

# Fine-Grained MSR Specifications for

### **Quantitative Security Analysis**

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# Qualitative (Dolev-Yao) Analysis

- Classifies protocol operations in
  - > Possible (Dolev-Yao)
    - Reception/transmission
    - Crypto with key, ...
  - > Impossible
    - Guessing keys
    - Breaking crypto, ...

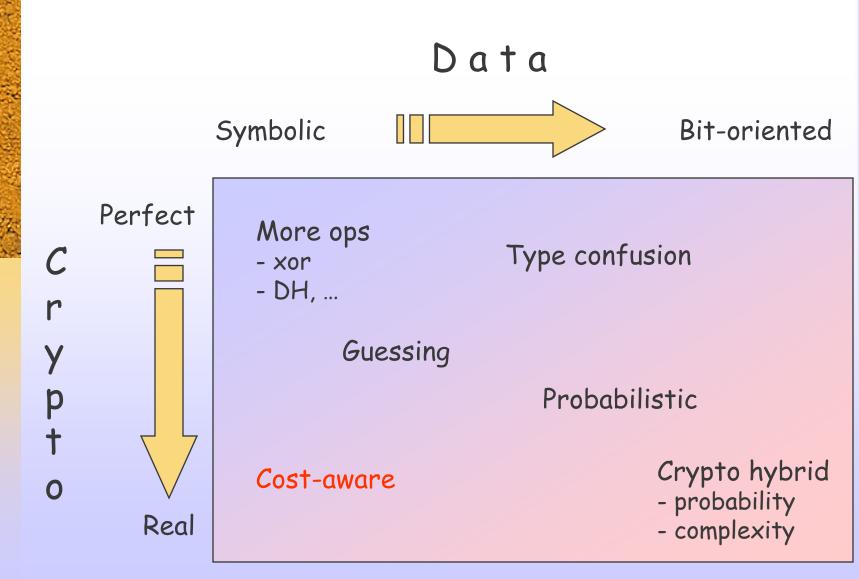
```
"Easy"
(polynomial)

"Hard"
(exponential)
```

- Security assessed only on possible ops
  - > "Easily" achieved by most current tools
  - > What next?



# Analysis beyond Dolev-Yao





# Cost-Aware Security Analysis

Assign cost to operations

[Meadows,01]

- > Including non Dolev-Yao
  - Discrete logarithm, factoring, ...
  - (Verifiable) guessing

[Lowe, 02]

- Principal subversion, ...
- Applications
  - > Estimate actual resources needed for attacks
  - > Resources limitation (smart cards, PDAs, ...)
  - > DoS resistance assessment
  - > Comparing attacks or protocols



#### **Outline**

- Protocol specification
  - ➤ MSR → Fine-Grained MSR
    - Technique applies to other languages
  - > Traces and Scripts
- Cost Model
  - ➤ Operations → Scripts
- Cost-aware Security
  - > Threshold analysis
  - > Comparative analysis



### **MSR**



- Executable protocol specification language
  - > Theoretical results
    - Decidability
    - Most powerful intruder, ...
- > Practice
  - Kerberos V
  - Implementation underway

- 3 generations already
  - > MSR 1: (here)
  - > MSR 2: 1 + strong typing
  - $\triangleright$  MSR 3: 2 +  $\omega$ -multisets
- Based on MultiSet Rewriting
  - > Foundations in (linear) logic
  - > Ties to Petri nets and process algebra

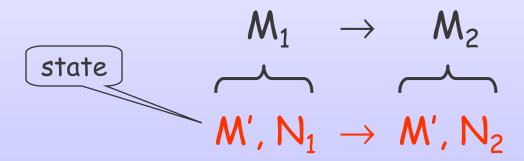


### Multiset Rewriting ...

- Multiset: set with repetitions allowed
   ➤ a,b,c ≠ a,a,b,c,c,c
- Rewrite rule:

$$r: N_1 \rightarrow N_2$$

Application:





### ... with Existentials

- msets of 1st-order atomic formulas
- Rules:

$$r: F(\underline{x}) \to \exists \underline{n}. G(\underline{x},\underline{n})$$

Application

$$M_1 \rightarrow M_2$$
 $M', F(\underline{t}) \rightarrow M', G(\underline{t,c})$ 

c not in M<sub>1</sub>



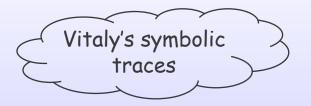
# Traces and Scripts

#### Traces

- $\triangleright$  Rewrite sequence  $(r_1,\theta_1),...,(r_n,\theta_n)$  from  $M_0$  to  $M_n$ 
  - Rules r<sub>i</sub>
  - Substitutions  $\theta_i$

#### Scripts

- > Parametric traces
  - S, (r,ξ) °
  - $S_1 + S_2$
  - !<sub>n</sub> S
- ➤ Normal run: S<sub>NR</sub>
- > Attack scripts: S<sub>A</sub>





# MSR for Security Protocols

- Messages
  - >A, k, n,...
  - ${}^{k}$ {m}<sub>k</sub>, (m,m'), ...
- Princ., keys, nonces, ...
  Encryption, concat., ...

- Predicates
  - >N(m)
  - $\rightarrow M_{\star}(t_1,...,t_n)$
  - $\rightarrow M_A(t_1,...,t_n)$ 
    - I(m)
  - $\succ L^{v}(t_1,...,t_n)$

Network messages

Public data

Private data

Intruder info.

Local states



# Example

 $A \rightarrow B: \{n_A, A\}_{kB}$   $B \rightarrow A: \{n_A, n_B\}_{kA}$   $A \rightarrow B: \{n_B\}_{kB}$ 

- Needham-Schroeder protocol
  - >Initiator role

$$\begin{bmatrix}
L(k_A, k'_A, k_B, n_A), \\
N(\{n_A, n_B\}_{kA})
\end{bmatrix}$$

$$\rightarrow \qquad \left[N(\{n_B\}_{kB})\right]$$



# Preparing for Cost Assignment

- Isolate operations
  - > Verification
    - Success
    - Failure
  - > Construction

- Split LHS into atomic steps
- > Allow failure
- Apply rule in stages
  - >Pre-screening
  - > Detailed verification



### Fine-Grained MSR (1)

Rules

>Clean-up

 $lhs \rightarrow rhs$  else cr

Predicates

> Registers

 $R^{v}(m)$ 

> Headers

 $N^h(m)$ 

Phased execution

- > Select rule based only on predicates
- > Verify if arguments match
  - Allow failure



### Fine-Grained MSR (2)

Verification rules

$$>$$
N $^h(x) \rightarrow R(x)$ 

$$ightharpoonup$$
L $^{\text{V}}(\underline{\mathbf{x}}) \to \mathsf{R}(\mathbf{x})$ 

$$ightharpoonup \mathsf{R}(\mathsf{y}), \, \mathsf{R}'(\mathsf{op}_{\mathsf{y}}(\underline{\mathsf{x}})) \to \mathsf{R}''(\mathsf{x})$$

$$ightharpoonup R(x), R'(x) \rightarrow .$$

$$ightharpoonup \mathsf{R}(x) 
ightharpoonup \mathsf{R}'(\mathsf{m})$$

- **>**...
- Construction rules
  - > Remain the same

else cr



### Fine-Grained Intruder

### Dolev-Yao style

- $N^h(x) \rightarrow I(x)$
- $\bullet \quad \mathsf{M*}(\mathsf{x}) \to \mathsf{I}(\mathsf{x})$
- I(y),  $I(op_y(\underline{x})) \rightarrow I(x)$

### $\underbrace{\mathrm{I}(g),\,\mathrm{I}(g^{\mathsf{x}})\to\mathrm{I}(\mathsf{x})}$

- $I(x) \rightarrow N^h(x)$
- .  $\rightarrow \exists x. \ I(x)$
- $I(x) \rightarrow I(op(\underline{x}))$

### <u>Subversion</u>

- $. \rightarrow X(A)$
- $X(A) \rightarrow .$
- X(A),  $M_A(x) \rightarrow X(A)$ , I(x)

### Guessing

$$egin{aligned} & ... 
ightarrow G(x) \ & ... 
ightarrow V_1(m_1) \ & ... 
ightarrow V_2(m_2) \ & G(x), \ V_1(y), \ V_2(y) 
ightarrow I(x) \end{aligned}$$



#### Cost

$$\sum_{v\tau^A}$$

- τ: cost type
  - >Time, space, energy, ...
- A: principal incurring cost
- v: amount of cost
  - > Physical measurements
  - >0 / ∞ (Dolev-Yao model)
  - > Complexity classes



# Assigning Cost – Basic Operations

- Network
- Storage
- Operations
  - > Construction
  - > Successful verification
  - > Failed verification
- Subversion
- Guessing
  - > Various ways

- Supports very high precision
- Difficulty depends on precision
- Possibly subjective



# Assigning Costs – Traces & Scripts

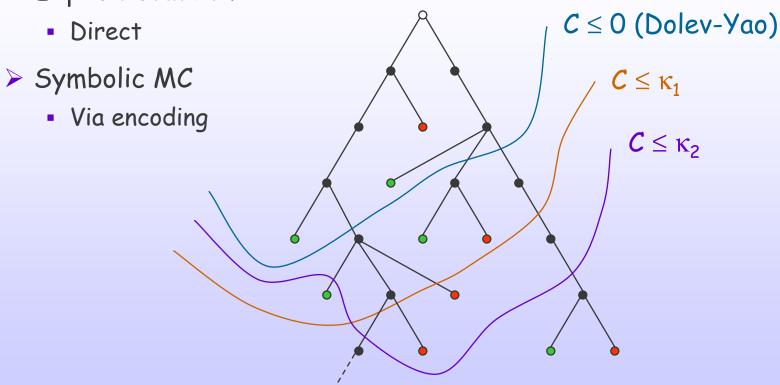
- Traces: κ(T)
  - > Add up basic costs
    - Monotonic costs: time, energy, ...
    - Non-monotonic: space, ...
- Scripts: κ(S)
  - >Interval arithmetic
    - Script alternative



# **Quantitative Security Analysis**

#### A model checking view

> Explicit state MC





### Threshold Analysis

- $\kappa(S_{NR}) \leq \kappa_{HW/HCI}$  ?
  - > Cost of normal run acceptable?
    - PDAs, cell phones, ...
- $\kappa(S_A) \leq \kappa_I$  ?
  - > Cost of attack/defense acceptable?
  - > Cost of candidate attack vs. resources
    - Non Dolev-Yao operations
- min x.  $\kappa(S_A(x)) \geq \kappa_{T++}$  ?
  - > Design protocol
  - > Fine-tuning parameters

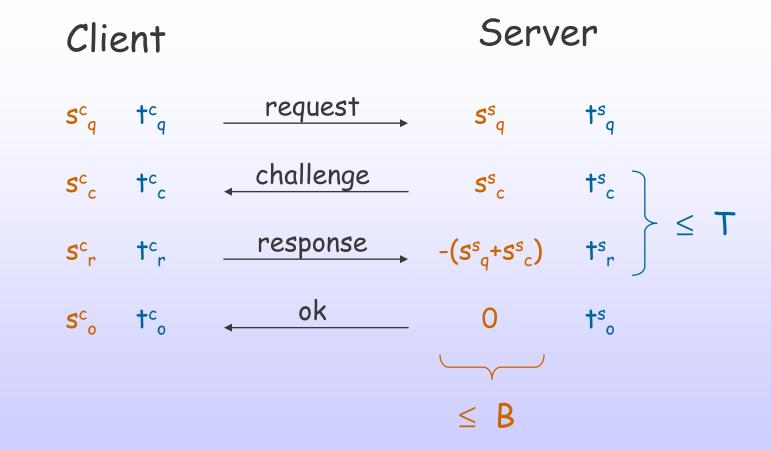


### Comparative Analysis

- $\kappa(S_{A1}) \leq \kappa(S_{A2})$  ?
  - > Comparing attacks
    - Protocol can always be attacked
- $\kappa(S^{P1}) \leq \kappa(S^{P2})$  ?
  - > Comparing protocols
- $\kappa^{B}(S_A) \leq \kappa^{I}(S_A)$  ?
  - > Comparing attack and defense costs
    - Denial of Service
      - "Tit for tat" Carl Gunter



# Typical Client/Server Exchange





### Time DoS

1. 
$$\varepsilon \xrightarrow{\wp} t^s_q$$

- Service rate: 1/tsq
  - Usually dominated by networking costs

Service rate

$$> 1/(t_q^s + t_c^s)$$

Attack rate

3. 
$$t^{c}_{q} \xrightarrow{q} t^{s}_{c}$$

$$0 \xleftarrow{c} t^{s}_{c}$$

$$\varepsilon \xrightarrow{g} t^{s}_{c}$$

Service rate

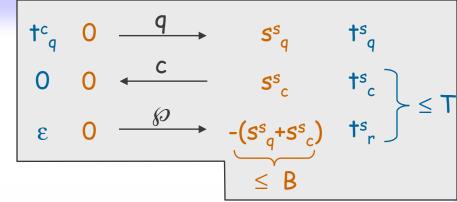
$$> 1/(t_q^s + t_c^s + t_r^s)$$

Attack rate

Better attack



# Space DDoS



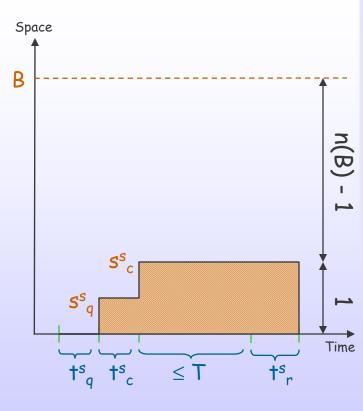
Max concurrent requests

$$> n(B) = B / (s_q^s + s_c^s)$$

Optimal time-out

Example

> 
$$s_q^s + s_c^s = 128 \text{ b}$$
  
>  $t_q^s + t_c^s = 100 \text{ ms}$   
>  $t_{min} = 90 \text{ s}$   
>  $n(B) = 10,000$ 





### Conclusions

- Quantitative protocol analysis
  - > Cost conscious attacks (non Dolev-Yao)
  - > Fine-Grained specification languages (MSR)
- Related work
  - > C. Meadows: Cost framework for DoS
  - ➤ <u>G. Lowe</u>: guessing attacks
  - D. Tomioka, et al: cost for spi-calculus
- Future work
  - > Attack costs: WEP
  - > DoS aware protocols: JFK, client puzzles, bins
  - > Protocol analysis as optimization problem
  - > Economics of network security
  - > Complexity-based costs and mixing probability