



Embedded Linux Networking training

Course duration _____

⌚ 3 days – 24 hours

Language _____

Materials English

Oral Lecture English

French

Trainer _____

One of the following engineers

- Maxime Chevallier

Contact _____

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Audience

Engineers working on networking support in Linux-based embedded devices

Training objectives

- Be able to understand the overall Linux kernel networking stack and configure complex network devices
- Be able to understand the flow of network packets in a Linux system, use different socket types, generate and filter traffic
- Be able to use the eBPF and XDP technologies for improved network traffic processing
- Be able to understand the architecture of Linux kernel network drivers
- Be able to understand how Ethernet PHYs and switches are supported in the Linux kernel
- Be able to debug and troubleshoot low-level network related issues

Prerequisites

- **Minimal experience in embedded Linux development:** participants should have a minimal understanding of the architecture of embedded Linux systems: role of the Linux kernel vs. user-space, development of Linux user-space applications in C. Following Bootlin's Embedded Linux course allows to fulfill this pre-requisite.
- **Experience with low-level development in Linux and hardware interfaces:** participants should have a minimal understanding of memory management, interaction with common hardware interfaces (registers, interrupts), the interaction between Linux user-space applications and the Linux kernel (system calls). Following Bootlin's Linux kernel driver development course allows to fulfill this pre-requisite.
- **Minimal English language level: B1**, according to the *Common European Framework of References for Languages*, for our sessions in English. See the CEFR grid for self-evaluation.

Pedagogics

- Lectures delivered by the trainer: 50% of the duration
- Practical labs done by participants: 50% of the duration
- Electronic copies of presentations, lab instructions and data files. They are freely available [here](#).

Certificate

Only the participants who have attended all training sessions, and who have scored over 50% of correct answers at the final evaluation will receive a training certificate from Bootlin.

Disabilities

Participants with disabilities who have special needs are invited to contact us at training@bootlin.com to discuss adaptations to the training course.

Required equipment

For on-site session delivered at our customer location, our customer must provide:

- Video projector
- One PC computer on each desk (for one or two persons) with at least 16 GB of RAM, and Ubuntu Linux 24.04 installed in a free partition of at least 30 GB
- Distributions other than Ubuntu Linux 24.04 are not supported, and using Linux in a virtual machine is not supported.
- Unfiltered and fast connection to Internet: at least 50 Mbit/s of download bandwidth, and no filtering of web sites or protocols.
- PC computers with valuable data must be backed up before being used in our sessions.

For on-site sessions organized at Bootlin premises, Bootlin provides all the necessary equipment.

Hardware platform for practical labs

Globalscale EspressoBin

Globalscale EspressoBin board

- Dual Cortex A53 Marvell Armada 3720 SoC
- Onboard switch with 2x 1Gbps interfaces
- Extra 1Gbps interface
- 1GB RAM
- 1x SATA interface
- 1x USB 3.0 interface



Training Schedule

Day 1 - Morning

Lecture	Networking stack and network devices in Linux	<ul style="list-style-type: none">▪ Network stack overview in the linux kernel▪ What is a network interface, overview of a <code>net_device</code>▪ Overview of Ethernet, Wifi, CAN, Bluetooth, 802.15.4▪ Stacked network devices and virtual network devices for VLAN, bridging, bonding▪ Switchdev and DSA devices▪ Control plane through <i>Netlink</i> and <i>ioctl</i>
Lab	Setting up and configuring network interfaces	<ul style="list-style-type: none">▪ Basic setup with <code>iproute2</code>▪ Create bridges, VLAN interfaces with <code>iproute2</code>▪ Use network namespaces for interface isolation and testing▪ Basic use of <code>tcpdump</code> and <code>Wireshark</code>▪ Using <code>ethtool</code> and <code>iproute2</code> to query the network interface features

Day 1 - Afternoon

Lecture	Path of a packet through the Linux networking stack	<ul style="list-style-type: none">▪ Discover the <i>Socket API</i>, the various families and types of sockets▪ Sending and receiving data in userspace through sockets▪ Using traffic generators and analysers in userspace with <i>Scapy</i> and <i>Wireshark</i>▪ Path of a packet through the kernel, from a socket to a network driver▪ Traffic filtering through <i>Netfilter</i> and <i>iptables</i>▪ Traffic manipulation with the Traffic Control (<code>tc</code>) tool▪ Queueing control with <code>tc</code> for performance optimisation and Time-Sensitive Networking (TSN)
Lab	Sending and receiving traffic through sockets	<ul style="list-style-type: none">▪ Write a small tool using the various socket types▪ Analyze the traffic through <code>Wireshark</code> and <code>tcpdump</code>▪ Filtering the traffic with <i>Netfilter</i> and <code>tc</code>▪ Using traffic generators and performance measuring tools

Day 2 - Morning

Lecture	eBPF for networking	<ul style="list-style-type: none">▪ Introduction to eBPF▪ Compiling and loading eBPF programs▪ BPF hooks in the networking stack▪ Introduction to XDP
Lab	Writing and using an XDP program	<ul style="list-style-type: none">▪ Write and load a simple XDP program to filter incoming traffic▪ Use maps to configure the filter from userspace

Day 2 - Afternoon

Lecture	Network device drivers	<ul style="list-style-type: none">▪ Overview of the hardware components and interfaces used in networking: MAC, PHY, MII, MDI, etc.▪ Infrastructure of a typical Ethernet controller driver▪ Sending and receiving packets with Napi▪ Managing buffers and queues▪ Packet timestamping for PTP▪ Overview of <i>ethtool</i> driver operations for configuration and reporting▪ Offloading network processing to the hardware
Lab	Advanced Ethernet configuration	<ul style="list-style-type: none">▪ Investigating ethernet parameters controllable with <i>ethtool</i>▪ Using the various offloading features

Day 3 - Morning

Lecture	Ethernet PHYs and switch support	<ul style="list-style-type: none">▪ Ethernet PHYs support in the kernel with <i>phylib</i>▪ Interacting with PHYs through MDIO▪ Dealing with the PHY to MAC connection with <i>phylink</i>▪ Switch support through the <i>DSA</i> framework▪ Dealing with switch operations with <i>switchdev</i>
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Day 3 - Afternoon

Lecture	Network debugging and troubleshooting	<ul style="list-style-type: none">▪ Analyzing performances and packet drops with monitoring tools▪ Debugging techniques for driver troubleshooting▪ Using tracing tools and <i>perf</i> for performance analysis▪ Diagnose hardware-related issues
Lab	Optimizing the speed in various scenarios	<ul style="list-style-type: none">▪ Diagnosing and optimizing traffic speed▪ Analyzing and troubleshooting latencies