

UNIT 5B

Binary Search

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Course Announcements

- Sunday's review sessions at 5-7pm and 7-9pm moved to **GHC 4307**
- Sample exam available at the **SCHEDULE & EXAMS** page

<http://www.cs.cmu.edu/~15110-f12/schedule.html>

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This Lecture

- A new search technique for arrays called **binary search**
- Application of **recursion** to binary search
- Logarithmic worst-case complexity

Binary Search

- **Input:** Array A of **n** unique elements.
 - The elements are sorted in increasing order.
- **Result:** The index of a specific element called the **key** or **nil** if the key is not found.
- Algorithm uses two variables **lower** and **upper** to indicate the range in the array where the search is being performed.
 - **lower** is always one less than the **start** of the range
 - **upper** is always one more than the **end** of the range

Algorithm

1. Set lower = -1.
2. Set upper = the length of the array a
3. Return BinarySearch(list, key, lower, upper).

BinSearch(list, key, lower, upper):

1. Return nil if the range is empty.
2. Set mid = the midpoint between lower and upper
3. Return mid if a[mid] is the key you're looking for.
4. If the key is less than a[mid],
 return BinarySearch(list, key, lower, mid)
Otherwise, return BinarySearch(list, key, mid, upper).

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Example 1: Search for 73

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
12	25	32	37	41	48	58	60	66	73	74	79	83	91	95

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
12	25	32	37	41	48	58	60	66	73	74	79	83	91	95

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
12	25	32	37	41	48	58	60	66	73	74	79	83	91	95

Found: return 9

Example 2: Search for 42

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
12	25	32	37	41	48	58	60	66	73	74	79	83	91	95
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
12	25	32	37	41	48	58	60	66	73	74	79	83	91	95
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
12	25	32	37	41	48	58	60	66	73	74	79	83	91	95
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
12	25	32	37	41	48	58	60	66	73	74	79	83	91	95
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
12	25	32	37	41	48	58	60	66	73	74	79	83	91	95
Not found: return nil														

Finding mid

- How do you find the midpoint of the range?

$$\text{mid} = (\text{lower} + \text{upper}) / 2$$

Example: lower = -1, upper = 9

(range has 9 elements)

$$\text{mid} = 4$$

- What happens if the range has an even number of elements?

Range is empty

- How do we determine if the range is empty?

$\text{lower} + 1 == \text{upper}$

Reccursive Binary Search in Ruby

```
def bsearch(list, key)
    return bs_helper(list, key, -1, list.length)
end
def bs_helper(list, key, lower, upper)
    return nil if lower + 1 == upper
    mid = (lower + upper)/2
    return mid if key == list[mid]
    if key < list[mid] then
        return bs_helper(list, key, lower, mid)
    else
        return bs_helper(list, key, mid, upper)
    end
end
```

Example 1: Search for 73

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
12	25	32	37	41	48	58	60	66	73	74	79	83	91	95

	<u>key</u>	<u>lower</u>	<u>upper</u>
bs_helper(list, 73, -1, 15)			
	mid = 7 and 73 > a[7]		
bs_helper(list, 73, 7, 15)			
	mid = 11 and 73 < a[11]		
bs_helper(list, 73, 7, 11)			
	mid = 9 and 73 == a[9]		
---> return 9			

Example 2: Search for 42

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
12	25	32	37	41	48	58	60	66	73	74	79	83	91	95

	<u>key</u>	<u>lower</u>	<u>upper</u>
bs_helper(list, 73, -1, 15)			
	mid = 7 and 42 < a[7]		
bs_helper(list, 73, -1, 7)			
	mid = 3 and 42 > a[3]		
bs_helper(list, 73, 3, 7)			
	mid = 5 and 42 < a[5]		
bs_helper(list, 73, 3, 5)			
	mid = 4 and 42 > a[4]		
bs_helper(list, 73, 4, 5)			
	lower+1 == upper		
--->	Return nil.		

Instrumenting Binary Search

```
def bsearch(list, key)
    return bs_helper(list, key, -1, list.length, 1)
end

def bs_helper(list, key, lower, upper, count)
    print "lower\t", "upper\t", "iteration\t\n"
    print lower, "\t", upper, "\t", count, "\n"
    return nil if lower + 1 == upper
    mid = (lower + upper)/2
    return mid if key == list[mid]
    if key < list[mid] then
        return bs_helper(list, key, lower, mid, count + 1)
    else
        return bs_helper(list, key, mid, upper, count + 1)
    end
end
```

```
a = TestArray.new(100).sort
```

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Iterative Binary Search in Ruby

```
def bsearch(list,key)
    lower = -1
    upper = list.length
    while true do
        mid = (lower+upper) / 2
        return nil if upper == lower + 1
        return mid if key == list[mid]
        if key < list[mid] then
            upper = mid
        else
            lower = mid
        end
    end
end
```

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Analyzing Efficiency

- For binary search, consider the worst-case scenario (target is not in array)
- How many times can we split the search area in half before the array becomes empty?
- For the previous examples:
15 --> 7 --> 3 --> 1 --> 0 ... 4 times

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In general...

- In general, we can split search region in half $\lfloor \log_2 n \rfloor + 1$ times before it becomes empty.
- Recall the log function:
 $\log_a b = c$ is equivalent to $a^c = b$
Examples:
 $\log_2 128 = 7$
 $\log_2 n = 5$ implies $n = 32$
- In our example: when there were 15 elements, we needed 4 comparisons: $\lfloor \log_2 15 \rfloor + 1 = 3 + 1 = 4$

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Big O

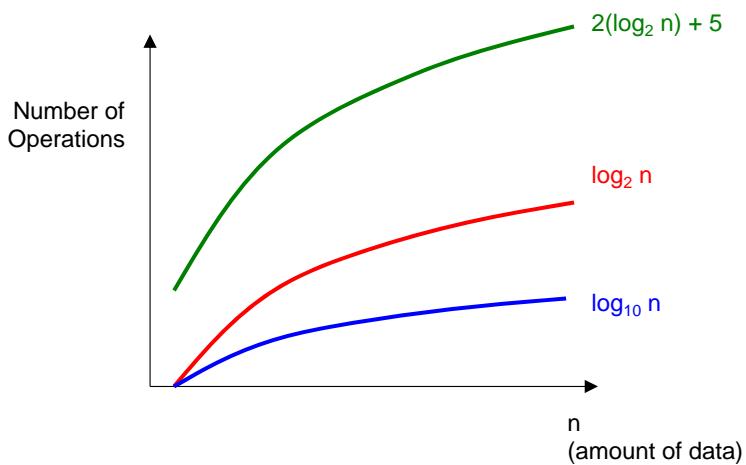
- In the worst case, binary search requires $O(\log n)$ time on a sorted array with n elements.
 - Note that in Big O notation, we do not usually specify the base of the logarithm. (It's usually 2.)
- Number of operations Order of Complexity

$\log_2 n$	$O(\log n)$
$\log_{10} n$	$O(\log n)$
$2(\log_2 n) + 5$	$O(\log n)$

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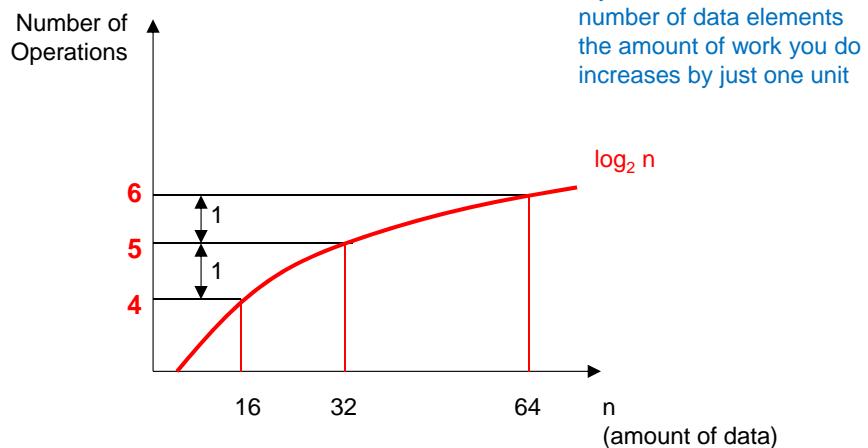
$O(\log n)$ (“logarithmic”)



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$O(\log n)$



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Binary Search (Worst Case)

Number of elements Number of Comparisons

15	4
31	5
63	6
127	7
255	8
511	9
1023	10
1 million	20

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Binary Search Pays Off

- Finding an element in an array with a million elements requires only 20 comparisons!
 - BUT....
 - The array must be sorted.
 - What if we sort the array first using insertion sort?
 - Insertion sort $O(n^2)$ (worst case)
 - Binary search $O(\log n)$ (worst case)
 - Total time: $O(n^2) + O(\log n) = O(n^2)$
- Luckily there are faster ways to sort in the worst case...