

What is a use case for quantum key exchange? Part I

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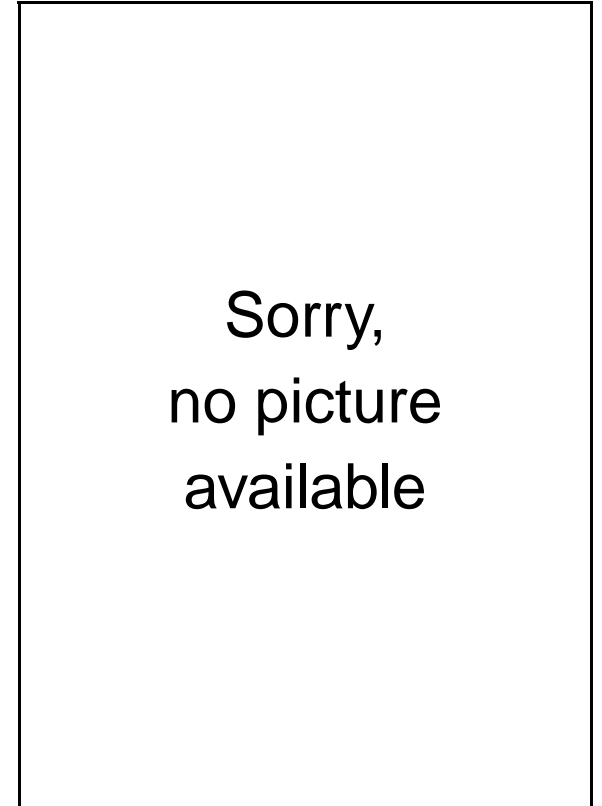
Threat of quantum computers

Shor's algorithm makes polynomial time:

- integer factorization
- DLP in finite fields
- DLP on elliptic curves
- DLP in general class groups

Grover's algorithm brings faster simultaneous search in data

- some security loss in symmetric crypto (block and stream ciphers)
- some security loss in hash functions (if not VSH)



Quantum computer

Compensate for Grover by \approx doubling key size.

... but 15 years from now ...

Large quantum computers might be reality. Then

- RSA is dead.
- DH key exchange is dead.
- DSA is dead.
- XTR is dead.
- ECDSA is dead.
- ECC is dead.
- HECC is dead.

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- all public key cryptography

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- all public key cryptography is dead?
- Actually there are a few more public-key cryptosystems.

The “survivors”

Public-key encryption:

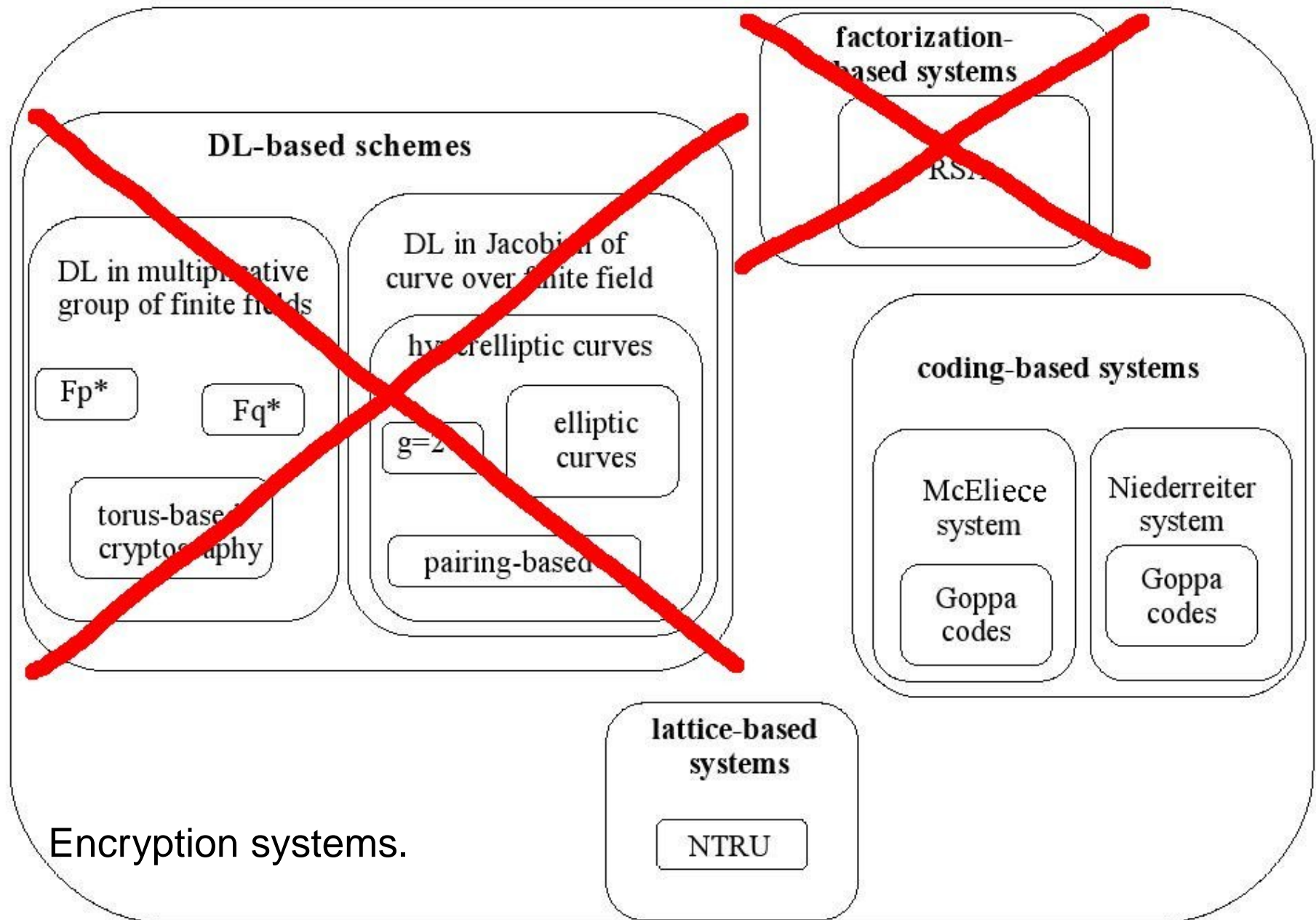
- Lattice-based encryption (e.g. NTRU)
- Code-based encryption (e.g. McEliece, Niederreiter)

Public-key signatures:

- Multivariate-quadratic-equations signatures (e.g. HFEv-)
- Hash-based signatures (e.g. Merkle’s hash-trees signatures)

For these systems no efficient usage of Shor’s algorithm is known. Grover’s algorithm has to be taken into account when choosing key sizes.

Some more possibilities with less confidence.



Why care about this now?

15 years might seem a long time. But

- There is no guarantee that it takes at least 15 years.
- ECC-encrypted long-term-confidential documents (e.g. health records, state secrets) become readable once quantum computers are available.
- ECC-signatures on long-term commitments (e.g. last wishes, contracts) can be forged once quantum computers are available.
- Nobody will inform you if a secret agency made a breakthrough in constructing a quantum computer.
- The systems mentioned before remain secure – but need better study of parameters, faster implementations, and better embedding into protocols.

Post-quantum cryptography

- We study cryptographic systems that run on conventional computers, are secure against attacks with conventional computers, and remain secure under attacks with quantum computers.
- Could develop cryptosystems for quantum computers – but there won't be a market too soon (attacker has big quantum computer long before wide-spread use).
- Post-quantum cryptography deals with
 - the design of such systems;
 - cryptanalysis of such systems;
 - the analysis of suitable parameters depending on different threat models;
 - design of protocols using the secure primitives.

Warnings

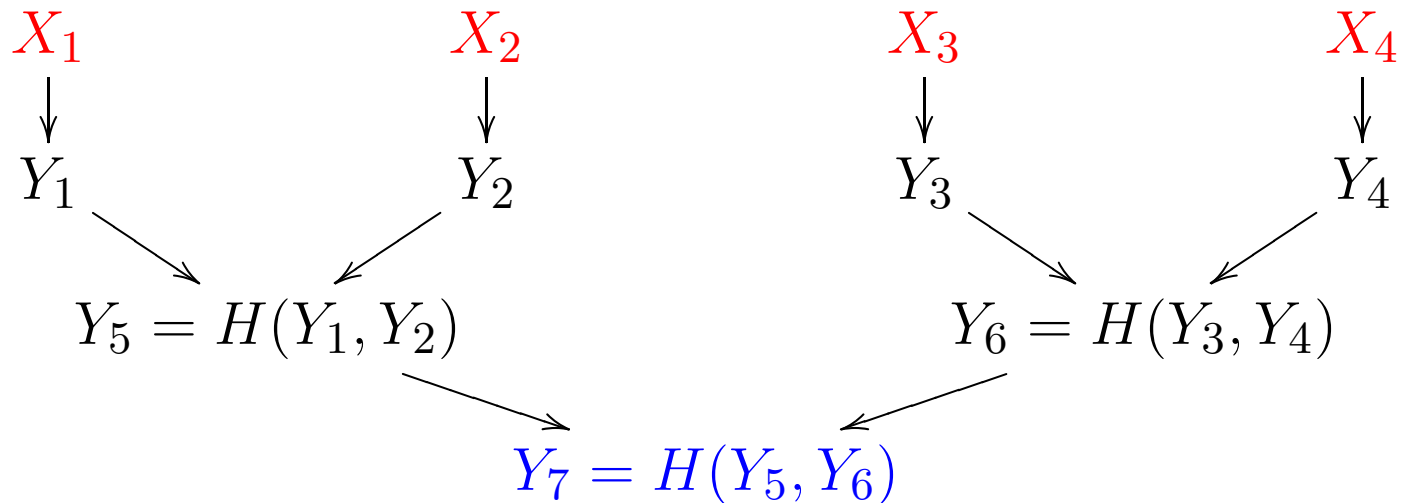
- The following describes text-book versions.
- There exist e.g. CCA2 secure versions, versions with better efficiency, other finite fields

Hash-based signatures

- Evolved from Lamport one-time signature scheme.
- Standardize a $4k$ -bit hash function H .
- Signer's secret key X : $8k$ strings
 $x_1[0], x_1[1], \dots, x_{4k}[0], x_{4k}[1]$, each $4k$ bits. Total: $32k^2$ bits.
- Signer's public key Y : $8k$ strings
 $y_1[0], y_1[1], \dots, y_{4k}[0], y_{4k}[1]$, each $4k$ bits, computed as
 $y_i[b] = H(x_i[b])$. Total: $32k^2$ bits.
- Signature $S(X, r, m)$ of a message m :
 $r, x_1[h_1], \dots, x_{4k}[h_{4k}]$ where $H(r, m) = (h_1, \dots, h_{4k})$.
- Must never use secret key more than once.
- Collision resistance not required from H .
- 1979 Merkle extends to more signatures.

4-time Merkle hash tree

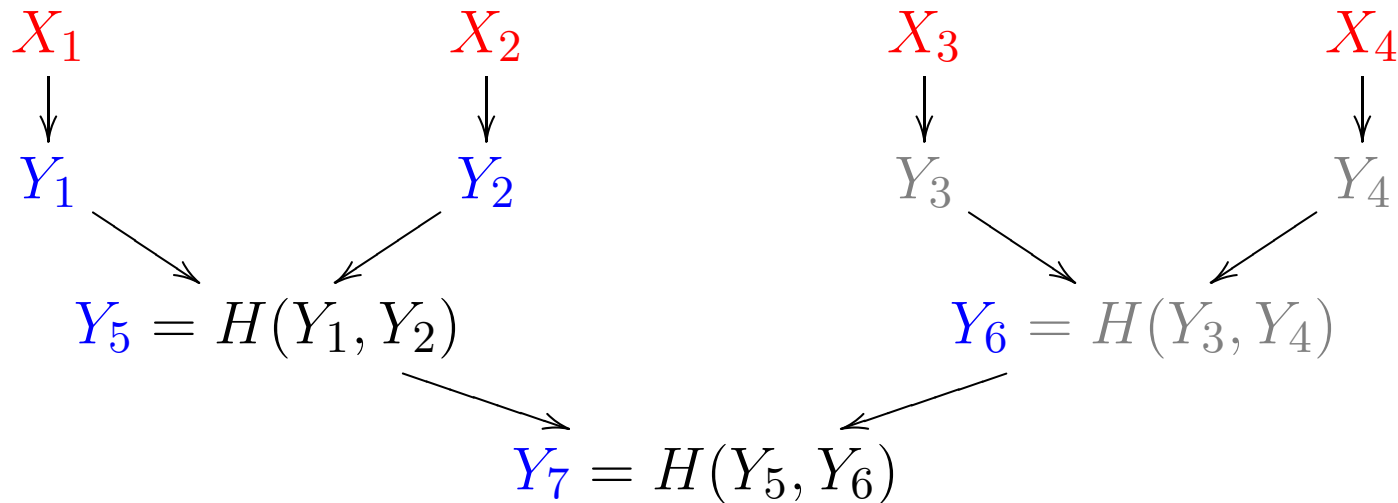
Four Lamport one-time keys Y_1, Y_2, Y_3, Y_4 with corresponding X_1, X_2, X_3, X_4



Merkle public key is Y_7 .

4-time Merkle hash tree

First message m_1 : signature $S(X_1, r_1, m_1)$, Y_1, Y_2, Y_5, Y_6 .



Receiver's verification:

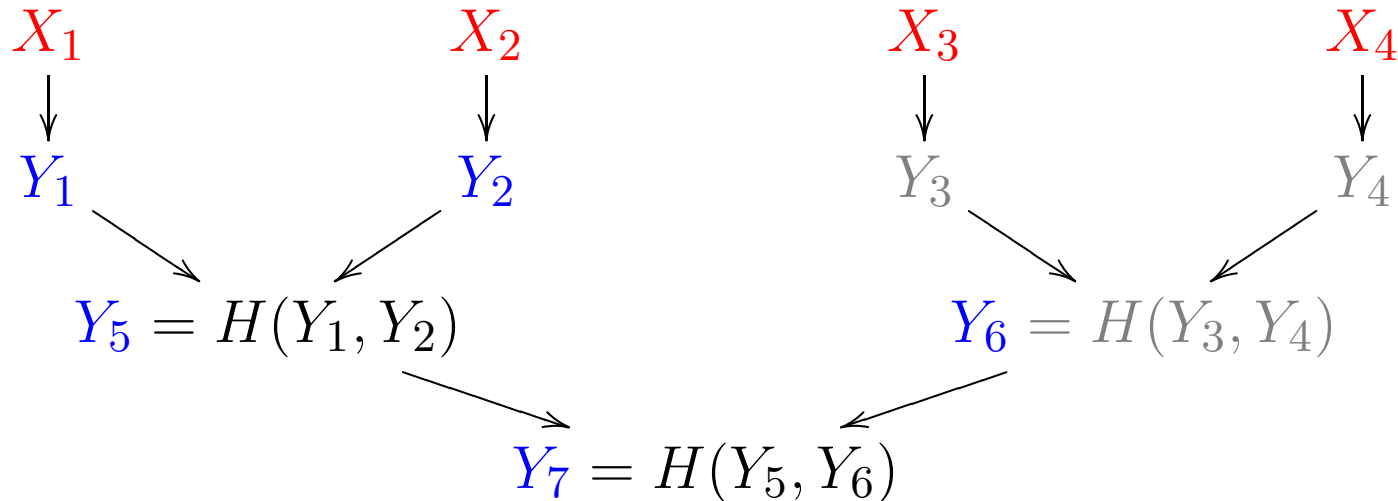
$$Y_7 = H(Y_5, Y_6);$$

$$Y_5 = H(Y_1, Y_2);$$

Y_1 matches one-time signature $S(X_1, r_1, m_1)$.

4-time Merkle hash tree

Second message m_2 : signature $S(X_2, r_2, m_2), Y_2, Y_1, Y_5, Y_6$.



Receiver's verification:

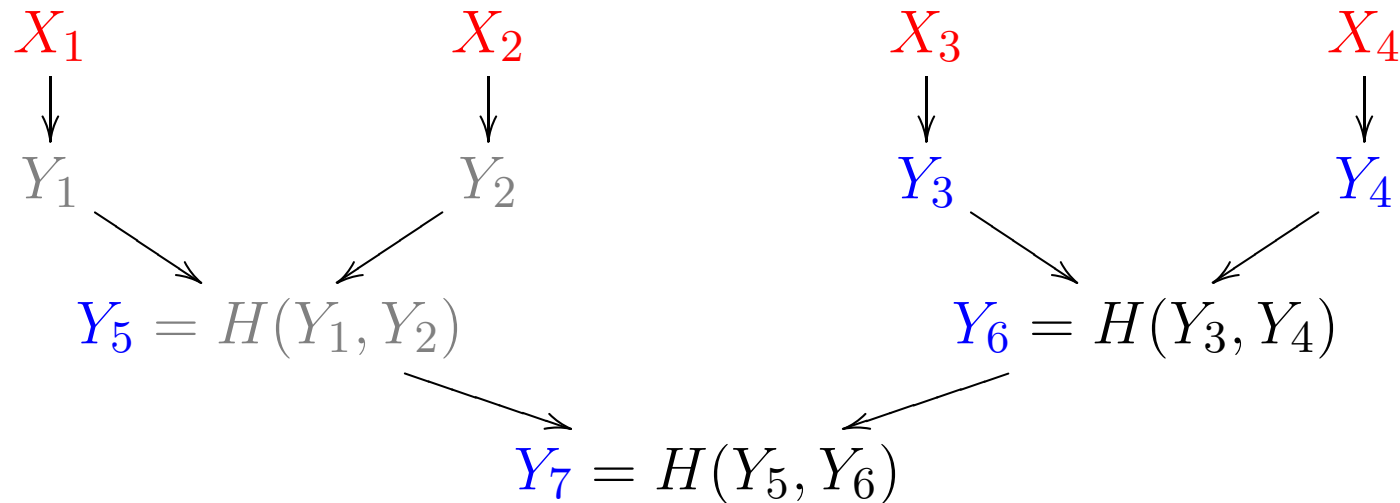
$$Y_7 = H(Y_5, Y_6);$$

$$Y_5 = H(Y_1, Y_2) \text{ (after trying } H(Y_2, Y_1)\text{)};$$

Y_2 matches one-time signature $S(X_2, r_2, m_2)$.

4-time Merkle hash tree

Third message m_3 : signature $S(X_3, r_3, m_3), Y_3, Y_4, Y_6, Y_5$.



Receiver's verification:

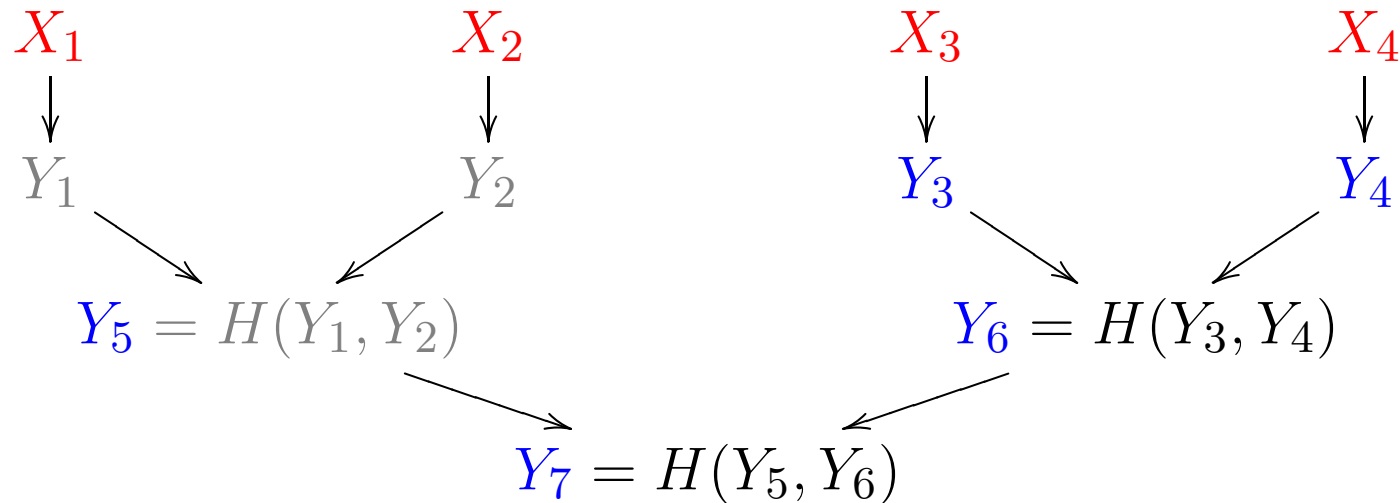
$$Y_7 = H(Y_5, Y_6);$$

$$Y_6 = H(Y_3, Y_4);$$

Y_3 matches one-time signature $S(X_3, r_3, m_3)$.

4-time Merkle hash tree

Fourth message m_4 : signature $S(X_4, r_4, m_4), Y_4, Y_3, Y_6, Y_5$.



Receiver's verification:

$$Y_7 = H(Y_5, Y_6);$$

$$Y_6 = H(Y_3, Y_4);$$

Y_4 matches one-time signature $S(X_4, r_4, m_4)$.

Multivariate signatures

- Idea: Given $y_0, \dots, y_{n-1} \in \mathbb{F}_2$ finding $x_0, \dots, x_{n-1} \in \mathbb{F}_2$ with

$$y_0 = q_0(x_0, x_1, \dots, x_{n-1}),$$

$$y_1 = q_1(x_0, x_1, \dots, x_{n-1}),$$

$$\vdots$$

$$y_{n-1} = q_{n-1}(x_0, x_1, \dots, x_{n-1}),$$

is hard, where the q_i are quadratic equation over \mathbb{F}_2 .

- Signature: preimage of $(y_0, \dots, y_{n-1}) = H(r, m)$ (if exists).
- Build in trapdoor by **constructing** the polynomials from a hidden polynomial $q(x)$ over $\mathbb{F}_{2^n} \cong \mathbb{F}_2[t]/f(t)$, using $x = \sum x_i t^i$ and sorting by powers of t . Finding $x \in \mathbb{F}_{2^n}$ with $f(x) = y$ easier.
- Hide structure by applying linear transformations, removing some equations; adding extra variables.

Linear codes

We only consider binary codes, i.e. codes over \mathbb{F}_2 .

- A **generator matrix** of an $[n, k]$ code C is a $k \times n$ matrix G such that $C = \{\mathbf{x}G : \mathbf{x} \in \mathbb{F}_2^k\}$.
- The matrix G corresponds to a map $\mathbb{F}_2^k \rightarrow \mathbb{F}_2^n$ sending a message of length k to an n -bit string.
- A **parity-check matrix** of an $[n, k]$ code C is an $(n - k) \times n$ matrix H such that $C = \{\mathbf{c} \in \mathbb{F}_2^n : H \mathbf{c}^T = 0\}$.
- A **systematic generator matrix** is a generator matrix of the form $(I_k | Q)$ where I_k is the $k \times k$ identity matrix and Q is a $k \times (n - k)$ matrix (**redundant part**).
- Easy to get parity-check matrix from systematic generator matrix, use $H = (Q^T | I_{n-k})$.

Decoding problem

- The **Hamming distance** between two words in \mathbb{F}_2^n is the number of coordinates where they differ. The **Hamming weight** of a word is the number of non-zero coordinates.
- The **minimum distance** of a linear code C is the smallest Hamming weight of a nonzero codeword in C .
- **Classical decoding problem**: find the closest codeword $\mathbf{x} \in C$ to a given $\mathbf{y} \in \mathbb{F}_2^n$, assuming that there is a unique closest codeword.
- In particular: Decoding a generic binary code of length n and without knowing anything about its structure requires about $2^{(0.5+o(1))n/\log_2(n)}$ binary operations (assuming a rate $\approx 1/2$)
- Coding theory deals with efficiently decodeable codes.

The McEliece cryptosystem I

- Proposed by McEliece in 1978; system and parameter sizes proposed back then need 2^{60} operations to break; done last year (Bernstein-L.-Peters).
- Let C be a length- n binary Goppa code Γ of dimension k with minimum distance $2t + 1$ where $t \approx (n - k) / \log_2(n)$; (original parameters: $n = 1024$, $k = 524$, $t = 50$).
- The **McEliece secret key** consists of a generator matrix G for Γ , an efficient t -error correcting decoding algorithm for Γ ; an $n \times n$ permutation matrix P and a nonsingular $k \times k$ matrix S .
- n, k, t are public; but Γ, P, S are randomly generated secrets.
- The **McEliece public key** is the $k \times n$ matrix $G' = SGP$.

The McEliece cryptosystem II

- **McEliece encryption:** Compute mG' and add a random error vector e of weight t and length n .
- **Encryption** of a message m of length k : Compute mG' and add a random error vector e of weight t and length n . Send $y = mG' + e$.
- **McEliece decryption** using secret key: Compute $yP^{-1} = mG'P^{-1} + eP^{-1} = mSG + eP^{-1}$. Use decoding algorithm to find mS and thereby m .
- Attacker is faced with decoding y to nearest codeword mG' in the code generated by G' . This is general decoding if G' does not expose any structure.
- For codes other than Goppa codes often original code could be reconstructed from G' allowing faster decoding.

Attacks on the McEliece PKC

- Most effective attack against the McEliece cryptosystem (with binary Goppa code) is [information-set decoding](#).
- Many variants:
McEliece (1978), Leon (1988), Lee and Brickell (1988), Stern (1989), van Tilburg (1990), Canteaut and Chabanne (1994), Canteaut and Chabaud (1998), Canteaut and Sendrier (1998), Bernstein-L.-Peters, and Bernstein-L.-Peters-van Tilborg.
- Quantum attacks (Grover applies) by Overbeck and Sendrier.
- Many attacks on code-based crypto when codes other than Goppa codes are used. Some alternatives available that give shorter keys.

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- Visit www.pqcrypto.org for much more material, in particular references in
 - Quantum computing
 - Hash-based cryptography
 - Code-based cryptography
 - Lattice-based cryptography
 - MQ cryptography
- Help us complete the bibliography.
- Next conference on post-quantum cryptography: PQCrypto 2010 in Darmstadt, Germany, May 25-28. Dates directly before Eurocrypt (Nice, France). Location close to Frankfurt airport.