

SafeCurves:
choosing safe curves for
elliptic-curve cryptography

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<http://safecurves.cr.yp.to>

Cryptography

Public-key signatures:

e.g., RSA, DSA, ECDSA.

Some uses: signed OS updates,
SSL certificates, e-passports.

Public-key encryption:

e.g., RSA, DH, ECDH.

Some uses: SSL key exchange,
locked iPhone mail download.

Secret-key encryption:

e.g., AES, Salsa20.

Some uses: disk encryption,
bulk SSL encryption.

Why ECC?

“Index calculus” :

fastest method we know

to break original DH and RSA.

Long history, including

many major improvements:

1975, CFRAC;

1977, linear sieve (LS);

1982, quadratic sieve (QS);

1990, number-field sieve (NFS);

1994, function-field sieve (FFS);

2006, medium-prime FFS/NFS;

2013, $x^q - x$ FFS.

(FFS is not relevant to RSA.)

Also many smaller improvements:
 ≈ 100 scientific papers.

Costs of these algorithms for
breaking RSA-1024, RSA-2048:

$\approx 2^{120}$, 2^{170} , CFRAC;

$\approx 2^{110}$, 2^{160} , LS;

$\approx 2^{100}$, 2^{150} , QS;

$\approx 2^{80}$, 2^{112} , NFS.

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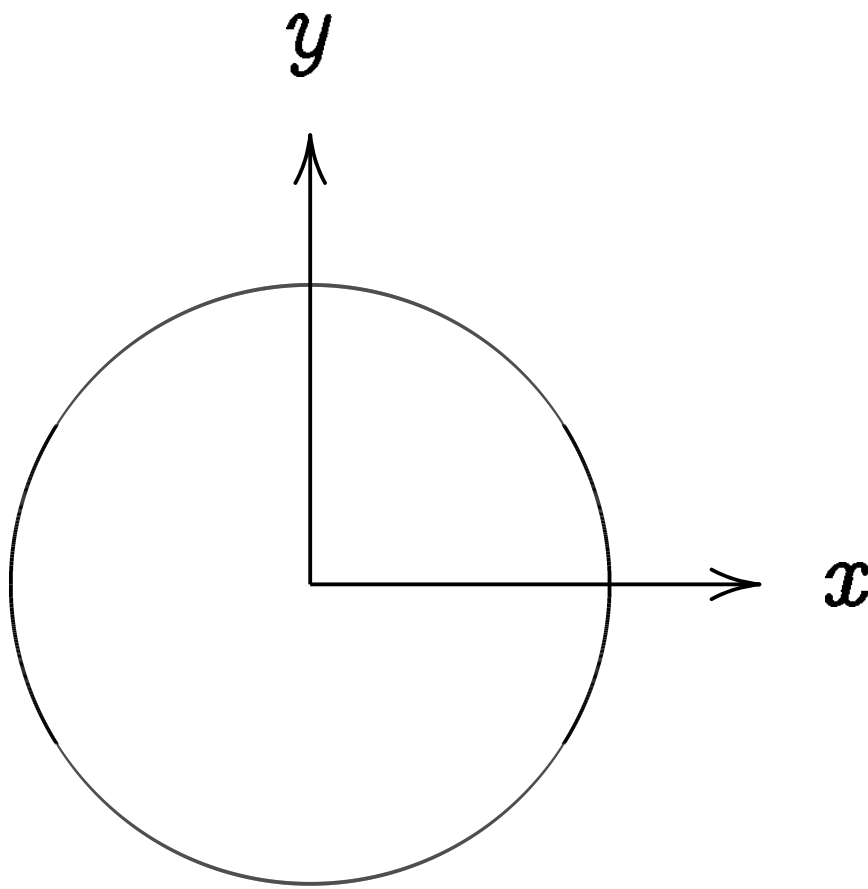
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1986 Miller “Use of
elliptic curves in cryptography”:

“It is extremely unlikely
that an ‘index calculus’ attack
on the elliptic curve method
will ever be able to work.”

The clock



This is the curve $x^2 + y^2 = 1$.

Warning:

This is *not* an elliptic curve.

“Elliptic curve” \neq “ellipse.”

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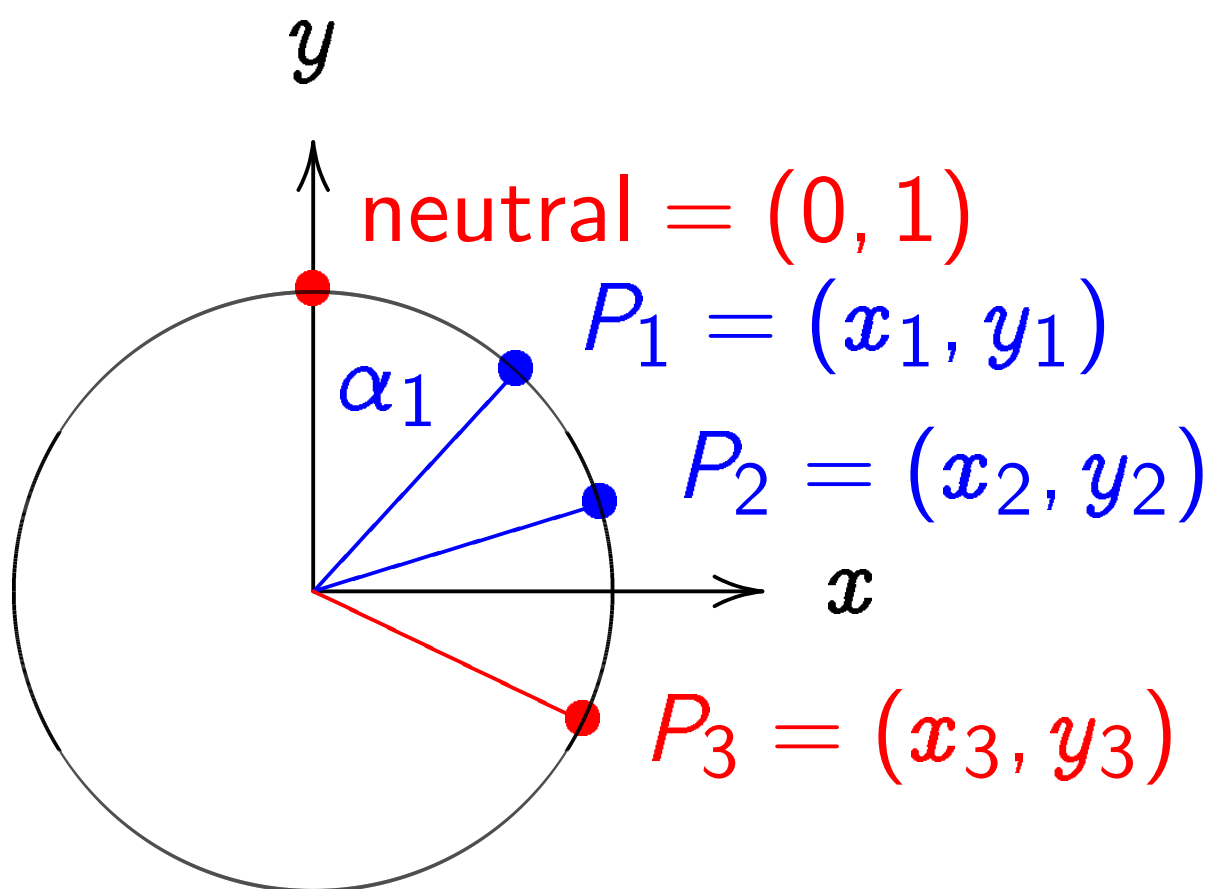
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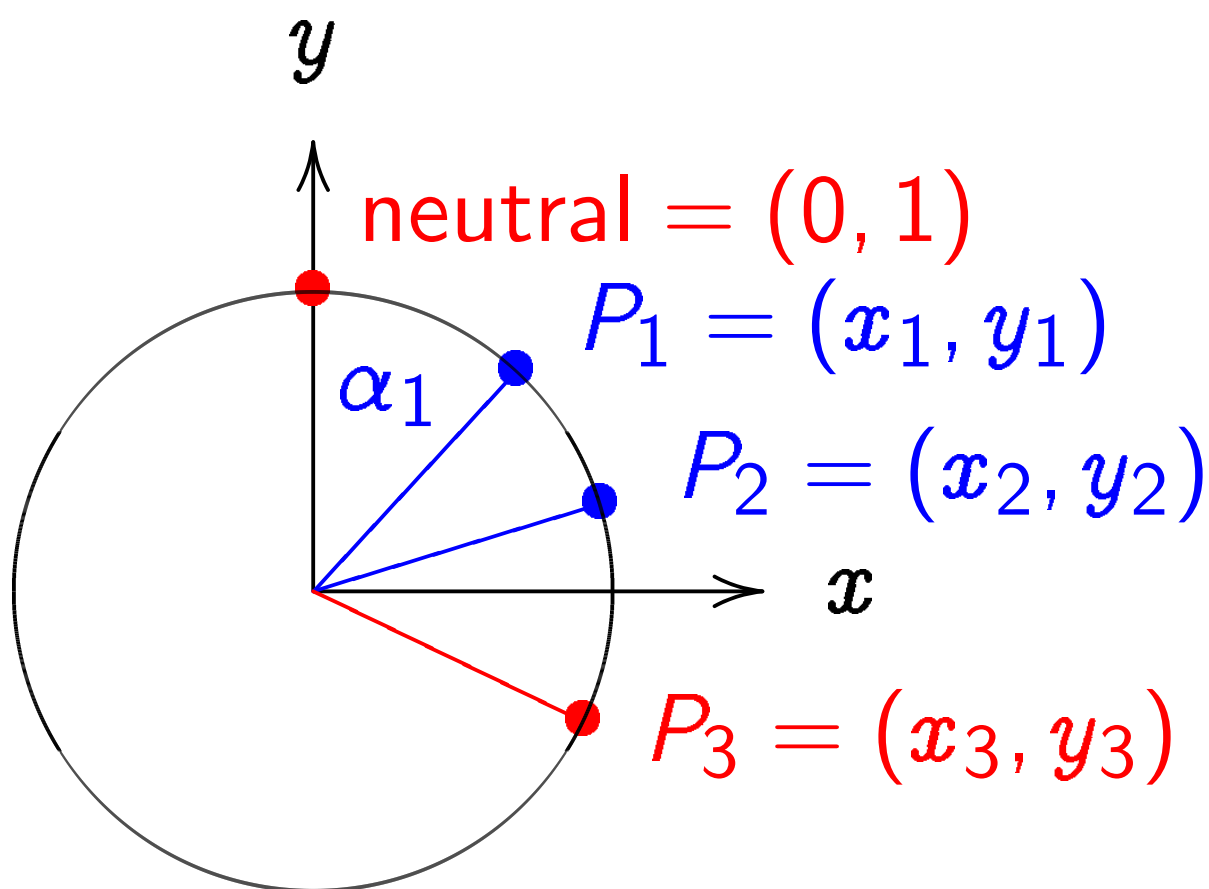
Addition on the clock:



$x^2 + y^2 = 1$, parametrized by

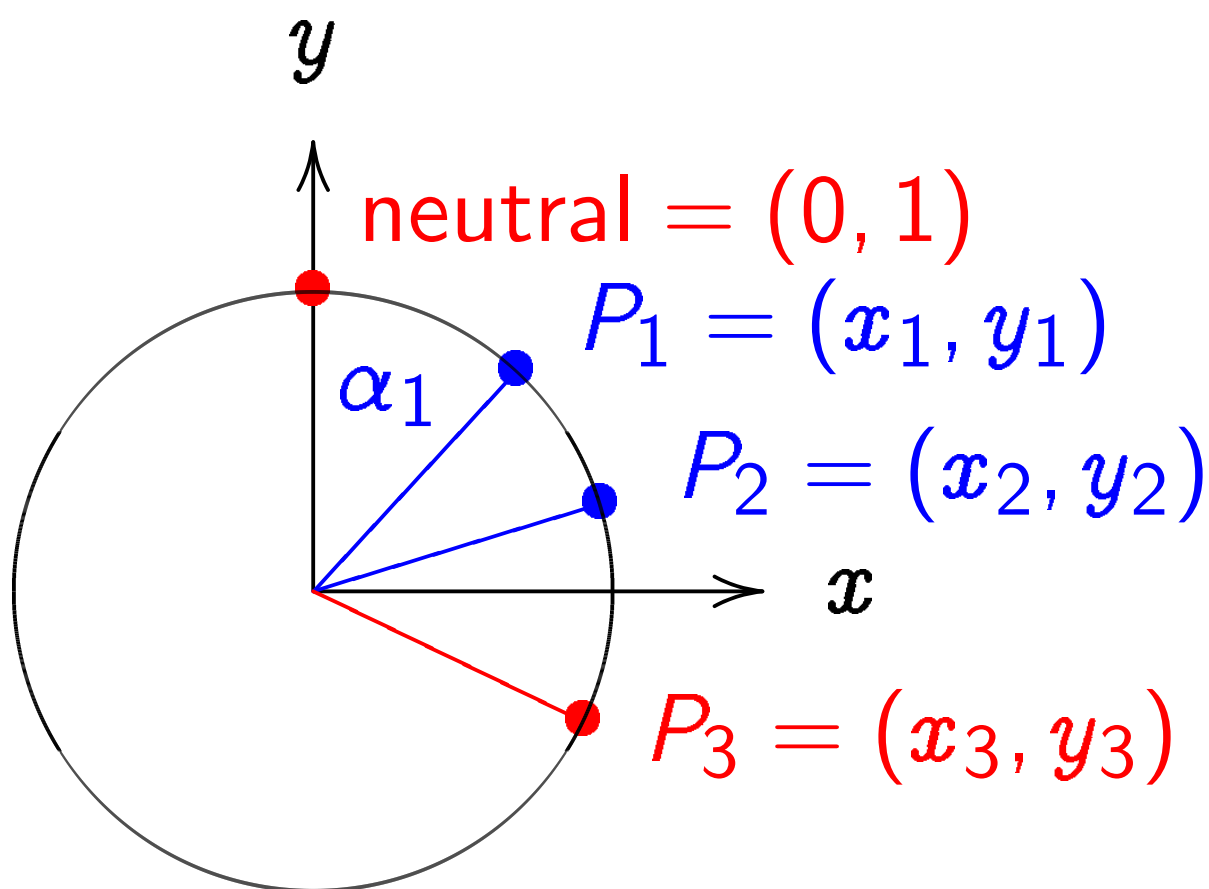
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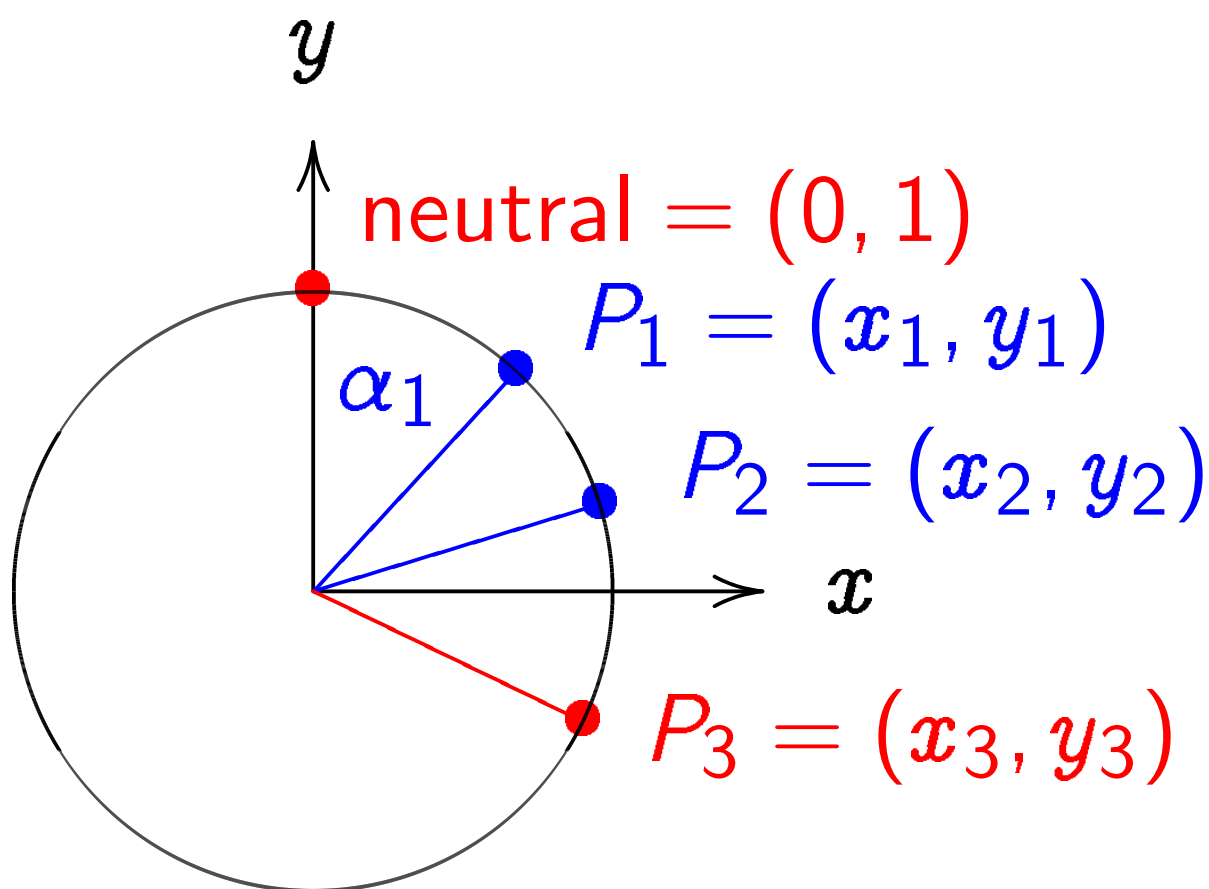
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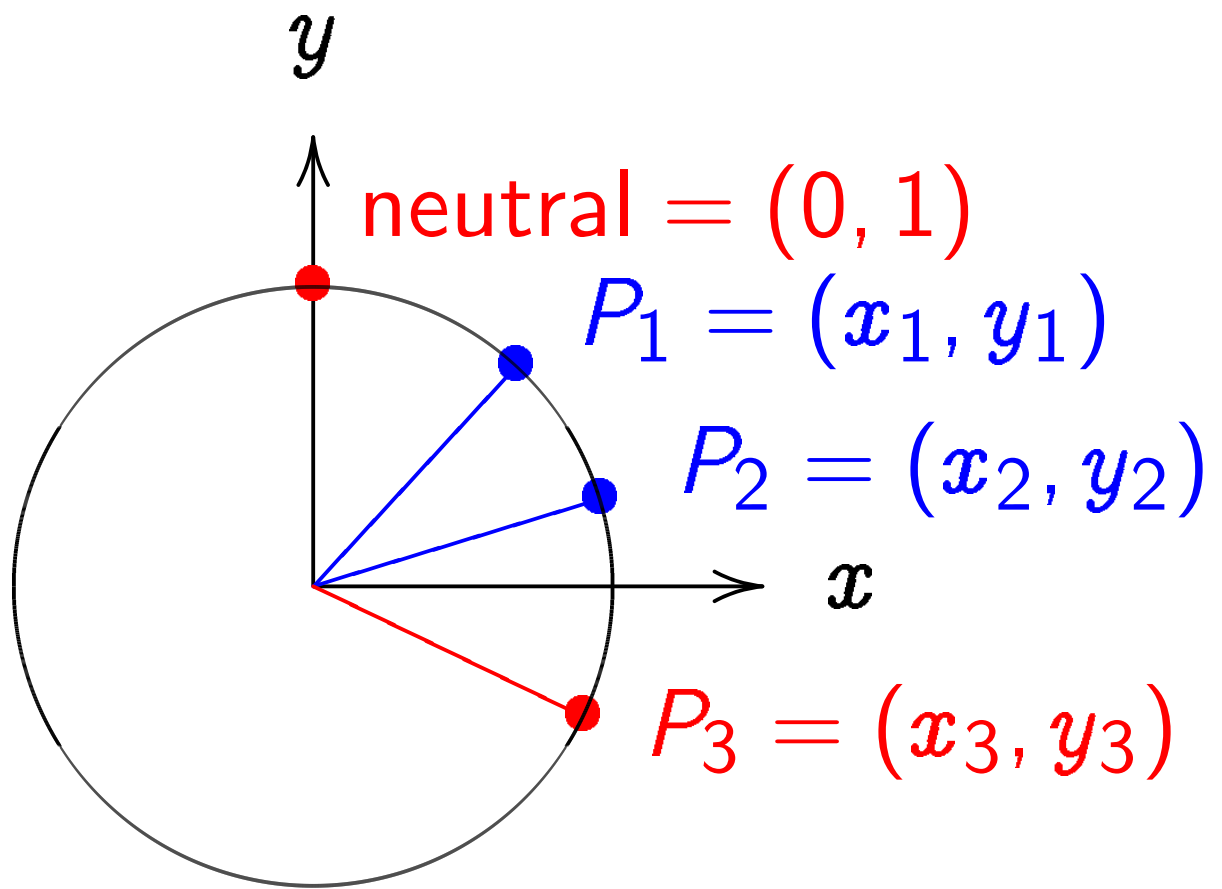
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 $(\sin \alpha_1 \cos \alpha_2 + \cos \alpha_1 \sin \alpha_2,$
 $\cos \alpha_1 \cos \alpha_2 - \sin \alpha_1 \sin \alpha_2).$

Clock addition without sin, cos:



Use Cartesian coordinates for addition. Addition formula for the clock $x^2 + y^2 = 1$:
sum of (x_1, y_1) and (x_2, y_2) is $(x_1y_2 + y_1x_2, y_1y_2 - x_1x_2)$.

Examples of clock addition:

$$\begin{aligned} & \text{"2:00"} + \text{"5:00"} \\ &= (\sqrt{3/4}, 1/2) + (1/2, -\sqrt{3/4}) \\ &= (-1/2, -\sqrt{3/4}) = \text{"7:00"} . \end{aligned}$$

$$\begin{aligned} & \text{"5:00"} + \text{"9:00"} \\ &= (1/2, -\sqrt{3/4}) + (-1, 0) \\ &= (\sqrt{3/4}, 1/2) = \text{"2:00"} . \end{aligned}$$

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$$2 \begin{pmatrix} 3 & 4 \\ 5 & 5 \end{pmatrix} = \begin{pmatrix} 24 & 7 \\ 25 & 25 \end{pmatrix}.$$

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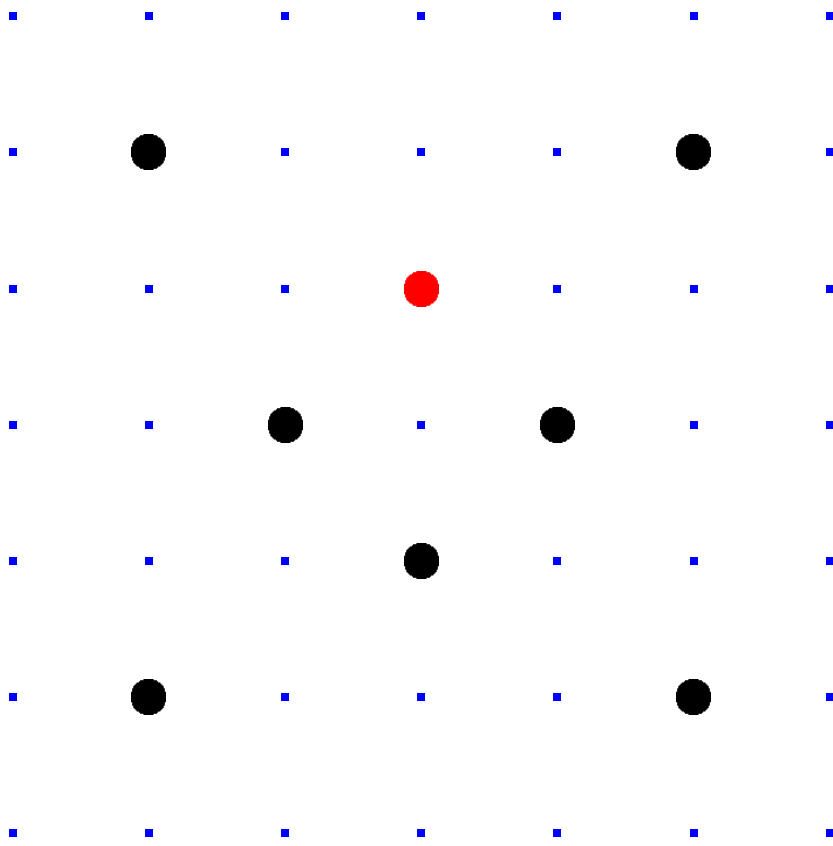
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Clocks over finite fields



Clock(\mathbf{F}_7) =

$$\{(x, y) \in \mathbf{F}_7 \times \mathbf{F}_7 : x^2 + y^2 = 1\}.$$

Here $\mathbf{F}_7 = \{0, 1, 2, 3, 4, 5, 6\}$

$$= \{0, 1, 2, 3, -3, -2, -1\}$$

with arithmetic modulo 7.

e.g. $2 \cdot 5 = 3$ and $3/2 = 5$ in \mathbf{F}_7 .

Larger example: $\text{Clock}(\mathbf{F}_{10000003})$.

Examples of addition

on $\text{Clock}(\mathbf{F}_{10000003})$:

$$2(1000, 2) = (4000, 7).$$

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Examples of addition

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$$2(1000, 2) = (4000, 7).$$

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“Scalar multiplication”

on a clock:

Given integer $n \geq 0$

and clock point (x, y) ,

compute $n(x, y)$.

“Binary method” :

If n is even, compute $n(x, y)$
by doubling $(n/2)(x, y)$.

Otherwise compute $n(x, y)$
by adding (x, y) to $(n - 1)(x, y)$.

This is very fast.

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This is very fast.

But figuring out n
given (x, y) and $n(x, y)$
is much more difficult.

With 30 clock additions
we computed

$$n(1000, 2) = (947472, 736284)$$

for some 6-digit n .

Can you figure out n ?

Clock cryptography

Standardize a large prime p
and some $(x, y) \in \text{Clock}(\mathbf{F}_p)$.

Alice chooses big secret a .

Computes her public key $a(x, y)$.

Bob chooses big secret b .

Computes his public key $b(x, y)$.

Alice computes $a(b(x, y))$.

Bob computes $b(a(x, y))$.

They use this shared secret
to encrypt with AES-GCM etc.

Warning #1:

Many choices of p are bad!

Alice's
secret key a

Bob's
secret key b

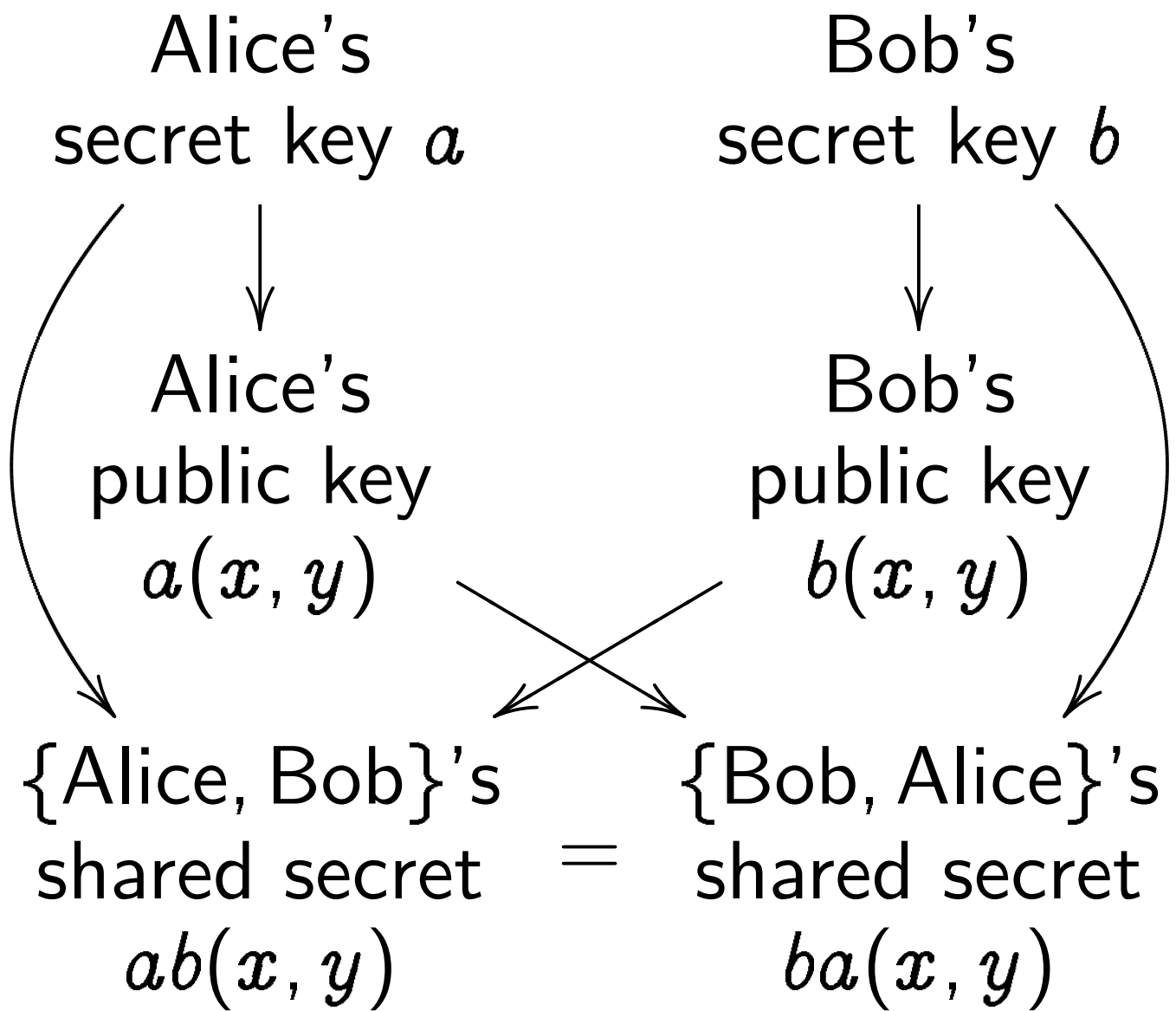
Alice's
public key
 $a(x, y)$

Bob's
public key
 $b(x, y)$

{Alice, Bob}'s
shared secret
 $ab(x, y)$

{Bob, Alice}'s
shared secret
 $ba(x, y)$

=



Warning #2:

Clocks aren't elliptic!

Can use index calculus

to attack clock cryptography.

To match RSA-3072 security

need $p \approx 2^{1536}$.

Timing attacks

Attacker sees more than $a(x, y)$ and $b(x, y)$.

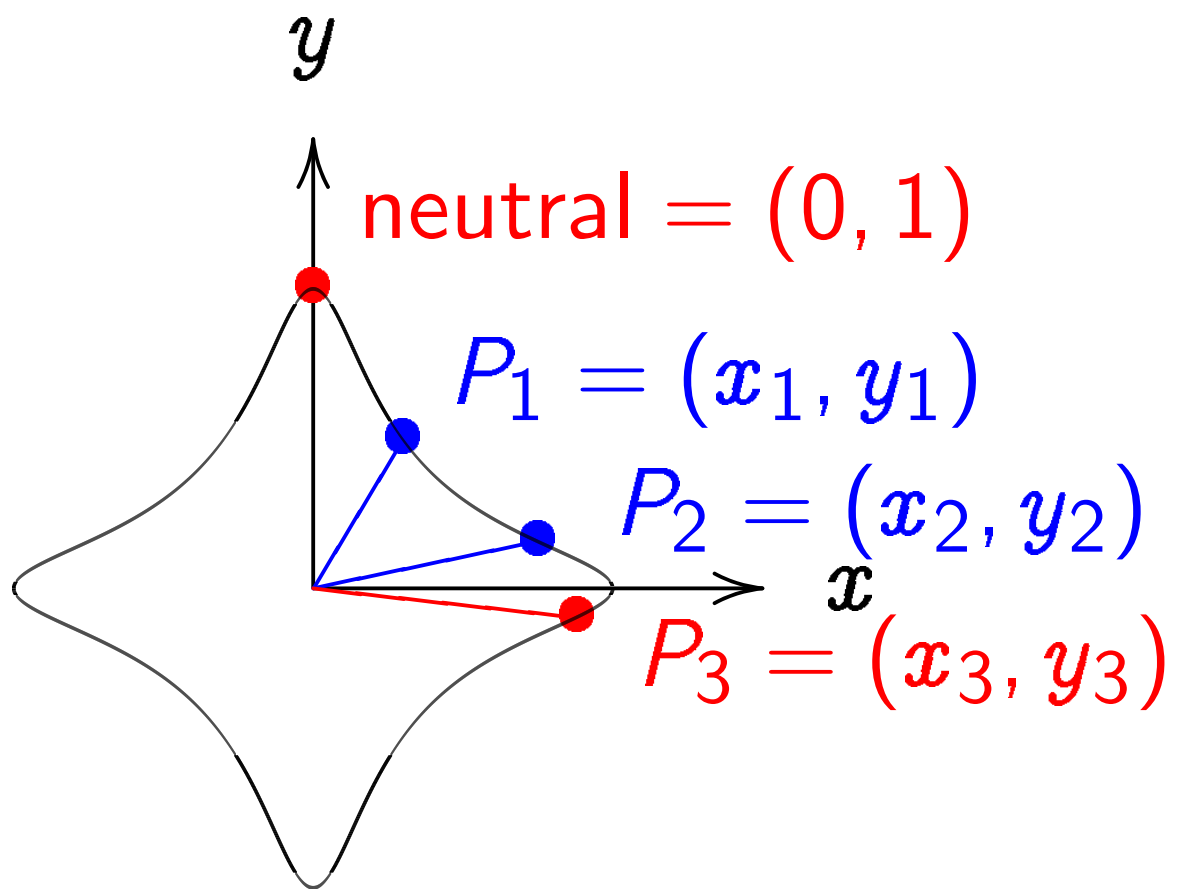
Attacker sees *time* for Alice to compute $a(b(x, y))$.

Often attacker can see time for *each operation* performed by Alice, not just total time.

This reveals secret a .

Fix: **constant-time** code, performing same operations no matter what scalar is.

Addition on an elliptic curve



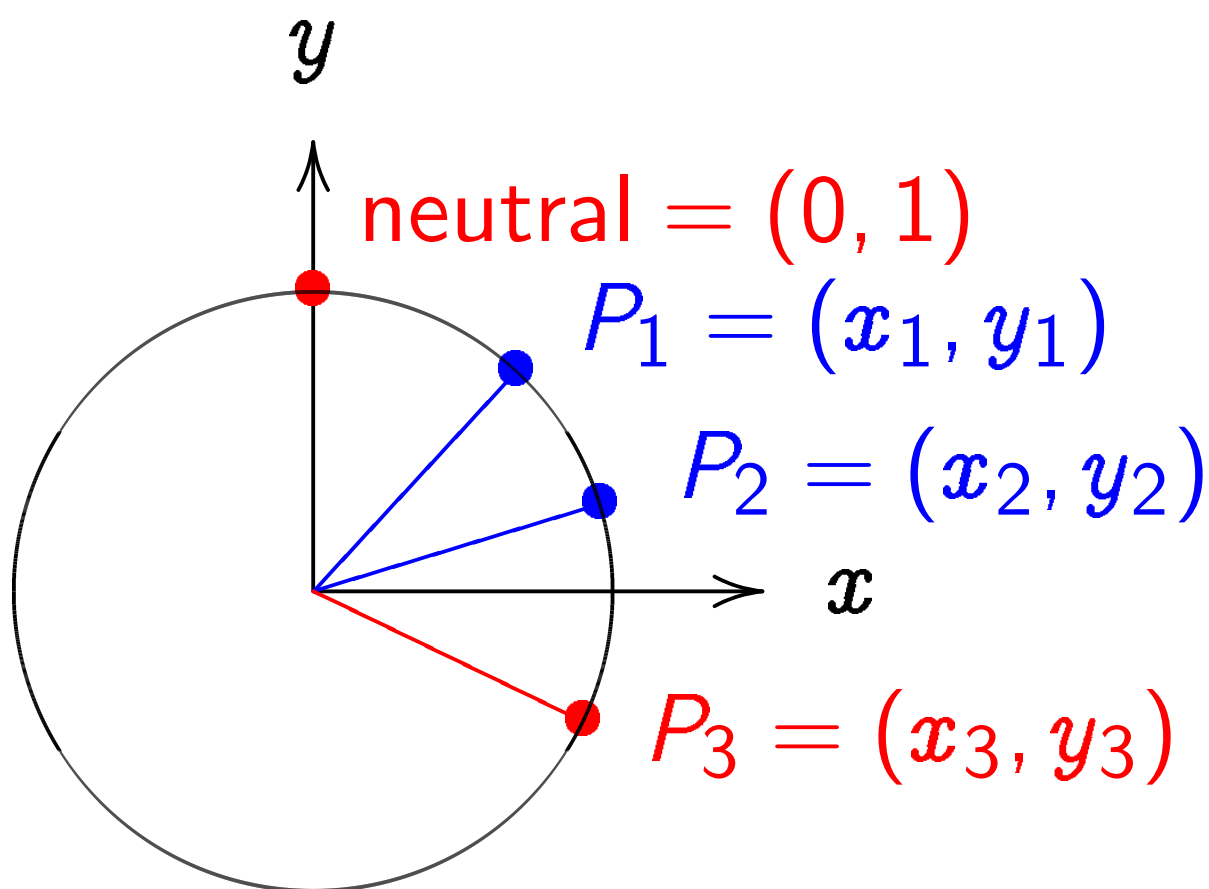
$$x^2 + y^2 = 1 - 30x^2y^2.$$

Sum of (x_1, y_1) and (x_2, y_2) is

$$\left(\frac{(x_1y_2 + y_1x_2)}{(1 - 30x_1x_2y_1y_2)}, \right.$$

$$\left. \frac{(y_1y_2 - x_1x_2)}{(1 + 30x_1x_2y_1y_2)} \right).$$

The clock again, for comparison:



$$x^2 + y^2 = 1.$$

Sum of (x_1, y_1) and (x_2, y_2) is

$$\begin{pmatrix} x_1 y_2 + y_1 x_2, \\ y_1 y_2 - x_1 x_2 \end{pmatrix}.$$

More elliptic curves

Choose an odd prime p .

Choose a *non-square* $d \in \mathbf{F}_p$.

$$\{(x, y) \in \mathbf{F}_p \times \mathbf{F}_p : \\ x^2 + y^2 = 1 + dx^2y^2\}$$

is a “complete Edwards curve”.

“The Edwards addition law”:

$$(x_1, y_1) + (x_2, y_2) = (x_3, y_3)$$

where

$$x_3 = \frac{x_1y_2 + y_1x_2}{1 + dx_1x_2y_1y_2},$$

$$y_3 = \frac{y_1y_2 - x_1x_2}{1 - dx_1x_2y_1y_2}.$$

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Answer: Can prove that
the denominators are never 0.
Addition law is **complete**.

This proof relies on
choosing *non-square* d .

If we instead choose square d :
curve is still elliptic, and
addition *seems to work*,
but there are failure cases,
often exploitable by attackers.
Safe code is more complicated.

A safe example

Choose $p = 2^{255} - 19$.

Choose $d = 121665/121666$;

this is non-square in \mathbf{F}_p .

$$x^2 + y^2 = 1 + dx^2y^2$$

is a safe curve for ECC.

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$$-x^2 + y^2 = 1 - dx^2y^2$$

is another safe curve

using the same p and d .

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$$-x^2 + y^2 = 1 - dx^2y^2$$

is another safe curve

using the same p and d .

Actually, the second curve

is the first curve in disguise:

replace x in first curve

by $\sqrt{-1} \cdot x$, using $\sqrt{-1} \in \mathbf{F}_p$.

Even more elliptic curves

Edwards curves:

$$x^2 + y^2 = 1 + dx^2y^2.$$

Twisted Edwards curves:

$$ax^2 + y^2 = 1 + dx^2y^2.$$

Weierstrass curves:

$$v^2 = u^3 + au + b.$$

Montgomery curves:

$$bv^2 = u^3 + au^2 + u.$$

Many relationships:

e.g., substitute $x = u/v$,

$y = (u - 1)/(u + 1)$ in Edwards
to obtain Montgomery.

Addition on Weierstrass curves

$$v^2 = u^3 + au + b:$$

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for $u_1 \neq u_2$, $(u_1, v_1) + (u_2, v_2) = (u_3, v_3)$ with $u_3 = \lambda^2 - u_1 - u_2$,

$$v_3 = \lambda(u_1 - u_3) - v_1,$$

$\lambda = (v_2 - v_1)/(u_2 - u_1)$; for

$v_1 \neq 0$, $(u_1, v_1) + (u_1, v_1) = (u_3, v_3)$ with $u_3 = \lambda^2 - u_1 - u_2$,

$$v_3 = \lambda(u_1 - u_3) - v_1,$$

$$\lambda = (3u_1^2 + a)/2v_1;$$

$$(u_1, v_1) + (u_1, -v_1) = \infty;$$

$$(u_1, v_1) + \infty = (u_1, v_1);$$

$$\infty + (u_2, v_2) = (u_2, v_2);$$

$$\infty + \infty = \infty.$$

Addition on Weierstrass curves

$$v^2 = u^3 + au + b:$$

for $u_1 \neq u_2$, $(u_1, v_1) + (u_2, v_2) = (u_3, v_3)$ with $u_3 = \lambda^2 - u_1 - u_2$,

$$v_3 = \lambda(u_1 - u_3) - v_1,$$

$\lambda = (v_2 - v_1)/(u_2 - u_1)$; for

$v_1 \neq 0$, $(u_1, v_1) + (u_1, v_1) = (u_3, v_3)$ with $u_3 = \lambda^2 - u_1 - u_2$,

$$v_3 = \lambda(u_1 - u_3) - v_1,$$

$$\lambda = (3u_1^2 + a)/2v_1;$$

$$(u_1, v_1) + (u_1, -v_1) = \infty;$$

$$(u_1, v_1) + \infty = (u_1, v_1);$$

$$\infty + (u_2, v_2) = (u_2, v_2);$$

$$\infty + \infty = \infty.$$

Messy to implement and test.

Much nicer than Weierstrass:

Montgomery-curve ECDH using the “Montgomery ladder” — our recommended method for Diffie–Hellman key exchange (e.g., for forward secrecy).

Montgomery ladder works only with u -coordinates of curve points P .

Montgomery ladder computes nP and $(n + 1)P$ recursively from $\lfloor n/2 \rfloor P$ and $(\lfloor n/2 \rfloor + 1)P$ using one bit of n with **no branches**.

Curve selection

Many different standards:

1999 ANSI X9.62.

2000 IEEE P1363.

2000 SEC 2.

2000 NIST FIPS 186-2.

2001 ANSI X9.63.

2005 Brainpool.

2005 NSA Suite B.

2011 ANSSI FRP256V1.

Our new evaluation site:

<http://safecurves.cr.jp.to>

Avoiding known attacks

The curve must be elliptic.

The number of curve points must be divisible by a large prime number ℓ .

Standard attacks take time $\sqrt{\ell}$.

$\ell \approx 2^{200}$ is adequate;

$\ell \approx 2^{256}$ is conservative.

ℓ must not divide

$p; p - 1; p^2 - 1;$

$p^3 - 1; \dots; p^{20} - 1.$

This guarantees that there are no “transfers” to clocks etc.

Avoiding unnecessary structure

Simplify the security story:
avoid possible attack vectors
even if no attacks are known.

Require large “CM field
discriminant”. See, e.g.,
SafeCurves.

Brainpool, Suite B, ANSSI,
SafeCurves: require prime p .

Brainpool and SafeCurves:
prohibit ℓ dividing
 $p^k - 1$ for each $k < (\ell - 1)/100$.

Rigidity

Another conceivable source of security problems:

- there's another attack against a small fraction of curves;
- public ECC cryptanalysis has missed this attack;
- the attacker has figured out this attack;
- the attacker has **manipulated** choices of standard curves to allow the attack.

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“verifiably random”:

$$y^2 = x^3 - 3x + b \text{ where}$$

b is derived from

SHA-1 hash of a public seed.

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Attacker could have tried
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ANSSI response: use our
“random” curve instead.

Rigidity limits number of curves that can be generated by a curve-generation process.

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why π and not $\sqrt{2}$? etc.
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Not completely explained:
why this particular hash?
why π and not $\sqrt{2}$? etc.
But not much flexibility.

Our recommendation, fully rigid:
 b is *smallest* positive integer passing explained criteria.

ECC security

Covered so far:

hard to compute ECC user's secret key from public key.

But real-world ECC is still being broken!

ECC implementations

- produce incorrect results for some rare inputs;
 - leak secret data for input points *off* curve;
 - leak secret data through timing;
- etc. Attackers exploit this.

Better choices of curves
allow **simple** implementations
to be **secure** implementations.

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Example of new requirement:
twist security.

If curve isn't twist-secure:

Twist attacks break
ladder implementations
that don't check whether
input point is on curve.

Security-simplicity conflict.

Curve	Safe?	Parameters:			
		<u>field</u>	<u>equation</u>	<u>base</u>	<u>rho</u>
Anomalous	False	True ✓	True ✓	True ✓	True ✓
M-221	True ✓	True ✓	True ✓	True ✓	True ✓
E-222	True ✓	True ✓	True ✓	True ✓	True ✓
NIST P-224	False	True ✓	True ✓	True ✓	True ✓
Curve1174	True ✓	True ✓	True ✓	True ✓	True ✓
Curve25519	True ✓	True ✓	True ✓	True ✓	True ✓
BN(2,254)	False	True ✓	True ✓	True ✓	True ✓
brainpoolP256t1	False	True ✓	True ✓	True ✓	True ✓
ANSSI FRP256v1	False	True ✓	True ✓	True ✓	True ✓
NIST P-256	False	True ✓	True ✓	True ✓	True ✓
secp256k1	False	True ✓	True ✓	True ✓	True ✓
E-382	True ✓	True ✓	True ✓	True ✓	True ✓
M-383	True ✓	True ✓	True ✓	True ✓	True ✓
Curve383187	True ✓	True ✓	True ✓	True ✓	True ✓
brainpoolP384t1	False	True ✓	True ✓	True ✓	True ✓
NIST P-384	False	True ✓	True ✓	True ✓	True ✓
Curve3617	True ✓	True ✓	True ✓	True ✓	True ✓
	True ✓	True ✓	True ✓	True ✓	True ✓

