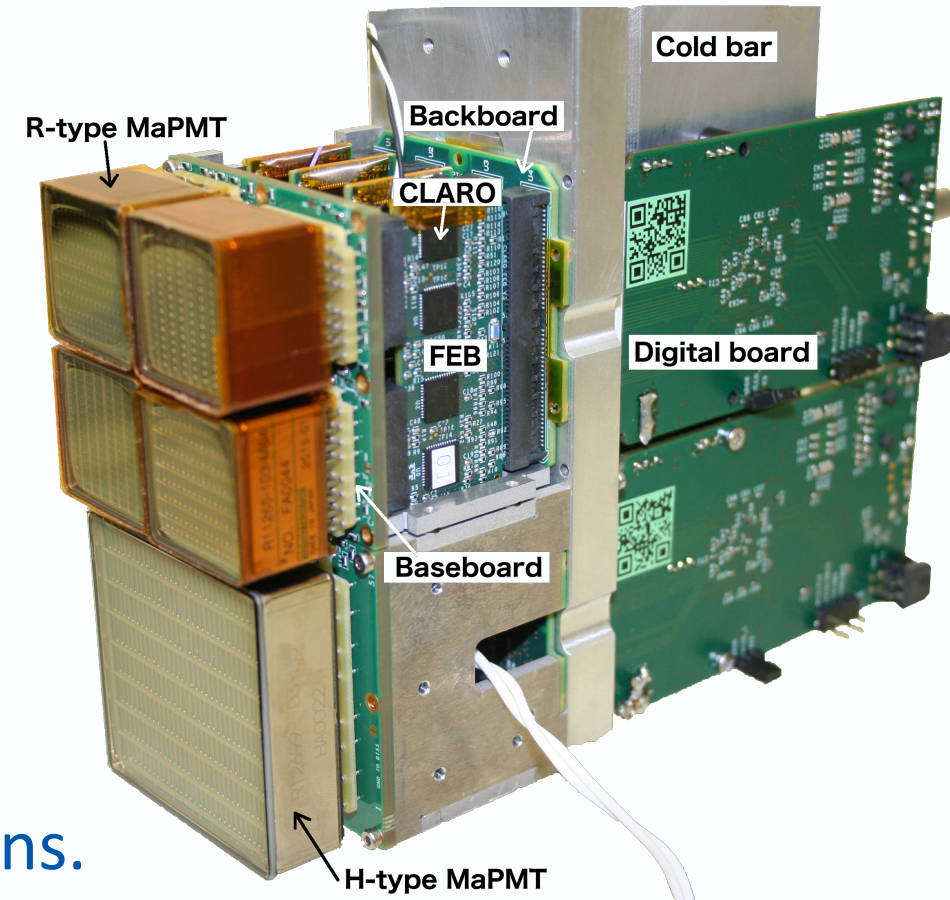


# The LHCb RICH detector upgrade

Replace L0-hardware trigger (1 MHz) by **software trigger (40 MHz)** for LHC Run III.  
New readout rate requires **upgrade of readout electronics.**

**New photo detection system:**

R-MaPMTs ( $1 \times 1 \text{ in}^2$ ) in high-occupancy regions  
and H-MaPMTs ( $2 \times 2 \text{ in}^2$ ) in low-occupancy regions.

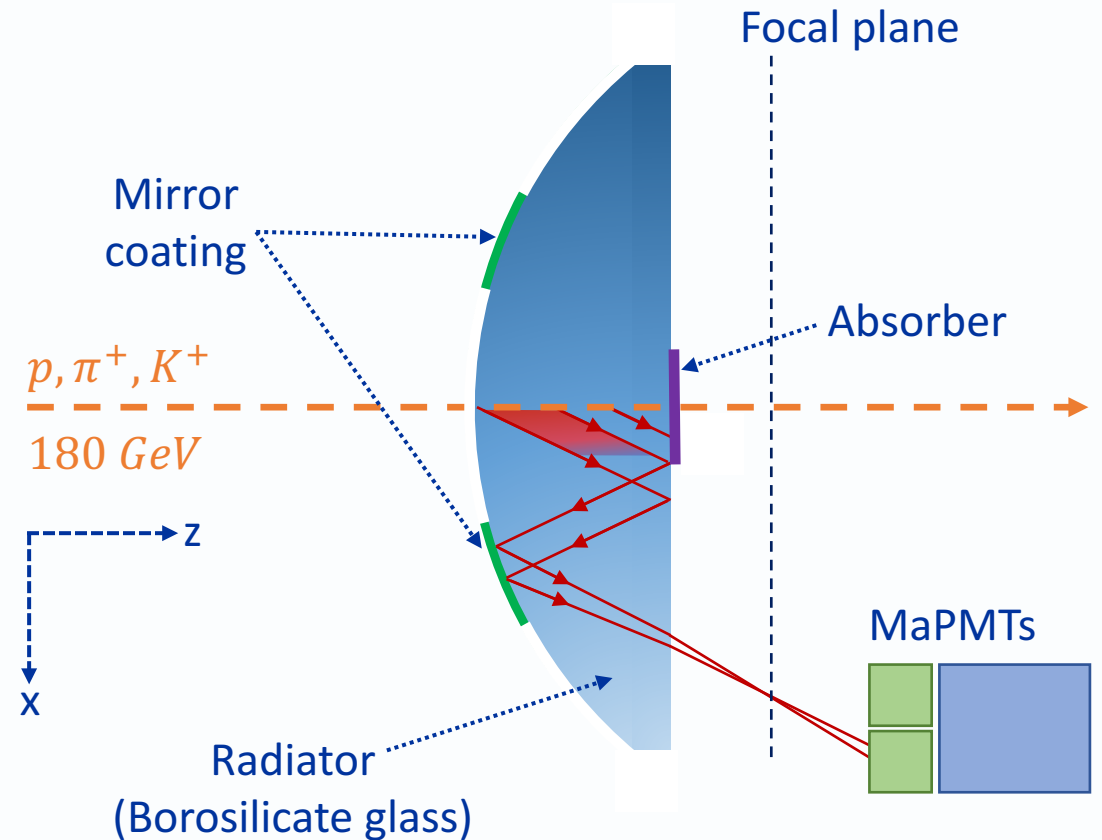


# The LHCb RICH Upgrade test beam

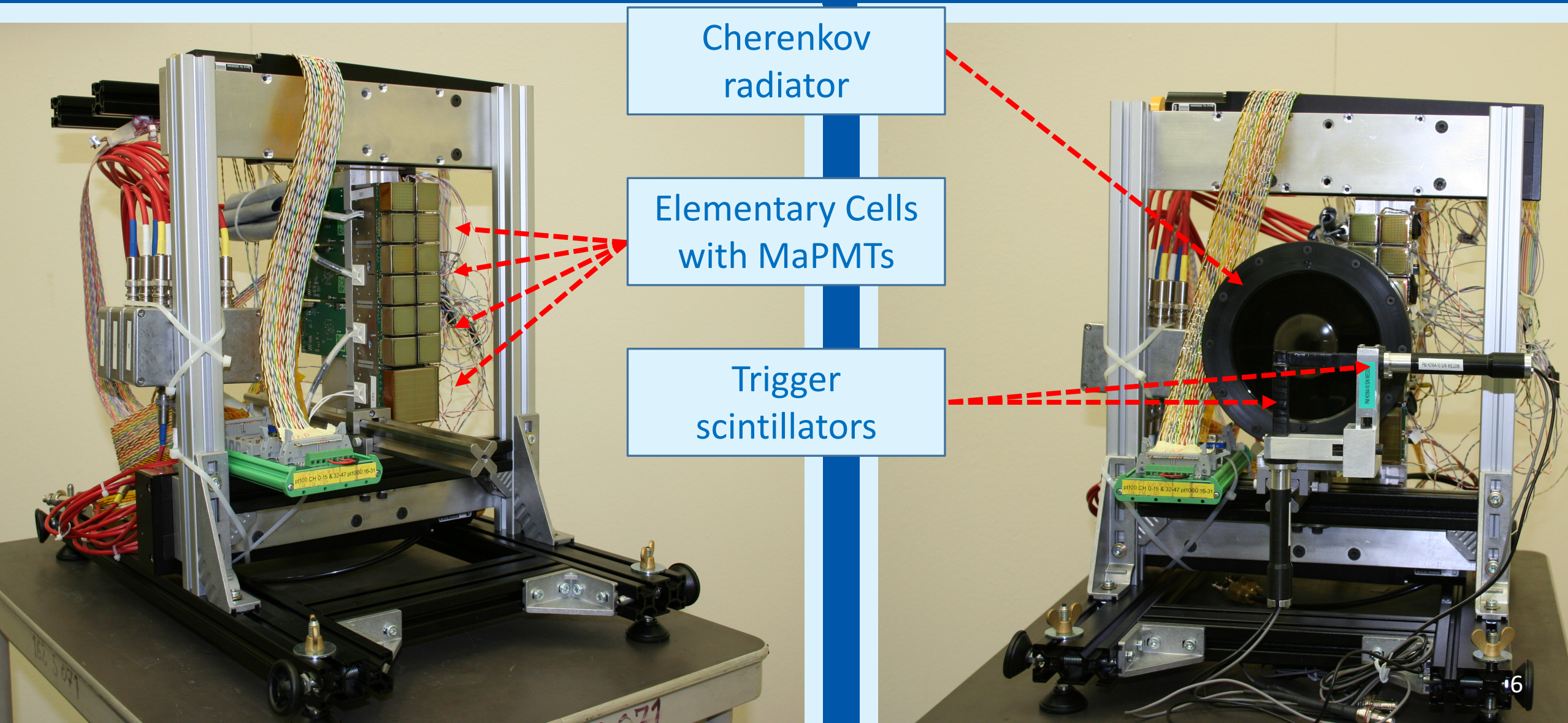
Goal of the study:

Create realistic **simulation** of RICH Upgrade photon-detection system using Geant4 toolkit.

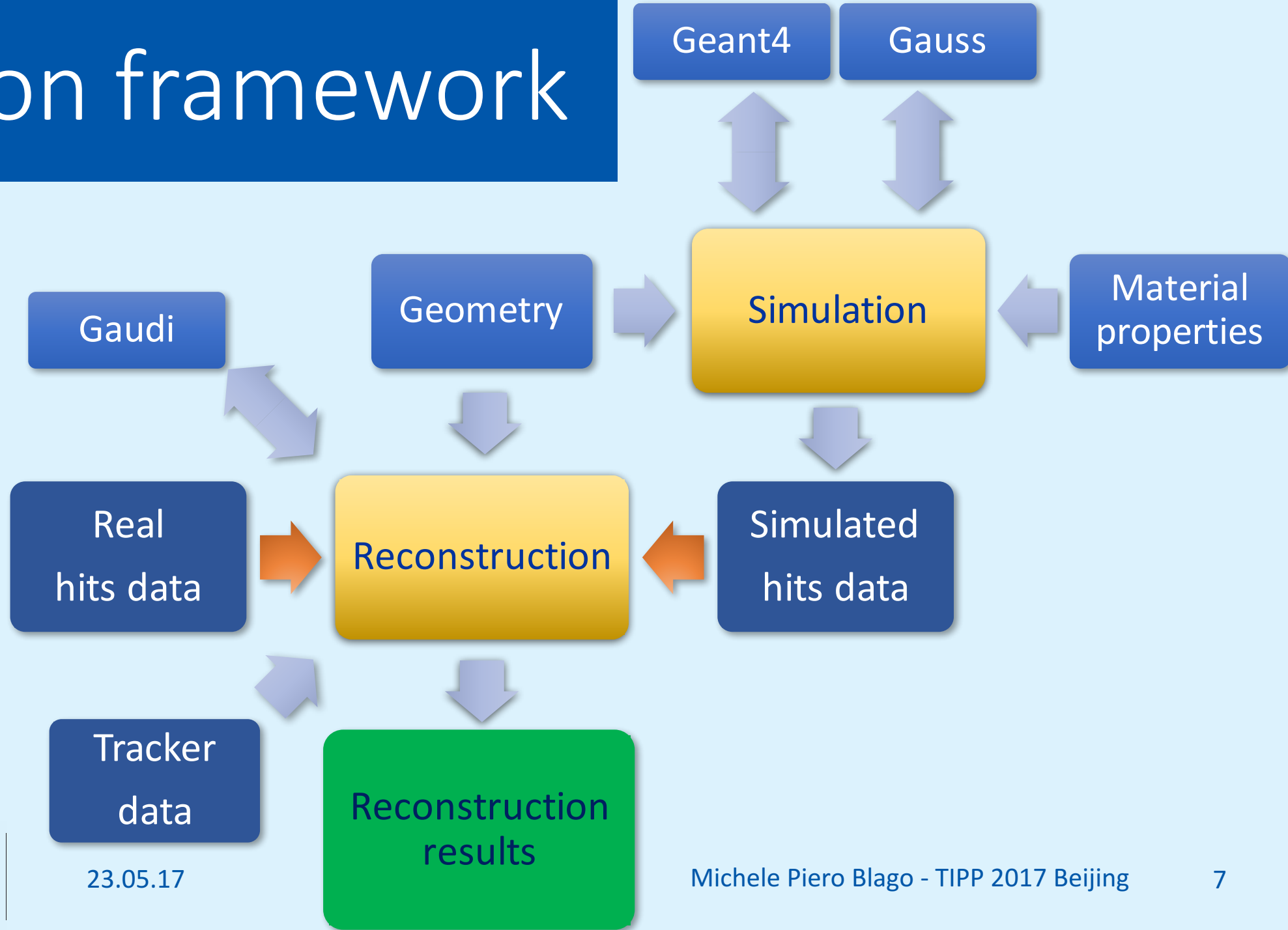
**Photon yield as parameter** to compare simulation with data.



# Experimental Setup



# Simulation framework

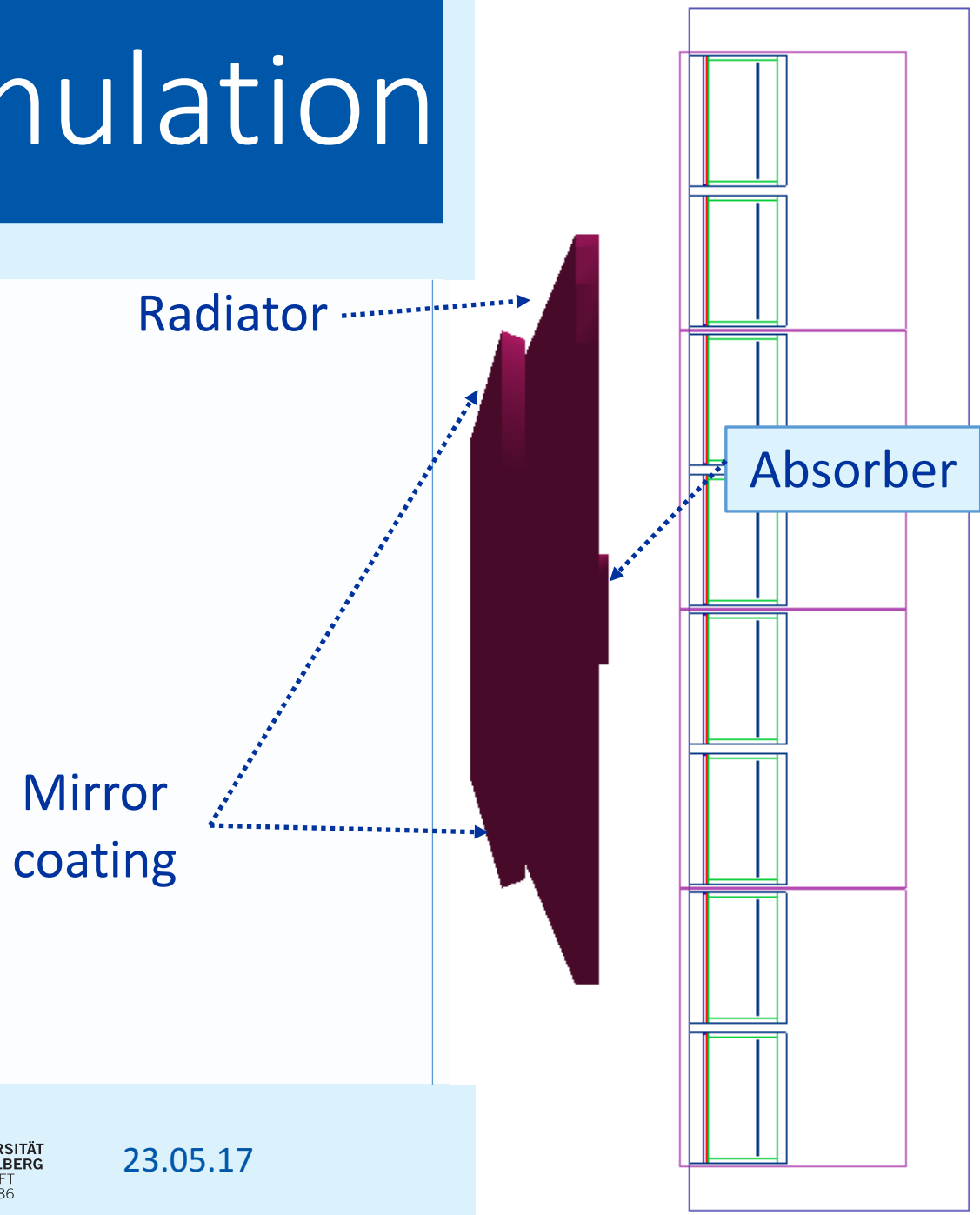
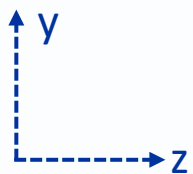


23.05.17

Michele Piero Blago - TIPP 2017 Beijing

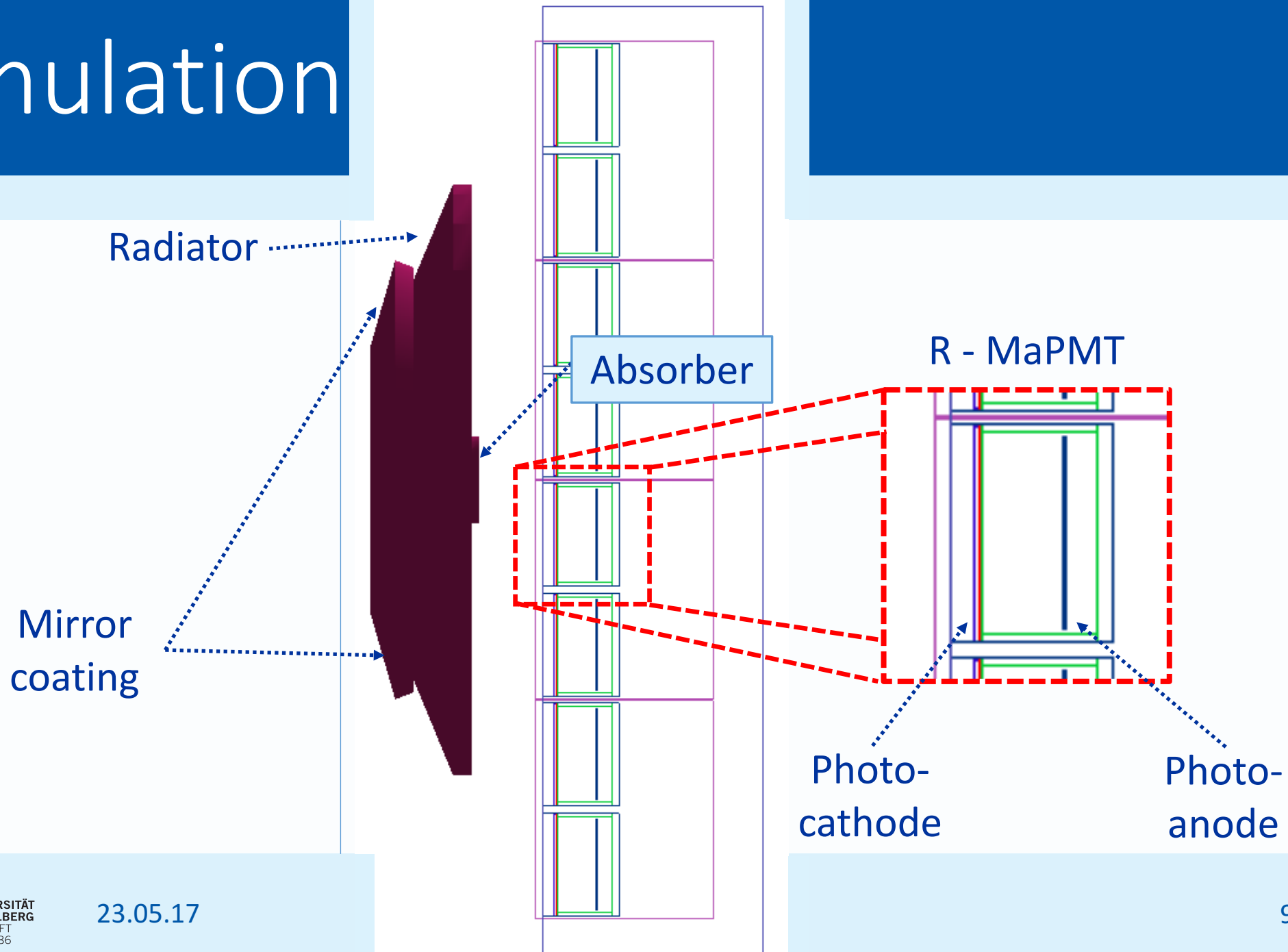
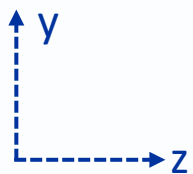


# Event simulation

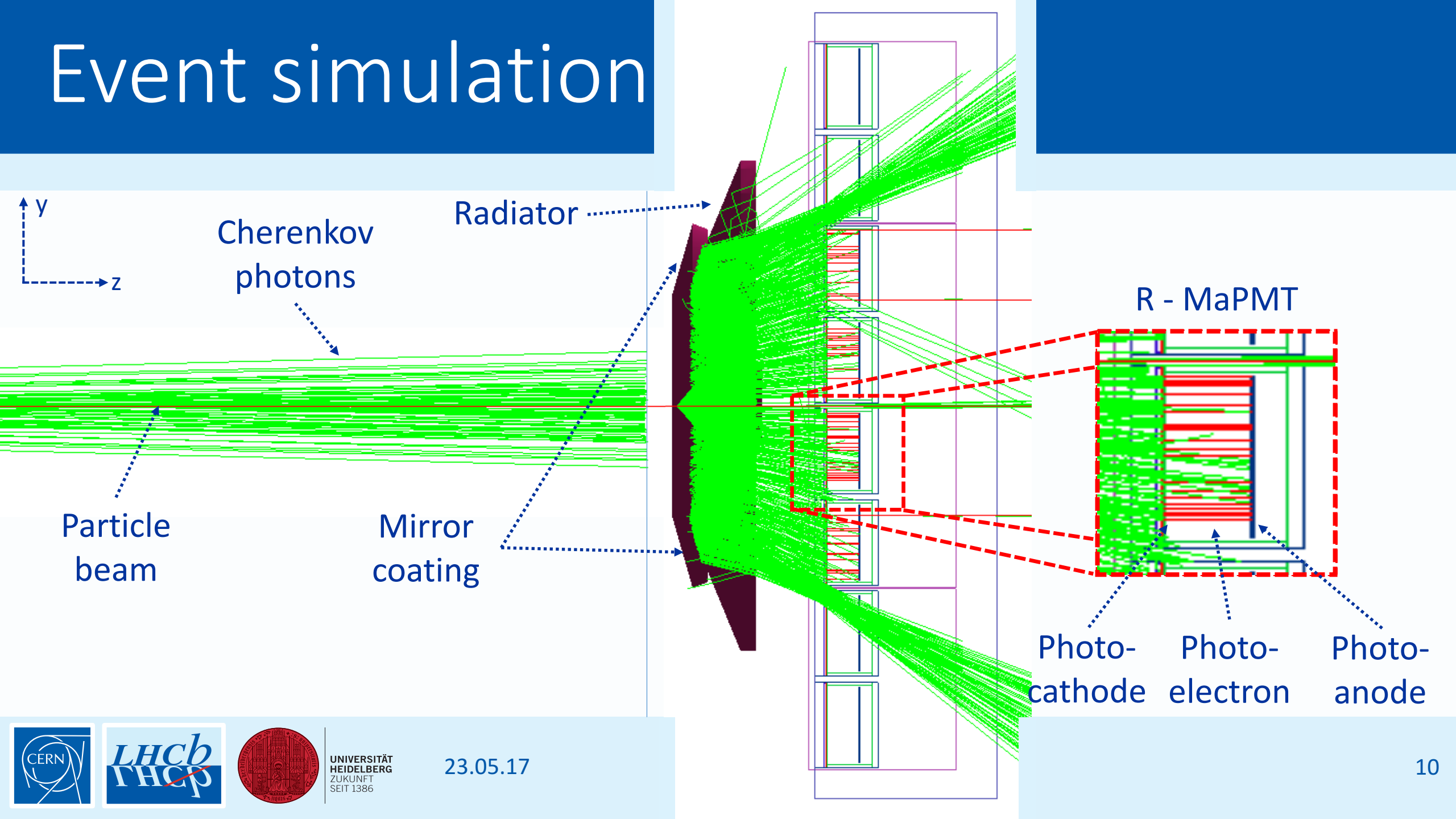


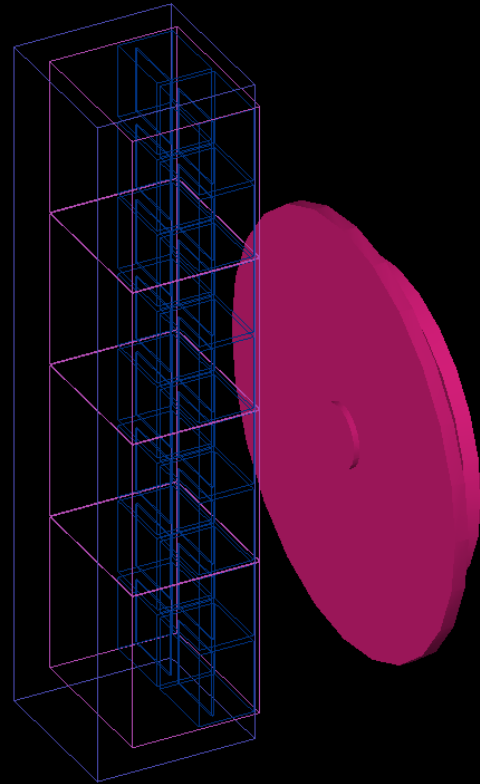


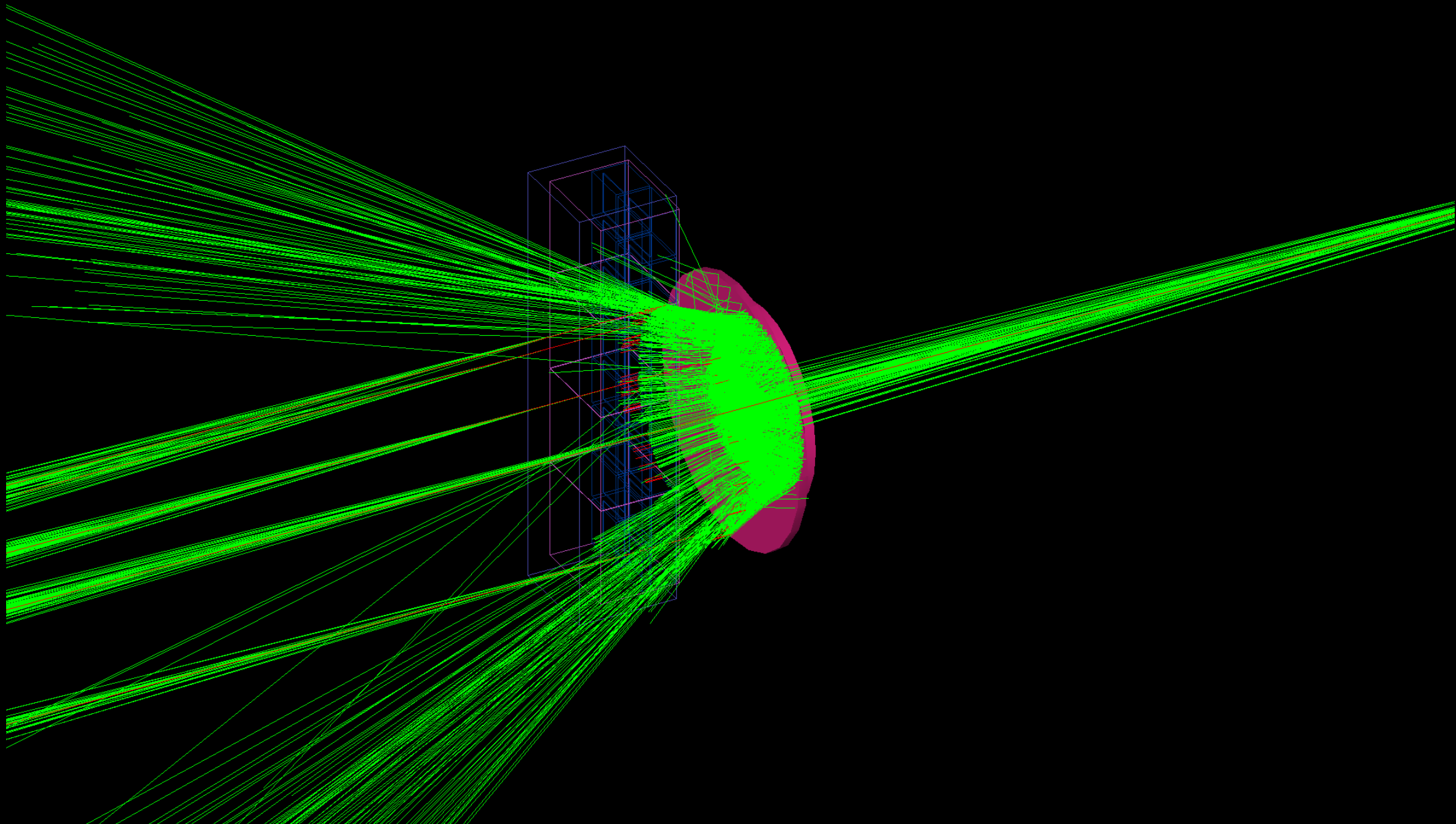
# Event simulation



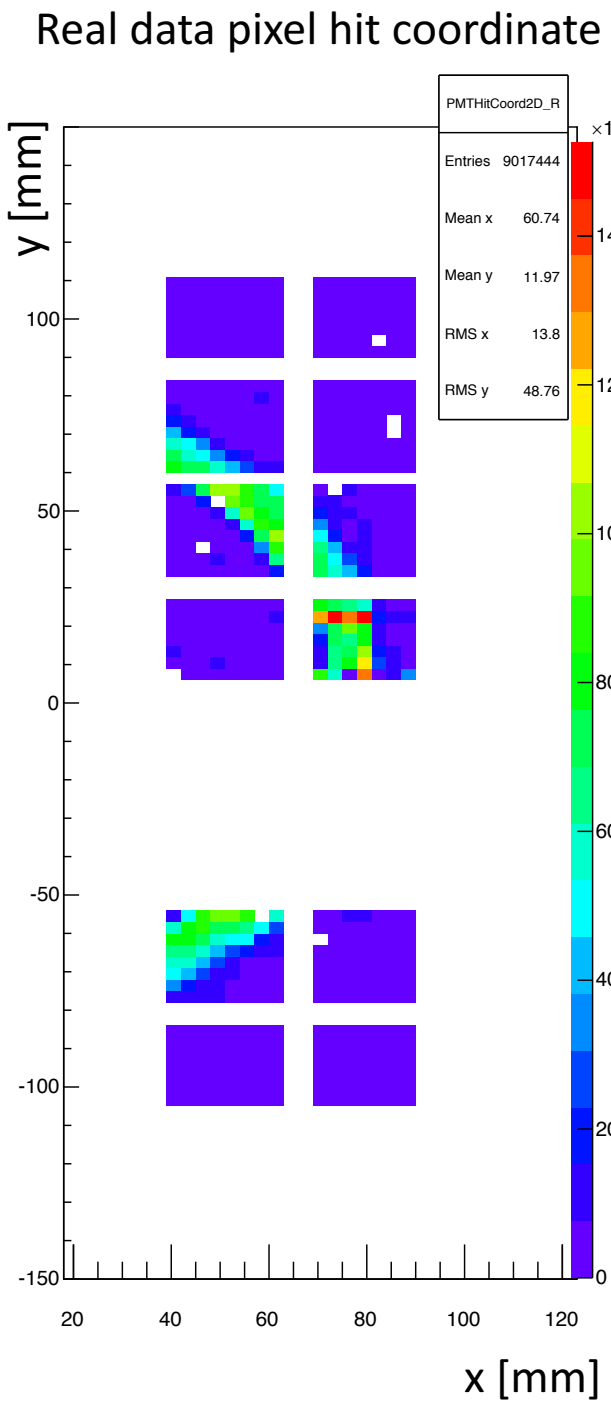
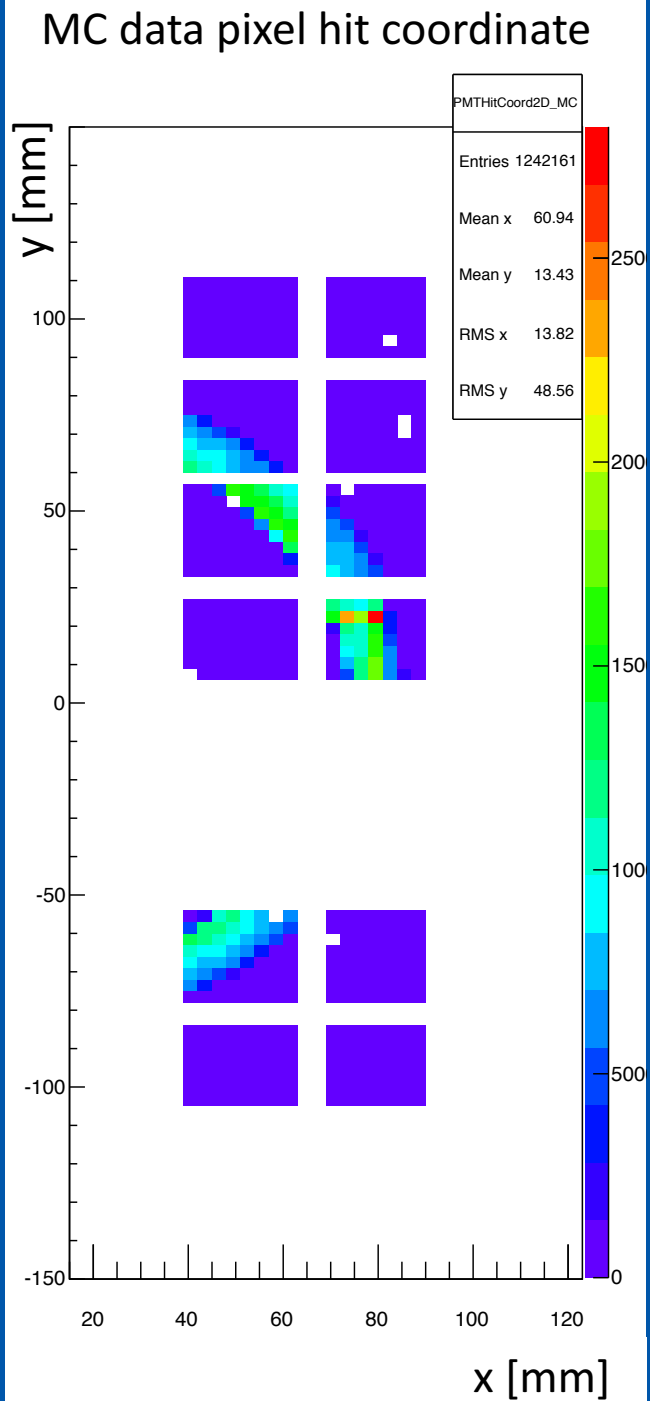
# Event simulation







Simulation

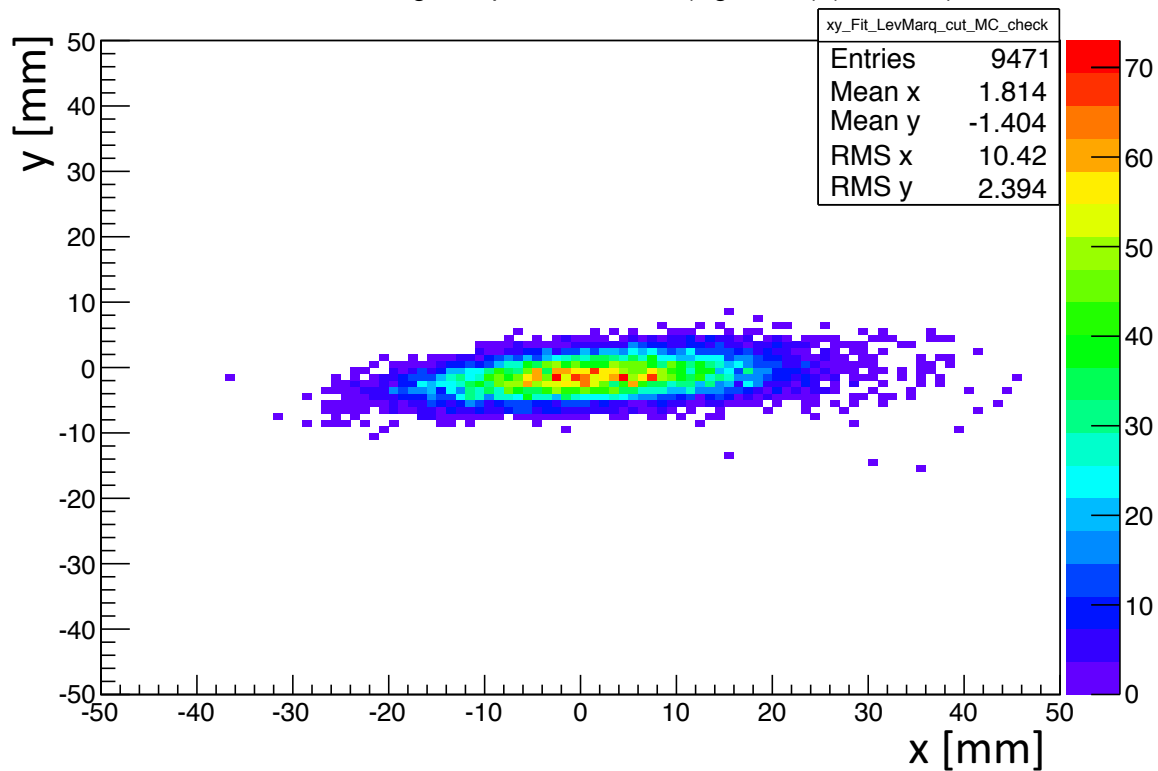


Data

# Circle centre – Geometric fit

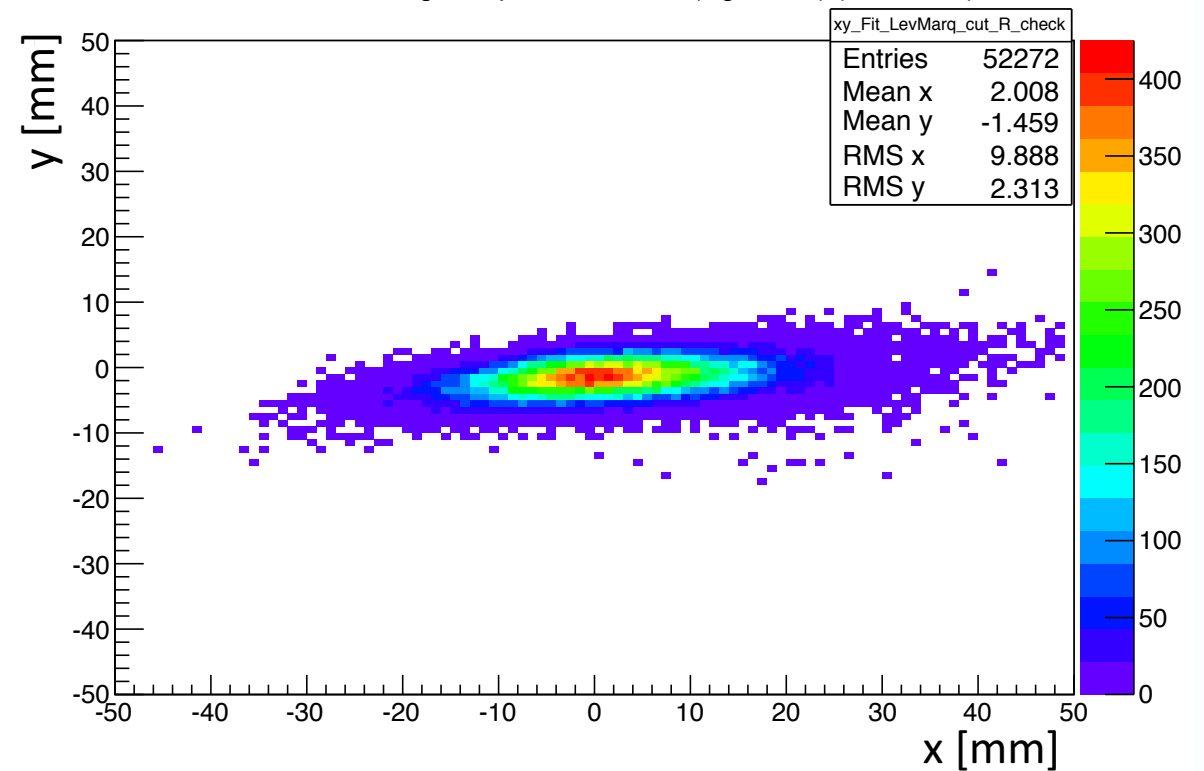
## Simulation

Centre Levenberg Marquardt Circle Fit (sigma cut) (MC Data)



## Data

Centre Levenberg Marquardt Circle Fit (sigma cut) (Real Data)



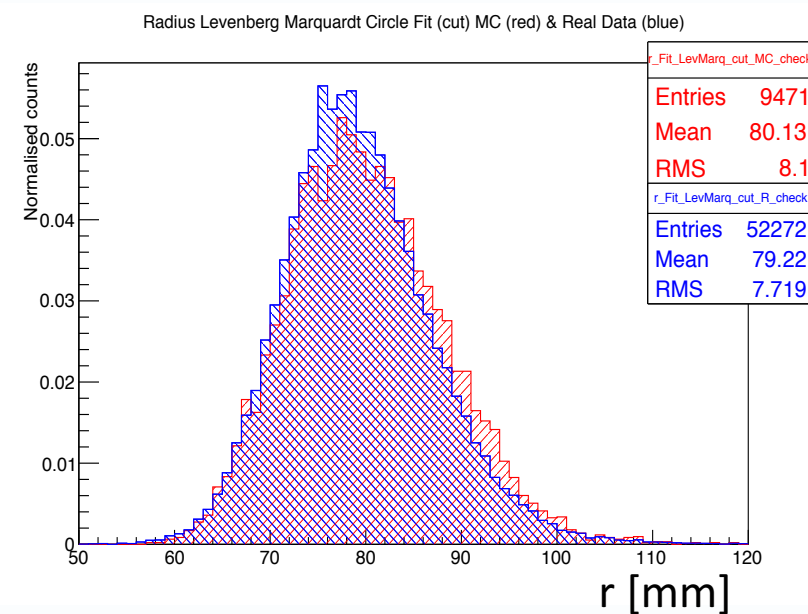
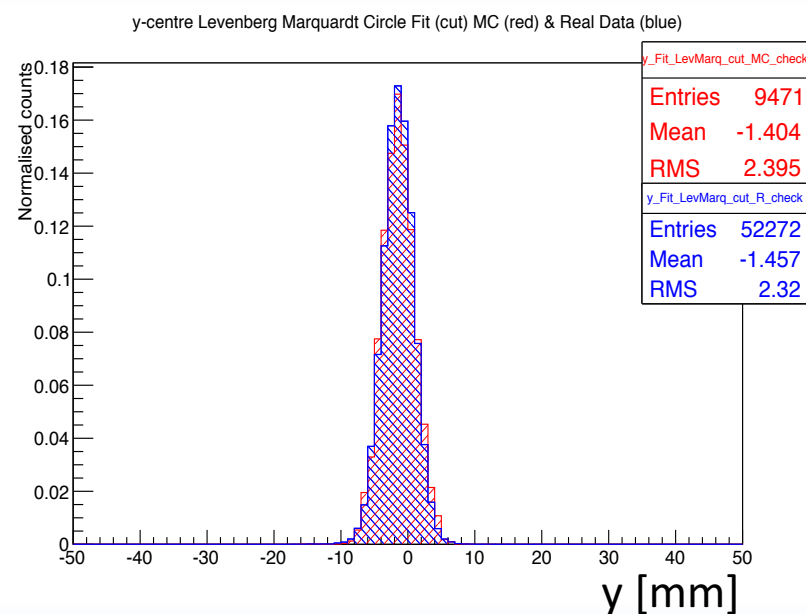
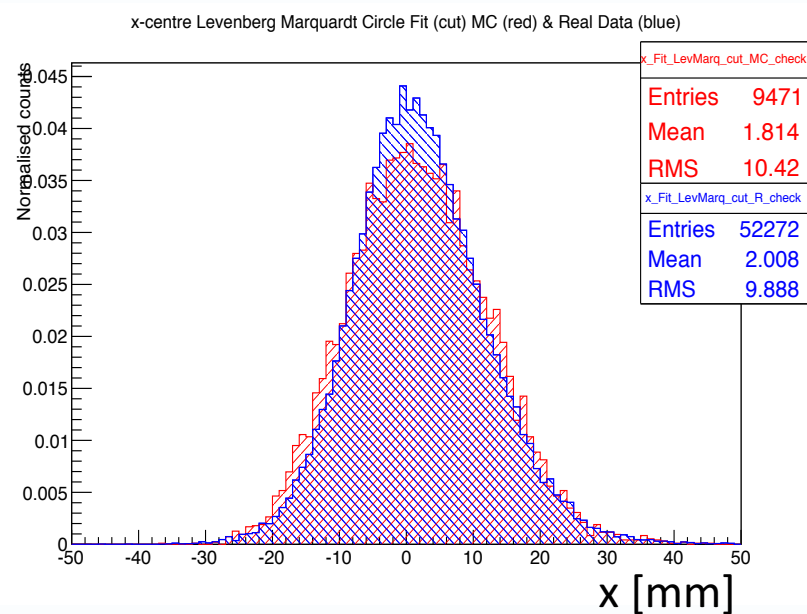
# Fitted circle

**RED: Simulation**  
**BLUE: Data**

## x-position

## y-position

## radius



# Number of hits per event

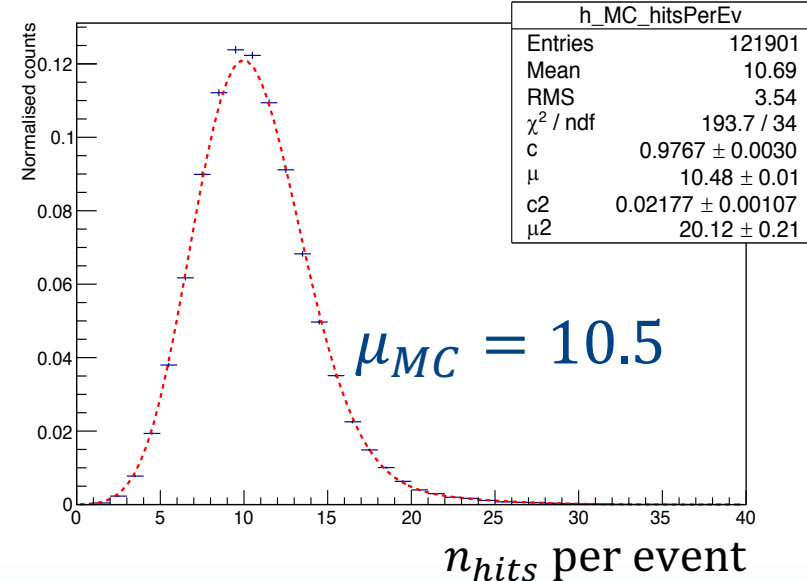
RED: Simulation  
BLUE: Data

## Simulation

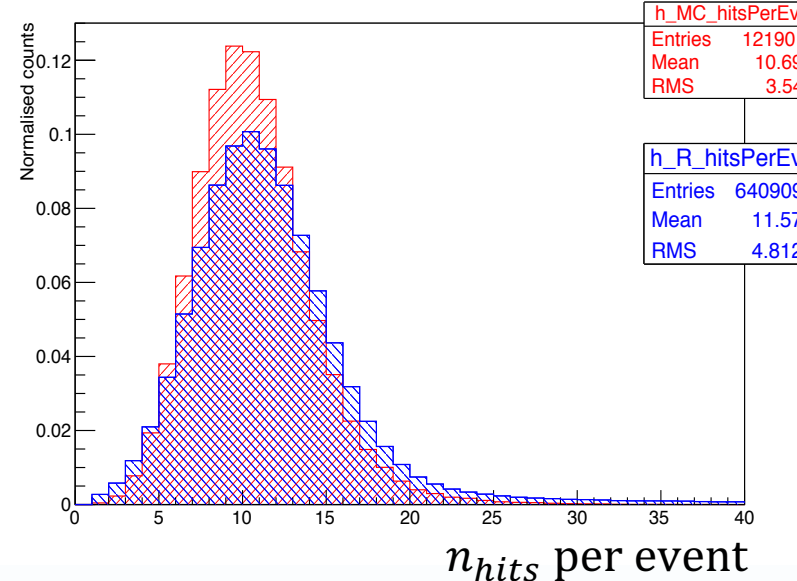
## Comparison

## Data

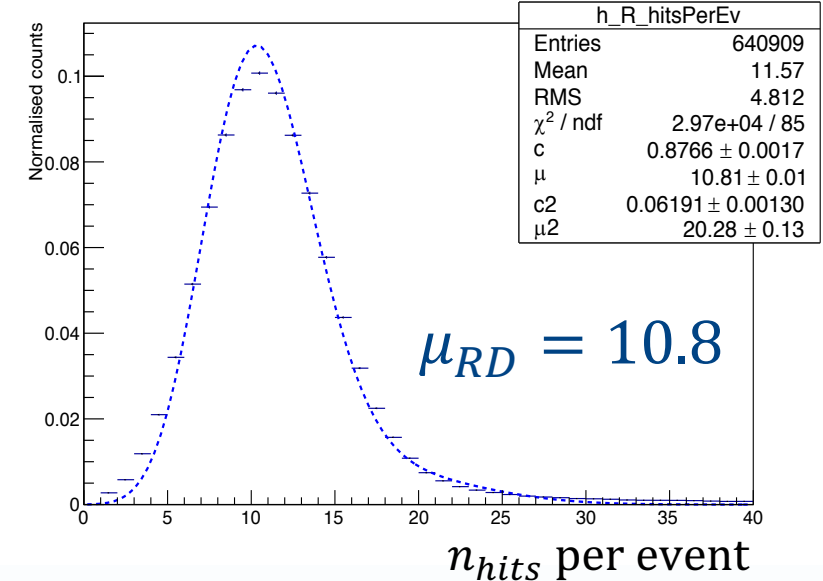
Hits per Event MC Data



Hits per Event MC (red) & Real Data (blue)



Hits per Event Real Data



$$\text{Fit: } c_1 \cdot \text{Poisson}(x, \mu) + c_2 \cdot \text{Poisson}(x, \mu_2)$$



# Conclusion

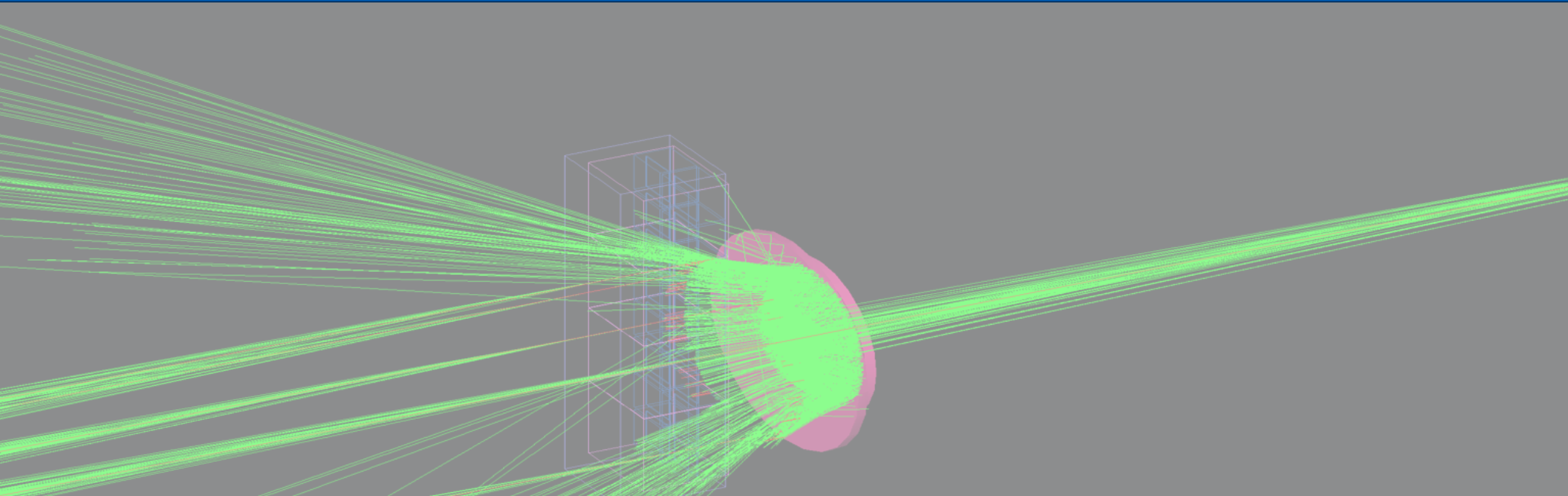
**Parameters** as circle centre, radius and radius spread **are matching** well within uncertainties.

**Photon yield in simulation and data is matching.** Small discrepancies can be explained by secondary particles in radiator lens that are not equally often generated in the simulation.

**The simulation is able to reproduce the photon-detection system and readout which is foreseen for the LHCb RICH Detector Upgrade.**



# Thank you.



UNIVERSITÄT  
HEIDELBERG  
ZUKUNFT  
SEIT 1386

# Backup



UNIVERSITÄT  
HEIDELBERG  
ZUKUNFT  
SEIT 1386

23.05.17

Michele Piero Blago - TIPP 2017 Beijing

19

# Particle beam (Telescope tracker data)

## Profile

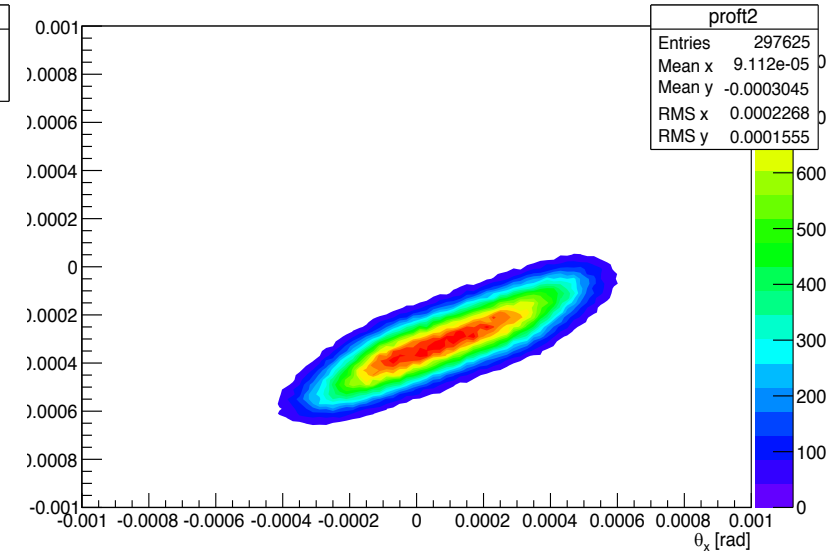
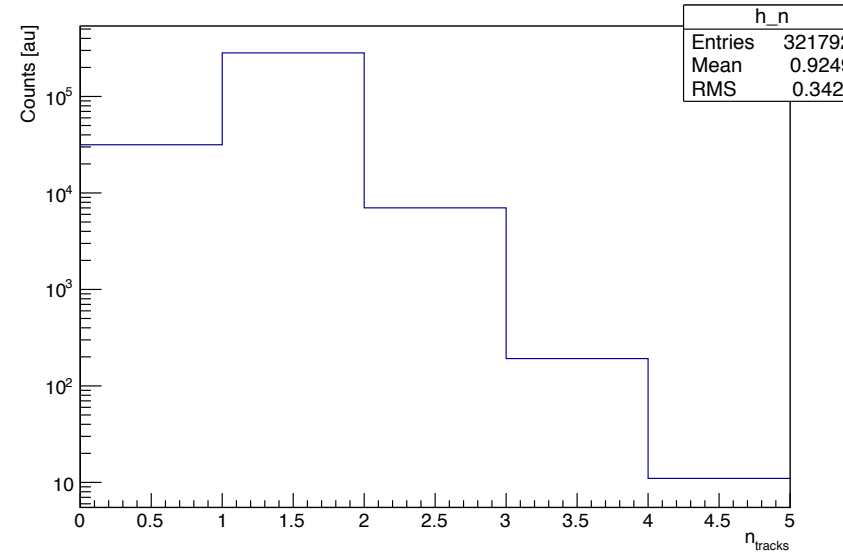
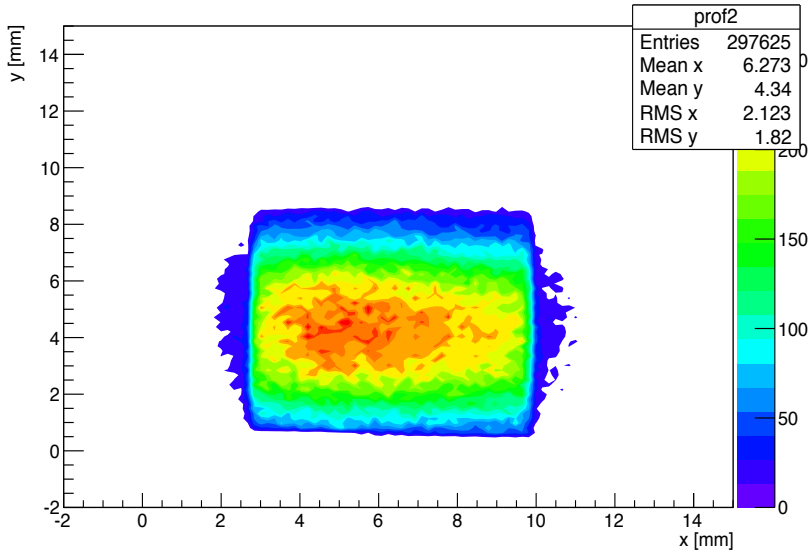
## $N_{\text{Tracks}}$

## Direction

Beam Profile

Number of Tracks per Event

Beam Direction

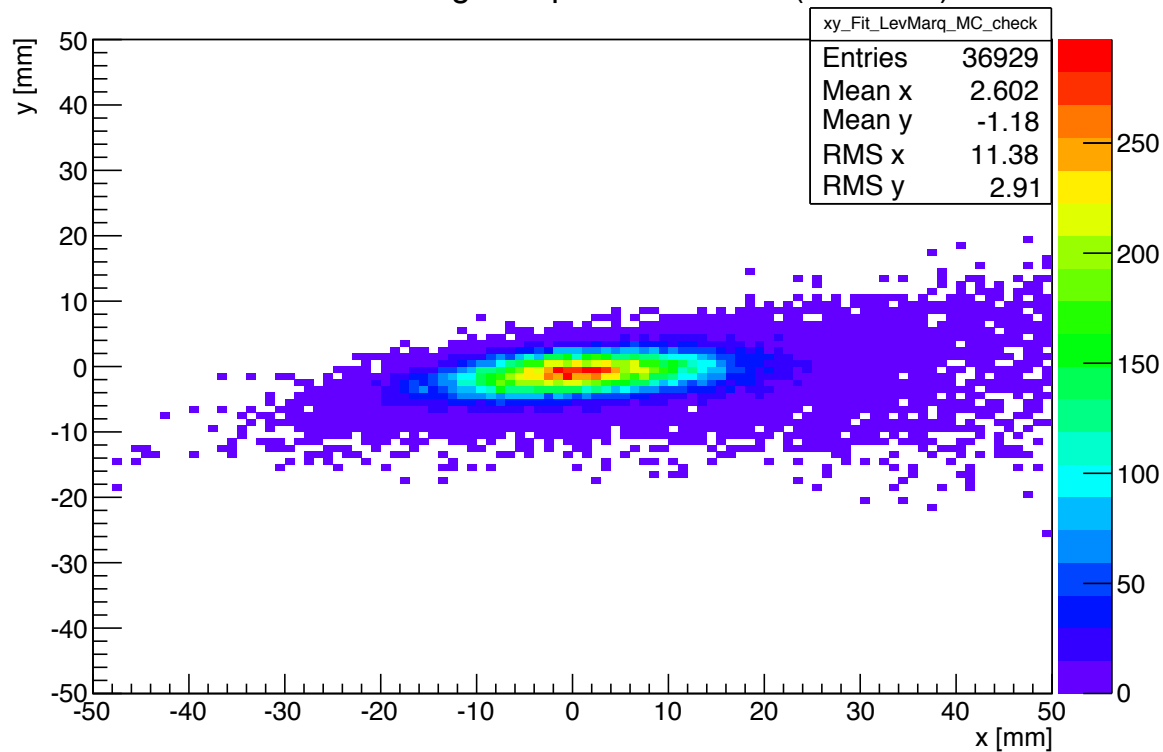


**180 GeV: protons (67 %) +  $\pi^+$  (30 %) +  $K^+$  (3 %)**

# Circle centre – Geometric fit (no cut)

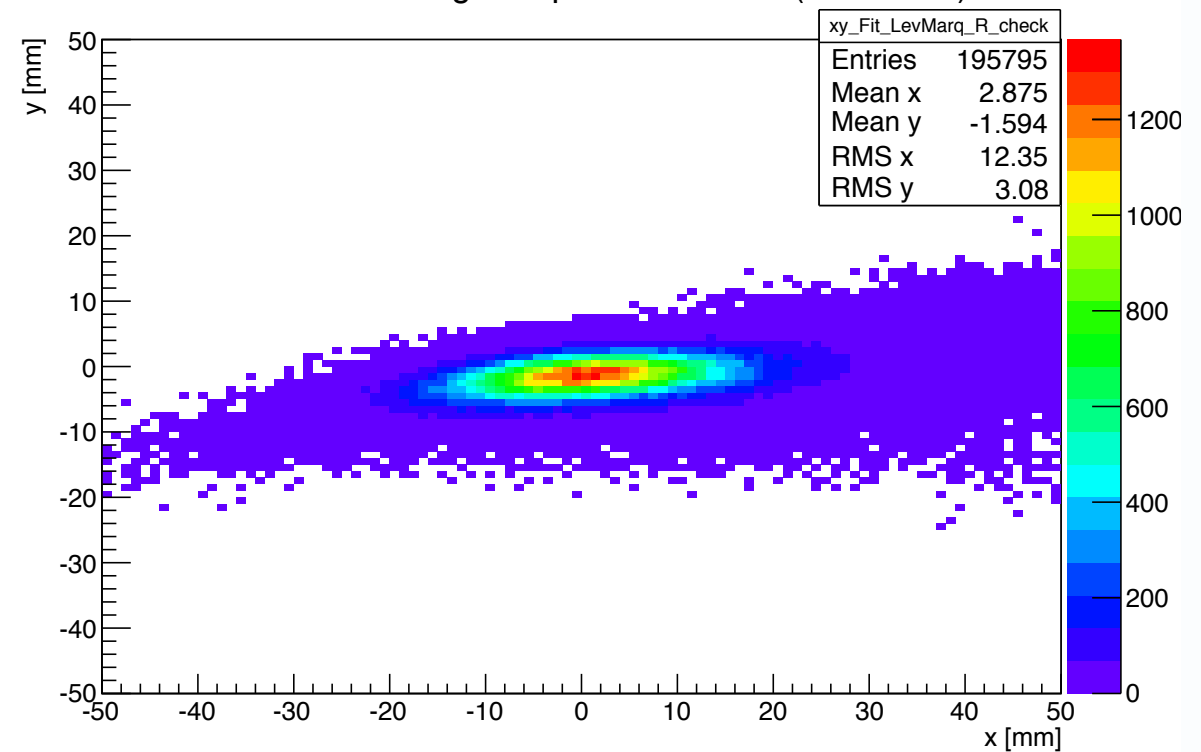
## MC

Centre Levenberg Marquardt Circle Fit (MC Data)



## Real data

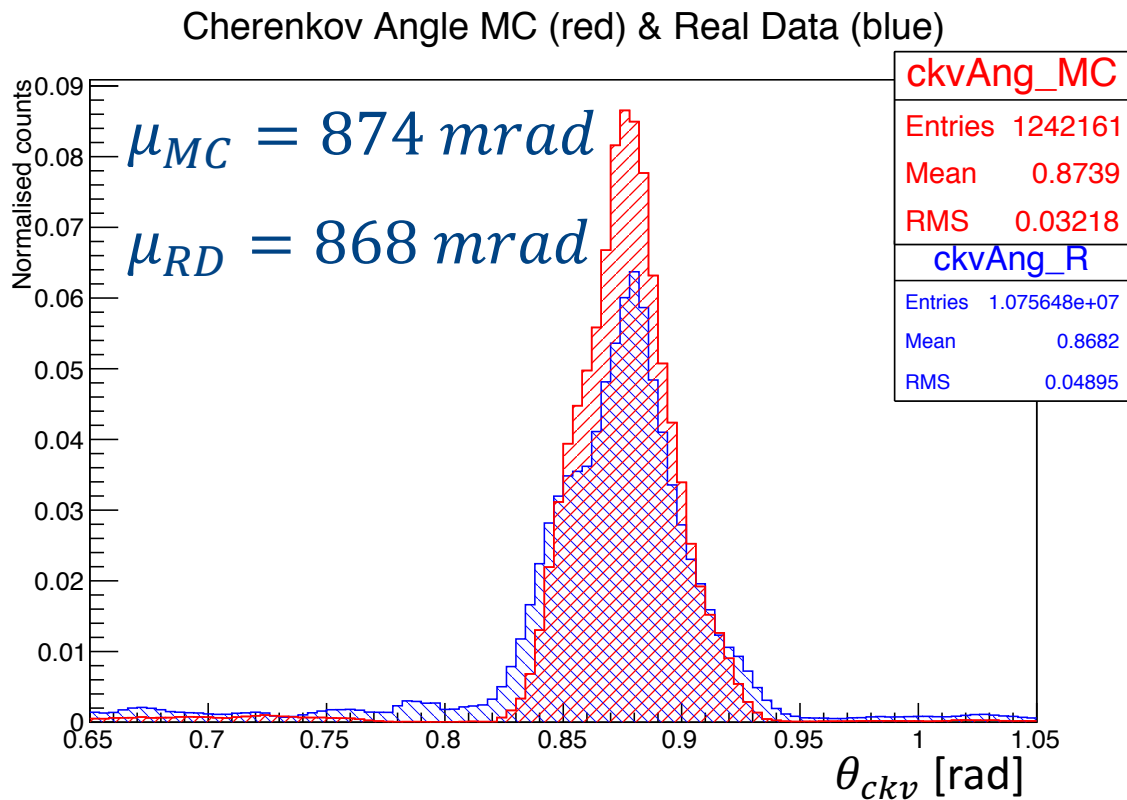
Centre Levenberg Marquardt Circle Fit (Real Data)



# Cherenkov angle

RED: Simulation  
BLUE: Data

Cherenkov angle reconstructed for every hit:



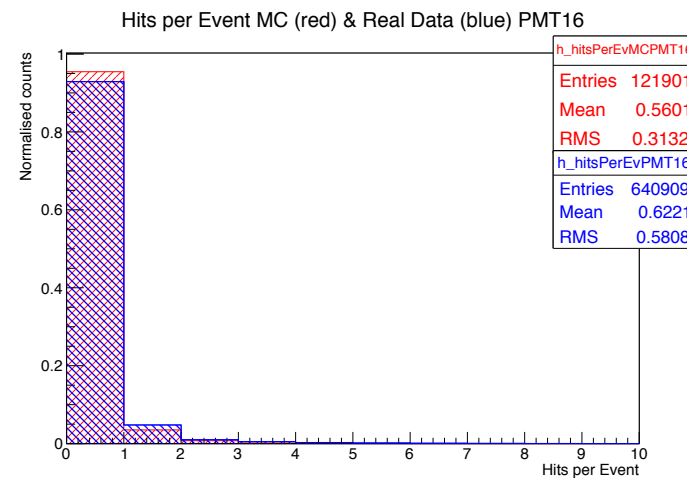
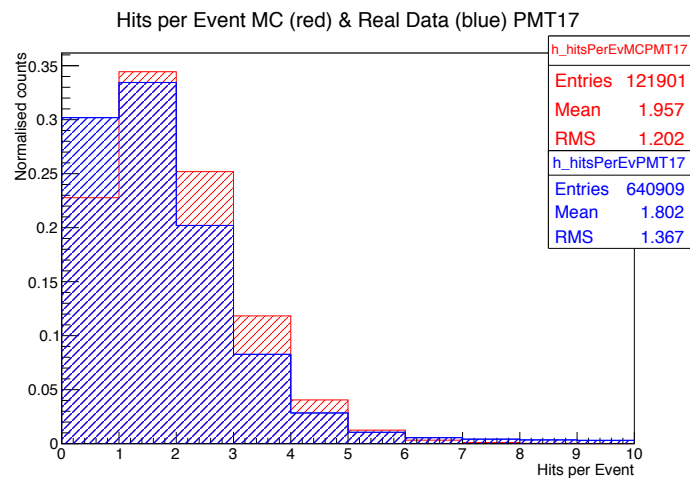
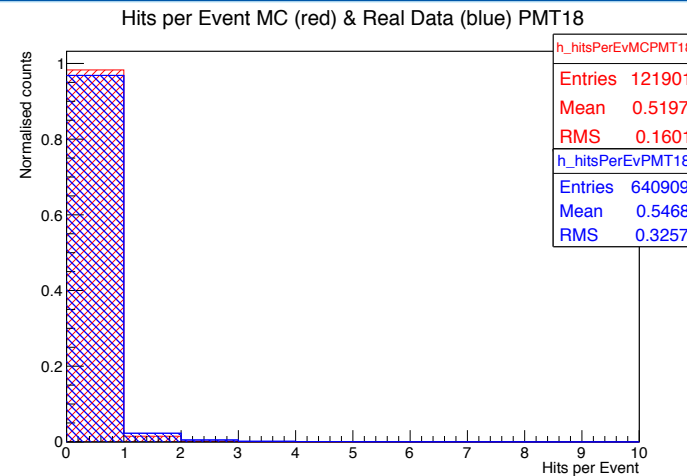
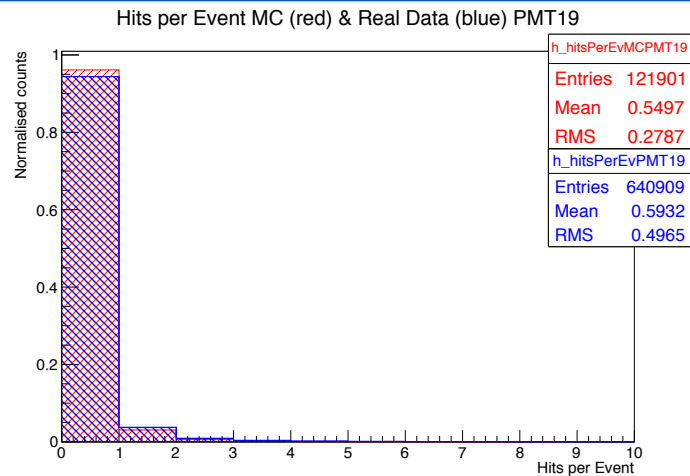
Cherenkov angle calculated:

$$\cos \theta_{ckv,calc} = \frac{1}{\beta \cdot n_{rad}(\lambda)}$$

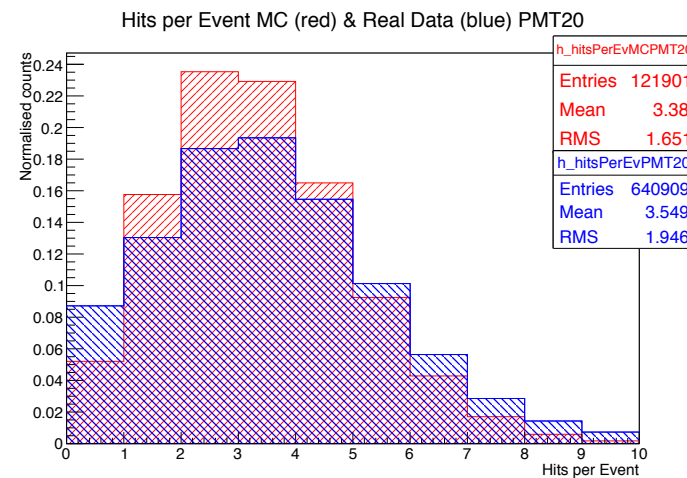
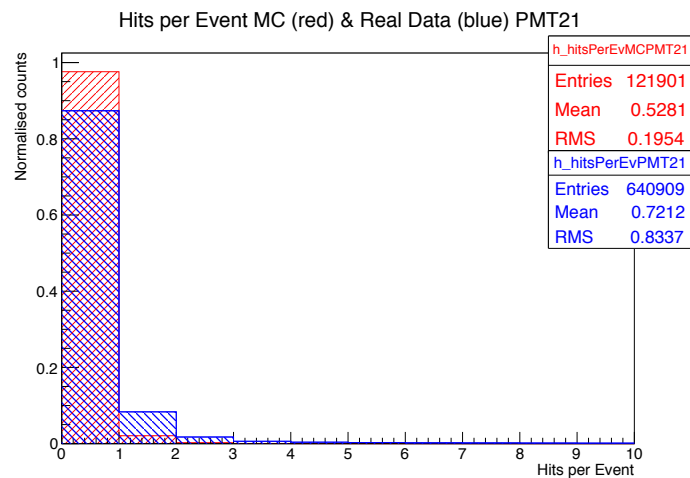
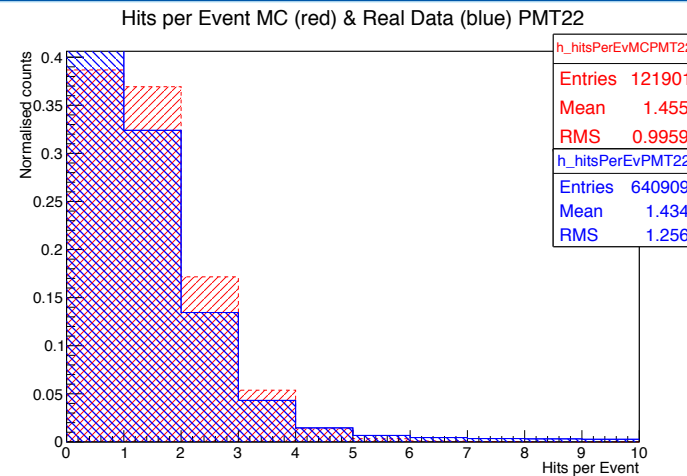
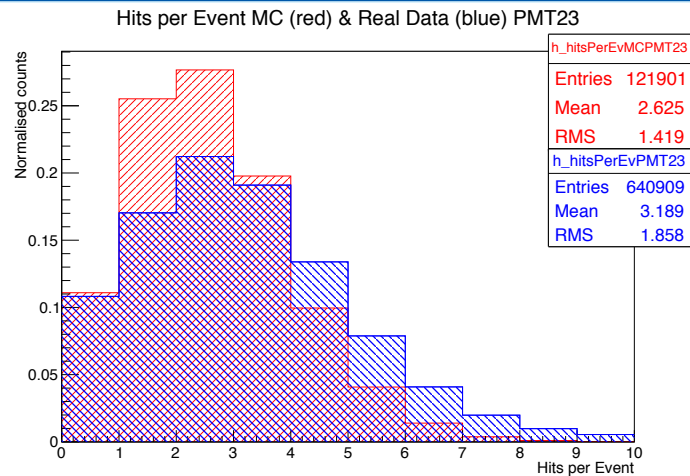
$$\theta_{ckv,calc}(n_{max} = 1.56) = 875 \text{ mrad}$$

$$\theta_{ckv,calc}(n_{min} = 1.55) = 870 \text{ mrad}$$

# Hits per MaPMT – EC-T



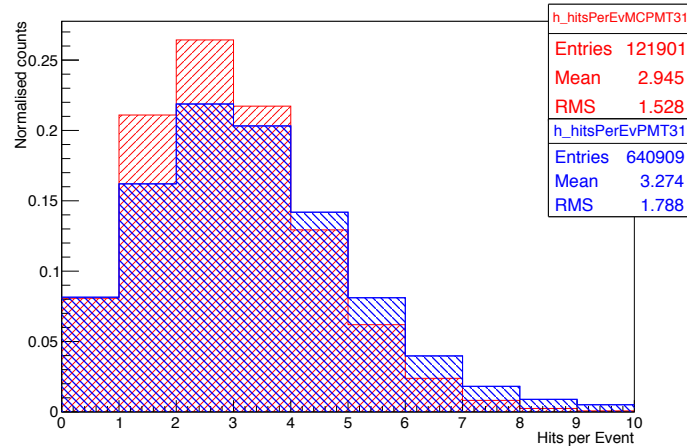
# Hits per MaPMT – EC-MT



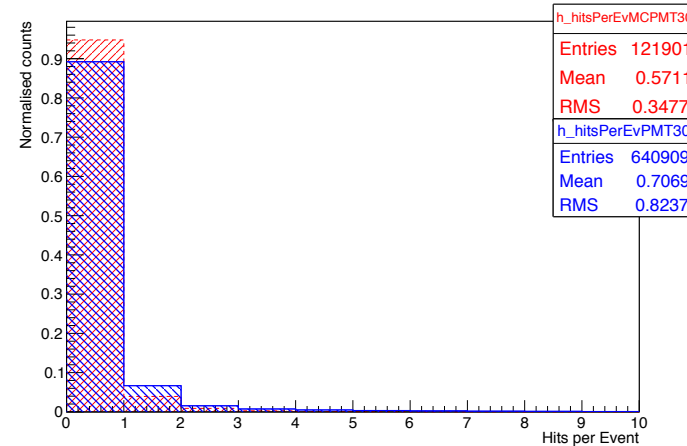


# Hits per MaPMT — EC-B

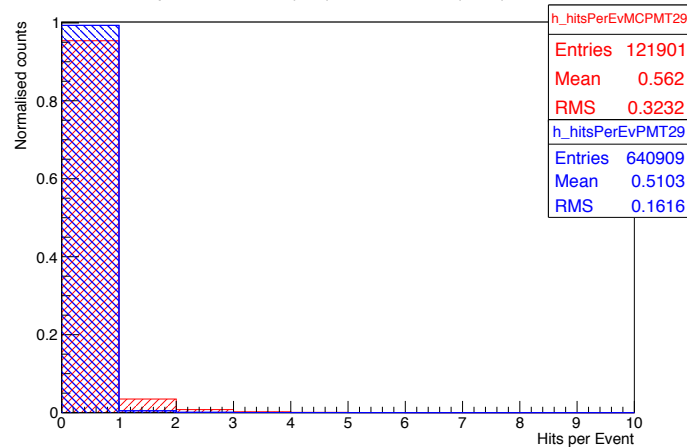
Hits per Event MC (red) & Real Data (blue) PMT31



Hits per Event MC (red) & Real Data (blue) PMT30



Hits per Event MC (red) & Real Data (blue) PMT29



Hits per Event MC (red) & Real Data (blue) PMT28

