

# Defining a BN



- Given a set of variables and conditional independence assertions of P
- Choose an ordering on variables, e.g., X<sub>1</sub>, ..., X<sub>n</sub> Who are parents of XI
- For i = 1 to n
  - □ Add X<sub>i</sub> to the network
  - $\square$  Define parents of  $X_i$ ,  $\mathbf{Pa}_{X_i}$ , in graph as the minimal subset of  $\{X_1,...,X_{i-1}\}$  such that local Markov assumption holds –  $X_i$  independent of rest of (X; I {X, -X; - X} | Pax  $\{X_1,...,X_{i-1}\}$ , given parents  $\mathbf{Pa}_{X_i}$
  - □ Define/learn CPT P(X<sub>i</sub>| **Pa**<sub>xi</sub>)

BN Representation Theorem -Factorization to I-map

If joint probability distribution:

Obtain

Then conditional independencies in BN are subset of conditional independencies in P

 $P(X_1,\ldots,X_n) = \prod_{i=1}^n P(X_i \mid \mathbf{Pa}_{X_i})$ P factorizes

according to G

G is an I-map of P

# BN Representation Theorem – Factorization to I-map: **Proof**

If joint probability distribution:

Obtain

Then conditional independencies in BN are subset of conditional independencies in P

 $P(X_1,...,X_n) = \prod_{i=1}^n P(X_i \mid \mathbf{Pa}_{X_i})$ 

P factorizes according to G

G is an I-map of P

# Homework 1!!!! ©

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The BN Representation Theorem

If conditional independencies in BN are subset of conditional independencies in P

Obtain

Joint probability distribution:

 $P(X_1,\ldots,X_n) = \prod_{i=1}^n P(X_i \mid \mathbf{Pa}_{X_i})$ 

Important because:

Every P has at least one BN structure G

If joint probability distribution:

 $P(X_1,\ldots,X_n) = \prod_{i=1}^n P(X_i \mid \mathbf{Pa}_{X_i})$ 



Then conditional independencies in BN are subset of conditional independencies in P

Important because:

Read independencies of *P* from BN structure *G* 

# What you need to know thus far



- Independence & conditional independence
- Definition of a BN
- Local Markov assumption
- The representation theorems
  - □ Statement: G is an I-map for P if and only if P factorizes according to G
  - Interpretation

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#### **Announcements**



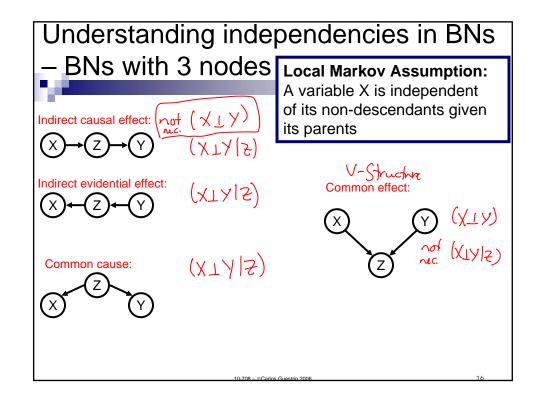
- Upcoming recitation
  - □ Tomorrow 5 6:30pm in Wean 4615A
    - review BN representation, representation theorem, d-separation (coming next)
- Don't forget to register to the mailing list at:
  - □ <a href="https://mailman.srv.cs.cmu.edu/mailman/listinfo/10708-announce">https://mailman.srv.cs.cmu.edu/mailman/listinfo/10708-announce</a>
- If you don't want to take the class for credit (will sit in or audit) – please talk with me after class

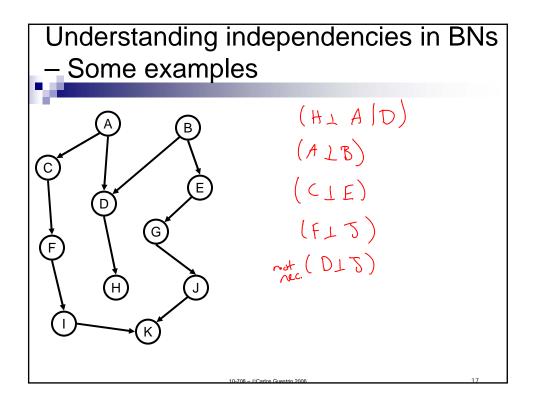
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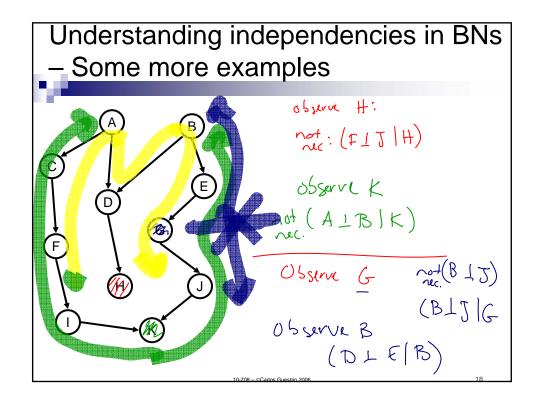
# Independencies encoded in BN

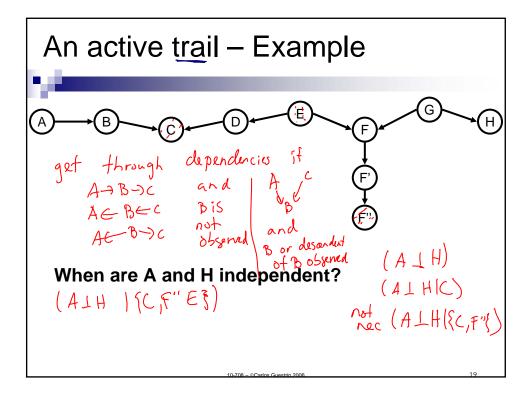
- We said: All you need is the local Markov assumption
  - $\square$  (X<sub>i</sub>  $\perp$  NonDescendants<sub>Xi</sub> | **Pa**<sub>Xi</sub>)
- But then we talked about other (in)dependencies
  - □ e.g., explaining away
- What are the independencies encoded by a BN?
  - □ Only assumption is local Markov
  - □ But many others can be derived using the algebra of conditional independencies!!!

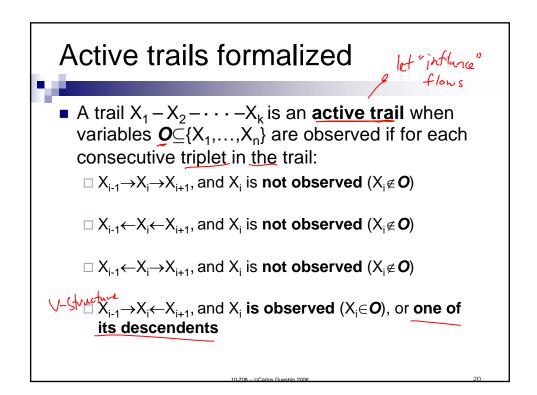
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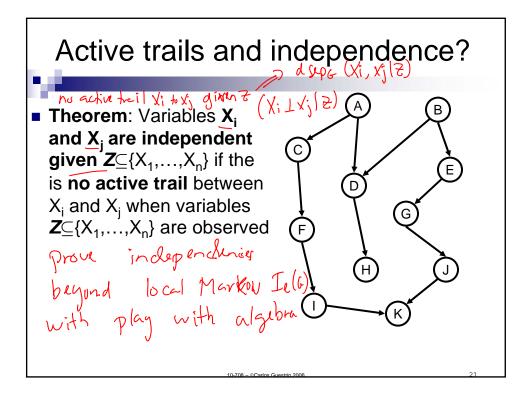


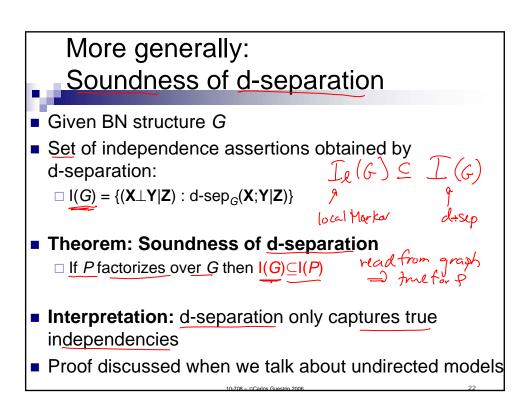


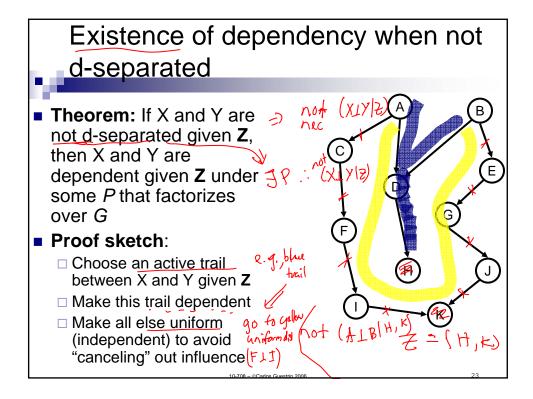












# More generally: Completeness of d-separation Theorem: Completeness of d-separation For "almost all" distributions that P factorize over to G, we have that I(G) = I(P) "almost all" distributions: except for a set of measure zero of parameterizations of the CPTs (assuming no finite set of parameterizations has positive measure) Proof sketch: P(X=x) = Ox P(Y=y) = ZP(x). P(y|x) P(Y=y) = ZP(x). P(y|x) Soly holds for a finite set (or subspect) of parameters)

#### Interpretation of completeness

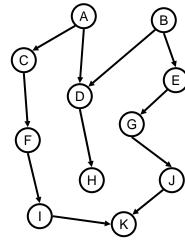
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  - Theorem: Completeness of d-separation
    - $\square$  For "almost all" distributions that P factorize over to G, we have that I(G) = I(P)
- BN graph is usually sufficient to capture all independence properties of the distribution!!!!
- But only for complete independence:
  - $\square P \models (X=x\perp Y=y \mid Z=z), \forall x\in Val(X), y\in Val(Y), z\in Val(Z)$
- Often we have context-specific independence (CSI)
  - $\exists x \in Val(X), y \in Val(Y), z \in Val(Z): P \models (X=x \perp Y=y \mid Z=z)$
  - □ Many factors may affect your grade
  - □ But if you are a frequentist, all other factors are irrelevant ☺

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# Algorithm for d-separation

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- How do I check if X and Y are dseparated given Z
  - □ There can be exponentially-many trails between X and Y
- Two-pass linear time algorithm finds all d-separations for X
- 1. Upward pass
  - □ Mark descendants of Z
- 2. Breadth-first traversal from X
  - ☐ Stop traversal at a node if trail is "blocked"
  - □ (Some tricky details apply see reading)



# What you need to know

- d-separation and independence
  - □ sound procedure for finding independencies deputer
  - □ existence of distributions with these independencies
  - □ (almost) all independencies can be read directly from graph without looking at CPTs

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# Building BNs from independence properties



- From d-separation we learned:
  - □ Start from local Markov assumptions, obtain all independence assumptions encoded by graph
  - $\Box$  For most *P*'s that factorize over *G*, I(G) = I(P)
  - $\square$  All of this discussion was for a given G that is an I-map for P
- Now, give me a P, how can I get a G?
  - $\hfill\Box$  i.e., give me the independence assumptions entailed by P
  - ☐ Many G are "equivalent", how do I represent this?
  - ☐ Most of this discussion is not about practical algorithms, but useful concepts that will be used by practical algorithms

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# Minimal I-maps



- One option:
  - $\square$  *G* is an I-map for *P*
  - □ G is as simple as possible
- *G* is a **minimal I-map** for *P* if deleting any edges from *G* makes it no longer an I-map

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# Obtaining a minimal I-map



- Given a set of variables and conditional independence assumptions
- Choose an ordering on variables, e.g., X<sub>1</sub>, ..., X<sub>n</sub>
- For i = 1 to n
  - □ Add X<sub>i</sub> to the network
  - □ Define parents of  $X_i$ ,  $\mathbf{Pa}_{x_i}$ , in graph as the minimal subset of  $\{X_1, ..., X_{i-1}\}$  such that local Markov assumption holds  $-X_i$  independent of rest of  $\{X_1, ..., X_{i-1}\}$ , given parents  $\mathbf{Pa}_{X_i}$
  - □ Define/learn CPT P(X<sub>i</sub>| **Pa**<sub>Xi</sub>)

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#### Minimal I-map not unique (or minimal)

- Given a set of variables and conditional independence assumptions
- Choose an ordering on variables, e.g., X<sub>1</sub>, ..., X<sub>n</sub>
- For i = 1 to n
  - □ Add X<sub>i</sub> to the network
  - □ Define parents of X<sub>i</sub>, Pa<sub>xi</sub>, in graph as the minimal subset of {X<sub>1</sub>,...,X<sub>i-1</sub>} such that local Markov assumption holds X<sub>i</sub> independent of rest of {X<sub>1</sub>,...,X<sub>i-1</sub>}, given parents Pa<sub>xi</sub>
  - □ Define/learn CPT P(X<sub>i</sub>| **Pa**<sub>Xi</sub>)

Flu, Allergy, SinusInfection, Headache

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# Perfect maps (P-maps)



- I-maps are not unique and often not simple enough
- Define "simplest" *G* that is I-map for *P* 
  - $\square$  A BN structure *G* is a **perfect map** for a distribution *P* if I(P) = I(G)
- Our goal:
  - ☐ Find a perfect map!
  - ☐ Must address equivalent BNs

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# Inexistence of P-maps 1

XOR (this is a hint for the homework)

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# Inexistence of P-maps 2



(Slightly un-PC) swinging couples example

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# Obtaining a P-map



- Given the independence assertions that are true for P
- Assume that there exists a perfect map G\*
   Want to find G\*
- Many structures may encode same independencies as G\*, when are we done?
  - ☐ Find all equivalent structures simultaneously!

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# I-Equivalence



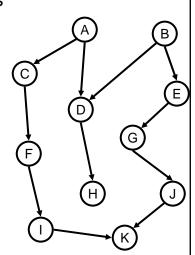
- Two graphs  $G_1$  and  $G_2$  are **I-equivalent** if  $I(G_1) = I(G_2)$
- Equivalence class of BN structures
  - □ Mutually-exclusive and exhaustive partition of graphs

■ How do we characterize these equivalence classes?

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#### Skeleton of a BN

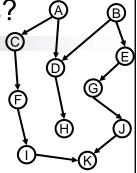
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- Skeleton of a BN structure G is an undirected graph over the same variables that has an edge X-Y for every X→Y or Y→X in G
- (Little) Lemma: Two Iequivalent BN structures must have the same skeleton



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What about V-structures?

- V-structures are key property of BN structure



■ Theorem: If G₁ and G₂ have the same skeleton and V-structures, then G₁ and G₂ are I-equivalent

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#### Same V-structures not necessary



- **Theorem:** If  $G_1$  and  $G_2$  have the same skeleton and V-structures, then  $G_1$  and  $G_2$  are I-equivalent
- Though sufficient, same V-structures not necessary

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#### Immoralities & I-Equivalence



- Key concept not V-structures, but "immoralities" (unmarried parents ©)
  - $\square$  X  $\rightarrow$  Z  $\leftarrow$  Y, with no arrow between X and Y
  - □ Important pattern: X and Y independent given their parents, but not given Z
  - □ (If edge exists between X and Y, we have *covered* the V-structure)
- **Theorem:**  $G_1$  and  $G_2$  have the same skeleton and immoralities if and only if  $G_1$  and  $G_2$  are I-equivalent

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# Obtaining a P-map



- Given the independence assertions that are true for P
  - □ Obtain skeleton
  - □ Obtain immoralities
- From skeleton and immoralities, obtain every (and any) BN structure from the equivalence class

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# Identifying the skeleton 1



- When is there an edge between X and Y?
- When is there no edge between X and Y?

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# Identifying the skeleton 2



- Assume d is max number of parents (d could be n)
- For each X<sub>i</sub> and X<sub>i</sub>
  - $\square E_{ii} \leftarrow true$
  - $\square$  For each  $\mathbf{U} \subseteq \mathbf{X} \{X_i, X_i\}, |\mathbf{U}| \le 2d$ 
    - Is (X<sub>i</sub> ⊥ X<sub>j</sub> | **U**) ?
      □ E<sub>ii</sub> ← true
  - □ If E<sub>ii</sub> is true
    - Add edge X Y to skeleton

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# Identifying immoralities



- Consider X Z Y in skeleton, when should it be an immorality?
- Must be  $X \rightarrow Z \leftarrow Y$  (immorality):
  - $\hfill\Box$  When X and Y are **never independent** given U, if  $Z{\in}\textbf{U}$
- Must **not** be  $X \rightarrow Z \leftarrow Y$  (not immorality):
  - □ When there exists U with Z∈U, such that X and Y are independent given U

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# From immoralities and skeleton to BN structures

 Representing BN equivalence class as a partially-directed acyclic graph (PDAG)

- Immoralities force direction on other BN edges
- Full (polynomial-time) procedure described in reading

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# What you need to know



- Minimal I-map
  - $\hfill \Box$  every P has one, but usually many
- Perfect map
  - □ better choice for BN structure
  - □ not every *P* has one
  - □ can find one (if it exists) by considering I-equivalence
  - □ Two structures are I-equivalent if they have same skeleton and immoralities

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