# A Linear Logical Framework

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- Linear logic
- Logical frameworks
- $\bullet$  LLF
- Case study
- Future developments

### Overview

A **Logical Framework** is a formalism designed to represent and reason about deductive systems

#### Aim:

• identify the principles underlying logics and programming languages [Pfenning'92; Michaylov, Pfenning'91; Shankar'94; Pfenning'95]

### Intended applications:

- design of new and better logics and programming languages
- program verification and certification [Necula'97]

#### **Limitations**:

• ineffective with imperative formalisms [Pfenning'94]

### State

So far, **no** simple, general and effective treatment of the recurring notion of **state** 

- store of an imperative programming language
- database
- communication among concurrent processes, ...

A recent approach: Linear Logic [Girard'87]

- adequate for **representing** state and imperative computation [Chirimar'95; Hodas, Miller'94; Wadler'90]
- ineffective for **reasoning** about them

### Thesis Contribution

- Design of a formalism, *LLF*, that combines
  - the meta-reasoning power of traditional logical frameworks
  - the possibility of linear logic of handling state
- First linear type theory in literature
- $\bullet$  Conservative over LF [Harper, Honsell, Plotkin'93]
- Used to represent
  - imperative programming languages
  - substructural logics
  - games, ...

and to reason about them

# **Logical Frameworks**

Formalisms specially designed to provide effective meta-representations of formal systems

#### formal system

programming languages, logics, ...

#### meta-representation

represent language constructs, model their semantics, encode properties and their proofs

#### effectiveness

immediacy and executability

Logical framework = meta-language + representation methodology

### **Prior Achievements**

- Logic
  - intuitionistic, classical, higher-order [Harper, Honsell, Plotkin'93]
  - modal [Avron, Honsell, Mason'89; Pfenning, Wong'95; Pfenning, Davies'96]
  - linear [Pfenning'95]
- Cut elimination [Pfenning'95]
- Logical interpretations [Pfenning,Rohwedder]
- Program extraction [Anderson'93]
- Categorial grammars and Lambek calculus [Penn'95]
- Church-Rosser theorem [Pfenning'92]
- Category theory [Gehrke'95]
- Theorem Proving [Pfenning'92]
- Logic programming [Pfenning'92]

# Prior Achievements (Cont'd)

#### • Mini-ML

- type preservation [Pfenning, Michaylov'91]
- compiler correctness [Pfenning, Hannan'92]
- compiler optimization [Hannan]
- polymorphism [Pfenning'88; Harper'90]
- CPS conversion, callcc [Pfenning, Danvy'95]
- exceptions [Necula]
- subtyping [van Stone]
- refinement types [Pfenning'93]
- partial evaluation [Hatcliff'95; Davies'96]
- Lazy functional programming
  - $-\lambda$ -lifting [Leone]
  - lazy evaluation [Okasaki]
  - monads [Gehrke'95]

# Meta-Language

#### • Logics

- Horn clauses (Prolog)
- Higher-order hereditary Harrop formulas ( $\lambda Prolog$  [Miller, Nadathur'88], Is-abelle [Paulson'93])
- Classical linear logic (Forum [Miller'94])

#### • Type theories

- $-\lambda^{\Pi}$  (*LF* [Harper, Honsell, Plotkin'93])
- Calculus of Constructions (Coq [Dowek&al'93], Lego [Pollack'94])
- Martin-Löf's type theories (ALF [Nordström'93], NuPrl [Constable&al'86])
- $-\lambda^{\Pi \multimap \& \top} (LLF [Cervesato'96])$

# Representation Methodology

#### Judgments-as-Types / Derivations-as-Objects

- Each object judgment is represented as a base type
- The context of an object judgment is encoded in the context of the metalanguage
- Object-level inference rules are represented as constants that map derivations of their premisses to a derivation of their conclusion
- Derivations of an object judgment are represented as canonical terms of the corresponding base type

## Representation of the Context

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#### • Term-based representation

$$\cdot \vdash_{\Sigma} M : \mathtt{has\_type} \ulcorner \Omega \urcorner \ulcorner e \urcorner \ulcorner \tau \urcorner$$

We must encode *explicitly* 

- context operations (lookup, insertion, ...)
- context-related properties (weakening, exchange, ...)

# Representation of the Context (Cont'd)

• Exploitation of the meta-language context

$$\lceil \Omega \rceil \vdash_{\Sigma} M : \mathtt{has\_type} \lceil e \rceil \lceil \tau \rceil$$

where for each  $x_i:\tau_i$  in  $\Omega$ ,

$$\lceil x_i : \tau_i \rceil = x_i : \exp, t_i : \text{has\_type } x_i \lceil \tau_i \rceil$$

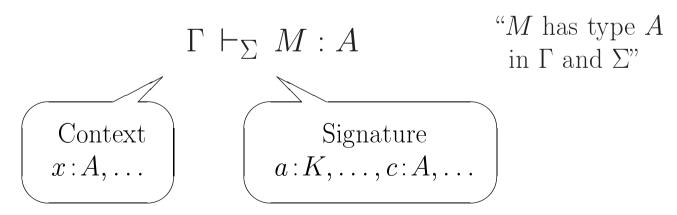
- context operations reduce to meta-level primitives
- meta-theoretic properties are inherited from the meta-language

# $\lambda^{\parallel}$ , the Meta-Language of LF

#### • Syntax

$$Kinds$$
  $K$  ::= type |  $\Pi x : A . K$ 
 $Type \ families$   $P$  ::=  $a \mid PM$ 
 $Types$   $A$  ::=  $P \mid \Pi x : A . B$ 
 $Objects$   $M$  ::=  $x \mid c \mid \lambda x : A . M \mid MN$ 

#### • Semantics



# $\lambda^{\Pi}$ , the Meta-Language of LF (Cont'd)

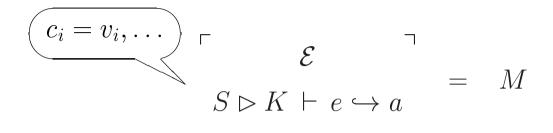
$$\frac{\Gamma, x : A \vdash_{\Sigma} M : B}{\Gamma \vdash_{\Sigma} \lambda x : A \cdot M : \Pi x : A \cdot B} \text{ lam}$$

$$\frac{\Gamma \vdash_{\Sigma} M : \Pi x : A . B \quad \Gamma \vdash_{\Sigma} N : A}{\Gamma \vdash_{\Sigma} M N : [N/x]B} \text{app}$$

#### • Main properties

- is strongly normalizing
- admits unique canonical forms
- type checking is decidable
- can be implemented as a logic programming language (Elf [Pfenning'94])

### The Problem



• Term-based representation

$$\cdot \vdash_{\Sigma} M : \operatorname{eval} \ulcorner S \urcorner \ulcorner K \urcorner \ulcorner e \urcorner \ulcorner a \urcorner$$

... as before

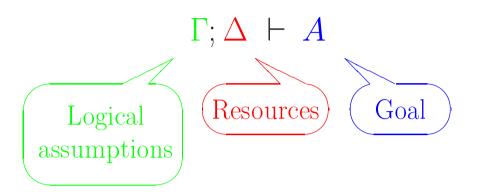
• Context-based representation

$$\lceil S \rceil \vdash_{\Sigma} M : \operatorname{eval} \lceil K \rceil \lceil e \rceil \lceil a \rceil$$

#### This does not work!

- -S is subject to destructive operations (e.g. assignment)
- current logical frameworks do not allow removing assumptions from the context

# Linear Logic in Brief



Accessing a resource consumes it

#### Main resource operators

- $A \otimes B =$  "A and B simultaneously"
- A & B = "A and B alternatively"
- $\bullet \top$  = "resource sink"
- $A \multimap B = "B \text{ assuming } A \text{ as a resource}"$
- $A \to B$  = "B assuming A as a logical hypothesis"

# **A Simple Situation**

= "I have one dollar"

C = "I buy a coke"

F = "I buy French fries"

 $\$ \to C =$  "With one dollar, I can buy a coke"

 $\$ \to F =$  "With one dollar, I can buy French fries"

$$\$ \to C, \$ \to F, \$ \vdash C \land F$$

"With **one** dollar, I can buy both a coke **and** French fries" !!

$$\frac{\$ \to C, \$ \to F, \$ \vdash \$ \to C}{\$ \to C, \$ \to F, \$ \vdash C} \qquad \frac{\overline{\Gamma} \vdash \$ \to F}{\$ \to C, \$ \to F, \$ \vdash C} \qquad \overline{\Gamma} \vdash \$$$

$$\underbrace{\$ \to C, \$ \to F, \$ \vdash C}_{\Gamma} \qquad \underbrace{\$ \to C, \$ \to F, \$ \vdash F}_{\Gamma}$$

# Propositions vs. Resources

 $\$ \to C \text{ and } \$ \to F \text{ are propositions } (logical assumptions)$ 

- either *true* or *false*
- accessible as many times as needed

#### \$ is a resource

- either available or consumed
- once consumed, it cannot be used again

**Note**: the derivation is uncontroversial if we have only propositions

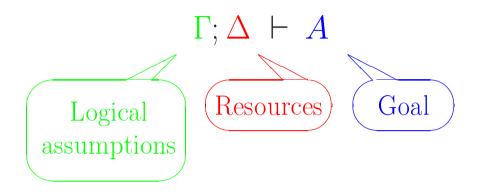
ss = "the sun shines"

sg = "I wear sunglasses"

ic = "I crave ice-cream"

$$ss \rightarrow sg, ss \rightarrow ic, ss \vdash sg \land ic$$

# Linear Logic



#### Resource operators

$$\bullet \land \implies \otimes$$

$$A \otimes B =$$
 "A and B simultaneously"

$$ullet$$
  $\rightarrow$   $\Longrightarrow$   $\multimap$ 

$$\frac{\overline{\Gamma; \cdot \vdash \$ \multimap C} \quad \overline{\Gamma; \$ \vdash \$}}{\Gamma; \$ \vdash C} \quad \frac{\overline{\Gamma; \cdot \vdash \$ \multimap F} \quad \overline{\Gamma; \$ \vdash \$}}{\Gamma; \$ \vdash F}$$

$$\underbrace{\frac{\$ \multimap C, \$ \multimap F}{\Gamma}; \$, \$ \vdash C \otimes F}$$

# A Step Back

$$\$ \to C, \$ \to F, \$ \vdash C \land F$$

can also be interpreted as

"With one dollar, I can buy a coke and french fries, but not at the same time"

#### More resource operators

$$\bullet \land \implies \&$$

$$\bullet \land \implies \& \qquad A \& B = "A \text{ and } B \text{ alternatively"}$$

$$\frac{\Gamma; \cdot \vdash \$ \multimap C}{\Gamma; \$ \vdash C} \quad \frac{\Gamma; \$ \vdash \$}{\Gamma; \$ \vdash C} \quad \frac{\Gamma; \ast \vdash \$ \multimap F}{\Gamma; \$ \vdash F}$$

$$\underbrace{\frac{\$ \multimap C, \$ \multimap F}{\Gamma}; \$ \vdash C \& F}$$

# **Linear Operators**

Context splitting  $\implies$  multiplicatives Context sharing  $\implies$  additives

$$\mathbf{F}$$
  $\mathbf{0}$ 

$$\begin{cases}
\neg & \Longrightarrow & \bot \\
\forall & \Longrightarrow & \forall \\
\exists & \Longrightarrow & \exists
\end{cases}$$

### Some Inference Rules

$$\overline{\Gamma, A; \cdot \vdash A}$$
 int

$$\frac{1}{\Gamma;A \vdash A}$$
 lin

$$\frac{\Gamma, A; \Delta \vdash B}{\Gamma; \Delta \vdash A \to B} \to \mathbf{I}$$

$$\frac{\Gamma; \Delta \vdash A \to B \quad \Gamma; \cdot \vdash A}{\Gamma; \Delta \vdash B} \to \mathbf{E}$$

$$\frac{\Gamma; \Delta, A \vdash B}{\Gamma: \Delta \vdash A \multimap B} \multimap \mathbf{I}$$

$$\frac{\Gamma; \Delta_1 \vdash A \multimap B \quad \Gamma; \Delta_2 \vdash A}{\Gamma; \Delta_1, \Delta_2 \vdash B} \multimap \mathbf{E}$$

$$\frac{\Gamma; \Delta \vdash A \quad \Gamma; \Delta \vdash B}{\Gamma; \Delta \vdash A \& B} \& \mathbf{I}$$

$$\frac{\Gamma; \Delta \vdash A \& B}{\Gamma; \Delta \vdash A} \& \mathbf{E}_{\mathbf{I}}$$

$$\frac{\Gamma; \Delta \vdash A \& B}{\Gamma; \Delta \vdash A} \& \mathbf{E_1} \qquad \frac{\Gamma; \Delta \vdash A \& B}{\Gamma; \Delta \vdash B} \& \mathbf{E_2}$$

$$\overline{\Gamma; \Delta \vdash \top} \,^{\top \mathbf{I}}$$

# **Exponentials**

Observe that  $\land$  corresponds to both  $\otimes$  and & when the resource context is **empty** The same holds for all connectives **except**  $\rightarrow$ 

$$\frac{\Gamma, A; \Delta \vdash B}{\Gamma; \Delta \vdash A \to B} \to \mathbf{I}$$

$$\frac{\Gamma; \Delta \vdash A \to B \quad \Gamma; \cdot \vdash A}{\Gamma; \Delta \vdash B} \to \mathbf{E}$$

Can we get rid of  $\rightarrow$ ? We do not want to, but we can:

Interprete logical assumptions as inexhaustible resources

!A = "as many copies of A as you wish"

$$\Gamma, A; \Delta \vdash C \iff \Gamma; \Delta, !A \vdash C$$

$$A \to B \iff (!A) \multimap B$$

# Observations

- Linear logic is a **conservative extension** of traditional logic: The natural translation of judgments maintains:
  - derivability
  - derivations
- Direct representation of resources

#### **LLF**

- Meta-language:  $\lambda^{\Pi \multimap \& \top}$ , a type theory based on  $\Pi$ ,  $\multimap$ , & and  $\top$
- Representation methodology: judgments-as-types, but provides direct encoding of state in the linear context
- Range of applicability: declarative and imperative formalisms

# $\lambda^{\text{li}}$ the Meta-Language of *LLF*

#### • Syntax

$$Kinds \qquad K ::= \texttt{type} \mid \Pi x : A. K$$
 
$$Type \ families \qquad P ::= a \mid P M$$
 
$$Types \qquad A ::= P \mid \Pi x : A. B \\ \mid A \multimap B \mid A \& B \mid \top$$
 
$$Objects \qquad M ::= x \mid c \mid \lambda x : A. M \mid M N \\ \mid \hat{\lambda} x : A. M \mid M \hat{N} \mid \langle M, N \rangle \mid \text{FST } M \mid \text{SND } M \mid \langle \rangle$$

#### • Semantics

Linear context  $x : A, \dots$ 

 $\Gamma$ ;  $\Delta$   $\vdash_{\Sigma} M : A$ 

"M has type A in  $\Gamma$ ,  $\Delta$  and  $\Sigma$ "

Intuitionistic context  $x:A,\ldots$ 

Signature  $a:K,\ldots,c:A,\ldots$ 

# $\lambda^{\Pi - 0 \& \top}$ , Some Inference Rules

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$$\frac{\Gamma, x : A; \Delta \vdash_{\Sigma} M : B}{\Gamma; \Delta \vdash_{\Sigma} \lambda x : A. M : \Pi x : A. B} \mathbf{ilam} \qquad \frac{\Gamma; \Delta \vdash_{\Sigma} M : \Pi x : A. B \quad \Gamma; \cdot \vdash_{\Sigma} N : A}{\Gamma; \Delta \vdash_{\Sigma} M N : [N/x]B} \mathbf{iapp}$$

$$\frac{\Gamma; \Delta, x : A \vdash_{\Sigma} M : B}{\Gamma; \Delta \vdash_{\Sigma} \hat{\lambda}x : A. M : A \multimap B}$$
llam

$$\frac{\Gamma; \Delta, x \mathbin{\widehat{:}} A \vdash_{\Sigma} M : B}{\Gamma; \Delta \vdash_{\Sigma} \widehat{\lambda} x : A. \ M : A \multimap B} \text{llam} \qquad \frac{\Gamma; \Delta_1 \vdash_{\Sigma} M : A \multimap B \quad \Gamma; \Delta_2 \vdash_{\Sigma} N : A}{\Gamma; \Delta_1, \Delta_2 \vdash_{\Sigma} M \mathbin{\widehat{\cdot}} N : B} \text{iapp}$$

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$$\Gamma; \Delta \vdash_{\Sigma} \langle \rangle : \top$$
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# $\lambda^{\Pi \multimap \& \top}$ : Main Properties

### Lemma (Church-Rosser property)

If  $M_1 \equiv M_2$ , then there is N such that  $M_1 \longrightarrow^* N$  and  $M_2 \longrightarrow^* N$ 

### **Lemma** (strong normalization)

If  $\Gamma$ ;  $\Delta \vdash_{\Sigma} M$ : A is derivable, then M is strongly normalizing

### **Theorem** (canonical forms)

If  $\Gamma$ ;  $\Delta \vdash_{\Sigma} M : A$ , then there exist a unique term N in canonical from such that  $M \longrightarrow^* N$  and  $\Gamma$ ;  $\Delta \vdash_{\Sigma} N : A$ 

# Immediacy in *LLF*

Direct correlation between an object system and its encoding

LLF gives direct support to recurrent representation patterns

- ullet binding constructs via  $\lambda$ -abstraction
- derivations as proof-terms
- state manipulation via linear constructs

# Computational Properties of *LLF*

• Allows automatic proof verification

**Theorem** (decidability of type checking)

It can be recursively decided whether there exist a derivation for the judgment

 $\Gamma; \Delta \vdash_{\Sigma} M : A$ 

• Supports proof search

**Theorem** (abstract logic programming language)

 $\lambda^{\Pi \multimap \& \top}$  is an abstract logic programming language

# *LLF*, Summary

- combines the meta-reasoning power of logical frameworks with the ability of handling state of linear logic
- ullet is a conservative extension of the logical framework LF

```
Theorem (conservativity over LF)

If \Gamma, M and A do not mention linear constructs, \Gamma; \cdot \vdash_{\Sigma} M : A is derivable in LLF iff \Gamma \vdash_{\Sigma} M : A is derivable in LF
```

- can be implemented as a linear logic programming language
- has been used for the representation of
  - imperative programming languages
  - non-traditional logics
  - languages with non-standard binders
  - puzzles and solitaires
  - planning
  - imperative graph search

# Case Study: MLR

#### MLR is a fragment of ML with

- references
- value polymorphism
- recursion

```
Types \ \tau \ ::= \ \ldots \ | \ 1 \ | \ \tau_1 \rightarrow \tau_2 \ | \ \tau \ \mathbf{ref} Expressions \ e \ ::= \ x \ | \ \langle \rangle \ | \ \mathbf{lam} \ x. \ e \ | \ e_1 \ e_2 \ | \ \ldots \ | \ c \ | \ \mathbf{ref} \ e \ | \ !e \ | \ e_1 := e_2 Store \ S \ ::= \ \cdot \ | \ S, c = v
```

```
Expressions

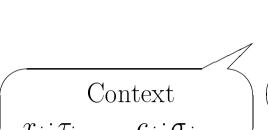
exp : type.
cell : type.

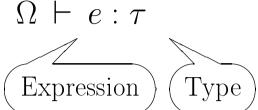
unit : exp.
lam : (exp -> exp) -> exp.
app : exp -> exp -> exp.

...

loc : cell -> exp.
ref : exp -> exp.
deref : exp -> exp.
assign : exp -> exp -> exp.
```

# MLR: Typing





"e has type  $\tau$  in  $\Omega$ "

Representation:

$$\lceil \Omega \rceil \vdash_{\Sigma} \lceil \mathcal{T} \rceil$$
: exp\_type  $\lceil e \rceil \lceil \tau \rceil$ 

 $x_i$ :exp,  $t_i$ :exp\_type  $x_i \ulcorner \tau_i \urcorner$ , ...  $c_j$ :cell,  $l_j$ :cell\_type  $c_j \ulcorner \sigma_j \urcorner$ , ...

$$\frac{\Omega \vdash e_1 : \tau \text{ ref } \Omega \vdash e_2 : \tau}{\Omega \vdash e_1 := e_2 : \mathbf{1}} \text{ et\_assign}$$

$$\frac{\Omega \vdash e : \tau \text{ ref}}{\Omega \vdash !e : \tau} \text{ et\_deref}$$

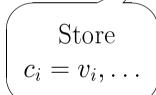
### MLR: Evaluation

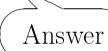
Continuation  $\mathbf{init}, \dots, \lambda x. i, \dots$ 

Instruction  $\mathbf{eval}\ e,$   $\mathbf{return}\ v, \dots$ 

 $S \triangleright K \vdash i \hookrightarrow a$ 

"i followed by K evaluates to a, starting from S"





Representation:

$$\lceil S \rceil \vdash_{\Sigma} \lceil \mathcal{E} \rceil : \operatorname{eval} \lceil K \rceil \lceil i \rceil \lceil a \rceil$$

 $c_i$ :cell,  $h_i$ :contains  $c_i \, \lceil v_i \rceil$ , ...

# MLR: Some Imperative Rules

$$\frac{S', c = v, S'' \rhd K \vdash \mathbf{return} \; \langle \rangle \hookrightarrow a}{S', c = v', S'' \rhd K \vdash c := v \hookrightarrow a} \text{ ev\_assign}$$

$$\frac{S', c = v, S'' \triangleright K \vdash \mathbf{return} \ v \hookrightarrow a}{S', c = v, S'' \triangleright K \vdash !c \hookrightarrow a} \text{ ev\_deref}$$

```
ev_deref : read C V
& eval K (return V) A
-o eval K (ref1 (loc C)) A.

rd : contains C V
-o <T>
-o read C V.
```

# MLR: Adequacy

#### Adequacy theorem (Evaluation)

Given a store  $S = (c_1 = v_1, \dots, c_n = v_n)$ , a continuation K, an instruction i and an answer a, all closed, there is a compositional bijection between derivations  $\mathcal{E}$  of

$$S \triangleright K \vdash i \hookrightarrow a$$

and canonical LLF objects M such that

$$\lceil S \rceil \vdash_{\Sigma} M : \operatorname{eval} \lceil i \rceil \lceil a \rceil$$

is derivable, where

$$\lceil S \rceil = \begin{bmatrix} c_1 : \texttt{cell}, & h_1 : \texttt{contains} & c_1 \lceil v_1 \rceil \\ & \dots \\ c_n : \texttt{cell}, & h_n : \texttt{contains} & c_n \lceil v_n \rceil \end{bmatrix}$$

## MLR: Type Preservation

- Functional core: implemented in LF [Michaylov, Pfenning'91]
- References [Tofte'90; Harper'94]: implemented in *LLF* [Cervesato'96]

**Theorem**  $(type \ preservation)$ 

```
If S \triangleright K \vdash i \hookrightarrow a, with \Omega \vdash i : \tau, \Omega \vdash K : \tau \Rightarrow \sigma and \Omega \vdash S : \Omega, then \Omega \vdash a : \sigma
```

**Proof**: by induction on the evaluation derivation

The high level of abstraction of the representation permits  $\mathbf{transcribing}$  this proof into an LLF specification capturing its computational contents

- each case yields one declaration
- the meta-reasoning is itself *linear*

### Representation

```
tpev : eval K I A -> cont_type K T S -> instr_type I T -> ans_type A S -> type.
```

# Future Developments: Implementation

Indispensable for tackling larger applications

#### • Interpreter

- context management [Hodas, Miller'94; Cervesato, Hodas, Pfenning'96]
- unification [Cervesato, Pfenning'96]
- term reconstruction

#### • Compiler

- WAM [Warren'83]
- embedded implication/quantification [Nadathur,Jayaraman,Kwon'95]
- types [Kwon, Nadathur, Wilson'91]
- higher-order unification
- proof-terms
- linearity

# Future Developments: Applications

- Specification and verification of
  - real-world programming languages (e.g. SML'96, Java)
  - communication protocols
  - logics
- Proof-Carrying Code [Necula'97]

Use of logical frameworks technology to determine that it is **safe** to execute code provided by an **untrusted** producer

- user extensions to the kernel of the operating system
- mobile code in distributed/Web computing
- foreign code extensions to a safe programming language

LLF can provide a direct handling of resources and a better representation of memory

(courtesy George Necula)

# Future Developments: Miscellaneous

- $\bullet$  Type theoretic extensions of LLF (e.g. dependent linear types, non-commutativity)
- Computer-assisted development environments for logics and programming languages (schema checking [Pfenning,Rohwedder'96], meta-logical frameworks [Schürmann'95])
- Educational software for logic and the theory of programming languages