

CNBC Matlab Mini-Course

Inf and NaN

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Day 2: More Stuff

3/0 returns Inf

0/0 returns NaN

3+Inf

Inf/Inf

-Inf, -NaN

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Scientific Functions

Complex Numbers

Trig: sin, cos, tan, asin, acos, atan
sinh, cosh, tanh, asinh, acosh, ...

sqrt(-16)

Rounding: floor, ceil, round, fix

3.5i

Modular: rem, mod

2 - 3.5i

Exponential: exp, log, log2, log10, sqrt

(2+3i) * (4+5i)

Primes: factor, primes

Polynomials: roots, polyfit, polyval

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Matrix Functions

Predicates

Determinant: det

isreal(3)
isprime(1 : 13)

Inverse: inv, pinv

isnumeric([2 3 5])

Eigenvalues: eig, svd

isempty([])

Fourrier: fft

isinf(Inf)

And many, many more...

isnan(NaN)

islogical(1 == 1)

ischar('a')

isequal('foo', 'aardvark')

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What percentage of the first 1000 integers is prime?

mean(isprime(1:1000))

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Return Values

Functions can return multiple values:

```
A = rand(5, 3);
```

```
s = size(A)
```

```
[rows, cols] = size(A)
```

Variable In and Out

```
hist(randn(2000,1))
```

```
hist(randn(2000,1), 50)
```

```
counts = hist(randn(2000,1), 5)
```

```
[counts, centers] = hist(randn(2000,1), 5)
```

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Optional Return Values

Functions can choose whether to return values, depending on if the user is asking for values.

```
plot([1 2 3], [3 1 2])
```

no return value

```
h = plot([1 2 3], [3 1 2])
set(h, 'LineStyle', '--')
set(h, 'LineWidth', 8)
```

single return value

nargin and nargout

Inside a function, **nargin** is the number of input arguments supplied with the call.

nargout is the number of output arguments requested with the call.

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Variable Number of Arguments

Some functions accept a variable number of arguments:

```
peaks
```

```
peaks(10)
```

Testing nargin/nargout

```
function [x,y,z] = nargouttest(p,q,r,s,t)
if nargout >= 1
    x = 50;
if nargout >= 2
    y = 'foo';
if nargout >= 3
    z = 3:7;
end
end
end
whos % show the local workspace
end
```

Try:
a = nargouttest(5,6,7)
[a, b] = nargouttest(3)
[a, ~, c] = nargouttest(9,8)

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Name Spaces

- **Base workspace:** variables created outside of any function exist in the base workspace.
- **Local workspaces:** each function executes in a separate local workspace holding the arguments, return variables, and any local variables created by the function.

Functions cannot access variables of the base workspace.

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Scripts Called By Functions

- Scripts do not have their own workspaces.
- A script called from the keyboard executes in the base workspace.
- A script called from within a function executes in the function's local workspace.

Name Spaces (cont.)

- **Global workspace:** variables declared global by a function are accessed in the global workspace.

It's a good idea to also declare the variable global in the base workspace.

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Resetting Variables

clear x removes variable x and undoes any global declaration

You can also click on a variable in the workspace pane and hit the Delete key, or right-click on the variable and choose from the menu.

clear all clears everything

clear global clears global declarations

whos global shows all global variables

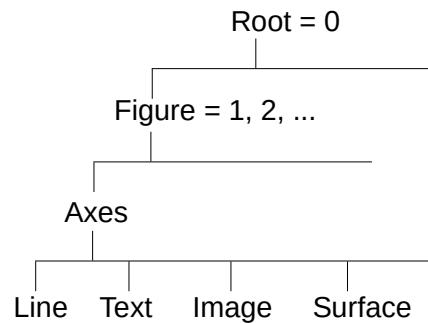
Global Variables

```
global pts  
pts = 0 : pi/20 : 2*pi ;
```

```
function h = circ(x,y)  
    % draws a circle centered on (x,y)  
    global pts  
    hh = plot(x+cos(pts), y+sin(pts));  
    if nargout > 0  
        h = hh; % return h only if requested  
    end  
end
```

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Handle Graphics



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Taking Apart A Figure

```
clf, plot(rand(5, 3))
```

```
ax = get(gcf, 'Children')  
get(ax)
```

```
lines = get(gca, 'Children')  
get(lines(1))
```

3D Graphics

peaks

rotate3d on

or put mouse in figure area and click on the 3D rotation arrow in the toolbar

```
set(gca, 'CameraViewAngleMode', 'manual')
```

or right-click in the figure,

select Rotate Options, then

select Fixed Aspect Ratio Axes

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Multiple Axes: Subplot

```
clf  
  
subplot(2,2,1), plot(rand(5, 5))  
subplot(2,2,2), bar3(rand(5, 3))  
subplot(2,2,3), a=rand(15, 1); pie(a, a > 0.7)  
subplot(2,2,4), polar(cos(0:150))  
  
set(gca, 'Position', [0.32 0.1 0.4 0.4])
```

Plotting Surfaces

```
[x, y, z] = peaks;
```

```
surf(x, y, z, z)
```

```
surf(x, y, z, x)
```

```
surf(x, y, z, rand(length(x)))
```

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Exploring Graphics Objects

```
set(gca,'Units')  
set(gca)  
propedit(gca) click on "More Properties"
```

Matlab online documentation:

Help pulldown menu or '?' icon:
> Documentation
> MATLAB
> Graphics
> Graphics Objects

Plotting in 3D

Don't type all this in! Download this file:

www.cs.cmu.edu/~dst/Tutorials/Matlab/helix.m

or `cd /afs/andrew/usr/dst/matlab`

function helix

```
pts = 0 : pi/20 : 4*pi;  
x1 = cos(pts); y1 = sin(pts);  
x2 = cos(pts+pi); y2 = sin(pts+pi);  
z = pts/(2*pi);
```

```
clf, whitebg(gcf, [0 0 0]), hold on  
plot3(x1, y1, z, 'y')  
plot3(x2, y2, z, 'w')  
axis([-3 3 -3 3 0 2])  
view(95, 9)  
end
```

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Helix (cont.)

```
colors = 'rgbm';
for i = 4 : 4 : length(pts)-4
    plot3([x1(i) x2(i)], [y1(i) y2(i)], z([i i]), ...
        colors(ceil(rand(1)*length(colors))), 'LineWidth', 3)
end
axis off
set(gcf, 'Color', 'k')
set(gca, 'CameraViewAngleMode', 'manual')
az = -180 ;
while true
    view(az, 9), pause(0.05)
    az = az + 5 ;
end
```

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Surface Objects

```
sphere
```

```
[x,y,z] = sphere(20);
x(1 : 5 : 21*21) = NaN;
surf(x, y, z)
alpha(0.7)
```

Use the rotate tool to rotate the sphere; set Fixed Aspect Ratio Axes first.

```
surf(x, y, z, rand(size(x)))
shading interp, grid off, axis off
set(gcf, 'Color', 'w')
```

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Color Maps

```
clf reset, peaks, colorbar
m = colormap;
whos m
colormap(spring)
brighten(0.5)
colormap(jet)
colormap(parula)
colormap(bone)
colormap(hot)
colormapeditor
```



Northern parula

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Data From Files

Create a file temps.txt:
Use the “New Script” button.

Enter this data:

38	50
42	53
33	57
45	56
44	46
41	40

Save the file as temps.txt

```
load temps.txt
plot.temps)
```

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2D Data

```
[x, y] = meshgrid(-2 : 0.05 : 2) ;
z = sin(x) .* cos(y);
contour(z, 20)
imagesc(z)
colormap(hot)
imagesc(x(:, y(:, z)
surf(z), colormap(jet)
surf(z)
```

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Importing Data From Files

- You can import data from Excel (and many other file formats) using the Import Data button.
Select the file you want to import; the wizard will guide you through the rest.
- There are also built-in functions specifically for dealing with Excel files:
`doc xlsread`
`doc xlswrite`

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Curve Fitting for Extrapolation

```
x = randn(1, 2000);
y = sin(x) + 0.2 * randn(1, 2000) ;
clf, hold on, plot(x, y, '.')
c = polyfit(x, y, 3)
Example polynomial representation:
c = [ 5 -1 4 3]
5x3 - x2 + 4x + 3
pts = min(x) : range(x)/100 : max(x);
plot(pts, polyval(c, pts), 'r', 'LineWidth', 3)
```

Debugging

Poor man's debugger:

Remove semicolons from assignments.
Add 'quoted strings' in appropriate places.
Add a call to **keyboard**. (Use **return** to return from keyboard input mode.)

```
function y = buggy(vec)
p = vec > 5
'got this far'
keyboard
z = p * vec
y = sin(z) ;
end
```

Try: `buggy([4 6])`
Type 'return' to exit
keboard mode and
continue.

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Saving Variables

```
clear all
a = 'aardvark'
[x, y, z] = sphere(5);
save stuff.mat
clear all
whos -file stuff.mat
load stuff.mat

save junk.dat x y -ascii
type junk.dat
```

The Matlab Debugger

```
dbtype helix
dbstop helix 5
helix
dbstep
dbstep 7
whos
Look at the Stack pulldown menu in the toolbar.
dbstep 30
dbquit
dbclear helix
doc debug
```

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General Operating System Stuff

```
pwd
cd
dir
ls *.m
delete stuff.mat
!ps -a
```

Formatted Output

```
for i = 1 : 10
    fprintf('The square root of %2d is %f \n', ...
            i, sqrt(i))
end
```

```
doc fprintf
```

```
title(sprintf('f(x) over range %g to %g', ...
            -3.5, 5.125))
```

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