



# **Triggering in the ATLAS Experiment**

*making sure the needle ends up in the haystack*

from ATLAS import trigger if coolPhysics == True: trigger.doStoreEvent() else: pass

- The **Trigger** system of an experiment at a hadron collider has a critical role, unfeasible to reconstruct and/or store every collision
- Need to reject orders of magnitude of soft QCD before reaching the interesting electroweak / high- $p_T$  / BSM regime
- Two-level system to reduce 40 MHz collisions  $\rightarrow$  100 kHz L1  $\rightarrow$  1 kHz HLT  $\rightarrow$  storage
- To put rates in context @13 TeV and 2e34  $cm^{-2}s^{-1}$  we expect ~600 Hz of  $W(\rightarrow$ lep), and ~0.01 Hz of **ttH**
- The trigger needs to decide in < 2.5μs (at L1) and < 500 ms average (at HLT) which events to store and which to reject. Compared with up to 30 sec for full offline reconstruction

### **Introduction**







Rate [Hz]

- L1 hardware-based trigger (40 MHz  $\rightarrow$  100 kHz)
	- Output rate limited by detector readout
	- Use coarse information from calorimeter (L1Calo) and muon (L1Muon) systems to define (η × φ) Region-of-interest (RoI) for feature extraction
	- Simple selection on different signatures: muon, (isolated) calorimeter energy deposits consistent with electron/photon, tau, jet, MET
	- Several improvements in Run 2
		- Muon endcap calorimeter coincidence
		- Updated filters and noise cuts of L1Calo hardware logic
- **L1Topo** provides more sophisticated selections (angle, mass, …)
	- Critical for triggers such as di-tau and b-physics

### **Level-1 trigger**





- HLT software-based trigger (100 kHz → 1 kHz average) • Full-granularity data available in a region-of-intereset (RoI) or full
- event event
- Selection very close to offline, including also multivariate selections, e.g. for b-tagging and tau identification ● SCP/SFTP access to user (home) and detector (shared) data. • Selection very clos ● Network Address Translation (NAT) for restricted set of TCP/IP connections from GPN to
- Latency O(s), max average processing time ~500 ms ● Intrusion monitoring and prevention system.
- Up to ~1500 HLT selection chains defined, out of which 300 physics *i* primaries
- Managed to keep the same kinematic selection on trigger particle candidates throughout Run 2 with help of improved identification, pile-up rejection methods, etc Before this upgrade, each host system setup was based on one physical host using  $\bullet\;$  Managed to keep the same kinematic selection on tr iptables of the physical host provided a NAT for packets transfers from these internal





### **High-level trigger** grading access control between CERN General Public Network (GPN) and ATCN. From 2013 until 10 and ATCN. From 20 the end of 2014 the LAN  $\sim$  1014 the experiments are in the first Long Shutdown (LS1) states; this gave  $\sim$ us a perfect opportunity to upgrade control software and configuration on the Gateway service.

taking, including the ATLAS TDAQ (Trigger and Data Aquisition) and DCS (Detector Control

- Trigger decision is based on a set of conditions (object  $p_T$ , identification, isolation, multiplicity), that define the **Trigger menu** 
	- documented in [ATL-DAQ-PUB-2019-001](https://atlas.web.cern.ch/Atlas/GROUPS/PHYSICS/PUBNOTES/ATL-DAQ-PUB-2019-001/)
	- Highest rates at HLT for single muon/electron, ditau, MET
	- Same  $p_T$  threshold for electron/muon at HLT
- Also documented dedicated menus for heavy-ion, low-μ dataset (μ≈2), special runs

### **ATLAS Trigger menu @2e34**





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### **Trigger menu design**

- Main **limitation** for:
- Ditau, multijet, b-physics
- Single jet, single photon
- Multi-bjet, low- $p_T$  electrons
- MET, multijets





- Designing the menu is a **balance** between analysis requests (store all the physics!) and system constraints
	- Peak L1 rate below 100 kHz (detector readout)
	- Average HLT rate ~1 kHz (storage and prompt reconstruction constraints)
	- Decide within 500 ms in average (available CPU in the HLT farm)
- Want to store only events that are actually going to be used, want online and offline reconstruction algorithms to be as close as possible
- Rate and CPU can be predicted for triggers in development making use of [Enhanced Bias](https://atlas.web.cern.ch/Atlas/GROUPS/PHYSICS/PUBNOTES/ATL-DAQ-PUB-2016-002/) (EB) data
	- EB data: a dataset with O(1M) events, enhanced in highp<sub>T</sub> objects, selected using only L1 triggers
	- By knowing the L1 prescales the selection bias can be removed with **event weights**
	- Provides an **unbiased** sample with sufficient statistical precision in the high- $p_T/h$ igh-multiplicity regime
- Reprocessing enhanced bias data with a new trigger menu allows to predict rates and CPU for triggers in development

## **Predicting trigger rates and CPU**

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- Offline **MET** threshold kept at ~200 GeV across all Run 2 thanks to constant improvements to MET reconstruction
	- 2015 cell:  $E_T$ <sup>miss</sup> from calorimeter cells above noise threshold
	- 2016 mht:  $E_T$ <sup>miss</sup> from calibrated jets
	- 2017 pufit: E<sub>T</sub>miss from hard-scatter clusters, sorted out from pileup based on a threshold based on total event energy
	- 2018 pufit+cell

### • Improved **tau identification**

- Feed tracks to a recurrent neural network (**RNN**)
- Includes a 0-track mode to recover inefficiencies from track finding in the first pass of HLT tracking
- Better performance allowed to improve the efficiency while keeping the same rate

## **Performance highlights**



## **Performance highlights**



- Dedicated **B→K\*ee triggers**, targeting resolved and also merged dielectron final states
- **L1**
	- Resolved: require two separated electrons with  $E_T$  > 7/5 GeV and  $m(e,e) < 9 GeV$
	- Merged: require one electron with  $E_T$  > 7 GeV close to a jet with  $E_T$  > 15 GeV
	- Both would have too high rate, and require additionally 1 muon with  $p_T > 6$  GeV or 2 muons with  $p_T > 4$  GeV
	- **Unseeded**, run HLT algorithm on every L1-accepted event

### • **HLT**

- select two 5 GeV electrons, originating from a common vertex and  $0.1 < m(e,e) < 6 GeV$ 
	- additional muons at HLT if the L1 seed requires muons
- $\bullet$  extremely CPU-demanding, requires to run low-p $\tau$  electron reconstruction on every EM RoI











- Several upgrades will improve the trigger performance towards Run 3
- The two upgrades with most impact on the trigger:
- **L1Calo** upgrade: new readout allows for improved granularity in the trigger: 1 old tower  $= 10$  new super cells
	- Largest gain from reduction in isolated electron rates, and improved turn-on
- **L1Muon**: upgraded endcap can reduce by ~40% the muon rate. Allows for spatial and angular coincidence

## **Run 3, trigger phase-I upgrades**



- Excellent performance of the trigger system allowed very stable data-taking by the ATLAS detector during Run 2
- Constant evolution and improvements of triggers ensured a nearly-constant offline threshold despite the large increase in instantaneous luminosity and pileup
- The triggers system (both hardware and software) is being upgraded to improve its capabilities towards Run 3
- Many great physics results made possible thanks to creative and custom triggers!



### **Conclusions**





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### **Run 3 electron turn-on**



 L1 Electron Trigger Efficiency Electron Trigger Efficiency  $\overline{\phantom{0}}$ 



### **ATLAS Trigger menus (pp, HI)**









## **Trigger menu design**





- Continuous effort to port offline improvements to the trigger
- Need to find a compromise between performance and CPU requirements
- Maximize synergy between different trigger signatures
	- E.g. jet calibration uses tracks if available from b-tagging, but has also a calorimeteronly version if tracking has not run
- Most of the **bandwidth** is devoted to the main physics stream (>80%) and a dedicated b-physics stream (~15%)
- Most of the **rate** goes to [trigger-level analysis](https://arxiv.org/abs/1804.03496) (stores only jet 4-vectors reconstructed by HLT) and calibration streams, which store only a subset of the detector/objects
- Support and lower priority physics triggers are prescaled, and their prescale can be reduced towards the end of the LHC fill, once the limiting resources (L1 rate, CPU) are available

### **Streams and prescales**









## **Run 3, multi-thread**

- ATLAS is redesigning its core framework for native, efficient and user-friendly multi-threading  $support \rightarrow AthenaMT$
- HLT trigger is not limited by memory, but will profit from the redesign in order to integrate more tightly with offline reconstruction
- HLT requirements (partial event reconstruction in Regions of Interest and early rejection) considered during design of AthenaMT from the beginning
- Replacing own scheduling and caching by native Gaudi Scheduler, which is also used for offline reconstruction
- AthenaMT offers three kinds of parallelism
	- Inter-event: multiple events are processed in parallel • Intra-event: multiple algorithms can run in parallel for an event • In-algorithm: algorithms can utilize multi-threading and vectorisation
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