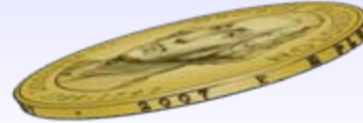




The other side of the coin:



Applications of Typing in Computer Security

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Types in Protocol Specifications

- Identify the meaning of message entities
 - Descriptive / Prescriptive
- Abstraction
 - Simplifies verification
 - ... but is it valid?
 - Type violation attack





Type-Flaw Attacks

- Functionalities seen as "types"
 - Names
 - Nonces
 - Keys, ...
- Violation
 - Principal misinterprets data
- Type **flaw/confusion attack**
 - Intruder manipulates message
 - Principal led to misuse data

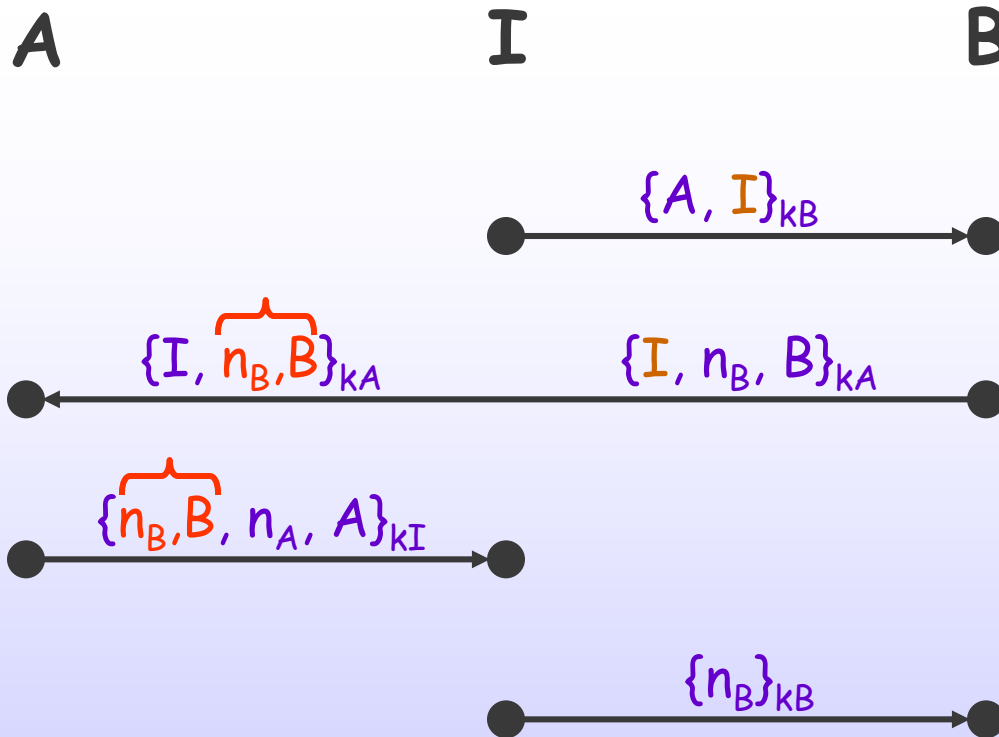
Example: NSL

[Millen]

$A \rightarrow B: \{A, n_A\}_{k_B}$

$B \rightarrow A: \{n_A, n_B, B\}_{k_A}$

$A \rightarrow B: \{n_B\}_{k_B}$



Confusion 1:
name/nonce

Confusion 2:
pair/nonce

B is fooled!

"Unlikely type violation"



Advocates



Type-flaw attacks are serious threats

- Push type-free specifications
 - Catch all “normal” attacks
 - ... and type-confusion attacks too
 - Types are not real!



Opponents



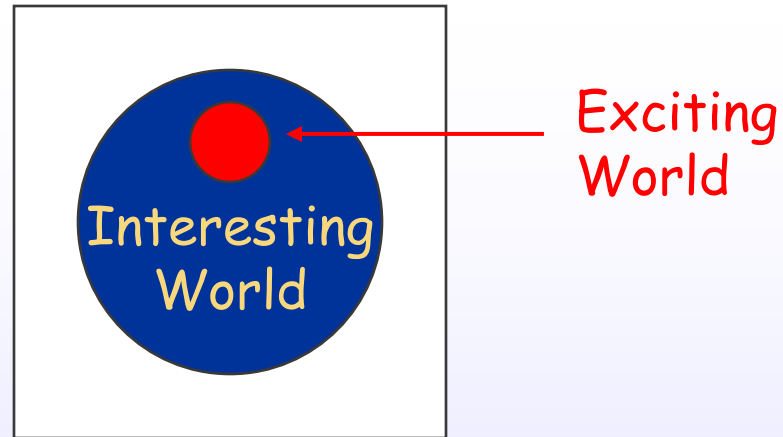
Most type-flaw attacks are unrealistic

- Push typed specification languages
 - Catch “real” attacks
 - Types guide search \Rightarrow fast
 - Type-flaw attacks too low-level anyway

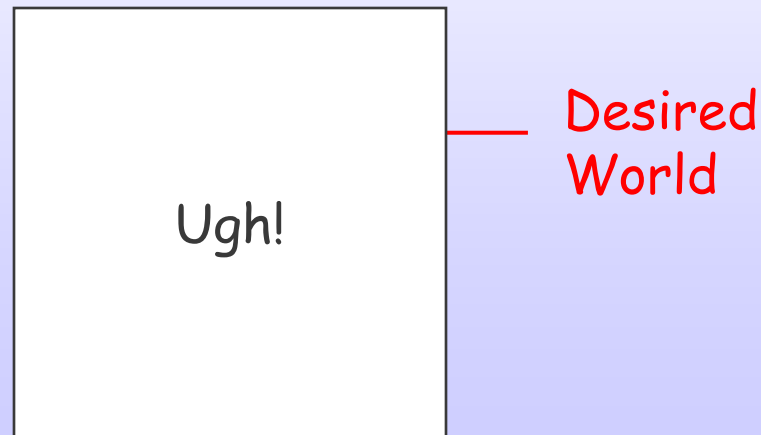


Prog. Languages vs. Security

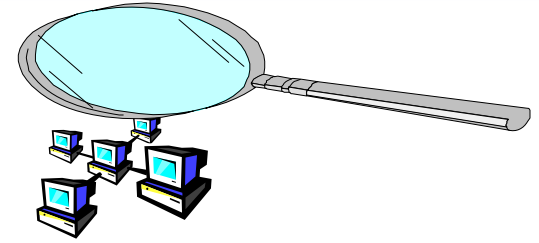
- Types in programming languages



- Types in security



... in Reality



Type discriminants

- Data length
- Redundancy
- Explicit checks

- Resolve many situations ...
- ... but not all

"I so far found only one realistic type-flaw attack" [Meadows]

Types as Tie-Breakers



- Reconcile
 - Typed languages
 - Type violations
- User specifies confusable types
 - Flexible
 - Abstract
- Support efficient simulation



Types of Terms

- A : princ

- n : nonce

- k : shK A B

- k : pubK A

- k' : privK k

- ... (definable)

Types can depend
on term

- Captures relations
between objects



Subtyping



```
princ    :: msg  
nonce    :: msg  
pubK A   :: msg
```

- Allows atomic terms in messages
- Definable
 - Non-transmittable terms
 - Sub-hierarchies

Expressing Type Violations ?

- Impossible !

$$\Sigma \mid - \textcolor{brown}{t} : \textcolor{brown}{\tau}$$

$$\frac{}{[S]^R (\forall \textcolor{brown}{x} : \textcolor{brown}{\tau}. r, \rho)^A_\Sigma \rightarrow [S]^R ([\textcolor{brown}{t}/\textcolor{brown}{x}]r, \rho)^A_\Sigma}$$

Typing forces principal to play by the rules



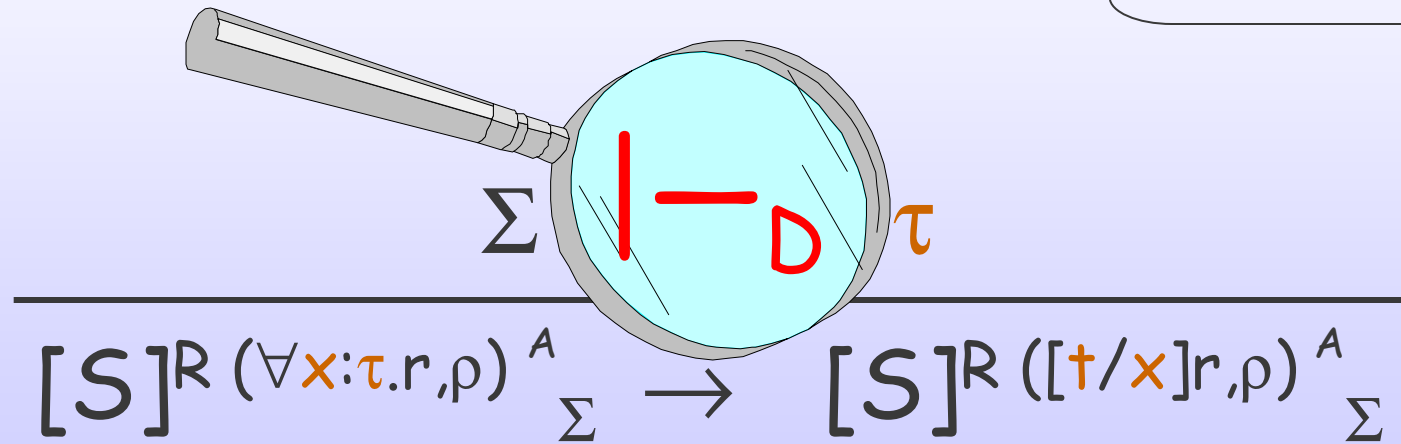
Expressing Type Violations !

Distinguish

- **Static** type-checking
- **Dynamic** type-checking

How things
should be
on paper

How things
are in reality



Subtyping Revisited

- Most rules have a rigid format
- Subtyping provides hook

$$\frac{}{\Gamma, a:\tau, \Gamma' \vdash a : \tau}$$

$$\frac{\tau' :: \tau \quad \Gamma \vdash t : \tau'}{\Gamma \vdash t : \tau}$$

Extend subtyping with confusable types