



10-601B Introduction to Machine Learning

Directed Graphical Models (aka. Bayesian Networks)

Readings:

Bishop 8.1 and 8.2.2

Mitchell 6.11

Murphy 10

Matt Gormley

Lecture 21

November 9, 2016

Reminders

- Homework 6
 - due Mon., Nov. 21
- Final Exam
 - in-class Wed., Dec. 7

Outline

- **Motivation**
 - Structured Prediction
- **Background**
 - Conditional Independence
 - Chain Rule of Probability
- **Directed Graphical Models**
 - Bayesian Network definition
 - Qualitative Specification
 - Quantitative Specification
 - Familiar Models as Bayes Nets
 - Example: The Monty Hall Problem
- **Conditional Independence in Bayes Nets**
 - Three case studies
 - D-separation
 - Markov blanket

MOTIVATION

Structured Prediction

- Most of the models we've seen so far were for **classification**
 - Given observations: $\mathbf{x} = (x_1, x_2, \dots, x_K)$
 - Predict a (binary) **label**: y
- Many real-world problems require **structured prediction**
 - Given observations: $\mathbf{x} = (x_1, x_2, \dots, x_K)$
 - Predict a **structure**: $\mathbf{y} = (y_1, y_2, \dots, y_J)$
- Some *classification* problems benefit from **latent structure**

Structured Prediction Examples

- **Examples of structured prediction**





































- Part-of-speech (POS) tagging
- Handwriting recognition
- Speech recognition
- Word alignment
- Congressional voting

- **Examples of latent structure**

- Object recognition

Dataset for Supervised Part-of-Speech (POS) Tagging

Data: $\mathcal{D} = \{\mathbf{x}^{(n)}, \mathbf{y}^{(n)}\}_{n=1}^N$

Sample 1:						 $y^{(1)}$
						 $x^{(1)}$
Sample 2:						 $y^{(2)}$
						 $x^{(2)}$
Sample 3:						 $y^{(3)}$
						 $x^{(3)}$
Sample 4:						 $y^{(4)}$
						 $x^{(4)}$

Dataset for Supervised Handwriting Recognition

Data: $\mathcal{D} = \{\mathbf{x}^{(n)}, \mathbf{y}^{(n)}\}_{n=1}^N$

Sample 1:

u n e x p e c t e d



} $y^{(1)}$

} $x^{(1)}$

Sample 2:

v o l c a n i c



} $y^{(2)}$

} $x^{(2)}$

Sample 2:

e m b r a c e s



} $y^{(3)}$

} $x^{(3)}$

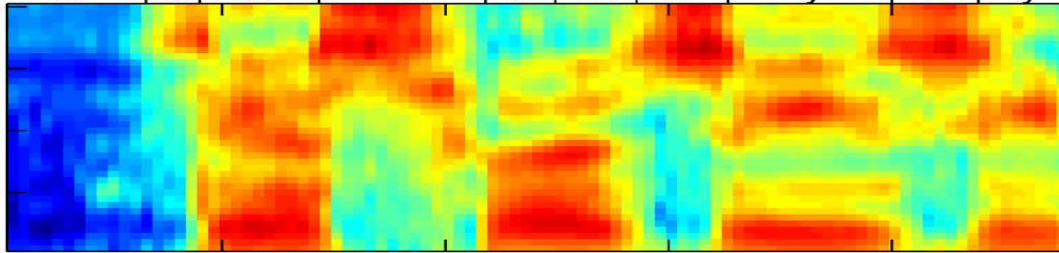
Dataset for Supervised Phoneme (Speech) Recognition

Data: $\mathcal{D} = \{\mathbf{x}^{(n)}, \mathbf{y}^{(n)}\}_{n=1}^N$

Sample 1:



} $\mathbf{y}^{(1)}$

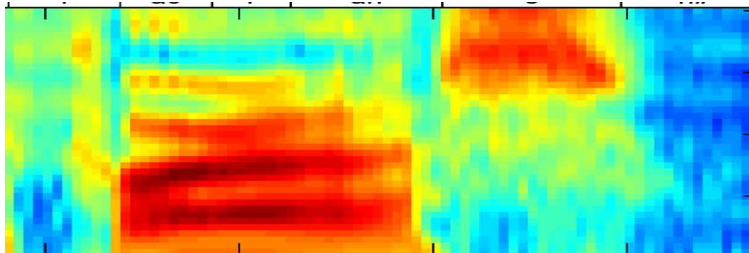


} $\mathbf{x}^{(1)}$

Sample 2:



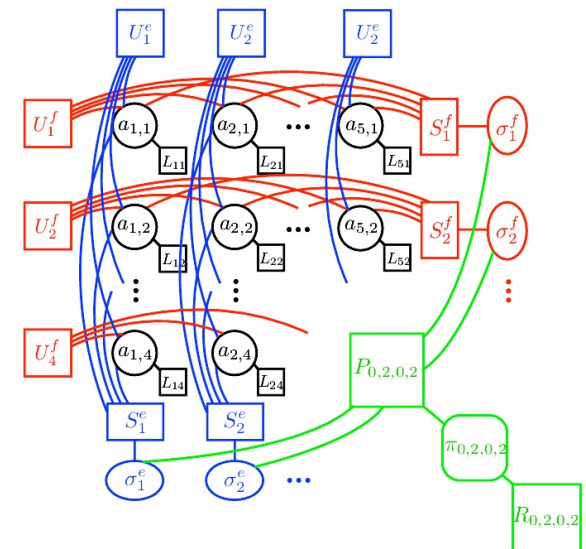
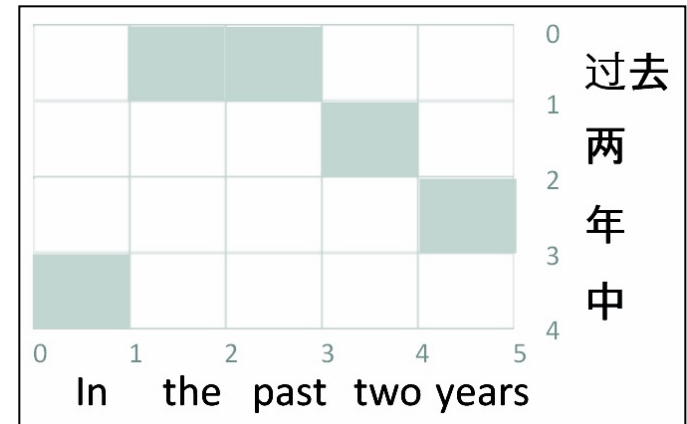
} $\mathbf{y}^{(2)}$



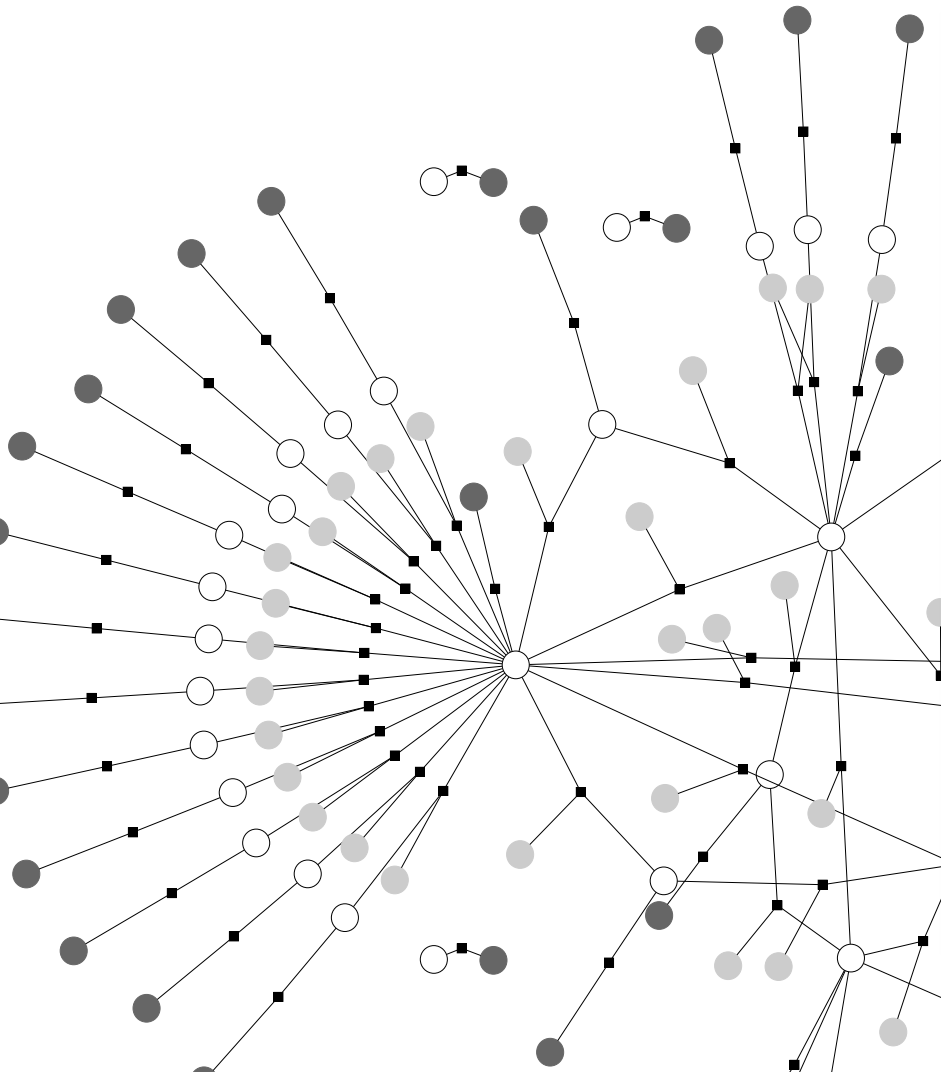
} $\mathbf{x}^{(2)}$

Word Alignment / Phrase Extraction

- **Variables (boolean):**
 - For each (Chinese phrase, English phrase) pair, are they linked?
- **Interactions:**
 - Word fertilities
 - Few “jumps” (discontinuities)
 - Syntactic reorderings
 - “ITG constraint” on alignment
 - Phrases are disjoint (?)



Congressional Voting



- **Variables:**
 - Representative's vote
 - Text of all speeches of a representative
 - Local contexts of references between two representatives
- **Interactions:**
 - Words used by representative and their vote
 - Pairs of representatives and their local context

Structured Prediction Examples

- **Examples of structured prediction**

- Part-of-speech (POS) tagging
- Handwriting recognition
- Speech recognition
- Word alignment
- Congressional voting

- **Examples of latent structure**

- Object recognition

Case Study: Object Recognition

Data consists of images x and labels y .



pigeon

$x^{(1)}$

$y^{(1)}$



rhinoceros

$x^{(2)}$

$y^{(2)}$



leopard

$x^{(3)}$

$y^{(3)}$



llama

$x^{(4)}$

$y^{(4)}$

Case Study: Object Recognition

Data consists of images x and labels y .

- Preprocess data into “patches”
- Posit a latent labeling z describing the object’s parts (e.g. head, leg, tail, torso, grass)
- Define graphical model with these latent variables in mind
- z is not observed at train or test time

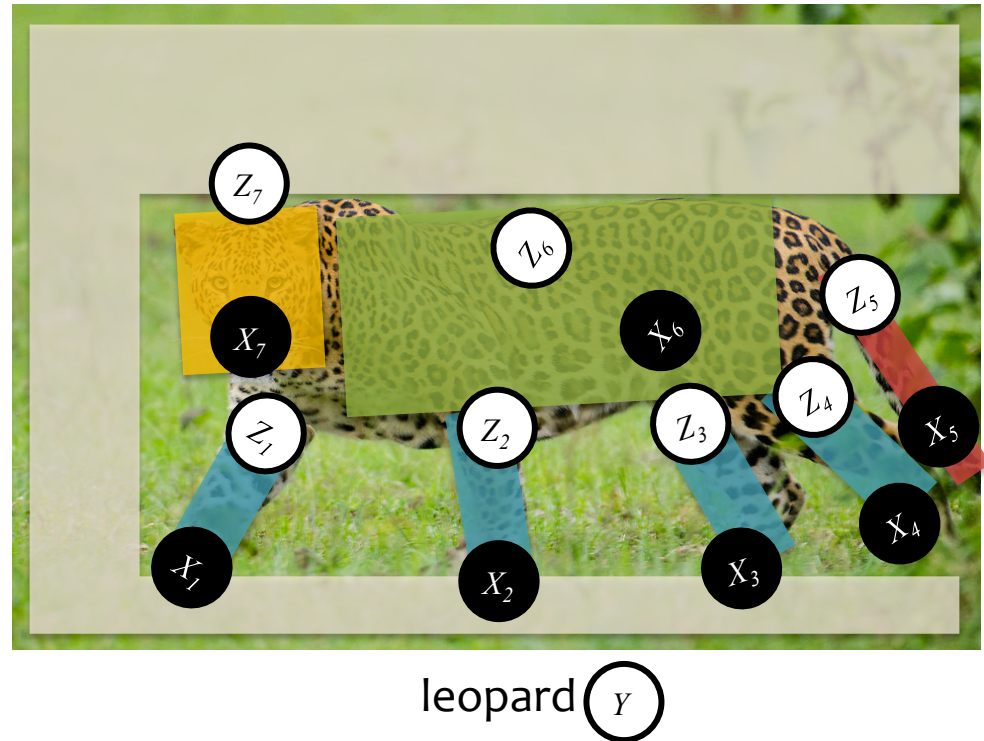


leopard

Case Study: Object Recognition

Data consists of images x and labels y .

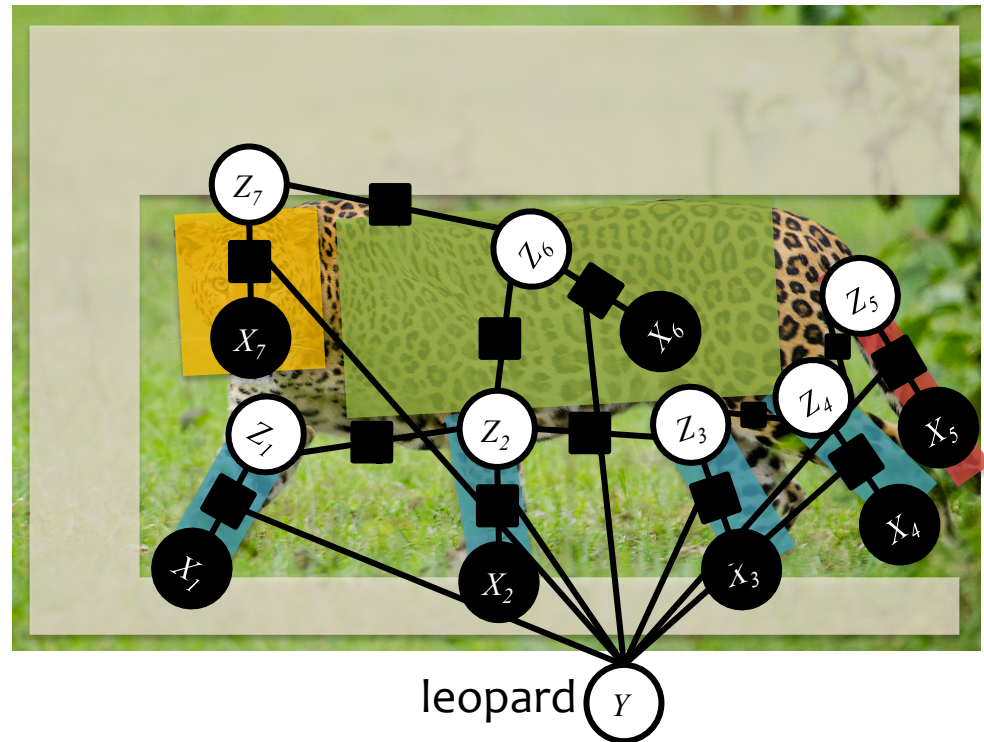
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- Posit a latent labeling z describing the object’s parts (e.g. head, leg, tail, torso, grass)
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Case Study: Object Recognition

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Structured Prediction

Preview of challenges to come...

- Consider the task of finding the **most probable assignment** to the output

Classification

$$\hat{y} = \operatorname{argmax}_y p(y|\mathbf{x})$$

where $y \in \{+1, -1\}$

Structured Prediction

$$\hat{\mathbf{y}} = \operatorname{argmax}_{\mathbf{y}} p(\mathbf{y}|\mathbf{x})$$

where $\mathbf{y} \in \mathcal{Y}$

and $|\mathcal{Y}|$ is very large

Machine Learning

The **data** inspires
the structures
we want to
predict



Our **model**
defines a score
for each structure

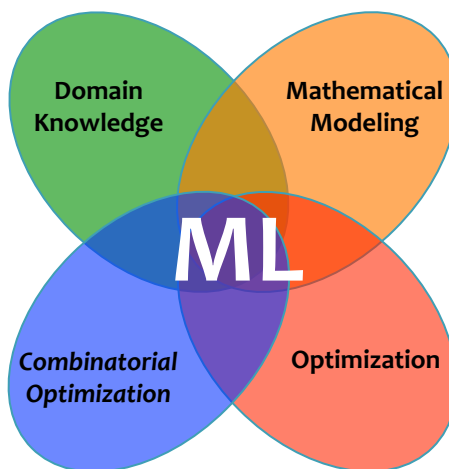
It also tells us
what to optimize



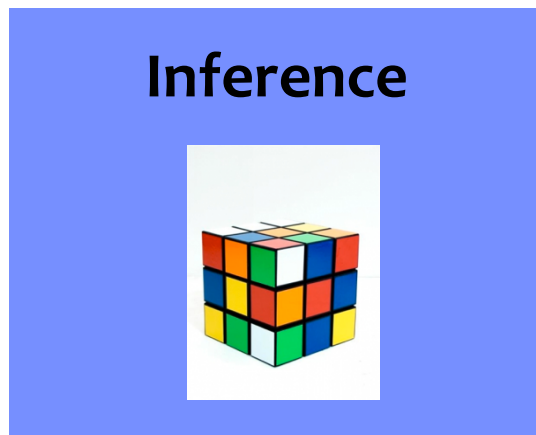
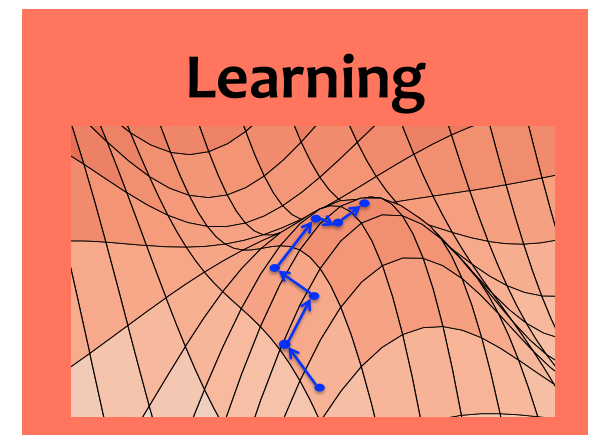
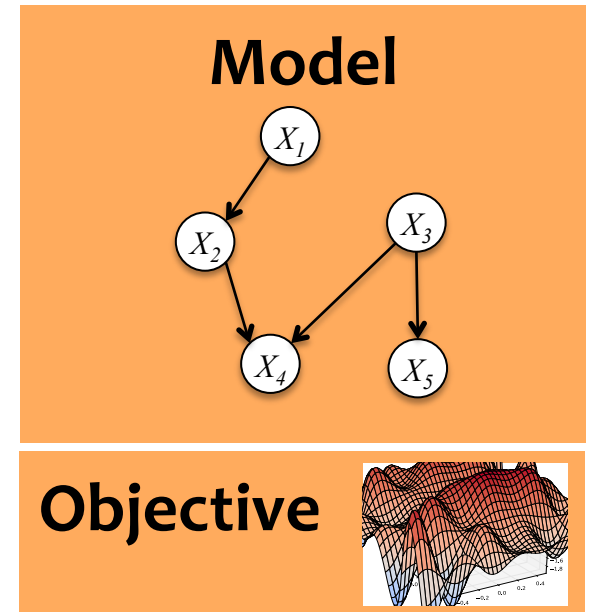
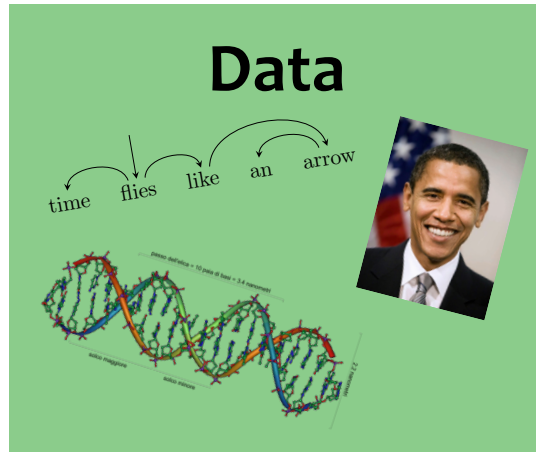
Learning tunes the
parameters of the
model

Inference finds
{best structure, marginals,
partition function} for a
new observation

(**Inference** is usually
called as a subroutine
in learning)



Machine Learning



(Inference is usually called as a subroutine in learning)

BACKGROUND

Background: Chain Rule of Probability

For random variables A and B :

$$P(A, B) = P(A|B)P(B)$$

For random variables X_1, X_2, X_3, X_4 :

$$\begin{aligned} P(X_1, X_2, X_3, X_4) = & P(X_1|X_2, X_3, X_4) \\ & P(X_2|X_3, X_4) \\ & P(X_3|X_4) \\ & P(X_4) \end{aligned}$$

Background:

Conditional Independence

Random variables A and B are conditionally independent given C if:

$$P(A, B|C) = P(A|C)P(B|C) \quad (1)$$

or equivalently:

$$P(A|B, C) = P(A|C) \quad (2)$$

We write this as:

$$A \perp\!\!\!\perp B|C$$

Later we will also write: $I\langle A, \{C\}, B \rangle$

Bayesian Networks

DIRECTED GRAPHICAL MODELS

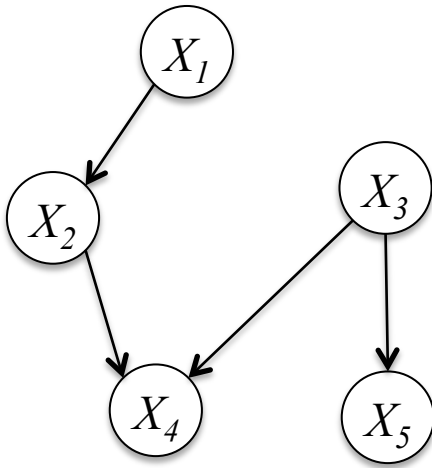
Whiteboard

Writing Joint Distributions

- Strawman: Giant Table
- Alternate #1: Rewrite using chain rule
- Alternate #2: Assume full independence
- Alternate #3: Drop variables from RHS of conditionals

Bayesian Network

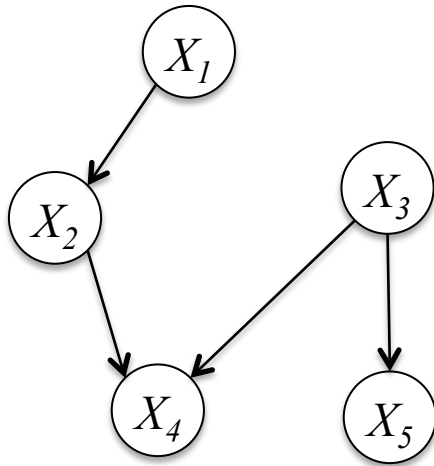
Definition:



$$P(X_1 \dots X_n) = \prod_{i=1}^n P(X_i \mid \text{parents}(X_i))$$

Bayesian Network

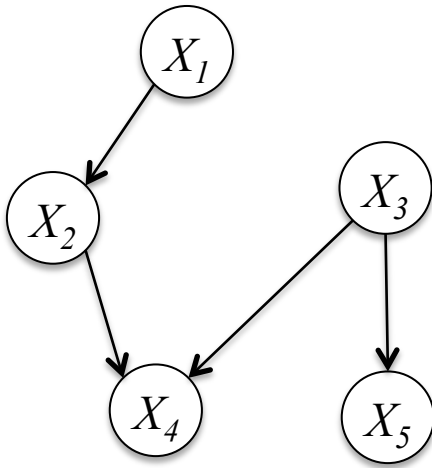
Definition:



$$\begin{aligned} p(X_1, X_2, X_3, X_4, X_5) = \\ p(X_5|X_3)p(X_4|X_2, X_3) \\ p(X_3)p(X_2|X_1)p(X_1) \end{aligned}$$

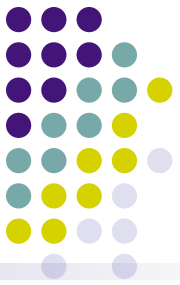
Bayesian Network

Definition:



$$\begin{aligned} p(X_1, X_2, X_3, X_4, X_5) = \\ p(X_5|X_3)p(X_4|X_2, X_3) \\ p(X_3)p(X_2|X_1)p(X_1) \end{aligned}$$

- A Bayesian Network is a **directed graphical model**
- It consists of a graph **G** and the conditional probabilities **P**
- These two parts fully specify the distribution:
 - Qualitative Specification: **G**
 - Quantitative Specification: **P**



Qualitative Specification

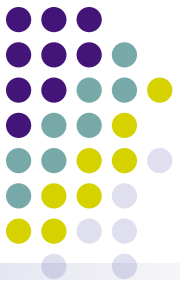
- Where does the qualitative specification come from?
 - Prior knowledge of causal relationships
 - Prior knowledge of modular relationships
 - Assessment from experts
 - Learning from data
 - We simply link a certain architecture (e.g. a layered graph)
 - ...

Whiteboard

If time...

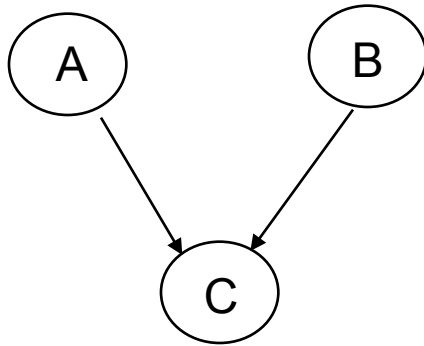
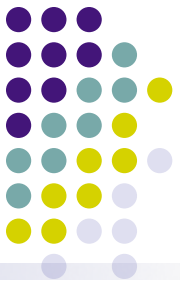
- Example: 2016 Presidential Election

Towards quantitative specification of probability distribution



- Separation properties in the graph imply independence properties about the associated variables
- For the graph to be useful, any conditional independence properties we can derive from the graph should hold for the probability distribution that the graph represents
- **The Equivalence Theorem**
For a graph G ,
Let D_1 denote the family of all distributions that satisfy $I(G)$,
Let D_2 denote the family of all distributions that factor according to G ,
Then $D_1 \equiv D_2$.

Quantitative Specification



$$p(A,B,C) =$$

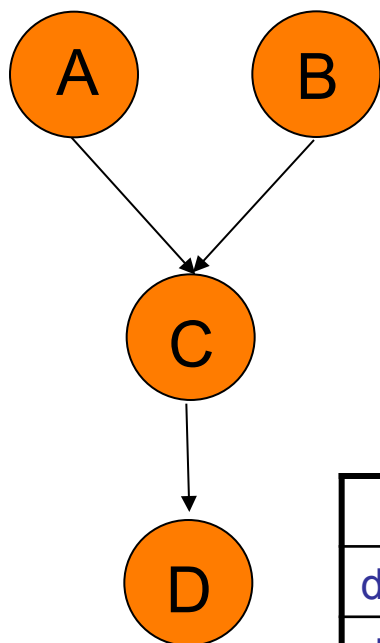
Conditional probability tables (CPTs)



a^0	0.75
a^1	0.25

b^0	0.33
b^1	0.67

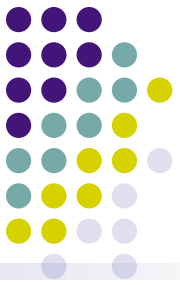
$$P(a,b,c,d) = P(a)P(b)P(c|a,b)P(d|c)$$



	a^0b^0	a^0b^1	a^1b^0	a^1b^1
c^0	0.45	1	0.9	0.7
c^1	0.55	0	0.1	0.3

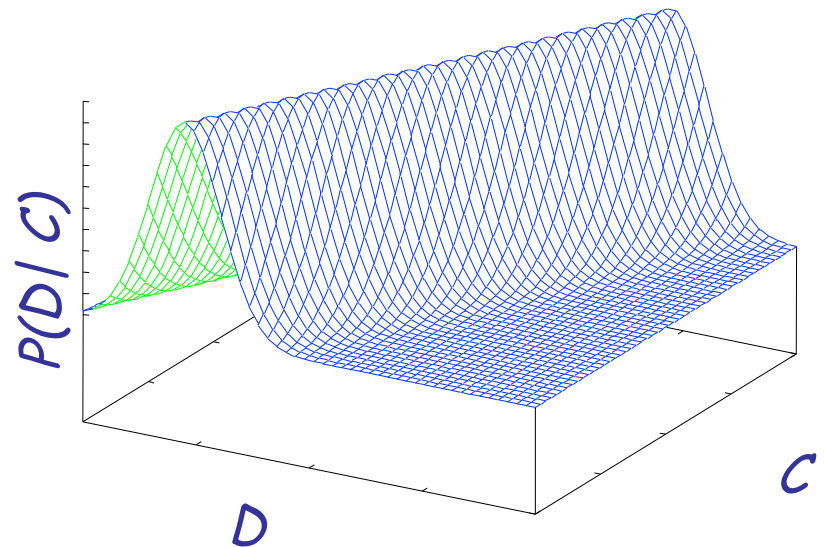
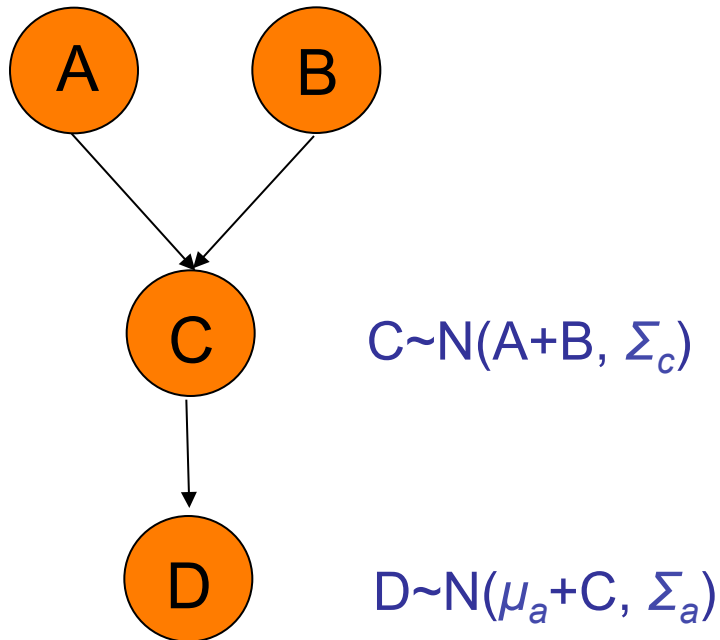
	c^0	c^1
d^0	0.3	0.5
d^1	0.7	0.5

Conditional probability density func. (CPDs)

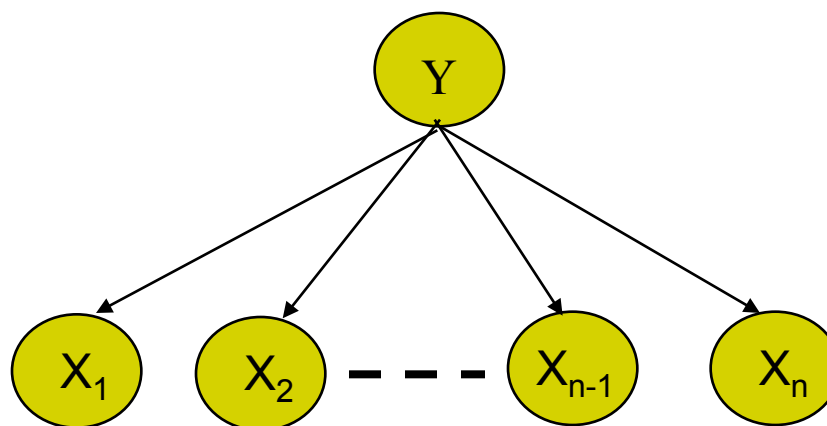


$$A \sim N(\mu_a, \Sigma_a) \quad B \sim N(\mu_b, \Sigma_b)$$

$$P(a,b,c,d) = P(a)P(b)P(c|a,b)P(d|c)$$



Conditional Independencies



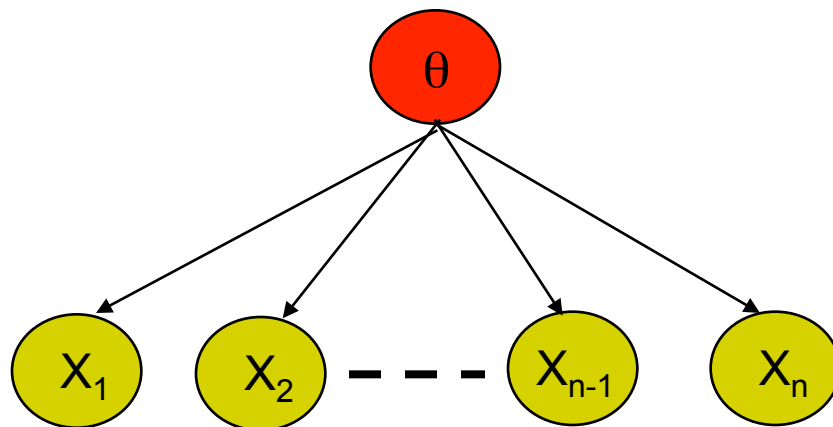
Label

Features

What is this model

1. When Y is observed?
2. When Y is unobserved?

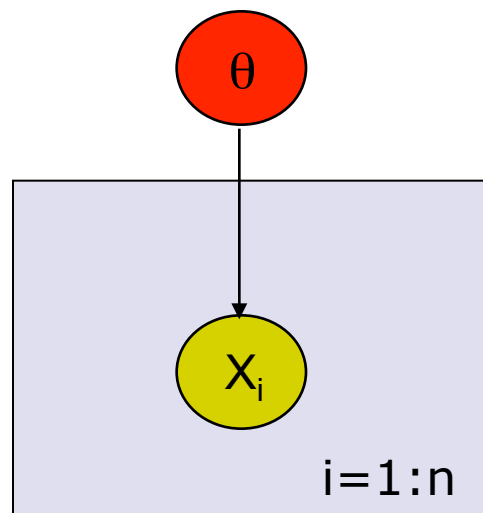
Conditionally Independent Observations



Model parameters

Data = $\{y_1, \dots, y_n\}$

“Plate” Notation



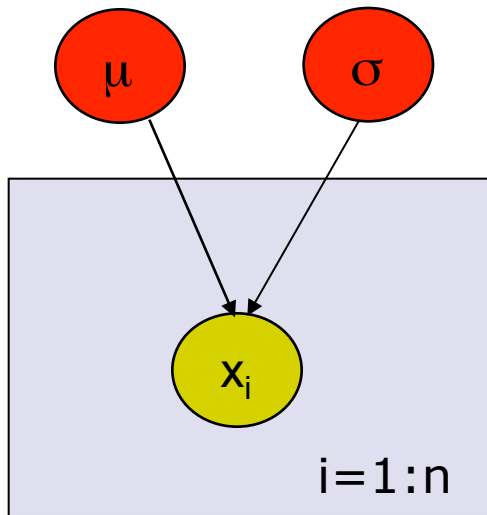
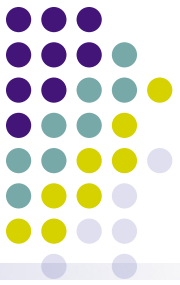
Model parameters

Data = $\{x_1, \dots, x_n\}$

Plate = rectangle in graphical model

variables within a plate are replicated
in a conditionally independent manner

Example: Gaussian Model



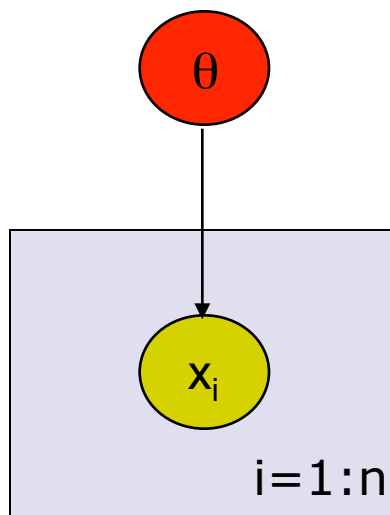
Generative model:

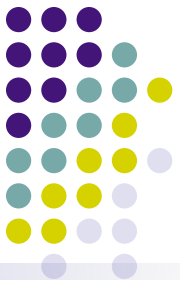
$$\begin{aligned} p(x_1, \dots, x_n \mid \mu, \sigma) &= \prod p(x_i \mid \mu, \sigma) \\ &= p(\text{data} \mid \text{parameters}) \\ &= p(D \mid \theta) \end{aligned}$$

where $\theta = \{\mu, \sigma\}$

- Likelihood = $p(\text{data} \mid \text{parameters})$
= $p(D \mid \theta)$
= $L(\theta)$
- Likelihood tells us how likely the observed data are conditioned on a particular setting of the parameters
 - Often easier to work with $\log L(\theta)$

Bayesian models





More examples

Density estimation

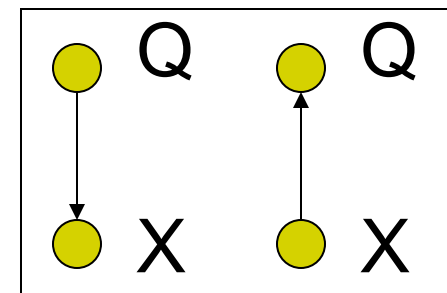
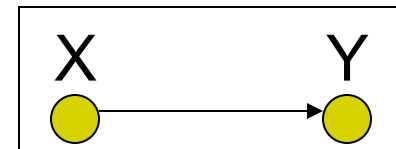
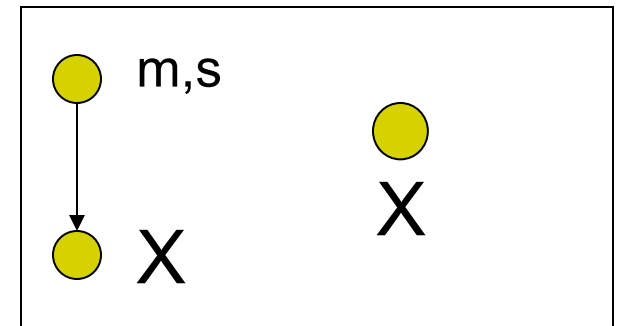
Parametric and nonparametric methods

Regression

Linear, conditional mixture, nonparametric

Classification

Generative and discriminative approach

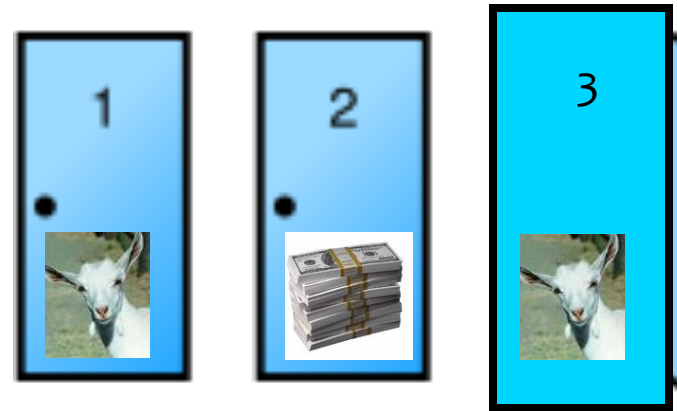


EXAMPLE: THE MONTY HALL PROBLEM

Extra slides from
last semester

The (highly practical) Monty Hall problem

- You're in a game show.
Behind one door is a prize.
Behind the others, goats.
- You pick one of three doors, say #1
- The host, Monty Hall, opens one door, revealing... a goat!



You now can either

- stick with your guess
- always change doors
- flip a coin and pick a new door randomly according to the coin



The (highly practical) Monty Hall problem

Extra slides from last semester

- You're in a game show. Behind one door is a prize. Behind the others, goats.
- You pick one of three doors, say #1
- The host, Monty Hall, opens one door, revealing... a goat!
- You now can either stick with your guess or change doors



A	P(A)
1	0.33
2	0.33
3	0.33

First guess

The money

B	P(B)
1	0.33
2	0.33
3	0.33

Stick, or swap?

D	P(D)
Stick	0.5
Swap	0.5

Second guess

The revealed goat

A	B	C	P(C A,B)
1	1	2	0.5
1	1	3	0.5
1	2	3	1.0
1	3	2	1.0
...

$$P(C = c \mid A = a, B = b) = \begin{cases} 1.0 & \text{if } (a \neq b) \wedge (c \notin \{a, b\}) \\ 0.5 & \text{if } (a = b) \wedge (c \notin \{a, b\}) \\ 0 & \text{otherwise} \end{cases}$$

The (highly practical) Monty Hall problem

Extra slides from
last semester

$$P(E = e | A, C, D)$$

$$= \left\{ \begin{array}{ll} 1.0 & \text{if } (e = a) \wedge (d = \text{stick}) \\ 1.0 & \text{if } (e \notin \{a, c\}) \wedge (d = \text{swap}) \\ 0 & \text{otherwise} \end{array} \right\}$$

If you stick: you win if
your first guess was
right.

If you swap: you win if
your first guess was
wrong.

A	P(A)
1	0.33
2	0.33
3	0.33

First guess

The money

B	P(B)
1	0.33
2	0.33
3	0.33

Stick or
swap?

The goat

Second guess

A	C	D	P(E A,C,D)
...

A	B	C	P(C A,B)
1	1	2	0.5
1	1	3	0.5
1	2	3	1.0
1	3	2	1.0
...

$$P(C = c | A = a, B = b) = \left\{ \begin{array}{ll} 1.0 & \text{if } (a \neq b) \wedge (c \notin \{a, b\}) \\ 0.5 & \text{if } (a = b) \wedge (c \notin \{a, b\}) \\ 0 & \text{otherwise} \end{array} \right\}$$

The (highly practical) Monty Hall problem

We could construct the joint and compute $P(E=B|D=\text{swap})$

...again by the chain rule:

$$\begin{aligned}
 P(A,B,C,D,E) = & \\
 & P(E|A,C,D) * \\
 & P(D) * \\
 & P(C | A,B) * \\
 & P(B) * \\
 & P(A)
 \end{aligned}$$

A	P(A)
1	0.33
2	0.33
3	0.33

First guess

The money

B	P(B)
1	0.33
2	0.33
3	0.33

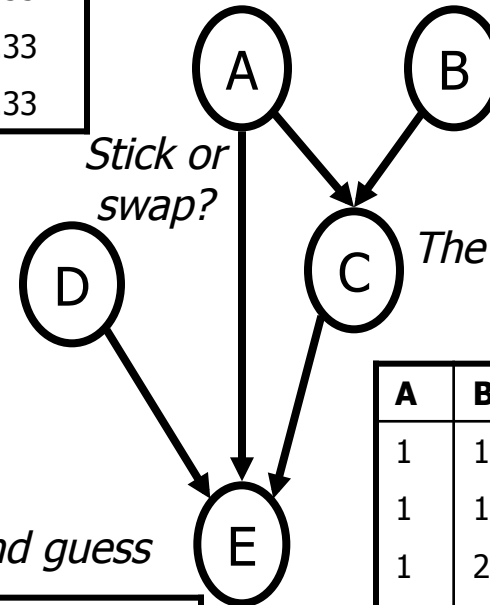
Stick or swap?

The goat

Second guess

A	C	D	P(E A,C,D)
...

A	B	C	P(C A,B)
1	1	2	0.5
1	1	3	0.5
1	2	3	1.0
1	3	2	1.0
...



Extra slides from
last semester

The (highly practical) Monty Hall problem

We could construct the joint and compute $P(E=B|D=\text{swap})$

...again by the chain rule:

$$P(A,B,C,D,E) =$$

$$P(E \mid A, \cancel{B}, C, D) *$$

$$P(D \mid \cancel{A}, \cancel{B}, C) *$$

$$P(C \mid A, B) *$$

$$P(B \mid \cancel{A}) *$$

$$P(A)$$

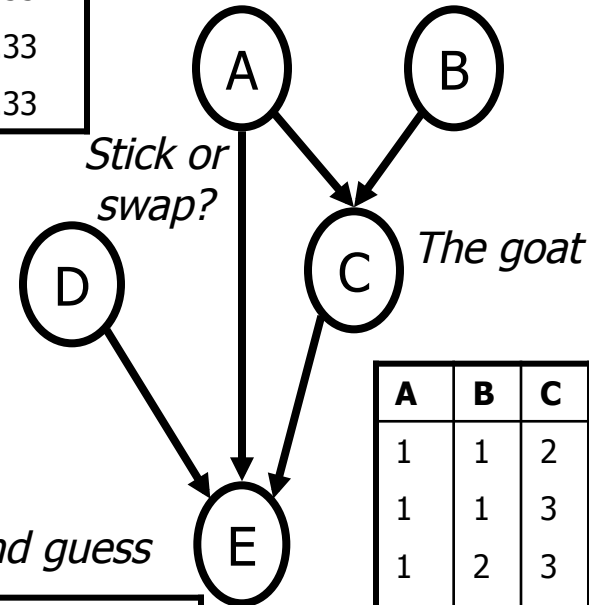
A	P(A)
1	0.33
2	0.33
3	0.33

First guess

The money

B	P(B)
1	0.33
2	0.33
3	0.33

Stick or swap?



Second guess

A	C	D	P(E A,C,D)
...

A	B	C	P(C A,B)
1	1	2	0.5
1	1	3	0.5
1	2	3	1.0
1	3	2	1.0
...

Extra slides from
last semester

The (highly practical) Monty Hall problem

The joint table has...?

$$3 * 3 * 3 * 2 * 3 = 162 \text{ rows}$$

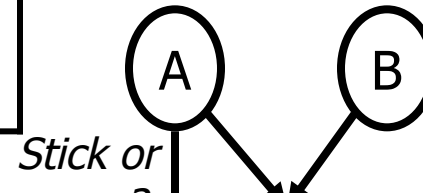
The *conditional probability tables* (CPTs) shown have ... ?

$$3 + 3 + 3 * 3 * 3 + 2 * 3 * 3 = 51 \text{ rows} < 162 \text{ rows}$$

A	P(A)
1	0.33
2	0.33
3	0.33

First guess

The money



B	P(B)
1	0.33
2	0.33
3	0.33

Big questions:

- *why* are the CPTs smaller?
- how *much smaller* are the CPTs than the joint?
- can we compute the answers to queries like $P(E=B|d)$ *without* building the joint probability tables, just using the CPTs?

Second

A	C	D
...

Extra slides from
last semester

The (highly practical) Monty Hall problem

Why is the CPTs representation smaller?
Follow the money! (B)

$$P(E = e \mid A, C, D)$$

$$= \begin{cases} 1.0 & \text{if } (e = a) \wedge (d = \text{stick}) \\ 1.0 & \text{if } (e \notin \{a, c\}) \wedge (d = \text{swap}) \\ 0 & \text{otherwise} \end{cases}$$

$$\forall a, b, c, d, e$$

$$\begin{aligned} P(E = e \mid A = a, C = c, D = d) \\ = P(E = e \mid A = a, B = b, C = b, D = d) \end{aligned}$$

A	P(A)
1	0.33
2	0.33
3	0.33

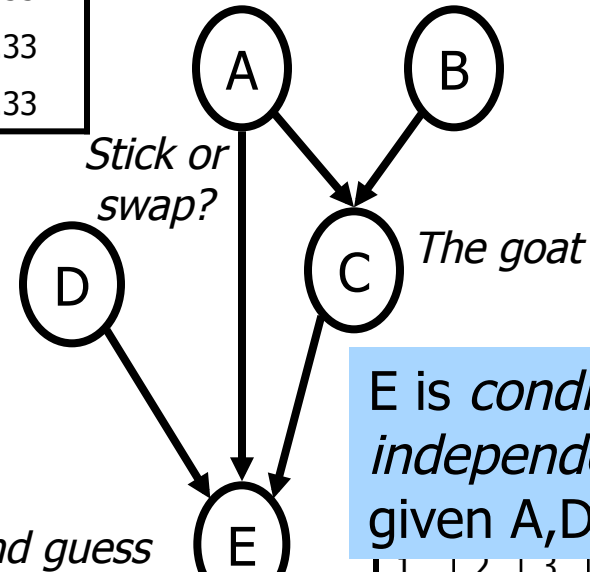
First guess

The money

B	P(B)
1	0.33
2	0.33
3	0.33

Stick or swap?

The goat



E is conditionally independent of B given A, D, C

Second guess

P(E|A,C,D)

$$E \perp B \mid A, C, D$$

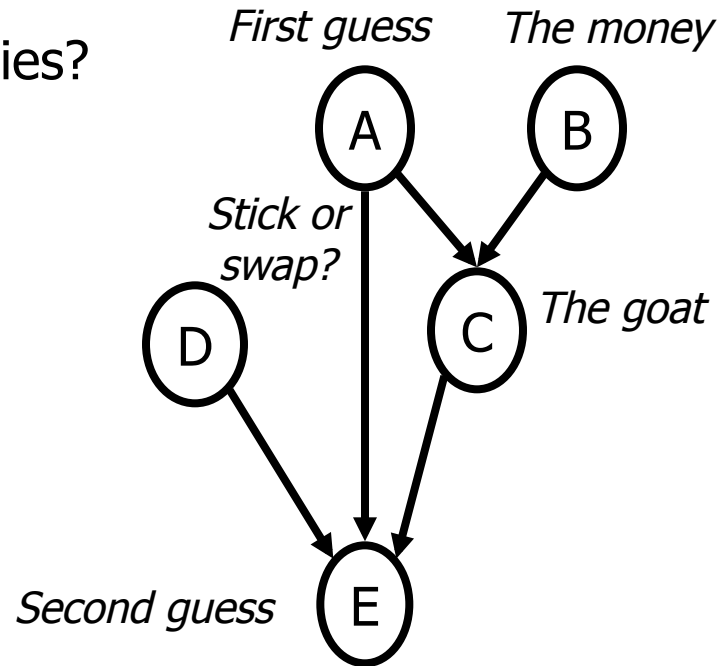
$$I < E, \{A, C, D\}, B >$$

Extra slides from
last semester

The (highly practical) Monty Hall problem

What are the conditional independencies?

- $I\langle A, \{B\}, C \rangle ?$
- $I\langle A, \{C\}, B \rangle ?$
- $I\langle E, \{A, C\}, B \rangle ?$
- $I\langle D, \{E\}, B \rangle ?$
- ...



Extra slides from
last semester

GRAPHICAL MODELS: DETERMINING CONDITIONAL INDEPENDENCIES

What Independencies does a Bayes Net Model?

- In order for a Bayesian network to model a probability distribution, the following must be true:

Each variable is conditionally independent of all its non-descendants in the graph given the value of all its parents.

- This follows from

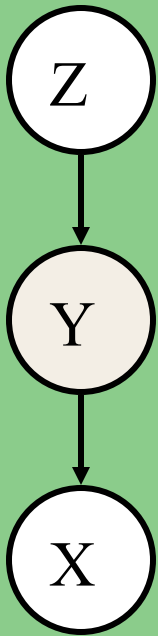
$$\begin{aligned} P(X_1 \dots X_n) &= \prod_{i=1}^n P(X_i \mid \text{parents}(X_i)) \\ &= \prod_{i=1}^n P(X_i \mid X_1 \dots X_{i-1}) \end{aligned}$$

- But what else does it imply?

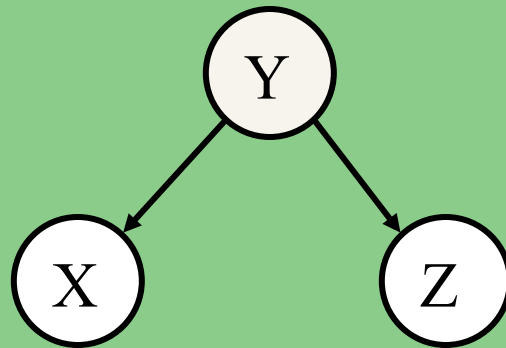
What Independencies does a Bayes Net Model?

Three cases of interest...

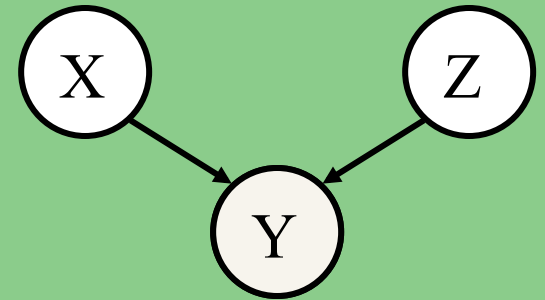
Cascade



Common Parent



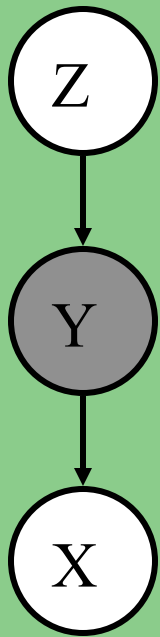
V-Structure



What Independencies does a Bayes Net Model?

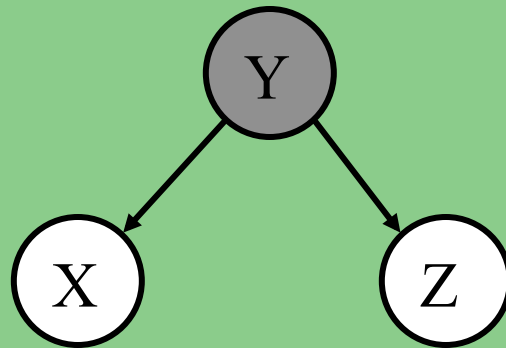
Three cases of interest...

Cascade



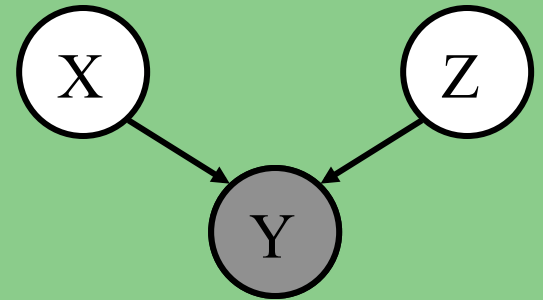
$$X \perp\!\!\!\perp Z \mid Y$$

Common Parent



$$X \perp\!\!\!\perp Z \mid Y$$

V-Structure



$$X \not\perp\!\!\!\perp Z \mid Y$$

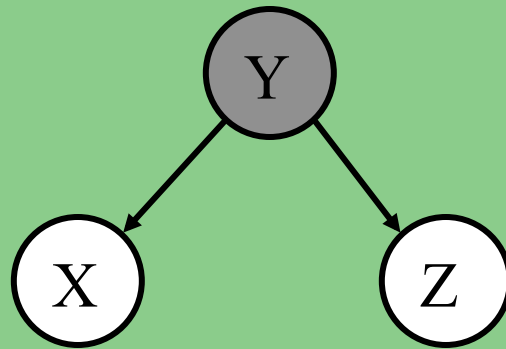
Knowing Y
decouples X and Z

Knowing Y
couples X and Z

Whiteboard

Proof of
conditional
independence

Common Parent

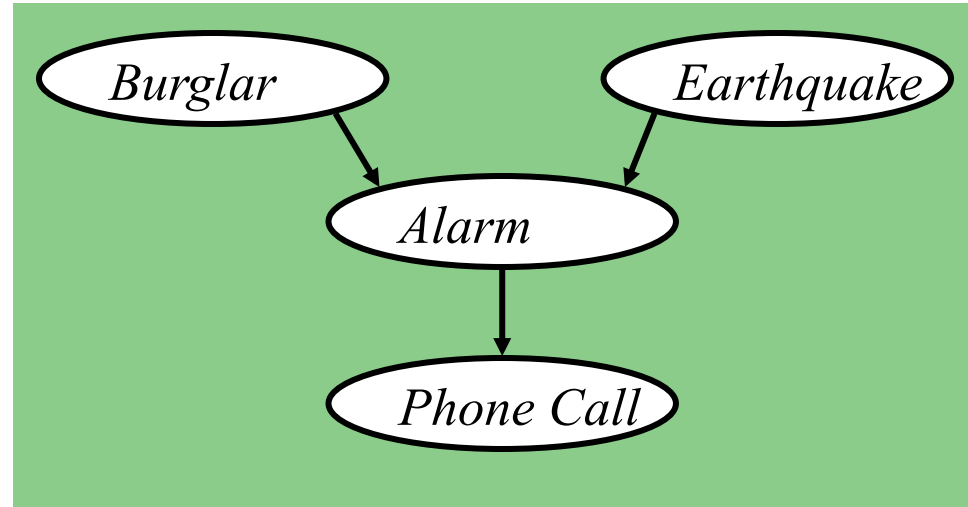


$$X \perp\!\!\!\perp Z \mid Y$$

(The other two cases can easily be shown just as easily.)

The “Burglar Alarm” example

- Your house has a twitchy burglar alarm that is also sometimes triggered by earthquakes.
- Earth arguably doesn’t care whether your house is currently being burgled
- While you are on vacation, one of your neighbors calls and tells you your home’s burglar alarm is ringing. Uh oh!



Quiz: True or False?

$Burglar \perp\!\!\!\perp Earthquake \mid PhoneCall$

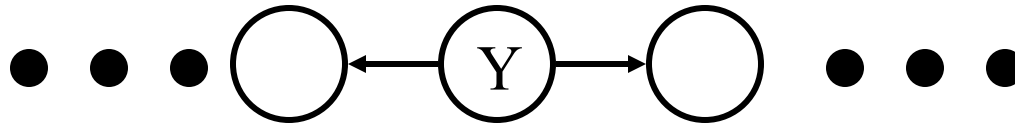
D-Separation (Definition #1)

- Fortunately, there is a relatively simple algorithm for determining whether two variables in a Bayesian network are conditionally independent: *d-separation*.
- **Definition:** variables X and Z are *d-separated* (conditionally independent) given a set of evidence variables E iff every undirected path from X to Z is “blocked”, where a path is “blocked” iff one or more of the following conditions is true: ...
 - ie. X and Z are dependent iff there exists an unblocked path

D-Separation (Definition #1)

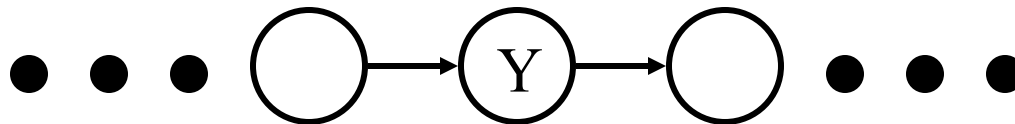
A path is “blocked” when...

- There exists a variable Y on the path such that
 - it **is** in the evidence set E
 - the arcs putting Y in the path are “tail-to-tail”



unknown
“common
causes” of X
and Z impose
dependency

- Or, there exists a variable Y on the path such that
 - it **is** in the evidence set E
 - the arcs putting Y in the path are “tail-to-head”



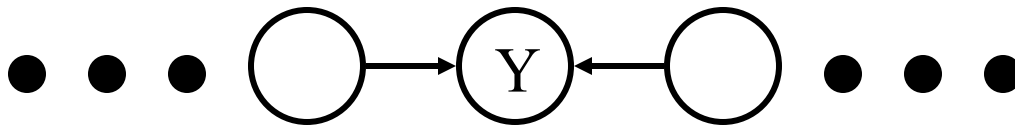
unknown
“causal
chains”
connecting X
an Z impose
dependency

- Or, ...

D-Separation (Definition #1)

A path is “blocked” when...

- ... Or, there exists a variable V on the path such that
 - it is **NOT** in the evidence set E
 - **neither are any of its descendants**
 - the arcs putting V on the path are “head-to-head”



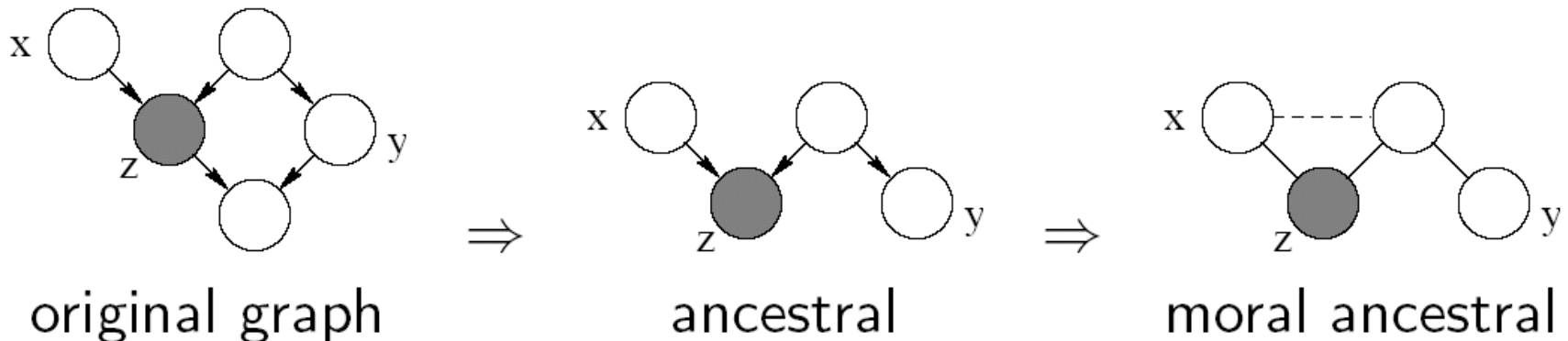
Known “common symptoms” of X and Z impose dependencies... X may “explain away” Z

D-Separation (Definition #2)

- D-separation criterion for Bayesian networks (D for Directed edges):

Definition: variables X and Y are *D-separated* (conditionally independent) given Z if they are separated in the *moralized ancestral* graph

- Example:

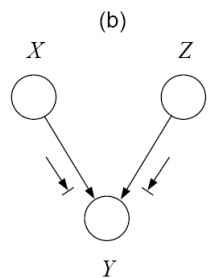
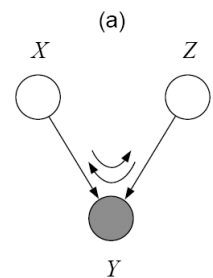
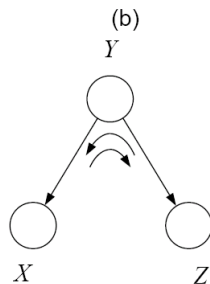
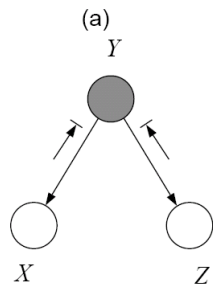
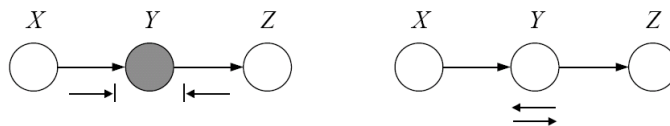


D-Separation

- Theorem [Verma & Pearl, 1998]:
 - If a set of evidence variables E d-separates X and Z in a Bayesian network's graph, then $I\langle X, E, Z \rangle$.
- d -separation can be computed in linear time using a depth-first-search-like algorithm.
- Be careful: d -separation finds what *must* be conditionally independent
 - “Might” : Variables may actually be independent when they're not d -separated, depending on the actual probabilities involved

“Bayes-ball” and D-Separation

- X is **d-separated** (directed-separated) from Z given Y if we can't send a ball from any node in X to any node in Z using the “**Bayes-ball**” algorithm illustrated below (and plus some boundary conditions):



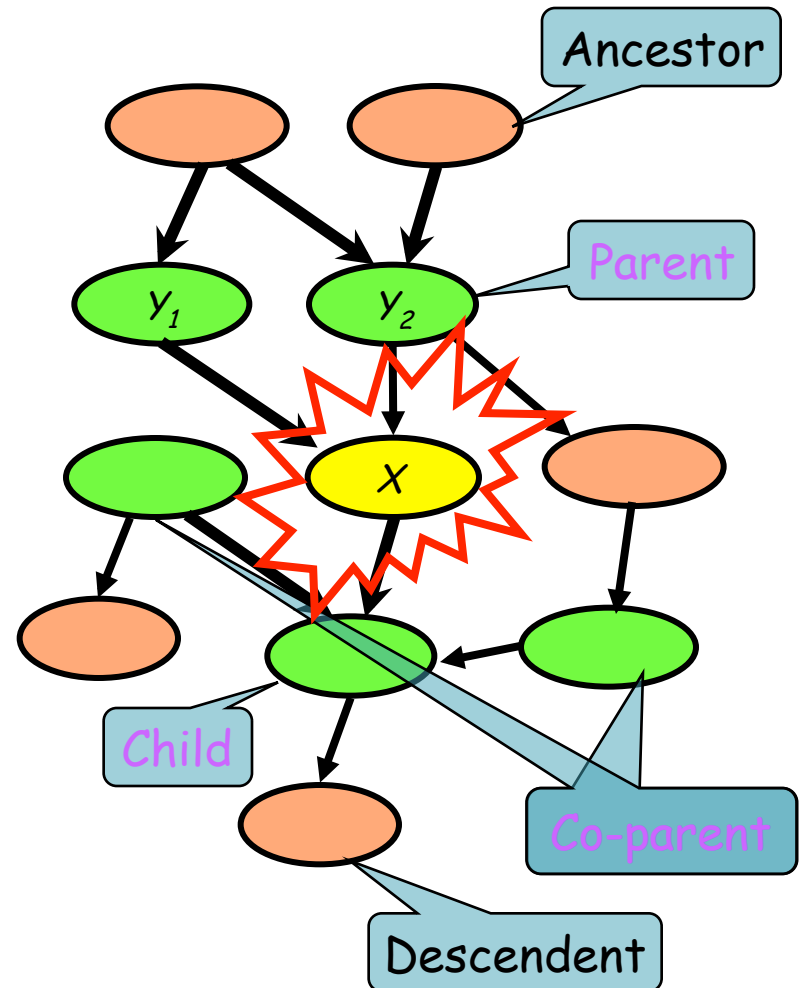
- Defn: $I(G)$ = all independence properties that correspond to d-separation:

$$I(G) = \{X \perp Z | Y : \text{dsep}_G(X; Z | Y)\}$$

- D-separation is sound and complete

Markov Blanket

A node is **conditionally independent** of every other node in the network outside its **Markov blanket**



Summary: Bayesian Networks

Structure: DAG

- Meaning: a node is **conditionally independent** of every other node in the network outside its **Markov blanket**
- Local conditional distributions (**CPD**) and the **DAG** completely determine the **joint** dist.
- Give **causality relationships**, and facilitate a **generative process**

