Intro to Data Structures

Lecture #12 – Recursion September 28, 2014

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Outline for today

- HW3 demo
- How to test for equality of data fields using the equals() method
- Recursion

Recursion

- Definition
 - See next slide

Recursion

- Definition
 - See previous slide

Recursion

- Definition (for real, this time):
 - A definition that uses the term it is defining in the definition
 - Recursion (n.) see recursion...
- In computer science:
 - Expressing something in terms of itself (where did we see this done)?
 - A method that calls itself (but, as we saw from the previous slides and the definition above, this can be fraught with peril if not done correctly...)

Linked Lists (recursive definition)

- A linked list is
 - null (the only testable reference value)
 - a node whose next field stores (points to/refers to) a linked list

Method Recursion

• What if I switched the 2 statements?

Recursion (done right)

- So what's all the fuss about recursion?
- A proper recursive method has
 - at least one *base case* (so it stops)
 - the "simplest" version of the problem; solved directly, without recursion
 - at least one *recursive* case (since it is recursive)
 - a recursive call
 - The recursive case(s) need to lead to a base case!
 - a smaller/simpler version of the original problem

Recursion (simple examples)

- Let's write some simple recursive examples...
 - public static void hello(int n)
 - public static int factorial(int n)
 - public static int fibonacci(int n) (but....)

Recursion (recap)

- Start with an *if* (since you <u>have to</u> discriminate between base and recursive cases); no *while*!
- Solve the base case(s) first these are the simplest cases to solve and are solved directly
- Write recursive calls to deal with smaller versions of general case (sent via parameter(s))
- Statements *before* a recursive call are evaluated on the way down; *after* are evaluated on the way back...

Recursion (etude)

- Iteration (for/while) and recursion are equally expressive (anything you can solve iteratively, you can solve recursively and vice versa)
- BUT, some problems are easier/more efficient to solve iteratively and some, especially those involving recursive data structures, are much easier to solve recursively