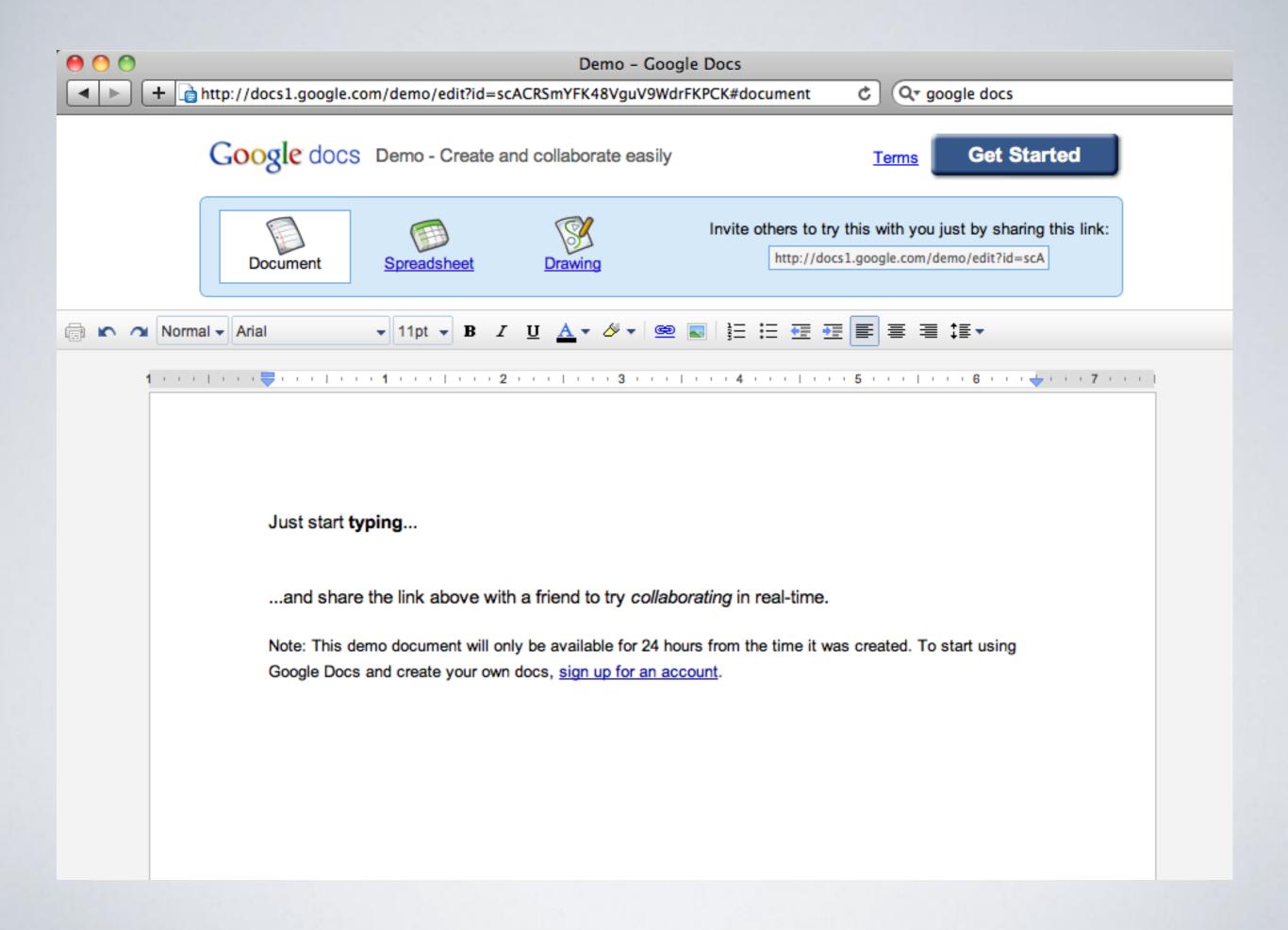
# QWeSST

Type-Safe Web Programming

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### Project Goal

Study the foundations of web programming

#### Outcomes

- → QWeSST: a type-safe programming language for the web
- → Faithful semantics description for parallel languages
- → QWeSST<sup>φ</sup>: managing distributed flow of data on the web

# Web Programming

# Anatomy of a Web Application



**JavaScript** 

- Mobile code
- Remote execution
- State
- Security

HTML
PHP
Java
ASP/.Net
Ruby
Python
Server JS

# Limitation of current web technologies

→ Use of heterogeneous languages (not originally designed with distributed computing in mind)

→ Require heavy testing

 Setting up the communication machinery is expensive and error prone

### Partial solution – Better libraries

- Simplifying the communication machinery
- → Abstract libraries (such as JQuery and Prototype)
- But we still have to care about requests and callbacks

# Partial solution – One language

Write an entire webapp in the same language

- → Google Web Toolkit, LINKS, HOP
- Programmer designates code as client or server
- Compiled to JavaScript or Java
- → Flash, Silverlight
- Interpreted in the browser

# Complexity is rising

 Webapps are getting more and more sophisticated and distributed

 Current technologies are unlikely to be able to support this growing complexity

# QWeSST

A Type-Safe Programming Language for the Web

# Looking for foundations of web programming

- A language to carry out local computations
- A λ-calculus
- Constructs to publish code and call it through a URL
- Remote procedure mechanism
- Constructs to suspend and resume a computation
- ✓ Mobile code

in a well-typed fashion

### Remote Procedures

```
Types \tau ::= ... | \tau \rightarrow \tau'
Expressions e ::= ... | w/u | publish x:\tau. e | call e_1 with e_2
```

Browser to web server



- Web pages
- Ajax

```
function factorial(n){
   new Ajax.Request(www.example.com/factorial.php,{
        method: 'get',
        parameters: "arg="+n,
        onSuccess: function(response){alert(response.responseText)}});}
```

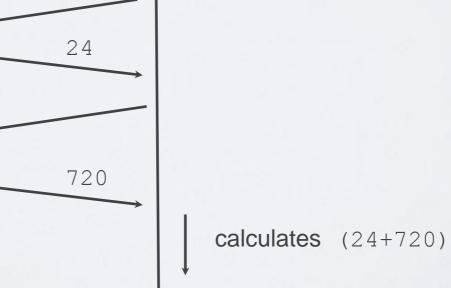
- Web server to web server
  - XML/RPC (web service)

### publish / call

#### Server

calculates fact(4)

calculates fact(6)



### Mobile Code

```
Types \tau ::= ... \mid \text{susp}[\tau]
Expressions e ::= ... \mid \text{hold } e \mid \text{resume } e
```

- Web server to browser
  - Javascript code

```
<script type="text/javascript" src="includes/prototype.js"></script>
<script language="javascript" type="text/javascript">
function logout()
{
   new Ajax.Request('clearSession', {onComplete: function (obj){located}}
```

- Web server to web server
  - Not done in practice

### hold / resume

#### Server

hold(fact)

A new service has been published at

www.server.com/fact/

```
let
  f = resume (call url('www.server.com/fact/') with ())
in
  f(4) + f(6)
```

#### Client

```
calculates fact (4)
calculates fact (6)
calculates (24+720)
744
```

## Web pages vs. Web services

- Web pages and web services are treated uniformly
- → It is all about calling a URL (with some parameters) and getting a result back
- → The difference is how the result is used

```
http://www.google.com/#hl=en&source=hp&q=

Google Sea... ② +

function factorial(n){
    new Ajax.Request(www.example.com/factorial.php,{
        method: 'get',
        parameters: "arg="+n,
        onSuccess: function(response){alert(response.responseText)}});}
```

# QWeSST - A language for web programming

- A simple abstraction of the way we program the web
- Easier to reason about complex web programs

- Currently a pure language (no effects)
- Static and localized type semantics
  - Localized type checking
- Globally type safe language

# More examples

- Custom Web Service
- Web API
- Custom Web API
- Web service auto-installer
- → Check the Qwesst website: http://tsans-mac.qatar.win.cmu.edu/

### An API

#### Server

```
let
search = url('www.server.com/search/')
script = hold (fn x => call search with x)
in
publish x => script
```

#### Client

A new service has been published at <a href="https://www.server.com/api/">www.server.com/api/</a>

```
let
api = url('www.server.com/api/')
s = resume (call api with ())
in
s('myRequest')
```

### A Web Service Auto-installer

#### Server

```
let
search = url('www.server.com/search/')
f = (fn x => call search with x)
script = hold (publish x => f(x))
in
publish x => script
```

#### Client

A new service has been published at www.server.com/inst/

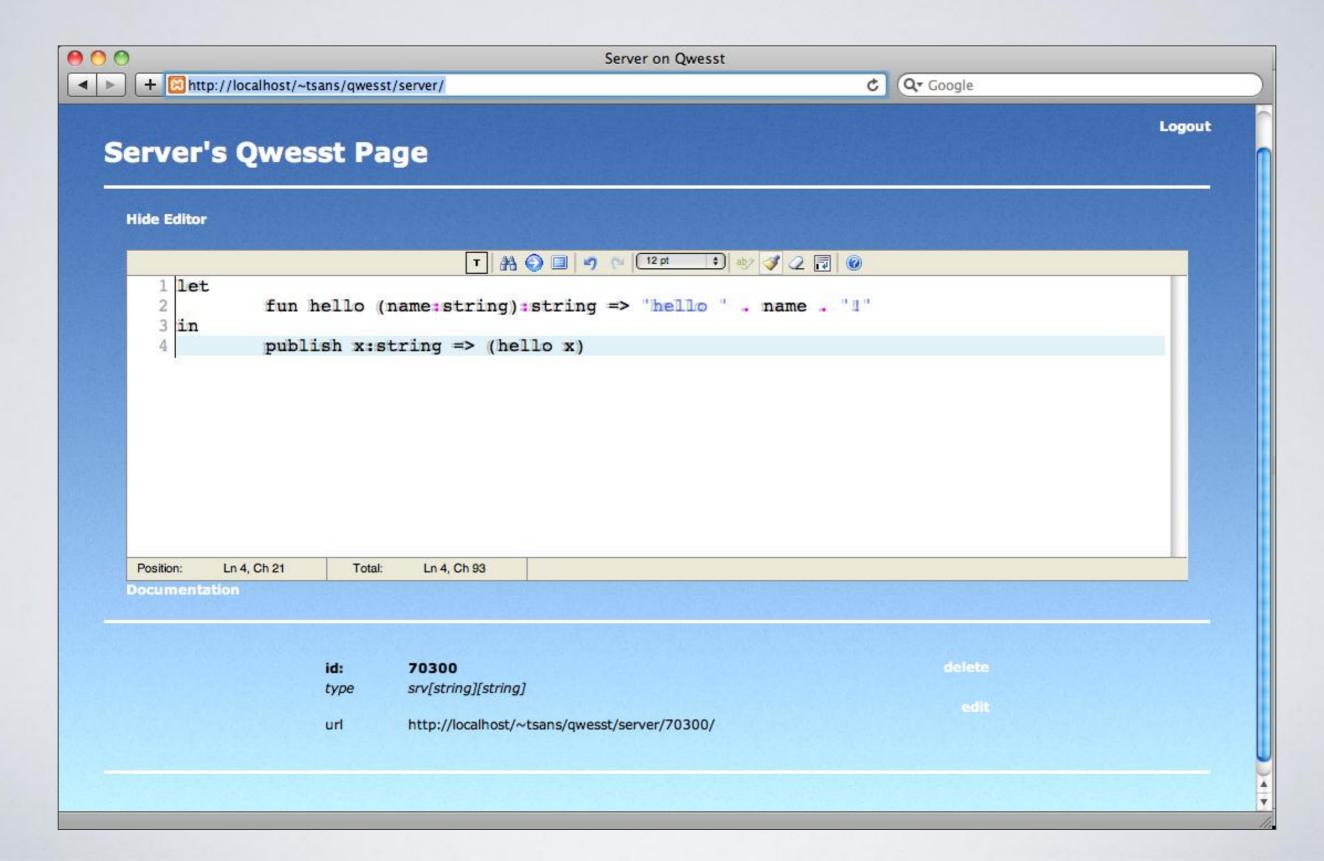
```
let
installer = url('www.server.com/inst/')
in
resume (call installer with ())
```

Customer

```
A new service has been published at www.client.com/search/
```

```
let
f = url('www.client.com/search/')
in
call f with 'myQuery'
```

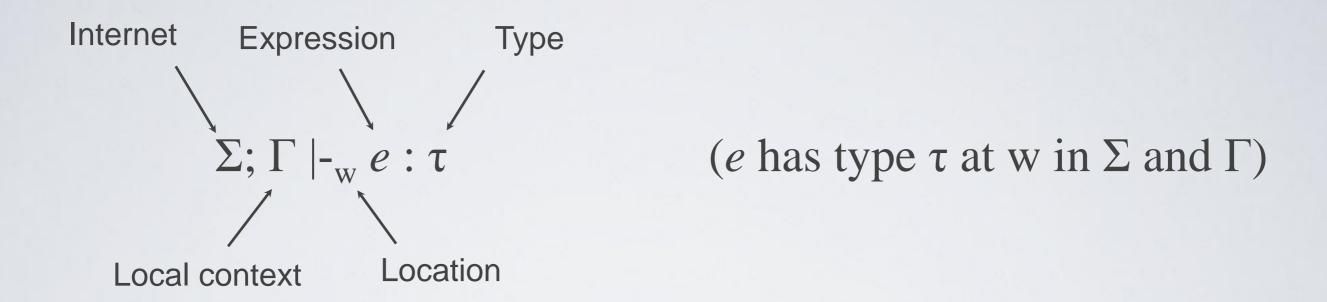
### Demo



# QWeSST

**Formal Semantics** 

# **Typing**



Inspired to ML5's type system for localized
 computation by Tom Murphy VII, Karl Crary and Robert Harper

# **Typing Semantics**

#### Remote Procedure Call

$$\tau \rightarrow \tau$$
' mobile   
  $\Sigma$ , w'/ $u$ :  $\tau \rightarrow \tau$ ';  $\Gamma \mid_{-w} w'/u : \tau \rightarrow \tau$ '

#### Mobile Code

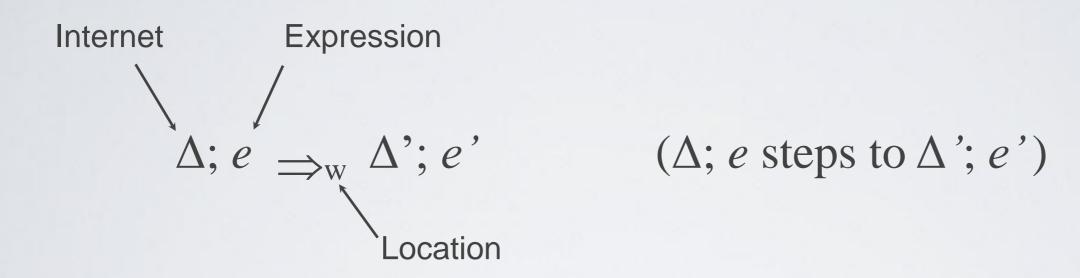
$$\Sigma; \Gamma \mid -_{\mathbf{w}} e : \tau$$

$$\Sigma; \Gamma \mid -_{\mathbf{w}} e : \operatorname{susp}[\tau]$$

$$\Sigma; \Gamma \mid -_{\mathbf{w}} \operatorname{hold} e : \operatorname{susp}[\tau]$$

$$\Sigma; \Gamma \mid -_{\mathbf{w}} \operatorname{resume} e : \tau$$

### Evaluation



### **Evaluation Semantics**

#### Remote Procedure Call

$$\Delta$$
; publish  $x$ :τ.  $e \Rightarrow_{\mathbf{w}} (\Delta, \mathbf{w}/u = x$ :τ.  $e)$ ;  $\mathbf{w}/u$ 

 $v_2$  val

 $(\Delta', w'/u = x:\tau. e)$ ; call w'/u with  $v_2 \implies_w \Delta$ ; expect  $[v_2/x] e$  from w'

 $\Delta; e \Rightarrow_{\mathbf{w}} \Delta'; e'$ 

v val

 $\Delta$ ; expect e from w'  $\Longrightarrow_{\mathbf{w}} \Delta$ '; expect e' from w'  $\Delta$ ; expect v from w'  $\Longrightarrow_{\mathbf{w}} \Delta$ ; v

#### Mobile Code

$$\Delta$$
;  $e \Rightarrow_{w} \Delta$ ';  $e'$ 
 $\Delta$ ; resume  $e \Rightarrow_{w} \Delta$ '; resume  $e'$ 

 $\Delta$ ; resume (hold e)  $\Longrightarrow_{\mathbf{w}} \Delta$ ; e

# Meta-theory

- QWeSST is type safe (proof verified using Twelf)
- → Type preservation

If 
$$\Sigma$$
;  $. | -w e : \tau$  and  $\Sigma | -\Delta$  and  $\Delta$ ;  $e \Rightarrow_w \Delta'$ ;  $e'$ , then  $\Sigma'$ ;  $. | -w e' : \tau$  and  $\Sigma' | -\Delta'$ 

→ Progress

If  $\Sigma$ ;  $\cdot \mid -w e : \tau$  and  $\Sigma \mid -\Delta$ , then

- either e val
- or  $\Delta$ ;  $e \Rightarrow_{\mathbf{w}} \Delta$ '; e'

## **Parallel Semantics**

### A Semantic Mismatch

$$\Delta$$
;  $e \Rightarrow_{\mathbf{w}} \Delta$ ';  $e'$ 

- One expression at a time is evaluating
  - Single-threaded
- This is not the way the web works
  - Millions of executions occurring simultaneously
  - Possibly on the same node

### Serialized semantics

- Parallelism reduced to non-deterministic interleaving
- Macro-step as series of micro-steps

$$\Delta; e \underset{\longrightarrow}{}_{\boxtimes} (\Delta, \Delta'); e' \quad \Delta; E \Longrightarrow (\Delta, \Delta''); E'$$

$$\Delta; (e @ w, E) \Longrightarrow (\Delta, \Delta', \Delta''); (e' @ w, E')$$

Serialized typing semantics

$$\Sigma; . | -_{\mathbf{w}} e : \tau \qquad \Sigma | -E : \mathbf{T}$$

$$\Sigma | - . : . \qquad \Sigma | - (e @ \mathbf{w}, E) : \tau, \mathbf{T}$$

- Serialized safety proof if working with sequences
- Large overhead if working with multisets

### Multiset-Oriented Rules

- Rules can talk about multisets
- Rules can have multisets of premises
- Specified by parametric multiset comprehension

$$\frac{\{e_i \text{ val }\}}{\{e_i @ \text{ w}_i\} \text{ final }} (i \in I)$$

# Linear Destination Passing Style

- "Branching" stack machine with explicit return addresses
  - (e)<sup>d</sup> evaluate e for d
  - $(v)_d$  return v to d
  - (call  $d_1$  with  $d_2$ )<sup>d</sup> wait for results

$$(\text{hold } e)^d \implies_{\text{w}} (\text{hold } e)_d \qquad (\text{resume } e)^d \implies_{\text{w}} (\text{resume } d')^d, (e)^{d'}$$

(resume d')<sup>d</sup>, (hold e) $_{d'} \Longrightarrow_{\mathbf{w}} (e)^{d}$ 

### LDP rules for call

 $(\operatorname{call} e_1 \operatorname{with} e_2)^d \Longrightarrow_{\operatorname{w}} (\operatorname{call} d' \operatorname{with} d'')^d, (e_1)^{d'}, (e_2)^{d''}$ 

$$w'/u = x:\tau. \ e \in \Delta$$

$$(\text{call } d' \text{ with } d'')^d, (w'/u)_{d'}, (v)_{d''} \Longrightarrow_{\mathbf{w}} (\text{expect } d''' \text{ from } \mathbf{w'})^d$$

$$\cdot \Longrightarrow_{\mathbf{w}'} ([v/x]e)^{d'''}$$

$$\begin{array}{c}
v' \text{ val} \\
(\text{expect } d''' \text{ from } w')^d \Longrightarrow_{w} (v')_d \\
(v')^{d'''} \Longrightarrow_{w'} \cdot
\end{array}$$

### Orchestration

Simplified for typesetting reasons

Evaluation

$$\frac{\{\Delta; e_i \Rightarrow_{w_i} (\Delta, \Delta_i); e_i'\}}{\Delta; \{e_i @ w_i\}, E \Rightarrow (\Delta, \{\Delta_i\}); \{e_i' @ w_i\}, E} (i \in I)$$

Typing

$$\frac{\{ \Sigma; d_i: \tau_i \mid \neg_{\mathbf{w}_i} e_i \} \qquad \Sigma \mid \neg \Delta}{\Sigma; \{d_i: \tau_i\} \mid \neg \Delta; \{e_i @ \mathbf{w}_i\}}$$
  $(i \in I)$ 

#### **Type Preservation**

#### **Progress**

# Local

If  $\Sigma$ ; d: $\tau$  |- $_{\rm w}$  e and  $\Sigma$  |-  $\Delta$  and  $\Delta$ ; e  $_{\Rightarrow {\rm w}}$   $\Delta$ '; e', then  $\Sigma$ '; d: $\tau$  |- $_{\rm w}$  e' and  $\Sigma$ ' |-  $\Delta$ '

If  $\Sigma$ ;  $d:\tau \mid -w e$  and  $\Sigma \mid -\Delta$ , then

- either e val
- or  $\Delta$ ;  $e \Rightarrow_{w} \Delta$ '; e'

Global

If  $\Sigma$ ;  $\Lambda \mid -\Delta$ ; E and  $\Delta$ ;  $E \Rightarrow \Delta'$ ; E', then  $\Sigma'$ ;  $\Lambda \mid -_{w} \Delta'$ ; e'

If  $\Sigma$ ;  $\Lambda \mid -\Delta$ ; E, then

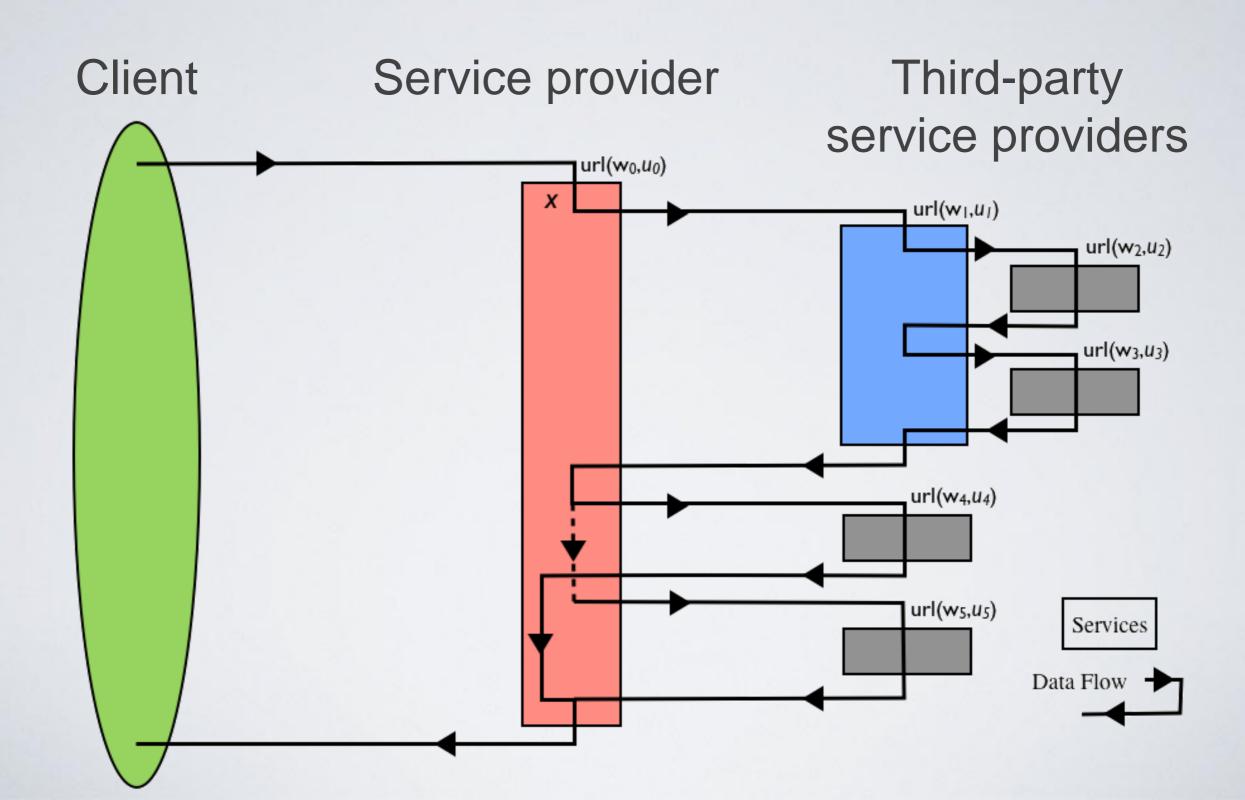
- either E final
- or  $\Delta$ ;  $E \Rightarrow \Delta'$ ; E'

# Managing Data Flow on the Web

#### Services [use other services]\*

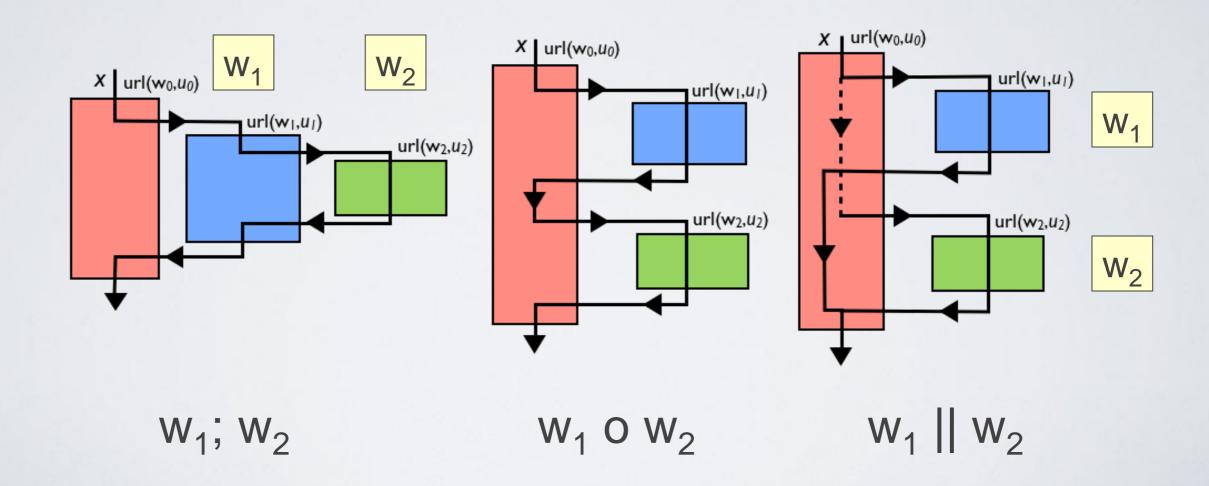
- How does a service provider describe data paths through the web?
- How can a client control where her data goes?

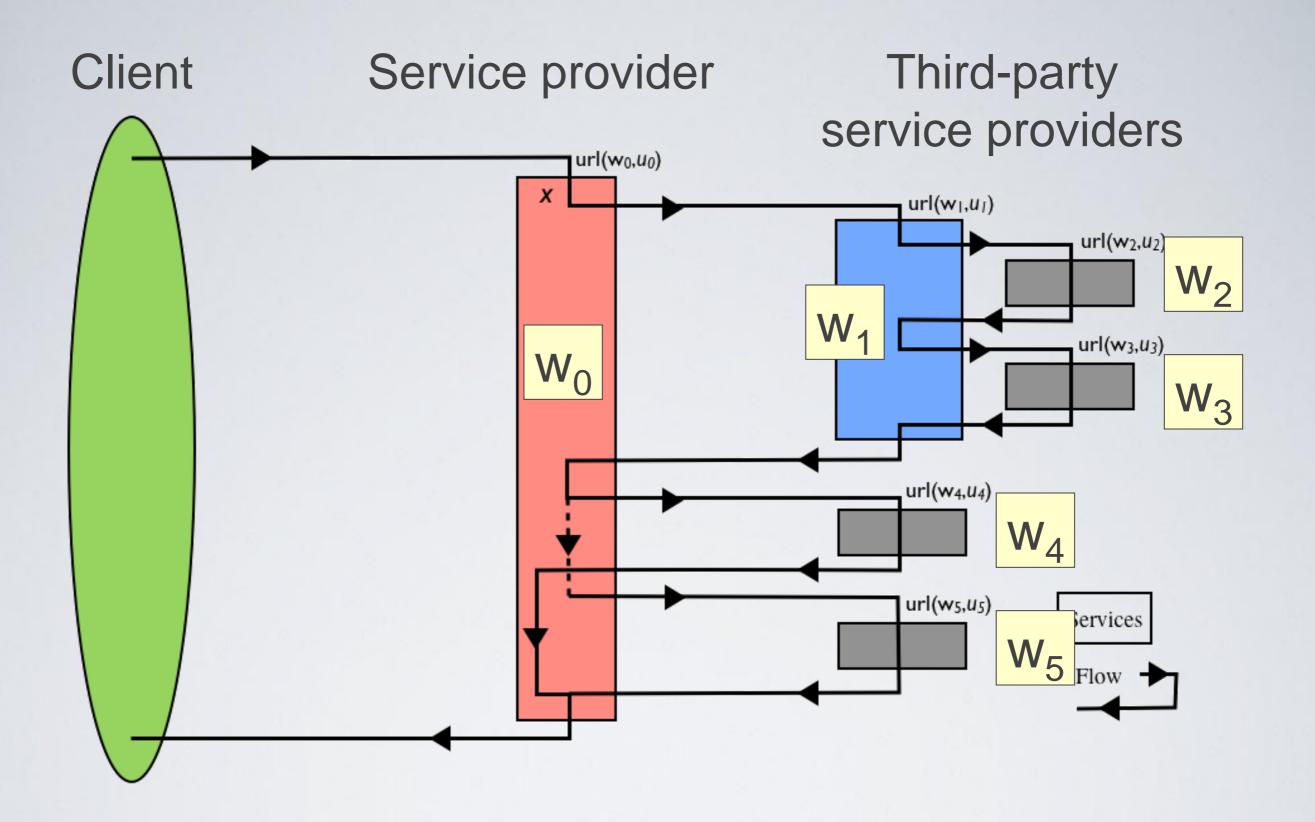
#### Scenario



#### Describing data paths

$$\mu := \bullet \mid w; \mu \mid \mu \circ \mu' \mid \mu \parallel \mu'$$





$$w_0$$
;  $(w_1; (w_2 \circ w_3)) \circ (w_4 || w_5)$ 

#### Describing flow policies

$$\rho ::= T \mid F \mid \neg \rho \mid \rho \wedge \rho' \mid \rho \vee \rho' \\ \mid \cdot \mid w; \rho \mid \rho \circ \rho' \\ \mid \{w_i\}^*; \rho \mid \{w_i\}?; \rho \\ \mid (\rho)^* \circ \rho' \mid (\rho)? \circ \rho'$$

- → Can describe
- Basic permissions and prohibitions
- Strict sequencing (e.g., anonymization policies)
- Flow isolation (a la Chinese wall policy)

## Incorporating paths and policies into Qwesst

- Data paths in local and remote function types
- $\rightarrow \tau ::= \dots \quad \tau[\mu] \rightarrow \tau' \quad \tau[\mu] \rightarrow^{w} \tau'$
- Type annotations are inferred
- Policies in call
- $\rightarrow$  call  $e_1$  with  $e_2[\rho]$

#### Incorporating paths and policies into Qwesst

Flow inference and control in type checking

$$\Sigma; \Gamma \mid -_{\mathbf{w}} e_1 : \tau[\mu] \rightarrow^{\mathbf{w}'} \tau' \qquad \Sigma; \Gamma' \mid -_{\mathbf{w}} e_2 : \tau \qquad \mu \mid = \rho$$

$$\Sigma; (\Gamma \mid \mid (\Gamma' \circ (\mathbf{w}'; \mu))) \mid -_{\mathbf{w}} \operatorname{call} e_1 \operatorname{with} e_2[\rho] : \tau'$$

Evaluation remains unchanged

#### Meta-theory

The language remains type safe

# Perspectives and Future Work

#### **Short Term**

- More expressive constructs and data structures
- Features for "real" web development
  - Browser embedded interpreter
  - DOM implementation
- We want to build a higher level language that relies on Javascript and markup languages

## Longer Term

- More security
- Effects & concurrency
- A way to track and manage dead links
- A logical framework based on multiset comprehension

Thank You

Any Qwesstion?